

## Chia Yaw Jung

Game Developer | TAR University College | Software Degree

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### WORK EXPERIENCE

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#### Starlux Technology

Game Developer

Apr 2025 - Present

- Developed various web-based games using Cocos Creator and TypeScript.
- Slightly involved in developing history record pages using Vue.

#### ISJ Technology (Merged from Gamelobb)

Game Developer

Dec 2023 – Apr 2025

- Developed various web-based games using Cocos Creator and TypeScript.
- Developed various land-based games using Unity and C#.

#### Gamelobb

Full Stack Developer

Jan 2021- Dec 2023

- Participated in developing game mechanics for a mobile MOBA game using Unity and C#.
- Developed API middleware using C#, hosted at AWS, responsible for signup, login and matchmaking.
- Integrated JWT authentication.
- Integrated MongoDB.

#### Xhinobi

Intern Game Developer

Feb 2020 – Aug 2020

- Participated in developing game mechanics for mobile Idle game using Unity and C#.
- Developed AR game with face tracking.
- Writing custom engine scripts for Unity, easing the development of a rhythm game.

### EDUCATION

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#### TAR University College

- Interactive Software Technology Degree – 3.2/4.0
- Interactive Software Technology Diploma – 3.6/4.0

### SKILLS

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- Language: C#, TypeScript
- Engine: Unity, Cocos Creator