

Computer Security Capstone

Project 4: Capture The Flag (CTF)

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Goal

- Understand the exploitation of basic programming bugs, Linux system knowledge, and reverse-engineering
- You will learn about
 - ❑ Solving basic CTF problems
 - ❑ Investigating C/Linux functions deeply instead of simply using them
 - ❑ What buggy codes are and how they can be exploited

What is CTF?



From Wikipedia

- A traditional outdoor game
 - ❑ Two teams each have a flag
 - ❑ Objective: to capture the other team's flag
- In computer security, it is a type of cryptosport: a computer security competition
 - ❑ Giving participants experience in securing a machine
 - ❑ Required skills: reverse-engineering, network sniffing, protocol analysis, system administration, programming, etc.
 - ❑ How?
 - A set of challenges is given to competitors
 - Each challenge is designed to give a “Flag” when it is countered

A CTF Example

- A toy CTF

```
$ python -c 'v = input(); print("flag:foobar") if v == "1" else print("failed")'
```

- ❑ You should enter “1” to pass the *if* statement and get the flag (flag:foobar)
- ❑ Otherwise, “failed” is obtained

Requirements

- Linux/Unix environment is required
 - ❑ Connecting to our CTF servers for all the tasks
- You are **NOT** allowed to team up: one student one team
 - ❑ Discussions are allowed between teams, but any collaboration is prohibited
- TA: Cheng-I Hu

How to Proceed?

- Connecting to each CTF server: `nc <ip> <port>`
 - ip: 140.113.207.245
 - port is given at each problem
 - The program of each problem runs as a service at the server
 - You can do whatever you are allowed to do
- You can use `python` with `pwntools`, too

How to Proceed? (Cont.)

- For each CTF problem, you should
 - ❑ analyze its given executable files or source code files
 - ❑ interact with the server to get a flag
 - ❑ The flag format: `CSC2025{[a-zA-Z0-9_]+}`
- You will need to submit the programs
 - ❑ run the programs when you demo

What If Get Stuck?

- Learn to use “man” in UNIX-like systems
 - If you don’t know something, ask “man”
 - e.g., what is man?
 - `$ man man`
- Learn to find answers with FIRST-HAND INFORMATION/REFERENCE
 - Google is your best friend (Using ENGLISH KEYWORDS!!)
 - First-hand information: Wikipedia, cppreference.com, devel mailing-list, etc.
 - First-hand reference: papers, standards, spec, man, source codes, etc.
 - Second-hand information: blog, medium, ptt, reddit, stackoverflow post, etc.

Two Tasks

- Task I: Basic CTF problems (70%)
- Task II: Advance CTF problems (30%)
- Download all given executable and source files from e3
 - ▣ CTF Server using ubuntu 24.04 (for some problem to calculate address)

Task I: Basic CTF Problems

- Task I-1: Password Checker (20%)
- Task I-2: Secure Random (20%)
- Task I-3: Simple Shell (15%)
- Task I-4: Simple ROP (15%)

Task I-1: Password Checker

- Goal: Learn how type conversion works in C/C++
- Server port: 30170
- Hints
 - Implicit conversions of type

Task I-2: Secure Random

- Goal: learn about the glibc PRNG
- Server port: 30171
- Hints
 - Is the random function really random?
 - Make sure you have time synchronization in your environment!!

Task I-3: Simple Shell

- Goal: learn to identify basic logic flaw and buffer overflow in source codes
- Server port: 30172
- Hints
 - ❑ Inspect the code, where buffer overflow can occur?
 - ❑ What can you modify?
 - ❑ Inspect the impact of overflow by using gdb
 - You may want to install gdb extensions like [gef](#)

Task I-4: Simple ROP (return-oriented program.), 漏洞利用技術。

- Goal: Given buffer overflow, try to find a way to open up a shell for remote command execution!!

- Server port: 30173

允許 attacker 在 程式 啟用了 安全保護 技術
(ex: stack 不能執行) 的情況下, 執行 惡意 code.

- Hints 利用 bufferoverflow 控制 stack 呼叫以劫持程式控制流, 並執行 惡意的機器

- ☐ Inspect the code, where buffer overflow can occur?

- ☐ With NX enabled, you cannot write shell code for buffer overflow

- ☐ Stack buffer overflow

- ☐ Return-oriented programming

- ☐ You may want to use tools like ROPgadget to find gadget for ROP

指令序列
(gadgets)

所謂 gadgets, 就是以 ret (return) 結尾的指令序列,

因為程式沒有做 boundary check, 而導致資料可以超過邊界。

x86 (32 bit) 重要的暫存器 (register);

EIP (instruction pointer): 目前執行指令的地址

EBP (base pointer): 目前 stack 的 base

ESP (stack pointer): 目前 stack 的 top.

x64 (64 bit): 將 E 改成 R, RIP, RBP...

libc.so.6 : 是 linux 系統中一個核心的共享程式庫 (shared library), 是 GNU C Library 的其中一部分。

- libc = C standard library
- so : shared object (類似 windows 上的 .dll)

它提供了執行 Linux 系統大多數所須的功能。

① 記憶體管理 (ex: malloc, free)

ex :

② 檔案操作 (ex: open, read, write)

③ 字串處理 (ex: strlen, strcpy)

不應該刪除它,

因為整個系統的執行
檔都須要它

Task II: Advance CTF Problems

- Task II-1: ret2Flag (10%)
- Task II-2: Simple RTOS (10%)
- Task II-3: Hard ROP(10%)

Task II-1: Ret2Flag

- Goal: Learn exploit buffer overflow to control program flow
- Server port: 30174
- Hints
 - ❑ Inspect the code, where buffer overflow can occur?
 - ❑ How can you bypass canary protection?
 - ❑ How can you find the function address?
 - You may want to find address that related with putFlag
 - ❑ Try to leak the information you need!!!

Task II-2: Simple RTOS

- Goal: learn to identify dangerous function usage
- Server port: 30175
- Hints
 - How do you use printf normally?
 - Which conversion specifier can modify variable?
 - How can you return to the function you want?

Task II-3: Hard ROP

- Goal: Try to ROP with libc gadget!!
- Server port: 30176
- Hints
 - ❑ First, try to leaking every thing you need
 - ❑ Try to use libc gadget

Important: How to Prepare Your Program?

- Must provide a Makefile which compiles your source codes into a single executable file
- You can use any language and library you want
 - Use your environment to demo
 - Do not hardcode the flag in your program
- Test requirements for your program
 - Do not need user interaction to get flag
 - For online tasks, you can only input server IP and port
 - For local tasks, you can only input file path
 - Must print flag to stdout

Important: How to Demo Your Program?

- Download your code from e3
- Run make if needed
- Run your executables
- Ask some questions about your code
- Binary file for all task will not change
 - ❑ You can hardcode some symbol address if you need
 - ❑ FLAG during demo will change to avoid hardcode the flag

Project Submission

- Due date: 5/28 11:55 p.m.
- Submission rules
 - ❑ Put all your files into a directory and name it using your student ID(s)
 - ❑ Zip the directory and upload the zip file to New e3
 - ❑ A sample of the zip file: 1234567.zip 1234567
 - | Makefile (if needed)
 - | ...
 - | ...
 - | ...
 - | ...
 - (Please have a studentID folder in your zip)
 - ❑ If files are not in a directory after unzip, 10 points will be deducted.

Questions?

Useful Info

● command

□ checksec

□ readelf

兩者皆為分析 ELF
檔案的工具

elf 是 Linux & Unix 常見的執行格式, 表示程式, library, 等可執行

● pwntools

or 連接的 binary file ex: .out, .so, ls.

□ connect to server and control what content will be sent to it

□ generate shellcode, attach gdb ...etc.

● gdb

□ normal plugins: pwngdb / gef / peda

□ dynamic analysis of the program

checksec | 低階 ELF 結構, headers, symbols

readelf | 高階, 檢查 elf 安全機制啟用情況
ex: relro, NX, PIE.

Example: Stack frame during a function call

func:

```
push rbp
```

```
mov rbp, rsp
```

```
sub rsp, 0x30
```

```
...
```

```
move eax, 0x0
```

```
leave
```

```
ret
```

main:

```
...
```

rip → **call func**

```
mov eax, 0x0 // address 0x4005a0
```

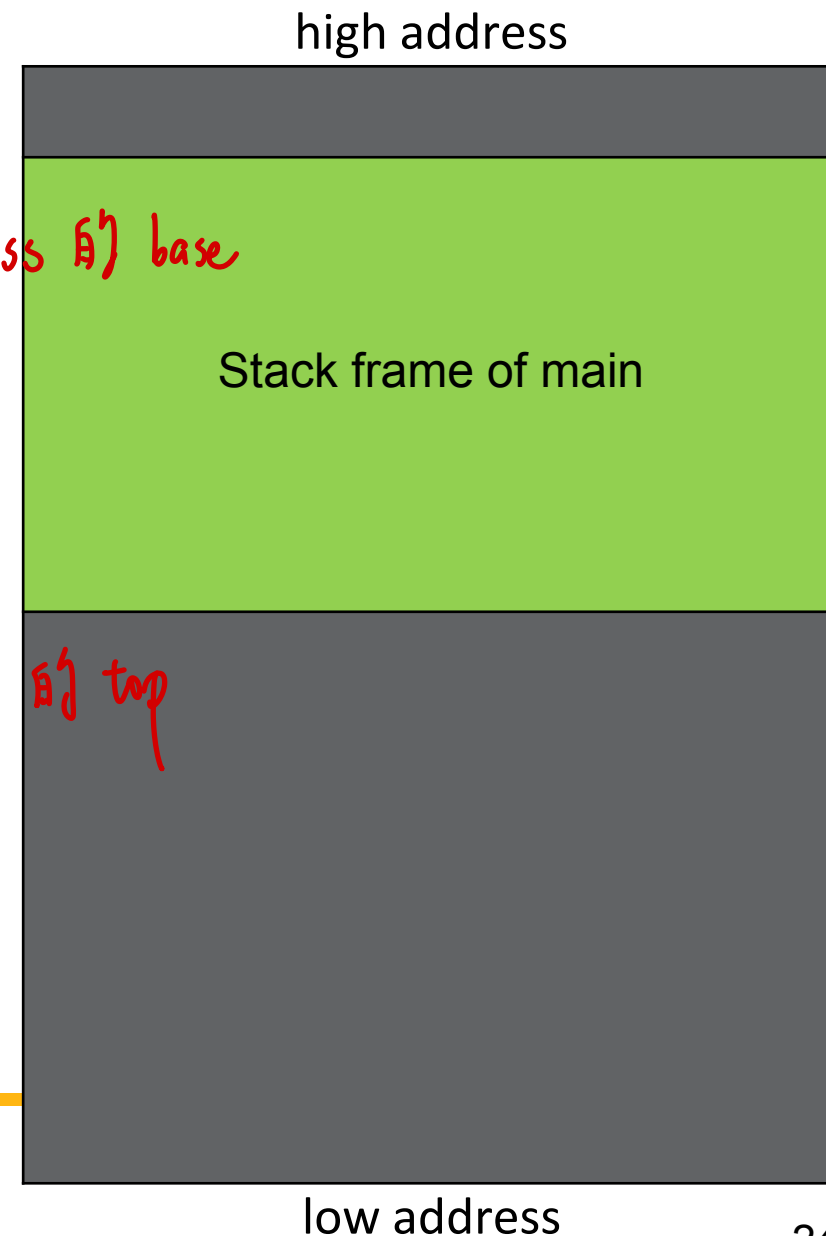
```
...
```

Call fun = **push next_rip**

```
jmp func
```

rbp →
stack address 的 base

rsp →
stack address 的 top



Example: Stack frame during a function call

func:

```
push rbp
```

```
mov rbp, rsp
```

```
sub rsp, 0x30
```

```
...
```

```
move eax, 0x0
```

```
leave
```

```
ret
```

main:

```
...
```

rip → **call func**

```
mov eax, 0x0 // address 0x4005a0
```

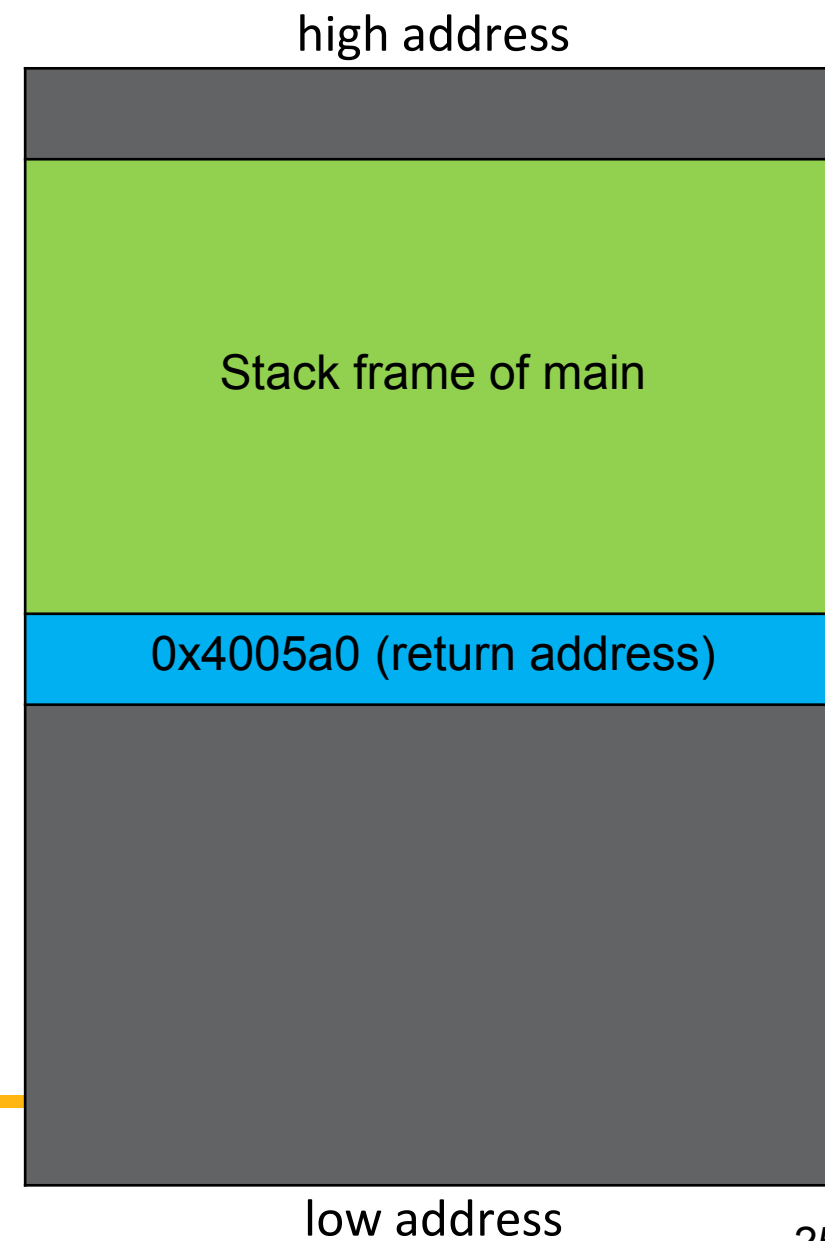
```
...
```

Call fun = push next_rip

jmp func

rbp →

rsp →



Example: Stack frame during a function call

func:

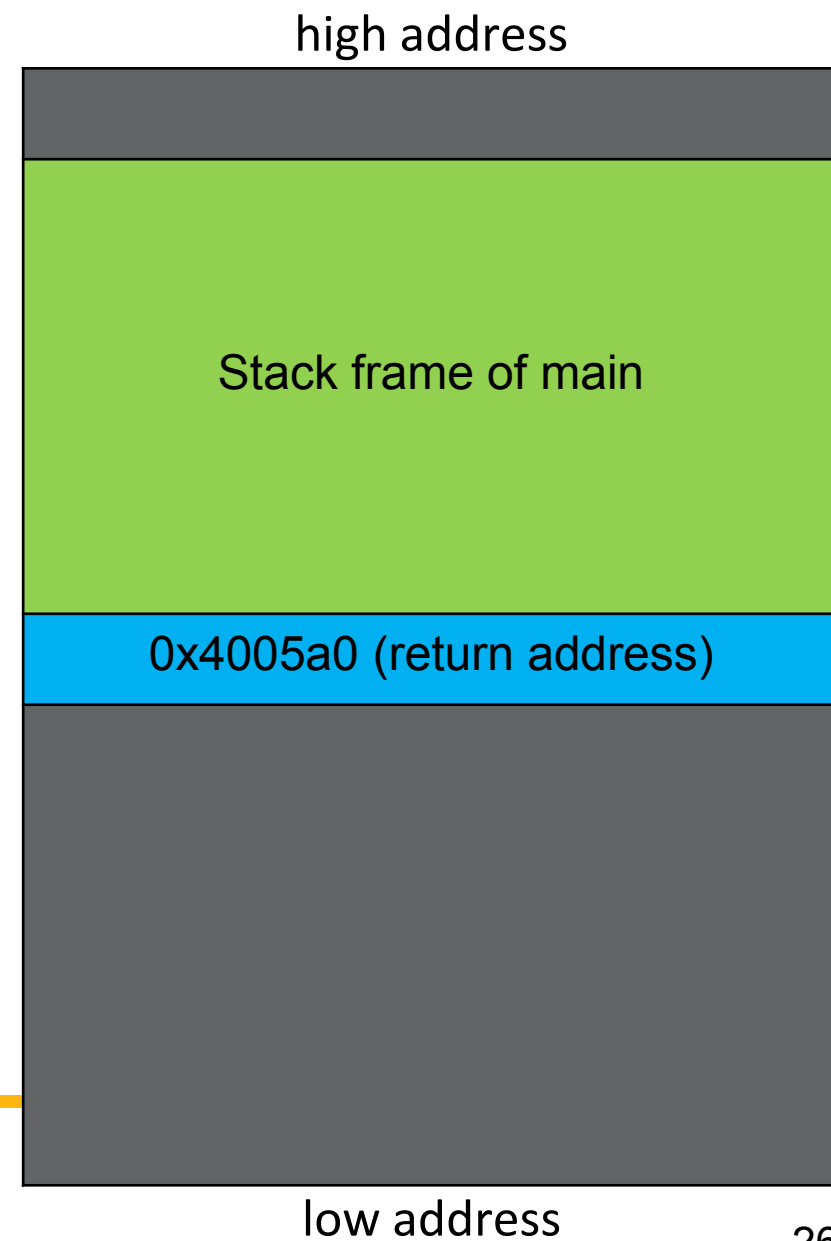
```
rip → push rbp
      mov rbp, rsp
      sub rsp, 0x30
      ...
      move eax, 0x0
      leave
      ret
```

main:

```
...
call func
mov eax, 0x0 // address 0x4005a0
...
```

rbp →

rsp →



Example: Stack frame during a function call

func:

push rbp

rip → **mov rbp, rsp**

sub rsp, 0x30

...

move eax, 0x0

leave

ret

main:

...

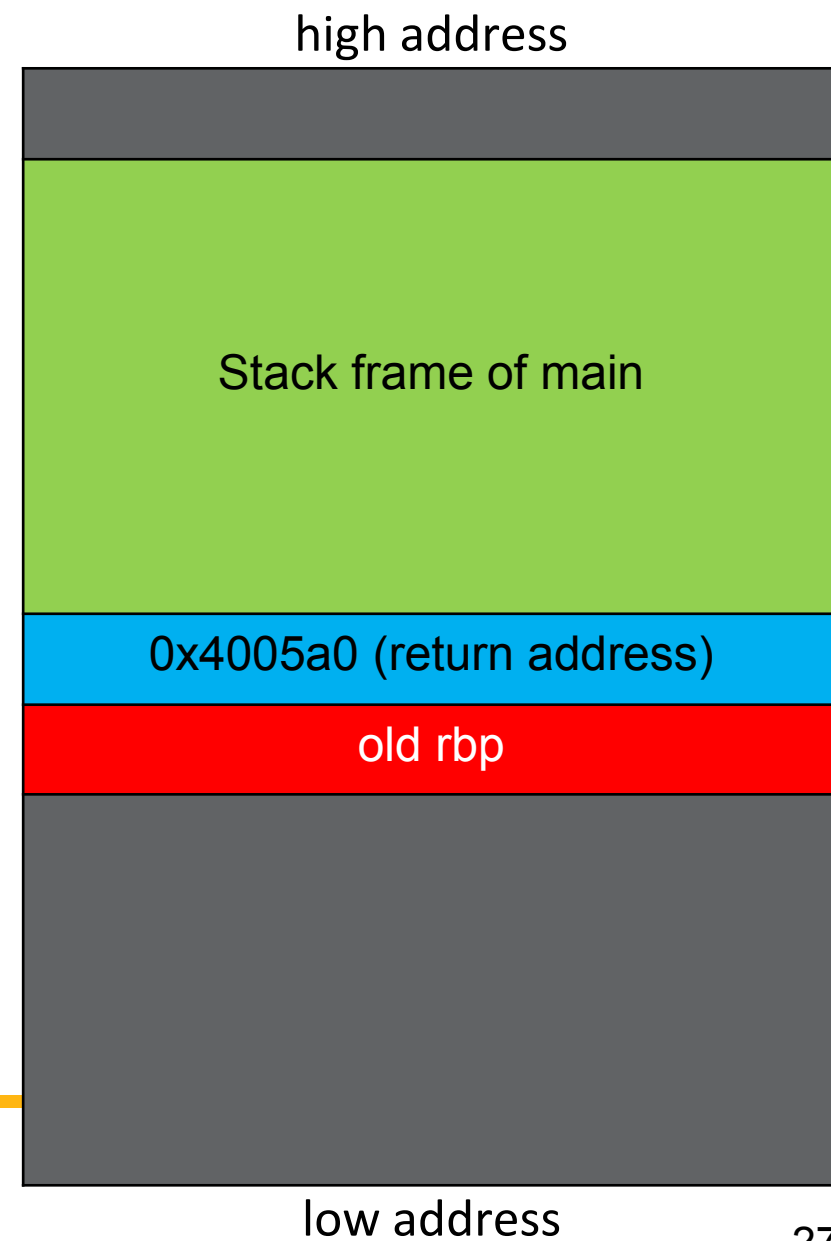
call func

mov eax, 0x0 // address 0x4005a0

...

rbp →

rsp →



Example: Stack frame during a function call

func:

```
push rbp
```

```
mov rbp, rsp
```

```
rip → sub rsp, 0x30
```

```
...
```

```
move eax, 0x0
```

```
leave
```

```
ret
```

main:

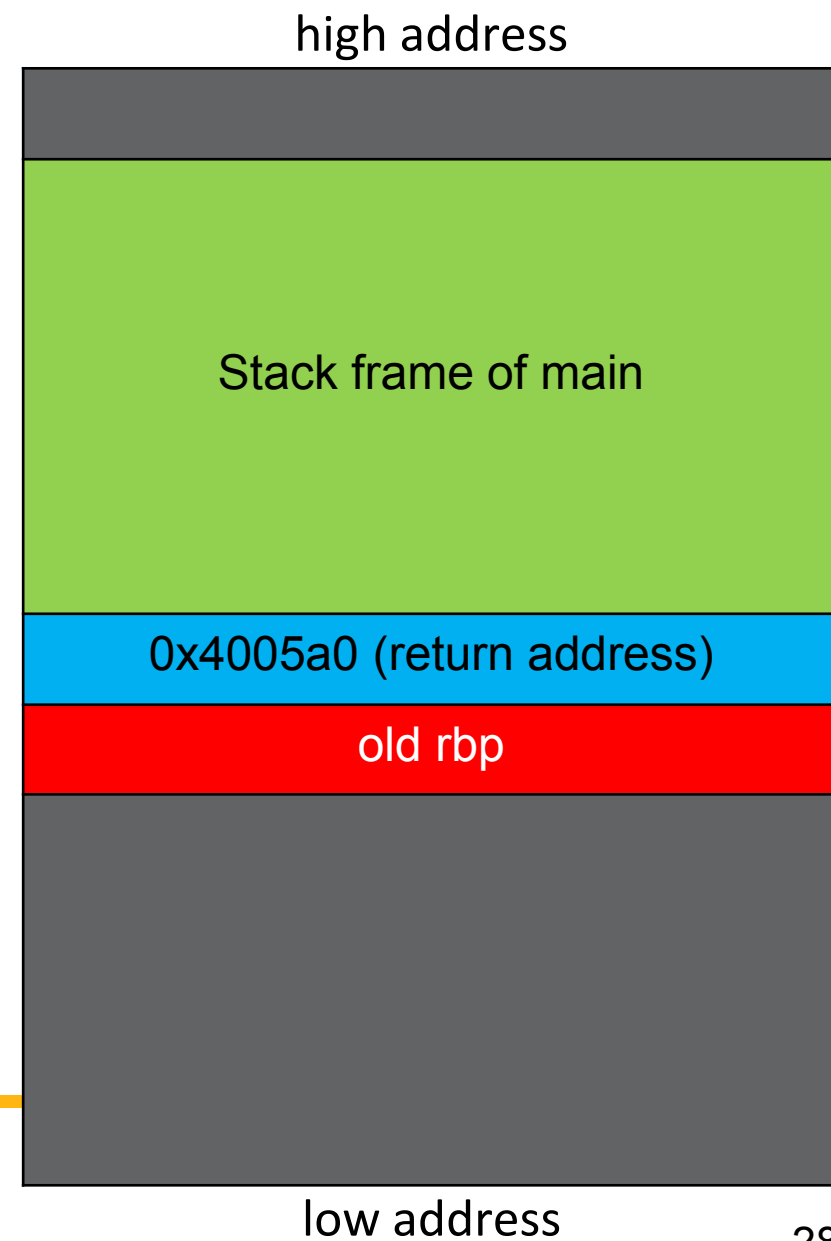
```
...
```

```
call func
```

```
mov eax, 0x0 // address 0x4005a0
```

```
...
```

rbp → rsp →



Example: Stack frame during a function call

func:

```
push rbp
mov rbp, rsp
sub rsp, 0x30
```

rip →

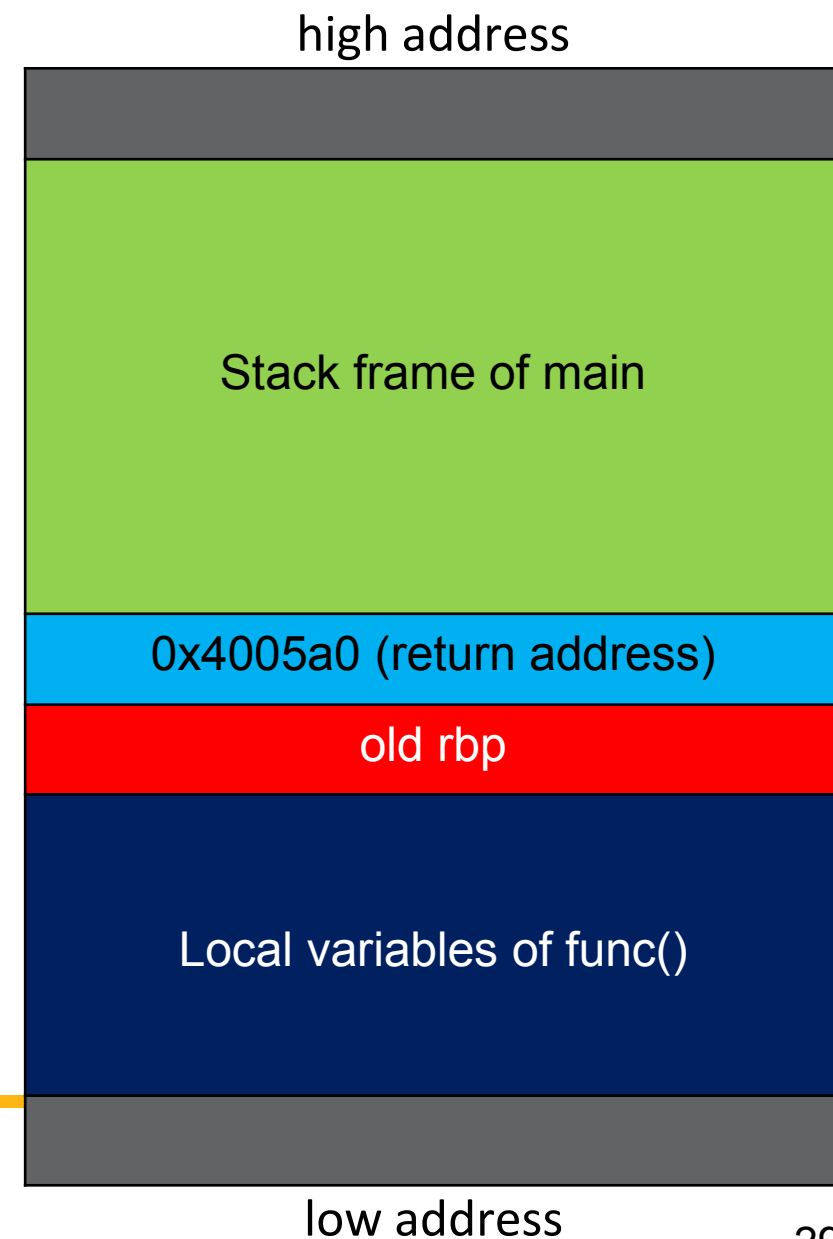
```
...
move eax, 0x0
leave
ret
```

main:

```
...
call func
mov eax, 0x0 // address 0x4005a0
...
```

rbp →

rsp →



Example: Stack frame during a function call

func:

push rbp leave = **mov rsp, rbp**

mov rbp, rsp pop rbp

sub rsp, 0x30

...

move eax, 0x0

rip → **leave**

ret

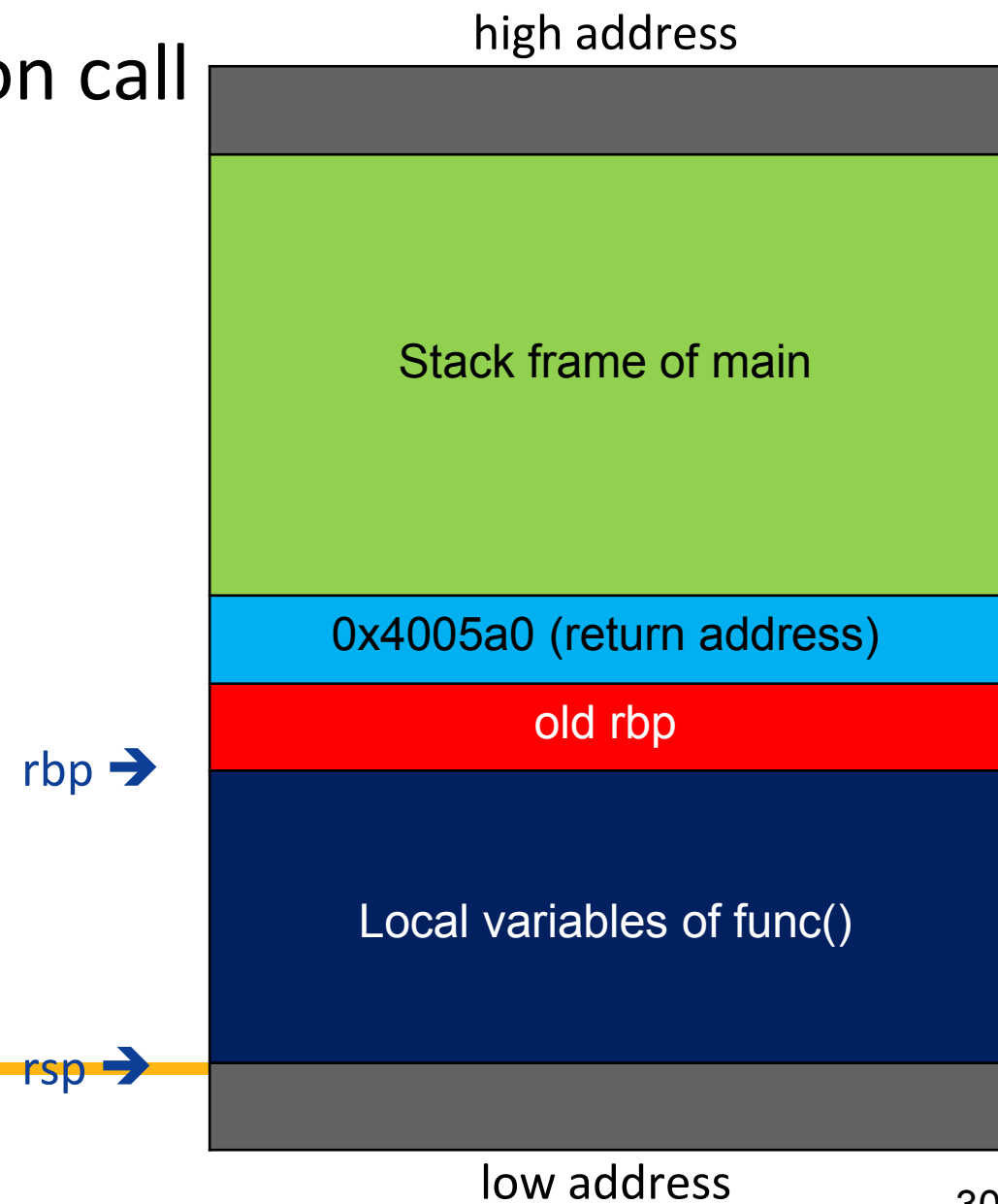
main:

...

call func

mov eax, 0x0 // address 0x4005a0

...



Example: Stack frame during a function call

func:

push rbp leave = mov rsp, rbp

mov rbp, rsp **pop rbp**

sub rsp, 0x30

...

move eax, 0x0

rip → **leave**

ret

rbp → rsp →

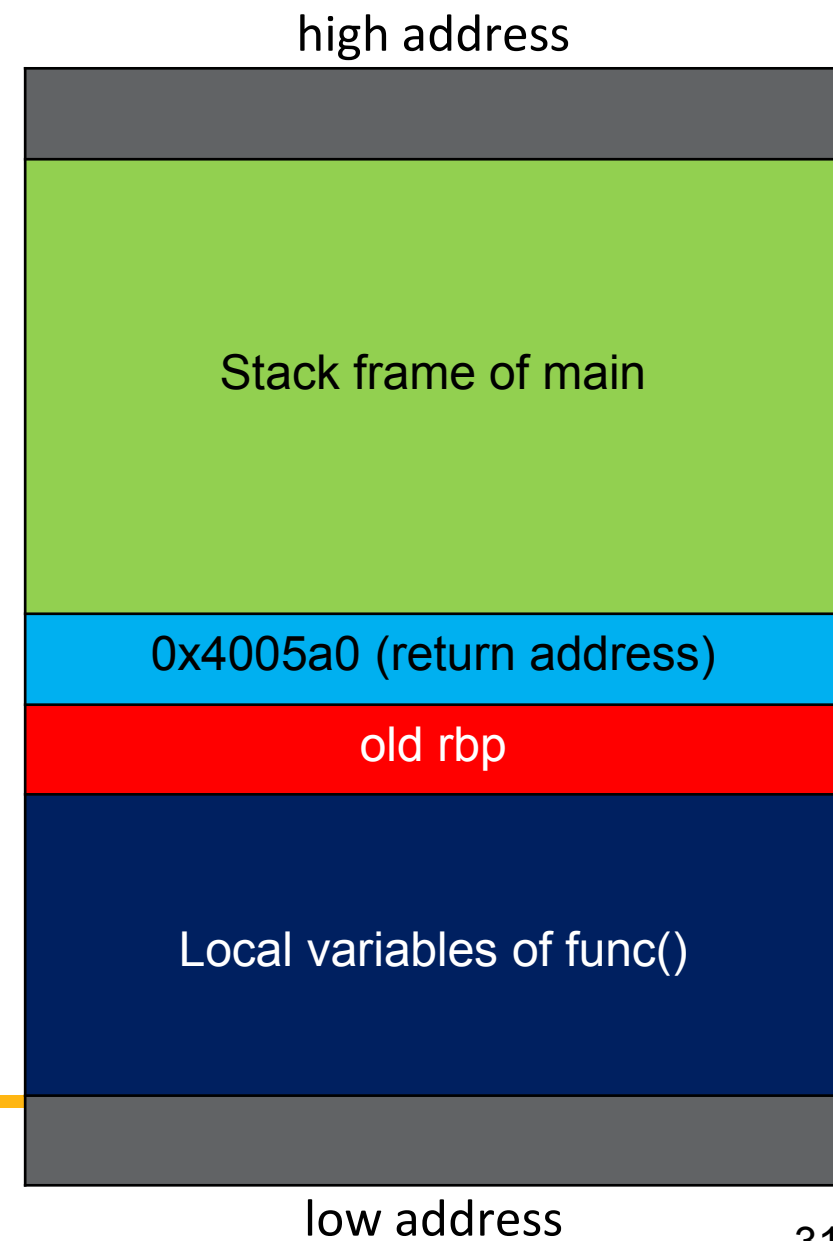
main:

...

call func

mov eax, 0x0 // address 0x4005a0

...



Example: Stack frame during a function call

func:

```
push rbp
```

```
mov rbp, rsp
```

```
sub rsp, 0x30
```

```
...
```

```
move eax, 0x0
```

```
leave
```

rip → **ret**

main:

```
...
```

```
call func
```

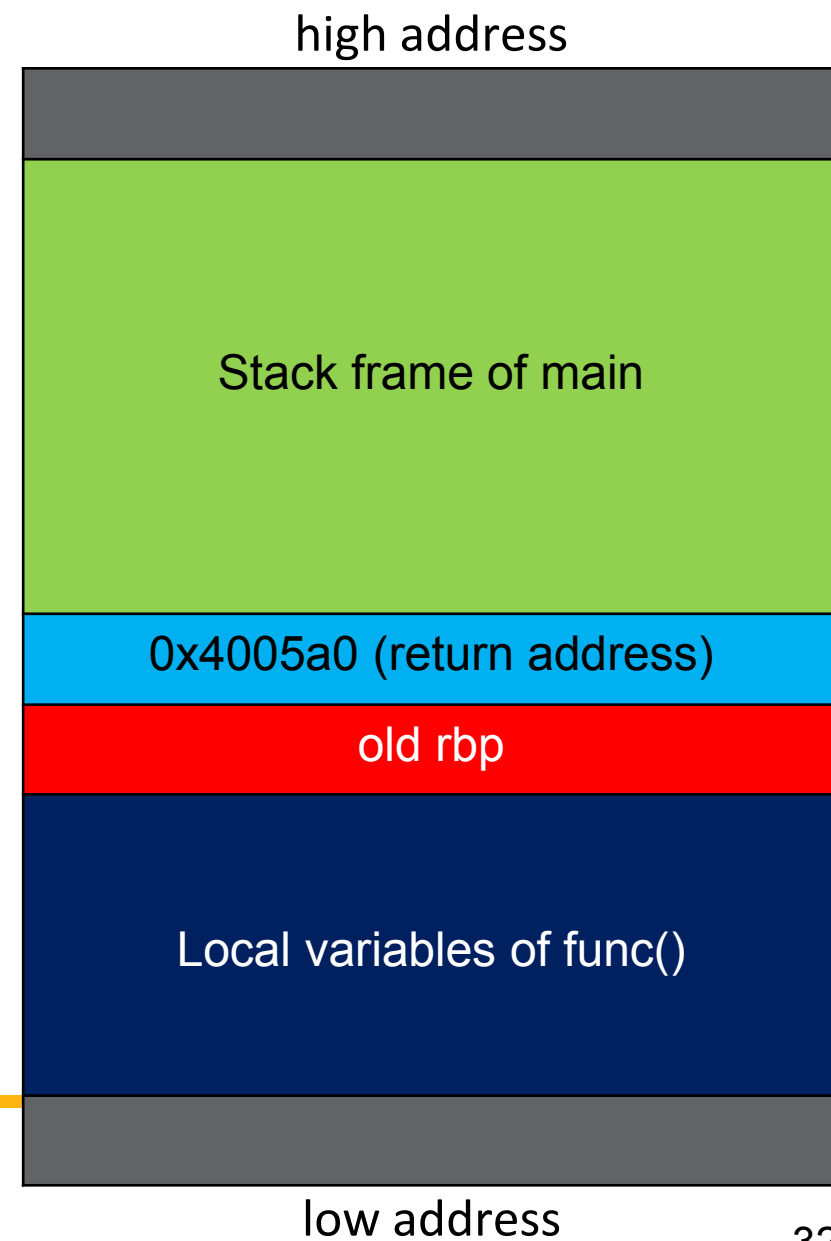
```
mov eax, 0x0 // address 0x4005a0
```

```
...
```

ret = **pop rip**

rbp →

rsp →



Example: Stack frame during a function call

func:

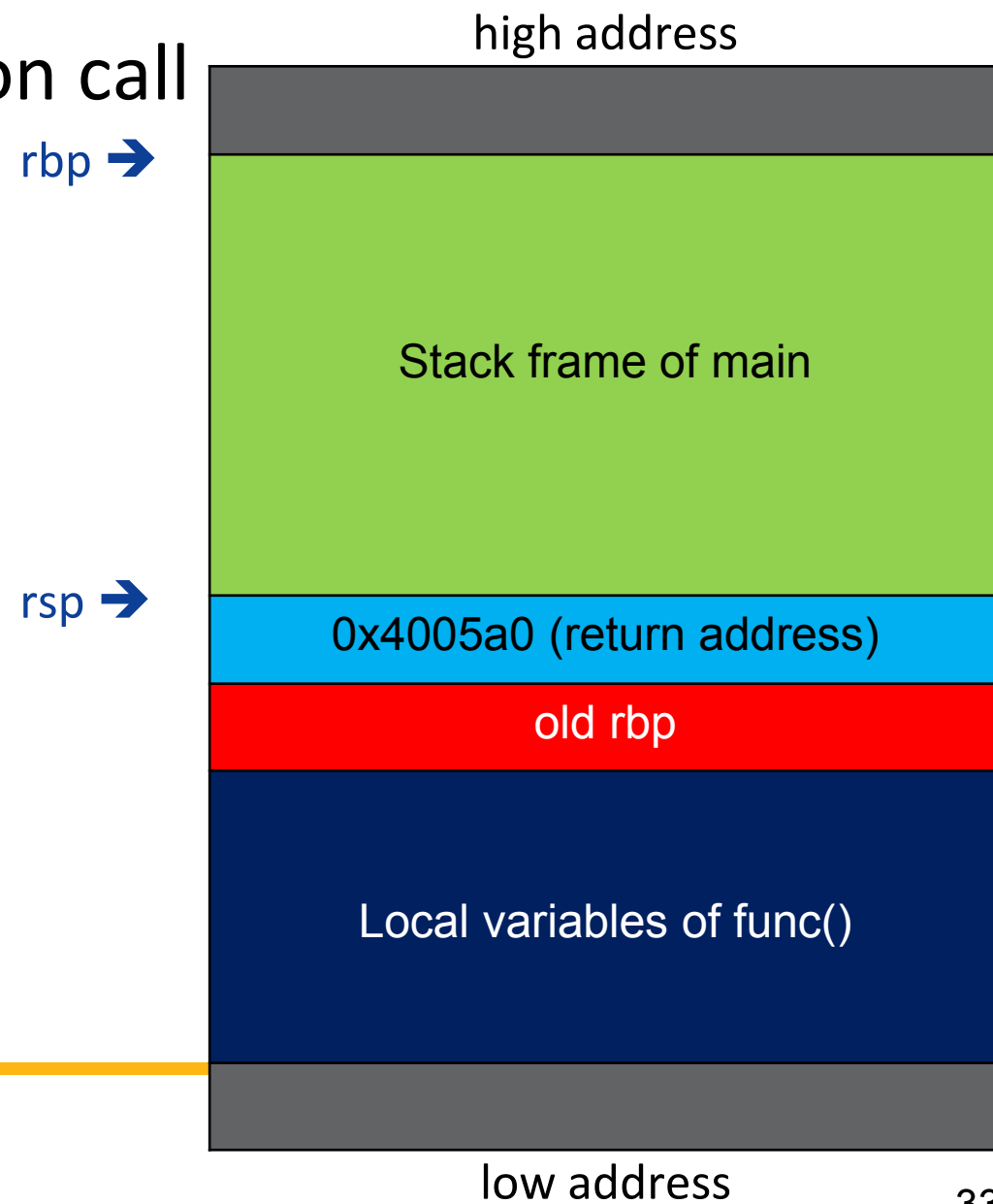
```
push rbp
mov rbp, rsp
sub rsp, 0x30
...
move eax, 0x0
leave
ret
```

main:

```
...
call func
```

rip → **mov eax, 0x0** // address 0x4005a0

...



Common Security Protection in Binary

- **Canary** (堆疊保護: 防止 stack buffer overflow 攻擊的保護機制, 在 stack 中放置一個 "金絲雀值", 在函式返回前 (canary value) 前面) (放在 return address 前面)
□ Put canary value before old rbp and return address 查看是否被改變, 以用來偵測攻擊。

- **PIE/ALSR** Position Independent Executable, 增強 OS 安全性的技術。讓可執行檔能夠和

- Randomize the address space of a process

- The offset between different symbol still the same!!

shared library 一樣, 在 memory 中任意的位置執行。

使用相對位址 (relative addressing)

program 之間的記憶體空間是獨立的, 都有屬於自己的 virtual memory space, 由 OS 和 MMU 隔離出來。

也就是說, 不同程式間的“虛擬位址”可能一樣。但實際位址不同, 由 MMU 管理。

給定非 PIE 的 program, 程式碼會載入到 0x 400000

+
page Table

Common Security Protection in Binary

- **Relro** Relocation Read-Only, 針對 GOT (Global Offset Table) 實施保護的機制。防止 GOT overwrite。
 - Lazy binding option for program GOT 是 ELF 程式中的一個表格, 存放動態函式的實際位址
 - Full Relro will have GOT table read only before calling main function (printf, system)。若 attacker 能改
 - Partial Relro make GOT table writable and resolve symbol after calling main function 寫 GOT, 能讓 program 呼叫任意代碼執行。
- **NX** : 讓 stack 不可被執行。無法直接塞入 shell code 進行攻擊。
 - Making stack not executable.
 - Make shellcode not able to run on stack.

Common Security Protection in Binary

- You may check the protection mechanism in binary using checksec
 - [slimm609/checksec: Checksec](#)

讀 binary file
的特性

file name

```
(env) huroy@build-server:~/csc2025-project4/hard_rop$ checksec --file hard_rop
[*] '/home/huroy/csc2025-project4/hard_rop/hard_rop'
Arch:      amd64-64-little
RELRO:     Full RELRO
Stack:     Canary found
NX:        NX enabled
PIE:       PIE enabled
SHSTK:     Enabled
IBT:       Enabled
Stripped:  No
Debuginfo: Yes
```

Example: Stack frame with canary

func:

```
push rbp
mov rbp, rsp
sub rsp, 0x30
rax, QWORD PTR fs:0x28
QWORD PTR [rbp-0x8], rax
...
rax, QWORD PTR [rbp-0x8]
rax, QWORD PTR fs:0x28
call <__stack_chk_fail@plt>
leave
ret
```

rip →

canary value 被改動
後就知道此程式
有問題 !!

rbp →
rbp - 8 →
rsp →

