

# Impagliazzo's Five Worlds

## Lecture 1

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# Outline

Worst case complexity

Average case complexity

Impagliazzo's five worlds

# Impagliazzo's Five Worlds

Algorithmica

Heuristica

Pessiland

Minicrypt

Cryptomania

# Worst-Case Complexity

**P**  
**NP**

# Problems

Add two  $n$ -digit numbers

# Algorithms

Algorithm  $A(x, y)$ :

starting from rightmost digit, add digit by digit with carry

return the answer

example:  $A(12345, 54321)$  returns 66666

# Worst-Case Time Complexity

Adding two  $n$ -digit numbers using algorithm  $A$  takes  $n$  steps.

Worst-case time complexity of algorithm  $A$  for adding two  $n$ -digit numbers is  $O(n)$

# Languages

$$L_{add} = \{(x, y, z) \mid z = x + y\}$$
$$(12345, 54321, 66666) \in L_{add}$$
$$(12345, 54321, 66667) \notin L_{add}$$



# Languages

Algorithm  $B(x, y, z)$ :

if  $z = A(x, y)$  then output 1

else output 0

$(x, y, z) \in L_{add} \Leftrightarrow B(x, y, z) = 1$

We say that algorithm  $B$  recognizes  $L_{add}$

Worst-case time complexity of algorithm  $B$  for adding is  $O(n)$ , where  $n$  is the input size:

$n = |(x, y, z)|$

# P

We say that a language  $L$  belongs to the class **P** if we can find an algorithm  $B$  such that:

$$x \in L \Leftrightarrow B(x) = 1,$$

and worst-case time complexity of algorithm  $B$  is  $O(n^c)$ , where  $n$  is the input size, and  $c$  is a constant

example:  $L_{add} \in \mathbf{P}$

example:  $L_{mult} = \{(x, y, z) | z = xy\}$

$(2, 3, 6) \in L_{mult}$

$(2, 3, 7) \notin L_{mult}$

example:  $L_{mult} \in \mathbf{P}$

two  $n$  digit numbers can be multiplied in  $O(n^2)$  time using the well known multiplication algorithm

# P

Problems in **P** can be efficiently *solved*

# NP

Problems in **NP** can be efficiently *verified*

We say that a language  $L$  belongs to the class **NP** if we can find an algorithm  $B$  such that:

- if  $x \in L$  then there exists a certificate  $u$  ( $u$  may be a possible solution of the problem corresponding to input  $x$ ) of size  $O(|x|^d)$  such that  $B(x, u) = 1$ ,
- and if  $x \notin L$  then there does not exist any certificate  $u$  of size  $O(|x|^d)$  such that  $B(x, u) = 1$ ,
- and worst-case time complexity of algorithm  $B$  is  $O(n^c)$ , where  $n$  is the input size, and  $c, d$  are constants

$$\mathbf{P} \subseteq \mathbf{NP}$$

Algorithm  $B(x, u)$   
use the algorithm  $A$  for  $L \in \mathbf{P}$ :  
return  $A(x)$

# Example of NP

Factorization problem:

given an integer  $n$ , find its prime factorization

example: for  $n = 30$ , its prime factorization is 2.3.5



# Example of NP

$L_{fact} = \{(n, l, u) \mid \text{there exists a prime } p \text{ such that } p \mid n, \text{ and } l \leq p \leq u\}$

example:  $(30, 2, 6) \in L_{fact}$

example:  $(30, 6, 10) \notin L_{fact}$

# Polynomial-Time Reduction

If there exists a polynomial-time algorithm  $A$  such that:

$$x \in L_1 \Leftrightarrow A(x) \in L_2$$

then we say that  $L_1$  reduces to  $L_2$  in polynomial-time:

$$L_1 \leq_p L_2$$

example:

$$L_{\text{odd}} = \{1, 3, 5, \dots\}$$

$$L_{\text{even}} = \{2, 4, 6, \dots\}$$

$$A(x) = x + 1$$

$$L_{\text{odd}} \leq_p L_{\text{even}}$$

$$L_{\text{even}} \leq_p L_{\text{odd}}$$

$\leq_p$  is transitive:

if  $L_1 \leq_p L_2$  and  $L_2 \leq_p L_3$  then  $L_1 \leq_p L_3$

# NP-Complete

If  $L \in \mathbf{NP}$  and for all  $L_1 \in \mathbf{NP}$ :

$$L_1 \leq_p L$$

then  $L$  is called **NP-Complete**

Example: SAT:

find whether a Boolean formula in CNF form is satisfiable or not

# NP-Complete

An **NP-Complete** problem  $L$  is called complete for **NP** because an algorithm for solving that problem ( $B$ ) can be used to solve any problem  $L_1 \in \mathbf{NP}$  ( $A$  is a polynomial-time reduction from  $L_1$  to  $L$ )

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Algorithm  $C(x)$   
return  $B(A(x))$ 
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## $P = NP$

To prove the world to be Algorithmica, find a polynomial-time algorithm ( $B$ ) for any **NP-Complete** problem (for example SAT)  
the polynomial-time algorithm  $B$  can be used to make a polynomial-time algorithm for any problem in **NP**

# Algorithmica

Problems that can be verified easily can also be solved easily

**P** = **NP** implies no cryptography

# Negligible Functions

A function  $\epsilon(N) \rightarrow [0, 1]$  is called negligible if for every  $c$  and sufficiently large  $n$ :

$$\epsilon(n) < 1/n^c$$

# One-way functions

A function  $f : \{0, 1\}^* \rightarrow \{0, 1\}^*$  that can be computed in polynomial-time is called a one-way function if for every probabilistic algorithm  $A$  that runs in polynomial-time there exists a function  $\epsilon(N) \rightarrow [0, 1]$  which is a negligible function such that for every  $n$ :

$$P_{x \in_R \{0,1\}^n, y=f(x)}[A(y) = x_1, f(x_1) = y] < \epsilon(n)$$



# One-way functions

Example:

$$\text{mult}(x, y) = xy$$

$\text{mult}(12345, 54321) = 670592745$  is easy to calculate

Finding the factors of 670592745 is difficult

# One-way functions

One-way functions are used in cryptography

# Average-Case Complexity

**distP**  
**distNP**  
**sampP**

# Distributions

$D = \{D_n\}$  is a sequence of distributions

$D_n$  is a distribution over  $\{0, 1\}^n$

Example: Uniform Distribution:

$U = \{U_n\}$

Each element in  $\{0, 1\}^n$  has probability  $1/2^n$

$U_2 = \{((0, 0), 1/4), ((0, 1), 1/4), ((1, 0), 1/4), ((1, 1), 1/4)\}$

# Distributional Problem

A language  $L$  together with a distribution  $D$ :  $(L, D)$

Example:  $(L_{add}, U)$

# Real-Life Distributions

Assumption: nature will not use a sophisticated supercomputer to give us problem instances

**P**-computable distributions

**P**-samplable distribution

# P-Computable Distributions

Cumulative probability can be computed in polynomial time:

$$\mu D_n(x) = \sum_{y \in \{0,1\}^n: y \leq x} P_{D_n}[y]$$

$$P_{D_n}[x] = \mu D_n(x) - \mu D_n(x-1)$$

Example:  $U$  is **P**-computable:

$$\mu U_n(x) = (x+1)/2^n$$

# P-Samplable Distributions

If a polynomial time probabilistic algorithm can produce samples from the distribution, then that distribution is called **P**-samplable distribution

Example:  $U$  is **P**-samplable:

Select each sample with uniform probability



# P-Samplable Distributions

A **P**-computable distribution is also a **P**-samplable distribution

Sample  $x$  with probability:

$$P_{D_n}[x] = \mu D_n(x) - \mu D_n(x - 1)$$

$(L, D) \in \mathbf{distP}$  if there exists an algorithm  $A$  for  $L$  and constants  $C$  and  $\epsilon > 0$  such that for every  $n$ :

$$E_{x \in_R D_n}[\text{time}_A(x)^\epsilon / n] \leq C$$

$$P \subseteq \mathbf{distP}$$

If  $time_A(x) = O(|x|^c)$ , then select  $\epsilon = 1/c$

# distNP

$(L, D) \in \mathbf{distNP}$  if  $L \in \mathbf{NP}$  and  $D$  is  $\mathbf{P}$ -computable

# distNP-Complete

$(L, D)$  is **distNP**-Complete if  $(L, D) \in \mathbf{distNP}$   
and for all  $(L_1, D_1) \in \mathbf{distNP}$ :  
 $(L_1, D_1) \leq_p (L, D)$

# sampNP

$(L, D) \in \mathbf{sampNP}$  if  $L \in \mathbf{NP}$  and  $D$  is  $\mathbf{P}$ -samplable

# sampNP-Complete

$(L, D)$  is **sampNP**-Complete if  $(L, D) \in \mathbf{sampNP}$   
and for all  $(L_1, D_1) \in \mathbf{sampNP}$ :  
 $(L_1, D_1) \leq_p (L, D)$

$$\text{distNP} \subseteq \text{sampNP}$$

A **P**-computable distribution is also a **P**-samplable distribution



$$\mathbf{distNP} \subseteq \mathbf{sampNP}$$

If  $(L, D)$  is **distNP**-complete then it is also **sampNP**-complete

# Heuristica

$P \neq NP$   
 $\text{sampNP} \subseteq \text{distP}$

# Heuristica

To prove  $\mathbf{P} \neq \mathbf{NP}$ :

prove a super-polynomial lower bound for some **NP-complete** problem

To prove  $\mathbf{sampNP} \subseteq \mathbf{distP}$ :

find an algorithm for some **sampNP-complete** problem that efficiently solves almost all instances

# Heuristica

Every problem in **NP** can be solved efficiently on almost all inputs  
No cryptography

**$P \neq NP$**

**$\text{distNP} \not\subseteq \text{distP}$**

One-way functions do not exist

To prove  $\mathbf{P} \neq \mathbf{NP}$ :

prove a super-polynomial lower bound for some **NP-complete** problem

To prove  $\mathbf{sampNP} \not\subseteq \mathbf{distP}$ :

prove a super-polynomial average-case lower bound for some  
**sampNP-complete** problem

Problems that can be efficiently verified cannot be solved efficiently on many inputs  
No cryptography

# Minicrypt

**$P \neq NP$**

**$\text{distNP} \not\subseteq \text{distP}$**

One-way functions exist

Public key cryptography does not exist



Prove a super-polynomial lower bound for some **NP-complete** problem

Prove a super-polynomial average-case lower bound for some **sampNP-complete** problem

Prove that no efficient algorithm exists for inverting some one-way function

Find polynomial-time algorithm for breaking public key cryptography (for example the factorization problem)

# Cryptomania

**$P \neq NP$**

**$\text{distNP} \not\subseteq \text{distP}$**

One-way functions exist

Public key cryptography exists

# Cryptomania

Prove a super-polynomial lower bound for some **NP-complete** problem

Prove a super-polynomial average-case lower bound for some **sampNP-complete** problem

Prove that no efficient algorithm exists for inverting some one-way function

Prove super-polynomial lower bounds for public key cryptographic functions (for example the factorization problem)

# Conclusion

We do not know in which world we live

Most researchers believe that the world is Cryptomania

# References

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# Thank You