## Chapter 14 Generics and the ArrayList Class

- 1. Generics: type parameter enabled coding
  - a. applies to any class
- 2. ArrayList
  - a. container that can grow and shrink
  - b. has private instance variable: Array
    - i. when Array is full, new larger Array is created and data is transferred
  - c. less efficient than Array
  - d. syntax

```
//BaseType can not be primitive type
ArrayList<BaseType> aList = new ArrayList<BaseType>();

//intial capacity of 20 items
ArrayList<BaseType> aList = new ArrayList<BaseType>(20);

aList.add("something");
int howMany = aList.size();
aList.set(index, "something else");//replace index
String thing = aList.get(index);
boolean hasString = aList.contains("something");
aList.remove(index);
aList.clear();
```

e. can be used with for-each

- f. ArrayList grows automatically but does not shrink automatically, so use  ${\tt trimToSize} \ to \ save \ memory$
- g. clone method makes a shallow copy
- h. Vector class is almost same as ArrayList, but ArrayList is newer and prefered
- 3. generic class (or parameterized class)

```
public class Sample<T>
2
3
        private T data;
4
        public void setData(T newData)
5
           data = newData;
                                            T is a parameter for a type.
7
        }
8
        public T getData()
9
10
           return data;
11
12 }
```

a. definition: class definition with type parameter

- b. type parameter is included in angular brackets(<>) <u>after the class name</u> in the class definition heading
- c. type parameter no needed to be included in the constructor

```
public class Pair<T>
2
    {
                                                  Constructor headings do not
3
         private T first;
                                                  include the type parameter in
 4
         private T second;
                                                  angular brackets.
 5
         public Pair()
                        不用特別再寫T了
6
 7
             first = null;
8
             second = null;
9
10
         public Pair(T firstItem, T secondItem)
11
12
             first = firstItem;
13
             second = secondItem;
```

d. type parameter cannot be used in expressions to create a new object當別人使用 這個class的時候,必須要指定好型態!

```
T object = new T();  //illegal
T[] a = new T[10];  //illegal
```

e. generic class cannot be an Array base type

```
Pair<String>[] a = new Pair<String>[10];
```

f. multiple type parameters

```
1
    public class TwoTypePair<T1, T2>
2
3
        private T1 first;
 4
        private T2 second;
 5
        public TwoTypePair()
6
 7
             first = null;
 8
             second = null;
9
10
        public TwoTypePair(T1 firstItem, T2 secondItem)
11
         {
12
             first = firstItem;
13
             second = secondItem;
14
        }
```

g. generic class cannot be an Exception class

public class Pair<T> extends Exception//illegal

- h. bounds for type parameters
  - i. restricting the possible types that can be plugged in for T public class RClass<T extends Comparable> public class ExClass<T extends Class1>

```
public class Two<T1 extends Class1, T2 extends Class2 & Comparable>
//不可以class & class,因為Java沒有多重繼承!
```

- 4. generic methods
  - a. definition: type parameter used in the definitions of the methods for an ordinary class or a generic class
  - b. type parameter of a generic method is local to that method, not to the class
  - c. syntax

```
public static <T> T genMethod(T[] a) //<T>和T順序不可以錯!
String s = NonG.<String>genMethod(c);
```

5. inheritance with generic class

```
public class UnorderedPair<T> extends Pair
 2
                                    繼承後T要綁在一起
 3
         public UnorderedPair()
 4
         {
 5
             setFirst(null);
 6
             setSecond(null);
 7
         }
 8
         public UnorderedPair(T firstItem, T secondItem)
 9
         {
10
             setFirst(firstItem);
11
             setSecond(secondItem);
12
         }
13
        public boolean equals(Object otherObject)
14
            if (otherObject == null)
15
16
                return false;
17
            else if (getClass() != otherObject.getClass())
18
                return false;
19
            else
20
            {
21
                UnorderedPair<T> otherPair =
22
                                (UnorderedPair<T>)otherObject;
23
                return (getFirst().equals(otherPair.getFirst())
24
                   && getSecond().equals(otherPair.getSecond()))
25
                   Ш
26
                       (getFirst().equals(otherPair.getSecond())
27
                   && getSecond().equals(otherPair.getFirst()));
28
            }
29
        }
30 }
```

```
public class UnorderedPairDemo
1
2
   {
3
       public static void main(String[] args)
4
5
            UnorderedPair<String> p1 =
6
                 new UnorderedPair<String>("peanuts", "beer");
7
            UnorderedPair<String> p2 =
                 new UnorderedPair<String>("beer", "peanuts");
8
            if (p1.equals(p2))
 9
10
            {
11
                System.out.println(p1.getFirst() + " and " +
12
                          p1.getSecond() + " is the same as");
                System.out.println(p2.getFirst() + " and "
13
14
                                    + p2.getSecond());
15
            }
16
       }
17 }
```

6.