





FUTURE FEATURES



threads + shared memory



















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- source maps (true firstclass experience)
- threads + shared memory
- DOM / GC / WebIDL
- direct WebGL binding
- multiple return values
- closures

- tail calls
- <u>exceptions</u>
- **► SIMD**
- streaming asynccompilation
- es6 modules



Devs of @kotlin, @scala_js and @elmlang languages expressed their intention to contribute to GC in #WebAssembly!



Initial overview by rossberg-chromium · Pull Request #1 · W...

This is a brain dump capturing various previous discussions and some of my notes. Lots more to be said and discussed, obviously, but we have to start somewhere.

github.com

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