

Pseudorandom Functions: A pseudorandom function is a family of functions with the property that the input-output behavior of a random instance of the family is "computationally indistinguishable" from that of a random function.

Let  $F: K \times D \rightarrow R$  be a family of functions.

$K = \{0,1\}^k$ ,  $D = \{0,1\}^l$ , and  $R = \{0,1\}^L$  for some integers  $k, l, L \geq 1$ . Let  $A$  be an algorithm (adversary) that takes an oracle for a function  $g: D \rightarrow R$ , and returns a bit. We consider two different ways in which  $g$  can be chosen, giving rise to two different worlds:

World 0: The function  $g$  is drawn at random from  $\text{Func}(D, R)$ .

World 1: The function  $g$  is drawn at random from  $F$ .

A key  $k$  is randomly chosen and  $g$  is set to  $F_k$ .

The objective of  $A$  is to tell whether  $g$  belongs to World 0 or World 1.  $A$  is allowed to be a randomized algorithm. We consider two experiments:

$\text{Exp}_F^{\text{Prf}-1}(A)$

$\text{Exp}_F^{\text{Prf}-0}(A)$

{ Randomly select  $k$ ;

{ Randomly select  $g$  from  $\text{Func}(D, R)$ ;

$b \leftarrow A^{F_k}$ ;

$b \leftarrow A^g$ ;

Return  $b$ ;

Return  $b$ ;

}

}

$A^{F_k}$  means  $A$  is given  $F_k$  as oracle:

$$x \rightarrow [F_k] \rightarrow F_k(x)$$

$A^g$  means  $A$  is given  $g$  as oracle:

$$x \rightarrow [g] \rightarrow g(x)$$

The  $\text{Prf}$ -advantage of  $A$  is defined as:

$$\text{Adv}_F^{\text{Prf}}(A) = \Pr[ \text{Exp}_F^{\text{Prf}-1}(A) = 1 ] - \Pr[ \text{Exp}_F^{\text{Prf}-0}(A) = 1 ].$$

Intuitively,  $F$  is "secure" if the value of the advantage function is "low" for all adversaries whose resources are "practical" (for example: polynomial time algorithms).

Pseudorandom Permutations (PRP): A family of functions  $F: K \times D \rightarrow D$  is a pseudorandom permutation if the input-output behavior of a random instance of the family is "computationally indistinguishable" from that of a random permutation on  $D$ .

PRP under Chosen Plaintext Attack (CPA): We

consider an adversary  $A$  that has oracle access to a function  $g$  chosen in one of two ways:

World 0: The function  $g$  is drawn at random from  $\text{Perm}(D)$ .

World 1: The function  $g$  is drawn at random from  $F$ .

A key  $k$  is randomly chosen and  $g$  is set to  $F_k$ .

$A$  has to decide the world in which  $g$  belongs to.

Let  $F: K \times D \rightarrow D$  be a family of functions, and let  $A$  be an algorithm that takes an oracle for a function  $g: D \rightarrow D$ , and returns a bit. We consider two experiments:

$\text{Exp}_F^{\text{prp-cpa-}1}(A)$

$\text{Exp}_F^{\text{prp-cpa-}0}(A)$

{  $k$  is randomly selected key; {  $g$  is randomly chosen from  $\text{Perm}(D)$ ;

$b \leftarrow A^{F_k};$

$b \leftarrow A^g;$

Return  $b$ ;

}

Return  $b$ ;

The prp-cpa advantage of  $A$  is defined as:

$$\text{Adv}_F^{\text{prp-cpa}}(A) = \Pr[\text{Exp}_F^{\text{prp-cpa-}1}(A) = 1] - \Pr[\text{Exp}_F^{\text{prp-cpa-}0}(A) = 1]$$

Intuitively, a family  $F$  is a secure PRP under CPA if  $\text{Adv}_F^{\text{prp-cpa}}$  is "small" for all adversaries using a "practical" amount of resources.

### PRP under Chosen Ciphertext Attack (CCA):

We consider an adversary  $A$  that has oracle access to two functions,  $g$  and its inverse  $g^{-1}$  chosen in one of two ways:

World 0: The function  $g$  is drawn at random from  $\text{Perm}(D)$ .

World 1: The function  $g$  is drawn at random from  $F$ .

Let  $F : K \times D \rightarrow D$  be a family of permutations, and let  $A$  be an algorithm that takes an oracle for a function  $g : D \rightarrow D$ , and also an oracle for the function  $g^{-1} : D \rightarrow D$ , and returns a bit. Objective of  $A$  is to decide in which world  $g$  belongs to. We consider two experiments :

$\text{Exp}_F^{\text{prp-cca-1}}(A)$

{ Randomly select a key  $k$ ;

$b \leftarrow A^{F_k, F_k^{-1}}$ ;

Return  $b$ ;

}

{ Randomly select  $g$  from  $\text{Perm}(D)$ ;

$b \leftarrow A^{g, g^{-1}}$ ;

Return  $b$ ;

}

$\text{Exp}_F^{\text{prp-cca-0}}(A)$

The prp-cca-advantage of  $A$  is defined as :

$$\text{Adv}_F^{\text{prp-cca}}(A) = \Pr[\text{Exp}_F^{\text{prp-cca-1}}(A) = 1] - \Pr[\text{Exp}_F^{\text{prp-cca-0}}(A) = 1]$$

Intuitively, a family  $F$  is a secure PRP under CCA if  $\text{Adv}_F^{\text{prp-cca}}(A)$  is "small" for all adversaries using a "practical" amount of resources.

Example 1 : We define a family of functions  $F: \{0,1\}^k \times \{0,1\}^l \rightarrow \{0,1\}^L$  as follows: we let  $k=Ll$  and view a  $k$ -bit key  $K$  as specifying an  $L$  row by  $l$  column matrix of bits. The input string  $X = X[1] \dots X[l]$  is viewed as a sequence of bits, and the value of  $F(K, x)$  is the corresponding matrix vector product:

$$F_K(X) = \begin{bmatrix} K[1,1] & K[1,2] & \dots & K[1,l] \\ K[2,1] & K[2,2] & & K[2,l] \\ \vdots & \vdots & & \vdots \\ K[L,1] & K[L,2] & & K[L,l] \end{bmatrix} \cdot \begin{bmatrix} X(1) \\ X(2) \\ \vdots \\ X(l) \end{bmatrix} = \begin{bmatrix} Y(1) \\ Y(2) \\ \vdots \\ Y(L) \end{bmatrix}$$

Where  $Y(1) = K[1,1] \cdot X(1) \oplus K[1,2] \cdot X(2) \oplus \dots \oplus K[1,l] \cdot X(l)$   
 $Y(2) = K[2,1] \cdot X(1) \oplus K[2,2] \cdot X(2) \oplus \dots \oplus K[2,l] \cdot X(l)$   
 $\vdots$   
 $Y(L) = K[L,1] \cdot X(1) \oplus K[L,2] \cdot X(2) \oplus \dots \oplus K[L,l] \cdot X(l).$

Here the bits in the matrix are the bits in the key, and arithmetic is modulo two.  
We observe that for any key  $K$  we have  $F_K(0^l) = 0^L$ . This is a weakness since a random function of  $l$ -bits to  $L$ -bits is very unlikely to return  $0^L$  on input  $0^l$ .

Adversary  $\mathcal{D}$

$$\{ y \leftarrow g(0^l);$$

if  $y = 0^L$  then return 1 else return 0;

$$\text{Adv}_F^{puf}(\mathcal{D}) = \Pr[E_{\text{ub}_F}^{puf-1}(\mathcal{D}) = 1] - \Pr[E_{\text{ub}_F}^{puf-0}(\mathcal{D}) = 1]$$

$$= 1 - 2^{-L}.$$

Complexity of  $\mathcal{D}$  is  $O(l^2 L)$ .

$\Rightarrow F$  is insecure PRF.

Example 2: Suppose we are given a secure PRF  $F: \{0,1\}^k \times \{0,1\}^l \rightarrow \{0,1\}^L$ . We want to use  $F$  to design a PRF  $G: \{0,1\}^k \times \{0,1\}^l \rightarrow \{0,1\}^{2L}$ . Consider  $G$ :

$G_K(x) = F_K(x) \parallel F_K(\bar{x})$ , where  $\parallel$  denotes concatenation.  
 $G$  is not secure. Consider adversary  $D$ :

Adversary  $D^g$

$$\{ y_1 \leftarrow g(1^l);$$

$$y_2 \leftarrow g(0^l);$$

parse  $y_1$  as  $y_1 = y_{1,1} \parallel y_{1,2}$  with  $|y_{1,1}| = |y_{1,2}| = L$ ;

parse  $y_2$  as  $y_2 = y_{2,1} \parallel y_{2,2}$  with  $|y_{2,1}| = |y_{2,2}| = L$ ;

if  $y_{1,1} = y_{2,2}$  then return 1 else return 0;

$$\begin{aligned} \text{Adv}_{G^g}^{\text{prf}}(D) &= \Pr [ \text{Exp}_{G^g}^{\text{prf-1}}(D) = 1 ] - \Pr [ \text{Exp}_{G^g}^{\text{prf-0}}(D) = 1 ] \\ &= (-2)^{-L} \end{aligned}$$

Complexity of  $D$ :  $O(l + L)$  + time for 4 computations off.

$G$  is not secure PRF.

Security Against Key Recovery: Let  $F: K \times D \rightarrow R$

be a family of functions, and let  $B$  be an algorithm that takes an oracle for a function  $g: D \rightarrow R$  and outputs a string. We consider the experiment:

$\text{Exp}_F^{K^n}(B)$

{ Randomly select a key  $K$ ;

$$K' \leftarrow B^{F_K};$$

} If  $K = K'$  then return 1 else return 0;

The  $k^n$ -advantage of  $B$  is defined as :

$$\text{Adv}_F^{k^n}(B) = \Pr[\text{Exp}_F^{k^n}(B) = 1]$$

For  $F$  to be secure, we should have  $\text{Adv}_F^{k^n}(B)$  "small" for all adversaries  $B$  with "reasonable" resources.

Example 3 : Let  $F: \{0,1\}^K \times \{0,1\}^l \rightarrow \{0,1\}^L$  be the family of functions from example 1. Its  $\text{prf}$ -advantage was very high. Now we will compute its  $k^n$ -advantage. The following adversary  $B$  recovers the key. We let  $e_j$  be the  $l$ -bit binary string having a 1 in position  $j$  and zeroes everywhere else.

Adversary  $B^{F_K}$

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 $\{$   $K' \leftarrow \epsilon; // \epsilon$  empty string
    for  $j = 1, \dots, l$  do
         $\{$   $y_j \leftarrow F_K(e_j);$ 
             $K' \leftarrow K' || y_j;$ 
         $\}$ 
     $\}$  return  $K'$ ;
 $\}$ 

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$$\text{Adv}_F^{k^n}(B) = 1$$

Time complexity is  $O(l^2 L)$ .

The Birthday Attack: Let  $E : \{0,1\}^k \times \{0,1\}^l \rightarrow \{0,1\}^l$  be a family of permutations. Suppose  $\alpha$  satisfies  $2 \leq \alpha \leq 2^{\frac{(l+1)/2}{2}}$ . Then there is an adversary  $A$ , making  $\alpha$  oracle queries and having running time  $\alpha l$  to do  $\alpha$  computations of  $E$ , such that  $\text{Adv}_E^{\text{prt}}(A) \geq (0.3) \frac{\alpha(\alpha-1)}{2^l}$ .

Adversary  $A$  is given an oracle  $g : \{0,1\}^l \rightarrow \{0,1\}^l$ :

Adversary  $A$  &

{ for  $i = 1, \dots, \alpha$  do

{ Let  $x_i$  be the  $i$ -th  $l$ -bit string in lexicographic order;

$y_i \leftarrow g(x_i)$ ;

{

    if  $y_1, \dots, y_\alpha$  are all distinct then return 1, else return 0;

}

$$\text{Adv}_E^{\text{prt}}(A) = \Pr [ \text{Exp}_E^{\text{prt}-1}(A) = 1 ] - \Pr [ \text{Exp}_E^{\text{prt}-0}(A) = 1 ]$$

$$= 1 - [1 - C(N, \alpha)] = C(N, \alpha) \geq (0.3) \frac{\alpha(\alpha-1)}{2^l}.$$

Here  $C(N, \alpha)$  is the probability that some bin gets two or more balls in the experiment of randomly throwing  $\alpha$  balls into  $N$  bins.

[R<sub>1</sub>] Goldwasser and Bellare, Lecture Notes on Cryptography.

## CHAPTER A

### The birthday problem

#### A.1 The birthday problem

Some of our estimates in Chapters 6, 9 and 5 require precise bounds on the birthday probabilities, which for completeness we derive here, following [12].

The setting is that we have  $q$  balls. View them as numbered,  $1, \dots, q$ . We also have  $N$  bins, where  $N \geq q$ . We throw the balls at random into the bins, one by one, beginning with ball 1. At random means that each ball is equally likely to land in any of the  $N$  bins, and the probabilities for all the balls are independent. A collision is said to occur if some bin ends up containing at least two balls. We are interested in  $C(N, q)$ , the probability of a collision.

The birthday phenomenon takes its name from the case when  $N = 365$ , whence we are asking what is the chance that, in a group of  $q$  people, there are two people with the same birthday, assuming birthdays are randomly and independently distributed over the 365 days of the year. It turns out that when  $q$  hits  $\sqrt{365} \approx 19.1$  the chance of a collision is already quite high; for example at  $q = 20$  the chance of a collision is at least 0.328.

The birthday phenomenon can seem surprising when first heard; that's why it is called a paradox. The reason it is true is that the collision probability  $C(N, q)$  grows roughly proportional to  $q^2/N$ . This is the fact to remember. The following gives a more exact rendering, providing both upper and lower bounds on this probability.

**Proposition A.1** Let  $C(N, q)$  denote the probability of at least one collision when we throw  $q \geq 1$  balls at random into  $N \geq q$  buckets. Then

$$C(N, q) \leq \frac{q(q-1)}{2N}.$$

Also

$$C(N, q) \geq 1 - e^{-q(q-1)/2N},$$

and for  $1 \leq q \leq \sqrt{2N}$

$$C(N, q) \geq 0.3 \cdot \frac{q(q-1)}{N}.$$

In the proof we will find the following inequalities useful to make estimates.

(R1) Goldwasser and Bellare, Lecture Notes on Cryptography.

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Goldwasser and Bellare

**Proposition A.2** For any real number  $x \in [0, 1]$ —

$$\left(1 - \frac{1}{e}\right) \cdot x \leq 1 - e^{-x} \leq x.$$

**Proof of Proposition A.1:** Let  $C_i$  be the event that the  $i$ -th ball collides with one of the previous ones. Then  $\Pr[C_i]$  is at most  $(i-1)/N$ , since when the  $i$ -th ball is thrown in, there are at most  $i-1$  different occupied slots and the  $i$ -th ball is equally likely to land in any of them. Now

$$\begin{aligned} C(N, q) &= \Pr[C_1 \vee C_2 \vee \dots \vee C_q] \\ &\leq \Pr[C_1] + \Pr[C_2] + \dots + \Pr[C_q] \\ &\leq \frac{0}{N} + \frac{1}{N} + \dots + \frac{q-1}{N} \\ &= \frac{q(q-1)}{2N}. \end{aligned}$$

This proves the upper bound. For the lower bound we let  $D_i$  be the event that there is no collision after having thrown in the  $i$ -th ball. If there is no collision after throwing in  $i$  balls then they must all be occupying different slots, so the probability of no collision upon throwing in the  $(i+1)$ -st ball is exactly  $(N-i)/N$ . That is,

$$\Pr[D_{i+1} | D_i] = \frac{N-i}{N} = 1 - \frac{i}{N}.$$

Also note  $\Pr[D_1] = 1$ . The probability of no collision at the end of the game can now be computed via

$$\begin{aligned} 1 - C(N, q) &= \Pr[D_q] \\ &= \Pr[D_q | D_{q-1}] \cdot \Pr[D_{q-1}] \\ &\quad \vdots \quad \vdots \\ &= \prod_{i=1}^{q-1} \Pr[D_{i+1} | D_i] \\ &= \prod_{i=1}^{q-1} \left(1 - \frac{i}{N}\right). \end{aligned}$$

Note that  $i/N \leq 1$ . So we can use the inequality  $1-x \leq e^{-x}$  for each term of the above expression. This means the above is not more than

$$\prod_{i=1}^{q-1} e^{-i/N} = e^{-1/N-2/N-\dots-(q-1)/N} = e^{-q(q-1)/2N}.$$

Putting all this together we get

$$C(N, q) \geq 1 - e^{-q(q-1)/2N},$$

which is the second inequality in Proposition A.1. To get the last one, we need to make some more estimates. We know  $q(q-1)/2N \leq 1$  because  $q \leq \sqrt{2N}$ , so we can use the inequality  $1 - e^{-x} \geq (1 - e^{-1})x$  to get

$$C(N, q) \geq \left(1 - \frac{1}{e}\right) \cdot \frac{q(q-1)}{2N}.$$

A computation of the constant here completes the proof. ■