

Assignment No 3.

Q1) Explain any 2 module of Node.js :-

→ 1) Core module :-

a) Path module :-

The path module is one of the core modules in the Node.js, designed to handle all path & directory, path in a platform dependent ways.

* Methods :-

- path.basename(path)
- path.dirname(path)
- path.extname(path)
- path.format(path, obj)
- path.join(... path)
- path.resolve(... path)

* Module properties :

- path.sep
- path.delimiter

b) OS module :-

The OS module in Node.js modules a lot of operating system-related utility methods & properties. It allows you to access information about the OS on which Node.js is running.

* Modules :

- 1) os.arch()
- 2) os.cpu()
- 3) os.freemem()
- 4) os.totalmem()

- 5) `os.platform()`
- 6) `os.release()`
- 7) `os.type()`
- 8) `os.homedir()`
- 9) `os.tmpdir()`

2) local module:

Node.js treats each JS file as a separate module. In the module (JS file) all the variables & function are private.

To use variable & functions of a module in another module you need to export them at the end of the JS file.

Q2) Write a program to show current date & time using user defined module in node.js.

1) `dateTimeModule.js`:

```
exports.setCurrentDate & time = function() {
  const currentDate = new Date();
  return currentDate.toLocalString();
};
```

`app.js` :-

```
const dateTimeModule = require("./dateTimeModule");
```

```
const currentTimeDate = require('currentDateTime');
console.log("current date & time:", currentTimeDate);
```

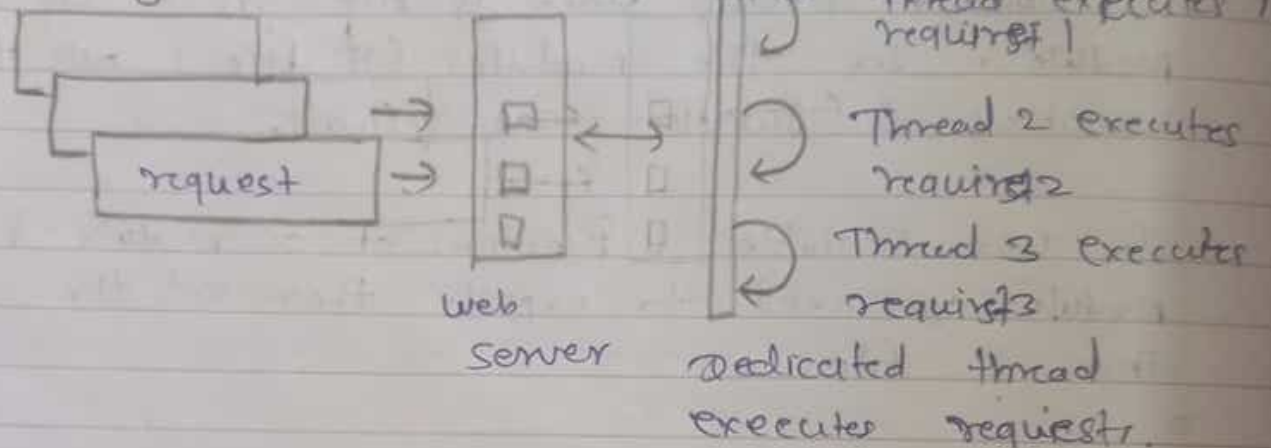
run program:-

```
npm run app.js
```

Q 3) What is nodejs & explain its working & features?
Nodejs :-

Its a single threaded, open source, cross platform javascript runtime environment, built on google open source v8 javascript engine for building fast & scalable server side & networking applications.

- Working :-



- Feature :-

- Nodejs is single thread.
- Asynchronous by default Nodejs address blocking I/O issues by using non-blocking I/O request meaning we can continue making request while other tasks are going on.
- Nodejs is a event-driven, lightweight framework that includes bare minimum module other module can be include as per needs.

Q 4) Write a program to create a server in Node.js & display server response on web page?

→ Server is :-

```
const http = require('http');
```


const port = 3000;

```
const server = http.createServer((req, res) => {  
  res.writeHead(200, { 'content-type': 'text/html' });  
  res.write("hi) hello world <hi>");  
  res.end();  
});
```

```
server.listen(port, () => {  
  console.log("server is running ~");  
});
```

Run Server using Node.js

1) `nod server.js`.

Step 2:

Open a web browser & navigate to
'http://localhost:3000/'

Q5 Write Event of Node.js?

→ Event of Node.js :-

1) ~~EventEmitter~~ :-

✓ The EventEmitter class is a core module in Node.js that allow objects to emit named event that cause function object (listener) to be called. It provides method to emit event add listeners, & remove etc.

2) Events :-

Event are action or occurrence that happen in the system.

3) Event Handlers (Listeners): -

Event handlers also known as listeners, are functions that are invoked, when a particular event is emitted.

4) Event driven architecture: -

Node.js follow an event driven application with most of the API's are run. Chrome & non-blocking. This allows node.js to handle a large number of connection efficiently.

eg

```
const EventEmitter = require('events');  
const myEmitter = new EventEmitter();  
const myEventHandler = () => {  
const myEventHandler = () => {  
  console.log("event occurred");  
};  
myEmitter.on("myevent", myEventHandler);  
myEmitter.emit("myevent");
```

5) Event Loop:

The event loop is key concepts in Node.js for handling I/O operations. Asynchronously it continuously listens for events & triggers the associated event handlers.

