Chih-Hsing (Hathaway) Chen

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EDUCATION

Virginia Tech Falls Church, VA

Master of Engineering in Computer Science

Expected Graduation May 2025

Courses: Data Structures and Algorithm, Cloud Computing, Web Application Development, Mobile Development

SKILLS

Frontend JavaScript, TypeScript, HTML5 | React, Vue

Backend Python, Java, C++, C#, .NET, Kotlin, Golang (Go), Node.js, Scala, SQL | Django, Flask | MySQL, PostgreSQL,

MSSQL, MongoDB, Redis | Hive

AWS Certificate: AWS CLF-C02 | API Gateway, Aurora, CDK, CloudFormation, DynamoDB, EC2, ECS, EKS, ELB,

Lambda, RDS, Route53, S3, VPC

Others Docker, Kubernetes, Terraform | CI/CD, Jenkins | Airflow, ElasticSearch, Grafana, Kafka, Apache NiFi, JUnit,

Oozie, Kibana, Vault, Vim

WORK EXPERIENCE

Big Data Platform Engineer Intern

Reston, VA

Eviden Aug. 2024 - Present

- Managed 10+ AWS EC2 instances with Kubernetes, enabling scalable and distributed data processing clusters
- Integrated Spark and Kafka pipelines for real-time data streaming and processing
- Improved system performance by 30% through optimization of **DNS** resolution and cloud-based networking

Graduate Research Assistant

Falls Church, VA

Virginia Tech May 2024 - Aug. 2024

Project: Designing Social Cyber Vulnerability Measures to Protect Older Adults Online

- Leveraged Kafka for real-time ingestion, applying regex-based filtering to clean data, and collaborated with the FTC
- Stored and analyzed processed data from the YouTube API in AWS Redshift, enabling scalable querying
- Applied Latent Dirichlet Allocation (LDA) for topic modeling to extract the top 5 prevalent scam topics

Software Engineer Intern

New York, NY

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May 2024 - Jul. 2024

- Enhanced website functionality by resolving 50+ issues using **React** and **GraphQL**, applying efficient algorithms and data structures to improve query performance by 25%
- Designed scalable backend services with Serverless APIs and optimized caching with Redis

Software Engineer Research Intern

Taipei, Taiwan

Academia Sinica

Jun. 2021 - Aug. 2023

2023 11th International IEEE/EMBS Conference on Neural Engineering (NER)

- Enhanced model performance using statistical methods and **SMOTE** to address data imbalance, achieving a 32% increase in model accuracy in internal testing
- \bullet Applied transfer learning techniques, boosting classification accuracy from 43% to 75%

Relevant Projects

AchieveIt: Android BucketList Tracker (Kotlin, Room, SQLite, Coroutines) Link

Fall 2024

- Implemented a relational Room database within MVC architecture for real-time CRUD operations
- Optimized app performance using Kotlin coroutines for concurrent data handling and complex SQL queries
- Leveraged ViewModel and LiveData for seamless data binding and lifecycle-aware UI updates

Bookstore Web Development (HTML, CSS, React, TypeScript, Java Servlets, REST APIs) Link Aug. 2023 - Dec. 2023

- Developed a full-stack bookstore application using Java and React, integrating SQL, Servlets, and RESTful APIs for efficient inventory management
- Designed and deployed a scalable short URL system on AWS, leveraging EC2, RDS, ELB, and CI/CD workflows for high availability

River Crossing Game (Java, JUnit, Swing) Link

Fall 2023

- Designed and implemented modular game engines by extending an abstract engine, leveraging **OOP principles** like inheritance and polymorphism
- Refactored and optimized legacy code, including GUI components in **Java Swing**, ensuring scalability and maintainability while maintaining compatibility with existing functionality