

Simple-Beamer sample

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Outline

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Introduction

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Contents

- Source code

```
#include <iostream>

int main(int argc, char** argv)
{
    // Hello
    const std::string hello = "Hello,World!";
    std::cout << hello << std::endl;

    return 0;
}
```

Graph1

- One Figure in a page.

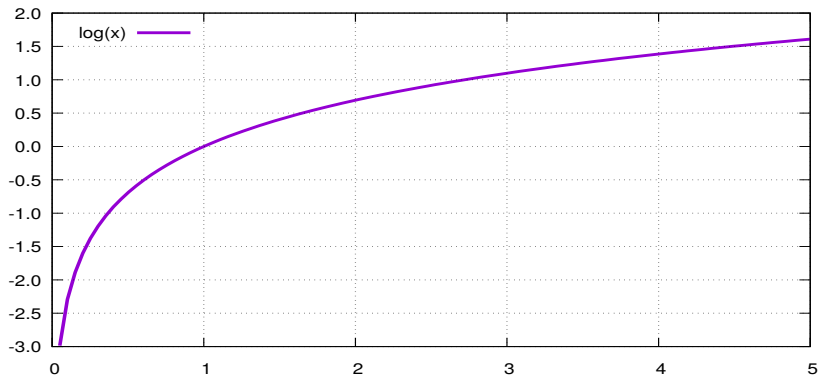


Fig. 1: Natural logarithm of x

Graph2

- Two Figures in a page.

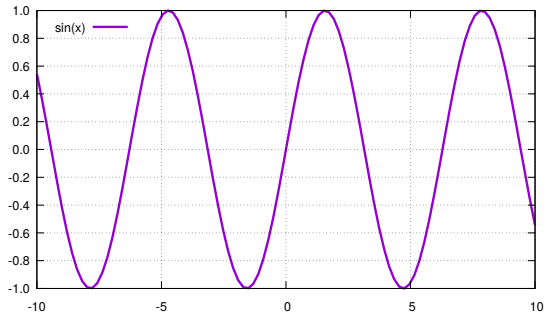


Fig. 2: Graph of $\sin(x)$

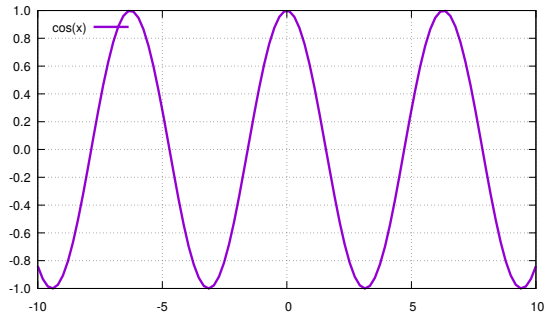


Fig. 3: Graph of $\cos(x)$

Summary

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