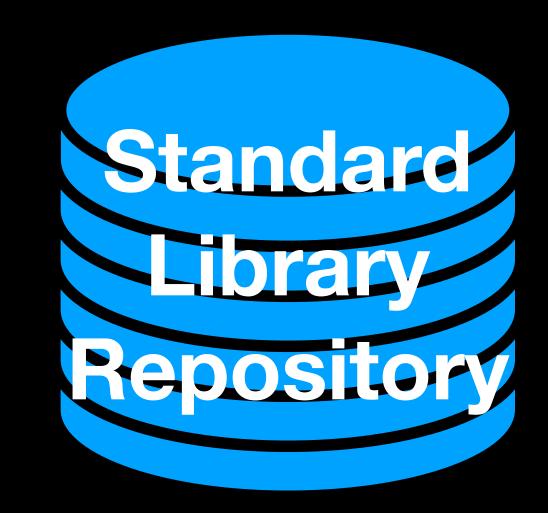
JavaScript Standard Library for stage 1

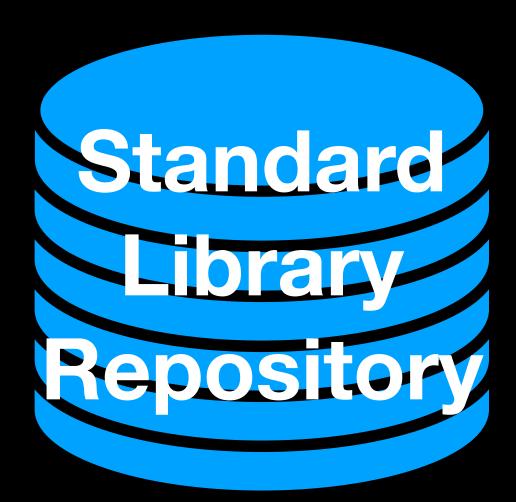
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Goals

- Structure to deploy standardized JavaScript functionality
- Provide common functionality that doesn't need to be downloaded
- Help reduce global namespace bloat
- Enable safe extensibility of library features

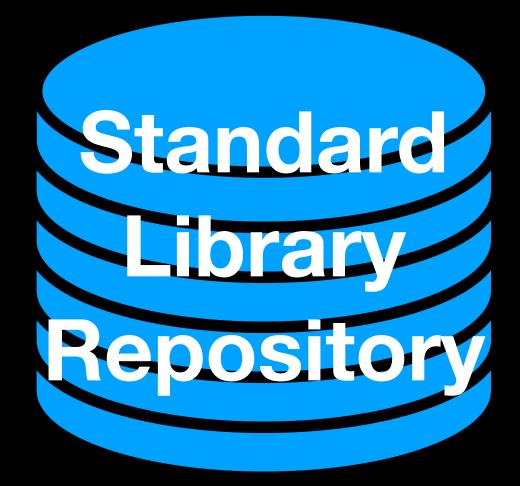






```
foo.js
import { A } from "std:A";
```

```
std:A
...
exports = {
    A: A;
};
```

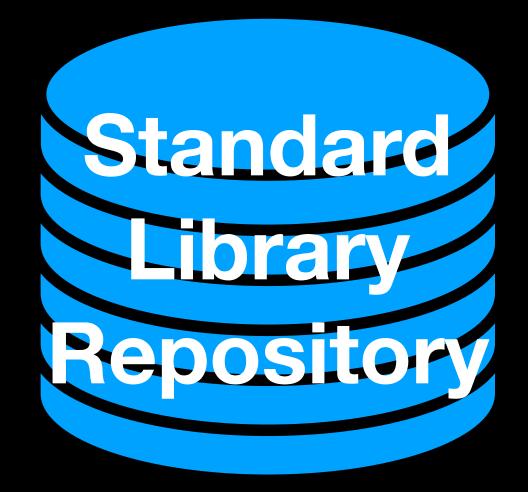


```
foo.js

import { A } from "std:A";

let myA = new A();
...
```

```
std:A
...
exports = {
    A: A;
};
```



```
foo.js

import { A } from "std:A";

let myA = new A();
...
```

```
std:A
...
exports = {
    A: A;
};
```



Example

```
import { Statistics } from "std:Statistics";
let stats = new Statistics([6, 1, 7, 3, 4, 9, 8]);
let sum = stats.sum(); // 38;
let median = stats.median(); // 6
let geoMean = stats.geomean(); // 4.4812040415131
let stdev = stats.stdev(); // 2.6649654437397
```

Generics

```
import{ len, map } from "std:builtins";

const ar = [1, 2, 3];
const st = new Set([4, 5, 6, 7]);

len(ar); // => 3
len(st); // => 4

map(ar, (val, idx) => val * 2); // => Array {2, 4, 6}
map(st, (val, idx) => val * 2); // => Set {8, 10, 12, 14}
```

Someone proposes adding new feature to an existing builtin ...

Someone proposes adding new feature to an existing builtin ...

Let's add Array.flatten()

Someone proposes adding new feature to an existing builtin ...

Let's add Array. smooshed!!

Safe Extensibility

- Imported objects are frozen
- Users extend via inheritance, wrapping, ...

```
import { Statistics } from "std:Statistics";
```

```
import { Statistics } from "std:Statistics";
Statistics.prototype.quantiles = (q) => { ... };
```

```
import { Statistics } from "std:Statistics";
class QuantileStats extends Statistics
{
    constructor(q) { }
    ...
}
```

Other Questions to Consider

- What features should go into the standard library versus the core language?
- Is there a different stage process for library components?
- Can library components be spec'ed in Javascript?
- How should we collaborate with Node.js and Web standard bodies?

Future Work

- Design polyfill fallback support
- Safe version updates to existing library modules

Questions