

APPLIED MACHINE LEARNING

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**“WHAT I CANNOT
CREATE, I DO NOT
UNDERSTAND”**

Richard Feynman

APPROACH

- » Understand the ML Process.
- » Code it to learn it.
- » Play with code.

AGENDA

MODULE 1: LINEAR MODELS

MODULE 2: MODEL EVALUATION

MODULE 3: TREE-BASED MODELS

MODULE 4: UNSUPERVISED LEARNING

SCHEDULE

1000 - 1130: Session 1
1120 - 1130: Break
1130 - 1230: Session 2
1230 - 1330: Lunch
1330 - 1530: Session 3
1530 - 1540: Break
1540 - 1700: Session 4

**“IT’S TOUGH TO MAKE
PREDICTIONS,
ESPECIALLY ABOUT
THE FUTURE.”**

Yogi Berra

WHAT IS MACHINE LEARNING (ML)?

“[Machine learning is the] field of study that gives computers the ability to learn without being explicitly programmed.”

Arthur Samuel

“Machine learning is the study of computer algorithm that improve automatically through experience”

Tom Mitchell

ML PROBLEMS

- » “Is this cancer?”
- » “What is the market value of this house?”
- » “Which of these people are friends?”
- » “Will this person like this movie?”
- » “Who is this?”
- » “What did you say?”
- » “How do you fly this thing?”.

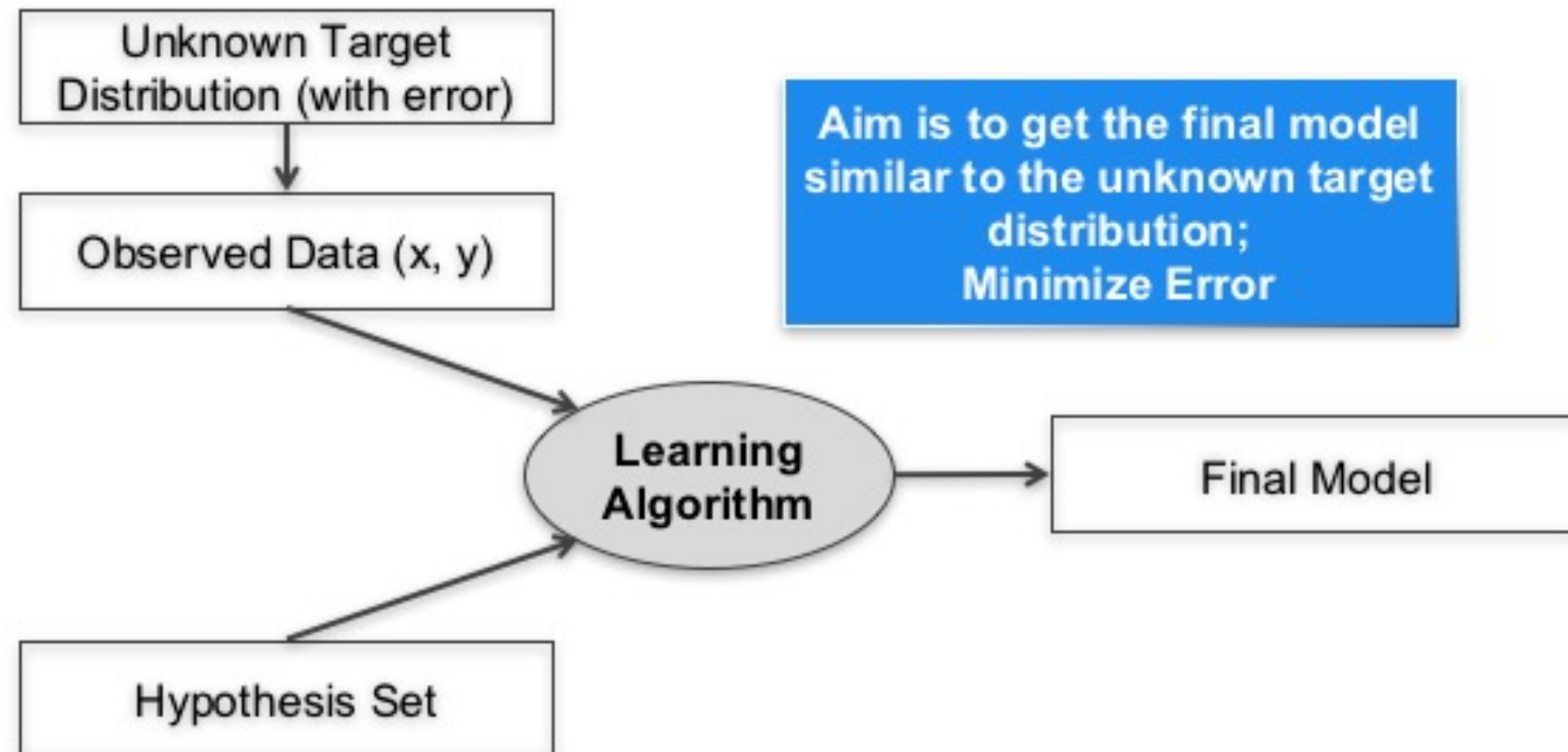
ML IN USE EVERYDAY

- » Search
- » Photo Tagging
- » Spam Filtering
- » Recommendation
- » . . .

BROAD ML APPLICATION

- » Database Mining e.g. Clickstream data, Business data
- » Automating e.g. Handwriting, Natural Language Processing, Computer Vision
- » Self Customising Program e.g. Recommendations

ML THOUGHT PROCESS



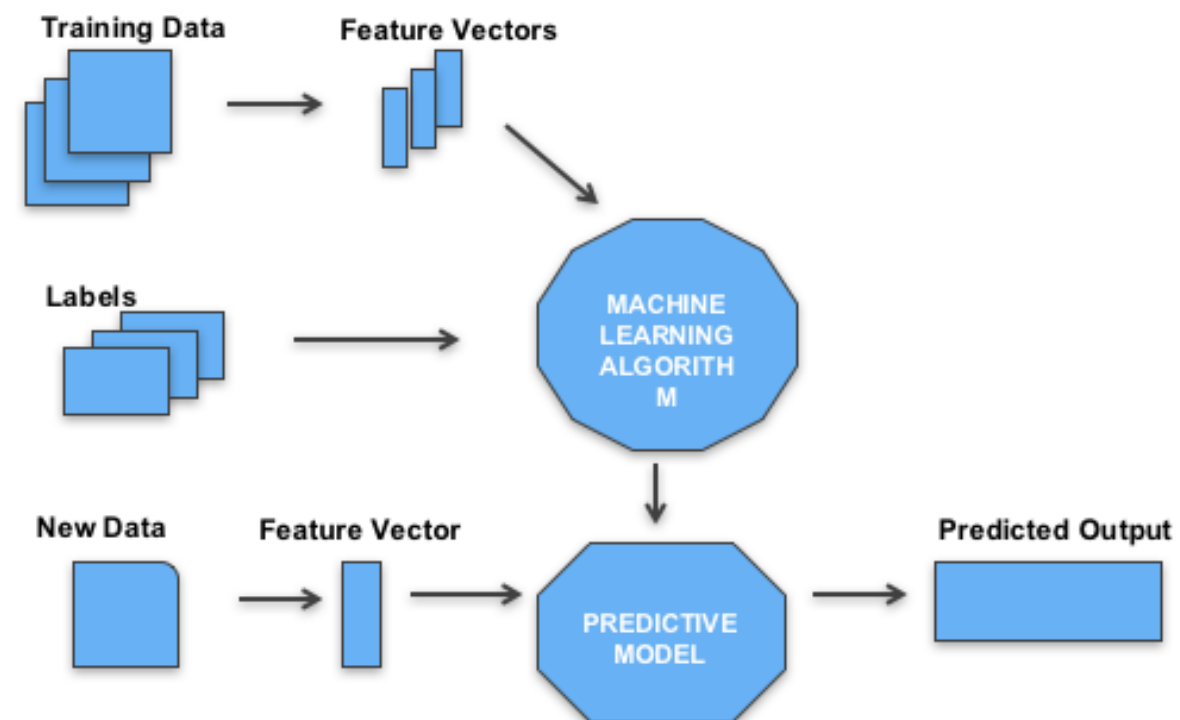
LEARNING PARADIGM

- » Supervised Learning
- » Unsupervised Learning
- » Reinforcement Learning
- » Online Learning

SUPERVISED LEARNING

» Regression

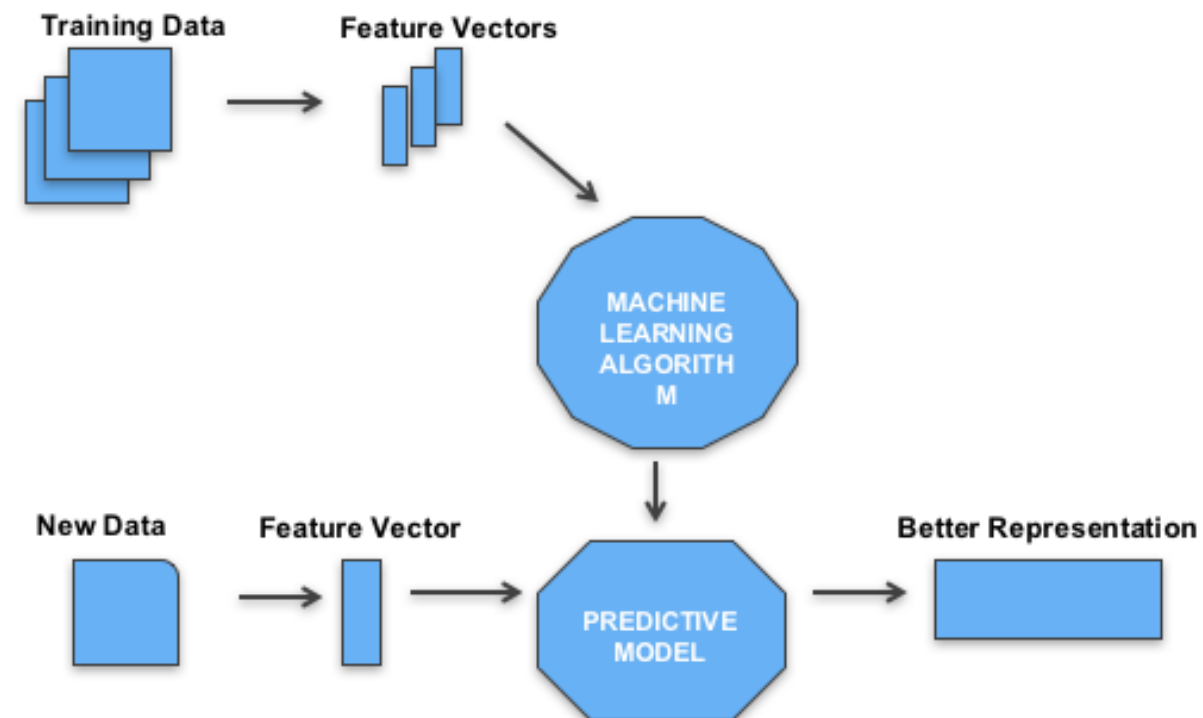
» Classification



UNSUPERVISED LEARNING

» Clustering

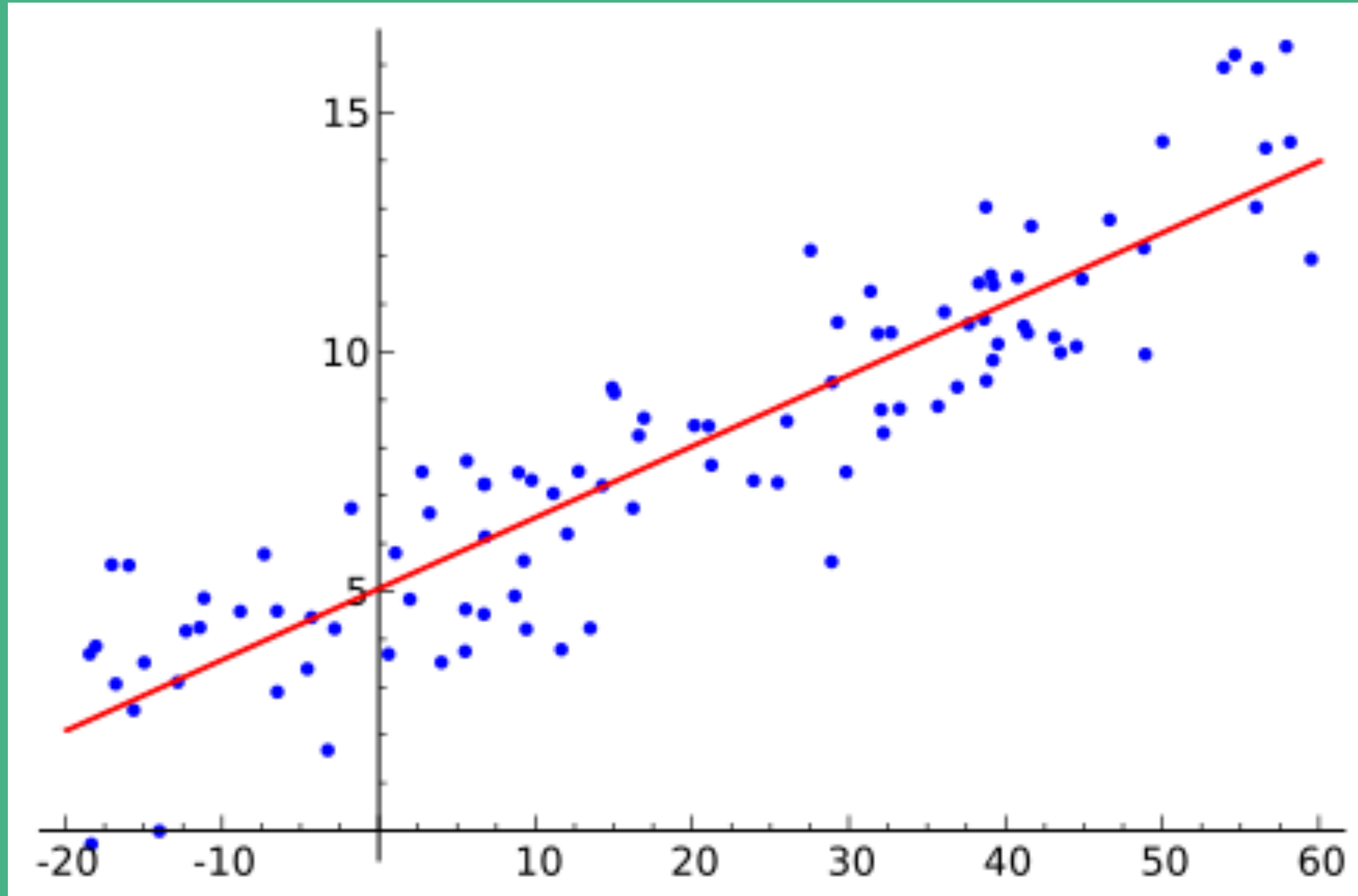
» Dimensionality Reduction



ML PIPELINE

- » Frame: Problem definition
- » Acquire: Data ingestion
- » Refine: Data wrangline
- » Transform: Feature creation
- » Explore: Feature selection
- » Model: Model creation & assessment
- » Insight: Communication

LINEAR REGRESSION



LINEAR RELATIONSHIP

$$y_i = \alpha + \beta_1 x_1 + \beta_2 x_2 + \dots$$

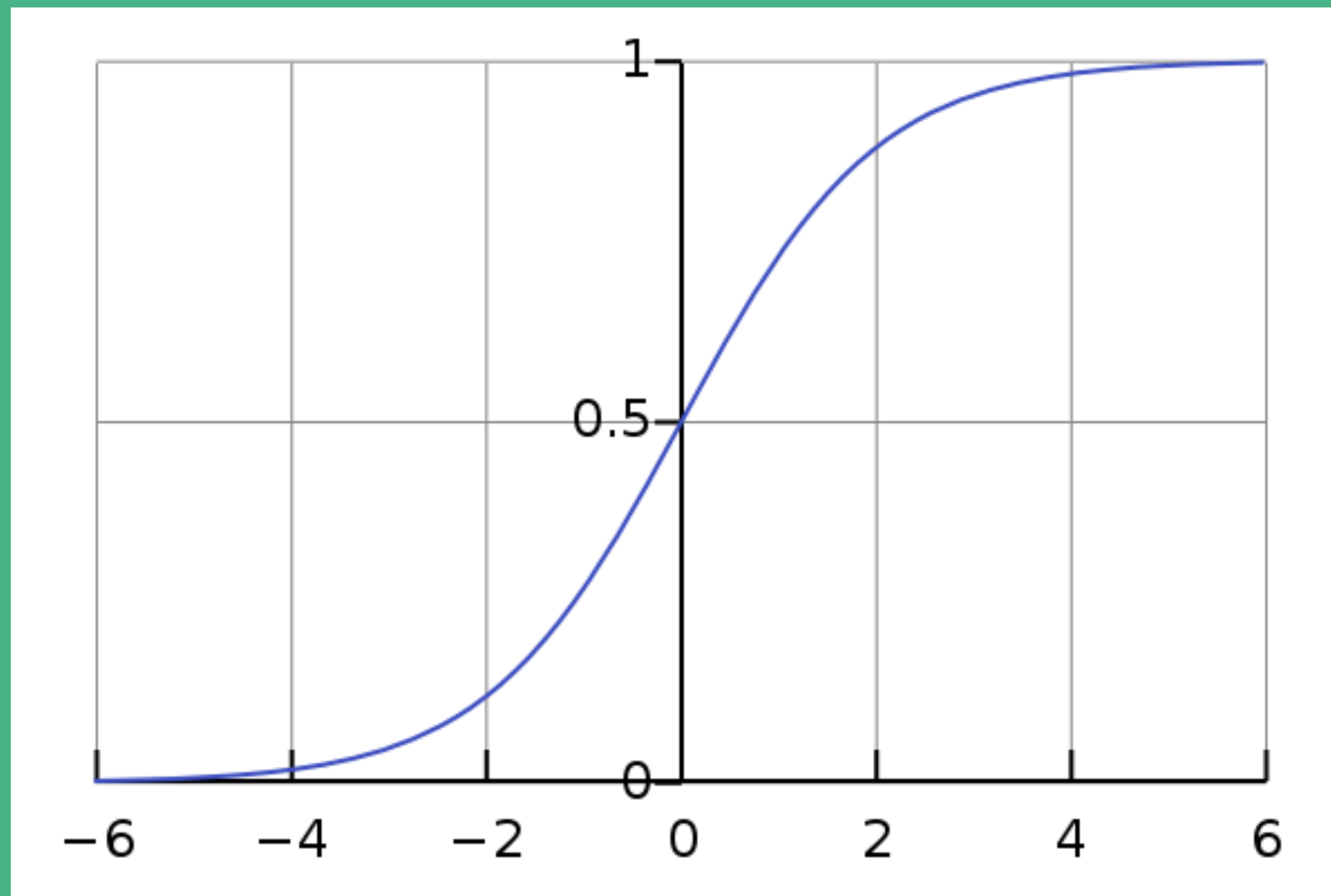
OBJECTIVE FUNCTION

$$\epsilon = \sum_{k=1}^n (y_i - \hat{y}_i)^2$$

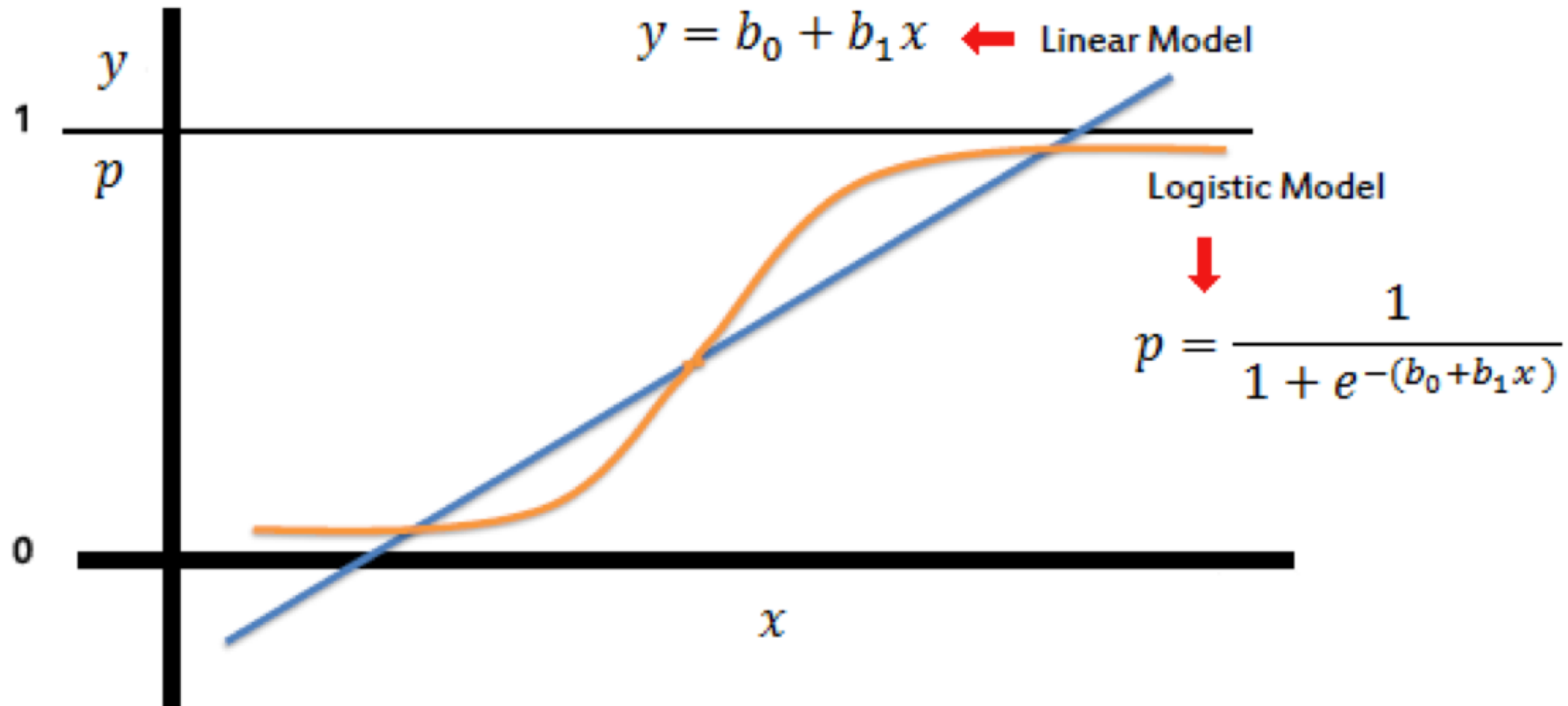
Interactive Example: <http://setosa.io/ev/>

LOGIT FUNCTION

$$\sigma(t) = \frac{e^t}{e^t + 1} = \frac{1}{1 + e^{-t}}$$



LOGISTIC REGRESSION



LOGISTIC RELATIONSHIP

Find the β parameters that best fit:

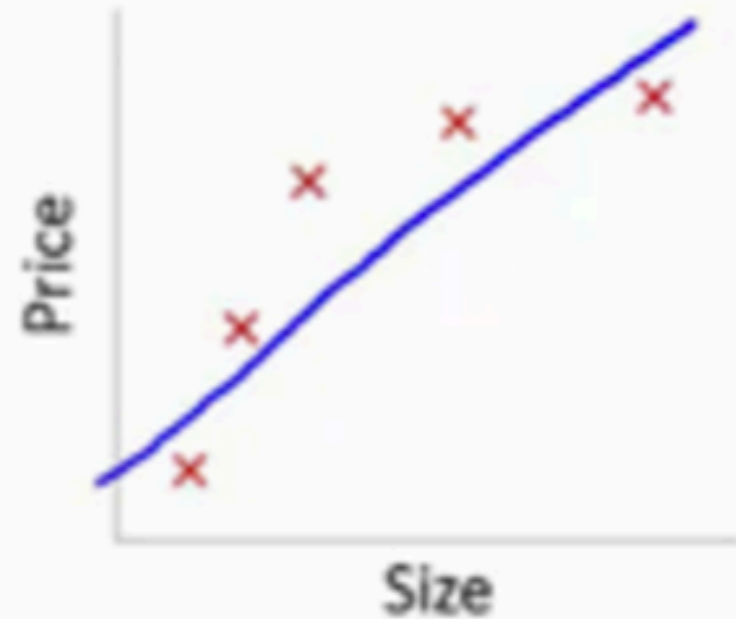
$$y = 1 \text{ if } \beta_0 + \beta_1 x + \epsilon > 0$$

$$y = 0, \text{ otherwise}$$

Follows:

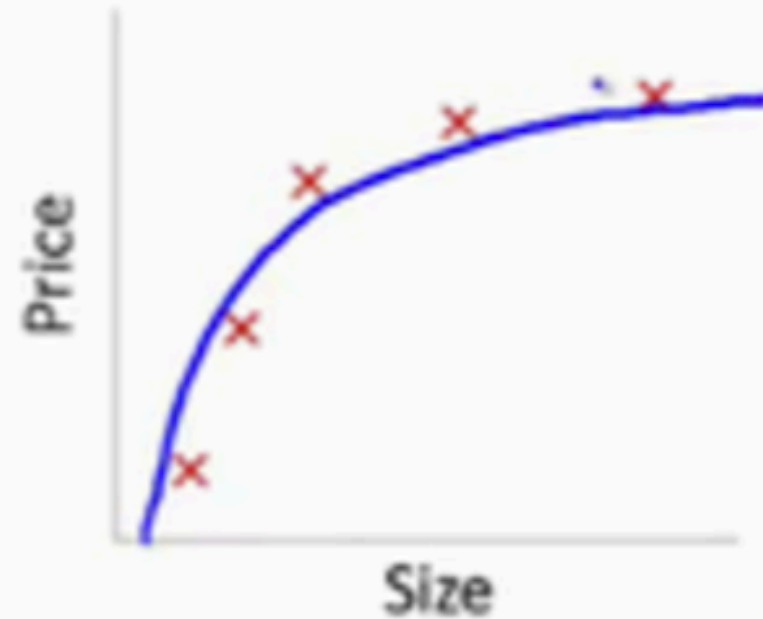
$$P(x) = \frac{1}{1 + e^{-(\beta_0 + \beta_1 x)}}$$

FITTING A MODEL



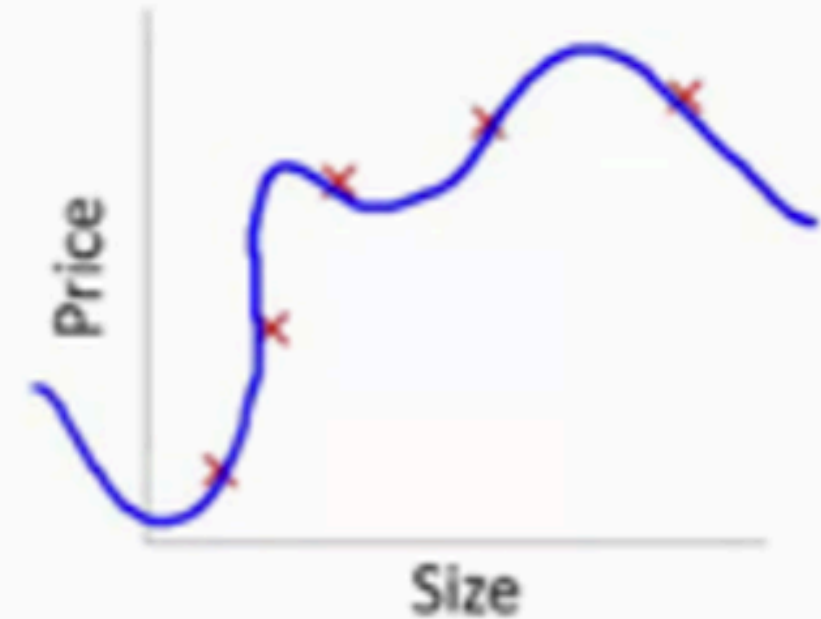
$$\theta_0 + \theta_1 x$$

High bias
(underfit)



$$\theta_0 + \theta_1 x + \theta_2 x^2$$

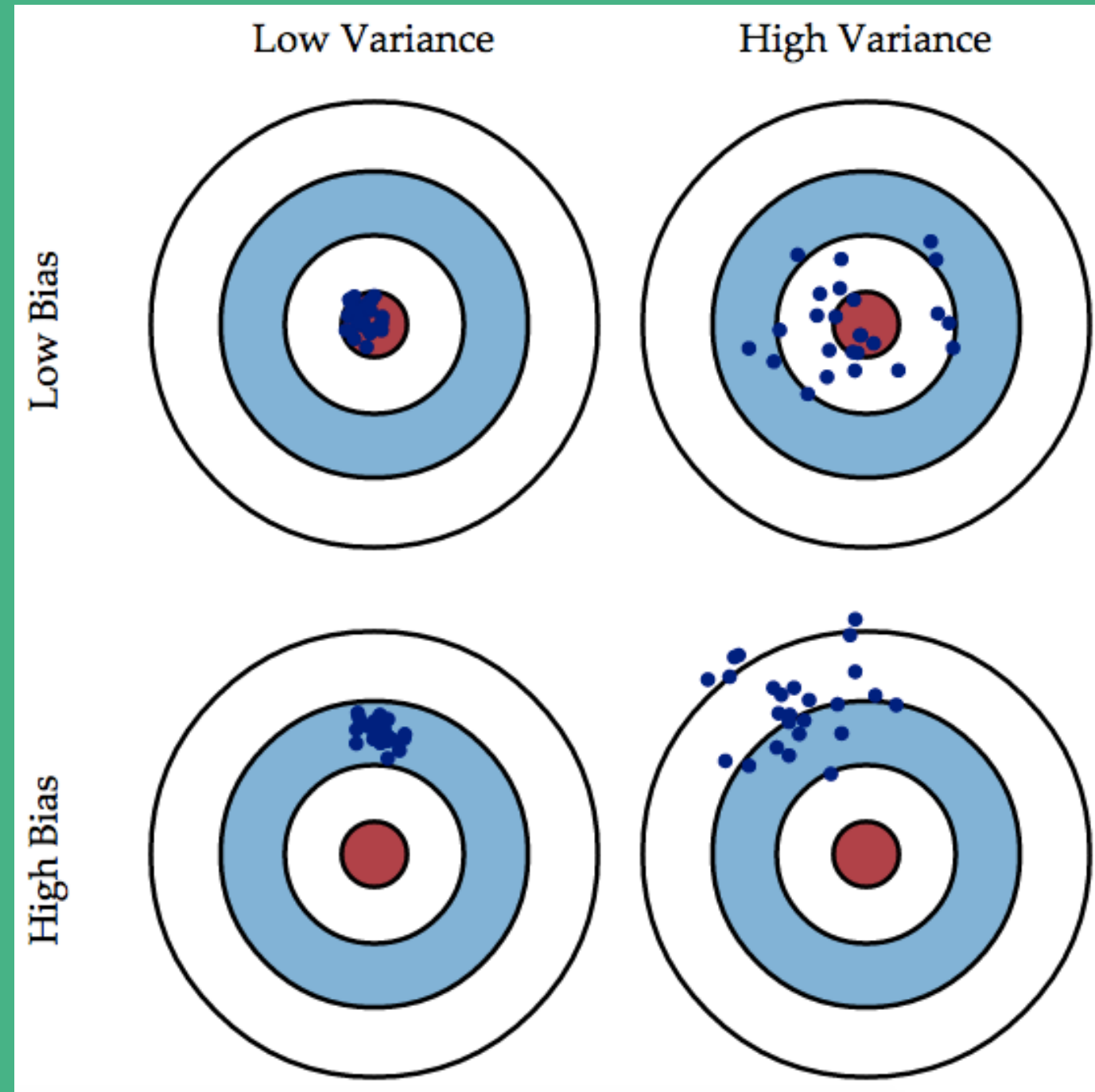
“Just right”



$$\theta_0 + \theta_1 x + \theta_2 x^2 + \theta_3 x^3 + \theta_4 x^4$$

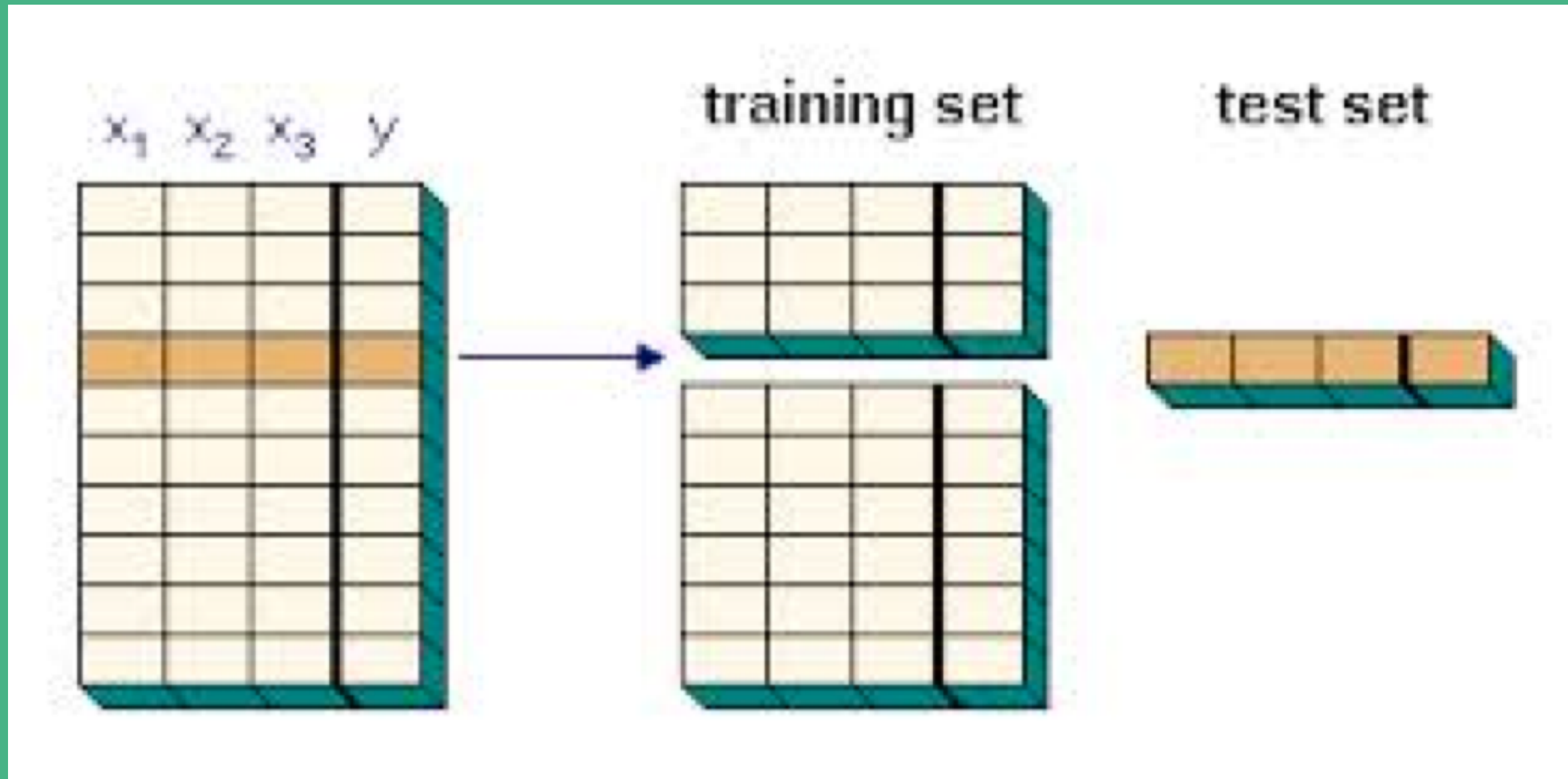
High variance
(overfit)

BIAS-VARIANCE TRADEOFF



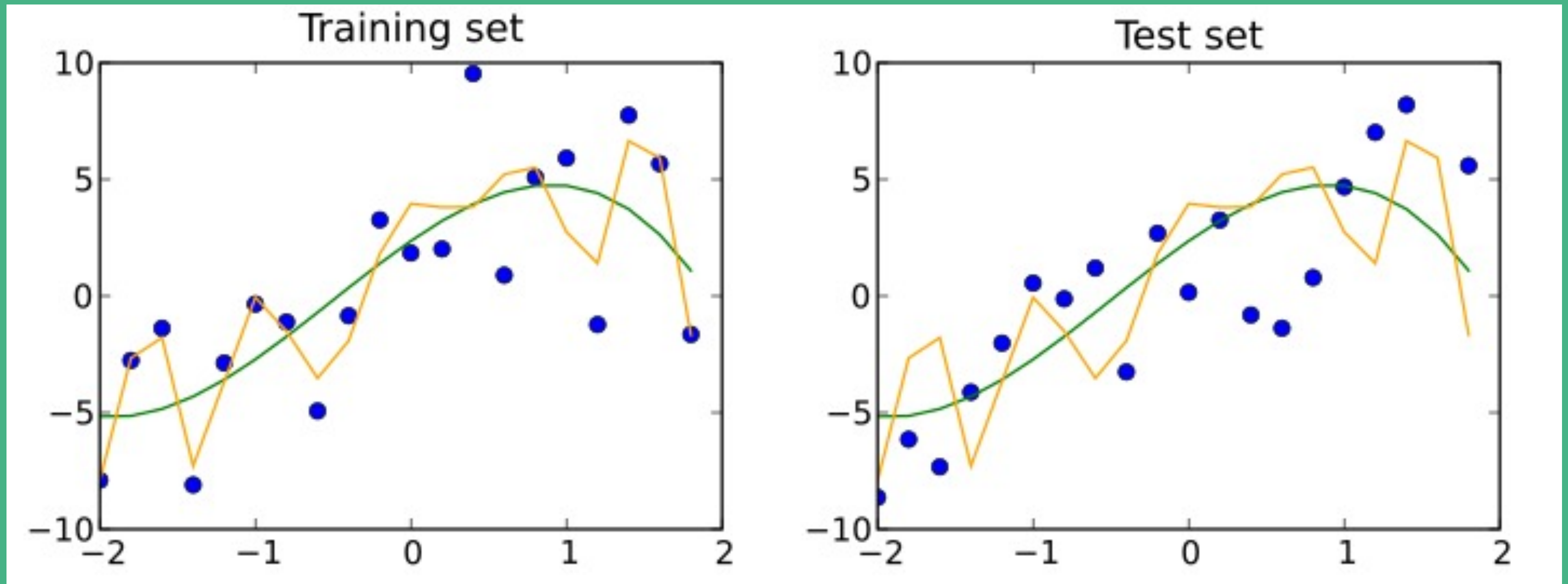
TRAIN AND TEST DATASETS

Split the Data - 80% / 20%

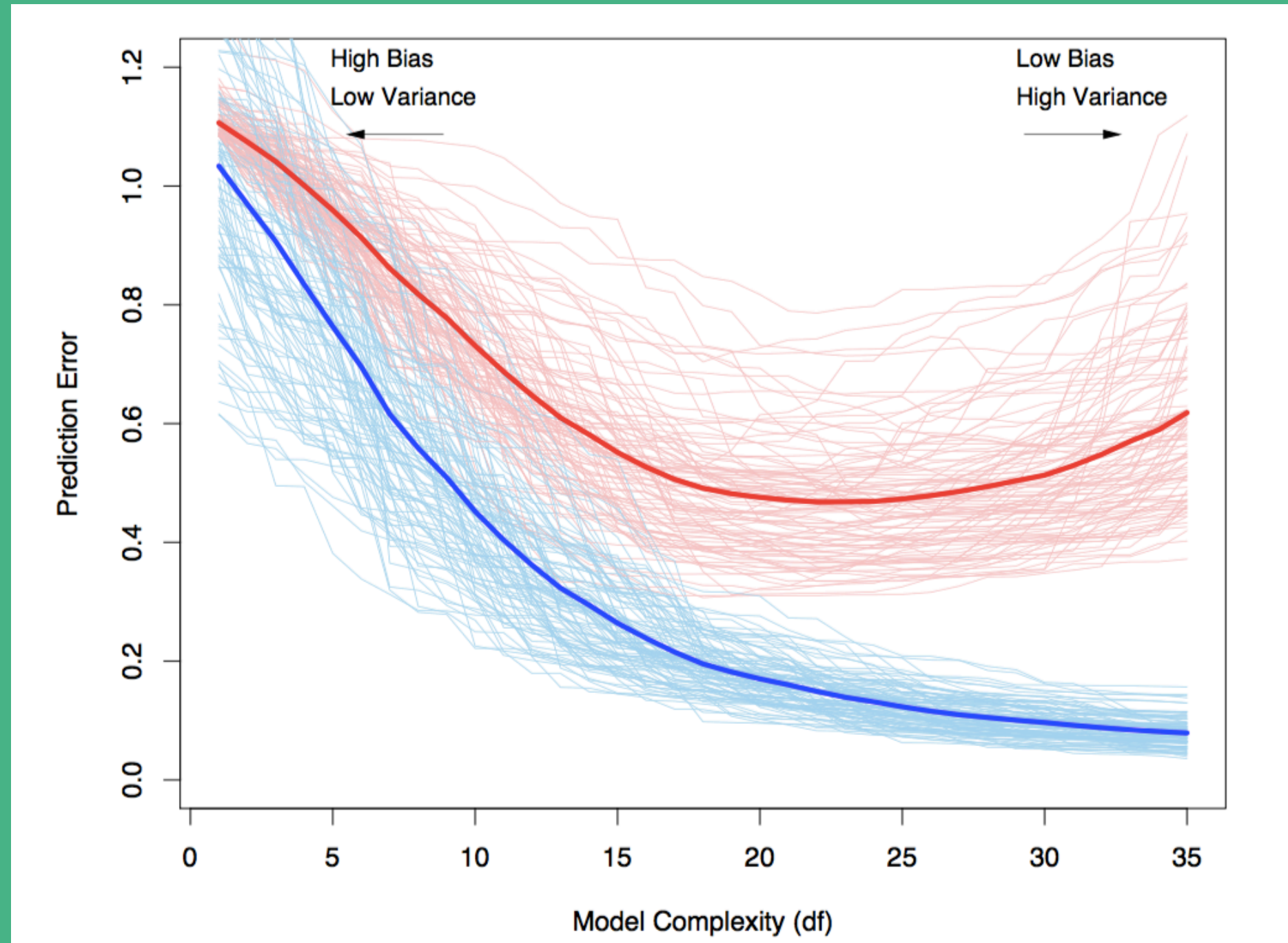


TRAIN AND TEST DATASETS

Measure the error on Test data

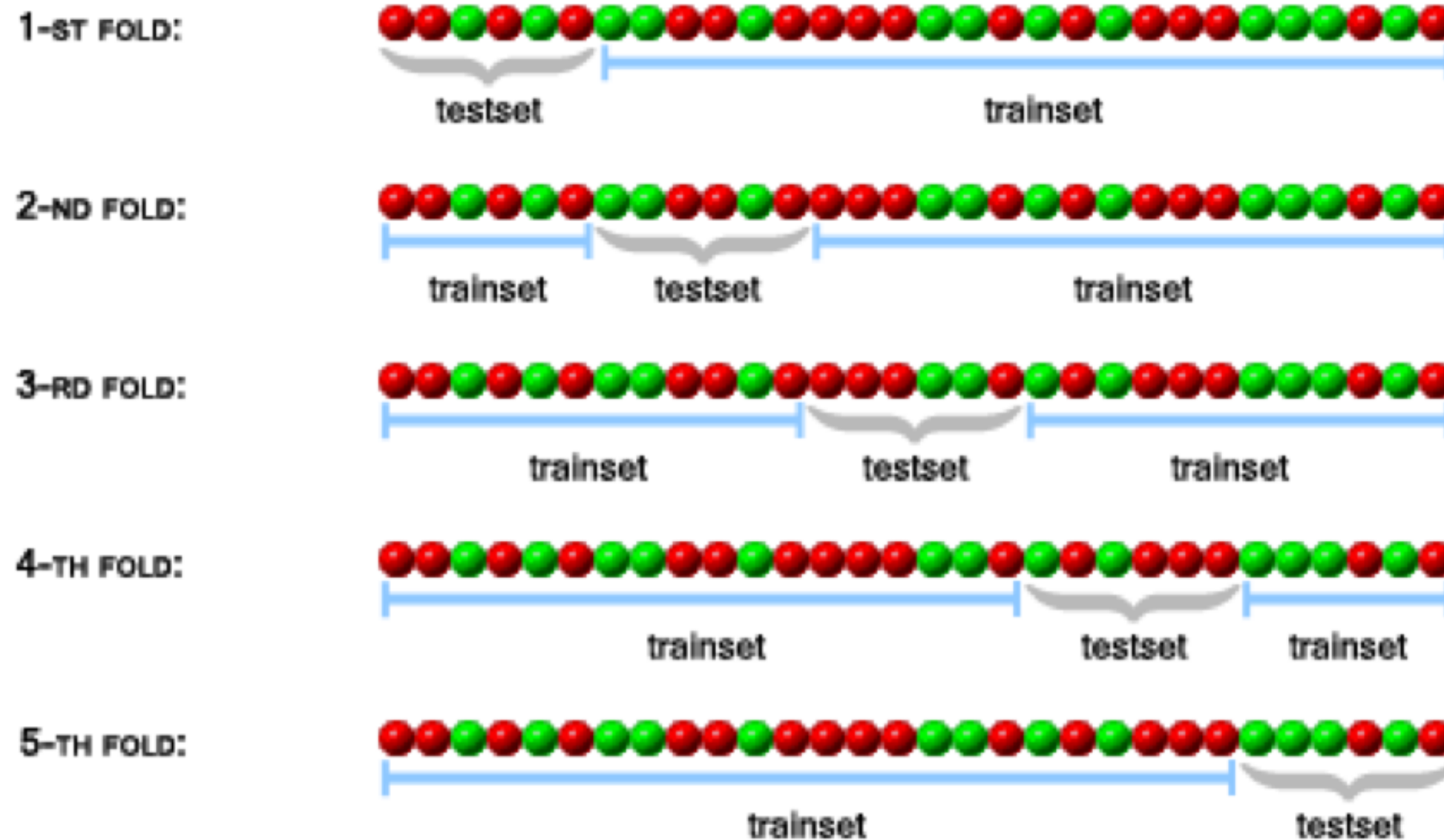


MODEL COMPLEXITY



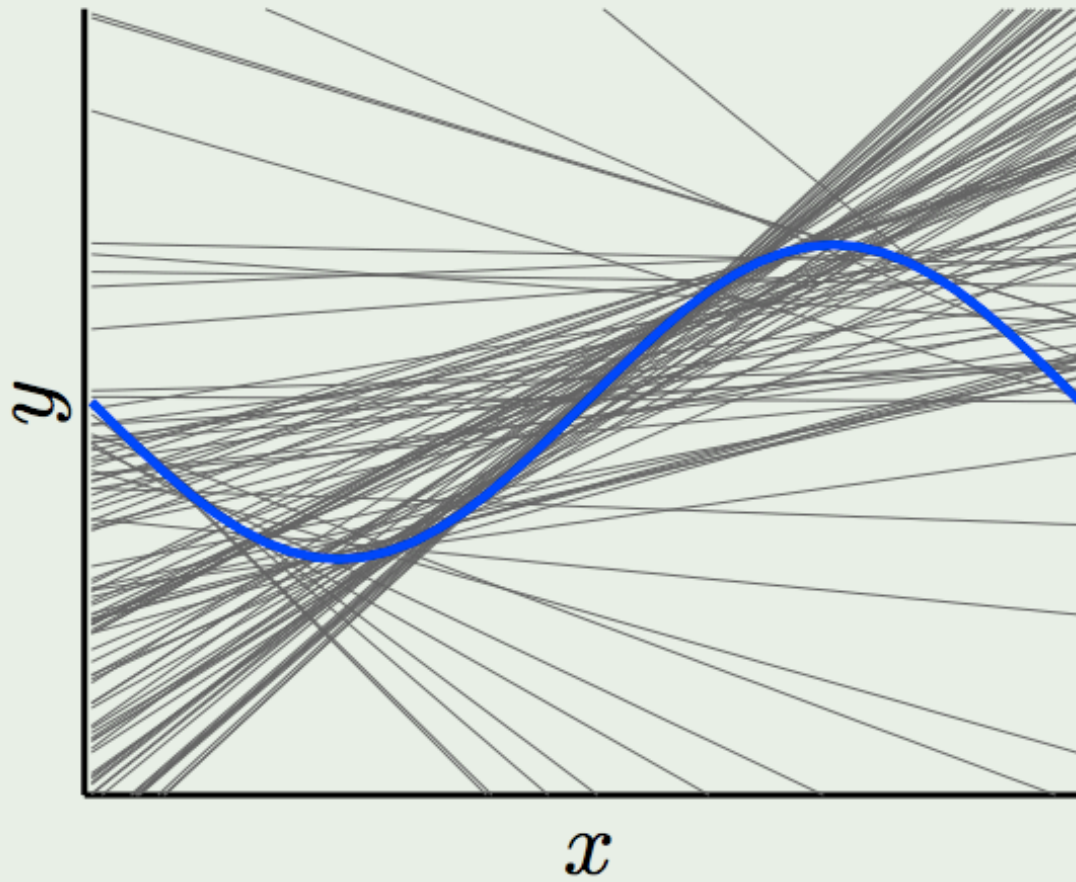
CROSS VALIDATION

ONE ITERATION OF A 5-FOLD CROSS-VALIDATION:

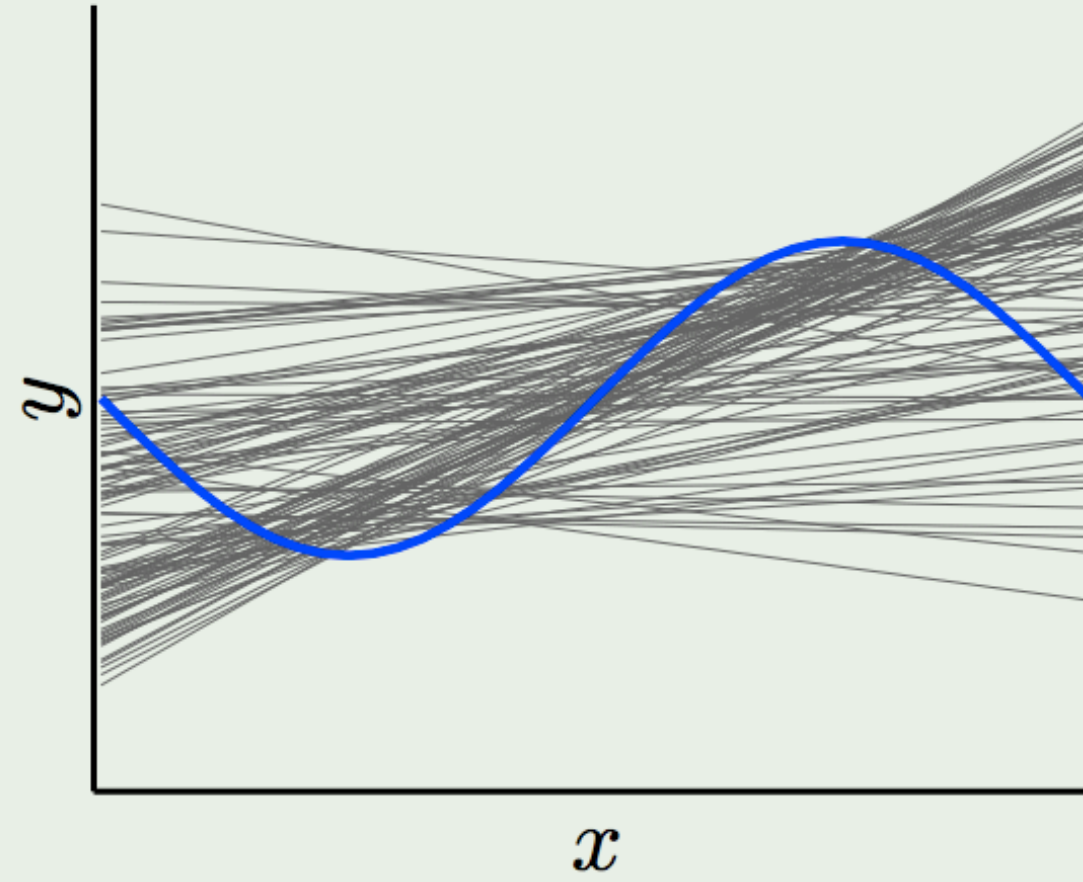


REGULARIZATION

Attempts to impose Occam's razor on the solution



without regularization



with regularization

MODEL EVALUATION

Mean Squared Error

$$MSE = 1/n \sum_{k=1}^n (y_i - \hat{y}_i)^2$$

MODEL EVALUATION

Confusion Matrix

n=165		Predicted: NO	Predicted: YES	
Actual: NO		TN = 50	FP = 10	60
Actual: YES		FN = 5	TP = 100	105
		55	110	

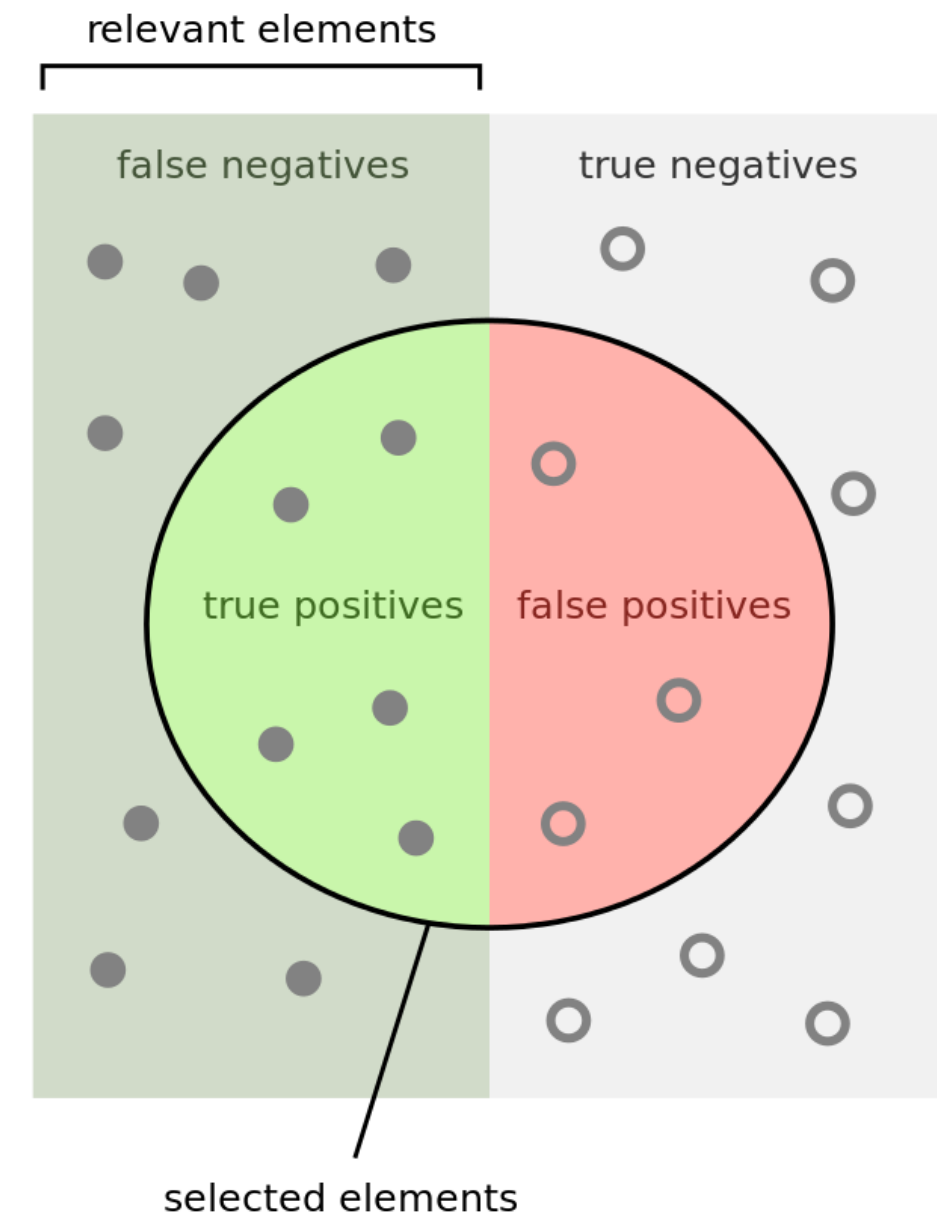
MODEL EVALUATION

Classification Metrics

$$\text{Recall (TPR)} = \text{TP} / (\text{TP} + \text{FN})$$

$$\text{Precision} = \text{TP} / (\text{TP} + \text{FP})$$

$$\text{Specificity (TNR)} = \text{TN} / (\text{TN} + \text{FP})$$



How many selected items are relevant?

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}}$$

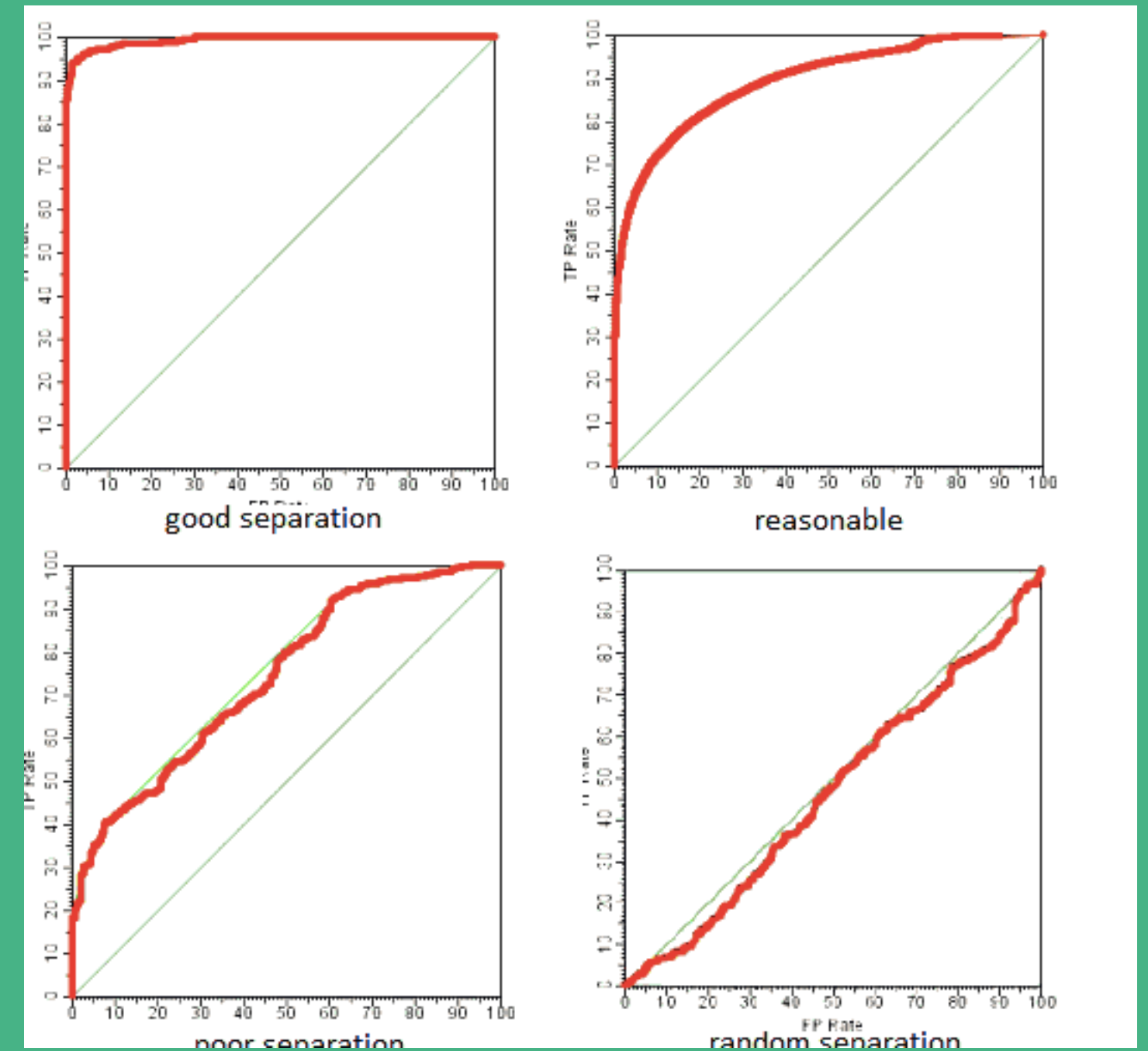
How many relevant items are selected?

$$\text{Recall} = \frac{\text{true positives}}{\text{true positives} + \text{false negatives}}$$

MODEL EVALUATION

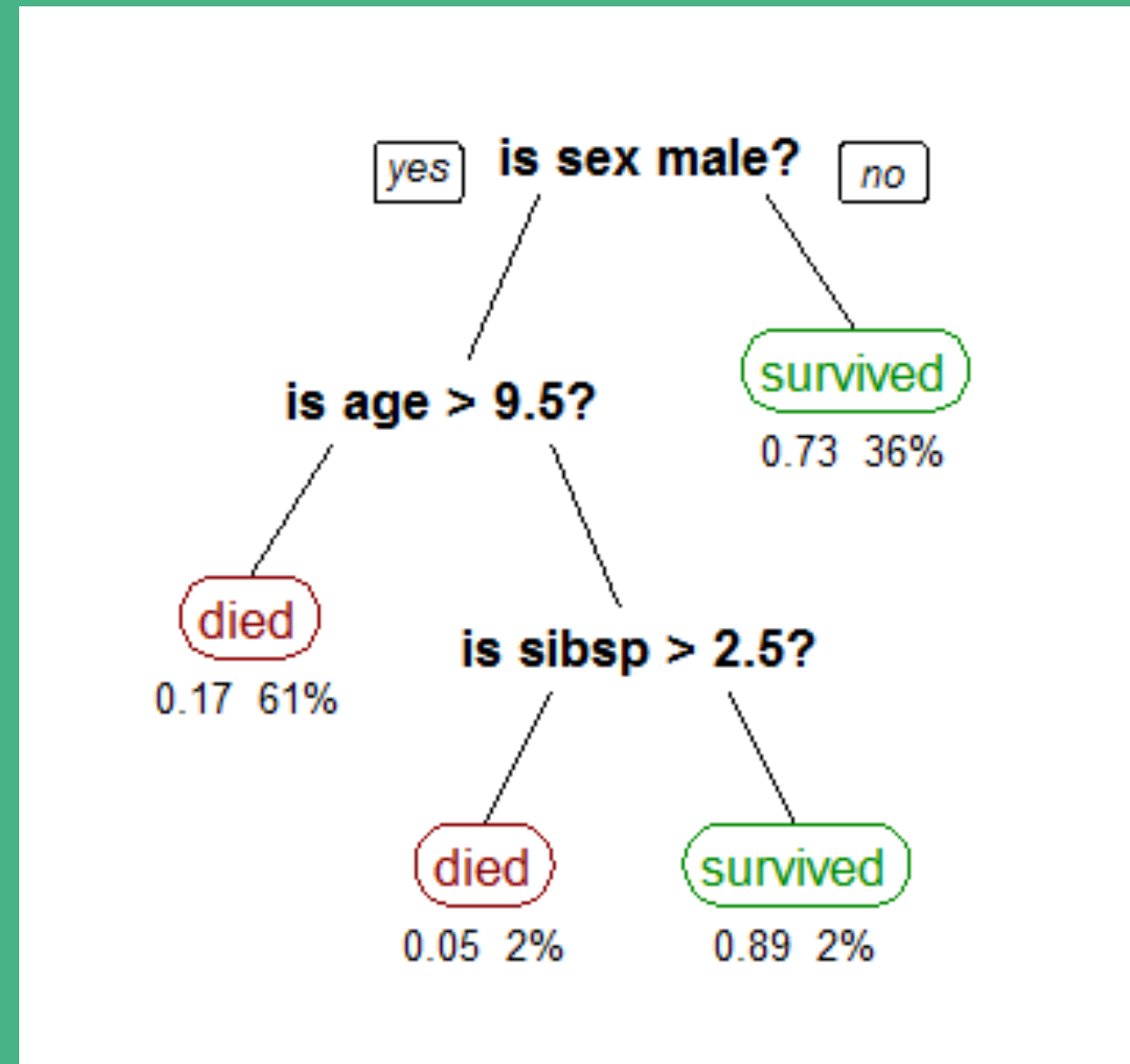
Receiver Operating Characteristic Curve

Plot of TPR vs FPR at
different discrimination
threshold



DECISION TREE

Example: Survivor on Titanic



DECISION TREE

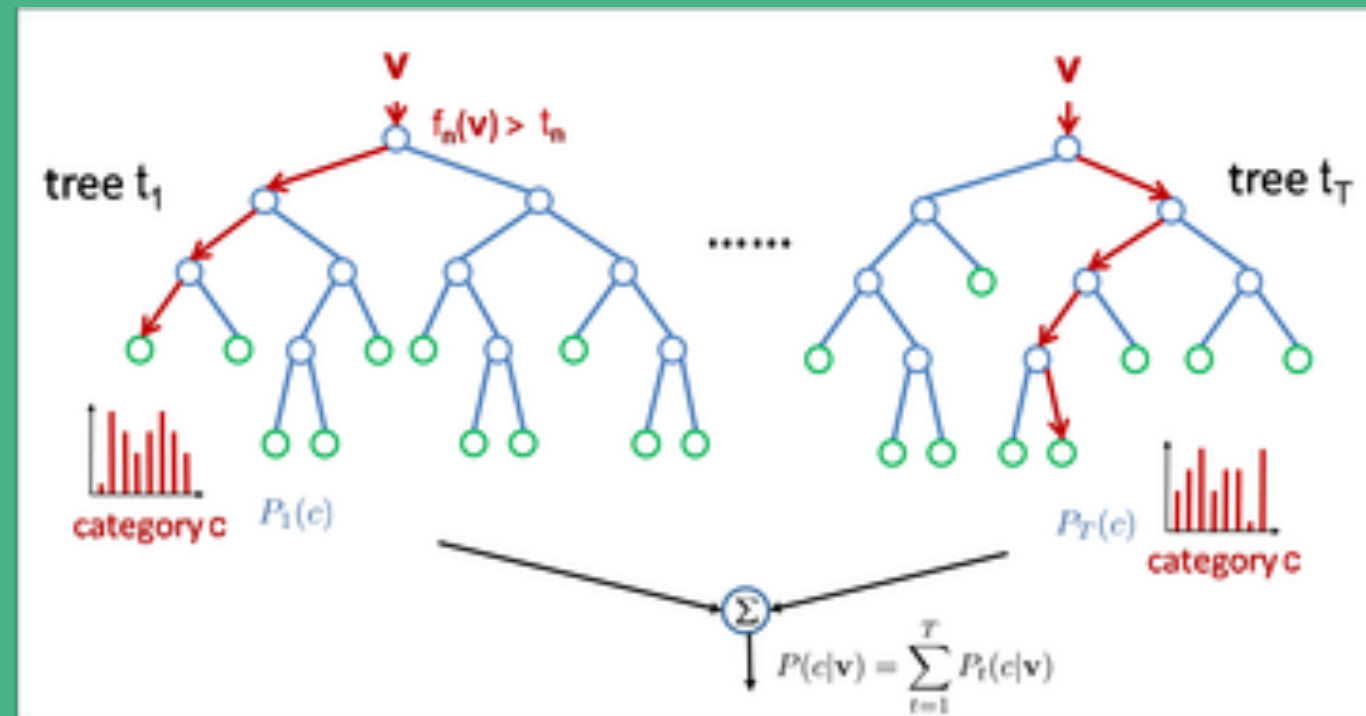
- » Easy to interpret
- » Little data preparation
- » Scales well with data
- » White-box model
- » Instability – changing variables, altering sequence
- » Overfitting

BAGGING

- » Also called bootstrap aggregation, reduces variance
- » Uses decision trees and uses a model averaging approach

RANDOM FOREST

- » Combines bagging idea and random selection of features.
- » Similar to decision trees are constructed – but at each split, a random subset of features is used.



**“IF YOU TORTURE THE
DATA ENOUGH, IT WILL
CONFESS.”**

Ronald Case

CHALLENGES

- » Data Snooping
- » Selection Bias
- » Survivor Bias
- » Omitted Variable Bias
- » Black-box model Vs White-Box model
- » Adherence to regulations

REFLECTIONS

- » Steep learning curve
- » Different level
- » Balance speed and coverage
- » Be considerate