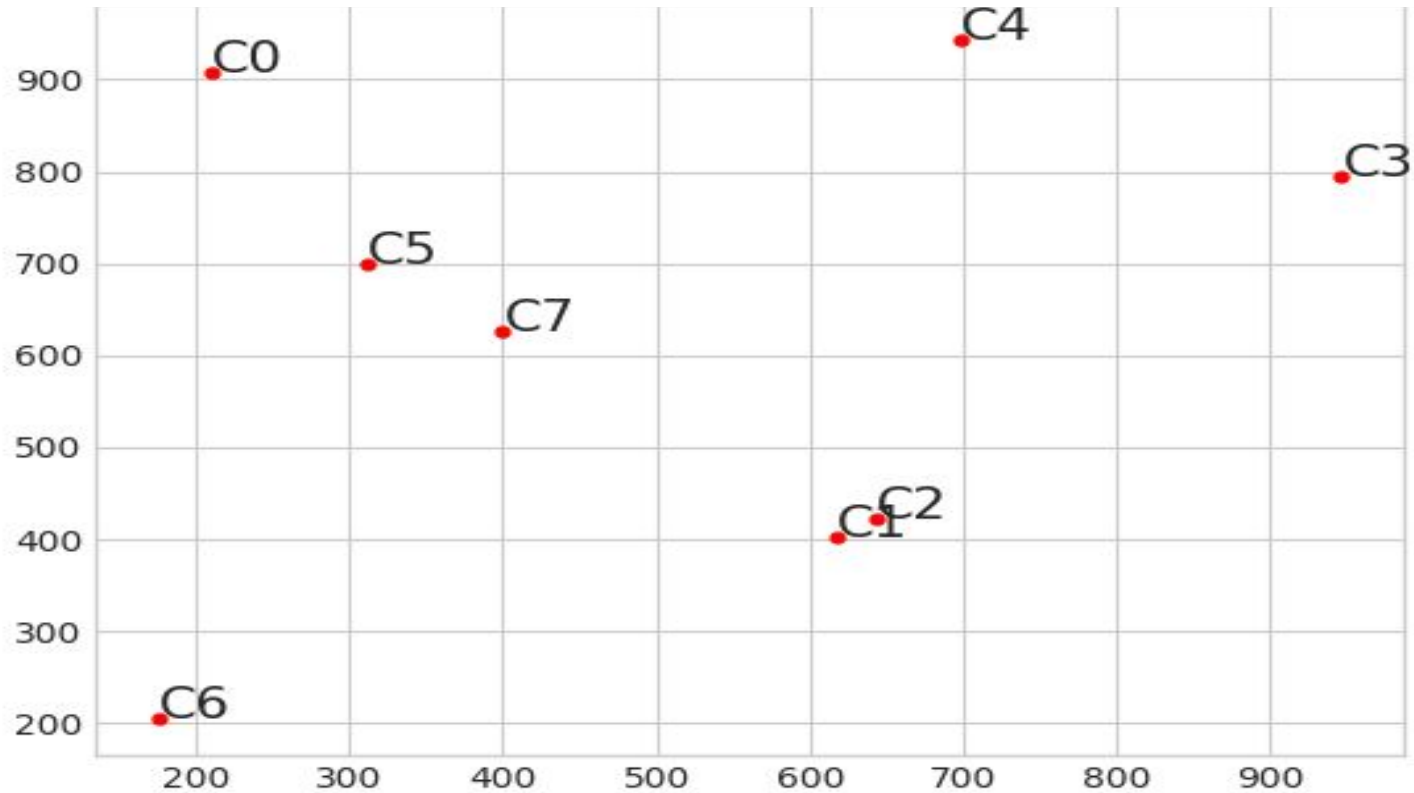


# TSP solution via GA

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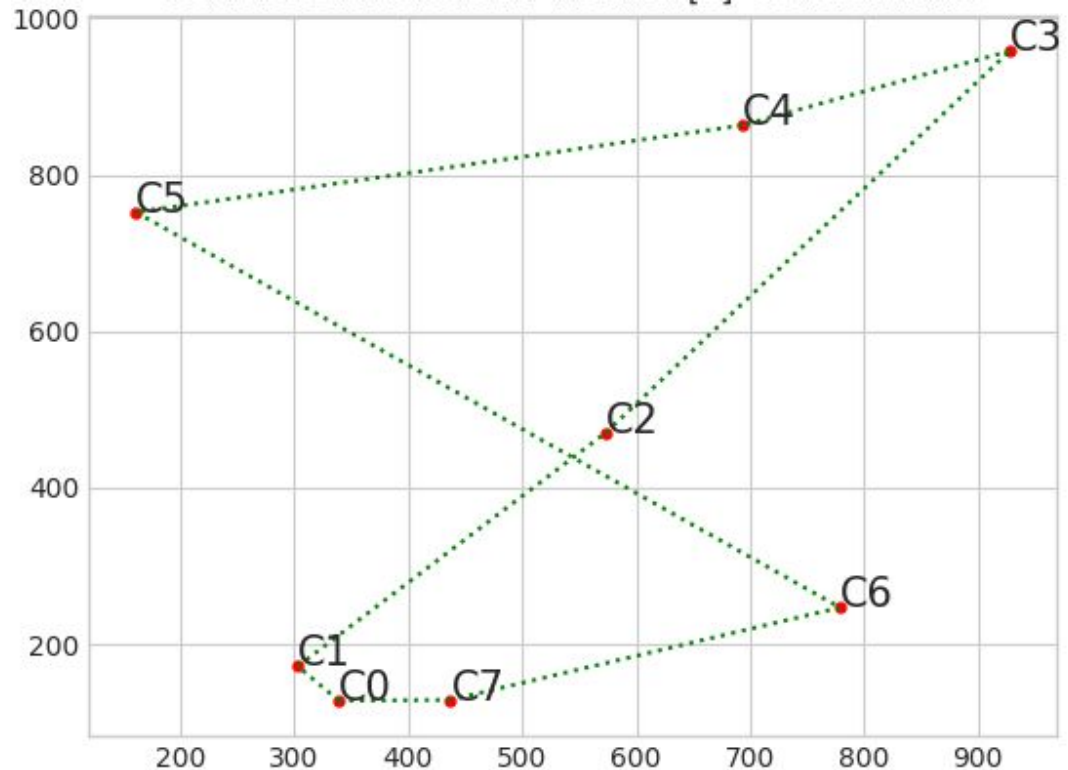
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# The Problem



# Individual | Chromosome| Candidate Solutions

- A path or a Candidate solution to the TSP problem
- Initial population is randomly assigned paths
- They may or may not have good fitness



# Fitness Function

- $1/\text{Summation}(\text{Euclidean Distance between consecutive cities})$
- $\text{Euclidean Distance} = \sqrt{(x_1 - x_2)^2 + (y_1 - y_2)^2}$
- Higher fitness better the solution | Individual

# Encoding Used : Permutation Encoding

Order of traversal is order of array

1	2	8	4	5	6	7	3	9
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# Steps

- **Initialize Population**

Randomly generate candidate solutions| Chromosomes| Individuals

- **Until Convergence Or generation limit**

1. Select Parents
2. Crossover
3. Mutate

# Different Methods For Selection Compared

1. Roulette Selection
2. Rank Selection
3. Tournament selection
4. Random Selection
5. Hybrid eg(Roulette-Rank)

# Crossover

1	2	3	4	5	6	7	8	9
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Parents

9	8	7	6	5	4	3	2	1
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Child

Step 1 :

					6	7	8	
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Step 2:

9	5	4	3	2	6	7	8	1
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# Mutation : Swap mutation

Randomly Select two indices and Swap Cities

Always a proper solution to TSP as no cities are duplicated or repeated

0	1	2	3	4	5	6	7	8
1	2	3	4	5	6	7	8	9
1	2	8	4	5	6	7	3	9

# Approach To collect data

- Run the code for “T” test cases (Problems | City locations)
- Try solving the **same** “T” cases one at a time using the different selection methods(eg Rank,Roulette..)
- Average out the fitness values over “T”
- Plot and Compare Results