



CZ4062 Assignment

# Fuzzing Report

Group 35

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# 1 CONTENTS

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2	Observations of Fuzzing Process .....	3
2.1	cxxfilt_1542666721080 .....	3
2.1.1	Execution Speed .....	3
2.1.2	Paths Info.....	3
2.1.3	Abnormal Info.....	4
2.1.4	Findings of Mutation Operators .....	4
2.2	strings_1542666723047 .....	5
2.2.1	Execution Speed .....	5
2.2.2	Paths Info.....	5
2.2.3	Abnormal Info.....	6
2.2.4	Findings of Mutation Operators .....	6
3	Crash Analysis .....	7
3.1	GNU c++filt 2.15 .....	7
3.1.1	A null pointer dereference in function work_stuff_copy_to_from()(cplus-dem.c:1208) .....	7
3.1.2	A null pointer dereference in function cplus_demangle_type()(cp-demangle.c:1827).....	7
3.1.3	A read invalid address in function d_name()(cp-demangle.c:1167) .....	8
3.1.4	A null pointer dereference in function do_type()(cplus-dem.c:3760).....	9
3.1.5	A read invalid address in function d_substitution()(cp-demangle.c:2589) .....	10
3.2	GNU strings 2.15 .....	11
3.2.1	A null pointer dereference in function bfd_section_from_shdr()(elf.c:1657) .....	11
3.2.2	A null pointer dereference in function bfd_section_from_shdr()(elf.c:1652) .....	11
3.2.3	A null pointer dereference in function bfd_hash_lookup()(hash.c:374) .....	12
3.2.4	A read invalid address in function bfd_alloc()(opncls.c:652) .....	12
3.2.5	A null pointer dereference in _bfd_elf_make_section_from_shdr bfd_alloc()(elf.c:746) .....	13

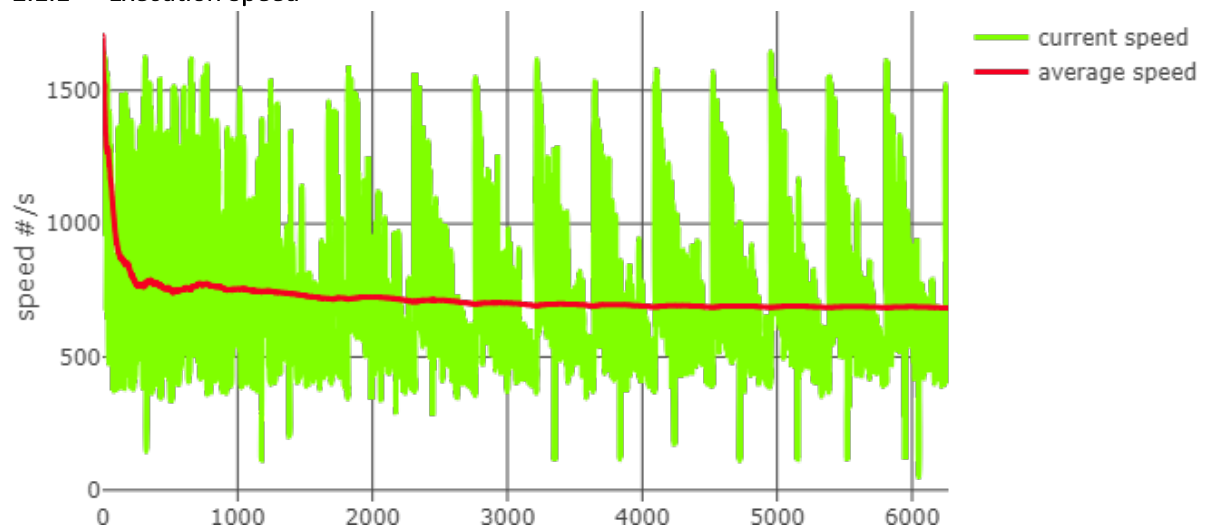
## 2 OBSERVATIONS OF FUZZING PROCESS

Fuzzing was performed on two of the provided programs, GNU c++filt 2.15 and GNU strings 2.15 over approximately 26 hours with 3 CPU cores each.

### 2.1 CXXFILT\_1542666721080

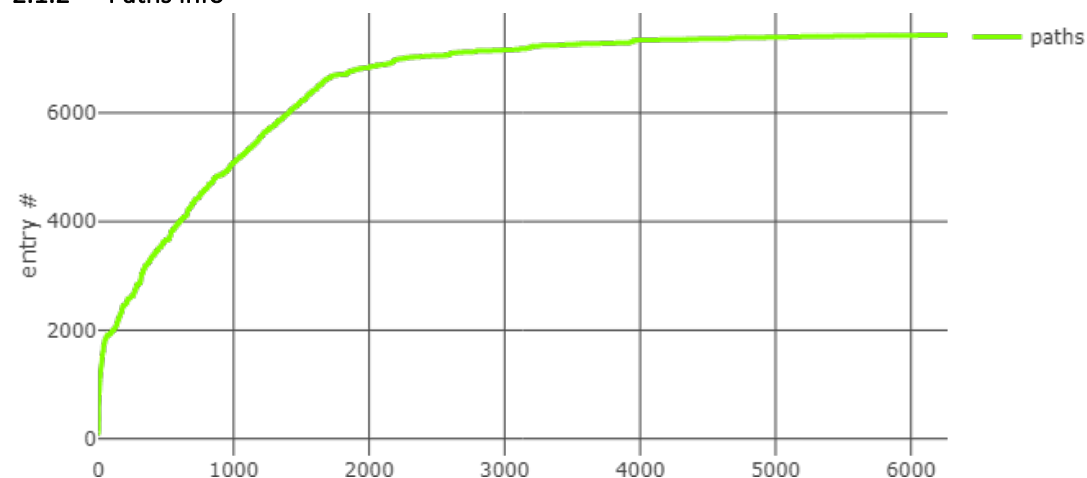
Fuzzing for GNU c++filt 2.15 started at 20/11/2018 6:32:01 and ended at 21/11/2018 8:39:30.

#### 2.1.1 Execution Speed



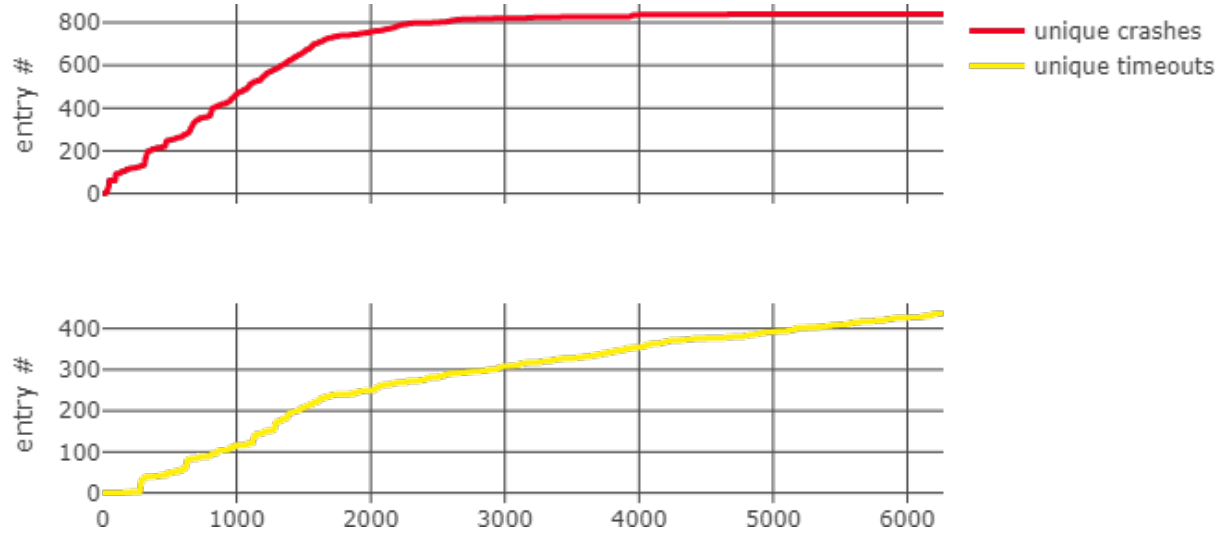
The average execution speed was around 700 per second, with a higher average speed of more than 1500 at the start and stabilizing at slightly less than 700. There is a clear pattern of the current speed throughout the fuzzing, showing the start and end of different stages.

#### 2.1.2 Paths Info



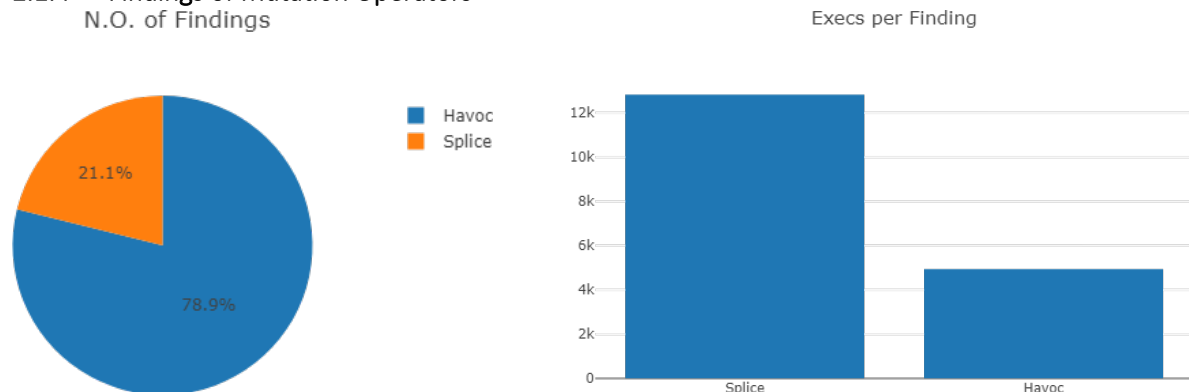
The fuzzing tool tested a total of 7429 paths, with lesser new paths found after about 8 hours.

### 2.1.3 Abnormal Info



There was a total of 840 unique crashes and 437 unique timeouts found. The unique crashes curve closely mirrors the paths curve, as only with new paths are unique crashes and timeouts discovered.

### 2.1.4 Findings of Mutation Operators

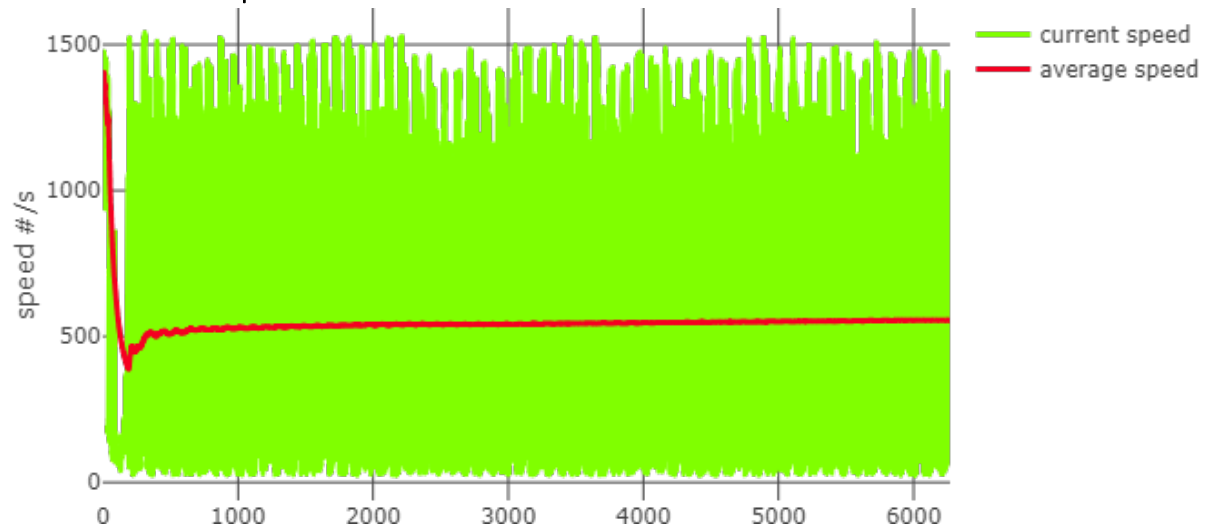


The Havoc mutation operator is more prevalent than Splice in the fuzzing of the program.

## 2.2 STRINGS\_1542666723047

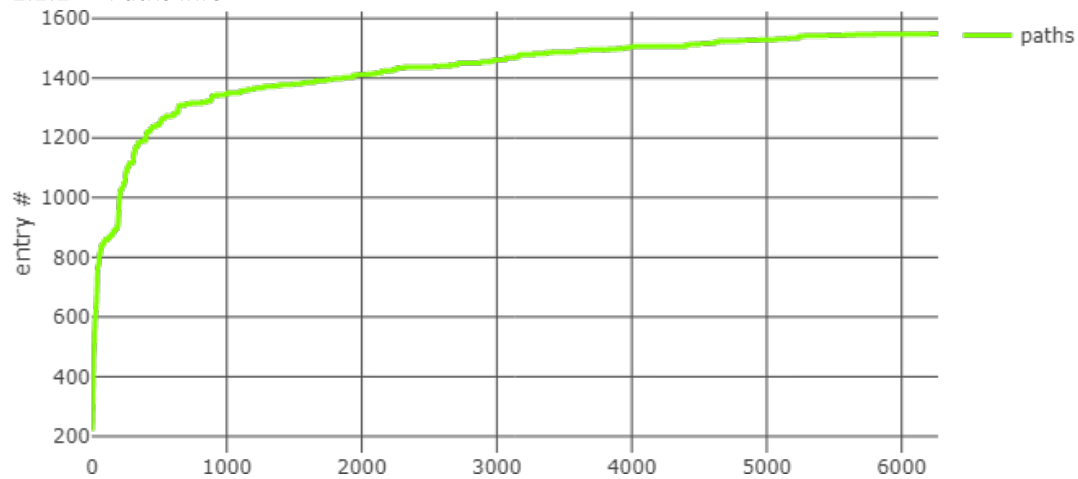
Fuzzing for GNU strings 2.15 started at 20/11/2018 6:32:03 and ended at 21/11/2018 8:39:31.

### 2.2.1 Execution Speed



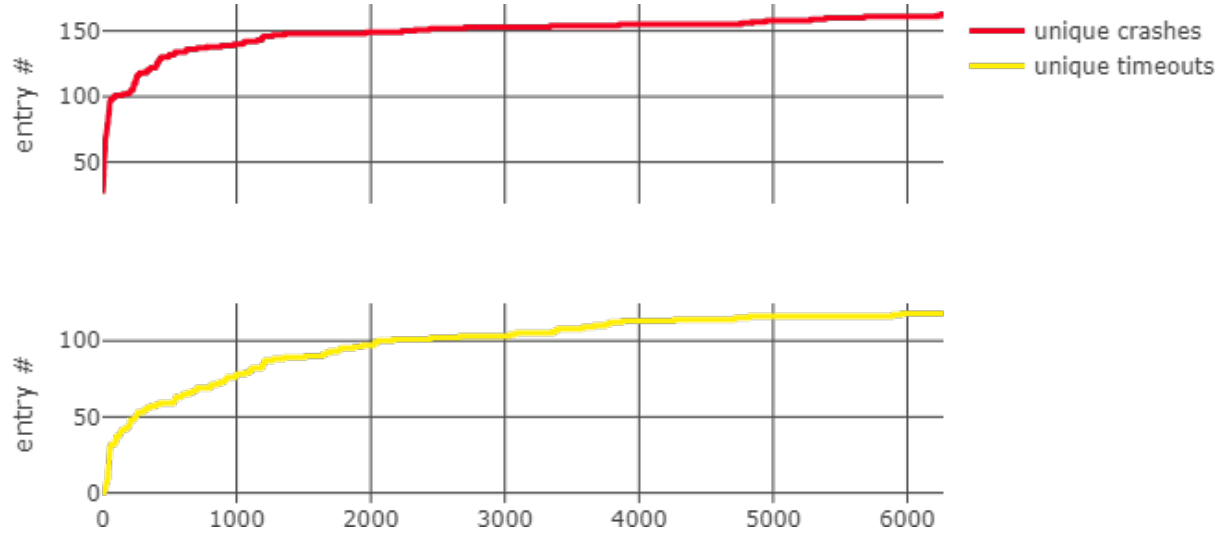
The average execution speed was around 550 per second, with a higher average speed of more than 1400 at the start and stabilizing at around 550.

### 2.2.2 Paths Info



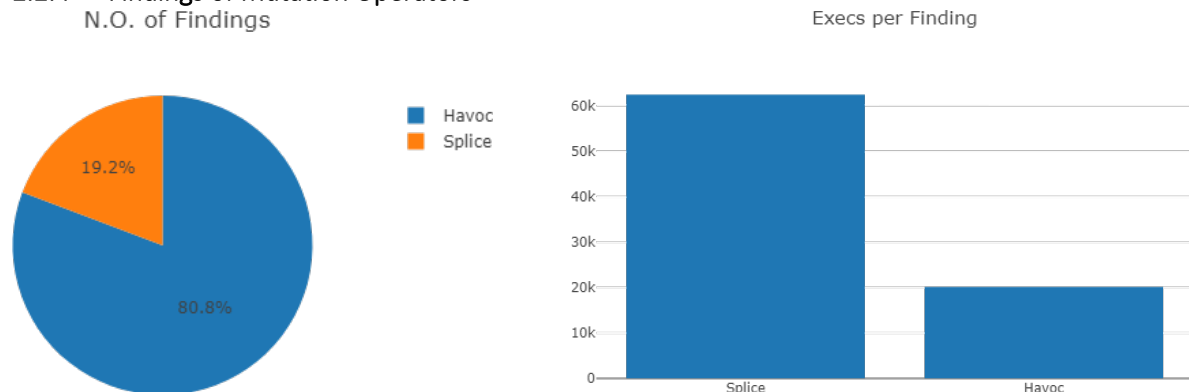
The fuzzing tool tested a total of 1549 paths, with lesser new paths found after about 4 hours.

### 2.2.3 Abnormal Info



There was a total of 163 unique crashes and 118 unique timeouts found. These curves closely mirror the paths curve, as only with new paths are unique crashes and timeouts discovered.

### 2.2.4 Findings of Mutation Operators



The Havoc mutation operator is more prevalent than Splice in the fuzzing of the program.

## 3 CRASH ANALYSIS

Crashes from GNU c++filt 2.15 and GNU strings 2.15 were triaged and analysed using GDB.

### 3.1 GNU C++FILT 2.15

The source of GNU c++filt 2.15 was obtained from <http://ftp.gnu.org/gnu/binutils/binutils-2.15.tar.bz2>.

#### 3.1.1 A null pointer dereference in function work\_stuff\_copy\_to\_from()(cplus-dem.c:1208)

Input File: w01\_000000,sig:11,Havoc:5594:27520,src:w01\_000115

```
Program received signal SIGSEGV, Segmentation fault.
strlen () at ../sysdeps/x86_64/strlen.S:106
106      ../sysdeps/x86_64/strlen.S: No such file or directory.
(gdb) bt
#0  strlen () at ../sysdeps/x86_64/strlen.S:106
#1  0x00000000004f1f7c in work_stuff_copy_to_from (to=0xffffffffe430, from=0xffffffffe570)
    at ../liberty/cplus-dem.c:1208
#2  0x00000000004ef73c in iterate_demangle_function (work=0xffffffffe570, mangled=<optimized out>,
    declp=0xffffffffe4f0, scan=0x7339c5 <mbuffer+5> "__p__") at ../liberty/cplus-dem.c:2625
#3  0x00000000004dbc65 in internal_cplus_demangle (work=0xffffffffe570, mangled=<optimized out>)
    at ../liberty/cplus-dem.c:2865
#4  0x00000000004dab41 in cplus_demangle (mangled=0x7339c0 <mbuffer> "_Q____p__", options=<optimized out>)
    at ../liberty/cplus-dem.c:936
#5  0x00000000004027b9 in main (argc=<optimized out>, argv=<optimized out>) at ../binutils/cxxfilt.c:270
```

##### 3.1.1.1 *liberty/cplus-dem.c*

```
1206 for (i = 0; i < from->numb; i++)
1207 {
1208     int len = strlen (from->btypevec[i]) + 1;
1209
1210     to->btypevec[i] = xmalloc (len);
1211     memcpy (to->btypevec[i], from->btypevec[i], len);
1212 }
```

##### 3.1.1.2 *Values*

```
(gdb) p from
$36 = (struct work_stuff *) 0xffffffffe570
(gdb) p from->btypevec
$37 = (char **) 0x75d430
(gdb) p from->numb
$38 = 1
(gdb) p from->btypevec[0]
$39 = 0x0
(gdb) p *from->btypevec[0]
Cannot access memory at address 0x0
```

The pointer at from->btypevec[0] points to address 0x0, which is a null pointer dereference.

#### 3.1.2 A null pointer dereference in function cplus\_demangle\_type()(cp-demangle.c:1827)

Input File: w01\_000001,sig:11,Havoc:5470:31360,src:w01\_000129

```
Program received signal SIGSEGV, Segmentation fault.
cplus_demangle_type (di=0xffffffffe4b8) at ../liberty/cp-demangle.c:1827
1827      ../liberty/cp-demangle.c: No such file or directory.
(gdb) bt
#0  cplus_demangle_type (di=0xffffffffe4b8) at ../liberty/cp-demangle.c:1827
#1  0x0000000000501e7b in d_bare_function_type (di=0xffffffffe4b8, has_return_type=0)
    at ../liberty/cp-demangle.c:2041
#2  0x00000000004f4b4a in d_encoding (di=0xffffffffe4b8, top_level=0) at ../liberty/cp-demangle.c:1091
```

```
#3 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#4 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#5 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#6 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#7 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#8 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#9 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#10 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#11 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#12 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#13 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#14 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=1) at ../../libiberty/cp-demangle.c:1056
#15 0x00000000050026a in cplus_demangle_mangled_name (top_level=1, di=<optimized out>)
    at ../../libiberty/cp-demangle.c:980
#16 d_demangle (mangled=0x7339c0 <mbuffer> "_ZZZZZdd", options=267, palc=0x7fffffff550)
    at ../../libiberty/cp-demangle.c:3853
#17 0x00000000050001c in cplus_demangle_v3 (mangled=0x12 <error: Cannot access memory at address 0x12>,
    options=7649760) at ../../libiberty/cp-demangle.c:4011
#18 0x0000000004daa6c in cplus_demangle (mangled=0x7339c0 <mbuffer> "_ZZZZZdd", options=<optimized out>)
    at ../../libiberty/cplus-dem.c:921
#19 0x0000000004027b9 in main (argc=<optimized out>, argv=<optimized out>) at ../../binutils/cxxfilt.c:270
```

### 3.1.2.1 libiberty/cp-demangle.c

```
1819 switch (peek)
1820 {
1821     case 'a': case 'b': case 'c': case 'd': case 'e': case 'f': case 'g':
1822     case 'h': case 'i': case 'j':         case 'l': case 'm': case 'n':
1823     case 'o':                             case 's': case 't':
1824     case 'v': case 'w': case 'x': case 'y': case 'z':
1825         ret = d_make_builtin_type (di,
1826                                     &cplus_demangle_builtin_types[peek - 'a']);
1827         di->expansion += ret->u.s_builtin.type->len;
1828         can_subst = 0;
1829         d_advance (di, 1);
1830         break;
```

### 3.1.2.2 Values

```
(gdb) p ret
$1 = (struct demangle_component *) 0x0
(gdb) p ret->u.s_builtin.type
Cannot access memory at address 0x8
```

The pointer at ret points to address 0x0, which is a null pointer dereference.

### 3.1.3 A read invalid address in function d\_name()(cp-demangle.c:1167)

Input File: w01\_000015,sig:11,Havoc:1323:30080,src:w01\_000270

```
Program received signal SIGSEGV, Segmentation fault.
0x000000000500ff7 in d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1167
1167 ../../libiberty/cp-demangle.c: No such file or directory.
(gdb) bt
#0 0x000000000500ff7 in d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1167
#1 0x0000000004f62a3 in d_class_enum_type (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2082
#2 cplus_demangle_type (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1846
#3 0x000000000501e7b in d_bare_function_type (di=0x7fffffff4b8, has_return_type=0)
    at ../../libiberty/cp-demangle.c:2041
#4 0x0000000004f4b4a in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1091
#5 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#6 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#7 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#8 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#9 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#10 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#11 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#12 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#13 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#14 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#15 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#16 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#17 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#18 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#19 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=1) at ../../libiberty/cp-demangle.c:1056
#20 0x00000000050026a in cplus_demangle_mangled_name (top_level=1, di=<optimized out>)
    at ../../libiberty/cp-demangle.c:980
```



```
#21 d_demangle (mangled=0x7339c0 <mbuffer> "_ZZZZZZ", options=267, palc=0x7fffffff550)
  at ../../liberty/cp-demangle.c:3853
#22 0x00000000050001c in cplus_demangle_v3 (mangled=0x7fffffff4b8 "\300\071s", options=-7376)
  at ../../liberty/cp-demangle.c:4011
#23 0x0000000004daa6c in cplus_demangle (mangled=0x7339c0 <mbuffer> "_ZZZZZZ", options=<optimized out>)
  at ../../liberty/cplus-dem.c:921
#24 0x0000000004027b9 in main (argc=<optimized out>, argv=<optimized out>) at ../../binutils/cxxfilt.c:270
```

### 3.1.3.1 *liberty/cp-demangle.c*

```
1111 char peek = d_peek_char (di);
1112 struct demangle_component *dc;
1113
1114 switch (peek)
1115 {
...
1165 default:
1166     dc = d_unqualified_name (di);
1167     if (d_peek_char (di) == 'I')
```

### 3.1.3.2 *Values*

```
(gdb) p peek
$2 = <optimized out>
(gdb) p di
$3 = (struct d_info *) 0x7fffffff4b8
```

The pointer to di is not 0x0, so this is not a null pointer dereference bug. The d\_peek\_char() function probably tried to read an invalid address. We are unable to confirm this as d\_peek\_char() is not part of the package.

## 3.1.4 A null pointer dereference in function do\_type()(cplus-dem.c:3760)

Input File: w01\_000200,sig:11,Havoc:287:368,src:w01\_001883

```
Program received signal SIGSEGV, Segmentation fault.
0x0000000004d5e8a in do_type (work=0x7fffffff570, mangled=0x7fffffff4e8, result=0x7fffffff340)
  at ../../liberty/cplus-dem.c:3760
3760 ../../liberty/cplus-dem.c: No such file or directory.
(gdb) bt
#0 0x0000000004d5e8a in do_type (work=0x7fffffff570, mangled=0x7fffffff4e8, result=0x7fffffff340)
  at ../../liberty/cplus-dem.c:3760
#1 0x0000000004dfe9a in demangle_signature (work=0x7fffffff570, mangled=0x7fffffff4e8, declp=0x7fffffff4f0)
  at ../../liberty/cplus-dem.c:1436
#2 0x0000000004ef7d0 in iterate_demangle_function (work=0x7fffffff570, mangled=<optimized out>,
  declp=0x7fffffff4f0, scan=0x7339c4 <mbuffer+4> "__B333333333_s") at ../../liberty/cplus-dem.c:2636
#3 0x0000000004dbc65 in internal_cplus_demangle (work=0x7fffffff570, mangled=<optimized out>)
  at ../../liberty/cplus-dem.c:2865
#4 0x0000000004dab41 in cplus_demangle (mangled=0x7339c0 <mbuffer> "a_m_B333333333_s", options=<optimized
  out>)
  at ../../liberty/cplus-dem.c:936
#5 0x0000000004027b9 in main (argc=<optimized out>, argv=<optimized out>) at ../../binutils/cxxfilt.c:270
```

### 3.1.4.1 *liberty/cplus-dem.c*

```
3754 /* A back reference to a previously seen squangled type */
3755 case 'B':
3756     (*mangled)++;
3757     if (!get_count (mangled, &n) || n >= work -> numb)
3758         success = 0;
3759     else
3760         string_append (result, work->btypevec[n]);
3761     break;
```

### 3.1.4.2 *Values*

```
(gdb) p work
$6 = (struct work_stuff *) 0x7fffffff570
(gdb) p work->btypevec
$7 = (char **) 0x0
```

The pointer at work-> btypevec points to address 0x0, which is a null pointer dereference.

### 3.1.5 A read invalid address in function d\_substitution()(cp-demangle.c:2589)

Input File: w01\_000400,sig:11,Havoc:182:532,src:w01\_003608

```
Program received signal SIGSEGV, Segmentation fault.
0x0000000004f830b in d_substitution (di=0x7fffffff4b8, prefix=<optimized out>) at ../../libiberty/cp-demangle.c:2589
2589 in ../../libiberty/cp-demangle.c
(gdb) bt
#0 0x0000000004f830b in d_substitution (di=0x7fffffff4b8, prefix=<optimized out>) at ../../libiberty/cp-demangle.c:2589
#1 0x00000000050134d in d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1128
#2 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=0) at ../../libiberty/cp-demangle.c:1056
#3 0x000000000500d82 in d_local_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:2446
#4 d_name (di=0x7fffffff4b8) at ../../libiberty/cp-demangle.c:1120
#5 0x0000000004f46ee in d_encoding (di=0x7fffffff4b8, top_level=1) at ../../libiberty/cp-demangle.c:1056
#6 0x00000000050026a in cplus_demangle_mangled_name (top_level=1, di=<optimized out>) at ../../libiberty/cp-demangle.c:980
#7 d_demangle (mangled=0x7339c0 <mbuffer> "_ZS", 'Z' <repeats 13 times>, "MZZZZZZGZZZ_S____0____", options=267, palc=0x7fffffff550) at ../../libiberty/cp-demangle.c:3853
#8 0x00000000050001c in cplus_demangle_v3 (mangled=0x7fffffff4b8 "\300\071s", options=-1364035264) at ../../libiberty/cp-demangle.c:4011
#9 0x0000000004daa6c in cplus_demangle (mangled=0x7339c0 <mbuffer> "_ZS", 'Z' <repeats 13 times>, "MZZZZZZGZZZ_S____0____", options=<optimized out>) at ../../libiberty/cplus-dem.c:921
#10 0x0000000004027b9 in main (argc=<optimized out>, argv=<optimized out>) at ../../binutils/cxxfilt.c:270
```

#### 3.1.5.1 libiberty/cp-demangle.c

```
2562 if (c == '_' || IS_DIGIT (c) || IS_UPPER (c))
2563 {
2564     int id;
2565
2566     id = 0;
2567
2568     ...
2584     if (id >= di->next_sub)
2585         return NULL;
2586     ++di->did_subs;
2587
2588     return di->subs[id];
2589 }
2590
```

#### 3.1.5.2 Values

```
(gdb) p di
$24 = (struct d_info *) 0x7fffffff4b8
(gdb) p di->next_sub
$26 = 0
(gdb) p di->subs
$27 = (struct demangle_component **) 0x7fffffffdaa0
(gdb) p di->subs[0]
$30 = (struct demangle_component *) 0x7fffffff4b8
```

The pointer at di and di->subs[0] both point to the same address 0x7fffffff4b8, which will likely result in a read invalid address when accessing other pointers in the struct.

## 3.2 GNU STRINGS 2.15

The source of GNU strings 2.15 was obtained from <http://ftp.gnu.org/gnu/binutils/binutils-2.15.tar.bz2>.

### 3.2.1 A null pointer dereference in function bfd\_section\_from\_shdr()(elf.c:1657)

Input File: 01\_000000,sig:11,Havoc:34:18304,src:w00\_000000

```
Program received signal SIGSEGV, Segmentation fault.
0x000000000431c39 in bfd_section_from_shdr (abfd=0x71c080, shindex=515) at ../../bfd/elf.c:1657
1657 ../../bfd/elf.c: No such file or directory.
(gdb) bt
#0 0x000000000431c39 in bfd_section_from_shdr (abfd=0x71c080, shindex=515) at ../../bfd/elf.c:1657
#1 0x000000000477dbb in bfd_elf32_object_p (abfd=0x71c080) at ../../bfd/elfcode.h:689
#2 0x000000000408d91 in bfd_check_format_matches (abfd=0x71c080, format=<optimized out>, matching=0x0)
    at ../../bfd/format.c:228
#3 0x00000000040298f in strings_object_file (file=<optimized out>) at ../../binutils/strings.c:350
#4 strings_file (file=<optimized out>) at ../../binutils/strings.c:380
#5 main (argc=2, argv=0x7fffffff6d8) at ../../binutils/strings.c:298
```

#### 3.2.1.1 bfd/elf.c

```
1652 Elf_Internal_Shdr *hdr = elf_elfsections (abfd)[shindex];
1653 Elf_Internal_Ehdr *ehdr = elf_elfheader (abfd);
1654 const struct elf_backend_data *bed = get_elf_backend_data (abfd);
1655 const char *name;
1656
1657 name = elf_string_from_elf_strtab (abfd, hdr->sh_name);
```

#### 3.2.1.2 Values

```
(gdb) p abfd
$1 = (bfd *) 0x71c080
(gdb) p hdr
$3 = (Elf_Internal_Shdr *) 0x0
(gdb) p hdr->sh_name
Cannot access memory at address 0x0
```

The pointer at hdr points to address 0x0, which is a null pointer dereference.

### 3.2.2 A null pointer dereference in function bfd\_section\_from\_shdr()(elf.c:1652)

Input File: w01\_000026,sig:11,Splice:1:16,src:w01\_000093

```
Program received signal SIGSEGV, Segmentation fault.
0x000000000431c2a in bfd_section_from_shdr (abfd=0x71c080, shindex=924872556) at ../../bfd/elf.c:1652
1652 in ../../bfd/elf.c
(gdb) bt
#0 0x000000000431c2a in bfd_section_from_shdr (abfd=0x71c080, shindex=924872556) at ../../bfd/elf.c:1652
#1 0x000000000432875 in bfd_section_from_shdr (abfd=0x71c080, shindex=3) at ../../bfd/elf.c:1751
#2 0x000000000477dbb in bfd_elf32_object_p (abfd=0x71c080) at ../../bfd/elfcode.h:689
#3 0x000000000408d91 in bfd_check_format_matches (abfd=0x71c080, format=<optimized out>, matching=0x0)
    at ../../bfd/format.c:228
#4 0x00000000040298f in strings_object_file (file=<optimized out>) at ../../binutils/strings.c:350
#5 strings_file (file=<optimized out>) at ../../binutils/strings.c:380
#6 main (argc=2, argv=0x7fffffff6e8) at ../../binutils/strings.c:298
```

#### 3.2.2.1 bfd/elf.c

```
1652 Elf_Internal_Shdr *hdr = elf_elfsections (abfd)[shindex];
1653 Elf_Internal_Ehdr *ehdr = elf_elfheader (abfd);
1654 const struct elf_backend_data *bed = get_elf_backend_data (abfd);
1655 const char *name;
1656
1657 name = elf_string_from_elf_strtab (abfd, hdr->sh_name);
```

### 3.2.2.2 Values

```
(gdb) p abfd
$4 = (bfd *) 0x71c080
(gdb) p shindex
$5 = 924872556
(gdb) p *abfd
$6 = {id = 0, filename = 0x7fffffff8e8
"out_20181119_22_32_03/crash/w01_000026,sig:11,Splice:1:16,src:w01_000093",
  xvec = 0x4e4828 <bfd_elf32_little_generic_vec>, iostream = 0x71e1d0, cacheable = 1, target_defaulted = 1,
  lru_prev = 0x71c080, lru_next = 0x71c080, where = 3439329535, opened_once = 0, mtime_set = 0, mtime = 0, ifd =
0,
  format = bfd_object, direction = read_direction, flags = 256, origin = 0, output_has_begun = 0, section_htab = {
    table = 0x720430, size = 4051, newfunc = 0x40d330 <bfd_section_hash_newfunc>, memory = 0x71f410}, sections =
0x0,
  section_tail = 0x71c110, section_count = 0, start_address = 4278222956, symcount = 0, outsymbols = 0x0,
  dynsymcount = 0, arch_info = 0x4d5820 <bfd_default_arch_struct>, arelt_data = 0x0, my_archive = 0x0, next = 0x0,
  archive_head = 0x0, has_armap = 0, link_next = 0x0, archive_pass = 0, tdata = {aout_data = 0x71c1e0,
  aout_ar_data = 0x71c1e0, oasys_obj_data = 0x71c1e0, oasys_ar_data = 0x71c1e0, coff_obj_data = 0x71c1e0,
  pe_obj_data = 0x71c1e0, xcoff_obj_data = 0x71c1e0, ecoff_obj_data = 0x71c1e0, ieee_data = 0x71c1e0,
  ieee_ar_data = 0x71c1e0, srec_data = 0x71c1e0, ihex_data = 0x71c1e0, tekhex_data = 0x71c1e0,
  elf_obj_data = 0x71c1e0, nlm_obj_data = 0x71c1e0, bout_data = 0x71c1e0, mmo_data = 0x71c1e0,
  sun_core_data = 0x71c1e0, sco5_core_data = 0x71c1e0, trad_core_data = 0x71c1e0, som_data = 0x71c1e0,
  hpux_core_data = 0x71c1e0, hppabsd_core_data = 0x71c1e0, sgi_core_data = 0x71c1e0, lynx_core_data = 0x71c1e0,
  osf_core_data = 0x71c1e0, cisco_core_data = 0x71c1e0, versados_data = 0x71c1e0, netbsd_core_data = 0x71c1e0,
  mach_o_data = 0x71c1e0, mach_o_fat_data = 0x71c1e0, pef_data = 0x71c1e0, pef_xlib_data = 0x71c1e0,
  sym_data = 0x71c1e0, any = 0x71c1e0}, usrdata = 0x0, memory = 0x71c1b0}
```

The pointer at abfd->sections points to address 0x0, which is a null pointer dereference.

### 3.2.3 A null pointer dereference in function bfd\_hash\_lookup()(hash.c:374)

Input File: w01\_000030,sig:11,Splice:6:16,src:w01\_000198

```
Program received signal SIGSEGV, Segmentation fault.
0x0000000040f8ee in bfd_hash_lookup (table=0x71c0f0, string=0x0, create=1, copy=0) at ../../bfd/hash.c:374
374  ../../bfd/hash.c: No such file or directory.
(gdb) bt
#0 0x0000000040f8ee in bfd_hash_lookup (table=0x71c0f0, string=0x0, create=1, copy=0) at ../../bfd/hash.c:374
#1 0x0000000040daa4 in bfd_make_section_anyway (abfd=0x71c080, name=0x0) at ../../bfd/section.c:941
#2 0x0000000042c25c in _bfd_elf_make_section_from_shdr (abfd=0x71c080, hdr=0x71c790, name=0x0)
  at ../../bfd/elf.c:651
#3 0x00000000431ca7 in bfd_section_from_shdr (abfd=0x71c080, shindex=<optimized out>) at ../../bfd/elf.c:1672
#4 0x00000000477dbb in bfd_elf32_object_p (abfd=0x71c080) at ../../bfd/elfcode.h:689
#5 0x00000000408d91 in bfd_check_format_matches (abfd=0x71c080, format=<optimized out>, matching=0x0)
  at ../../bfd/format.c:228
#6 0x0000000040298f in strings_object_file (file=<optimized out>) at ../../binutils/strings.c:350
#7 strings_file (file=<optimized out>) at ../../binutils/strings.c:380
#8 main (argc=2, argv=0x7fffffff6e8) at ../../binutils/strings.c:298
```

#### 3.2.3.1 bfd/hash.c

```
371 hash = 0;
372 len = 0;
373 s = (const unsigned char *) string;
374 while ((c = *s++) != '\0')
```

### 3.2.3.2 Values

```
(gdb) p s
$8 = (const unsigned char *) 0x1 <error: Cannot access memory at address 0x1>
```

The pointer at s points to address 0x1, which was 0x0 before the ++ operator, which is a null pointer dereference.

### 3.2.4 A read invalid address in function bfd\_alloc()(opncls.c:652)

Input File: w01\_000080,sig:11,Havoc:47:1144,src:w01\_000725

```
Program received signal SIGSEGV, Segmentation fault.
bfd_alloc (abfd=0x363f363636363636, size=7) at ../../bfd/opncls.c:652
652  ../../bfd/opncls.c: No such file or directory.
(gdb) bt
#0 bfd_alloc (abfd=0x363f363636363636, size=7) at ../../bfd/opncls.c:652
```

```
#1 0x00000000416405 in first_phase (abfd=<optimized out>, type=<optimized out>, src=<optimized out>)
    at ../../bfd/tekhex.c:458
#2 pass_over (abfd=<optimized out>, func=<optimized out>) at ../../bfd/tekhex.c:519
#3 tekhex_object_p (abfd=<optimized out>) at ../../bfd/tekhex.c:588
#4 0x00000000408d91 in bfd_check_format_matches (abfd=0x71c080, format=<optimized out>, matching=0x0)
    at ../../bfd/format.c:228
#5 0x0000000040298f in strings_object_file (file=<optimized out>) at ../../binutils/strings.c:350
#6 strings_file (file=<optimized out>) at ../../binutils/strings.c:380
#7 main (argc=2, argv=0x7fffffff6e8) at ../../binutils/strings.c:298
```

### 3.2.4.1 bfd/opncls.c

```
644 void *ret;
645
646 if (size != (unsigned long) size)
647 {
648     bfd_set_error (bfd_error_no_memory);
649     return NULL;
650 }
651
652 ret = objalloc_alloc (abfd->memory, (unsigned long) size);
```

### 3.2.4.2 Values

```
(gdb) p abfd
$9 = (bfd *) 0x363f3636363636
(gdb) p abfd->memory
Cannot access memory at address 0x363f363636374e
(gdb) p *abfd
Cannot access memory at address 0x363f3636363636
(gdb) p size
$10 = 7
```

The pointer at abfd->memory points to address 0x363f363636374e, which is an invalid address.

## 3.2.5 A null pointer dereference in \_bfd\_elf\_make\_section\_from\_shdr bfd\_alloc()(elf.c:746)

Input File: w01\_000130,sig:11,Havoc:603:1104,src:w01\_001202

```
Program received signal SIGSEGV, Segmentation fault.
_bfd_elf_make_section_from_shdr (abfd=<optimized out>, hdr=0x71c6e0, name=<optimized out>) at ../../bfd/elf.c:746
746     in ../../bfd/elf.c
(gdb) bt
#0 _bfd_elf_make_section_from_shdr (abfd=<optimized out>, hdr=0x71c6e0, name=<optimized out>)
    at ../../bfd/elf.c:746
#1 0x00000000432bcb in bfd_section_from_shdr (abfd=0x71c080, shindex=<optimized out>) at ../../bfd/elf.c:1936
#2 0x00000000477dbb in bfd_elf32_object_p (abfd=0x71c080) at ../../bfd/elfcode.h:689
#3 0x00000000408d91 in bfd_check_format_matches (abfd=0x71c080, format=<optimized out>, matching=0x0)
    at ../../bfd/format.c:228
#4 0x0000000040298f in strings_object_file (file=<optimized out>) at ../../binutils/strings.c:350
#5 strings_file (file=<optimized out>) at ../../binutils/strings.c:380
#6 main (argc=2, argv=0x7fffffff6d8) at ../../binutils/strings.c:298
```

### 3.2.5.1 bfd/elf.c

```
744     for (i = 0; i < elf_elfheader (abfd)->e_phnum; i++, phdr++)
745     {
746         if (phdr->p_paddr != 0)
747             break;
748     }
```

### 3.2.5.2 Values

```
(gdb) p phdr
$11 = (Elf_Internal_Phdr *) 0x0
(gdb) p phdr->p_paddr
Cannot access memory at address 0x20
```

The pointer at phdr points to address 0x0, which is a null pointer dereference.