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A Unified Memory Model for Heterogenous Systems

#### 1 MODEL

#### 1.1 Preliminaries

The syntax is built from

- a set of *values* V, ranged over by v, w,  $\ell$ , k,
- a set of registers  $\mathcal{R}$ , ranged over by r, s,
- a set of expressions  $\mathcal{M}$ , ranged over by M, N, L,
- a set of *thread ids*  $\mathcal{T}$ , ranged over by  $\alpha$ ,  $\gamma$ .

*Memory references* are tagged values, written [ $\ell$ ]. Let X be the set of memory references, ranged over by x, y, z. We require that:

- values and registers are disjoint,
- values include at least the constants 0 and 1,
- expressions include at least registers and values,
- references do not appear in expressions: M[N/x] = M,
- thread ids include the *top-level* id **0**.

We model the following language (defaults underlined).

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\mu, \nu := \text{wk} \mid \underline{rlx} \mid \text{rel} \mid \text{acq} \mid \text{ra} \mid \text{sc} \sigma, \rho := \text{cta} \mid \text{gpu} \mid \underline{\text{sys}}
S := \text{skip} \mid r := M \mid r := [L]^{\mu}_{\sigma} \mid [L]^{\mu}_{\sigma} := M \mid F^{\mu}_{\sigma} \mid \text{if}(M)\{S_1\} \text{ else } \{S_2\} \mid S_1; S_2 \mid S_1, S_2 \mid F := \text{CAS}^{\mu, \nu}_{\sigma}([L], M, N) \mid F := \text{FADD}^{\mu, \nu}_{\sigma}([L], M) \mid F := \text{EXCHG}^{\mu, \nu}_{\sigma}([L], M)
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Access modes,  $\mu$ , are weak (wk), relaxed (rlx), release (rel), acquire (acq), release-acquire (ra), and sequentially consistent (sc). In examples, we systematically drop the default mode rlx. Reads  $(r := [L]^{\mu}_{\sigma})$  support wk, rlx, acq, sc. Writes  $([L]^{\mu}_{\sigma} := r)$  support wk, rlx, rel, sc. Fences  $(F^{\mu}_{\sigma})$  support rel, acq, ra, sc. In the atomic update operations,  $\mu$  is a read and  $\nu$  is a write; we require that r does not occur in L. Let expressions (r := M) only affect thread-local state and thus do not have a mode.

Statements, S, include memory accesses at a given mode, as well as the usual structural constructs. Following [Ferreira et al. 1996],  $\Rightarrow$  denotes parallel composition. If  $(S_1 \not\models S_2)$  is executed with thread id  $\alpha$ , then  $S_1$  runs with id  $\gamma$  and  $S_2$  continues under id  $\alpha$ . Top level programs run with thread id  $\alpha$ . In examples, we usually drop thread ids. We use the symmetric  $\parallel$  operator when there is no continuation after the parallel composition.

*Scopes*,  $\sigma$ , are thread group (cta), processor (gpu) and system (sys). In examples, we systematically drop the default scope sys. Let  $(=_{sys}) = (\mathcal{T} \times \mathcal{T})$ . We assume two equivalences:  $(=_{gpu}) \subseteq (=_{sys})$  partitions threads by *processor*, and  $(=_{cta}) \subseteq (=_{gpu})$  refines the processor partitioning into *thread* 

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groups. In examples, we mostly elide thread ids and ignore the gpu scope. We write  $(S_1 \xrightarrow{\sigma} \Rightarrow S_2)$  to indicate that the statements run in threads related by  $=_{\sigma}$ , but not by any  $=_{\rho}$  for  $\rho \sqsubset \sigma$ . In the following examples, let  $\alpha$  be id of the rightmost thread. Then  $(S_1 \xrightarrow{\text{cta}} \Rightarrow S_2)$  is shorthand for  $(\exists \gamma =_{\text{cta}} \alpha) (S_1 \xrightarrow{\gamma} \Rightarrow S_2)$ . When using this convention,  $\Rightarrow$  associates to the left; thus,  $(S_1 \xrightarrow{\text{cta}} \Rightarrow S_2 \xrightarrow{\text{sys}} \Rightarrow S_3)$  is read as  $((S_1 \xrightarrow{\text{cta}} \Rightarrow S_2) \xrightarrow{\text{sys}} \Rightarrow S_3)$ , which is  $(\exists \gamma =_{\text{cta}} \delta \neq_{\text{cta}} \alpha) (S_1 \xrightarrow{\gamma} \Rightarrow S_2 \xrightarrow{\text{sys}} \Rightarrow S_3)$ . When there is no continuation, we further simplify  $S_1 \xrightarrow{\sigma} \Rightarrow S_2$  to  $S_1 \parallel_{\sigma} S_2$  and  $S_1 \parallel_{\text{sys}} S_2$  to  $S_1 \parallel S_2$ ; thus,  $(S_1 \parallel_{\text{cta}} S_2 \parallel S_3)$  should be read as  $(\exists \gamma =_{\text{cta}} \delta \neq_{\text{cta}} \alpha) (S_1 \xrightarrow{\gamma} \Rightarrow S_2 \xrightarrow{\text{sh}} S_3)$ .

We use common syntax sugar, such as *extended expressions*,  $\mathbb{M}$ , which include memory locations. For example, if  $\mathbb{M}$  includes a single occurrence of x, then  $y := \mathbb{M}$ ; S is shorthand for r := x;  $y := \mathbb{M}[r/x]$ ; S. Each occurrence of x in an extended expression corresponds to an separate read. We also write if  $(M)\{S\}$  as shorthand for if  $(M)\{S\}$  else  $\{skip\}$ .

The semantics is built from the following.

- a set of *events*  $\mathcal{E}$ , ranged over by e, d, c, and subsets ranged over by E, D, C,
- a set of *logical formulae*  $\Phi$ , ranged over by  $\phi$ ,  $\psi$ ,  $\theta$ ,
- a set of actions  $\mathcal{A}$ , ranged over by a, b,
- a family of *quiescence symbols*  $Q_x$ , indexed by location.

We require that

- registers include  $S_{\mathcal{E}} = \{s_e \mid e \in \mathcal{E}\}$  which do not appear in commands:  $S[N/s_e] = S$ ,
- formulae include tt, ff,  $Q_x$ , and the equalities (M=N) and (x=M),
- formulae are closed under negation, conjunction, disjunction, and substitutions [M/r], [M/x],  $[\phi/Q_x]$ ,
- there is a relation \= between formulae, capturing entailment,
- $\models$  has the expected semantics for =,  $\neg$ ,  $\land$ ,  $\lor$ ,  $\Rightarrow$  and substitution.

We relax the first assumption in examples, assuming that each register is assigned at most once.

Logical formulae include equations over registers, such as (r=s+1). For LIR, we also include equations over memory references, such as (x=1). Formulae are subject to substitutions; actions are not. We use expressions as formulae, coercing M to  $M\neq 0$ . Equations have precedence over logical operators; thus  $r=v\Rightarrow s>w$  is read  $(r=v)\Rightarrow (s>w)$ . As usual, implication associates to the right; thus  $\phi\Rightarrow\psi\Rightarrow\theta$  is read  $\phi\Rightarrow(\psi\Rightarrow\theta)$ .

We say  $\phi$  is a tautology if tt  $\models \phi$ . We say  $\phi$  is unsatisfiable if  $\phi \models \mathsf{ff}$ .

We also require that there is a subset of actions, distinguishing *read* actions. We require several binary relations between actions, detailed in the next subsection: *sync-delays*, *co-delays*, *strongly-matches*, *matches*, *blocks*, *overlaps*, *strongly-overlaps*, *strongly-fences*. We require that

 $matches \subseteq blocks \subseteq overlaps \supseteq strongly-overlaps \\ strongly-matches \subseteq strongly-overlaps \cup strongly-fences \\$ 

# 1.2 Actions

We combine access and fence modes into a single order:  $wk \to rlx \Rightarrow rel \Rightarrow ra \to sc$ . We write  $\mu \sqsubseteq \nu$  for this order. Let  $\mu \sqcup \nu$  denote the least upper bound of  $\mu$  and  $\nu$ .

Let actions be reads, writes and fences:

$$a, b := \alpha \mathsf{W}^{\mu}_{\sigma} x v \mid \alpha \mathsf{R}^{\mu}_{\sigma} x v \mid \alpha \mathsf{F}^{\mu}_{\sigma}$$

In definitions, we drop elements of actions that are existentially quantified. We write  $(\alpha A_{\sigma}^{\mu}x)$  to stand for an *access*: either  $(\alpha W_{\sigma}^{\mu}x)$  or  $(\alpha R_{\sigma}^{\mu}x)$ . We write  $(W^{\supseteq rel})$  to stand for either  $(W^{rel})$  or  $(W^{sc})$ , and similarly for other actions and modes.

We say a matches b if a = (Wxv) and b = (Rxv).

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We say a blocks b if a = (Wx) and b = (Rx), regardless of value.
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                       We say a overlaps b if a = (Ax) and b = (Ax), regardless of access type or value.
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                       We say a co-delays b if (a, b) \in \{(Wx, Wx), (Rx, Wx), (Wx, Rx)\} \cup \{(A^{sc}, A^{sc})\}.
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                       We say a sync-delays b if (a, b) \in \{(a, W^{\exists rel}), (a, F^{\exists rel}), (R, F^{\exists acq}), (R^{\exists acq}, b), (F^{\exists ac
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                 (\mathsf{F}^{\supseteq \mathsf{rel}}, \mathsf{W}), \; (\mathsf{W}^{\supseteq \mathsf{rel}} x, \mathsf{W} x) \}.^1
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                       Actions (R) are read actions.
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                      Definition 1.1. We say (\alpha_1 A_{\sigma_1}^{\mu_1} x) strongly-overlaps (\alpha_2 A_{\sigma_2}^{\mu_2} x) when either
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                                                                                                                                                        (2b) if \sigma_1 = \text{cta} or \sigma_2 = \text{cta} then \alpha_1 =_{\text{cta}} \alpha_2,
                         (1) \alpha_1 = \alpha_2, or
                       (2a) \mu_1, \mu_2 \supseteq rlx,
                                                                                                                                                         (2c) if \sigma_1 = \text{gpu or } \sigma_2 = \text{gpu then } \alpha_1 =_{\text{gpu}} \alpha_2.
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                      We say (\alpha_1 \mathsf{F}_{\sigma_1}^{\mu_1}) strongly-fences (\alpha_2 \mathsf{F}_{\sigma_2}^{\mu_2}) when \mu_1 = \mu_2 = \mathsf{sc} and either (1) or (2) apply, from the
                 definition of strongly-overlaps.
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                       We say a strongly-matches b when a is a release, b is an acquire, and either a strongly-overlaps b
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                or a strongly-fences b. [Todo: This looks wrong.]
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                      Note that for a CPUS, all action have scope sys and mode rlx or greater. For this subset of actions,
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                strongly-overlaps is the same as overlaps and strongly-fences applies to any pair of sc fences.
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                 1.3 Pomsets with Predicate Transformers
                The semantics here includes all the features of [Jeffrey et al. 2021, §9]: Register Recycling, Register
                Consistency, Fences, and RMWs. We account for Address Calculation and If-Closure in §2. We have
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                proposals to account for Dead Store Elimination, Store Forwarding, and Monotonicity in §12.
                      Definition 1.2. Let \lambda: E \to \mathcal{A}. Then we define \theta_{\lambda} = \bigwedge_{\{(e,v) \in (E \times \mathcal{V}) | \lambda(e) = (Rv)\}} (s_e = v).
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                      We say that \phi is \lambda-consistent if \phi \wedge \theta_{\lambda} is satisfiable. We say that it is \lambda-inconsistent otherwise.
                       Definition 1.3. A \lambda-predicate transformer is a function \tau: \Phi \to \Phi such that
124
                      (x1) \tau(\psi_1 \wedge \psi_2) \equiv \tau(\psi_1) \wedge \tau(\psi_2),
                                                                                                                                                       (x4) if \psi is \lambda-inconsistent then \tau(\psi) is \lambda-
                      (x2) \tau(\psi_1 \vee \psi_2) \equiv \tau(\psi_1) \vee \tau(\psi_2),
                                                                                                                                                                      inconsistent.
                      (x3) if \phi \models \psi, then \tau(\phi) \models \tau(\psi),
                       Definition 1.4. A family of \lambda-predicate transformers consists of a \lambda-predicate transformer \tau^D for
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                each D \subseteq \mathcal{E}, such that if C \cap E \subseteq D then \tau^{C}(\psi) \models \tau^{D}(\psi).
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                       We write \tau(\psi) as an abbreviation of \tau^E(\psi).
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                      Definition 1.5. A pomset with predicate transformers is a tuple (E, \lambda, \kappa, \tau, \checkmark, \lt, , \sqsubset, rmw) where
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(M1)  $E \subseteq \mathcal{E}$  is a set of events,

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(M2) \lambda : E \to \mathcal{A} defines a label for each event,
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(м3)  $\kappa: E \to \Phi$  defines a *precondition* for each event, such that

(M3a)  $\kappa(e)$  is  $\lambda$ -consistent,

(M4)  $\tau: 2^{\mathcal{E}} \to \Phi \to \Phi$  is a family of  $\lambda$ -predicate transformers,

(M5)  $\checkmark$ :  $\Phi$  is a termination condition, such that

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(M5a) \checkmark is \lambda-consistent, (M5b) \checkmark \models \tau(tt),
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(M6)  $\triangleleft$ : ( $E \times E$ ) is a strict partial order capturing *dependency*,

(M7) < :  $(E \times E)$  is a strict partial order capturing *synchronization*,

(M8)  $\square$ :  $(E \times E)$  is a strict partial order capturing *per-location order*, such that (M8a) if  $\lambda(d)$  overlaps  $\lambda(e)$  then d < e implies  $d \square e$ ,

(M9) rmw :  $E \to E$  is a partial function capturing read-modify-write *atomicity*, such that (M9a) if  $d \xrightarrow{\text{rmw}} e$  then  $\lambda(e)$  blocks  $\lambda(d)$ ,

<sup>&</sup>lt;sup>1</sup>For PTX, one could additionally include  $(Rx, R^{\supseteq acq}x)$ , but this is not sound for Arm or IMM.

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(M9b) if d \xrightarrow{rmw} e then d < e and d \sqsubseteq e,

(M9c) if \lambda(c) overlaps \lambda(d) and if d \xrightarrow{rmw} e then

(i) c \lhd e implies c \unlhd d, c < e implies c \subseteq d, c \sqsubseteq e implies c \sqsubseteq d,

(ii) d \lhd c implies e \unlhd c, d < c implies e \subseteq c, d \sqsubseteq c implies e \sqsubseteq c.
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A pomset is a *candidate* if there is an injective relation  $\mathsf{rf}: E \times E$ , capturing *reads-from*, such that

- (c2a) if  $d \stackrel{\mathsf{rf}}{\longrightarrow} e$  then  $\lambda(d)$  matches  $\lambda(e)$ ,
  - (c6) if  $d \xrightarrow{rf} e$  then  $d \triangleleft e$ ,

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- (c7a) if  $d' \le d \xrightarrow{\text{rf}} e \le e'$  and  $\lambda(d')$  strongly-matches  $\lambda(e')$  then d' < e',
- (c7b) if  $\lambda(d)$  strongly-fences  $\lambda(e)$  then either  $d \le e$  or  $e \le d$ , [Todo: Is this right?]
- (c8a) if  $d \xrightarrow{rf} e$  then  $d \sqsubseteq e$ ,
  - (c8b) if  $d \xrightarrow{rf} e$  and  $\lambda(c)$  blocks  $\lambda(e)$  then either  $c \sqsubseteq d$  or  $e \sqsubseteq c$ , where  $d' \sqsubseteq e'$  when  $e' \sqsubseteq d'$  implies d' = e' and  $\lambda(d')$  strongly-overlaps  $\lambda(e')$  implies  $d' \sqsubseteq e'$ .

A candidate pomset with rf is *complete* if

- (c2b) if  $\lambda(e)$  is a read then there is some  $d \xrightarrow{rf} e$ ,
- (c3)  $\kappa(e)$  is a tautology (for every  $e \in E$ ),
- (c5)  $\checkmark$  is a tautology.

Note that for the IMM model, C8b is equivalent to:<sup>2</sup>

if 
$$d \xrightarrow{rf} e$$
 and  $\lambda(c)$  blocks  $\lambda(e)$  then either  $c \sqsubseteq d$  or  $e \sqsubseteq c$ .

Let P range over pomsets, and  $\mathcal{P}$  over sets of pomsets.

We drop quantifiers when clear from context, such as  $(\forall e \in E)(\forall x \in X)$ . We write  $d \le e$  to mean that either d < e or d = e, and similarly for  $\le$  and  $\sqsubseteq$ . We sometimes use projection functions—for example, if  $\lambda(e) = \alpha W_{\sigma}^{\mu} x v$  then  $\lambda_{\mathsf{thrd}}(e) = \alpha$ ,  $\lambda_{\mathsf{mode}}(e) = \mu$ ,  $\lambda_{\mathsf{scope}}(e) = \sigma$ ,  $\lambda_{\mathsf{loc}}(e) = x$ ,  $\lambda_{\mathsf{val}}(e) = v$ . The semantic functions are defined in Fig. 1.

In diagrams, we use different shapes and colors for arrows and events. These are included only to help the reader understand why order is included. We adopt the following conventions:

- $d \rightarrow e$  arises from control/data/address dependency (s3, definition of  $\kappa'_2(d)$ ),
- $d \rightarrow e$  arises from sync-delays (s7a),
- $d \rightarrow e$  arises from co-delays (s8a),
- $d \rightarrow e$  arises from matching (c6), (c7a) and (c8a),
- $d \rightarrow e$  arises from strong fencing (c7b),
- $d \rightarrow e$  arises from blocking (c8b).

<sup>&</sup>lt;sup>2</sup>If all accesses are morally strong with each other, weak fulfillment degenerates to  $\forall \lambda(c) = (\mathsf{W}x)$  either  $c \sqsubseteq d$  or  $e \sqsubseteq c$ . If no accesses are morally strong with each other, weak fulfillment degenerates to  $\not\exists \lambda(c) = (\mathsf{W}x)$  both  $d \sqsubseteq c$  and  $c \sqsubseteq e$ . Note that the difference between strong and weak fulfillment is limited to  $\sqsubseteq$ . We sometimes write  $\sqsubseteq$  for strong fulfillment and  $\sqsubseteq$  for weak fulfillment.

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If P \in SKIP then E = \emptyset and and \tau^D(\psi) \equiv \psi and \checkmark \equiv tt.
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           If P \in PAR(\mathcal{P}_1, \mathcal{P}_2) then (\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)
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               (P1) E = (E_1 \uplus E_2),
                                                                                                      (P5) \checkmark \equiv \checkmark_1 \land \checkmark_2,
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               (P2) \lambda = (\lambda_1 \cup \lambda_2),
                                                                                                      (P6) \triangleleft \supseteq (\triangleleft_1 \cup \triangleleft_2),
201
             (P3a) if e \in E_1 then \kappa(e) \equiv \kappa_1(e),
                                                                                                      (P7) < \supseteq (<_1 \cup <_2),
202
                                                                                                      (P8) \ \Box \supseteq (\Box_1 \cup \Box_2),
             (P3b) if e \in E_2 then \kappa(e) \equiv \kappa_2(e),
203
               (P4) \boldsymbol{\tau}^D(\psi) \equiv \boldsymbol{\tau}_2^D(\psi),
                                                                                                      (P9) rmw = (rmw_1 \cup rmw_2).
204
           If P \in SEO(\mathcal{P}_1, \mathcal{P}_2) then (\exists P_1 \in \mathcal{P}_1) (\exists P_2 \in \mathcal{P}_2)
205
                                                                                                      (s4) \boldsymbol{\tau}^D(\psi) \equiv \boldsymbol{\tau}_1^D(\boldsymbol{\tau}_2^D(\psi)),
               (s1) E = (E_1 \cup E_2),
206
               (s2) (s6) (s7) (s8) (s9) as for PAR,
                                                                                                      (s5) \checkmark \equiv \checkmark_1 \land \tau_1(\checkmark_2),
207
              (s3a) if e \in E_1 \setminus E_2 then \kappa(e) \equiv \kappa_1(e),
                                                                                                     (s7a) if \lambda_1(d) sync-delays \lambda_2(e) then d \leq e,
208
              (s3b) if e \in E_2 \setminus E_1 then \kappa(e) \equiv \kappa_2'(e),
                                                                                                    (s8a) if \lambda_1(d) co-delays \lambda_2(e) then d \sqsubseteq e,
209
              (s3c) if e \in E_1 \cap E_2 then \kappa(e) \equiv \kappa_1(e) \vee \kappa_2'(e),
210
           where \kappa_2'(e) = \tau_1(\kappa_2(e)) if \lambda(e) is a read—otherwise \kappa_2'(e) = \tau_1^{\downarrow e}(\kappa_2(e)), where \downarrow e = \{c \mid c \triangleleft e\}.
211
           If P \in IF(\phi, \mathcal{P}_1, \mathcal{P}_2) then (\exists P_1 \in \mathcal{P}_1) \ (\exists P_2 \in \mathcal{P}_2)
                (11) E = (E_1 \cup E_2),
                                                                                                     (13c) if e \in E_1 \cap E_2
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                                                                                                               then \kappa(e) \equiv (\phi \wedge \kappa_1(e)) \vee (\neg \phi \wedge \kappa_2(e)),
                (12) (16) (17) (18) (19) as for PAR,
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                                                                                                       (14) \ \tau^D(\psi) \equiv (\phi \wedge \tau_1^D(\psi)) \vee (\neg \phi \wedge \tau_2^D(\psi)),
              (13a) if e \in E_1 \setminus E_2 then \kappa(e) \equiv \phi \wedge \kappa_1(e),
              (13b) if e \in E_2 \setminus E_1 then \kappa(e) \equiv \neg \phi \wedge \kappa_2(e),
                                                                                                       (15) \checkmark \equiv (\phi \land \checkmark_1) \lor (\neg \phi \land \checkmark_2).
           If P \in LET(r, M) then E = \emptyset and and \tau^D(\psi) \equiv \psi[M/r] and \checkmark \equiv tt.
218
           If P \in FENCE(\mu, \sigma)_{\alpha} then
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                                                                                                      (F4) \tau^D(\psi) \equiv \psi,
               (F1) |E| \leq 1,
               (F2) \lambda(e) = \alpha \mathsf{F}_{\sigma}^{\mu}
                                                                                                    (F5a) if E \neq \emptyset then \sqrt{\ } \equiv tt,
221
                                                                                                    (F5b) if E = \emptyset then \checkmark \equiv ff.
               (F3) \kappa(e) \equiv tt,
222
           If P \in WRITE(x, M, \mu, \sigma)_{\alpha} then (\exists v \in \mathcal{V})
223
                                                                                                   (w4b) if E = \emptyset then \tau^D(\psi) \equiv \psi[M/x][ff/Q_x],
              (w1) |E| \leq 1,
224
              (w2) \lambda(e) = \alpha W_{\sigma}^{\mu} x v,
                                                                                                   (w5a) if E \neq \emptyset then \sqrt{\ } \equiv M = v.
225
              (w3) \kappa(e) \equiv M = v,
                                                                                                   (w5b) if E = \emptyset then \checkmark \equiv ff,
226
            (w4a) if E \neq \emptyset then \tau^D(\psi) \equiv \psi[M/x][M=v/Q_x],
227
228
           If P \in READ(r, x, \mu, \sigma)_{\alpha} then (\exists v \in \mathcal{V})
229
               (R1) |E| \leq 1,
                                                                                                    (R4b) if e \in E \setminus D then
230
               (R2) \lambda(e) = \alpha R_{\sigma}^{\mu} x v,
                                                                                                               \tau^D(\psi) \equiv (v = s_e \lor x = s_e) \Rightarrow \psi[s_e/r],
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                                                                                                    (R4c) if E = \emptyset then (\forall s) \tau^D(\psi) \equiv \psi[s/r],
               (R3) \kappa(e) \equiv Q_x,
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             (R4a) if e \in E \cap D then
                                                                                                    (R5a) if E \neq \emptyset or \mu \sqsubseteq \text{rlx then } \checkmark \equiv \text{tt.}
233
                        \tau^D(\psi) \equiv v = s_e \Rightarrow \psi[s_e/r],
                                                                                                    (R5b) if E = \emptyset and \mu \supseteq acq then \checkmark \equiv ff.
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           Let READ' be defined as for READ, adding the constraint:
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             (R4d) if (E \cap D) = \emptyset then \tau^D(\psi) \equiv \psi.
236
           If P \in FADD(r, x, M, \mu, \nu, \sigma)_{\alpha} then P \in SEQ(READ'(r, x, \mu, \sigma)_{\alpha}, WRITE(x, r+M, \nu, \sigma)_{\alpha}) and
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           If P \in EXCHG(r, x, M, \mu, \nu, \sigma)_{\alpha} then P \in SEQ(READ'(r, x, \mu, \sigma)_{\alpha}, WRITE(x, M, \nu, \sigma)_{\alpha}) and
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           If P \in CAS(r, x, M, N, \mu, \nu, \sigma)_{\alpha} then
239
               P \in SEQ(READ'(r, x, \mu, \sigma)_{\alpha}, IF(r=M, WRITE(x, N, \nu, \sigma)_{\alpha}, SKIP)) and
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               (U9) if \lambda(e) is a write then there is a read \lambda(d) such that \kappa(e) \models \kappa(d) and k \mapsto e.
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Fig. 1. Semantic Functions

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#### 2 ADDRESS CALCULATION AND IF-CLOSURE

# 2.1 Address Calculation

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Definition 2.1. If P \in WRITE(L, M, \mu, \sigma)_{\alpha} then (\exists \ell \in \mathcal{V}) (\exists v \in \mathcal{V})
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              (w1) if |E| \leq 1,
                                                                                                      (w5a) if E \neq \emptyset then \checkmark \equiv L = \ell \land M = v,
250
              (w2) \lambda(e) = \alpha W^{\mu}_{\sigma}[\ell]v,
                                                                                                      (w5b) if E = \emptyset then \checkmark \equiv ff.
251
              (w3) \kappa(e) \equiv L = \ell \wedge M = v,
252
            (w4a) if E \neq \emptyset then \tau^D(\psi) \equiv (L=\ell) \Rightarrow \psi[M/[\ell]][M=v/Q_{[\ell]}],
253
            (w4b) if E = \emptyset then (\forall k) \tau^D(\psi) \equiv (L=k) \Rightarrow \psi[M/[k]][ff/Q_{[k]}],
254
           If P \in READ(r, L, \mu, \sigma)_{\alpha} then (\exists \ell \in \mathcal{V}) (\exists v \in \mathcal{V})
255
256
                                                                                                        (R4c) if E = \emptyset then (\forall s) \tau^D(\psi) \equiv \psi[s/r],
               (R1) if |E| \leq 1,
257
               (R2) \lambda(e) = \alpha R_{\sigma}^{\mu}[\ell]v
                                                                                                        (R5a) if E \neq \emptyset or \mu \sqsubseteq \mathsf{rlx} then \checkmark \equiv \mathsf{tt}.
258
               (R3) \kappa(e) \equiv L = \ell \wedge Q_{[\ell]},
                                                                                                        (R5b) if E = \emptyset and \mu \supseteq acq then \checkmark \equiv ff.
             (R4a) if e \in E \cap D then \tau^D(\psi) \equiv (L=\ell \Rightarrow v=s_e) \Rightarrow \psi[s_e/r],
259
             (R4b) if e \in E \setminus D then \tau^D(\psi) \equiv ((L=\ell \Rightarrow v=s_e) \vee (L=\ell \Rightarrow [\ell]=s_e)) \Rightarrow \psi[s_e/r],
260
261
```

### 2.2 If-closure

*Definition 2.2.* Let  $E \subseteq \mathcal{E}$  and  $\theta : E \to \Phi$  and  $\Omega \in \Phi$ . We say that  $\theta$  *partitions*  $\Omega$  if (1) if  $\theta_e \wedge \theta_d$  is satisfiable then e = d, (2)  $\Omega \equiv \bigvee_{e \in E} \theta_e$ .

```
If P \in WRITE(x, M, \mu, \sigma)_{\alpha} then (\exists v : E \to V) (\exists \theta : E \to \Phi) (\exists \Omega \in \{tt, ff\})

(w1) \theta partitions \Omega, (w4) \tau^{D}(\psi) \equiv \bigwedge_{e \in E} (\theta_{e} \Rightarrow \psi[M/x][M=v_{e}/Q_{x}])

(w2) \lambda(e) = \alpha W_{\sigma}^{\mu} x v_{e}, \wedge \neg \Omega \Rightarrow \psi[M/x][ff/Q_{x}]

(w3) \kappa(e) \equiv \theta_{e} \wedge M=v_{e}, (w5) \checkmark \equiv \Omega \wedge \bigwedge_{e \in E} (\theta_{e} \Rightarrow M=v_{e}).
```

If  $P \in READ(r, x, \mu, \sigma)_{\alpha}$  then  $(\exists v : E \to V)$   $(\exists \theta : E \to \Phi)$   $(\exists \Omega \in \{\mathsf{tt}, \mathsf{ff}\})$ 

(R1)  $\theta$  partitions  $\Omega$ , (R5a) if  $\mu \sqsubseteq \text{rlx then } \sqrt{\equiv} \text{ tt}$ ,

(R2)  $\lambda(e) = \alpha R_{\sigma}^{\mu} x v_e$  (R5b) if  $\mu \supseteq \text{acq then } \checkmark \equiv \Omega$ .

(R3)  $\kappa(e) \equiv \theta_e \wedge Q_x$ ,

 $(R4) (\forall s) \tau^{D}(\psi) \equiv \bigwedge_{e \in E \cap D} (\theta_{e} \Rightarrow v_{e} = s_{e} \Rightarrow \psi[s_{e}/r])$   $\wedge \bigwedge_{e \in E \setminus D} (\theta_{e} \Rightarrow (v_{e} = s_{e} \lor x = s_{e}) \Rightarrow \psi[s_{e}/r])$   $\wedge \neg \Omega \Rightarrow \psi[s/r]$ 

#### 2.3 Address Calculation and If-closure

 $\begin{aligned} & \text{Definition 2.3. If } P \in \textit{WRITE}(L, M, \mu, \sigma)_{\alpha} \text{ then } (\exists \ell : E \to \mathcal{V}) \ (\exists v : E \to \mathcal{V}) \ (\exists \theta : E \to \Phi) \\ & (\exists \Omega \in \{\mathsf{tt}, \mathsf{ff}\}) \\ & (\mathsf{w1}) \ \theta \text{ partitions } \Omega, & (\mathsf{w5}) \ \checkmark \equiv \Omega \land \bigwedge_{e \in E} (\theta_e \Rightarrow L = \ell_e \land M = v_e). \\ & (\mathsf{w2}) \ \lambda(e) = \alpha \mathsf{W}_{\sigma}^{\mathsf{L}}[\ell] \mathsf{v}_e, & (\mathsf{w3}) \ \kappa(e) \equiv \theta_e \land L = \ell_e \land M = v_e, \\ & (\mathsf{w4}) \ (\forall k) \tau^D(\psi) \equiv \bigwedge_{e \in E} (\theta_e \Rightarrow (L = \ell) \Rightarrow \psi[M/x][M = v_e/Q_x]) \\ & \qquad \qquad \land \neg \Omega \Rightarrow (L = k) \Rightarrow \psi[M/x][\mathsf{ff}/Q_x] \end{aligned}$  If  $P \in \mathit{READ}(r, L, \mu, \sigma)_{\alpha}$  then  $(\exists \ell : E \to \mathcal{V}) \ (\exists v : E \to \mathcal{V}) \ (\exists \theta : E \to \Phi) \ (\exists \Omega \in \{\mathsf{tt}, \mathsf{ff}\}) \\ & (\mathsf{R1}) \ \theta \text{ partitions } \Omega, & (\mathsf{R5a}) \ \text{if } \mu \sqsubseteq \mathsf{rlx then} \ \checkmark \equiv \mathsf{tt}, \\ & (\mathsf{R2}) \ \lambda(e) = \alpha \mathsf{R}_{\sigma}^{\mathsf{L}}[\ell] v_e & (\mathsf{R5b}) \ \text{if } \mu \sqsubseteq \mathsf{acq then} \ \checkmark \equiv \Omega. \\ & (\mathsf{R3}) \ \kappa(e) \equiv \theta_e \land L = \ell_e \land \mathsf{Q}_{\mathsf{L}}[\ell], \end{aligned}$ 

 $\begin{array}{l} (\text{R4}) \ (\forall s) \tau^D(\psi) \equiv \bigwedge_{e \in E \cap D} (\theta_e \Rightarrow (L = \ell_e \Rightarrow v_e = s_e) \Rightarrow \psi[s_e/r]) \\ & \wedge \bigwedge_{e \in E \setminus D} (\theta_e \Rightarrow ((L = \ell_e \Rightarrow v_e = s_e) \vee (L = \ell_e \Rightarrow [\ell] = s_e)) \Rightarrow \psi[s_e/r]) \\ & \wedge \neg \Omega \Rightarrow \psi[s/r], \end{array}$ 

# 3 EXAMPLE FROM JAM PAPER

From [Bender and Palsberg 2019, §3.3]. With partial coherence/weak fulfillment you need to be careful that RMWs are totally ordered (if that's a property you want). May not come for free.

From [Bender and Palsberg 2019, §B]: "Here we demonstrate that it is possible to construct a program that is only forbidden due to the total coherence order"

$$r := x; x := 1 \parallel r := x^{\operatorname{acq}}; y := 1 \parallel r := y^{\operatorname{acq}}; x := 2$$

$$(TOTAL-CO)$$

$$Rx2 \longrightarrow Wx1 \longrightarrow R^{\operatorname{acq}}x1 \longrightarrow Wy1 \longrightarrow R^{\operatorname{acq}}y1 \longrightarrow Wx2$$

$$(XArm8)$$

$$Rx2 \longrightarrow Wx1 \longrightarrow R^{\operatorname{acq}}x1 \longrightarrow Wy1 \longrightarrow R^{\operatorname{acq}}y1 \longrightarrow Wx2$$

$$(XArm8)$$

$$Rx2 \longrightarrow Wx1 \longrightarrow R^{\operatorname{acq}}x1 \longrightarrow R^{\operatorname{acq}}x1 \longrightarrow R^{\operatorname{acq}}y1 \longrightarrow R^{\operatorname{a$$

# 4 IRIW

 Status of IRIW is unclear in our model, since we allow everything allowed by power...

$$x := 1 \parallel r := x^{\mathsf{ra}}; \ s := y \parallel y := 1 \parallel s := y^{\mathsf{ra}}; \ r := x$$

$$(<)$$

### 5 SYNC EXAMPLES

The first of these is seen in hardware. All are allowed by PTX. Showing rf that is not included in the order using a dotted arrow.  $\alpha =_{\mathsf{cta}} \gamma \neq_{\mathsf{cta}} \delta$ 

$$x_{\mathsf{cta}} := 1; \ y_{\mathsf{cta}}^{\mathsf{rel}} := 1 \ \|_{\mathsf{cta}} \ r := y_{\mathsf{cta}}^{\mathsf{acq}}; \ z := r \ \| \ r := z^{\mathsf{acq}}; \ s := x_{\mathsf{cta}}$$

$$(<)$$

$$\alpha W_{\mathsf{cta}} x 1 \longrightarrow \alpha W_{\mathsf{cta}}^{\mathsf{rel}} y 1 \longrightarrow \gamma W_{\mathsf{cta}} y 1 \longrightarrow \gamma W_{\mathsf{cta}$$

$$x := 1; y^{\text{rel}} := 1 \parallel r := y^{\text{acq}}; z := r \parallel r := z^{\text{acq}}; s := x$$

$$(<)$$

$$(<)$$

$$x := 1; y^{\text{rel}} := 1 \parallel r := y; z^{\text{rel}} := r \parallel r := z^{\text{acq}}; s := x$$

$$(<)$$

$$(<)$$

To get publication using fences we need an additional closure property for rf on sync order:

$$x := 1; F^{\text{rel}}; y := 1 \parallel r := y; F^{\text{acq}}; s := x$$

$$(\forall x1) \rightarrow (F^{\text{rel}}) \rightarrow (Wy1) \cdots \rightarrow (Ry1) \rightarrow (F^{\text{acq}}) \rightarrow (Rx0)$$

Previous def of candidate requires:

(c7a) if  $d \xrightarrow{\text{rf}} e$  and  $\lambda(d)$  strongly-matches  $\lambda(e)$  then d < e.

This is not good enough for fences. A possible fix is the following closure condition:

0:8 Anon.

(c7a') if  $d' \le d \xrightarrow{\text{rf}} e \le e'$  and  $\lambda(d')$  strongly-matches  $\lambda(e')$  then d' < e'.

With that we have the following, using  $\implies$  for edges induced by closure when  $d' \neq d$  or  $e' \neq e$ :

$$x := 1$$
;  $F^{rel}$ ;  $y := 1 \parallel r := y$ ;  $F^{acq}$ ;  $s := x$ 

$$(<)$$

This seems to work for the above examples, but it could be too strong in general.

- One possibility is to restrict to preceding and following things in the same thread: (c7a") if  $d' \leq_{po} d \xrightarrow{rf} e \leq_{po} e'$  and  $\lambda(d')$  strongly-matches  $\lambda(e')$  then d' < e'. where  $\leq_{po}$  is the obvious restriction of  $\leq$  to actions on the same thread.
- With either (c7a') or (c7a") is it too strong to require that < be transitive? In particular:</li>
  - if we restrict to ≤po, the closure condition (c7a") could add order between actions on the same thread via cross-thread reads.
  - How does transitivity interact with scopes?

# Anton proposes:

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```
(M9b') if d \xrightarrow{\mathsf{rmv}} e then d \sqsubseteq e, (C7a''') if d' \le d (\xrightarrow{\mathsf{rf}}); (\xrightarrow{\mathsf{rmv}}; \xrightarrow{\mathsf{rf}})*) e \le e' and \lambda(d') strongly-matches \lambda(e') then d' < e'.
```

The following behavior is allowed by Arm, IMM, and C11, but forbidden by PTX. PTX forbids it since acquire reads work as fences for po-previous reads from the same location (symmetrically to release writes for po-latter writes to the same location in IMM, C11, and PTX).

$$x := 1; \ y^{\text{rel}} := 1 \parallel r := y; \ y := 2; \ s := y^{\text{acq}}; \ t := x$$

$$(<)$$

To allow this on for IMM, we need to drop  $(Rx, R^{\supseteq acq}x)$  from sync-delays.

The following is allowed by c11, but not IMM or PTX. The goal here is to construct a cycle  $a \xrightarrow{rf} b \xrightarrow{hb} c \xrightarrow{rf} d \xrightarrow{hb} a$  where rf will be included in synch-relation. In relational notation, the cycle has the following form:

 $r := x^{\text{acq}}$ ; INC(y) || INC(y) || INC(y);  $z^{\text{rel}} := 1 || s := z^{\text{acq}}$ ; INC(w) || INC(w) || INC(w);  $x^{\text{rel}} := 1$  $R^{acq}x1$ Ry1 $R^{acq}z1$ (Ry2)Rw1Rw2rmv rmw rmw Rw0 Wy2Ww2Wy3Rw3Ww1Wy1 $W^{rel}z1$  $W^{rel}x1$ 

#### 6 RELATING IMM AND PTX

 It looks like we cannot prove compilation correctness from IMM to PTX. (In this email I assume that all threads are in the same CTA, so any relation is a morally strong one if it is applicable.) The problem is in the LB-data-rel example:

$$r := x; y := r \parallel s := y; x^{\text{rel}} := 1$$

$$Rx1 \xrightarrow{\text{data}} Wy1 \xrightarrow{\text{rfe}} Ry1 \xrightarrow{\text{bob}} W^{\text{rel}}x1$$

$$Rx1 \xrightarrow{\text{Wy1}} Ry1 \xrightarrow{\text{Wrel}}x1$$

IMM forbids it, but PTX allows it. The point is that IMM mixes dependencies and release/acquire-induced po-order in its NoOOTA axiom, whereas PTX doesn't — release/acquire are only used to have coherence.

The problem is related to the one we have already discussed in the context of the C++ model – if you don't have acquire reads in the program, then you can erase release annotations from writes. In this regard, PTX is closer to PL memory models than to hardware ones.

AFAIU for the same reason we won't be able to show compilation correctness from the Pomset model to PTX even directly, if the Pomset model mixes release/acquire induced order with dependencies in the same causality relation.

The previous example in the section shows that IMM's acquires are stronger than PTX for this pattern. The next example shows that acquiring reads in PTX are stronger than in IMM for a different pattern. Thus the acquires in PTX and IMM are incomparable.

The following behavior is allowed by IMM and C11, but forbidden by PTX. PTX forbids it since acquire reads work as fences for po-previous reads from the same location (symmetrically to release writes for po-latter writes to the same location in IMM, C11, and PTX).

$$x := 1; y^{\text{rel}} := 1 \parallel r := y; y := 2; s := y^{\text{acq}}; t := x$$

$$(Wx1) \longrightarrow (Ry1) \longrightarrow (Ry2) \longrightarrow (Rx0)$$

#### 7 THIN AIR

$$y := x \parallel x := y$$

$$Rx1 \longrightarrow Ry1 \longrightarrow Wx1$$

0:10 Anon.

#### 8 IMM EXAMPLES

Disallowed by IMM:

$$x := 2; y^{\text{rel}} := 1 \parallel r := y^{\text{acq}}; x := 1$$

$$(\text{PUB-REL-ACQ-COE})$$

$$(\text{W}x2) \xrightarrow{\text{bob}} (\text{W}^{\text{rel}}y1) \xrightarrow{\text{rfe}} (\text{R}^{\text{acq}}y1) \xrightarrow{\text{bob}} (\text{W}x1)$$

$$(\text{V}_{\text{IMM}})$$

$$(\text{V}_{\text{IMM}})$$

$$(\text{V}_{\text{IMM}})$$

$$(\text{V}_{\text{IMM}})$$

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$$(\text{V}_{\text{IMM}})$$

$$(\text{V}_{\text{IMM}})$$

Allowed by IMM, but not by Power/ARMv7/ARMv8/TSO:

$$x := 2; y^{\text{rel}} := 1 \parallel r := y; x := 1$$

$$(\text{PUB-REL-RLX-COE})$$

$$(\text{W}x2) \xrightarrow{\text{bob}} \text{W}^{\text{rel}}y1 \xrightarrow{\text{rfe}} \text{R}y1 \xrightarrow{\text{data}} \text{W}x1$$

$$(\text{W}x2) \xrightarrow{\text{W}^{\text{rel}}y1} \text{R}y1 \xrightarrow{\text{W}x1}$$

$$(\text{W}x2) \xrightarrow{\text{W}^{\text{rel}}y1} \text{R}y1 \xrightarrow{\text{W}x1}$$

$$(\text{S})$$

Example from talk:

# 9 PTX EXAMPLES

Based on [Lustig et al. 2019; NVIDIA 2020].

In examples, all threads in different ctas.

(Rx0) must be forbidden. Before fulfilling the read:

$$x_{\mathsf{cta}}^{\mathsf{wk}} := 0; \ x_{\mathsf{cta}}^{\mathsf{wk}} := 1; \ y^{\mathsf{rel}} := 1 \parallel r := y^{\mathsf{acq}}; \ s := x_{\mathsf{cta}}^{\mathsf{wk}} \tag{PUB1}_{\mathsf{SYS}}$$

$$w_{\mathsf{cta}}^{\mathsf{wk}} x 0 \qquad w_{\mathsf{cta}}^{\mathsf{wk}} x 1 \qquad w^{\mathsf{rel}} y 1 \qquad \mathsf{R}^{\mathsf{acq}} y 1 \qquad \mathsf{R}^{\mathsf{wk}} x$$

$$w_{\mathsf{cta}}^{\mathsf{wk}} x 0 \qquad w_{\mathsf{cta}}^{\mathsf{wk}} x 1 \qquad \mathsf{R}^{\mathsf{acq}} y 1 \qquad \mathsf{R}^{\mathsf{wk}} x 1 \qquad \mathsf{R}^{\mathsf{wk}} x 1 \qquad \mathsf{R}^{\mathsf{cta}} x 1$$

 $(Wx1) \subseteq (Rx)$  is required by c8b, enforcing publication.

 (Rx0) must be allowed:

$$x_{\text{cta}}^{\text{wk}} := 0; \ x_{\text{cta}}^{\text{wk}} := 1; \ y_{\text{cta}}^{\text{rel}} := 1 \parallel r := y_{\text{cta}}^{\text{acq}}; \ s := x_{\text{cta}}^{\text{wk}}$$
 (PUB1<sub>CTA</sub>)

$$(\triangleleft) \qquad (\bowtie_{\mathsf{cta}}^{\mathsf{wk}} x_1) \qquad (\bowtie_{\mathsf{cta}}^{\mathsf{wk}} x_1) \qquad (\bowtie)$$

We do not have  $(W^{rel}y1) < (R^{acq}y1)$  since c7a only requires order for things that are morally strong.

Another example that may be of interest (nothing morally strong). Can this (Rx0)?

$$x := 0; x := 1 \parallel y := x \parallel if(y) \{r := x\}$$

PTX allows TC16 for events that are not mutually strong (TC16<sub>WK</sub>), but disallows it when events are mutually strong (TC16<sub>SYS</sub>). Note that < imposes no requirements here. Fulfillment imposes no order. This example shows that c8b cannot be strengthened to replace  $\sqsubseteq$  with  $\sqsubseteq$ .

$$r := x_{\text{cta}}^{\text{wk}}; x_{\text{cta}}^{\text{wk}} := 1 \parallel s := x_{\text{cta}}^{\text{wk}}; x_{\text{cta}}^{\text{wk}} := 2$$
 (TC16<sub>wK</sub>)

$$\begin{array}{c|c}
 & W_{\mathsf{cta}}^{\mathsf{wk}} x 2 \\
\hline
 & W_{\mathsf{cta}}^{\mathsf{wk}} x 1 \\
\hline
 & W_{\mathsf{cta}}^{\mathsf{wk}} x 1
\end{array}$$

$$r := x ; x := 1 \parallel s := x ; x := 2$$
 (TC16<sub>sys</sub>)

$$\begin{array}{c} (Rx2) & (Wx1) & (Vx2) \\ \hline \end{array}$$

$$(Rx2)$$
  $Wx1$   $Wx2$ 

About Release-Acquire semantics. Anton confirms that the following example is allowed in C11, but disallowed in the IMM. It is apparently allowed in C11 with the intention to allow releasing writes to be downgraded to relaxed in the case that only fulfill relaxed reads.

$$r := x ; y^{\text{rel}} := 1 \parallel s := y ; x^{\text{rel}} := 1$$
 (LB-REL)

$$(\triangleleft = <)$$

Another example from Anton. This is allowed in PTX because it does not include synchronization in the no-tar axiom, only in coherence and causality.

$$r := x ; y := r \parallel s := y ; x^{\text{rel}} := 1$$
 (LB-DATA-REL)

$$(\triangleleft = <)$$

0:12 Anon.

#### 10 SC EXAMPLES

 Example 10.1. Consider IRIW with all ra access:

$$x^{\text{rel}} := 1 \parallel r := x^{\text{acq}}; \ s := y^{\text{acq}} \parallel y^{\text{rel}} := 1 \parallel r := y^{\text{acq}}; \ s := x^{\text{acq}}$$

$$(\text{IRIW-ACQ-ACQ})$$

$$(\text{POWER,c11})$$

We allow this execution:

 $(\Box)$ 

IRIW-ACQ-SC1, is allowed by trailing-sync compilation to power [Lahav et al. 2017, §1].

$$x^{\text{sc}} := 1 \parallel r := x^{\text{acq}}; \ s := y^{\text{sc}} \parallel y^{\text{sc}} := 1 \parallel r := y^{\text{acq}}; \ s := x^{\text{sc}}$$

$$(\text{IRIW-ACQ-SC1})$$

$$(\text{Power}, \text{C11})$$

To model this it is convenient that synchronization is not included in dependency order:

- add sc bullet to def of ⊆ in c8b,
- add SC access to sync-delays.

This correctly forbids the all sc version:

$$x^{\text{sc}} := 1 \parallel r := x^{\text{sc}}; \ s := y^{\text{sc}} \parallel y^{\text{sc}} := 1 \parallel r := y^{\text{sc}}; \ s := x^{\text{sc}}$$

$$(\text{IRIW-SC-SC})$$

$$(\text{R}^{\text{sc}} x1) \longrightarrow (\text{R}^{\text{sc}} y0) \longrightarrow (\text{R}^{\text{sc}} y1) \longrightarrow (\text{R}^{\text{sc}} x0)$$

Example 10.2. Thin air with an SC antidependency:

$$y^{\text{sc}} := x \parallel y^{\text{sc}} := 2 \parallel x := y - 1$$

$$\boxed{\mathbb{R}x1} \xrightarrow{\mathbb{W}^{\text{sc}}y1} \xrightarrow{\mathbb{W}^{\text{sc}}y2} \xrightarrow{\mathbb{R}y2} \xrightarrow{\mathbb{W}x1}$$

IRIW-ACQ-SC2 is allowed by trailing-sync compilation to power [Lahav et al. 2017, §1].

$$x^{\text{sc}} := 1 \parallel r := x^{\text{acq}}; \ s := y^{\text{sc}} \parallel y^{\text{sc}} := 1 \parallel r := y^{\text{acq}}; \ s := x^{\text{sc}}$$

$$(\text{IRIW-ACQ-Sc2})$$

$$(\text{POWER,Rc11})$$

 This example is hard to get right for power because it must be allowed with ra reads, but disallowed with sc reads. This seems unsolvable: To allow the version with ra, we would need to weaken the order between the reads in each thread for the ra case, and that would break publication.

Leading sync is also unsound in c11 with RMW [Lahav et al. 2017, §2.1].

$$x^{\text{sc}} := 1; \ y^{\text{rel}} := 1 \parallel \text{FADD}^{\text{sc,sc}}(y, 1); \ s := y \parallel y^{\text{sc}} := 3; \ s := x^{\text{sc}}$$

$$(z6.\text{U})$$

$$W^{\text{sc}}(y1) \longrightarrow (\mathbb{R}^{\text{sc}} y1) \longrightarrow (\mathbb{R}^{\text{sc}} y2) \longrightarrow (\mathbb{R}^{\text{sc}} y3) \longrightarrow (\mathbb{R}^{$$

Leading sync is also unsound in c11 with SC fences [Lahav et al. 2017, §A.1].

$$x := 2; F^{sc}; r := y \parallel y^{sc} := 1 \parallel r := y^{acq}; x^{rel} := 1; s := x \parallel r := x^{sc}$$

$$(RSYNC+RSC)$$

$$(Wx2) \qquad (Ry0) \qquad (Ry0) \qquad (Rsync+Rsc)$$

$$(Ry0) \qquad (Rsync+Rsc)$$

$$(Rsync+Rsc) \qquad (Rsync+Rsc)$$

Fulfillment of (Rx2) requires that either  $(W^{rel}x1) \to (Wx2)$  or  $(Rx2) \to (W^{rel}x1)$ . It's interesting that in the pomset,  $(R^{sc}x1)$  is not needed to get a cycle.

There is a long discussion of this in [Bender and Palsberg 2019, §5.2, Fig. 17], where they also discuss this example:

$$x^{\text{sc}} := 1; \ x := 2 \parallel y^{\text{sc}} := 1; \ y := 2 \parallel r := x^{\text{acq}}; \ s := y^{\text{sc}} \parallel r := y^{\text{acq}}; \ s := x^{\text{sc}}$$

$$(\text{IRIW-SC-RLX-ACQ})$$

$$(\text{Rec}11)$$

$$(\text{Rec}21)$$

[Lahav et al. 2017, §A.2] claims that Arm8 allows this [RWC+acq+sc], but herd7 rejects it. Reason: they are citing the flowing/pop model [Flur et al. 2016] rather than [Pulte et al. 2018].

$$x^{\text{sc}} := 1 \parallel r := x; \, \mathsf{F}^{\text{acq}}; \, s := y^{\text{sc}} \parallel y^{\text{sc}} := 1; \, r := x^{\text{sc}}$$

$$(\mathsf{RWC} + \mathsf{ACQ} + \mathsf{SC})$$

$$(\mathsf{RSC} x1) \xrightarrow{\mathsf{rfe}} (\mathsf{R}x1) \xrightarrow{\mathsf{Facq}} (\mathsf{RSC} y0) \xrightarrow{\mathsf{fre}} (\mathsf{WSC} y1) \xrightarrow{\mathsf{RSC}} (\mathsf{RSC} x0)$$

$$(\mathsf{XArm8})$$

#### 11 RFI EXAMPLES

Bad example:

$$r := \mathsf{EXCHG}(x,2) \; ; \; s := x \; ; \; y := s-1 \; \| \; r := y \; ; \; x := r$$

$$(Arm8)$$

$$Rx1 \qquad Wx2 \qquad Rx2 \qquad Wy1 \qquad Ry1 \qquad Wx1$$

$$(Rx1 \qquad Wx2 \qquad Rx2 \qquad Wy1 \qquad Ry1 \qquad Wx1$$

0:14 Anon.

r := x; x := 2; s := x; y := s-1 || r := y; x := r

$$\begin{bmatrix} \mathsf{R}x1 \end{bmatrix} \quad \begin{bmatrix} \mathsf{W}x2 \end{bmatrix} \quad \begin{bmatrix} \mathsf{R}x2 \end{bmatrix} \quad \begin{bmatrix} \mathsf{W}y1 \end{bmatrix} \quad \begin{bmatrix} \mathsf{R}y1 \end{bmatrix} \quad \begin{bmatrix} \mathsf{W}x1 \end{bmatrix}$$

Anton example 1 (Allowed by ARM) [rfi-coe-coe]

$$x := 2; r := x^{acq}; y := 1 \parallel y := 2; x^{rel} := 1$$
 (RFI-COE-COE)

$$(\checkmark Arm8)$$

$$(\forall x2) \longrightarrow (\mathsf{R}^{\mathsf{acq}} x2) \quad (\forall y1) \qquad (\forall y2) \quad (\forall y2) \quad (\forall y3) \quad (\forall y3) \quad (\forall y4) \quad (\forall y4)$$

Internal reads survive acquires [rfi-acq-coe-coe] (where SC read = LDAR)

$$x := 2; s := z^{sc}; r := x^{sc}; y := 1 \parallel y := 2; x^{rel} := 1$$
 (RFI-ACQ-COE-COE)

$$\begin{array}{c}
\text{rfi} \\
\text{Wx2} \\
\text{Rsc}_{z0} \\
\text{bob} \\
\text{Rsc}_{x2} \\
\text{bob} \\
\text{Wy1} \\
\text{coe} \\
\text{Wy2} \\
\text{bob} \\
\text{Wrel}_{x1} \\
\text{(} \checkmark \text{Arm8)}$$

And release-acquire pairs [rfi-ra-coe-coe] (where acquiring read = LDAPR)

$$x := 2$$
;  $w^{\text{rel}} := 1$ ;  $s := z^{\text{acq}}$ ;  $r := x^{\text{acq}}$ ;  $y := 1$  (RFI-RA-COE-COE2)  
  $\parallel y := 2$ ;  $x^{\text{rel}} := 1 \parallel r := w$ ;  $z := 1$ ;

But not if either acquire is strengthened to SC (where SC read = LDAR). The execution is also disallowed if an external thread places order between the ra accesses:

$$x := 2$$
;  $w^{\text{rel}} := 1$ ;  $s := z^{\text{acq}}$ ;  $r := x^{\text{acq}}$ ;  $y := 1$  (RFI-RA-DATA-COE-COE)  
 $|| y := 2$ ;  $x^{\text{rel}} := 1 || r := w$ ;  $z := r$ ;

To allow this, weaken ra to rlx when read fulfilled by relaxed write of same thread (don't need to allow this when the write is part of an RMW).

$$x := 2; r := x^{\text{acq}}; y := 1 \parallel y := 2; x^{\text{rel}} := 1$$
 $x := 2; r := x^{\text{acq}}; y := 1 \parallel y := 2; x^{\text{rel}} := 1$ 
 $x := 2; r := x^{\text{acq}}; y := 1 \parallel y := 2; x^{\text{rel}} := 1$ 
 $x := 2; r := x^{\text{acq}}; y := 1 \parallel y := 2; x^{\text{rel}} := 1$ 
 $x := 2; r := x^{\text{acq}}; y := 1 \parallel y := 2; x^{\text{rel}} := 1$ 

RF variant [rfi-rfe-coe]:

$$x := 2; r := x^{\text{acq}}; y := 1 \parallel s := y; x^{\text{rel}} := 1$$

$$(RFI-RFE-COE)$$

$$(Wx2) \xrightarrow{\text{rfi}} (R^{\text{acq}}x2) \xrightarrow{\text{bob}} (Wy1) \xrightarrow{\text{rfe}} (Ry1) \xrightarrow{\text{bob}} (W^{\text{rel}}x1)$$

$$(\checkmark \text{Arm8})$$

тso variant [rfi-fre-coe2]:

$$x := 2; r := x^{\text{acq}}; s := y \parallel y := 2; x^{\text{rel}} := 1$$
 (RFI-COE-COE2)

$$(\text{W}x2) \xrightarrow{\text{rfi}} (\text{R}^{\text{acq}}x2) \xrightarrow{\text{bob}} (\text{R}y0) \xrightarrow{\text{fre}} (\text{W}y2) \xrightarrow{\text{bob}} (\text{W}^{\text{rel}}x1)$$

$$(\text{Arm8})$$

$$(\text{TSO})$$

Note that TsO does not order W to R in local order, even in poloc. Nonetheless, TsO disallows the following because of local visibility in first thread.

$$x := 2$$
;  $r := x \parallel x := 1$ ;  $s := x$ 

Wx2

Frequence Wx1

Rx2

(XTSO)

[Higham and Kawash 2000] describe TSO as a linearization of partial order including:

- poloc
- lws = po; [W]
- $d \xrightarrow{\text{po}} e \text{ when } c \xrightarrow{\text{rfe}} d \xrightarrow{\text{po}} e$

[Alglave et al. 2020] describe TSO as linearization of partial order satisfying internal visibility and including

- [W]; po; [W]
- $d \xrightarrow{\text{po}} e \text{ when } c \xrightarrow{\text{rfe}} d \xrightarrow{\text{po}} e, \text{ from (range(rfe)} * \_)$
- [R]; po; [W], from (rfi^-1; lob)

Ignoring fences and RMWs:

```
let rec lob = po \ ([W]; po; [R])
let IM0 = loc & ((IW * (M\IW)) | ((W\FW) * FW))
let gc-req = (W * _) | ((R * _) & ((range(rfe) * _) | (rfi^-1; lob))
let preorder-gcb = IM0 | lob & gc-req
```

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Double FRE variant [rfi-fre-fre]:

$$x := 2; r := x^{acq}; s := y \parallel y := 2; F; r := x$$
 (RFI-FRE-FRE)

$$(\checkmark Arm8)$$

It does not seem possible to do this only with rfe. ARM disallows this [data-rfi-rfe-rfe]:

$$x := z$$
;  $r := x^{\text{acq}}$ ;  $y := 1 \parallel z := y$  (DATA-RFI-RFE-RFE)

$$\begin{array}{c|c} \hline Rz1 & \overset{\text{data}}{\longrightarrow} & Wx1 & \overset{\text{rf}}{\longrightarrow} & R^{\text{acq}}x1 & \overset{\text{bob}}{\longrightarrow} & Wy1 & \overset{\text{rfe}}{\longrightarrow} & Wz1 \\ \hline \end{array}$$

It also disallows [ctrl-rfi-rfe-rfe]:

$$if(z)\{\}; x := 1; r := x^{acq}; y := 1 || z := y$$
 (CTRL-RFI-RFE-RFE)

$$(XArm8)$$

ARM allows some counterintuitive results for SC access [ctrl-rfi-fre-rfe]:

$$if(x){}; x := 2; r := x^{sc}; s := y^{sc} || y^{sc} := 2; x^{sc} := 1$$
 (CTRL-RFI-FRE-RFE)

$$(\text{Rx1}) \xrightarrow{\text{ctrl}} (\text{Wx2}) \xrightarrow{\text{rfi}} (\text{Rsc} x2) \xrightarrow{\text{bob}} (\text{Rsc} y0) \xrightarrow{\text{fre}} (\text{Wsc} y2) \xrightarrow{\text{bob}} (\text{Wsc} x1)$$

Not possible with coe [ctrl-rfi-coe-rfe]:

if(x){}; 
$$x := 2$$
;  $r := x^{sc}$ ;  $y^{sc} := 1 \parallel y^{sc} := 2$ ;  $x^{sc} := 1$  (CTRL-RFI-COE-RFE)

This is not allowed with a data dependency instead of a control dependency [data-rfi-fre-rfe]:

$$x := x+1; r := x^{sc}; s := y^{sc} \parallel y^{sc} := 1; x^{sc} := 1$$
 (DATA-RFI-FRE-RFE)

$$(XArm8)$$

# 12 DEAD STORE ELIMINATION, STORE FORWARDING, AND MONOTONICITY

We validate "monotonicity" by updating the rules for read, write and fence to include  $(\exists \nu \supseteq \mu)$ :

(R2) 
$$\lambda(e) = \alpha \mathsf{R}_{\sigma}^{\nu} x v$$
, (W2)  $\lambda(e) = \alpha \mathsf{W}_{\sigma}^{\nu} x v$ , (F2)  $\lambda(e) = \alpha \mathsf{F}_{\sigma}^{\nu}$ .

One could do the same for scopes.

[Todo: The rest of this is very sketchy. It is difficult to get merging with alternate worlds not messing things up. Any kind of disjointness requirement imperils associativity.]

The semantics already validates:

- $[x := M; x := M] \supseteq [x := M]$   $[s := x; r := x] \supseteq [s := x; r := s]$

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•  $[r := x] \supseteq [skip]$ 

It does not validate:

- $[x := M; x := N] \supseteq [x := N]$
- $[x := M; r := x] \supseteq [x := M; r := M]$

The semantics of Fig. 1 validates elimination of irrelevant relaxed reads and redundant reads. Fig. 1 also validates elimination of writes of the same value. However, Fig. 1 does not validate general write elimination, where, for example, (x := 1; x := 2) is refined to x := 2. Nor does it validate store forwarding, where, for example, (x := 1; r := x) is refined to (x := 1; r := 1).

Elimination can be justified in pomset by *merging* actions with different labels. A list of safe merges can be found in [Chakraborty and Vafeiadis 2017, §E] and [Kang 2019, §7.1]. For examples of unsafe merges and reorderings, see [Chakraborty and Vafeiadis 2017, §D]. See also [Chakraborty and Vafeiadis 2019, §6.2]

Read-read and fence-fence merges can be handled by "monotonicity": allowing actions to put down stronger modes in the model. Then they can merge on the nose.

Sad: read elimination can't be done the nice way using  $\tau^D(\psi) \equiv x = r \Rightarrow \psi$  for R4c because there may be a release-acquire pair between the read and the matching write.

Let merge :  $\mathcal{A} \times \mathcal{A} \to \mathcal{A}$  be a partial function defined as follows.

$$\mathsf{merge}(a,\ b) = \begin{cases} a & \text{if } a = b \text{ or } a = (\alpha \mathsf{W}^{\mu}_{\sigma} x v) \text{ and } b = (\alpha \mathsf{R}^{\nu}_{\sigma} x v) \\ b & \text{if } a = b \text{ or } a = (\alpha \mathsf{W}^{\mu}_{\sigma} x v) \text{ and } b = (\alpha \mathsf{W}^{\nu}_{\sigma} x w) \\ \mathsf{undefined} & \mathsf{otherwise} \end{cases}$$

(If we have "monotonicity" then we can require  $\mu = \nu$ .)

If  $a_0 = \mathsf{merge}(a_1, a_2)$ , then  $a_1$  and  $a_2$  can coalesce, resulting in  $a_0$ . This allows optimizations such as (x := 1; x := 2) to (x := 2) and (x := 1; x := x) to (x := 1; x := 1). For associativity of sequential composition, it is important that merge always take an upper bound on the modes of the two actions. For example, it would invalidate associativity to allow  $(\mathsf{W} x v) = \mathsf{merge}(\mathsf{W} x v, \mathsf{R}^{\mathsf{acq}} x v)$ , although this is considered safe.

Then we can replace s2-s3 in Fig. 1 by:

- (s2a) if  $e \in E_1 \setminus E_2$  then  $\lambda(e) = \lambda_1(e)$ ,
- (s2b) if  $e \in E_2 \setminus E_1$  then  $\lambda(e) = \lambda_2(e)$ ,
- (s2c) if  $e \in E_1 \cap E_2$  then  $\lambda(e) = \text{merge}(\lambda_1(e), \lambda_2(e))$ ,
- (s3a) if  $e \in E_1 \setminus E_2$  then  $\kappa(e) \equiv \kappa_1(e)$ ,
- (s3b) if  $e \in E_2 \setminus E_1$  then  $\kappa(e) \equiv \kappa_2'(e)$ ,
- (s3c) if  $e \in E_1 \cap E_2$  then either
  - $\lambda_1(e) = \lambda(e) = \lambda_2(e)$  and  $\kappa(e) \equiv \kappa_1(e) \vee \kappa_2'(e)$ ,
  - $\lambda_1(e) = \lambda(e) \neq \lambda_2(e)$  and  $\kappa_2'(e) \equiv \kappa(e) \equiv \kappa_1(e)$  (write-read),
  - $\lambda_1(e) \neq \lambda(e) = \lambda_2(e)$  and  $\kappa_1(e) \equiv \kappa(e) \equiv \kappa_2'(e)$  (write-write).

Full merge: if  $(M)\{x := 1\}$ ; x := 2 can become x := 2.

Partial merge: x := 1; if  $(M)\{x := 2\}$  can become if  $(M)\{x := 2\}$  else  $\{x := 1\}$ .

To get associativity, you need the ability to merge with multiple events.

$$x := 1; \text{ if } (M)\{x := 2\}$$

$$(\neg M \mid Wx1) \quad M \mid Wx2)$$

$$(\neg M \mid Wx2)$$

This is asymmetric. We don't expect to merge all three events in the following:

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We could have a lot merging:

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Full merge: x := 1; if  $(M)\{r := x\}$  can become x := 1; if  $(M)\{r := 1\}$ .

Partial merge: if (M) {x := 1}; r := x can become if (M) {x := 1}; r := 1} else {r := x}.

I don't think we need multi-merge for write-read. Reads only affect the world via the predicate transformer. Any conditional surrounding a read is baked into the predicate transformer, and so does not to persist in the preconditions of the actions themselves after the merge. Consider r := 1; x := 2; if  $(M)\{r := x\}$ . This can safely transform to r := 1; x := 2; if  $(M)\{r := 2\}$ .

In the example below, the reads should not merge. Although the second read can merge with the write.

$$if(!M)\{x := 1\}; if(M)\{r := x\}$$
 
$$if(!M)\{s := x\}$$
 
$$(\neg M \mid Wx1) (M \mid Rx1) (\neg M \mid Rx1)$$

Another example:

$$x := 1; if(M)\{r := x\}$$
  $if(!M)\{s := x\}$   $(\neg M \mid Rx1)$ 

Another example:

$$x:=1$$
 if  $(M)\{r:=x\}$ ; if  $(!M)\{s:=x\}$   $(\mathbb{R}x1)$ 

Idea for multi-merge. Use  $E_1' \subseteq E_1$ , with a surjective function  $\pi: E_1 \to E_1'$  that shows how writes merge.

- Require that  $(\forall d \in E'_1) \pi(d) = d$ .
- Require that if  $c \in (E_1 \setminus E_1')$  then  $\pi(c) \in E_2$ —and therefore  $\pi(c) \in (E_1' \cap E_2)$ .
- Take  $E = E'_1 \cup E_2$ .

Require that the writes that coalesce have disjoint preconditions.

• if  $\pi(c) = \pi(c')$  then  $\kappa_1(c) \wedge \kappa_1(c')$  is unsatisfiable

Then each of them has to merge into the same write  $e \in E_2$  using the merge function and combining the predicates as specified above.

```
(s2a) if e \in E'_1 \setminus E_2 then \lambda(e) = \lambda_1(e),
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- (s2b) if  $e \in E_2 \setminus E'_1$  then  $\lambda(e) = \lambda_2(e)$ ,
- (s2c) if  $e \in (E'_1 \cap E_2)$  and  $c \in E_1$  and  $\pi(c) = e$  then  $\lambda(e) = \mathsf{merge}(\lambda_1(c), \lambda_2(e))$ ,
- (s3a) if  $e \in E'_1 \setminus E_2$  then  $\kappa(e) \equiv \kappa_1(e)$ ,
- (s3b) if  $e \in E_2 \setminus E_1'$  then  $\kappa(e) \equiv \kappa_2'(e)$ ,
- (s3c) if  $e \in (E'_1 \cap E_2)$  then
  - $\kappa(e) \equiv \kappa_2'(e) \vee \bigvee_{c \in C} \kappa_1(c)$ , where  $C = \{c \in E_1 \mid \pi(c) = e \text{ and } \lambda_1(c) = \lambda_2(e)\}$ ,
  - if  $\pi(c) = e$  and  $\lambda_1(c) = \lambda(e) \neq \lambda_2(e)$  then  $\kappa_2'(c) \equiv \kappa(e)$  (write-read),
  - if  $\pi(c) = e$  and  $\lambda_1(c) \neq \lambda(e) = \lambda_2(e)$  then  $\kappa_1(c) \equiv \kappa(e)$  (write-write).

# 13 DITCH ARM7?

# 13.1 Two order idea

The two order idea from OOPSLA talk is:

• Require:  $d \sqsubseteq e$  when  $d \triangleleft e$  and they conflict

This does not work for the IMM or ARMv7, but it may work for Power, TSO, ARMv8. That would be nice. Let's write of for this notion, with strong fulfillment.

With this there is a cycle in ARM7-WEAK (weak/strong fulfillment not relevant here):

$$\begin{array}{c|c} \hline (Rx1) & \hline (d:Wx1) & \hline (Rx1) & \hline (Ry1) & \hline (e:Wx1) \\ \hline \end{array}$$

Anton says: ARM7-WEAK is forbidden by Power, TSO, ARMv8, but allowed by ARMv7. Maybe it isn't that important to support it anymore.

There is also a cycle in Pub-rel-rlx-coe. Anton says: I checked Power/ARMv7 models in this regard. They disallow the behavior (as well as ARMv8 and TSO), so we can in principle strengthen IMM to forbid it as well. For that, we may add axiom to IMM forbidding cycles in co  $\cup([W]; rfe^?; ([R^{acq}] \cup po; [FW^{rel}]); ar^*; [W])$ . This works if we have acquire/release accesses on the path since they are compiled with fences to Power.

#### 13.2 Ditch Arm7

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930 931 If we ditch ARM-v7, we may be able to do something nicer, but we cannot use IMM out of the box. Introduce *weak order*  $\sqsubseteq^3$ .

*Definition 13.1 (2.1).* A (*memory order*) *pomset* is a tuple  $(E, \leq, \sqsubseteq, \lambda, \xrightarrow{\mathsf{rmv}})$ :

- E is a set of states,
- $\leq \subseteq (E \times E)$  and  $\sqsubseteq \subseteq (E \times E)$  are partial orders,
- $\lambda: E \to (\Phi \times \mathcal{A})$  is a *labeling*, from which we derive functions  $\kappa: E \to \Phi$  and  $\lambda: E \to \mathcal{A}$ ,
- if  $d (\leq \cup \sqsubseteq) e$  then  $\kappa(e)$  implies  $\kappa(d)$ , and
- $\bigwedge_{e} \kappa(e)$  is satisfiable.

Additional stuff:

- if  $d \leq : \square$  e then  $d \neq e$ , and
- if  $d (\leq ; \sqsubseteq ; \leq) e$ , d is SC, and e is SC, then  $d \leq e$ .

#### RMW:

- If  $d \xrightarrow{\mathsf{rmw}} e$ , then  $d \leq e$ .
- If  $\exists x. c$  and e write  $x, c \sqsubseteq e$ , and  $d \xrightarrow{\mathsf{rmw}} e$ , then  $c \sqsubseteq d$ .
- If  $\exists x. c$  and e write  $x, d \sqsubseteq c$ , and  $d \xrightarrow{\mathsf{rmw}} e$ , then  $e \sqsubseteq c$ .

Update the definitions to use  $\sqsubseteq$  instead of  $\leq$  in two places:

- the last item defining fulfillment, and
- item 5b defining prefixing.

Definition 13.2 (2.4). We say d fulfills e on x if

- d writes v to x,
- e reads v from x,
- $d \leq e$ , and
- if *c* writes to *x* then either  $c \sqsubseteq d$  or  $e \sqsubseteq c$ .

*Definition 13.3 (2.10).* Let  $(\phi \mid a) \Rightarrow \mathcal{P}$  be the set  $\nabla \mathcal{P}'$  where  $P' \in \mathcal{P}'$  when there is some  $P \in \mathcal{P}$  that satisfies items 1-4 of Definition 2.8 such that:

5a. if *e* writes then either d <' e or  $\kappa'(e)$  implies  $\kappa(e)$ ,

• if  $d (\leq \cup \sqsubseteq) e$  then  $\sigma(d)$  subsumes  $\sigma(e)$ .

This does not hold, for example, in [x := 1; x := 2].

 $<sup>^3</sup>$ Note we can *not* require

0:20 Anon.

5b. if d and e are actions in conflict, then  $d \sqsubset' e$ ,

- 5c. if d is an acquire or e is a release, then d <' e,
- 5d. if d is an SC write and e is an SC read, then d <' e,
- 5e. if *d* reads, and *e* is an acquiring fence, then d <' e, and
- 5f. if *d* is a releasing fence, and *e* writes, then d < 'e.

Weak order is only required to relate actions on the same location. In augmentation minimal pomsets, it is a subset of eco (only relates writes that are read). The irreflexivity requirement in the definition is thus comparable to requiring that  $\leq \cup \sqsubseteq_x$  is a partial order, for every x. It is *not* the case that  $\leq \cup \sqsubseteq$  is a partial order.

Note that we have a kind of semi-transitivity here, but only per variable.

• If  $c \leq_x d \sqsubseteq_x e$  then  $c \sqsubseteq_x e$ .

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• If  $c \sqsubseteq_x d \leq_x e$  then  $c \sqsubseteq_x e$ .

With the requirements of fulfillment, we have that  $d \le e$  implies  $d \sqsubseteq e$  when the actions conflict—there is a caveat for unread writes, where no order is forced.

Here are some examples of the main text. To better visualize, we use different arrowheads for strong and weak order. We use a single color for strong order, and separate colors for each variable in weak order.

# 13.3 Power versus ARM7

[Lahav and Vafeiadis 2016, §5]: Characterizing ppo of power:

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[RU]; (deps \cup poloc)^{+}; [WU] \subseteq ppo  (PPO lower)

ppo \cap po_{imm} \subseteq (deps \cup poloc)^{+}  (PPO upper)
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 $R_{\text{imm}}$  denotes the relation consisting of all immediate R-edges, i.e., pairs  $(a, b) \in R$  such that for every  $c, (c, b) \in R$  implies  $(c, a) \in R^?$ , and  $(a, c) \in R$  implies  $(b, c) \in R^?$ .

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