

# SHAWN CHI

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## EXPERIENCE

### Ettrics — Interaction Designer

Sep 2021 - Present

- Manage design systems in Figma for multiple client websites
- Provide custom code support to Webflow projects
- Create 3D models in Blender for AR projections on web browsers

### Tendy — UX Engineer

July 2020 - Jan 2021

- Built and Launched a fitness gaming app for iOS
- Redesigning a GPS navigation app
- Redesigning the UI and developed the front-end of a search website

## PROJECTS

### Segment.com

November 2021 - Present

- Troubleshoot Lottie files on web and in After Effects
- Contribute and maintain the design system of its company site.

### Retool.com

August - October 2021

- Provided front-end support to Retool's internal engineers
- Built interactions using the latest Web Animation API

### Patch.io

December 2020 - January 2021

- Built an infinite carousel display on its landing page
- Provide design and tech support to its Webflow site

### Fraud Management App (Mockup)

October - November 2019

- Revamped the information architecture of a B2B software
- Implemented micro and macro interactions of data visualization

## SKILLS

### Design

Prototyping  
Data visualization  
Info Architecture  
Graphic Design  
3D/AR Modelling

### Front End

Frameworks and Libraries  
Cross-browser Testing  
Responsiveness  
Version Control

### Research

Usability testing  
Heuristic Evaluation  
Experimental Analysis

### Languages

HTML  
CSS  
JS & React

### Tools

Figma  
VSCode  
Webflow  
Adobe Suite  
Blender  
GitHub

## EDUCATION

### MS in Human Factors

San Jose State University  
Sep 2018 - Dec 2021

### BA in Behavioral Science

UC Santa Barbara  
Sep 2013 - June 2017

"Bridging the gap between design and development."