Computer Networks , Programming Assignment 1.

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This is simple client server application where client sends request specifying server name and port number. After receiving request, server creates socket and send specified file to client. Server is always on and creates different socket at server side for each request from client using multithreading. It sends appropriate error message if there is no specified file present at server side. Server side and client side parameters been displayed and RTT is calculated.

While running client program please provide file name with get request.

Ex: get /test.txt