

# *Front End*

*Class 16*

*October 13, 2021*

# Agenda

- Kahoot
- Review – Forms and User Input
- Studio Review plus Studio

# Handling Forms & User Input

Working with Values, Validation & State

## Module Content

What's Complex About Forms?

Handling Inputs & Forms with React

Simplifications

```
const SimpleInput = (props) => {
  return (
    <form>
      <div className='form-control'>
        <label htmlFor='name'>Your Name</label>
        <input type='text' id='name' />
      </div>
      <div className="form-actions">
        <button>Submit</button>
      </div>
    </form>
  );
};

export default SimpleInput;
```

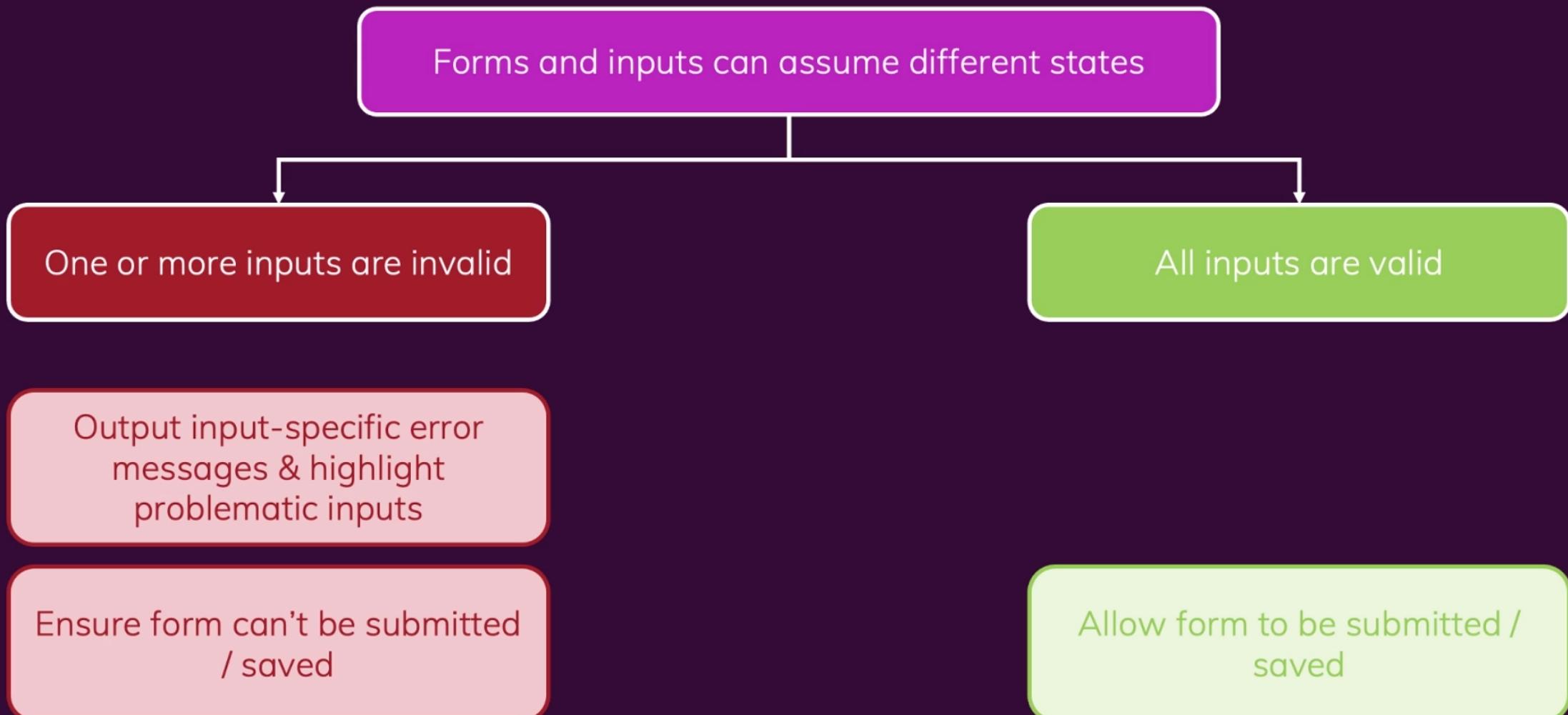
← → ⌂ ⓘ http://localhost:3000/quotes

\_apps real-world-vue LaunchCode Dev tools Bayer dev tools Buying Fitness INSPIRE Vue learning Bayer Sites LEPSI Bayer Personal

Your Name

Submit

# What's Complex About Forms?



# When To Validate?

When form is **submitted**

When a input is **losing focus**

On **every keystroke**

Allows the user to enter a valid value before warning him / her

Allows the user to enter a valid value before warning him / her

Warns user before he / she had a chance of entering valid values

Avoid unnecessary warnings but maybe present feedback "too late"

Very useful for untouched forms

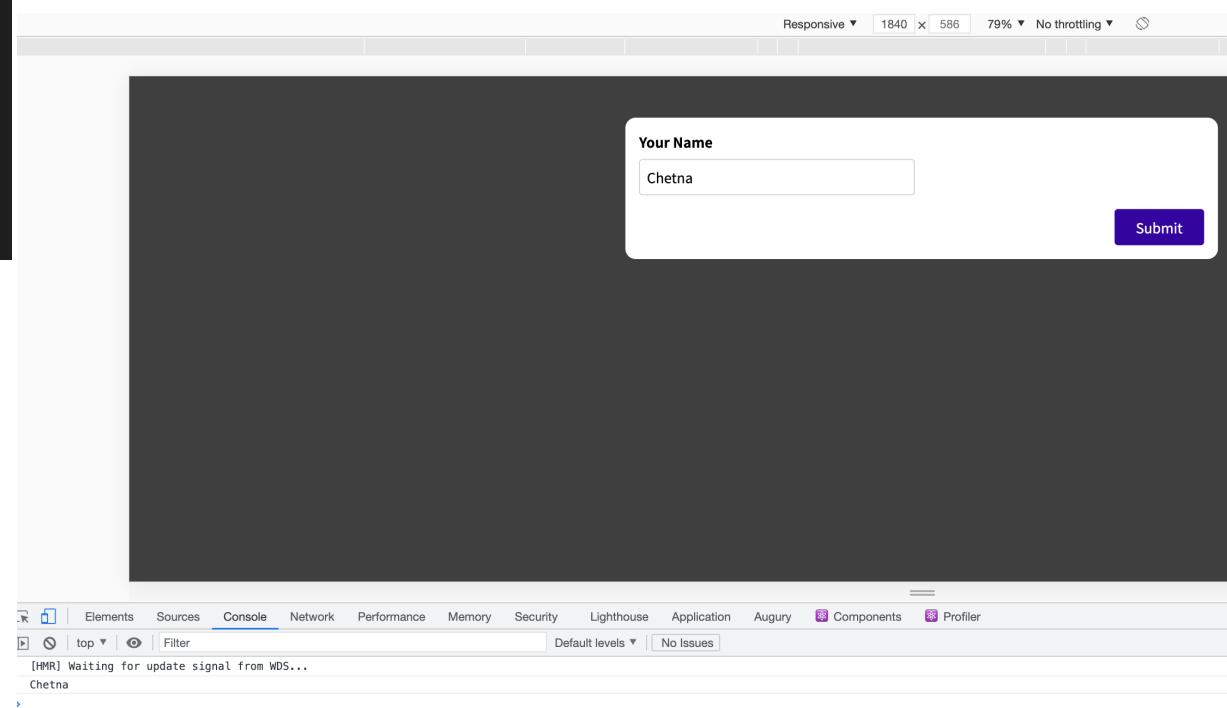
If applied only on invalid inputs, has the potential of providing more direct feedback

```
import { useState } from 'react';
const SimpleInput = (props) => {
  const [enteredName, setEnteredName] = useState('');

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    console.log(enteredName);
  };
  return (
    <form onSubmit={formSubmissionHandler}>
      <div className="form-control">
        <label htmlFor="name">Your Name</label>
        <input type="text" id="name" onChange={nameInputChangeHandler} />
      </div>
      <div className="form-actions">
        <button>Submit</button>
      </div>
    </form>
  );
};

export default SimpleInput;
```



```

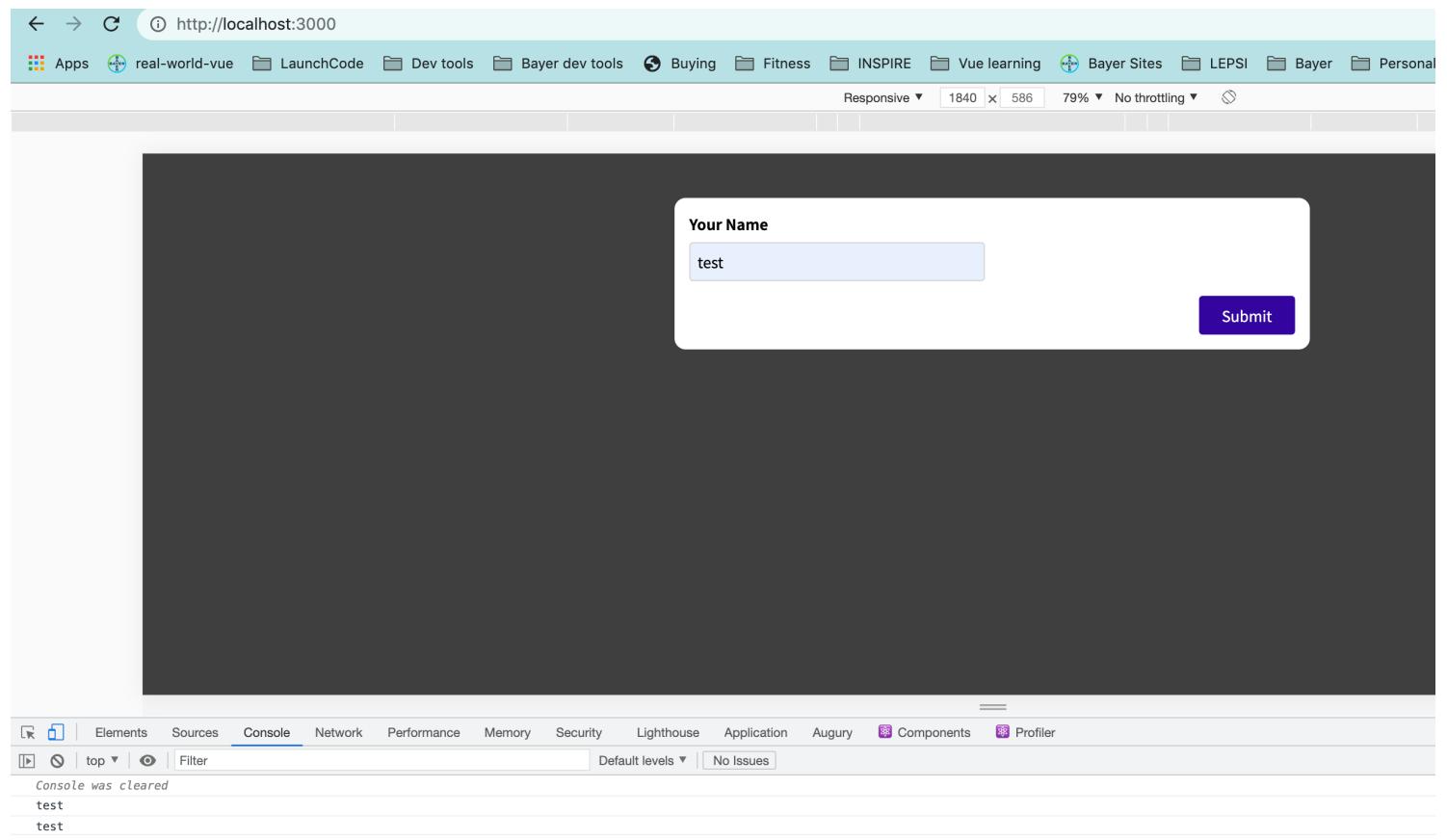
components > SimpleInput.js > SimpleInput > formSubmission.js
import { useRef, useState } from 'react';
const SimpleInput = (props) => {
  const nameInputRef = useRef();
  const [enteredName, setEnteredName] = useState('');

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    console.log(enteredName);
    const enteredValue = nameInputRef.current.value;
    console.log(enteredValue);
  };
  return (
    <form onSubmit={formSubmissionHandler}>
      <div className="form-control">
        <label htmlFor="name">Your Name</label>
        <input
          ref={nameInputRef}
          type="text"
          id="name"
          onChange={nameInputChangeHandler}
        />
      </div>
      <div className="form-actions">
        <button>Submit</button>
      </div>
    </form>
  );
};

export default SimpleInput;

```



Ref is better if value only wanted once.  
 Value if needed with every stroke for validation on keystroke,  
 then use the state way. Also, to reset value to empty string,  
 so we can bind the entered value through the value prop.  
 DOM manipulation via ref isn't recommended.

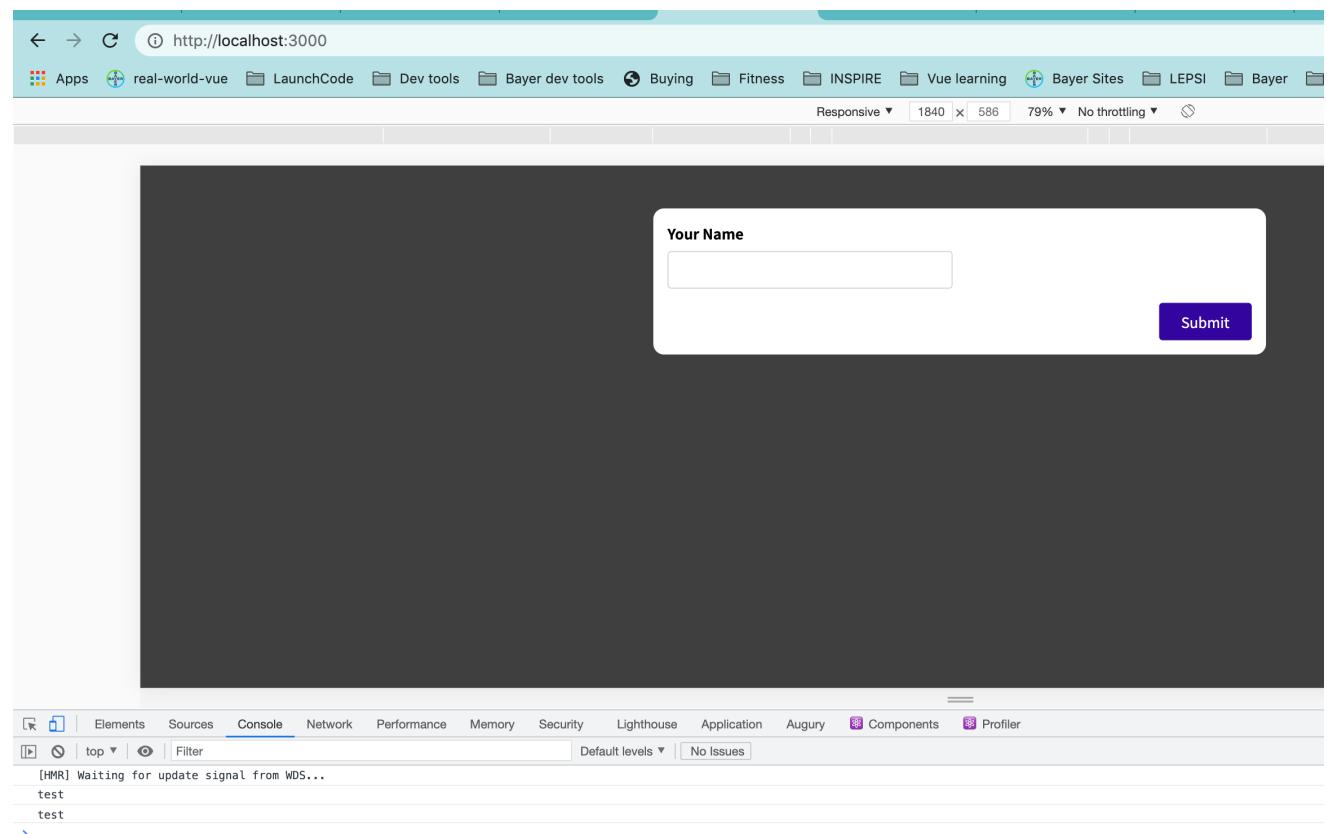
```
import { useRef, useState } from 'react';
const SimpleInput = (props) => {
  const nameInputRef = useRef();
  const [enteredName, setEnteredName] = useState('');

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    console.log(enteredName);
    const enteredValue = nameInputRef.current.value;
    console.log(enteredValue);
    setEnteredName('');
  };

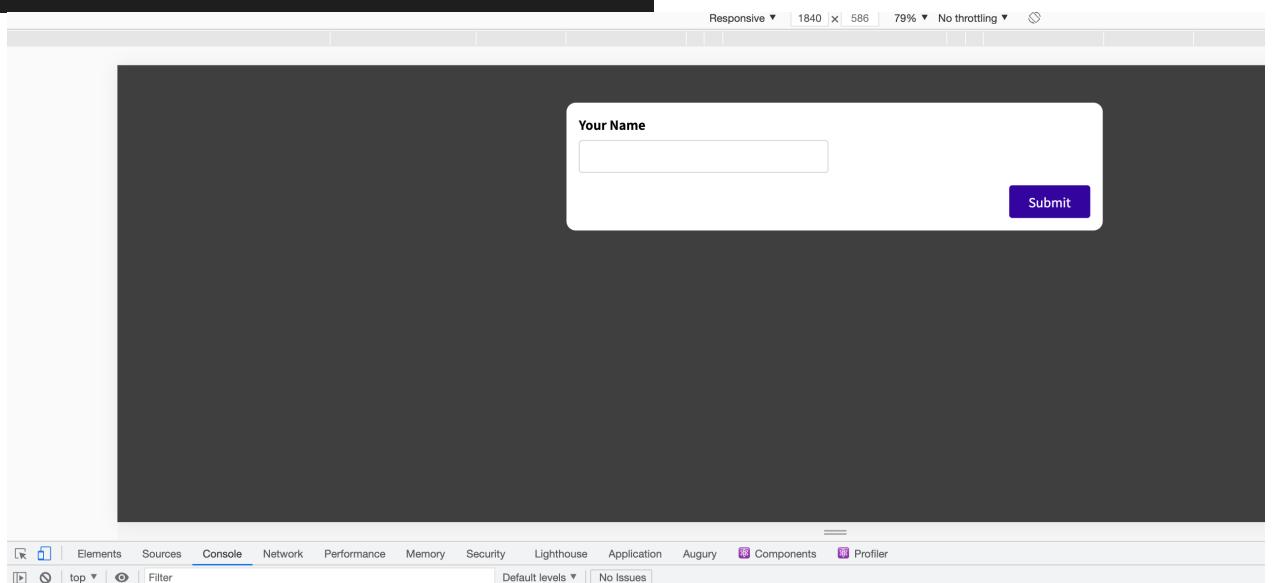
  return (
    <form onSubmit={formSubmissionHandler}>
      <div className="form-control">
        <label htmlFor="name">Your Name</label>
        <input
          ref={nameInputRef}
          type="text"
          id="name"
          onChange={nameInputChangeHandler}
          value={enteredName}
        />
      </div>
      <div className="form-actions">
        <button>Submit</button>
      </div>
    </form>
  );
};

export default SimpleInput;
```



## Adding Basic Validation

```
const formSubmissionHandler = (event) => {
  event.preventDefault();
  if (enteredName.trim() === '') {
    return;
  }
  console.log(enteredName);
  const enteredValue = nameInputRef.current.value;
  console.log(enteredValue);
  setEnteredName('');
};
```

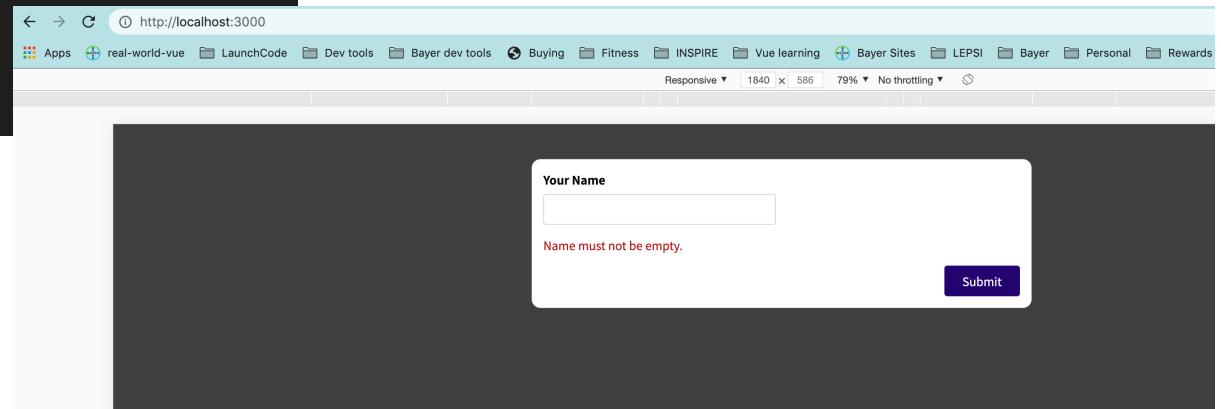


## Provide user feedback.

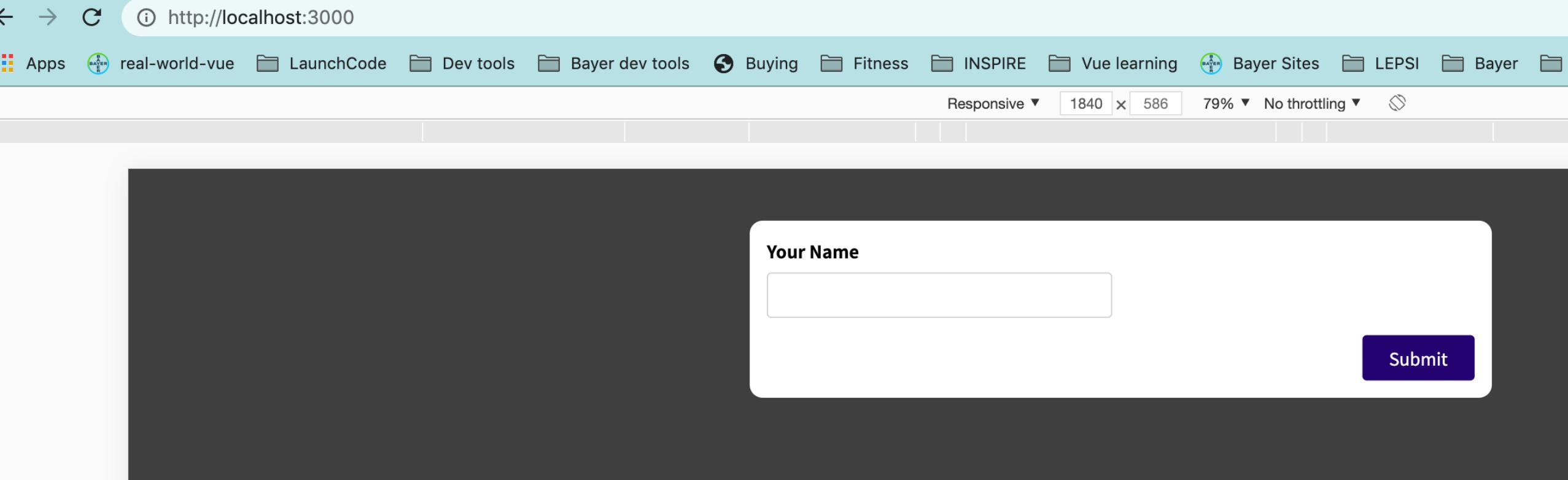
```
import { useRef, useState } from 'react';
const SimpleInput = (props) => {
  const nameInputRef = useRef();
  const [enteredName, setEnteredName] = useState('');
  const [enteredNameIsValid, setEnteredNameIsValid] = useState(false);

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    if (enteredName.trim() === '') {
      setEnteredNameIsValid(false);
      return;
    }
    setEnteredNameIsValid(true);
    console.log(enteredName);
    const enteredValue = nameInputRef.current.value;
    console.log(enteredValue);
    setEnteredName('');
  };
};
```

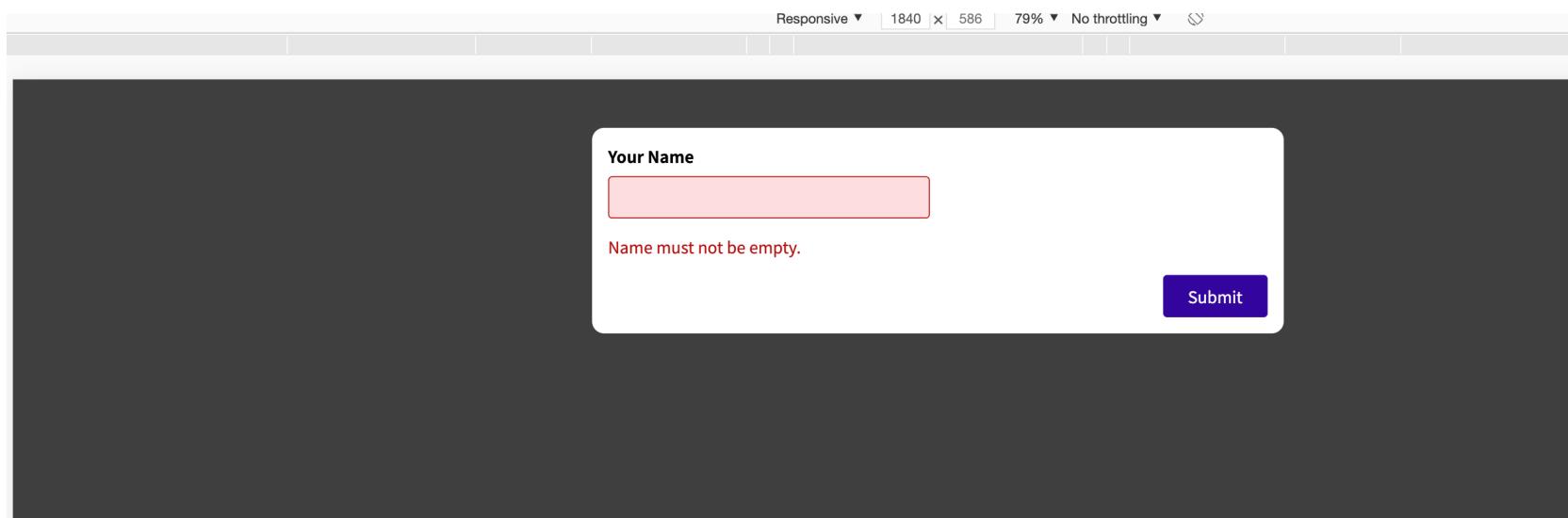


Change to set enteredNameIsValid to true initially



```
const nameInputClasses = enteredNameIsValid
  ? 'form-control'
  : 'form-control invalid';
return (
  <form onSubmit={formSubmissionHandler}>
    <div className={nameInputClasses}>
      <label htmlFor="name">Your Name</label>
      <input
        ref={nameInputRef}
        type="text"
        id="name"
        onChange={nameInputChangeHandler}
        value={enteredName}
      />
      {!enteredNameIsValid && (
        <p className="error-text">Name must not be empty.</p>
      )}
    </div>
    <div className="form-actions">
      <button>Submit</button>
    </div>
  </form>
);
```

## Adding invalid css



## Downside to adding invalid css

Setting enteredNameIsValid to true initially is cheating and untrue

Why could this be a problem?

If there was a useEffect when enteredNameIsValid is changed.

For example, logging the value to, and calling a service for example.

It can make a redundant call and cause problems.

It makes more sense to set it to false initially.

We can make a third state called enteredNameTouched. Initialize to false.

```
import { useRef, useState } from 'react';
const SimpleInput = (props) => {
  const nameInputRef = useRef();
  const [enteredName, setEnteredName] = useState('');
  const [enteredNameIsValid, setEnteredNameIsValid] = useState(true);
  const [enteredNameTouched, setEnteredNameTouched] = useState(false);

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    setEnteredNameTouched(true);
    if (enteredName.trim() === '') {
      setEnteredNameIsValid(false);
      return;
    }
    setEnteredNameIsValid(true);
    console.log(enteredName);
    const enteredValue = nameInputRef.current.value;
    console.log(enteredValue);
    setEnteredName('');
  };

  const nameInputIsInvalid = !enteredNameIsValid && enteredNameTouched;

  const nameInputClasses = nameInputIsInvalid
    ? 'form-control invalid'
    : 'form-control';
}
```

Your Name

Name must not be empty.

Submit

```
const nameInputBlurHandler = (event) => {
  setEnteredNameTouched(true);
  if (enteredName.trim() === '') {
    setEnteredNameIsValid(false);
    return;
  }
};

const formSubmissionHandler = (event) => {
  event.preventDefault();
  setEnteredNameTouched(true);
  if (enteredName.trim() === '') {
    setEnteredNameIsValid(false);
    return;
  }
  setEnteredNameIsValid(true);
  console.log(enteredName);
  const enteredValue = nameInputRef.current.value;
  console.log(enteredValue);
  setName('');
};

const nameInputIsValid = !enteredNameIsValid && enteredNameTouched;

const nameInputClasses = nameInputIsValid
  ? 'form-control invalid'
  : 'form-control';
return (
  <form onSubmit={formSubmissionHandler}>
    <div className={nameInputClasses}>
      <label htmlFor="name">Your Name</label>
      <input
        ref={nameInputRef}
        type="text"
        id="name"
        onChange={nameInputChangeHandler}
        onBlur={nameInputBlurHandler}
        value={enteredName}
      />
    </div>
  </form>
);
```

Your Name

Name must not be empty.

Submit

# Refactoring and Deriving States

Remove useRef.

Clean up code.

Analyze behavior and refactor flow if needed.

# Overall Form Validity

```
import { useEffect, useState } from 'react';
import '../index.css';
const SimpleInput = (props) => {
  const [enteredName, setEnteredName] = useState('');
  const [enteredNameIsValid, setEnteredNameIsValid] = useState(true);
  const [enteredNameTouched, setEnteredNameTouched] = useState(false);
  const [formIsValid, setFormIsValid] = useState(false);

  useEffect(() => {
    if (setEnteredNameIsValid === true) {
      setFormIsValid(true);
    } else {
      setFormIsValid(false);
    }
  }, [enteredNameIsValid]);

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const nameInputBlurHandler = (event) => [
    setEnteredNameTouched(true);
    if (event.target.value.trim() === '') {
      setEnteredNameIsValid(false);
      return;
    }
  ];

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    setEnteredNameTouched(true);
    if (event.target.value.trim() === '') {
      setEnteredNameIsValid(false);
      return;
    }
    setEnteredNameIsValid(true);
    console.log(enteredName);
    setEnteredName('');
  };

  const nameInputIsInvalid = !enteredNameIsValid && enteredNameTouched;

  const nameInputClasses = nameInputIsInvalid
    ? 'form-control invalid'
    : 'form-control';
}
```

# Overall Form Validity

Inputs all need to valid for Form to be valid.

Update the formIsValid to false when any of the inputs is invalid.

The image shows a mobile application interface with a dark grey background. In the center, there is a white rectangular card containing a form. At the top left of the card, the text "Your Name" is displayed. Below this is a red rectangular input field. To the right of the input field, the error message "Name must not be empty." is shown in red text. At the bottom right of the card, there is a grey button labeled "Submit".

Can choose to enable or disable button when input is invalid.

# Assignment: Practice Forms

Add a second input as email address.

Validate the email address – JS email validation. Check for @ symbol.

Managing the state for email and its validity

Ultimately form can be submitted only both inputs are valid.

```
import { useEffect, useState } from 'react';
import './index.css';
const SimpleInput = (props) => {
  const [enteredName, setEnteredName] = useState('');
  const [enteredNameIsValid, setEnteredNameIsValid] = useState(true);
  const [enteredNameTouched, setEnteredNameTouched] = useState(false);
  const [enteredEmail, setEnteredEmail] = useState('');
  const [enteredEmailIsValid, setEnteredEmailIsValid] = useState(true);
  const [enteredEmailTouched, setEnteredEmailTouched] = useState(false);
  const [formIsValid, setFormIsValid] = useState(false);

  useEffect(() => {
    if (enteredNameIsValid === true && enteredEmailIsValid) {
      setFormIsValid(true);
    } else {
      setFormIsValid(false);
    }
  }, [enteredNameIsValid, enteredEmailIsValid]);

  const nameInputChangeHandler = (event) => {
    setEnteredName(event.target.value);
  };

  const nameInputBlurHandler = (event) => {
    setEnteredNameTouched(true);
    if (event.target.value.trim() === '') {
      setEnteredNameIsValid(false);
      return;
    }
  };

  const emailInputChangeHandler = (event) => {
    setEnteredEmail(event.target.value);
  };

  const emailInputBlurHandler = (event) => {
    setEnteredEmailTouched(true);
    if (
      event.target.value.trim() === '' ||
      event.target.value.indexOf('@') === -1
    ) {
      setEnteredEmailIsValid(false);
      return;
    }
  };
};


```

```
const nameInputIsValid = !enteredNameIsValid && enteredNameTouched;
const emailInputIsValid = !enteredEmailIsValid && enteredEmailTouched;
const nameInputClasses = nameInputIsValid
  ? 'form-control invalid'
  : 'form-control';
return (
  <form onSubmit={formSubmissionHandler}>
    <div className={nameInputClasses}>
      <label htmlFor="name">Your Name</label>
      <input
        type="text"
        id="name"
        onChange={nameInputChangeHandler}
        onBlur={nameInputBlurHandler}
        value={enteredName}
      />
      {nameInputIsValid && (
        <p className="error-text">Name must not be empty.</p>
      )}
      <label htmlFor="email">Your Email</label>
      <input
        type="email"
        id="email"
        value={enteredEmail}
        onChange={emailInputChangeHandler}
        onBlur={emailInputBlurHandler}
      />
      {emailInputIsValid && (
        <p className="error-text">Not a valid email.</p>
      )}
    </div>
    <div className="form-actions">
      <button disabled={!formIsValid}>Submit</button>
    </div>
  </form>
);
export default SimpleInput;
```

**Your Name**

Name must not be empty.

**Your Email**

abc@gmail.com

Submit

**Your Name**

Chetna

**Your Email**

abc

Not a valid email.

Submit

**Your Name**

Aggarwal

**Your Email**

abc@abc.com

Submit

Since adding code for each input field makes the js very repetitive and crowded, we can outsource logic somewhere

Input Component with logic to validate inputs etc

Managing form validity might be tricky in that case

It can be done via props.

There is another approach called custom hook.

Create hooks folder and create use-input.js file as custom hook.

Hook receives a validate function as a param.

Hook can return an object

```
import { useState } from 'react';
const useInput = (validateValue) => {
  const [enteredValue, setEnteredValue] = useState('');
  const [isTouched, setIsTouched] = useState(false);

  const valueIsValid = validateValue(enteredValue);
  const hasError = !valueIsValid && isTouched;

  const valueChangeHandler = (event) => {
    setEnteredValue(event.target.value);
  };

  const inputBlurHandler = (event) => {
    setIsTouched(true);
  };

  const reset = () => {
    setEnteredValue('');
    setIsTouched(false);
  };
  return {
    value: enteredValue,
    isValid: valueIsValid,
    hasError,
    valueChangeHandler,
    inputBlurHandler,
    reset,
  };
};
export default useInput;
```

```
import { useEffect, useState } from 'react';
import './index.css';
import useInput from '../hooks/use-input';
const SimpleInput = (props) => {
  const {
    value: enteredName,
    isValid: enteredNameIsValid,
    hasError: nameInputHasError,
    valueChangeHandler: nameChangeHandler,
    inputBlurHandler: nameBlurHandler,
    reset: resetNameInput,
  } = useInput((value) => value.trim() !== '');

  const [enteredEmail, setEnteredEmail] = useState('');
  const [enteredEmailIsValid, setEnteredEmailIsValid] = useState(true);
  const [enteredEmailTouched, setEnteredEmailTouched] = useState(false);
  const [formIsValid, setFormIsValid] = useState(false);

  useEffect(() => {
    if (enteredNameIsValid === true && enteredEmailIsValid) {
      setFormIsValid(true);
    } else {
      setFormIsValid(false);
    }
  }, [enteredNameIsValid, enteredEmailIsValid]);

  const emailInputChangeHandler = (event) => {
    setEnteredEmail(event.target.value);
  };

  const emailInputBlurHandler = (event) => {
    setEnteredEmailTouched(true);
    if (
      event.target.value.trim() === '' ||
      event.target.value.indexOf('@') === -1
    ) {
      setEnteredEmailIsValid(false);
      return;
    }
  };
};
```

```
const formSubmissionHandler = (event) => {
  event.preventDefault();
  resetNameInput();
};

const emailInputIsValid = !enteredEmailIsValid && enteredEmailTouched;
const nameInputClasses = nameInputHasError
  ? 'form-control invalid'
  : 'form-control';
return (
  <form onSubmit={formSubmissionHandler}>
    <div className={nameInputClasses}>
      <label htmlFor="name">Your Name</label>
      <input
        type="text"
        id="name"
        onChange={nameChangeHandler}
        onBlur={nameBlurHandler}
        value={enteredName}
      />
      {nameInputHasError && (
        <p className="error-text">Name must not be empty.</p>
      )}
      <label htmlFor="email">Your Email</label>
      <input
        type="email"
        id="email"
        value={enteredEmail}
        onChange={emailInputChangeHandler}
        onBlur={emailInputBlurHandler}
      />
      {emailInputIsValid && (
        <p className="error-text">Not a valid email.</p>
      )}
    </div>
    <div className="form-actions">
      <button disabled={!formIsValid}>Submit</button>
    </div>
  </form>
);
};

export default SimpleInput;
```

**Your Name**

Name must not be empty.

**Your Email**

Submit

```
const {
  value: enteredEmail,
  isValid: enteredEmailIsValid,
  hasError: emailInputHasError,
  valueChangeHandler: emailChangeHandler,
  inputBlurHandler: emailBlurHandler,
  reset: resetEmailInput,
} = useInput((value) => value.trim() !== '' && value.indexOf('@') !== -1);
```

**Your Name**

Name must not be empty.

**Your Email**

Not a valid email.

Submit

```
import { useEffect, useState } from 'react';
import './index.css';
import useInput from '../hooks/use-input';
const BasicForm = (props) => {
  const {
    value: enteredName,
    isValid: enteredNameIsValid,
    hasError: nameInputHasError,
    valueChangeHandler: nameChangeHandler,
    inputBlurHandler: nameBlurHandler,
    reset: resetNameInput,
  } = useInput((value) => value.trim() !== '');

  const [formIsValid, setFormIsValid] = useState(false);

  useEffect(() => {
    if (enteredNameIsValid === true) {
      setFormIsValid(true);
    } else {
      setFormIsValid(false);
    }
  }, [enteredNameIsValid]);

  const nameInputClasses = nameInputHasError
    ? 'form-control invalid'
    : 'form-control';

  const formSubmissionHandler = (event) => {
    event.preventDefault();
    resetNameInput();
  };

  return (
    <form onSubmit={formSubmissionHandler}>
      <div className={nameInputClasses}>
        <div className="form-control">
          <label htmlFor="name">First Name</label>
          <input
            type="text"
            id="name"
            onChange={nameChangeHandler}
            onBlur={nameBlurHandler}
            value={enteredName}
          />
          {nameInputHasError && (
            <p className="error-text">Name must not be empty.</p>
          )}
        </div>
        <div className="form-control">
          <label htmlFor="name">Last Name</label>
          <input type="text" id="name" />
        </div>
      </div>
      <div className="form-control">
        <label htmlFor="name">E-Mail Address</label>
        <input type="text" id="name" />
      </div>
      <div className="form-actions">
        <button disabled={!formIsValid}>Submit</button>
      </div>
    </form>
  );
};
```

**First Name**

Name must not be empty.

**Last Name**

**E-Mail Address**

Submit

**First Name**

**Last Name**

Last name must not be empty.

**E-Mail Address**

Submit

**First Name**

**Last Name**

**E-Mail Address**

Not a valid email.

Submit

## Refactoring

### Form components

Refactor hook for form that can send readily available input fields.

Code can be less verbose and reduce code  
duplication with the custom hooks.

Can develop more elaborate custom hooks.

<https://academind.com/tutorials/reactjs-a-custom-useform-hook>

Formik is a third party library to build forms.

# useState() vs useReducer()

Generally, you'll know when you need useReducer() (→ when using useState() becomes cumbersome or you're getting a lot of bugs/ unintended behaviors)

## useState()

The main state management “tool”

Great for independent pieces of state/ data

Great if state updates are easy and limited to a few kinds of updates

## useReducer()

Great if you need “more power”

Should be considered if you have related pieces of state/ data

Can be helpful if you have more complex state updates