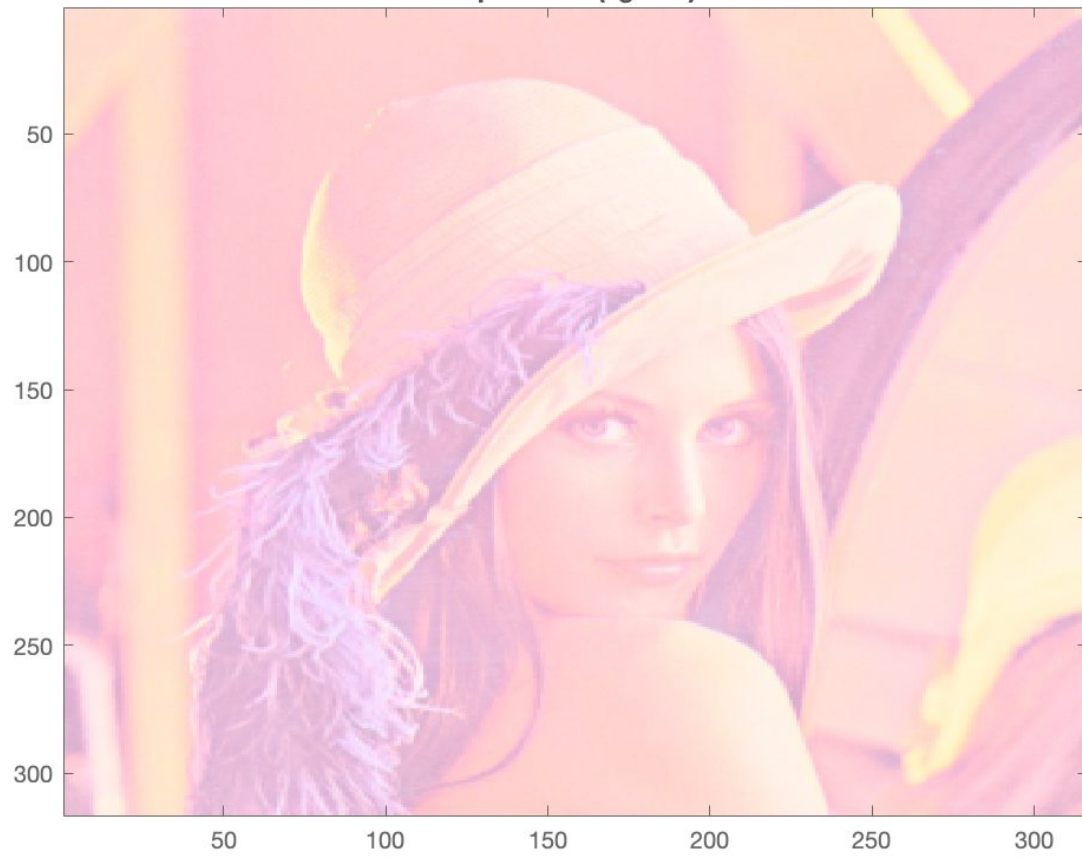


Result



Alpha = 0.2 (lighten)



Alpha = 0.5 (lighten)



Alpha = 0.75 (lighten)



Alpha = 1.25 (darken)



Alpha = 1.5 (darken)



Alpha = 2.0 (darken)

