

What is a function?

A function is a block of reusable code that performs a specific task.

You write it once & use it many times.

Why functions use?

- Avoid repeating code
- make programs cleaner & shorter
- make debugging easy
- improve code organization

Syntax of functions:

```
def function-name():  
    # code  
    return value
```

Types of functions:

1. Built in functions

Provided by Python [Print(), len(), input(), ... etc]

2. User defined functions

created by the programmer using def

3. Lambda functions

Anonymous single line function created with lambda

1. Built in functions:-

These functions come pre-installed with Python

Example:-

Print ("hello")

len ("python")

type (10)

input ("enter a value")

You don't have to define them - just use them.

2. user defined functions:-

created by the programmer using def

Syntax:-

```
def function-name(p1, p2, ..., pn):  
    code block  
    return value.
```

→ methods to create user-defined functions:

1. without input & without return value
2. with input & without return value
3. without input & with return value
4. with input & with return value.

1. without input & without return value.

the function does not take any parameters & does not return anything

Syntax:-

```
def fun-name():
```

code block

call function

```
fun-name():
```

Example:-

```
def even-odd():
```

```
    num = int(input("enter a value",))
```

```
    if (num % 2 == 0):
```

```
        print(num, "is even")
```

```
    else:
```

```
        print(num, "is odd")
```

output:-

```
even-odd()
```

```
enter a value: 25
```

```
25 is odd.
```

## 2. without input and without return value.

The function takes parameters but does not return value.

Syntax:-

```
def fun_name (P1, P2, ..., Pn):  
    code block
```

Call function:-

```
fun_name (P1, P2, ..., Pn):
```

Example:-

```
def even-odd-1(n):  
    if (n%2==0):  
        print(n, "is even")  
    else:  
        print(n, "is odd")
```

output:-

```
even-odd-1(50)
```

```
50 is even
```

## 3. without input and with return value.

The function does not take parameters, but returns a value.

Syntax:-

```
def fun_name():  
    code block  
    return value
```

call function:-

```
var = fun_name():
```

Example:-

```
def even-odd-2():  
    num = int(input("enter a value"))  
    if (num%2==0):  
        return num, "even"  
    else:  
        return num, "odd"
```

output:-

```
even-odd-2()
```

```
enter a value 50
```





4. with input & with return value.  
the function takes parameters & returns a value.

Syntax:

```
def fun-name (P1, P2, ..., Pn):  
    code block  
    return value.
```

call function:

```
var = fun-name (P1, P2, ..., Pn)
```

Example:

```
def even-odd-3(n):  
    if (n%2 == 0):  
        return n, "even"  
    else:  
        return n, "odd"
```

output:

```
even-odd-3(25)
```

```
(25, 'odd')
```

write a program to print prime numbers between 1 to 10

~~def~~ ~~some~~

```
for num in range(1, 11):
```

```
    if num > 1:
```

```
        is_prime = True
```

```
        for i in range(2, num):
```

```
            if num % i == 0:
```

```
                is_prime = False
```

```
                break
```

```
            if is_prime:
```

```
                print(num)
```

output:-

```
2 3 5 7
```