Coordinate matrix

$$A = \begin{pmatrix} 1 & 1 & 1 & 1 \\ x_1 & x_2 & x_3 & x_4 \\ y_1 & y_2 & y_3 & y_4 \\ z_1 & z_2 & z_3 & z_4 \end{pmatrix}$$

Tetrahedron volume

$$V = \frac{1}{6} \operatorname{abs}(|A|)$$

Affine transformation matrix

$$F = \frac{1}{|A|}A$$

Notice |A| here doesn't have abs(), it is the determinant of A. s.t.

$$X = |A| FZ$$

where

$$X = \begin{pmatrix} 1 \\ x \\ y \\ z \end{pmatrix} \qquad , \qquad Z = \begin{pmatrix} \zeta_1 \\ \zeta_2 \\ \zeta_3 \\ \zeta_4 \end{pmatrix}$$

Unit tangent vector

$$\hat{t}_{ij} = \frac{1}{l_{ij}} \begin{pmatrix} (x_j - x_i)\hat{x} \\ (y_j - y_i)\hat{y} \\ (z_j - z_i)\hat{z} \end{pmatrix}$$

where l_{ij} is the length of the edge.

Define

$$(i, i_1, i_2, i_3) = (1 \ 2 \ 3 \ 4)$$

$$(2 \ 3 \ 4 \ 1)$$

$$(3 \ 4 \ 1 \ 2)$$

$$(4 \ 1 \ 2 \ 3)$$

Unit normal vector:

Step I:

$$\hat{n}_i = \frac{t_{i_1 i_2} \times t_{i_1 i_3}}{|t_{i_1 i_2} \times t_{i_1 i_3}|}$$

Step II:

$$\hat{n}_i = \operatorname{sign}\left(\hat{n}_i \cdot \hat{t}_{ii_1}\right) \hat{n}_i$$

Tetrahedron integration

$$\int_V \ \zeta_1^a \zeta_2^b \zeta_3^c \zeta_4^d \ \mathrm{d}V = \frac{a! \, b! \, c! \, d!}{(a+b+c+d+3)!} 6V$$

Twice the opposite triangle area

$$S_i = \left| l_{i_1 i_2} \hat{t}_{i_1 i_2} \times l_{i_1 i_3} \hat{t}_{i_1 i_3} \right|$$

Area matrix

$$S = \begin{pmatrix} S_1 & & & \\ & S_2 & & \\ & & S_3 & \\ & & & S_4 \end{pmatrix}$$

Unit vectors

$$\hat{X} = \begin{pmatrix} \hat{0} \\ \hat{x} \\ \hat{y} \\ \hat{z} \end{pmatrix} \qquad \qquad \hat{N} = \begin{pmatrix} \hat{n}_1 \\ \hat{n}_2 \\ \hat{n}_3 \\ \hat{n}_4 \end{pmatrix}$$

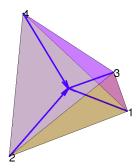


Figure 1: Outward pointing normal vectors

Normal vector outward pointing correction:

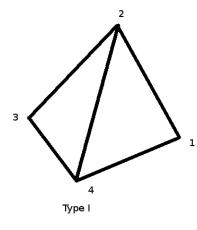
 ${\bf Type}~{\bf I}~{\bf tetrahedron}$

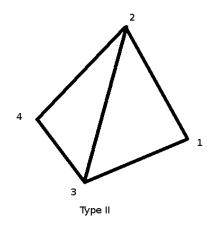
$$\gamma = 1$$

Type II tetrahedron

$$\gamma = -1$$

Criterion





 ${\bf Conversion}$

$$\begin{split} \hat{\hat{N}} &= -\gamma S^{-1} F^{-1} \hat{\hat{X}} \\ \hat{\hat{X}} &= -\gamma F S \hat{\hat{N}} \end{split}$$

Nabla

$$\nabla \zeta_i = -\frac{S_i}{6V} \hat{n}_i$$
$$\nabla \times \nabla \zeta_i = 0$$

where S_i is twice the triangle area. Zeroth-order basis vector

$$\hat{N}_{ij} = l_{ij} \left(\zeta_i \nabla \zeta_j - \zeta_j \nabla \zeta_i \right)$$

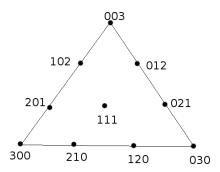


Figure 2: Split code: n=3, split into three segments; m=3, three bits (2D). Put n numbers into m bits. Suitable for both global tetrahedron index and sub tetrahedron index.

```
% all combinations that put n numbers into m bits
1
             e.g. n = 3, m = 3, returns
003 300 030 102 012 201 111 021 210 120
 2
 3
 4
      \neg function bits = codegen(n, m)
 5 -
             if n == 0,
 6 -
                 bits = zeros(1,m);
 7 -
                  return;
 8 -
             end
 9
10 -
             if m == 1,
11 -
                  bits = n;
12 -
                  return;
13 -
             end
14
15 -
16 -
17 -
             bits = [];
for ii = 0 : n,
                                   % number put in first bit
                  subcode = codegen(n-ii, m-1);
18 -
                  num = size(subcode,1);
19 -
                  combcode = [ii * ones(num,1), subcode];
20 -
                  bits = [bits; combcode];
21 -
22
23 -
             return;
24 -
```

Figure 3: Recursive split code generation, Matlab

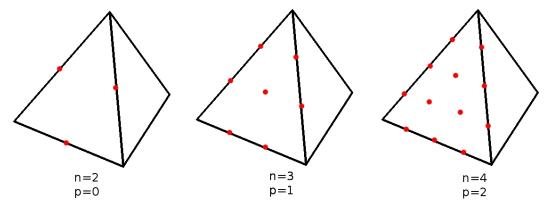


Figure 4: Interpolatory points in a global tetrahedron. Notice NOT all points are used for generating Lagrangian polynomials for a given edge. Only points associated with a sub tetrahedron are used for interpolation.

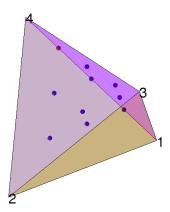


Figure 5: Interpolatory points in global tetrahedron along edge 14, n=4 (p=2), m=4 (3D)

which satisfies

$$\hat{t}_{ij} \cdot \hat{N}_{ij} = 1$$

Alert \hat{N}_{ij} does not normalize with itself!

Define order of accuracy p, and global split segments (refer to split code) n, then

$$n = p + 2$$

Relation between global tetrahedron split segments and sub tetrahedron split segments

$$n' = n - 2$$

and

$$n' = p$$

Natural coordinates

$$Z = \frac{1}{n} (\text{split_code})$$

Differential operators in x-y-z coordinates

$$\nabla = \begin{pmatrix} \partial_x \\ \partial_y \\ \partial_z \end{pmatrix}$$

$$\nabla \cdot = \begin{pmatrix} \partial_x & \partial_y & \partial_z \end{pmatrix}$$

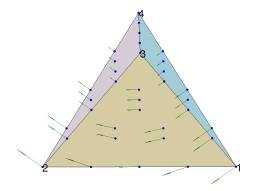


Figure 6: \hat{N}_{12}

$$\nabla \times = \begin{pmatrix} 0 & -\partial_z & \partial_y \\ \partial_z & 0 & -\partial_x \\ -\partial_y & \partial_x & 0 \end{pmatrix}$$
$$\nabla \cdot \hat{N}_{ij} = 0$$
$$\nabla \times \hat{N}_{ij} = 2l_{ij} \nabla \zeta_i \times \nabla \zeta_j$$

For a global tetrahedron, define the split code of an interpolation point to be

where

$$i + j + k + l = n$$

For the sub tetrahedron, define split code to be

where

$$i' + j' + k' + l' = n'$$

The interpolation polynomial for point (i', j', k', l') is

$$\Phi_{i'j'k'l'}^{n'} \equiv P_{i'}^{n'}(\zeta_1')P_{j'}^{n'}(\zeta_2')P_{k'}^{n'}(\zeta_3')P_{l'}^{n'}(\zeta_4')$$

in which

$$P_{i'}^{n'}(\zeta') = \frac{1}{i'!} \prod_{s=0}^{i'-1} (n'\zeta' - s)$$
$$P_0^{n'}(\zeta) = 1$$

 Φ is normalized in the sense that

$$\begin{split} \Phi_{i'j'k'l'}^{n'}(\frac{i'}{n'},\frac{j'}{n'},\frac{k'}{n'},\frac{l'}{n'}) &= 1 \\ \Phi_{i'j'k'l'}^{n'}(\text{otherwise}) &= 0 \end{split}$$

Although n' = 0 is not used, we still define its polynomial

$$P_0^0 = 1$$

$$\nabla P_0^0 = 0$$

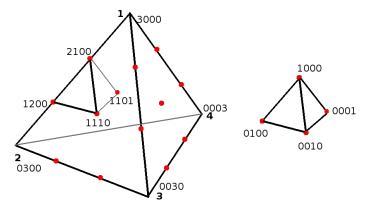


Figure 7: n' = 1, p = 1, n = 3. Sub tetrahedron along edge 12. The left (global) tetrahedron uses global split code, the right (sub) tetrahedron uses sub split code.

n'=1 polynomials

$$P_0^1(\zeta) = 1$$

$$P_1^1(\zeta) = \zeta$$

$$\nabla P_0^1 = 0$$

$$\nabla P_1^1 = 1\nabla \zeta$$

n'=2 polynomials

$$\begin{split} P_0^2 &= 1 \\ P_1^2 &= 2\zeta \\ P_2^2 &= 2\zeta^2 - \zeta \\ \nabla P_0^2 &= 0 \\ \nabla P_1^2 &= 2\nabla \zeta \\ \nabla P_2^2 &= (4\zeta - 1)\nabla \zeta \end{split}$$

n' = 3 polynomials

$$\begin{split} P_0^3(\zeta) &= 1 \\ P_1^3(\zeta) &= 3\zeta \\ P_2^3(\zeta) &= \frac{9}{2}\zeta^2 - \frac{3}{2}\zeta \\ P_3^3(\zeta) &= \frac{9}{2}\zeta^3 - \frac{9}{2}\zeta^2 + \zeta \\ \nabla P_0^3(\zeta) &= 0 = Q_0^3 \nabla \zeta \\ \nabla P_1^3(\zeta) &= 3\nabla \zeta = Q_1^3 \nabla \zeta \\ \nabla P_2^3(\zeta) &= \left(9\zeta - \frac{3}{2}\right) \nabla \zeta = Q_2^3 \nabla \zeta \\ \nabla P_3^3(\zeta) &= \left(\frac{27}{2}\zeta^2 - 9\zeta + 1\right) \nabla \zeta = Q_3^3 \nabla \zeta \end{split}$$

n'=4 polynomials

$$\begin{split} P_0^4(\zeta) &= 1 \\ P_1^4(\zeta) &= 4\zeta \\ P_2^4(\zeta) &= 8\zeta^2 - 2\zeta \\ P_3^4(\zeta) &= \frac{32}{3}\zeta^3 - 8\zeta^2 + \frac{4}{3}\zeta \\ P_4^4(\zeta) &= \frac{32}{3}\zeta^4 - 16\zeta^3 + \frac{22}{3}\zeta^2 - \zeta \\ \nabla P_0^4(\zeta) &= 0 = Q_0^4 \nabla \zeta \\ \nabla P_1^4(\zeta) &= 4\nabla \zeta = Q_1^4 \nabla \zeta \\ \nabla P_2^4(\zeta) &= (16\zeta - 2) \nabla \zeta = Q_2^4 \nabla \zeta \\ \nabla P_3^4(\zeta) &= \left(32\zeta^2 - 16\zeta + \frac{4}{3}\right) \nabla \zeta = Q_3^4 \nabla \zeta \\ \nabla P_4^4(\zeta) &= \left(\frac{128}{3}\zeta^3 - 48\zeta^2 + \frac{44}{3}\zeta - 1\right) \nabla \zeta = Q_4^4 \nabla \zeta \end{split}$$

 $\nabla \Phi^n_{ijkl}$

$$\nabla \Phi_{ijkl}^n = Q_i^n P_j^n P_k^n P_l^n \nabla \zeta_i$$
$$+ P_i^n Q_j^n P_k^n P_l^n \nabla \zeta_j$$
$$+ P_i^n P_j^n Q_k^n P_l^n \nabla \zeta_k$$
$$+ P_i^n P_j^n P_k^n Q_l^n \nabla \zeta_l$$

Conversion between global tetrahedron and sub tetrahedron. For example, basis of a sub tetrahedron along $edge\ 12$

$$P_{i'}^p(\zeta_1')P_{j'}^p(\zeta_2')P_{k'}^p(\zeta_3')P_{l'}^p(\zeta_4')\hat{N}_{12}$$

Notation: from now on we denote a basis by b_I , where I is the global index for the basis. Range

$$i', j', k', l' = 0, \dots, p$$

Index conversion

$$i' = i - 1$$
$$j' = j - 1$$
$$k' = k$$
$$l' = l$$

Coordinate conversion (change of variables)

$$\zeta_{1}' = \frac{p+2}{p}\zeta_{1} - \frac{1}{p}$$

$$\zeta_{2}' = \frac{p+2}{p}\zeta_{2} - \frac{1}{p}$$

$$\zeta_{3}' = \frac{p+2}{p}\zeta_{3}$$

$$\zeta_{4}' = \frac{p+2}{p}\zeta_{4}$$

There are

$$(p+1)(p+3)(p+4)/2$$

basis vectors associated with (but not belong to) an element. They includes

$$6 \cdot (p+1)$$

basis vectors associated with edges;

$$4 \cdot p(p+1)$$

basis vectors associated with faces; and

$$\frac{1}{2} \cdot (p+1)(p+3)(p+4)$$

basis vectors associated with interior points.

It is verified

- An edge associated basis vector is shared by all elements that have that edge.
- A face associated basis vector is shared by two elements that have that face.
- An interior basis vector is owned by a single element.

The first two items ensures the tangential continuity. However, the same basis vector can represent different normal components in different elements that sharing it.

1 Finite Element Formulation

Boundary condition on S_1 (electrical conducting, Dirichlet condition)

$$\hat{n} \times \vec{E} = 0$$

Boundary condition on S_2 (third kind, natural condition)

$$\frac{1}{\mu_r}\hat{n}\times(\nabla\times\vec{E})+\gamma\hat{n}\times(\hat{n}\times\vec{E})=\vec{U}$$

Differential Equation

$$\nabla \times \left(\frac{1}{\mu_r} \nabla \times \vec{E}\right) - k_0^2 \epsilon_r \vec{E} = -jk_0 Z_0 \vec{J}$$

Functional

$$F(\vec{E}) = \frac{1}{2} \int_{V} \left[\underbrace{\frac{1}{\mu_{r}} \left(\nabla \times \vec{E} \right) \cdot \left(\nabla \times \vec{E} \right)}_{1} - \underbrace{k_{0}^{2} \epsilon_{r} \vec{E} \cdot \vec{E}}_{2} \right] dV$$

$$+ \underbrace{\int_{S_{2}} \left[\frac{\gamma}{2} \left(\hat{n} \times \vec{E} \right) \cdot \left(\hat{n} \times \vec{E} \right) + \vec{E} \cdot \vec{U} \right] dS}_{4}$$

$$+ jk_{0}Z_{0} \underbrace{\int_{V} \vec{E} \cdot \vec{J} dV}_{3}$$

Notices:

- Code should be carried out for complex number operations.
- μ_r , ϵ_r , γ , \vec{J} are element-wise constant.

Enforce Dirichlet boundary condition: for the basis associating S_1 surfaces' edges, simply set it to zero. (not verified yet)

Elemental matrix from functional part 1:

$$\frac{1}{\mu_r^e} \int_{V^e} \left(\nabla \times \vec{b}_I \right) \cdot \left(\nabla \times \vec{b}_J \right) \, \mathrm{d}V$$

Elemental matrix from functional part 2:

$$k_0^2 \epsilon_r^e \int_{V^e} \vec{b}_I \cdot \vec{b}_J \, \mathrm{d}V$$

Elemental vector from functional part 3:

$$\vec{J}^e \cdot \int_{V^e} \vec{b}_I \, \mathrm{d}V$$

Not consider part 4 yet.