C程式設計題

命題者:ZZY		
題目名稱(中文/英文): Compute Word Value		
主要測試觀念: 簡易字串處理		
Basics	Decision and Loops	Functions
 □ Keywords and Identifier □ Variables and Constants □ Programming Data Types ■ Expressions □ Basic Input/Output □ Programming Operators 	☐ Programming ifelse ☐ Programming for Loops ☐ dowhile Loops ☐ break and continue ■ switchcase Statement ☐ Programming goto	 ☐ User-defined Functions ☐ Function Types ☐ Programming recursion ☐ Storage Class (variable life)
Arrays and Strings	Pointers	Structure and Union
☐ Arrays ☐ Multi-dimensional Arrays ☐ Arrays and Functions ■ Strings and Functions	☐ Pointers And Arrays ☐ Pointers And Functions ☐ Dynamic Memory Allocations	☐ Structures and Pointers ☐ Structure and Function ☐ Programming Unions
Files I/0	Miscellaneous	0ther
☐ Files Input/Output basics ☐ Character I/O and String I/O ☐ Block I/O ☐ Advanced File I/O manipulations	☐ Enumeration ☐ Preprocessor ☐ Low level programming ☐ Error handling ☐ Standard/advanced library	 □ Programming logic training □ Programming structure/design training □ Localization issues □
題目說明: In the SCRABBLE Crossword Game, players form words using		
small tiles, each containing a letter and a face value. The		
face value varies from one letter to another, based on the		
letter's rarity. (Here are the face values: 1:AEILNORSTU,		
2:DG, 3:BCMP, 4:FHVWY, 5:K, 8:JX, 10:QZ.) Write a program that		
computes the value of a word by summing the values of its		
letters.		
Your program should allow any mixture of lower-case and		
upper-case letters in the word.		
Hint: Use the toupper library function.		
輸入說明:例如,輸入 patfall		
輸出說明:則輸出:Scrabble Value: 12		
IO 範例 :		
	Sample Input	Sample Output
第一組測資與輸出		
第二組		crabble Value: 25
第三組	NTUST S	crabble Value: 5

附屬資料:		
☑解答程式: ComputeWordValue.c(檔名)		
☑測試資料:input.txt, output.txt		
■ 易,僅需用到基礎程式設計語法與結構(如單迴圈等)		
□中, 需用到多項程式設計語法與結構(如雙層迴圈等)		
□難,需用到多項程式結構或較為複雜之資料型態或結構(如遞迴、串連		
等)		
解題時間:10 分鐘。		
其他註記:		