

2-1-1

position	champion_name	kda
DUO_CARRY	Shaco	19.0000
DUO_SUPPORT	Janna	3.8330
JUNGLE	Ivern	3.8764
MID	Ivern	3.7015
TOP	Sona	3.1538

5 rows in set (38.59 sec)

position	name	kda
DUO_CARRY	Shaco	19.0000
DUO_SUPPORT	Janna	3.8330
JUNGLE	Ivern	3.8764
MID	Ivern	3.7015
TOP	Sona	3.1538

5 rows in set (59.18 sec)

C-7 是我花最久的 sql，大概花了一分鐘左右，而助教的大概只花了 40 秒左右

- 用 explain 來看：

id	select_type	table	partitions	type	possible_keys	key	key_len	ref	rows	filtered	Extra
1	PRIMARY	<derived2>	N	system	N	N	N	N	1	100.00	N
1	PRIMARY	ch	N	const	PRIMARY	PRIMARY	4	const	1	100.00	N
2	DERIVED	p	N	ALL	PRIMARY	N	N	N	1818207	10.00	Using where; Using temporary; Using filesort
2	DERIVED	ch	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.champion_id	1	100.00	Using index
2	DERIVED	s	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.player_id	1	100.00	N
3	UNION	<derived4>	N	system	N	N	N	N	1	100.00	N
3	UNION	ch	N	const	PRIMARY	PRIMARY	4	const	1	100.00	N
4	DERIVED	p	N	ALL	PRIMARY	N	N	N	1818207	10.00	Using where; Using temporary; Using filesort
4	DERIVED	ch	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.champion_id	1	100.00	Using index
4	DERIVED	s	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.player_id	1	100.00	N
5	UNION	<derived6>	N	system	N	N	N	N	1	100.00	N
5	UNION	ch	N	const	PRIMARY	PRIMARY	4	const	1	100.00	N
6	DERIVED	p	N	ALL	PRIMARY	N	N	N	1818207	10.00	Using where; Using temporary; Using filesort
6	DERIVED	ch	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.champion_id	1	100.00	Using index
6	DERIVED	s	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.player_id	1	100.00	N
7	UNION	<derived8>	N	system	N	N	N	N	1	100.00	N
7	UNION	ch	N	const	PRIMARY	PRIMARY	4	const	1	100.00	N
8	DERIVED	p	N	ALL	PRIMARY	N	N	N	1818207	10.00	Using where; Using temporary; Using filesort
8	DERIVED	ch	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.champion_id	1	100.00	Using index
8	DERIVED	s	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.player_id	1	100.00	N
9	UNION	<derived10>	N	system	N	N	N	N	1	100.00	N
9	UNION	ch	N	const	PRIMARY	PRIMARY	4	const	1	100.00	N
10	DERIVED	p	N	ALL	PRIMARY	N	N	N	1818207	10.00	Using where; Using temporary; Using filesort
10	DERIVED	ch	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.champion_id	1	100.00	Using index
10	DERIVED	s	N	eq_ref	PRIMARY	PRIMARY	4	hw1.p.player_id	1	100.00	N
N	UNION RESULT	<union1,3,5,7,9>	N	ALL	N	N	N	N	1	N	Using temporary

26 rows in set, 1 warning (59.48 sec)

id	select_type	table	partitions	type	possible_keys	key	key_len	ref	rows	filtered	Extra
1	PRIMARY	<derived2>	N	ALL	N	N	N	N	745609	100.00	Using where; Using filesort
1	PRIMARY	<derived5>	N	ref	<auto_key0>	<auto_key0>	30	grp.position,grp.sun_kda	10	100.00	Using index
5	DERIVED	<derived7>	N	ALL	N	N	N	N	745609	100.00	Using temporary; Using filesort
7	DERIVED	par	N	ALL	PRIMARY	N	N	N	1820736	40.95	Using where; Using temporary; Using filesort
7	DERIVED	champ	N	eq_ref	PRIMARY	PRIMARY	4	hw1_TA.par.champion_id	1	100.00	N
7	DERIVED	stat	N	eq_ref	PRIMARY	PRIMARY	4	hw1_TA.par.player_id	1	100.00	N
2	DERIVED	par	N	ALL	PRIMARY	N	N	N	1820736	40.95	Using where; Using temporary; Using filesort
2	DERIVED	champ	N	eq_ref	PRIMARY	PRIMARY	4	hw1_TA.par.champion_id	1	100.00	N
2	DERIVED	stat	N	eq_ref	PRIMARY	PRIMARY	4	hw1_TA.par.player_id	1	100.00	N

9 rows in set, 1 warning (0.00 sec)

發現我的行數比助教的多出很多，因為我是分別將 5 個 position 算好之後再 union，所以需要重複做五次。從 explain 的 type 中也可以看到我的 ALL 的數量更多，ALL 是針對每一筆記錄進行完全掃描為最壞的情況。type：最優至最差的類型為 const、eq_reg、ref、range、ALL。因此在執行的速度上助教寫的 sql 會比較快。

- 以 profile 來看：

Status	Duration	內容(C)	CPU_system
Opening tables	0.000037	關於(A)	0.000001
init	0.000245	0.000237	0.000008
System lock	0.000014	0.000013	0.000000
optimizing	0.000004	0.000004	0.000000
optimizing	0.000012	0.000011	0.000001
statistics	0.000040	0.000039	0.000001
preparing	0.000018	0.000017	0.000001
Creating tmp table	0.000019	0.000018	0.000000
Sorting result	0.000008	0.000008	0.000000
executing	0.000003	0.000003	0.000001
Sending data	12.195735	11.775873	0.331417
Creating sort index	0.000149	0.000142	0.000004
statistics	0.000028	0.000027	0.000001
preparing	0.000010	0.000009	0.000001
optimizing	0.000005	0.000004	0.000000
optimizing	0.000012	0.000012	0.000000
statistics	0.000035	0.000034	0.000001
preparing	0.000016	0.000015	0.000001
Creating tmp table	0.000023	0.000022	0.000000
Sorting result	0.000009	0.000009	0.000001
executing	0.000002	0.000002	0.000000
Sending data	13.601193	13.126437	0.482408
Creating sort index	0.000165	0.000158	0.000005
statistics	0.000022	0.000022	0.000001
preparing	0.000010	0.000009	0.000000
optimizing	0.000005	0.000004	0.000000
optimizing	0.000012	0.000012	0.000001
statistics	0.000036	0.000035	0.000001
preparing	0.000017	0.000016	0.000000
Creating tmp table	0.000025	0.000025	0.000001
Sorting result	0.000009	0.000009	0.000001
executing	0.000003	0.000002	0.000000
Sending data	11.753663	15.469697	0.810499
Creating sort index	0.000215	0.000207	0.000007
statistics	0.000030	0.000028	0.000001
preparing	0.000012	0.000011	0.000000
optimizing	0.000005	0.000005	0.000000
optimizing	0.000014	0.000027	0.000001
statistics	0.000056	0.000041	0.000002
preparing	0.000019	0.000018	0.000000
Creating tmp table	0.000065	0.000063	0.000002
Sorting result	0.000014	0.000012	0.000001
executing	0.000003	0.000003	0.000000
Sending data	10.759087	18.027085	0.856838
Creating sort index	0.000150	0.000143	0.000005
statistics	0.000025	0.000023	0.000000
preparing	0.000010	0.000010	0.000001
optimizing	0.000004	0.000003	0.000000
optimizing	0.000011	0.000011	0.000000
statistics	0.000033	0.000032	0.000001
preparing	0.000014	0.000014	0.000001
Creating tmp table	0.000023	0.000022	0.000000
Sorting result	0.000026	0.000024	0.000001
executing	0.000004	0.000004	0.000000
Sending data	10.872312	18.080278	0.890440
Creating sort index	0.000199	0.000191	0.000007
statistics	0.000029	0.000028	0.000001
preparing	0.000012	0.000011	0.000000
optimizing	0.000004	0.000003	0.000000
statistics	0.000009	0.000008	0.000001
preparing	0.000007	0.000007	0.000000
executing	0.000003	0.000003	0.000000
Sending data	0.000012	0.000011	0.000000
executing	0.000003	0.000003	0.000001
Sending data	0.000009	0.000009	0.000000
executing	0.000003	0.000002	0.000000
Sending data	0.000009	0.000009	0.000000
executing	0.000003	0.000003	0.000000
Sending data	0.000029	0.000029	0.000001
executing	0.000006	0.000005	0.000000
Sending data	0.000009	0.000009	0.000001
executing	0.000003	0.000002	0.000000
Sending data	0.000017	0.000017	0.000000
end	0.000007	0.000007	0.000001
query end	0.000012	0.000011	0.000000
removing tmp table	0.000006	0.000006	0.000000
query end	0.000006	0.000006	0.000000
removing tmp table	0.000005	0.000005	0.000001
query end	0.000006	0.000005	0.000000
removing tmp table	0.000005	0.000005	0.000000
query end	0.000006	0.000006	0.000000
removing tmp table	0.000005	0.000005	0.000000
query end	0.000005	0.000005	0.000001
removing tmp table	0.000005	0.000004	0.000000
query end	0.000005	0.000004	0.000000
removing tmp table	0.000004	0.000004	0.000000
query end	0.000003	0.000003	0.000000
closing tables	0.000005	0.000004	0.000000
removing tmp table	0.000004	0.000004	0.000000
closing tables	0.000003	0.000003	0.000000
removing tmp table	0.000004	0.000004	0.000001
closing tables	0.000003	0.000003	0.000000
removing tmp table	0.000004	0.000004	0.000000
closing tables	0.000003	0.000002	0.000000
removing tmp table	0.000004	0.000004	0.000000
closing tables	0.000003	0.000003	0.000000
removing tmp table	0.000004	0.000004	0.000000
closing tables	0.000004	0.000002	0.000000
freeing items	0.000059	0.000058	0.000002
cleaning up	0.000019	0.002133	0.000073

100 rows in set, 1 warning (0.01 sec)

Status	Duration	CPU_user	CPU_system
starting	0.000346	0.000361	0.000011
checking permissions	0.000010	0.000009	0.000001
checking permissions	0.000003	0.000002	0.000000
checking permissions	0.000003	0.000003	0.000000
checking permissions	0.000003	0.000003	0.000000
checking permissions	0.000003	0.000003	0.000000
checking permissions	0.000006	0.000005	0.000000
Opening tables	0.000027	0.000026	0.000001
init	0.000264	0.000256	0.000008
System lock	0.000017	0.000016	0.000001
optimizing	0.000005	0.000004	0.000000
optimizing	0.000027	0.000026	0.000001
statistics	0.000070	0.000068	0.000002
preparing	0.000032	0.000031	0.000001
Creating tmp table	0.000031	0.000029	0.000001
Sorting result	0.000012	0.000012	0.000001
optimizing	0.000005	0.000004	0.000000
optimizing	0.000020	0.000019	0.000000
statistics	0.000078	0.000076	0.000003
preparing	0.000030	0.000028	0.000000
Creating tmp table	0.000030	0.000030	0.000000
Sorting result	0.000008	0.000009	0.000000
statistics	0.000007	0.000007	0.000000
preparing	0.000007	0.000006	0.000000
Creating tmp table	0.000014	0.000014	0.000000
Sorting result	0.000010	0.000010	0.000000
statistics	0.000042	0.000042	0.000000
preparing	0.000012	0.000012	0.000000
Sorting result	0.000005	0.000005	0.000000
executing	0.000012	0.000011	0.000000
Sending data	0.000009	0.000009	0.000000
executing	0.000003	0.000003	0.000000
Sending data	20.091163	33.505635	1.697309
Creating sort index	0.001617	0.005616	0.000000
Creating sort index	0.000304	0.000304	0.000000
executing	0.000009	0.000009	0.000000
Sending data	0.000003	0.000003	0.000000
executing	0.000003	0.000002	0.000000
Sending data	18.493536	23.303486	0.921757
Creating sort index	0.002321	0.002320	0.000000
Creating sort index	0.000631	0.000630	0.000000
end	0.000005	0.000005	0.000000
query end	0.000007	0.000007	0.000000

closing tables	0.000003	0.000003	0.000000
removing tmp table	0.000001	0.000001	0.000000
closing tables	0.000004	0.000004	0.000000
removing tmp table	0.000004	0.000004	0.000000
closing tables	0.000002	0.000002	0.000000
removing tmp table	0.000003	0.000003	0.000000
closing tables	0.000009	0.000008	0.000000
freeing items	0.000058	0.000058	0.000000
cleaning up	0.000018	0.000018	0.000000

58 rows in set, 1 warning (0.00 sec)

用 profile 來看也可以看出我寫的 sql 花的指令比較多，需要用掉更多的時間

2-1-2

用 mysql trace optimizer trace 出來的檔案分為 join_preparation、join_optimization、join_execution 三個部分，其中主要的是 join_optimization

```
"condition_processing": {
  "condition": "WHERE",
  "original_condition": "((`m`.`match_id` = `p`.`match_id`) and (`p`.`champion_id` = `ch`.`champion_id`) and (`p`.`position` = 'DUO_CARR'))",
  "steps": [
    {
      "transformation": "equality_propagation",
      "resulting_condition": "(((`m`.`duration` between 2400 and 3000) and multiple equal(`m`.`match_id`, `p`.`match_id`) and multiple eq)",
    },
    {
      "transformation": "constant_propagation",
      "resulting_condition": "(((`m`.`duration` between 2400 and 3000) and multiple equal(`m`.`match_id`, `p`.`match_id`) and multiple eq)",
    },
    {
      "transformation": "trivial_condition_removal",
      "resulting_condition": "(((`m`.`duration` between 2400 and 3000) and multiple equal(`m`.`match_id`, `p`.`match_id`) and multiple eq)",
    }
  ] /* steps */
}

"ref_optimizer_key_uses": [
  {
    "table": "`participant` `p`",
    "field": "match_id",
    "equals": "`m`.`match_id`",
    "null_rejecting": false
  },
  {
    "table": "`champ` `ch`",
    "field": "champion_id",
    "equals": "`p`.`champion_id`",
    "null_rejecting": false
  },
  {
    "table": "`match_info` `m`",
    "field": "match_id",
    "equals": "`p`.`match_id`",
    "null_rejecting": false
  }
]

"rows_estimation": [
  {
    "table": "`participant` `p`",
    "table_scan": {
      "rows": 1818207,
      "cost": 6376
    } /* table_scan */
  },
  {
    "table": "`champ` `ch`",
    "table_scan": {
      "rows": 138,
      "cost": 1
    } /* table_scan */
  },
  {
    "table": "`match_info` `m`",
    "table_scan": {
      "rows": 181684,
      "cost": 481
    } /* table_scan */
  }
]
```



```

"considered_execution_plans": [
  {
    "plan_prefix": [
      ] /* plan_prefix */,
    "table": "`participant` `p`",
    "best_access_path": {
      "considered_access_paths": [
        {
          "access_type": "ref",
          "index": "match_id",
          "usable": false,
          "chosen": false
        },
        {
          "rows_to_scan": 1818207,
          "access_type": "scan",
          "resulting_rows": 181821,
          "cost": 370017,
          "chosen": true
        }
      ] /* considered_access_paths */
    } /* best_access_path */,
    "condition_filtering_pct": 100,
    "rows_for_plan": 181821,
    "cost_for_plan": 370017,
    "rest_of_plan": [
      {
        "attaching_conditions_to_tables": {
          "original_condition": "((`p`.`position` = 'DUO_CARRY') and (`ch`.`champion_id` = `p`.`champion_id`) and (`p`.`match_id`
          "attached_conditions_computation": [
            ] /* attached_conditions_computation */,
          "attached_conditions_summary": [
            {
              "table": "`match_info` `m`",
              "attached": "(`m`.`duration` between 2400 and 3000)"
            },
            {
              "table": "`participant` `p`",
              "attached": "(`p`.`position` = 'DUO_CARRY')"
            },
            {
              "table": "`champ` `ch`",
              "attached": null
            }
          ]
        },
        "clause_processing": {
          "clause": "ORDER BY",
          "original_clause": "`cnt` desc",
          "items": [
            {
              "item": "count(`ch`.`champion_name`)"
            }
          ] /* items */,
          "resulting_clause_is_simple": false,
          "resulting_clause": "`cnt` desc"
        }
      }
    ]
  }
]

```

對於每一個 sql，一開始是 condition_processing 進行 where 的條件處理，再來是 ref_optimizer_key_uses、rows_estimation，去看要 scan 多少 rows 以及 cost，接著就是 considered_excution_plans 將 table 連接起來，access type 也是有 const、eq_reg、ref、range、ALL，越後面的效能越差，接著是 attaching_conditions_to_tables 及最後的 clause_processing 處理 group by 及 order by。

因為我 hw1 的 C-6 是分別將那 5 個 position 中出現最多次的英雄個別算出最後

在全部 union，因此 trace 完的結果有 3500 多行，因為每個 position 都重複做同樣的事情但我沒有用 group by 寫，所以需要跑很多次，也造成 type 中的 ALL 出現更多次。而助教的 sql 不是將 5 個 position 做 union 因此 select 的數量較少，也不需要一直重複做同樣的事情，就不需要重複掃描很多次，因此執行的時間較快。

2-2-1

◆working flow:

1. 將需要的 thread number 從 argv 中讀出
2. 讀出 variable 的數量及值，將值存入 vector 中
3. 讀出每個 equation，parse 後將其裝入 struct 中
4. 將每個 job 裝入 queue 中型成 job list，trigger a “job semaphore”
5. create the threads
6. 某個 thread 會接到這個 job，之後 implement 2PL，job 執行完後 trigger a “finished semaphore”，重複做直到所有的 job 都結束
7. 藉由 thread_join 在 main 中等 thread 結束，之後將結果寫入 output file

◆ code&detail:

```
#include <iostream>
#include <vector>
#include <string>
#include <pthread.h>
#include <unistd.h>
#include <cstdlib>
#include <semaphore.h>
#include <fstream>
#include <queue>
#include <ctime>
using namespace std;

vector<int> num;
vector<vector<string>> number(100);
vector<vector<string>> operation(100);
sem_t semaphore, semaphore2;
vector<pthread_mutex_t> locker;
pthread_mutex_t job_lock;
clock_t Begin, End;
double duration;
```

```

struct mystruct
{
    vector<string> number;
    vector<string> operation;
    vector<int> var;
};
queue<mystruct> q;
void *cal(void *p);

```

一開始先，宣告一些 variable

- num：一開始 cin 進來的 variable 的值
- number：每個 equation 刪除完 '='、'+','-'後剩下的 string
- operation：每個 equation 中的 operand
- semaphore：判斷該 job 是否完成
- semaphore2：判斷是否有 100 個 job
- locker：每個 variable 都開一個 mutex
- job_lock：確保該 job 只有一個 thread 可以拿到
- Begin：開始計時
- End：結束計時
- Duration：經過的時間
- mystruct：
 - number：該 job 刪除完 '='、'+','-'後剩下的 string
 - Operation：該 job 中的 operand
 - var：該 job 中需要被 read/write 的 variable
- q：進到 function 內每個 job 所需的 vector
- void* cal (void* p)：function 宣告

```

int main(int argc, char *argv[])
{
    Begin = clock();
    int thread_num = atoi(argv[1]);
    string output_name = argv[2];
    int N;
    cin >> N;
    num.resize(N);
    locker.resize(N);

    for (int i = 0; i < N; i++)

```

```

{
    cin >> num[i];
    pthread_mutex_init(&locker[i], 0);
}

string temp;
vector<string> equation;
vector<vector<string>> sequence(100);
vector<vector<int>> var(100);
sem_init(&semaphore, 0, 0);
sem_init(&semaphore2, 0, 0);

getline(cin, temp);
while (getline(cin, temp))
    equation.push_back(temp);

```

- Begin : 開始計時
- thread_num : 所需的 thread 數量
- output_name : output file 的名字
- cin>>N : 讀進 variable 的數量
- num 與 locker 都有 N 個，所以將其 resize
- for 迴圈 :
 - 讀進 variable 的值
 - initialize locker
- getline(cin,temp) : 因為會多讀到一行空白的值，因此先將其讀掉
- while 迴圈 : 將每一行運算是以 string 的方式讀進來，存到 equation 中

```

int front = 0, back;
for (int i = 0; i < equation.size(); i++)
{
    front = 0;
    for (int j = 0; j < equation[i].size(); j++)
    {
        if (equation[i][j] == ' ')
        {
            back = j;
            string s;
            for (int k = front; k < back; k++)
                s.push_back(equation[i][k]);

```

```

        sequence[i].push_back(s);
        front = back + 1;
    }
}
back = equation[i].size();
string s;
for (int k = front; k < back; k++)
    s.push_back(equation[i][k]);
sequence[i].push_back(s);
}

```

- 藉由空白將每個 equation 中的 string 分出來存到 sequence 中
 - front 為 string 前面的 index，back 為 string 後面的 index
 - for 迴圈跑完後無法將最後一個字串分出來，因此在迴圈外多分一次

```

for (int i = 0; i < 100; i++)
{
    for (int j = 0; j < sequence[i].size(); j++)
    {
        if (sequence[i][j] == "+" || sequence[i][j] == "-")
            operation[i].push_back(sequence[i][j]);
        else if (sequence[i][j] != "=")
        {
            number[i].push_back(sequence[i][j]);
            if (sequence[i][j][0] == '$')
            {
                int t = stoi(sequence[i][j].erase(0, 1));
                bool same = false;
                for (int k = 0; k < var[i].size(); k++)
                {
                    if (t == var[i][k])
                    {
                        same = true;
                        break;
                    }
                }
                if (same == false)
                    var[i].push_back(t);
            }
        }
    }
}

```


- 將 sequence 的 +,- 存到 operation，將 variable 及 constant 存到 number 中，遇到\$時代表是 variable 再另外存到 var 中，如果前面已經存過了就不存

```
struct mystruct data[100];

for (int i = 0; i < 100; i++)
{
    data[i].number = number[i];
    data[i].operation = operation[i];
    data[i].var = var[i];
    q.push(data[i]);
    sem_post(&semaphore2);
}

pthread_t t[thread_num];
for (int i = 0; i < thread_num; i++)
    pthread_create(&t[i], NULL, cal, NULL);

for (int i = 0; i < 100; i++)
    sem_wait(&semaphore);

for (int i = 0; i < thread_num; i++)
    pthread_join(t[i], NULL);

ofstream file(output_name);
if (file.is_open())
{
    for (int i = 0; i < num.size(); i++)
        file << '$' << i << " = " << num[i] << endl;
}

End = clock(); //結束計時
duration = double(End - Begin) / CLOCKS_PER_SEC;
cout << "Thread number : " << thread_num << endl;
cout << "Time :" << duration << " s" << endl;
return 0;
```

- 1st for 迴圈：將 number、operation、var 包成一個 structure 再 push 進 queue 中，也 post semaphore2

- 2nd for 迴圈：建立子執行序
- 3rd for 迴圈：確保子執行序有執行 100 次
- 4th for 迴圈：等子執行序全部執行完後將其 join
- 都算完後將 num 的值寫進檔案中
- End：結束計時
- duration：經過了多少時間
- cout 出 thread number 及整個程式經過了多少時間

```
void *cal(void *p)
{
    while (q.size() != 0)
    {
        if (sem_trywait(&semaphore2)==0)
        {
            pthread_mutex_lock(&job_lock);

            struct mystruct my_data;
            my_data = q.front();
            q.pop();

            for (int i = 0; i < my_data.var.size(); i++)
                pthread_mutex_lock(&locker[my_data.var[i]]);

            pthread_mutex_unlock(&job_lock);

            vector<int> input;
            input = num;

            for (int i = 1; i < my_data.var.size(); i++)
                pthread_mutex_unlock(&locker[my_data.var[i]]);

            int write_target = my_data.var[0];
```

- 當 queue 不是 empty 時代表 100 個 equation 還沒執行完，要繼續執行
- sem_trywait(&semaphore2)==0：代表有減成功，100 個 equation 尚未執行完，因為是許多 thread 同時執行，所以可能在最後的 data 尚未被 pop 時又有新的 thread 進入 while，但其實 100 個 equation 已經做完了
- pthread_mutex_lock(&job_lock)：一開始先將此 job lock 住，避免有兩個 thread 接到同一個 job
- 將 queue 的第一個 data 存到 my_data 中再將其 pop 掉
- 1st for 迴圈：將此 job 中會用到的 variable 都 lock。為 growing phase
- 將 variable lock 後 unlock 該 job，其他 thread 就可以接其他的 job
- 把目前 variable 的值存進 input 中，後面運算時就用 input 的值，因此就可以 unlock 該 job 的 read lock

- 2nd for 迴圈：unlock 該 job 的 read lock，因為 my_data.var 中存的是該 job 中會用到的 variable，且每個 job 的最左邊為要 write 的 variable，會存在 my_data.var[0]，因此不會 unlock 到 write variable。為 shrinking phase

```
vector<string> read_string;
vector<int> read_data;

int j = 0;
for (int i = 1; i < my_data.number.size(); i++)
{
    if (my_data.number[i][0] == '$')
    {
        read_string.push_back(my_data.number[i].erase(0, 1));
        int read_target = stoi(read_string[j]);
        read_data.push_back(input[read_target]);
        j++;
    }
    else
        read_data.push_back(stoi(my_data.number[i]));
}
```

- 將該 job 所需的變數的值讀出及將常數轉成 int，存進 read_data 中

```
int sum = read_data[0];
for (int i = 0; i < my_data.operation.size(); i++)
{
    if (my_data.operation[i] == "+")
        sum += read_data[i + 1];
    else if (my_data.operation[i] == "-")
        sum -= read_data[i + 1];
}
num[write_target] = sum;
pthread_mutex_unlock(&locker[write_target]);
sem_post(&semaphore);

}

}

pthread_exit(NULL);
}
```

- 將運算後的值存成存進 sum 後再將 write 進原本的 num 中
- pthread_mutex_unlock(&locker[write_target]) : unlock write variable 因為已經 Write 完了。為 shrinking phase
- sem_post(&semaphore) : 代表此 job 做完了

2-2-2

- ◆同一種 type 的執行時間並沒有差很多，一次很多個 thread 跟一次只有很少個的 thread 也只有差個零點幾秒，可能是因為即使有很多 thread 但有些 variable

已經被 lock，需要等前面的做完才能做，也可能是因為我讀 data、parsing 及

- ◆寫檔就已經佔了大部分的的時間，因此看起來執行時間都差不多

不同種 type 的時間就相差的比較大，因為我是計算整個 program 的時間，variable 數量越多及 equation 越多都會造成執行時間越久，大致上 type2 比 type1 久，type3 又比 type2 久

```
type 1 :
```

```
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 1 data1_o < data1
Thread number : 1
Time : 0.001428 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 2 data1_o < data1
Thread number : 2
Time : 0.001991 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 3 data1_o < data1
Thread number : 3
Time : 0.001833 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 4 data1_o < data1
Thread number : 4
Time : 0.001588 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 5 data1_o < data1
Thread number : 5
Time : 0.001629 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 6 data1_o < data1
Thread number : 6
Time : 0.029257 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 7 data1_o < data1
Thread number : 7
Time : 0.03432 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 8 data1_o < data1
Thread number : 8
Time : 0.078794 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 9 data1_o < data1
Thread number : 9
Time : 0.001897 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 10 data1_o < data1
Thread number : 10
Time : 0.008116 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 11 data1_o < data1
Thread number : 11
Time : 0.048479 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 12 data1_o < data1
Thread number : 12
Time : 0.002091 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 13 data1_o < data1
Thread number : 13
Time : 0.001608 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 14 data1_o < data1
Thread number : 14
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 15 data1_o < data1
Thread number : 15
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 16 data1_o < data1
Thread number : 16
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 17 data1_o < data1
Thread number : 17
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 18 data1_o < data1
Thread number : 18
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 19 data1_o < data1
Thread number : 19
Time : 0.001673 s
aaa@aaa-VirtualBox:~/下载/db_hw3$ diff data1.o data1_answer
aaa@aaa-VirtualBox:~/下载/db_hw3$ ./main 20 data1_o < data1
Thread number : 20
Time : 0.001673 s
```


type 2 :

```
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 1 data2_o < data2
Thread number : 1
Time :0.002019 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 2 data2_o < data2
Thread number : 2
Time :0.002231 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 3 data2_o < data2
Thread number : 3
Time :0.017454 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 4 data2_o < data2
Thread number : 4
Time :0.008216 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 5 data2_o < data2
Thread number : 5
Time :0.017195 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 6 data2_o < data2
Thread number : 6
Time :0.011502 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 7 data2_o < data2
Thread number : 7
Time :0.044812 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 8 data2_o < data2
Thread number : 8
Time :0.027608 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 9 data2_o < data2
Thread number : 9
Time :0.060725 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 10 data2_o < data2
Thread number : 10
Time :0.047429 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 11 data2_o < data2
Thread number : 11
Time :0.043384 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 12 data2_o < data2
Thread number : 12
Time :0.004928 s
```

type 3 :

```
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 2 data3_o <data3
Thread number : 2
Time :8.87097 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 3 data3_o <data3
Thread number : 3
Time :8.72602 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 4 data3_o <data3
Thread number : 4
Time :8.75149 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 5 data3_o <data3
Thread number : 5
Time :8.74775 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 6 data3_o <data3
Thread number : 6
Time :8.94718 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 7 data3_o <data3
Thread number : 7
Time :8.78106 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 7 data3_o <data3
Thread number : 7
Time :8.7015 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 8 data3_o <data3
Thread number : 8
Time :8.68096 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 9 data3_o <data3
Thread number : 9
Time :8.58972 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 10 data3_o <data3
Thread number : 10
Time :8.65401 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 10 data3_o <data3
Thread number : 10
Time :8.65401 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 11 data3_o <data3
Thread number : 11
Time :8.6243 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 11 data3_o <data3
Thread number : 11
Time :8.60154 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 30 data3_o <data3
Thread number : 30
Time :8.91227 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 35 data3_o <data3
Thread number : 35
Time :8.95963 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 50 data3_o <data3
Thread number : 50
Time :9.61913 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 71 data3_o <data3
Thread number : 71
Time :9.64423 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 80 data3_o <data3
Thread number : 80
Time :9.99642 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 71 data3_o <data3
Thread number : 71
Time :9.74736 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 80 data3_o <data3
Thread number : 80
Time :9.76983 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 90 data3_o <data3
Thread number : 90
Time :10.2134 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$ ./main 100 data3_o <data3
Thread number : 100
Time :12.4948 s
aaa@aaa-VirtualBox:~/下載/DB_hw3$ diff data3_o data3_answer
aaa@aaa-VirtualBox:~/下載/DB_hw3$
```

2-2-3

我測了很多組的資料都是可以的，所以應該是可以，以下為測試的截圖


```
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 89 data2_o < data2
Thread number : 89
Time :0.006336 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 90 data2_o < data2
Thread number : 90
Time :0.005432 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 91 data2_o < data2
Thread number : 91
Time :0.005874 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 92 data2_o < data2
Thread number : 92
Time :0.005394 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 93 data2_o < data2
Thread number : 93
Time :0.006872 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 94 data2_o < data2
Thread number : 94
Time :0.005316 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 95 data2_o < data2
Thread number : 95
Time :0.005798 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 96 data2_o < data2
Thread number : 96
Time :0.006804 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 97 data2_o < data2
Thread number : 97
Time :0.016493 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 98 data2_o < data2
Thread number : 98
Time :0.006361 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 99 data2_o < data2
Thread number : 99
Time :0.006025 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 100 data2_o < data2
Thread number : 100
Time :0.007624 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
```

```
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 200 data2_o < data2
Thread number : 200
Time :0.010639 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 230 data2_o < data2
Thread number : 230
Time :0.011108 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 300 data2_o < data2
Thread number : 300
Time :0.015119 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 450 data2_o < data2
Thread number : 450
Time :0.020247 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 700 data2_o < data2
Thread number : 700
Time :0.027293 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 3000 data2_o < data2
Thread number : 3000
Time :0.119261 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 1500 data2_o < data2
Thread number : 1500
Time :0.056907 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 2500 data2_o < data2
Thread number : 2500
Time :0.092122 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 4500 data2_o < data2
Thread number : 4500
Time :0.164149 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 7000 data2_o < data2
Thread number : 7000
Time :0.247906 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ ./main 10000 data2_o < data2
Thread number : 10000
Time :0.34928 s
aaa@aaa-VirtualBox:~/下载/DB_hw3$ diff data2_o data2_answer
aaa@aaa-VirtualBox:~/下载/DB_hw3$ █
```