

# Common URP&HDRP Guide Paper

1. Distort Remove Patch ( all HDRP URP - 2020, 2021, 2022 need to this patch )

Unfortunately, URP&HDRP Render space not support Distort Effects(GrapPass). For fix this, You need to patch.

You can find this patch.

'SpecialSkillsEffectsPack/Patch/Prefabs/OriginalEffectsPrefabs(WithoutDistort).unitypackage'

Just double click this package and patch. After this patch, You can not see \_GrabTexture errors in your URP projects.

