

Canny_Edge_Detection

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1 Canny Edge Detection – Manually Computed

Five Steps in Canny Edge Detection:

(i) Noise Reduction:

Using Gaussian kernel:

$$H_{ij} = \frac{1}{2\pi\sigma^2} \exp\left(-\frac{(i-(k+1))^2 + (j-(k+1))^2}{2\sigma^2}\right); 1 \leq i, j \leq (2k+1)$$

for $2k+1 \times 2k+1$ sized kernel.

Our case: $k=1$.

(2) Apply Sobel kernels to image obtained from step (1).

Sobel kernels:

$$K_x = \begin{bmatrix} -1 & 0 & 1 \\ -2 & 0 & 2 \\ -1 & 0 & 1 \end{bmatrix} \text{ and } K_y = \begin{bmatrix} 1 & 2 & 1 \\ 0 & 0 & 0 \\ -1 & -2 & -1 \end{bmatrix}$$

Compute Magnitude G of the gradient as:

$$|G| = \sqrt{I_x^2 + I_y^2} \quad (I_x \text{ \& } I_y \text{ are gradients obtained from sobel filter}).$$

$$\text{slope}(\theta) = \arctan\left(\frac{I_x}{I_y}\right).$$

(3) Non-Maximum Suppression to above output in step (2)

→ Goes through all the points on the above gradient intensity matrix.

→ Find the pixels with max. value in the edge direction.

(4) Double Thresholding: Identify strong, weak and non-relevant pixels using thresholds.

(5) Hysteresis: Transform weak pixel to strong if at least one pixel around is strong.

These steps are used for our 5×5 image patch to compute Canny edge detection using python as shown below:

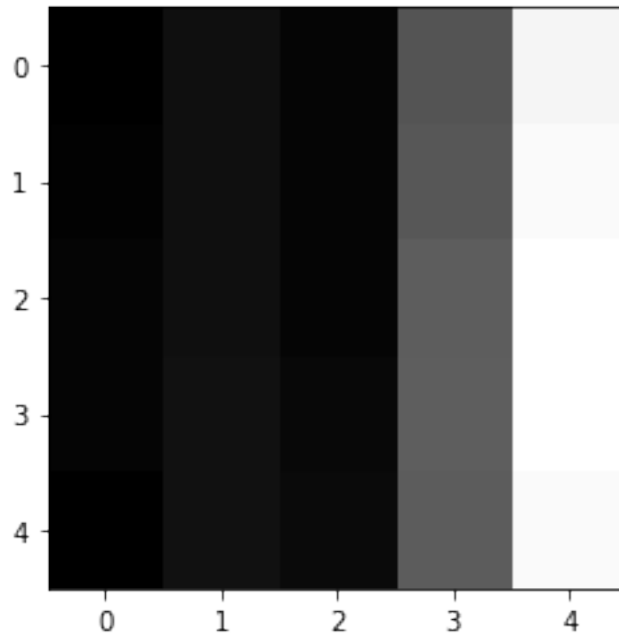
```
[1]: import numpy as np
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
import os
```

2 Read Image

```
[2]: img = mpimg.imread('image_patch/e4.jpg')
print(img)
plt.imshow(img, 'gray')
```

```
[[ 28  39  32  87 199]
 [ 30  39  32  89 202]
 [ 32  39  32  93 206]
 [ 32  40  34  94 206]
 [ 28  40  35  92 202]]
```

```
[2]: <matplotlib.image.AxesImage at 0x7fdbe8f9c7f0>
```



2.1 Functions to compute each steps defined below sequentially

```
[3]: def convolve(img, kernel):

    img_height = img.shape[0]
    img_width = img.shape[1]
    pad_height = kernel.shape[0] // 2
    pad_width = kernel.shape[1] // 2
```

```

pad = ((pad_height, pad_height), (pad_height, pad_width))
g = np.empty(img.shape, dtype=np.float64)
img = np.pad(img, pad, mode='constant', constant_values=0)
# Do convolution
for i in np.arange(pad_height, img_height+pad_height):
    for j in np.arange(pad_width, img_width+pad_width):
        roi = img[i - pad_height:i + pad_height +
                  1, j - pad_width:j + pad_width + 1]
        g[i - pad_height, j - pad_width] = (roi*kernel).sum()

if (g.dtype == np.float64):
    kernel = kernel / 255.0
    kernel = (kernel*255).astype(np.uint8)
else:
    g = g + abs(np.amin(g))
    g = g / np.amax(g)
    g = (g*255.0)
return g

```

```

[4]: def gaussian_kernel(size, sigma=0.5):
    size = int(size) // 2
    x, y = np.mgrid[-size:size+1, -size:size+1]
    normal = 1 / (2.0 * np.pi * sigma**2)
    g = np.exp(-((x**2 + y**2) / (2.0*sigma**2))) * normal
    return g

g = gaussian_kernel(3)

```

```

[5]: # from scipy.ndimage.filters import convolve
def sobel_filters(img):
    Kx = np.array([[ -1, 0, 1], [-2, 0, 2], [-1, 0, 1]], np.float32)
    Ky = np.array([[ 1, 2, 1], [0, 0, 0], [-1, -2, -1]], np.float32)
    Ix = convolve(img, Kx)
    Iy = convolve(img, Ky)

    G = np.hypot(Ix, Iy)
    G = G / G.max() * 255
    theta = np.arctan2(Iy, Ix)

    return (G, theta)

```

```

[6]: def non_max_suppression(img, D):
    M, N = img.shape
    Z = np.zeros((M,N), dtype=np.int32)
    angle = D * 180. / np.pi
    angle[angle < 0] += 180

```

```

for i in range(1,M-1):
    for j in range(1,N-1):
        try:
            q = 255
            r = 255

            #angle 0
            if (0 <= angle[i,j] < 22.5) or (157.5 <= angle[i,j] <= 180):
                q = img[i, j+1]
                r = img[i, j-1]
            #angle 45
            elif (22.5 <= angle[i,j] < 67.5):
                q = img[i+1, j-1]
                r = img[i-1, j+1]
            #angle 90
            elif (67.5 <= angle[i,j] < 112.5):
                q = img[i+1, j]
                r = img[i-1, j]
            #angle 135
            elif (112.5 <= angle[i,j] < 157.5):
                q = img[i-1, j-1]
                r = img[i+1, j+1]

            if (img[i,j] >= q) and (img[i,j] >= r):
                Z[i,j] = img[i,j]
            else:
                Z[i,j] = 0

        except IndexError as e:
            pass

return Z

```

```

[7]: def threshold(img, lowThresholdRatio=0.05, highThresholdRatio=0.09):

```

```

    highThreshold = img.max() * highThresholdRatio;
    lowThreshold = highThreshold * lowThresholdRatio;

    M, N = img.shape
    res = np.zeros((M,N), dtype=np.int32)

    weak = np.int32(25)
    strong = np.int32(255)

    strong_i, strong_j = np.where(img >= highThreshold)
    zeros_i, zeros_j = np.where(img < lowThreshold)

```

```

weak_i, weak_j = np.where((img <= highThreshold) & (img >= lowThreshold))

res[strong_i, strong_j] = strong
res[weak_i, weak_j] = weak

return (res, weak, strong)

```

```

[8]: def hysteresis(img, weak, strong=255):
    M, N = img.shape
    for i in range(1, M-1):
        for j in range(1, N-1):
            if (img[i,j] == weak):
                try:
                    if ((img[i+1, j-1] == strong) or (img[i+1, j] == strong) or
→(img[i+1, j+1] == strong)
                        or (img[i, j-1] == strong) or (img[i, j+1] == strong)
                        or (img[i-1, j-1] == strong) or (img[i-1, j] == strong)
→or (img[i-1, j+1] == strong)):
                        img[i, j] = strong
                else:
                    img[i, j] = 0
            except IndexError as e:
                pass
    return img

```

3 Step1: Output after applying Gaussian Kernel

```

[9]: smoothed_img = convolve(img, gaussian_kernel(3))
print(smoothed_img)
plt.imshow(smoothed_img, 'gray')

```

```

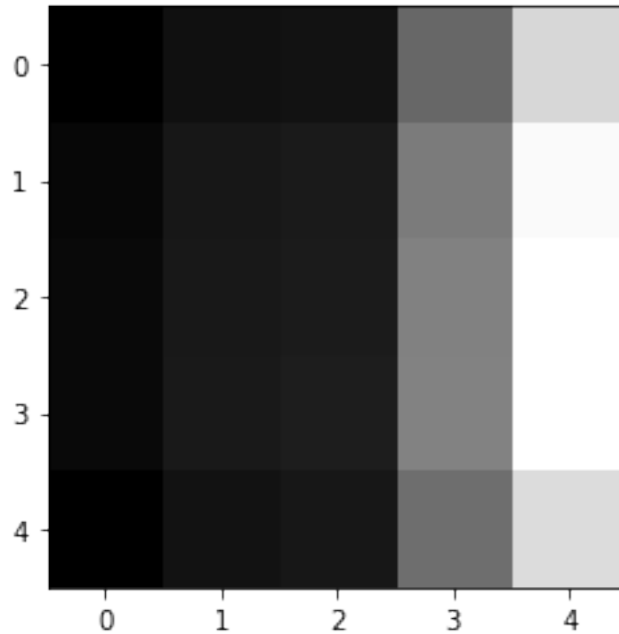
[[ 24.22493853  34.08065179  35.47714976  85.6846606  152.62449028]
 [ 28.53763541  38.33601967  39.92230447  97.79679216 173.25762753]
 [ 29.99484928  38.64113141  40.48588756 101.00467156 176.44218674]
 [ 29.90869217  39.43840532  42.04091865 101.9975799  176.55166405]
 [ 24.49506998  35.10854043  38.1462266   89.88544834 155.36806414]]

```

```

[9]: <matplotlib.image.AxesImage at 0x7fdb6edc580>

```



4 Step2: Sobel Operation to Compute Gradient and Slope

```
[10]: grad, slope = sobel_filters(smoothed_img)
print('-----Gradients-----\n', grad)
print('\n-----Slope-----\n', slope)

-----Gradients-----
[[ 64.9949999  67.74511062 122.90429673 249.90093865 236.1340412 ]
 [ 68.30093148  22.16329718 106.72968973 237.80725169 176.10919083]
 [ 70.50345571  20.3921768  112.24390427 245.43034896 182.70772159]
 [ 69.69089828  23.022892   110.46997801 238.27380823 181.12280929]
 [ 67.2311872   70.86349709 128.9536358  255.          243.30810674]]

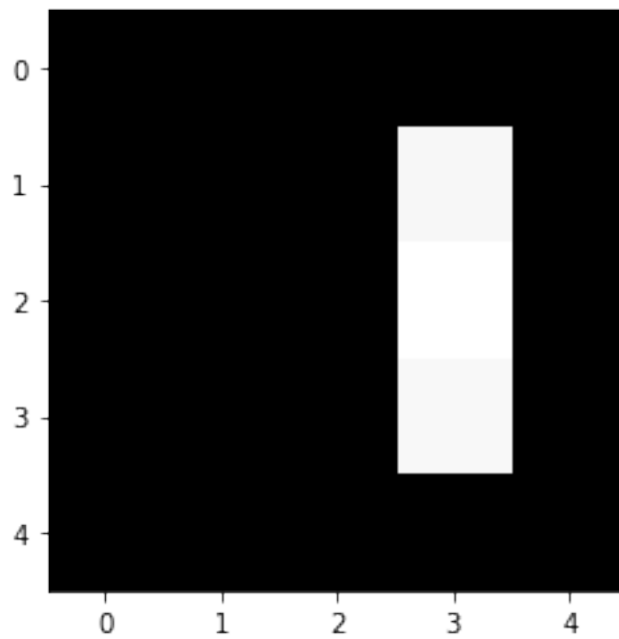
-----Slope-----
[[-0.73054705 -1.34140128 -0.92526632 -0.83834108 -2.11547271]
 [-0.10735651 -0.42040278 -0.12768018 -0.11391294 -2.97837489]
 [-0.02478907 -0.12727621 -0.03864546 -0.02558775 -3.11474803]
 [ 0.09492764  0.29869271  0.07962668  0.08720124  3.00750849]
 [ 0.73565878  1.31506453  0.9189068  0.85305276  2.12516632]]
```

5 Step3: Non-Maximum Supression

```
[11]: non_max_img = non_max_suppression(grad, slope)
      print(non_max_img)
      plt.imshow(non_max_img, 'gray')
```

```
[[ 0  0  0  0  0]
 [ 0  0  0 237 0]
 [ 0  0  0 245 0]
 [ 0  0  0 238 0]
 [ 0  0  0  0  0]]
```

```
[11]: <matplotlib.image.AxesImage at 0x7fdbe6eb80>
```



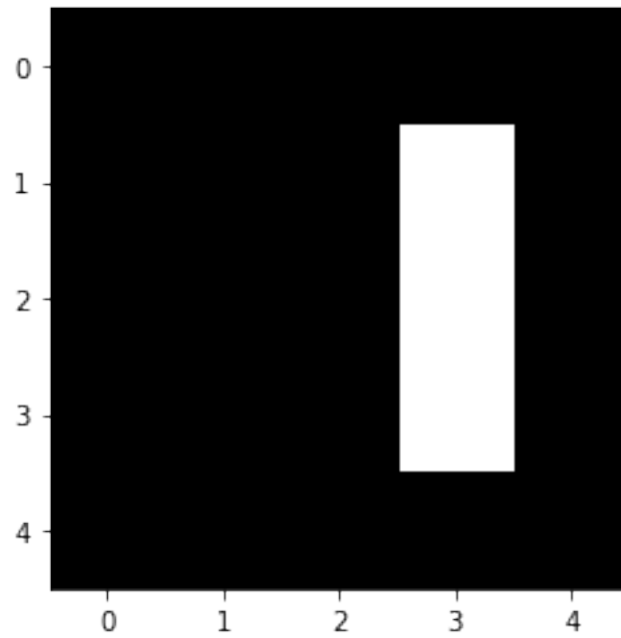
6 Step4: Double Thresholding

```
[12]: thres_img, weak, strong = threshold(non_max_img)
      print(thres_img)
      plt.imshow(thres_img, 'gray')
```

```
[[ 0  0  0  0  0]
 [ 0  0  0 255 0]
 [ 0  0  0 255 0]
 [ 0  0  0 255 0]
 [ 0  0  0  0  0]]
```



```
[12]: <matplotlib.image.AxesImage at 0x7fdb6e23280>
```



7 Step 5: Final Output with Hysteresis

```
[13]: final_image = hysteresis(thres_img, weak)
      print(final_image)
      plt.imshow(final_image, 'gray')
```

```
[[ 0  0  0  0  0]
 [ 0  0  0 255 0]
 [ 0  0  0 255 0]
 [ 0  0  0 255 0]
 [ 0  0  0  0 0]]
```

```
[13]: <matplotlib.image.AxesImage at 0x7fdb66df7850>
```

