**Tic-tac-toe Game Discription**

This is a simple game that allows two players to engage in a game of tic-tac-toe. The objective is to lineup your icon in a straight line before the other player.

This game was made using python with features such as object-oriented programming and minor use of game theory. For the visual aspect of the game, I made use of print statements to show the board and the status of the game state after each player move. I also used If statements to determine the scenarios in which a player has won the game.

As this is a small project, I have decided to leave all the necessary code in one python file and not separate them into multiple files.