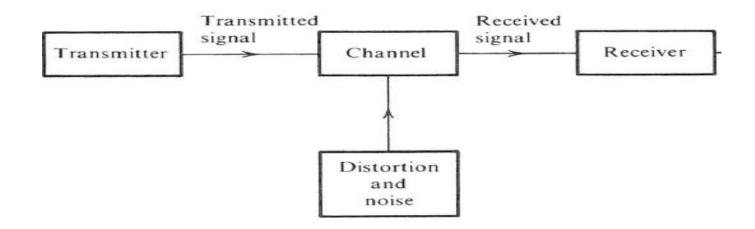


# **Communications Impairments**

- Many impairments affecting a signal as it travels over the medium
  - Delay (covered)
  - Attenuation
  - Noise
  - Others factors interference, dissipation, ...



#### dB Scale

- It is a logarithmic scale "decibel" (dB)
  - Used extensively in Telecom
  - Represent large values and small values with short number
- P<sub>1</sub> is power in watts at transmitter A, P<sub>2</sub> is power level in watts at receiver B,
  - The ratio  $P_1/P_2$  can be represented in dB by calculating:

Ratio in dB = 10  $log_{10}(P_1/P_2)$ 

#### dB is a relative measure

• It is a "relative measure" – dimensionless arguments to the log

Measures ratios (unit dB)

Measures power (unit dBW or dBm)

# Example dB Calculations

- $P_1 = P_2$ -  $10 \log_{10}(P_1/P_2) = 10 \log_{10}(1) = 10 \times 0 = 0 \text{ dB}$
- $P_1 = 10 P2$ 
  - $-10 \log_{10}(P_1/P_2) = 10 \log_{10}(10 P_2/P_2)$ =  $10 \log_{10}(10) = 10 \times 1 = 10 \text{dB}$
- $P_1 = 0.1 P2$ 
  - $-10 \log_{10}(P_1/P_2) = 10 \log_{10}(0.1 P_2/P_2)$ =10 \log\_{10}(0.1) = 10 x - 1= -10dB
- $P_1 = 2P2$ 
  - $-10 \log_{10} (P_1/P_2) = 10 \log_{10} (2 P_2/P_2)$ =10 \log\_{10} (2) = 10 x 0.3 = 3dB
- $P_1 = 0.5 P2$ 
  - $10 \log_{10} (P_1/P_2) = 10 \log_{10} (0.5 P_2/P_2)$ = 10 \log\_{10} (0.5) = 10 x ( - 0.3) = -3dB

# Example dB Calculations

- If P1 =1 microwatt, P2 = 10 watt
  - $-10 \log_{10}(P_1/P_2) = 10 \log_{10}(10^{-6}/10) = 10 \text{ x} 7 = -70 \text{ dB}$

- If  $P_1 = 100$  Kilowatt,  $P_2 = 10$  watt
  - $-10 \log_{10}(P_1/P_2) = 10 \log_{10}(100 \times 10^3/10) = 10 \times 4 = 40 \text{ dB}$

# Review of Logarithms

- Simplifies math: Multiplication becomes addition, exponentiation becomes multiplication
- General Properties
  - $-\log (a*b) = \log (a) + \log (b)$
  - $-\log (a/b) = \log (a) \log (b)$
  - $-\log_n(n) = 1$
  - $Log_n(x) = log_{10}(x) / log_{10}(n)$

#### dB Calculations

 If x is positive, then log<sub>n</sub>(x) is exponent of the base (n) that gives x

$$\log_n(x) = y \rightarrow then x = n^y$$

Get magnitude value from the dB value:

10 
$$\log_{10} (P_1/P_2) = 15dB$$
  
 $\log_{10} (P_1/P_2) = 15/10 = 1.5$   
 $P_1/P_2 = 10^{1.5} = 31.625$ 

# dBm and dBW are used in device specifications



Effective Isotropically Radiated Power (EIRP) and sensitivity measured in dBm - what is dBm?

# Magnitude Values in dB

- If we have a transmitter sending a signal with transmit power X Watts, how can we represent this in dB?
  - Use some known quantities as a reference,
    - Then get: 10 x log<sub>10</sub> ( X value /reference)
  - Typically, we use 1 mW or 1 W as the reference
  - If the reference is 1 mW, then unit is dBm
  - If the reference is 1 W, then unit is dBW

#### dBm and dBW

 Example: If the transmit power is 100 mW, then we can represent it in dBm or dBW as follows:

#### dBm and dBW

- Example: If the transmit power is 100 mW, then we can represent it in dBm or dBW as follows:
  - In dBm (<u>reference 1mW</u>)  $10 \log(100 \text{ mW}/\underline{1mW}) = 10 \log(100) = 20 \text{ dBm}$

- In dBW (<u>reference 1W</u>)  $10 \log(100 \text{ mW/} \frac{1W}{1W}) = 10 \log(0.1) = -10 \text{ dBW}$ 

# **Tophat**



#### Power in dB scale

P=10milliwatts, then in dBm it is equal to

Α	1dBm
В	10dBm
С	-10dBm
D	None of the above

#### **Power Loss**

- In"Tele"communications
  - Destinations are far away ⇒ Loss of signal power as it travels from transmitter to receiver
- Why power received is less than the power transmitted?
  - energy gets scattered in many directions

energy is absorbed (can be converted to heat)

#### **Attenuation**

 In magnitude: received power (Rx power) is Transmitted power (Tx power) divided by attenuation

Rx power (in watts)= Tx power (in watts) / attenuation

- Similarly:
   attenuation (magnitude value)= Tx power (in watts) / Rx power (in watts)
- With dB units, we subtract

```
Rx power (in dBm or dBW) = Tx power (in dBm or dBW) 
- |total attenuation (in dB)|
```

### Attenuation Example

- Let the signal power at the input of an optical link (fiber optic cable) be  $P_t = 0.1$  Watt
- Let the signal power at the output of the optical link be  $P_r = 0.05$  Watt
  - Note the power is <u>reduced by half</u>
- What is the attenuation of the link in dB?

$$10 \log_{10} (P_t/P_r) = 10 \log_{10} (0.1/0.05) \approx 3dB$$

- If the power in a signal gets reduced by half every 1 km, we say
  - The attenuation is 3 dB per km



( 1:00 Show Correct Answer

On a copper wire link, signals lose half their power every 1km. If a signal is transmitted over 11 km link. What is the total attenuation at the end of the link

#### **Attenuation - Question**

 On a copper wire link, signals lose half their power every 1km. If the transmit power is 0.02Watt, compute the received power (in dBm) at the end of an 11 km link.

#### **Attenuation - Solution**

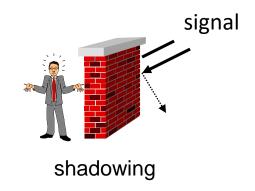
- On a copper wire link, signals lose half their power every 1km. If the transmit power is 20mW, compute the received power at the end of an 11 km line.
- $P_t = 20 \text{mW}$ -  $P_t \text{ (dB)} = 10 \log_{10} (P_t / 1 \text{mW}) = 10 \log_{10} (20) = 13 \text{ dBm}$
- Total attenuation = total distance in km x attenuation per km
  - A(dB) = 11x 10 log(2) = 11 x (3) dB = 33 dB
- Received power = $P_t$  (dBm) |A(dB)| = 13 33 = -20 dBm
  - In mWatts:  $10 \log_{10} (P_r/1) = -20 => P_r = 0.01 \text{mW}$

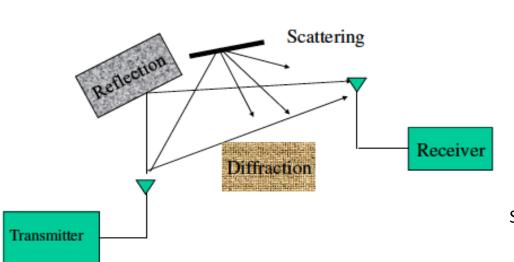
# Top hat: Q\_Attenuation2 - Question

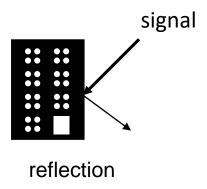
 Consider a optical fiber link of 10 km. The attenuation is 2 dB per Km. If the transmit power is 1mW, What is the received power at the end of the fiber in dBm.

#### Wireless Channels

- Large scale fading: due to path loss and shadowing
- Multipath fading







Source: Fundamentals of Wireless Communications

#### Wireless Links Path Loss

- Attenuation and dissipation
- Path loss models how the signal power is reduced as it propagates along a wireless medium
- Path loss is function of the distance and frequency
  - Logarithmic loss with distance

#### Wireless Links Path Loss

Free space loss, ideal isotropic antenna

$$\frac{P_t}{P_t} = \frac{\left(4\rho d\right)^2}{2} = \frac{\left(4\rho f d\right)^2}{c^2}$$

- $P_{t}$  = signal power at transmitting antenna
- P<sub>r</sub> = signal power at receiving antenna
- $\lambda$  = carrier wavelength
- d = propagation distance between antennas
- $c = \text{speed of light } (3 \times 10^8 \text{ m/s})$
- where d and  $\lambda$  are in the same units (e.g., meters)

Isotropic antenna radiates power uniformly in all directions

# Attenuation is called path loss

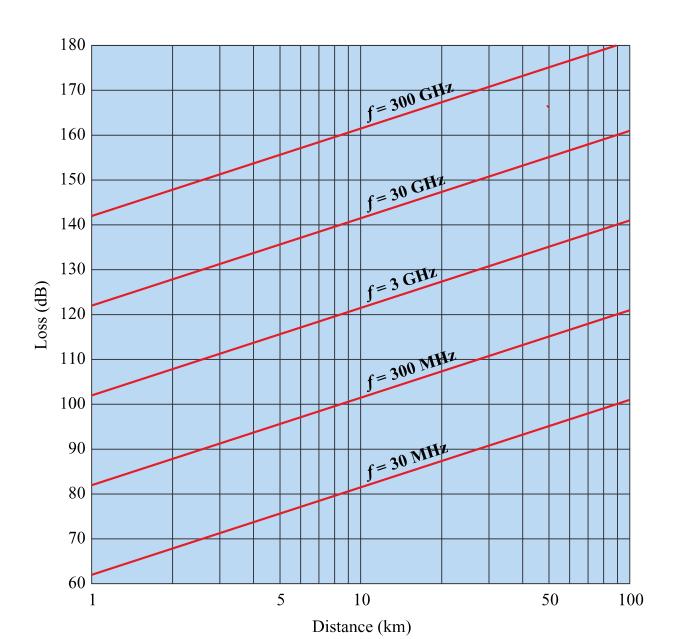
In dB scale

$$L_{dB} = 10\log \frac{P_t}{P_r} = 20\log \left(\frac{4\rho d}{I}\right)$$

$$= -20\log(\lambda) + 20\log(d) + 21.98 \, dB$$

$$= 20\log \left(\frac{4\pi f d}{c}\right) = 20\log(f) + 20\log(d) - 147.56 \, dB$$

Path loss exponent depends on the frequency and distance



### Wireless Links Path Loss: Path Exponent

 Path loss exponent varies depending on the environment

- Path loss (dB)= 20 log (f) +  $10 \text{ n} \log (d)$  + Constant

f: Frequency of the signal

d: the distance between transmitter and receiver

n: path loss exponent (n=2 in free space, higher in indoor environment)

Constant = -147.56 dB

Received power (dBm) = transmitted power (dBm) - path loss (dB)

#### Derived from empirical measurements

**Table 5.1 Path Loss Exponents for Different Environments [RAPP02]** 

Environment	Path Loss Exponent, n
Free space	2
Urban area cellular radio	2.7 to 3.5
Shadowed cellular radio	3 to 5
In building line-of-sight	1.6 to 1.8
Obstructed in building	4 to 6
Obstructed in factories	2 to 3

Beard and Stallings, Chapter 5, Wireless Comm Networks and Systems

# Wireless Links Path Loss: Path Exponent

- Antennas may have antenna gains
  - Antenna gain at transmitter At
  - Antenna gain at receiver Ar

In this case:

Received power (dBm) = transmitted power (dBm) - path loss (dB) +  $10\log_{10}(Ar At)$ 

# Notes and Takeaways

Medium (the channel) introduces losses to the signal

The received power is attenuated

```
Rx power (dBm) = Tx power (dBm) – total losses + Total gains
```

- Receiver needs to detect the attenuated signal in the presence of noise
  - Noise will be covered next