

Tries

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Intro to Tries

- An efficient data structure for dictionary (which uses strings as keys)
 - English dictionary (from a given word to its definition)
 - Yellow page (from a given name to his/her phone number)
- Why you need to learn tries
 - An alternative solution to `<map>` and `<unordered_map>`
 - For job interviews
 - For our homework

ANIMATION OF TRIES

Quiz!

- Construction
 - key = the, a, there, answer, any, by, bye, their
- Search
 - any
 - these

Code Examples

○ Examples

- trie00.cpp → C-flavored
- trie01.cpp → C++

Complexity

- Assuming we have n keys, each with m characters

- Tries

- Time complexity
 - Construction: $O(m*n)$
 - Search/insert: $O(m)$
- Space complexity: $O(\text{ALPHABET_SIZE} * m * n) = O(m * n)$

Quiz!

- Binary search

- Time complexity
 - Construction: $O(m * n * \log(n))$
 - Search: $O(m * \log(n))$
- Space complexity: $O(m * n)$

26 for English

References

○ References to tries

- Video
 - HackerRank
 - Trie data structure (with detailed example)
 - CS50: Kevin Schmid , Details
- Trie: Insert and search (with code)
- Programming tutorials by SourceTrick (with code)
- CS50: slides

Course from Harvard Univ.