

## USE CASES

- ▶ Encoding and decoding
- ▶ Image / Video / Sound processing
- ▶ Game development
- ▶ Emulators & Simulators
- ▶ VMs
- ▶ DevTools
- ▶ CAD applications
- ▶ CV
- ▶ VR / AR
- ▶ and more

# COMPILING WEBASSEMBLY