#### CS100: Software Tools & Technologies Lab I

#### **Linux Commands and Shell Scripting**

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#### **Remote Connection: ssh**

- You can use "secure shell" (ssh) to connect to a remote machine.
- ssh [username@]<remote machine name or IP address>
- If the username is omitted, local username will be used.
  - Remote machine has to be configured to accept ssh connections:
  - ssh daemon (service) has to be running and listening on an open port (by default 22)

#### Remote Transfer: scp

- Copy files securely over a network using an encrypted ssh transport.
- copy file to remote machine
  - scp file [username]@remote machine:
- copy file from remote machine
  - □ scp [username]@remote machine:file.

# **Downloading**

- wget [options] URL
  - Download a file from a remote location over HTTP.

#### **Working with Process and Jobs**

- A process is an instance of a running program
- Each process is assigned a unique "Process ID" (or PID) when it is created
- These PIDs are used to differentiate between separate instances of the same program

#### ps

- ps [options]
- Reports a snapshot of the current running processes, including PIDs
- By default, ps is not all that useful because it only lists processes started by the user in the current terminal. Instead...
- ps Options
  - -ef Lists every process currently running on the system with details.

#### **Kill**

- kill <PID>
  - Look up the process's PID with ps
  - ☐ Use that PID to kill the process

# **Scripting!**

# Why?

- Execute a program many times with various inputs
- $\blacksquare$  ./a.out <input1> <input2>
- Example:
  - ☐ TA evaluation

## **Example**

- Consider a program takes input as a file and gives some output
  - ☐ ./a.out file.txt
- If you have to execute the program for many files in a directory how to automate it?

# **Example**

- Consider you have two programs
  - □ ./program1 file1
  - ☐ ./program2 file2
- Execute program1 if file1 start with a and program2 otherwise.

## **Shell Scripting**

- Helps in automation!
- Simple and easy to use
- Running a program or creating a program environment.
- Helps in solving complex tasks easily

### **Shell Scripting**

- A script is very similar to a program, although it is usually much simpler to write
- It is executed from source code
- Shell scripts are scripts designed to run within a command shell like bash.

#### **Variable**

#### Local Variables

- To get anything done we need variables.
- To read the values in variables, precede their names by a dollar sign (\$).
- We can print the contents of any variable using the echo command

## **Expression Evaluations**

- let evaluates all expressions following the equal sign
  - □ VAR1=2
  - ☐ let VAR2=\$VAR1+15
  - $\Box$  let VAR2++
  - echo \$VAR2
  - **1**8

#### **Environment Variables**

- Used by the system to define aspects of operation.
- Examples:
  - SHELL which shell will be used by default
  - \$PATH a list of directories to search for binaries
  - \$\Box\$ \$\\$HOSTNAME the hostname of the machine
  - \$HOME current user's home directory
- How to a get all the environment variables.
  - **l** env

#### **Quotes**

- 3 different types of quotes to enclose strings, and they have different meanings:
  - Single quotes ('): preserves the literal value of each character. A single quote may not occur between single quotes, even when preceded by a backslash.
  - **Double quotes ("):** preserves the literal value of all characters within the quotes, with the exception of \$
  - **Back quotes (`):** Executes the command within the quotes.

### **Examples**

- echo "\$USER owes me \$ 1.00"
  - abrahao owes me \$ 1.00
- echo '\$USER owes me \$ 1.00'
  - \$USER owes me \$ 1.00
- echo "I am \$USER and today is `date`"
  - ☐ I am abrahao and today is Wed Feb 11 16:23:30 EST 2009

### **Command Line Variables (arguments)**

- When we pass arguments to a bash script, we can access them in a very simple way:
  - \$1, \$2, ... \$10, \$11 : are the values of the first, second
  - etc arguments
  - $\square$  \$0: The name of the script
  - \$# : The number of arguments
  - □ \$@: All the arguments, "\$@" expands to "\$1" "\$2" ... "\$n"

# **Examples**

- mult.sh file
  - $\Box$  lex x=\$1\*\$2
  - □ echo \$x
- Usage: ./multi.sh 5 10

### **Operators**

- a++, a--: Post-increment/decrement
- ++a, --a: Pre-increment/decrement
- a+b, a-b : Addition/subtraction
- a\*b, a/b : Multiplication/division
- a%b: Modulo
- a\*\*b : Exponential
- a>b, a<b : Greater than, less than
- a==b, a!=b : Equality/inequality
- = =, +=, -= : Assignments

# **Conditional Statements**

- if [expression]
- then
- statement1
- else
- statement2
- fi

#### **Test Expression Evaluation**

- First to compare two numbers:
  - $\square$  n1 -eq n2 : tests if n1 = n2
  - $\square$  n1 -ne n2 : tests if n1 6 = n2
  - $\square$  n1 -lt n2 : tests if n1 < n2
  - $\square$  n1 -le n2 : tests if n1  $\leq$  n2
  - $\square$  n1 -gt n2 : tests if n1 > n2
  - $\square$  n1 -ge n2 : tests if n1  $\ge$  n2
- If either n1 or n2 is not a number, the test fails.

### What does this program do?

```
arg=`grep $2 $1 | wc -1`
arg2=`grep $3 $1 | wc -1`
if [$arg -lt $arg2]
then
        echo "$3 is more frequent"
elif [$arg -eq $arg2]
then
        echo "Equally frequent"
else
        echo "$2 is more frequent"
fi
                                Usage: ./ifeq.sh <file> string1 string2
```

### **String comparison**

- To perform tests on strings use
  - $\blacksquare$  s1 == s2 : s1 and s2 are identical
  - $\square$  s1!= s2 : s1 and s2 are different
  - $\square$  s1:s1 is not the null string
- Make sure you leave spaces! s1==s2 will fail!

## **Example**

```
#Initializing two variables
a="First"
b="Second"
if [ a == b]
then
  #If they are equal then print this
  echo "a is equal to b"
else
  #else print this
  echo "a is not equal to b"
fi
```

## **Path Testing**

- If path is a string indicating a path, we can test if it is a valid path, the type of file it represents and the type of permissions associated with it:
  - -e path: tests if path exists
  - -f path: tests if path is a file
  - -d path: tests if path is a directory
  - -r path: tests if you have permission to read the file
  - -w path: tests if you have write permission
  - -x path: tests if you have execute permission

### **Path Testing Example**

```
if [-f $1]
then
    Perform some actions
else
    echo "This script needs a file as its input dummy!"
fi
```

## **Combining Expressions**

You can combine tests:
if [testexp1 -a testexp2]
then
cmd
fi
-a: and
-o: or
!testexp1: not

# Loops!

# **While Loop**

```
while [ condition ];
do

# statements
# commands
done
```

## What does this program do?

```
#!/usr/bin/bash
a=7
while [$a -gt 4];
do
  echo $a
  ((a--))
done
echo "Out of the loop"
```

# **For Loop**

for var in list; do commands done

# **For Loop**

for i in 1 2 3 4; do echo \$i; done for i in {1..4}; do echo \$i; done

### For Loop Example

```
i=0
for f in "$@"
do
   j= `wc -1 < $f`
   i = \$((\$i + \$j))
done
echo $i
Recall that $@ expands to all arguments individually quoted
("arg1" "arg2" etc).
```

What does the program do?

#### References

- Miscellaneous resources from internet
- Lecture notes from https://www.cs.cornell.edu/courses/cs2043/2014sp/



Thank you!