Logic and Foundation with Haskell

Exercise sheet 3

Exercise 1. The following defines a new datatype called CoolBool with two values Nope and Yup.

```
data CoolBool = Nope | Yup deriving (Show, Eq. Ord)
```

Types must start with capital letters. The deriving statement allows it to inherit default behavior for the typeclasses Show, Eq and Ord. We will learn more about how to define new types later in the course. After loading a script with the above definition, test the following:

- (i) Check that Yup and Nope are defined and have type CoolBool.
- (ii) Check how the values are ordered using <.

In the remainder of the sheet, we will implement basic Boolean functions for our new datatype.

Exercise 2. Write functions that convert between Bool and CoolBool. They should have type

```
boolToCool :: Bool -> CoolBool
coolToBool :: CoolBool -> Bool
```

You should **not** be using these for the following exercises.

Exercise 3. Implement logical operators for CoolBool with types

```
-- not

coolNot :: CoolBool -> CoolBool

-- & (and)

coolBoth :: CoolBool -> CoolBool -> CoolBool

-- // (or)

coolEither :: CoolBool -> CoolBool -> CoolBool
```

Exercise 4. Implement coolAnd :: [CoolBool] -> CoolBool which returns Yup iff all the entries in the list are Yup. Similarly, implement coolOr :: [CoolBool] -> CoolBool which returns Yup iff at least one entry is Yup.

Exercise 5. Implement coolElem :: Eq a => a -> [a] -> CoolBool which returns Yup iff the argument is an element of the list. Do not use elem.

Exercise 6. Implement

```
coolAll :: (a -> CoolBool) -> [a] -> CoolBool
coolAny :: (a -> CoolBool) -> [a] -> CoolBool
```

The first function takes a predicate $p::a \rightarrow CoolBool$ and a list 1, and returns Yup iff all the entries of 1 satisfy p. The second function should return Yup iff at least one of the entries satisfies the predicate.