



University of Pittsburgh

# ECE 1150: Computer Networks

## Physical Layer – Modulation

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# Objectives of This Unit

- Analog signals for analog data and digital data
- Explain why modulation is needed
- Describe the difference between AM, FM, PM
- Analyze ASK, FSK, PSK

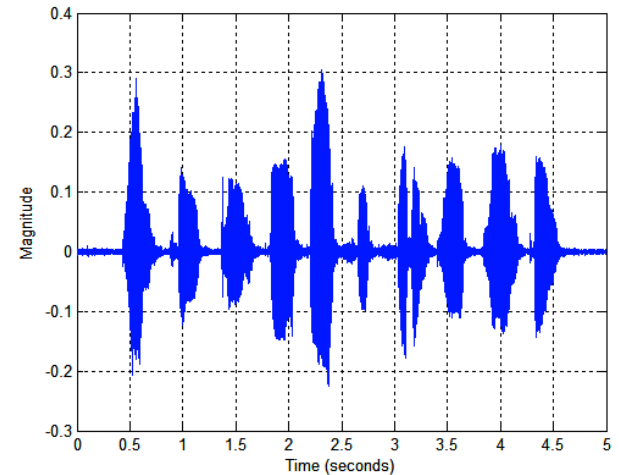
# Transmission Approaches

- Two primary transmission approaches
  - Baseband: supports frequency = 0
  - Passband: does not support frequency = 0

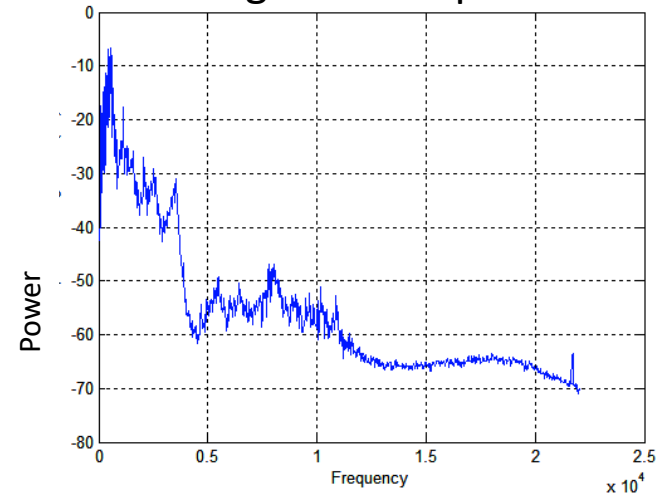
# Baseband Systems

- Baseband system: Send signals **without frequency shifting** (modulation)
  - Baseband analog or digital
    - Voice on copper cable in landlines
    - Ethernet

Audio signal in time domain

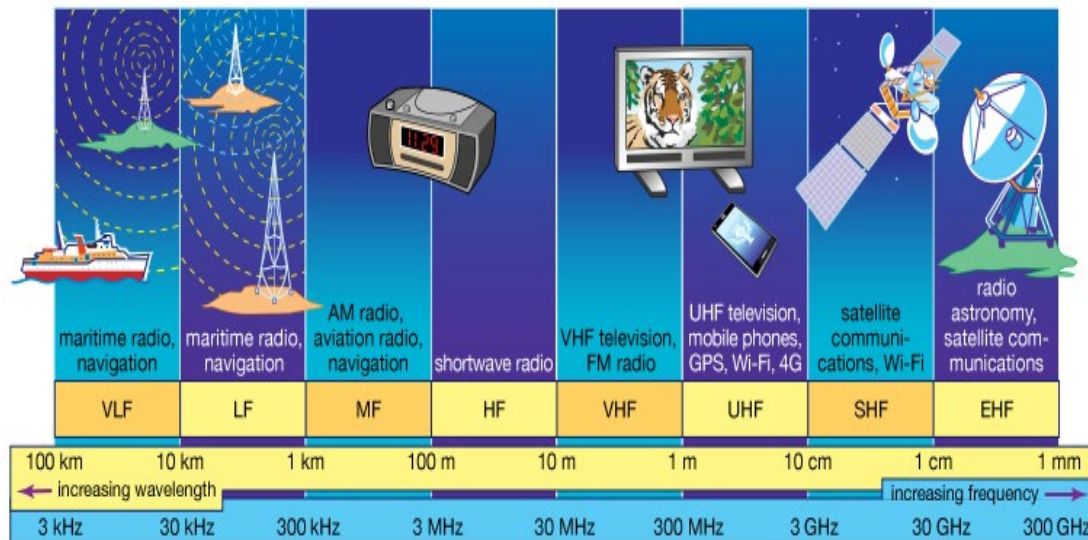


Audio signal in freq. domain



# Passband Systems

- Passband system: Shift signal to a higher frequency to transmit it
  - AM/FM radio, Cellular Telephone Signals, Satellite



# Passband Transmission

- We need **modulation** to shift the frequency components of signals
- Why?
  - **Medium characteristics**
    - Different medium support different frequencies
  - **Wireless radio wave transmissions**
    - Antenna sizes are smaller as  $f_c$  increases
  - **Multiplexing**
    - Support different applications over the same medium

# Modulation

- **Modulation** is the **process of shifting the frequency** to higher frequency band
  - By **carrying** the signal **over a carrier**
  - **Carrier** has **higher frequency** & can be transmitted over medium
- The output (modulated) signal is a **passband analog signal**
  - **Analog signals** for analog data (e.g. radio broadcast)
  - **Analog signals** for of digital data (e.g. DSL)
- **Receiver demodulates** the signal: from analog signal, get back the data

# Carrier Signal

- Carrier signal is a sinusoidal signal

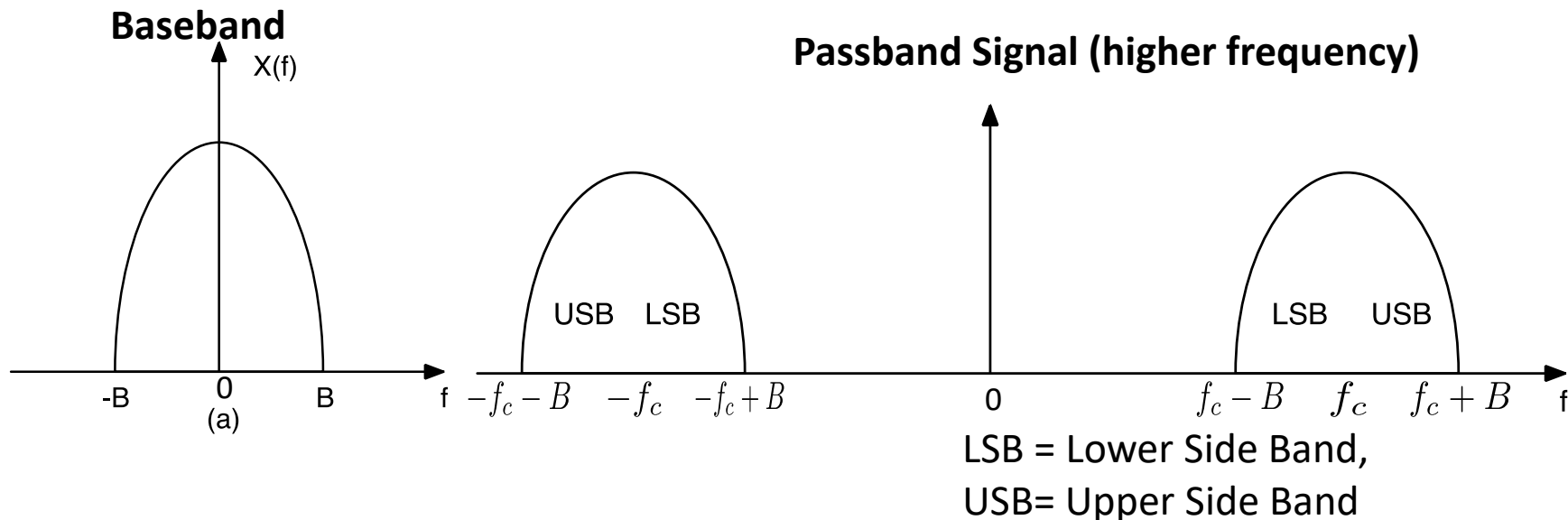
$$A \cos(2\pi f_c t + \varphi)$$

1. **Amplitude (A)** : height of wave
2. **Frequency ( $f_c$ )**: repetitions per second (Hertz)
  - **Wavelength** proportional to the inverse of frequency
3. **Phase ( $\varphi$ )**: wave direction (degrees) or the point at which the wave begins



# Modulation

- Impressing data on a carrier wave (sinusoid)
- The **original** data signal is called the **baseband** signal
- **Modulation** moves the spectrum (frequency contents) of the signal to a region **around  $f_c$** 
  - We say that the modulated signal is a **passband** signal





# Analog & Digital Modulation

- **Analog modulation**: when the data is analog
- **Digital modulation**: when the data is digital
- In both cases, the **output** of the modulation is **analog** passband signal

# Analog Modulation

- Analog Modulation: means that the data to be modulated is analog (e.g radio broadcast signal)
- Modulation: The amplitude, frequency or phase of the carrier changes as a function of the baseband analog data

# Analog Modulation Schemes

- Amplitude modulation (AM)
  - Amplitude of the signal is changed based on the data
  - Low bandwidth requirement
  - Susceptible to noise
- Frequency modulation (FM)
  - Amplitude is fixed
  - Frequency of the carrier wave varies according to the data
  - High bandwidth requirement
  - Insensitive to noise
- Phase modulation (PM)
  - Phase varies according to the data, can achieve low BER
  - Like frequency modulation
  - Receivers more expensive

# Example: Amplitude Modulation (1/2)

- Let the analog **data** be  $m(t)$
- Let **carrier** signal be  $c(t) = \cos(2\pi f_c t)$
- The **modulated signal** is:  
$$m(t) c(t) = m(t) \cos(2\pi f_c t)$$

Note that the **amplitude** of the **modulated signal** is function of the analog data (message)

– Therefore, this is **amplitude modulation**



# Digital Modulation

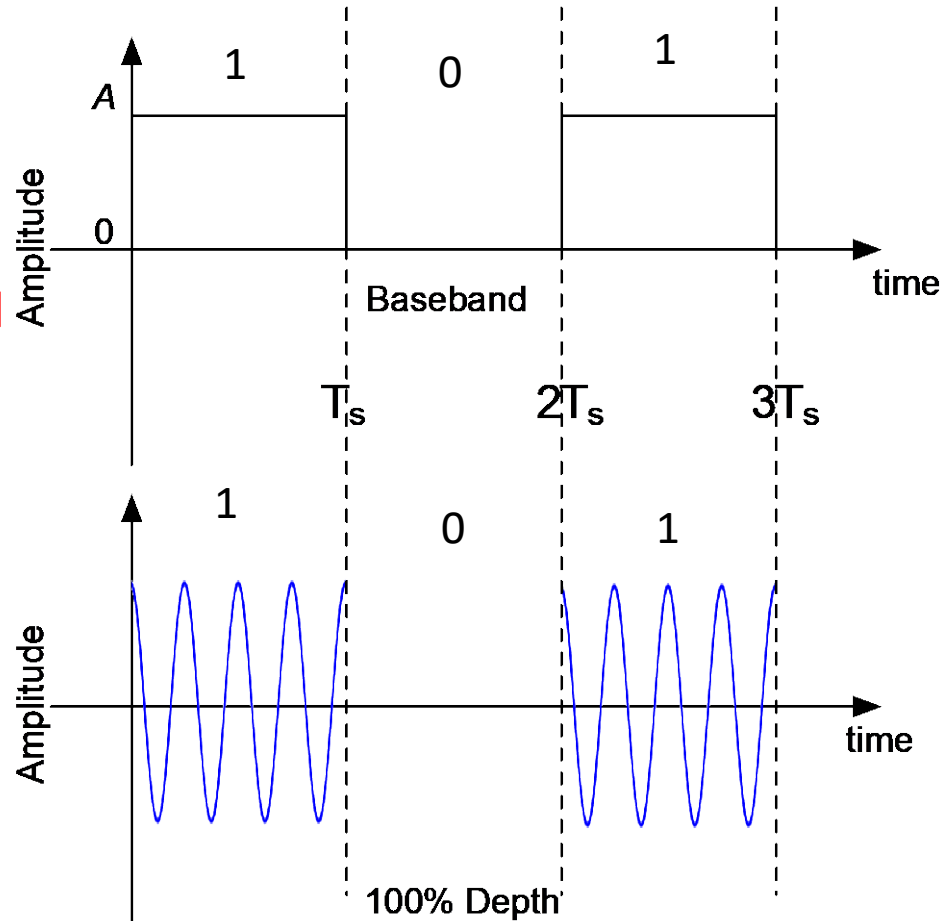
- Analog transmission of a digital data (bits)
- **Modem** (modulation/demodulation): Devices used to transmit a **digital data over an analog channel**
- **Digital Modulation Schemes:**
  - **Amplitude Shift Keying (ASK)**
    - The carrier's amplitude changes following the digital baseband data
  - **Frequency Shift Keying (FSK)**
    - The carrier's frequency changes following the digital baseband data
  - **Phase Shift Keying (PSK)**
    - The carrier's phase changes following the digital baseband data
- Output of modulation at transmitter is a passband signal



# Binary ASK or On-Off Keying

- Today: RF-ID tags, television remotes

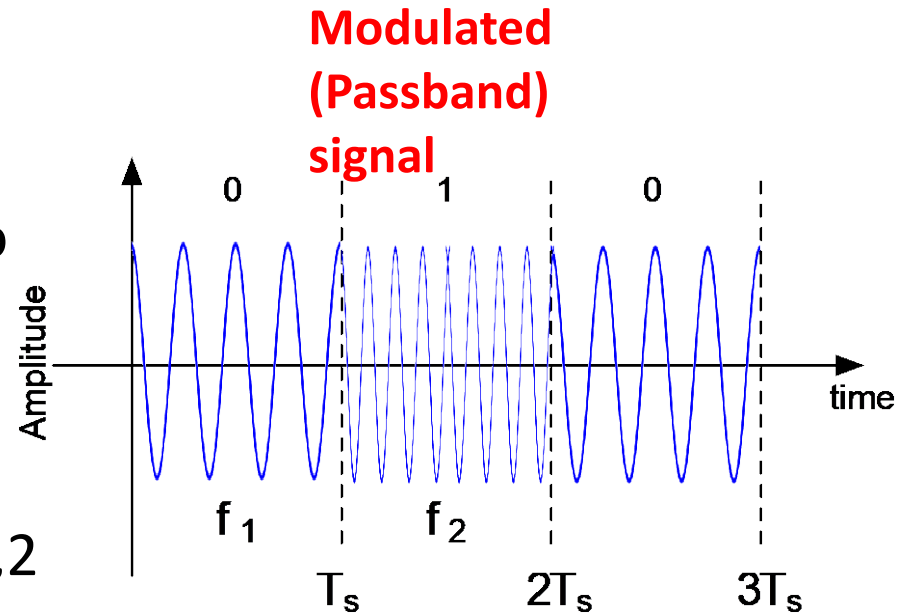
Baseband signal



Modulated  
(Passband)  
signal

# BFSK: Binary Frequency Shift Keying

- Binary means: '1' or '0'
- FSK means: frequency change based on the data
  - Use two different frequencies to represent "0" and "1"
- Signals (symbols) are given by:
  - $s_i(t) = A \cos(2\pi f_i t)$ ,  $0 \leq t \leq T_s$  for  $i = 1, 2$
  - Send  $s_1(t)$  if the bit is zero, send  $s_2(t)$  if the bit is one
- Bluetooth



# BPSK: Binary Phase Shift Keying

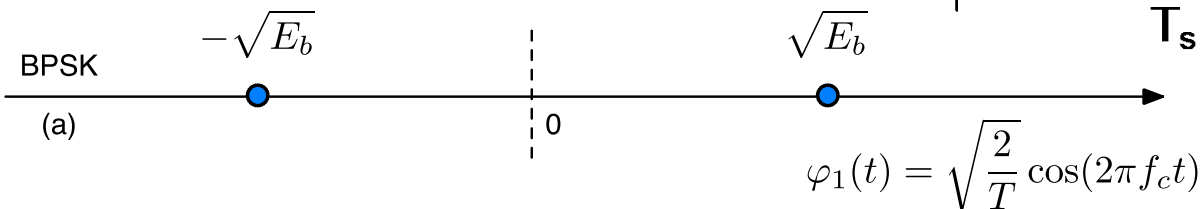
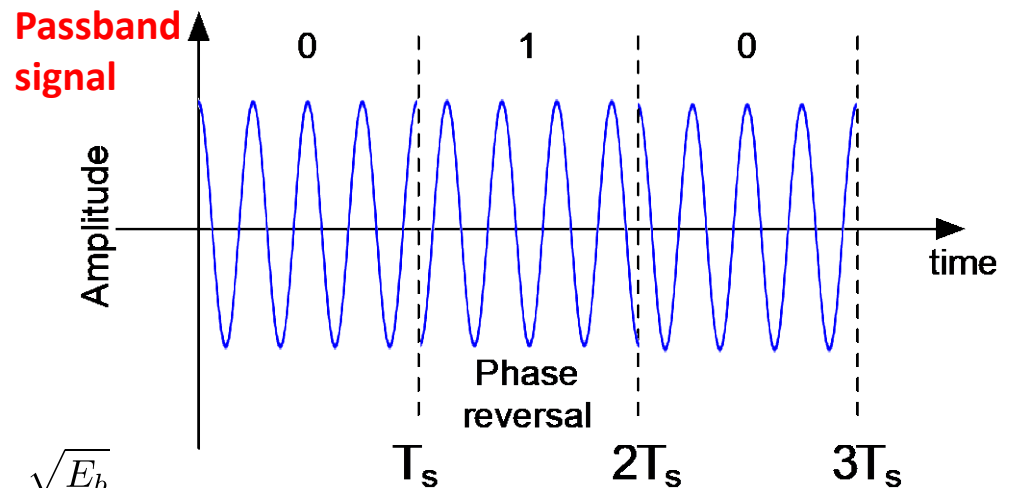
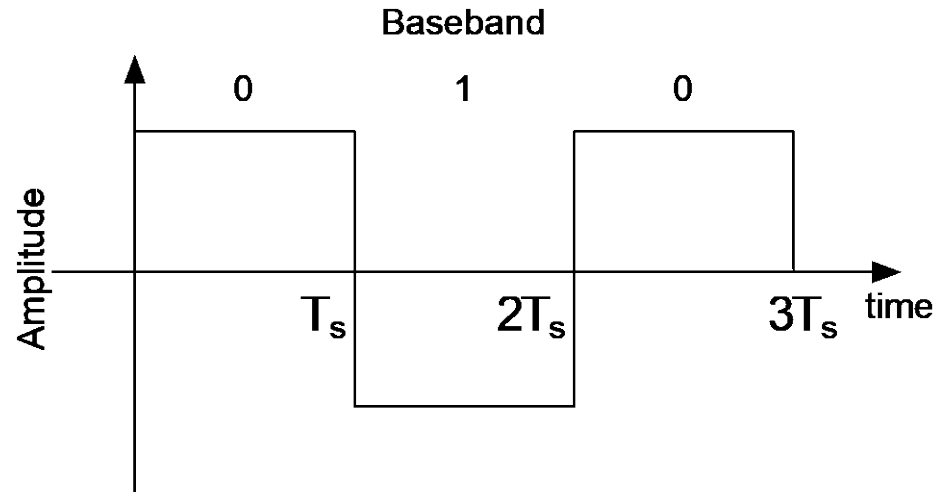
- PSK means: Use two different phases to represent “0” and “1”

- Signals are given by:

- $s_i(t) = A \cos(2\pi f_c t + \varphi_i)$ ,  $0 \leq t \leq T_s$  for  $i=1,2$

- Send  $s_1(t)$  if the bit is zero, send  $s_2(t)$  if the bit is one

- It is common to assume that  $\varphi_1 = 0$  and  $\varphi_2 = \pi$



# Digital Modulation

- **Output of modulation are symbols**
  - Each symbol is continuous-time signals lasting for  $T_s$  seconds ( $s_i(t)$  in previous slide)
  - Symbol rate =  $1/T_s$
- **Binary modulation** (binary ASK, BPSK, BPSK):  
**One bit per symbol**
  - Symbol rate = bit rate =  $1/T_s$
- **M-Ary modulation:  $k$  bits per symbol**

# Question



Q\_BPSK

A BPSK signal has rate of 10Ksymbols/sec. What is the bit rate?

**A**

10kbps

**B**

20kbps

**C**

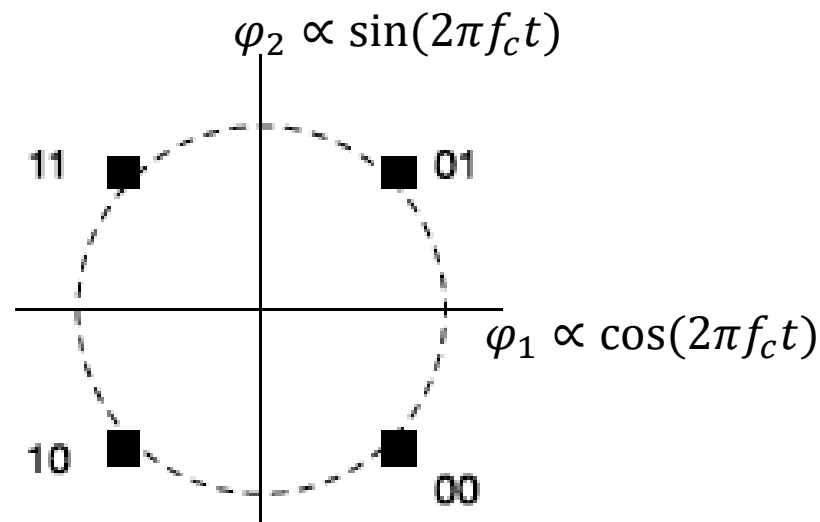
None of the above

# M-Ary Modulation

- Instead of modulating bit by bit, represent **multiple bits with one symbol**
- **M different symbols**, each represents  **$K = \log_2(M)$**  bits
  - Number of different symbols is  $2^K = M$
- Note in binary case, we have  $M = 2$ , and  $K = \log_2(2) = 1$ 
  - Means one bit for each symbol
- **Symbol rate is = bit rate / K**
  - Symbol rate is also called **baud**

# M-Ary Modulation: QPSK

- Quadrature phase Shift Keying (QPSK) uses **4 symbols with 4 different phases**
  - Each symbol carries 2 bits

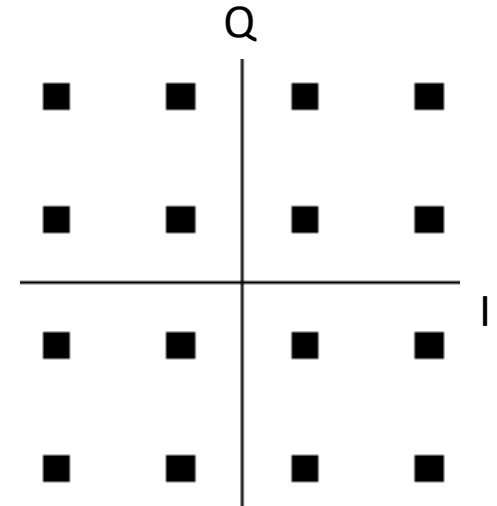


Graphical representation

$$\cos(2\pi f_c t - \theta_1) = \cos(2\pi f_c t) \cos(\theta_1) + \sin(2\pi f_c t) \sin(\theta_1)$$

# M-Ary Modulation: QAM

- Quadrature Amplitude Modulation (**QAM**) uses both amplitude and phase of a carrier to encode information
  - Example: 16-QAM, means you have 16 different symbols
    - Each symbol represents  $\log_2(16) = 4$  bits
- QPSK and QAM are common in wireless networks
  - Cable television, modems, cellular, WiFi





# Question



Q\_QAM

The bit rate of 16Mbps. The bits are modulated with 16-QAM. What is the baud rate (symbol rate)

**A**

16Mbps

**B**

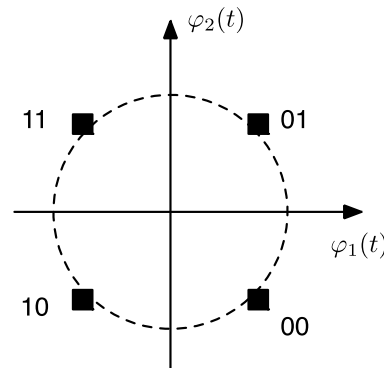
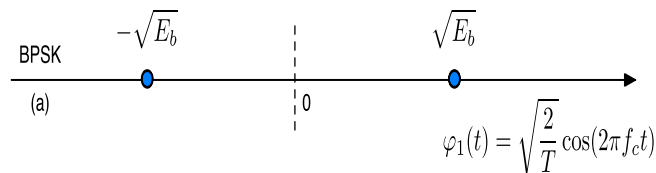
8Mbps

**C**

4Mbps

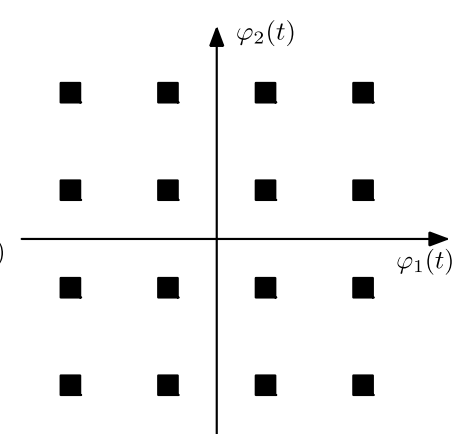
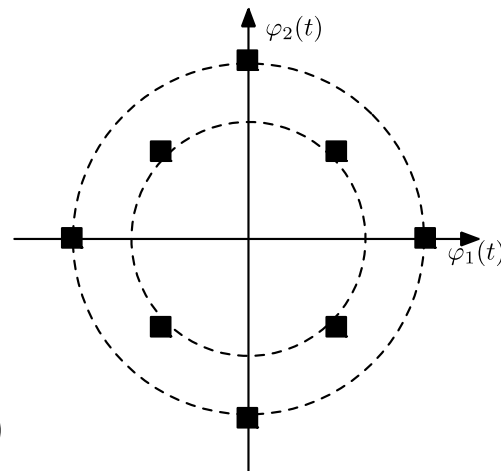
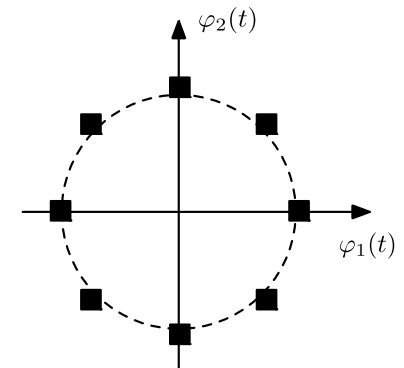
# Signal Constellation

- Constellation: **graphical representation** of signals used for communications
- Shows the “**distance**” between signals
  - Larger the distance, easier it is for the receiver to distinguish between the signals



$$\varphi_1(t) \propto \cos(2\pi f_c t)$$

$$\varphi_2(t) \propto \sin(2\pi f_c t)$$



# Key Takeaways

- Modulation shifts signal to higher frequency band
- Analog modulation: AM, FM, PM
- Digital modulation: ASK, FSK, PSK, QAM..