

launch code

- Liftoff
- Class 6
- Jan 5, 2022

Agenda

- Open Source
- Software Licensing
- github best practices
- README



Housekeeping

• Live Coding

Before class, join the [#careermodules](#) Slack channel (should already be there from past event).

Join the main lecture Zoom room like normal at 5:30 pm. Class will roll as normal - main lecture and then meet with mentor groups for second half.

From 6:00 - 8:30 pm, keep an eye on Slack! You'll be tagged by a volunteer in the [#careermodules](#) channel to connect with them.

When tagged, join the Zoom room in the [#careermodules](#) description, and I'll direct you to the breakout room with the volunteer.

You'll spend no more than 20 minutes with the volunteer while they conduct a mock live coding with you. They'll provide live feedback, and you can take notes on what to adjust based on their suggestions.



Software Licensing

- Intellectual Property (IP)
 - Everything you create belongs to you
 - This includes your code
- Employers will require you to give this up
 - This may apply without agreement
- Also means you cannot copy/paste all code
 - Legal risks
 - Security risks



Software Licensing

- No license == no sharing
- Open source licensing
 - Grants permission
 - Protects your rights
 - Different options available
 - Most common
 - MIT
 - Apache
 - GNU GPL



Software Licensing

- MIT License
 - Grants permission to do whatever
 - Protects you from liability
- Apache License
 - Same rights granted as MIT
 - Prevents anyone from claiming patent
 - patent can be on the work done on top
- GNU GPLv3
 - Grants permission with requirements
 - Must share any derived code



Software Licensing

- Other (possibly non-binding) licenses
 - WTFPL
 - 996.ICU
- Use choosealicense.com
- Add license to your Github
 - LICENSE.txt



Free Open Source Software

- Free software you can help build
 - Many companies contribute
 - Great way to learn
 - and build resume
 - Allows you to give back
- www.firsttimersonly.com



github do's and don't-s

DO

- Participate in Open-Source Projects
- Frequently Commit when working
- Write good project descriptions
- Write good comments on code
- Fork projects you are interested in working on.

DON'T

- Participate in Open-Source Projects that have potential illegal implications
- Participate in stealing code
- Forget to credit authors in borrowed code or API's



Digital Footprint

- Google the following prior to the Apprenticeship Program
 - Your email address
 - The name on your resume
 - your email address username
 - Check Image search on your name. Locking down facebook-> Settings->Privacy Checkup
[https://www.facebook.com/privacy/checkup](https://www.facebook.com/privacy/checkup?source=settings_and_privacy)
[source=settings_and_privacy](https://www.facebook.com/privacy/checkup?source=settings_and_privacy)



README

<https://docs.github.com/en/repositories/managing-your-repositorys-settings-and-features/customizing-your-repository/about-readmes>

<https://www.freecodecamp.org/news/how-to-write-a-good-readme-file/>



Q & A



Group Activity

- Stand up
- Project work

