Data Structures and Algorithms

QUESTION 1:

Write a program implementing insert, delete and display operation of Circular Queue

```
# include <Stdio.h>
  include
            (conio.h)
  include
            (process.h)
  define max 5
int CQ [5];
int front = -1;
int rear = -1;
Void (Dinger+ ();
void (Qdelete();
void cadipplay ();
 void main()
   int ch;
   clasca();
   While (1)
    2
       Printf ("In 1. CB ingert");
        Printf ("In a. ca delete")
        printf ("In 3. cadiaplay");
        Printf ("In 4. Excit");
        Prict ("In etiter your choice:");
        scanf (" 1.d", &ch);
        Switch (ch)
           case,1: Caragest(); break;
           cases: cadelete (1; break:
           cases: cadisplay (); break;
           cagen: Exit(0);
         detault : print (" invalid choice")
```

```
void ca ingest()
     int ele;
     if ((front == 0) & & (rear = max -1));
          (rear = = front -1))
      Printf ("In circular queue ie FULL");
    e18e
       Printf ("In Enter Element to ingest!");
       scanf ("1.d", gele);
       it (rear = = -1)
          front = 0;
          rear = 0;
    eige
       if ( rear = = max -1)
          rear =0;
      elge
          rear ++;
          ca (rear) zele:
void ca delete()
```

```
Pointf ("In Ca
                        EMPTY");
e 18 e
   Printl ("In deleted Element = 1.d; ca (front)")
   if (front = = rear)
     front = -13
     rear =-13
eige
    if (front = = Max-1)
       front = 0;
     e180
        fronot ++;
 void ca display()
    int i:
    : f (front = = -1)
         Printf ("In CQ is EMPTY"):
      elge
           Print ("In front >"):
           if (front <= rear)
             for (i=front; i < rear; i++)
             Printf ("-1. d", ca, [i]):
       €18€
            for (:= front; i <= max +1; i+)
              printf ("1. d", cg [: ]);
```

```
tor ( i=0; i <= rear; i++)
        printfle + d", ca (i);
    Print ("rear");
OIP:
1. cqingest.
s. ca delete
3. Cadiaplay
4. Exit
     Enter your choic: 1
      Enter Element to insest : 20.
1. cainsert.
2. Ca delete
3. ca display.
4.6 xi+ .
      Enter your choice: 1
      Boter Element to insert: 35
1. CQ ingest.
2.09 delete
3- codisplay.
4. 6001+
       Enter you choice : 1
       enter element to ingest: 45
1. CQ ingest
2. cade lete
3. Cadiaplay.
4. Exit
      Enter your choice : 3
```

- 1. Chinsest
- 2. Cadelete
- 3. (8 display
- 4. Escit

Enter your choice : 2 deleted element :20

- 1. Cainsert
- 2. Cadelete
- 3. Cadiaplay
 4. Exit

front -> 35 45 rea

- 1. Chinaest
- a. cadelete
- 3. CQ display
- 4. Exit

enter your choice :4