

what is a function?

A function is a block of reusable code that performs a specific task. You write it once & use it many times.

why functions use?

- Avoid repeating code
- make programs cleaner & shorter
- make debugging easy
- Improve code organization

Syntax of functions:

function-name():
 # code
 return value

Types of functions:-

1. Built-in functions

Provided by Python [Print(), len(), input()...etc]

2. User defined functions

Created by the programmer using def

3. Lambda functions

Anonymous single line function created with lambda

1. Built in functions:-

These functions come Pre-installed with Python.

Example:-

Print("Hello")

len("python")

type(10)

input("enter a value")

You don't have to define them - just use them.

2. user-defined functions:-

Created by the programmer using def

Syntax:-

```
def function-name(P1, P2, ..., Pn):  
    code block  
    return value.
```

→ methods to create user-defined functions:

1. without input & without return value

2. with input & without return value

3. without input & with return value

4. with input & with return value.

[1. without input & without return value.]

the function does not take any parameters & does not return anything

Syntax:-

```
def fun-name():
```

 code block

call function

```
fun-name():
```

Example:-

```
def even-odd():  
    num = int(input("enter a value"))  
    if (num % 2 == 0):  
        print(num, "is even")  
    else:  
        print(num, "is odd")
```

Output:-

```
even-odd()
```

```
enter a value: 25
```

25 is odd.



2. with input and without return value

The function takes parameters, but does not return value.

Syntax:-

```
def fun-name (P1, P2, ..., Pn):  
    code block
```

Call function:-

```
fun-name (P1, P2, ..., Pn):
```

Example:-

```
def even-odd-1(n):  
    if (n % 2 == 0):  
        print(n, "is even")  
    else:  
        print(n, "is odd")  
output:- even-odd-1(50)  
50 is even
```

3. without input and with return value.

The function does not take parameters, but returns a value.

Syntax:-

```
def fun-name():  
    code block  
    return value
```

Call function:-

```
var = fun-name():
```

Example:-

```
def even-odd-2():  
    num = int(input("enter a value"))  
    if (num % 2 == 0):  
        return num, "even"  
    else:  
        return num, "odd"  
output:- even-odd-2()  
enter a value : 20
```



4. with input & with return value.
the function takes parameters & returns a value.

Syntax:-

```
def fun-name (P1, P2, ... Pn):  
    code block  
    return value.
```

call function:

```
Var = fun-name (P1, P2, ... Pn)
```

Example:-

```
def even-odd-3 (n):  
    if (n%2 == 0):  
        return n, "even"  
    else:  
        return n, "odd"
```

Output:-

```
even-odd-3 (25)
```

```
(25, 'odd')
```

write a program to print prime numbers between 1 to 10

```
def sumarr  
for num in range (1, 11):  
    if num > 1:  
        is_prime = True  
        for i in range (2, num):  
            if num % i == 0:  
                is_prime = False  
                break  
        if is_prime:  
            print (num)
```

Output:-

```
2 3 5 7
```

