LinkedIn Mo: +919824897332

Summary

- 3 yrs + Experience in embedded system development and or related fields.
- C/C++ Expertise.
- Experience in Linux/QNX device driver development.
- Knowledge of Codec2, and Android multimedia frameworks.
- Knowledge of video codecs like H264, HEVC and other codecs
- Comprehensive grasp of the entire software development life cycle, encompassing coding standards, code reviews, source control management, build process optimization, testing, and operations oversight
- Hands-on Exp on python, shell Scripting.
- Strong problem-solving skills and ability to work in a fast-paced, deadline-driven environment.

Experience

Pathpartner Technologies, Bangalore Software Engineer - Feb 2022 - Present.

Softnautics Pvt. Ltd, Ahmedabad Associate Engineer - June 2021 to Feb 2022.

Internship

Softnautics Pvt. Ltd, Ahmedabad *Intern - Jan 2021 to June 2021.*

Technical Proficiency

Programming	C, C++, OOP(basic)
Language	
Scripting Language	Shell, Python(basic)
Operating System	Windows, Linux, QNX
Hardware Platform	Qualcomm Platforms: SA8155P(HANA), SA8540P(MAKENA)

Professional Projects

- Automotive infotainment system Video (March 2022 - Present)
 Responsibilities:
 - Designed and developed in Android Media Framework's module i.e. AOSP, Middleware, Hypervisor and Linux/QNX device drivers for Heterogeneous Multi-core SoCs, resulting in cutting-edge Automotive products
 - Demonstrated expertise in Embedded System software development experience in device drivers and board-support packages for complex SoCs
 - Worked on Feature Enhancement, Development, Debugging & Bug fixing activities and collaborated with cross-functional teams to ensure seamless integration with software and hardware components
 - Comprehensive grasp of the entire software development life cycle, encompassing coding standards, code reviews, source control management, build process optimization, testing, and operations oversight
 - Strong working knowledge of operating systems like QNX, Linux, Android.
 - o Good knowledge of Microprocessors/Microcontrollers/ARM MPU (ARMv7/ARMv8) architecture
 - Worked with version control tools like GIT and development workflow tools like JIRA
 - Knowledge of Codec2, and Android multimedia frameworks
 - Knowledge of video decoders like H264, HEVC and other codecs
 - Customer support for various builds for miscellaneous video issues
 - Strong problem-solving skills and ability to work in a fast-paced, deadline-driven environment
- Video Coding Unit (VCU) (Apr 2021 - Feb 2022)
- Responsibilities:
 - Responsible for Debugging and Fixing the Customer issues of Video Codecs on Gstreamer
 Framework.
 - Worked on AVC, HEVC codecs.
 - Debugging & Bug Fixing on Gstreamer Application Layer, OMX integration Layer, Video Codec Development Layer.

Academic Qualification

Study	University / Board	Percentage	Year
B.Tech (Electronics & Communication)	DDIT (Dharmsinh Desai University), Gujarat	69%	2021
H.S.C	G.S.H.S.E.B	66%	2017
S.S.C	(Gujarat Secondary and Higher Secondary Education Board)	67%	2015

Declaration

I hereby declare that all the details furnished above are true to the best of my knowledge and b	elief.
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Date:
Place:
Chetan Godkar