

ECE 1175

Embedded Systems Design

Lab 2 – Sense HAT & Interrupt

ECE 1175 – Lab 2

■ Sense HAT

- Sense HAT introduction
 - On-board peripherals
 - How to operate
- Lab task 1 to 4
 - Play with Sense HAT using Python library

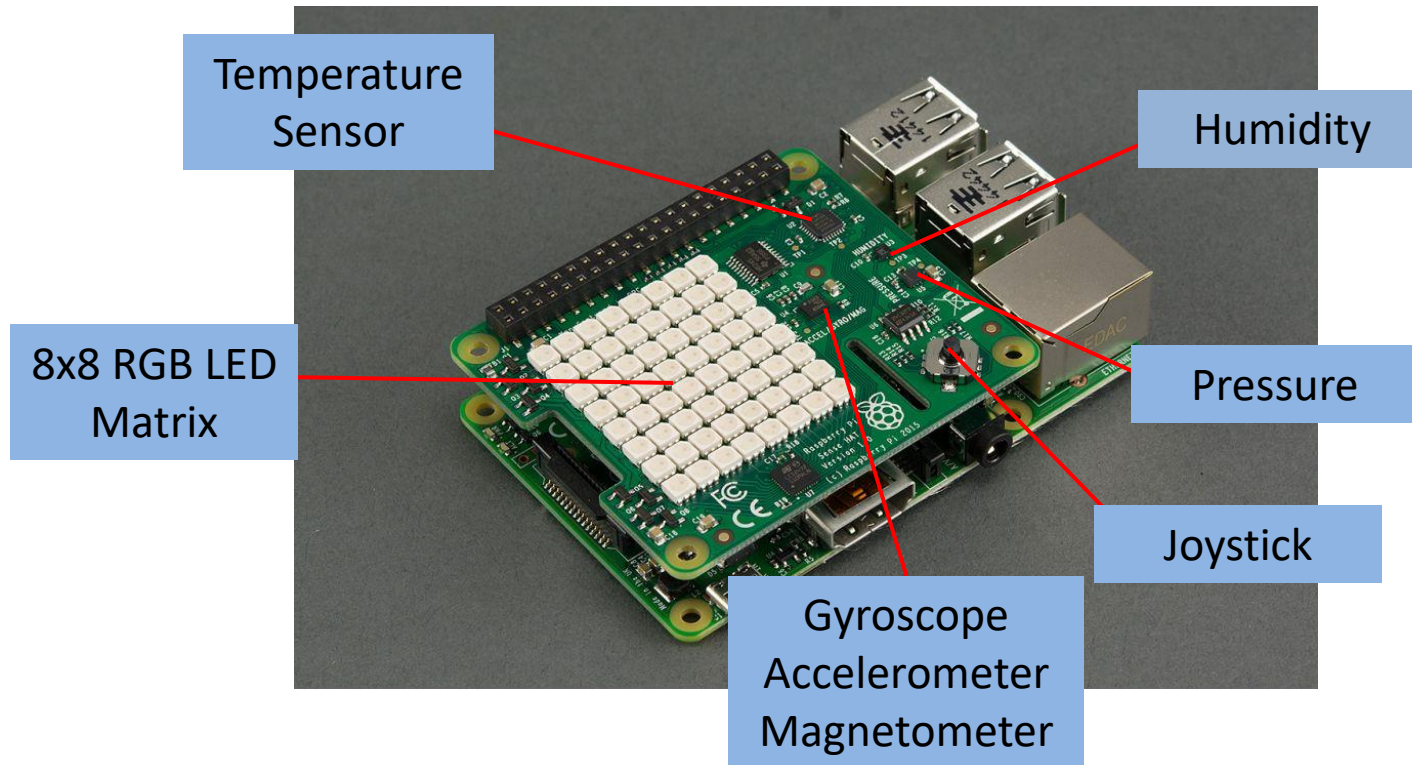
■ Interrupt

- How interrupt works on Linux
 - What is signal?
 - How to trigger interrupt
- Lab task 5
 - Write your own program to trigger an interrupt on Linux system

Sense HAT

- **Raspberry Pi connected with Sense HAT**

LED matrix, sensors, and joystick on Sense HAT



Sense HAT

■ Sense HAT Python API

- Install by entering the following commands in the terminal
 - `sudo apt-get update`
 - `sudo apt-get install sense-hat`
 - `sudo reboot`

■ Python

- Beginner-friendly
- Code is easy to write and read
- Popular and widely used
- <https://docs.python.org/3/tutorial/>



Sense HAT

■ Sense HAT library

■ Display function

- `show_message()`
- `show_letter()`
- `set_pixel()`
- `set_pixels()`
- `set_rotation()`
- `flip_v()`
- `flip_h()`

Sense HAT

- **show_message()**

```
from sense_hat import SenseHat
sense = SenseHat() # the above two lines should always be in your every
                  # new .py file
sense.show_message("Hello my name is ...")
```

Sense HAT

■ show_message()

```
from sense_hat import SenseHat
sense = SenseHat()

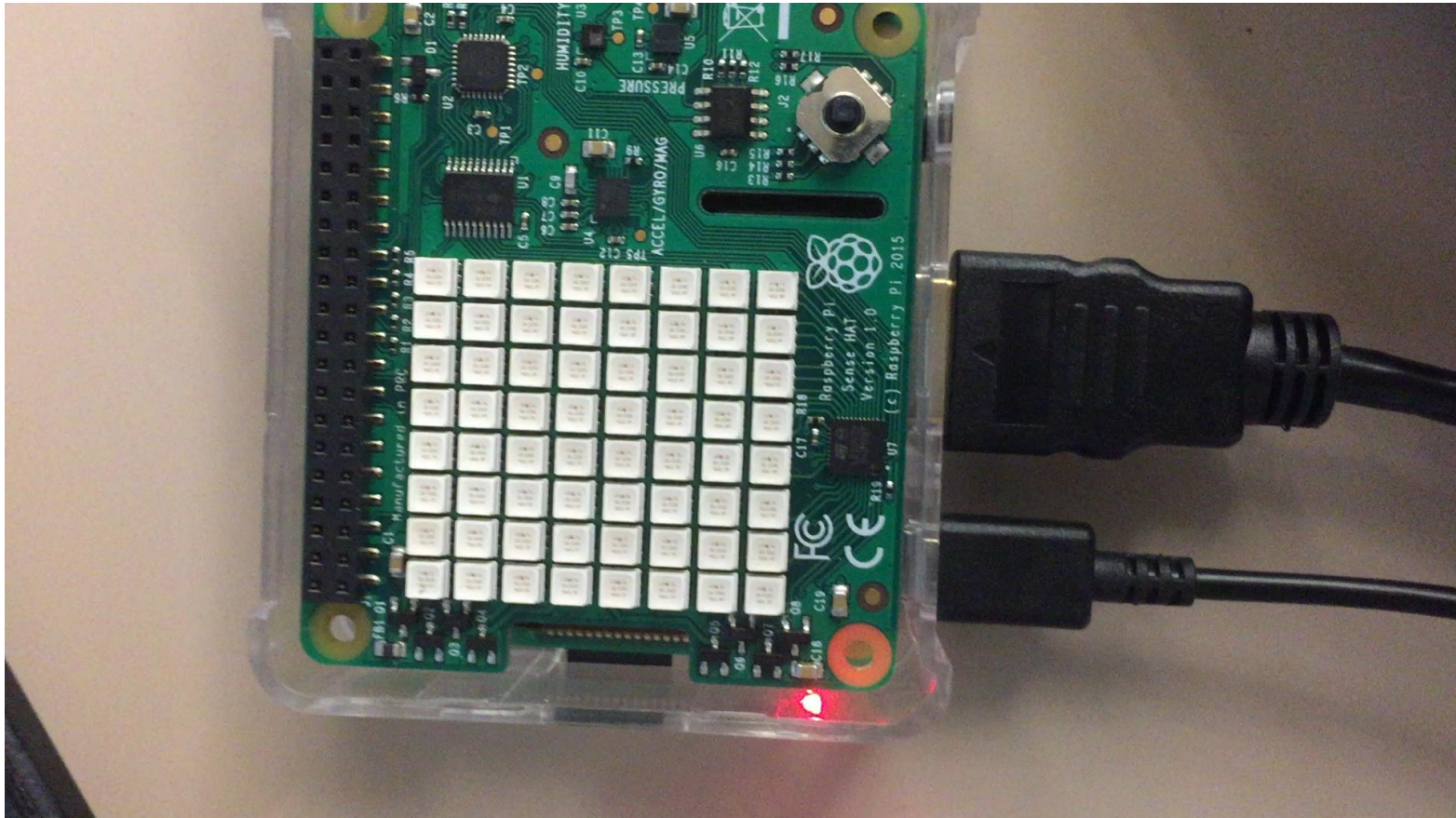
yellow = (255, 255, 0)
blue = (0, 0, 255)
speed = 0.05

message = "Raspberry Pi is awesome!!"

sense.show_message(message, speed, text_colour=yellow, back_colour=blue)
# or
sense.show_message(message, speed, text_colour = (255, 255, 0),
back_colour = (0, 0, 255))
```

Sense HAT

- Demo – display “Hello my name is ...”



Sense HAT

- **show_letter()**

```
from sense_hat import SenseHat
sense = SenseHat()

r = (255, 0, 0)

sense.show_letter('J',r) # display letter J in red
```

Sense HAT

■ sleep() & clear()

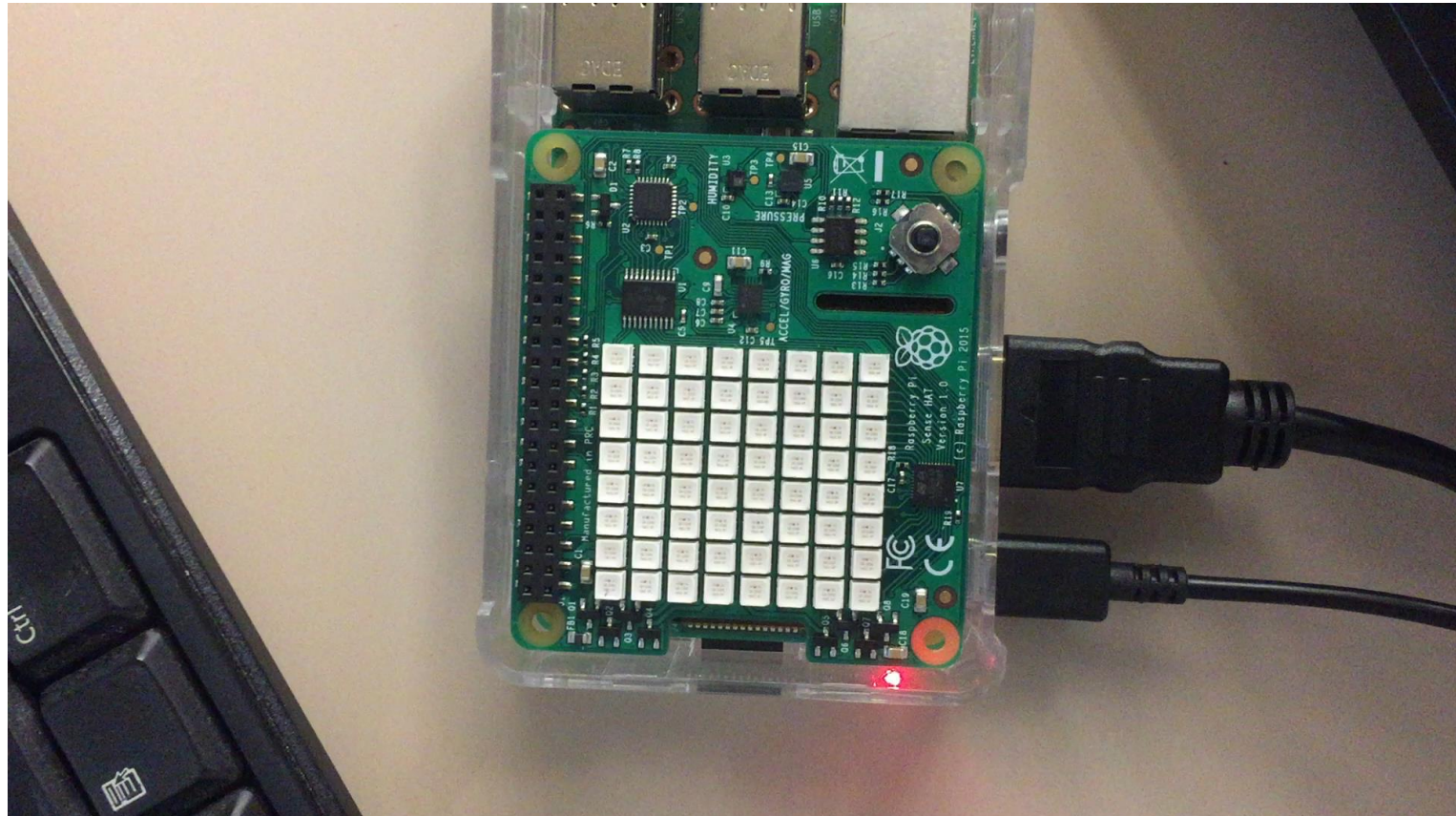
```
from sense_hat import SenseHat
from time import sleep # import sleep() from time module

sense = SenseHat()
red = (255, 0, 0)
blue = (0, 0, 255)
green = (0, 255, 0)
black = (0, 0, 0)
white = (255, 255, 255)

sense.show_letter("O", red)
sleep(1)
sense.show_letter("M", blue)
sleep(1)
sense.clear() # clear the LED matrix
```

Sense HAT

- Demo – display “OMG!”



Sense HAT

■ **set_pixel()**

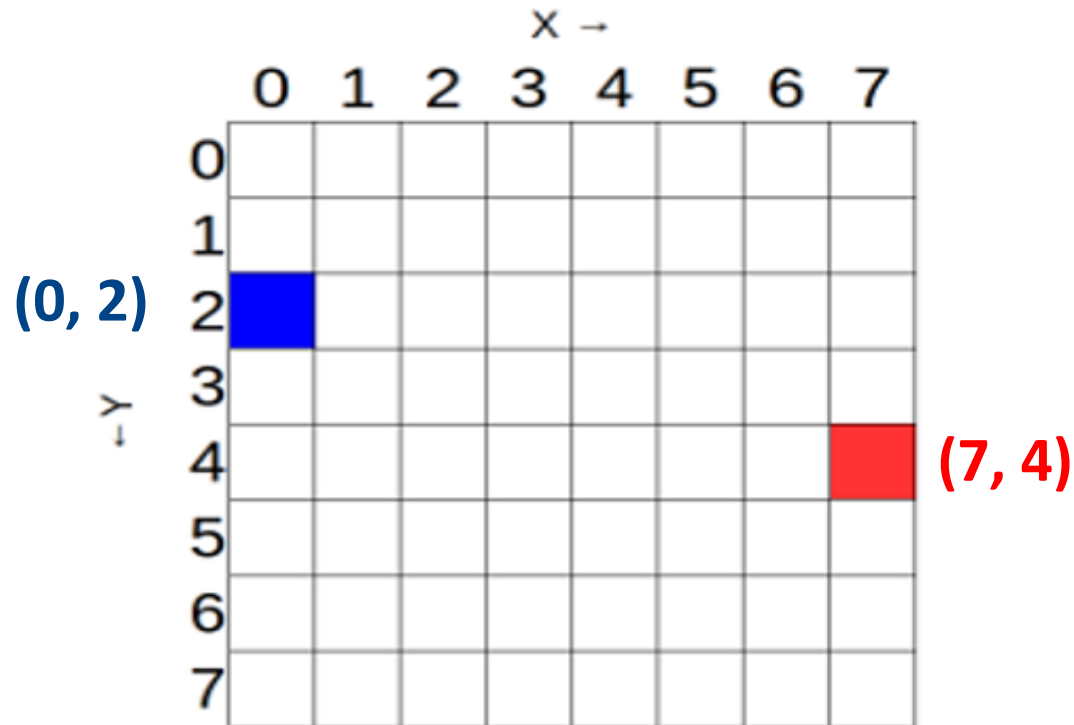
```
from sense_hat import SenseHat
import time

sense = SenseHat()

while True:
    sense.set_pixel(0, 2, (0, 0, 255))
    time.sleep(1)
    sense.set_pixel(7, 4, (255, 0, 0))
    time.sleep(1)
```

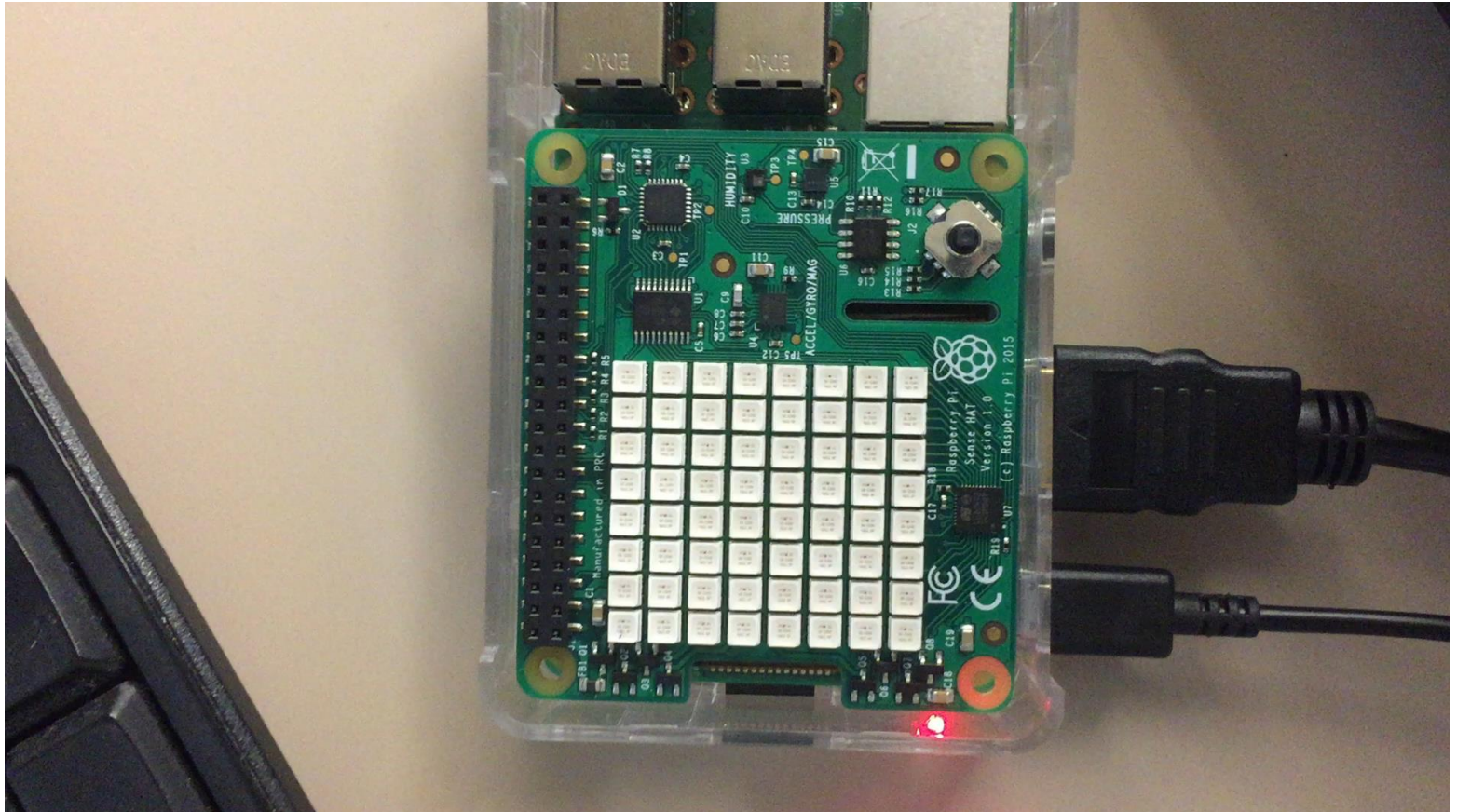
Sense HAT

- LED matrix



Sense HAT

- Demo – set pixel (0, 2) blue and (7, 4) red



Sense HAT

■ **set_pixels()**

```
from sense_hat import SenseHat
```

```
sense = SenseHat()
```

```
r = (255, 0, 0)
```

```
o = (255, 127, 0)
```

```
y = (255, 255, 0)
```

```
g = (0, 255, 0)
```

```
b = (0, 0, 255)
```

```
i = (75, 0, 130)
```

```
v = (159, 0, 255)
```

```
e = (0, 0, 0)
```

```
image =
```

```
[e,e,e,e,e,e,e,e,e,e,r,r,e,e,e,e,r,r,o,o,r,r,e,r,o,o,y,y,o,o,r,o,y,y,g,g,y,y,o,y,g,g,b,b,g  
g,y,b,b,b,i,i,b,b,b,b,i,i,v,v,i,i,b]
```

```
sense.set_pixels(image)
```

Sense HAT

- **Sense HAT library**
 - Sensor library
 - `get_humidity()`
 - `get_pressure()`
 - `get_temperature()`
 - `get_accelerometer_raw()`
 - `get_orientation()`

Sense HAT

- **get_humidity(), get_pressure(), get_temperature()**

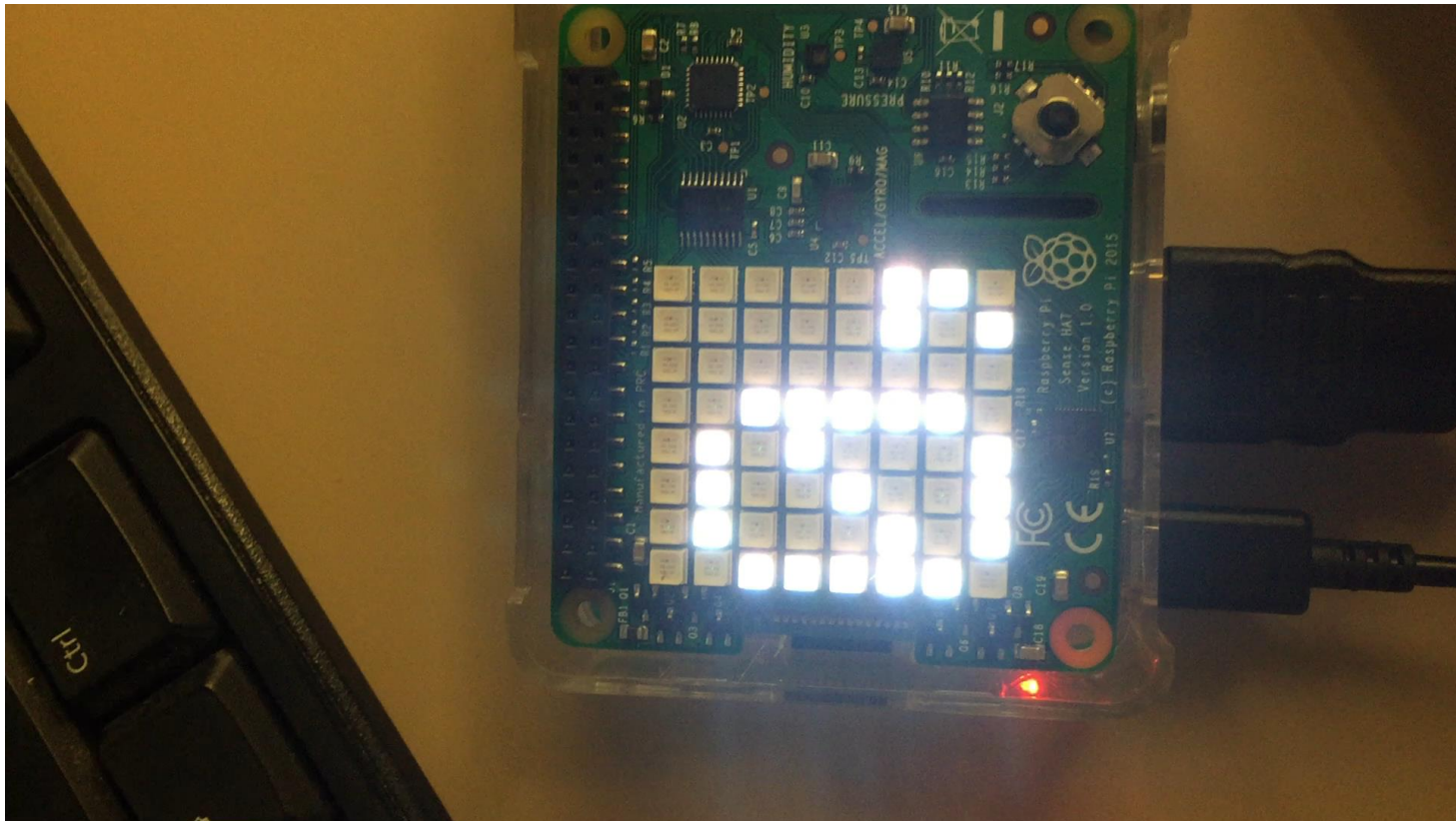
```
from sense_hat import SenseHatsense = SenseHat()
while True:
    t = sense.get_temperature()
    p = sense.get_pressure()
    h = sense.get_humidity()

    t = round(t, 1)
    p = round(p, 1)
    h = round(h, 1)

    msg = "Temperature = {0}, Pressure = {1}, Humidity = {2}".format(t,p,h)
    sense.show_message(msg, scroll_speed=0.05)
```

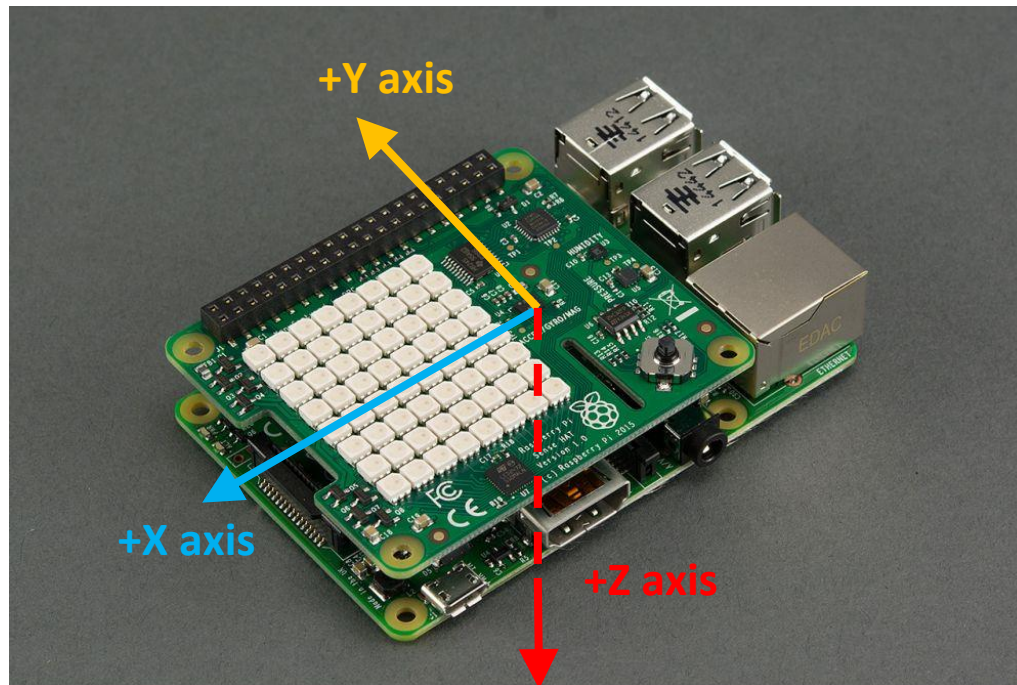
Sense HAT

- Demo – show sensor readings on LED matrix



Sense HAT

- Accelerometer (x, y, z)



Sense HAT

- **get_accelerometer_raw()**

```
from sense_hat import SenseHat

sense = SenseHat()
while True:
    acceleration = sense.get_accelerometer_raw()

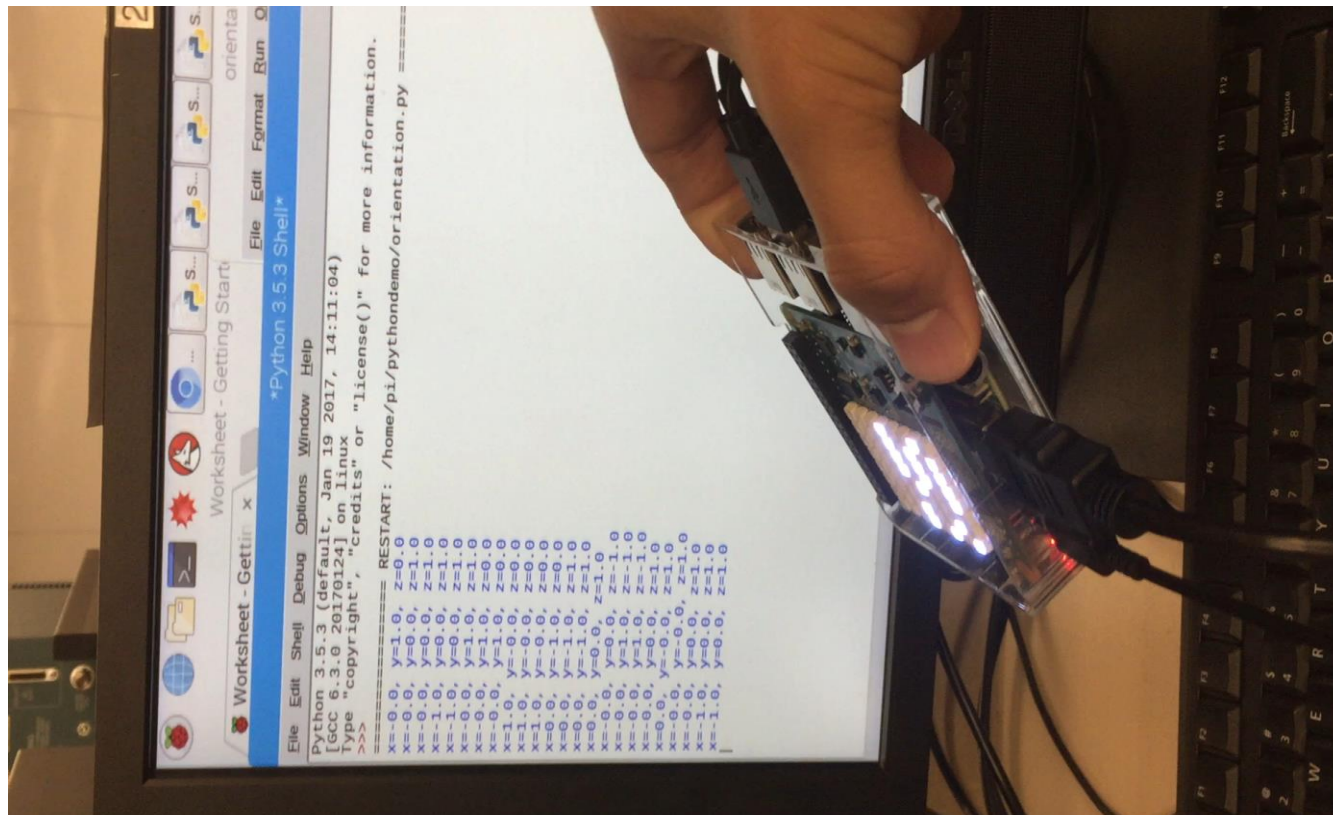
    x = acceleration['x']
    y = acceleration['y']
    z = acceleration['z']

    x=round(x, 1)
    y=round(y, 1)
    z=round(z, 1)

    print("x={0}, y={1}, z={2}".format(x, y, z))
```

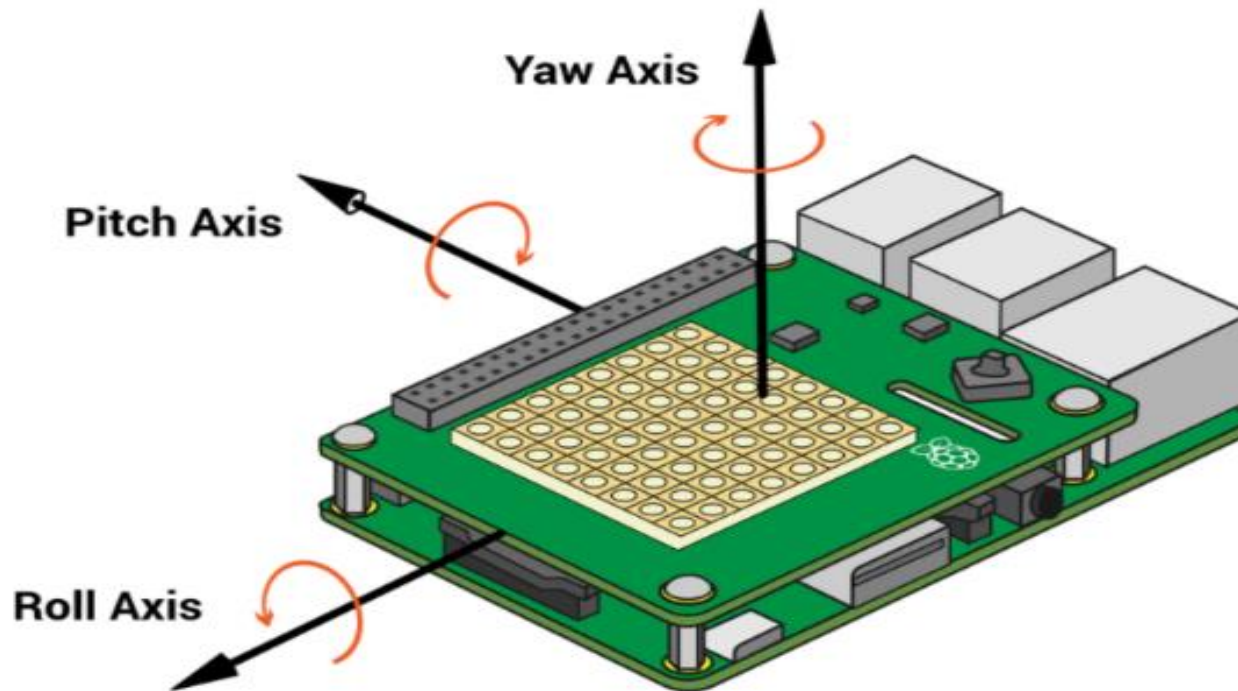
Sense HAT

- Demo – retrieve accelerometer readings



Sense HAT

- Gyroscope (pitch, yaw, roll)



Sense HAT

■ **get_orientation()**

```
from sense_hat import SenseHat

sense = SenseHat()

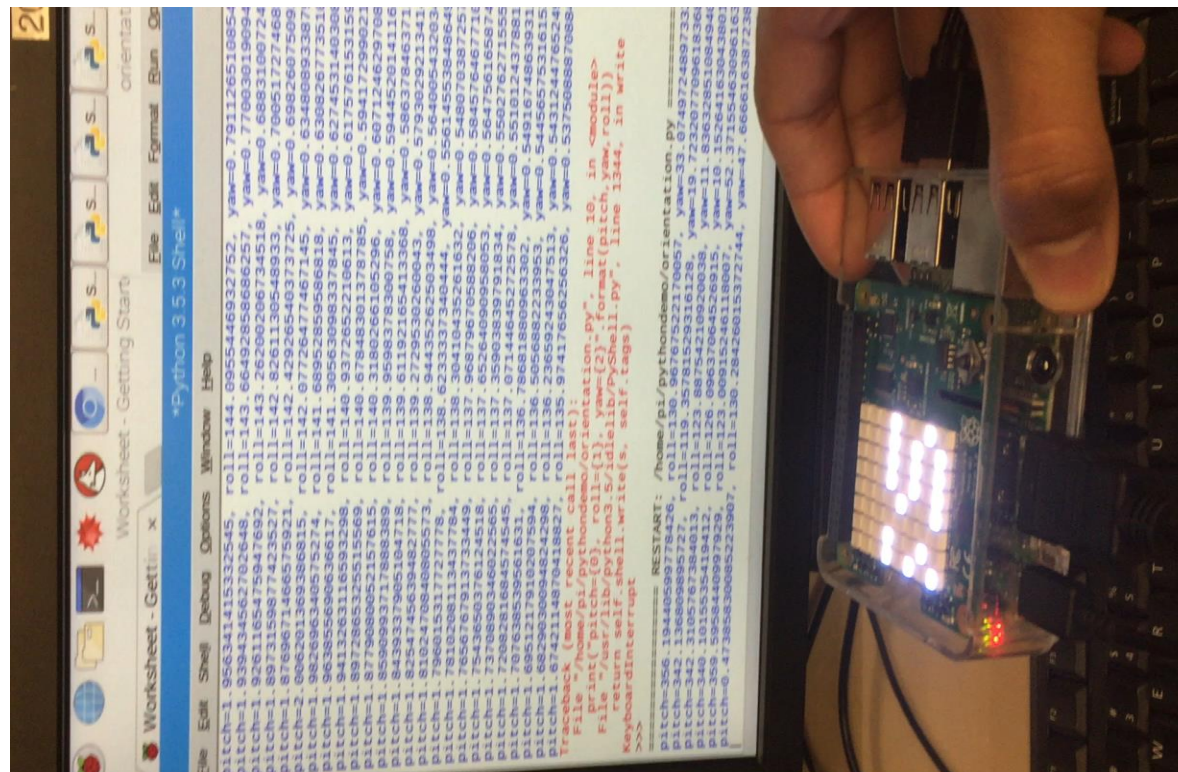
while True:
    orientation = sense.get_orientation()

    pitch = orientation['pitch']
    roll = orientation['roll']
    yaw = orientation['yaw']

    print("pitch={0}, roll={1}, yaw={2}".format(pitch,yaw,roll))
```

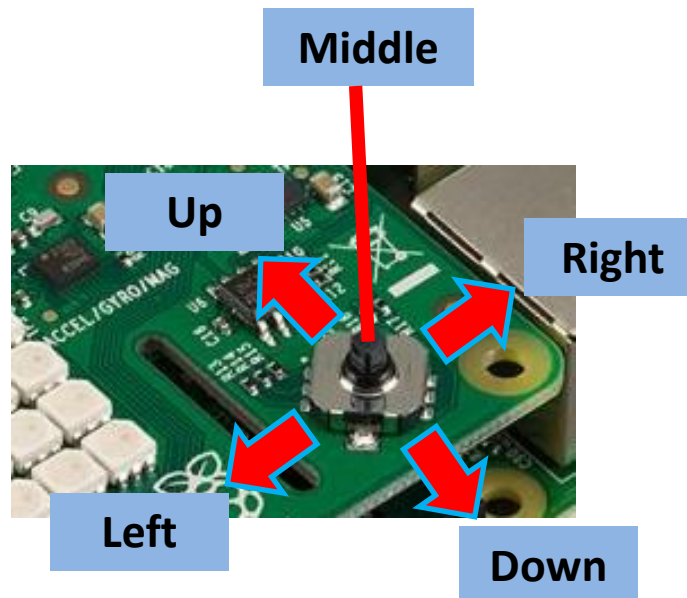
Sense HAT

- Demo – retrieve gyroscope readings



Joystick

- Release/hold/press in five directions (up, down, left, right, middle)



Sense HAT

■ Joystick

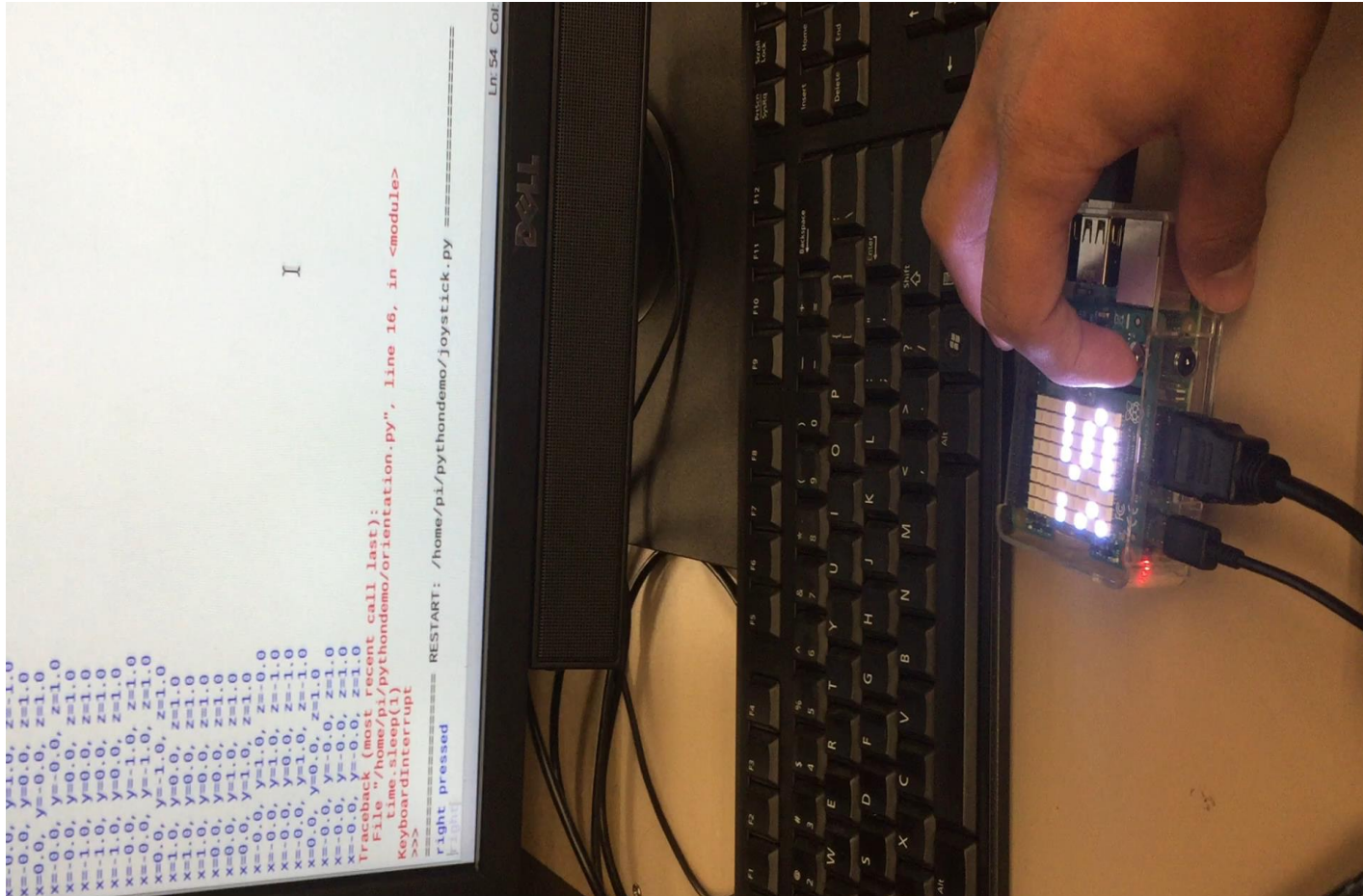
```
from sense_hat import SenseHat

sense = SenseHat()

while True:
    for event in sense.stick.get_events():
        print(event.direction, event.action)
```

Sense HAT

- **Demo – detect joystick operations**

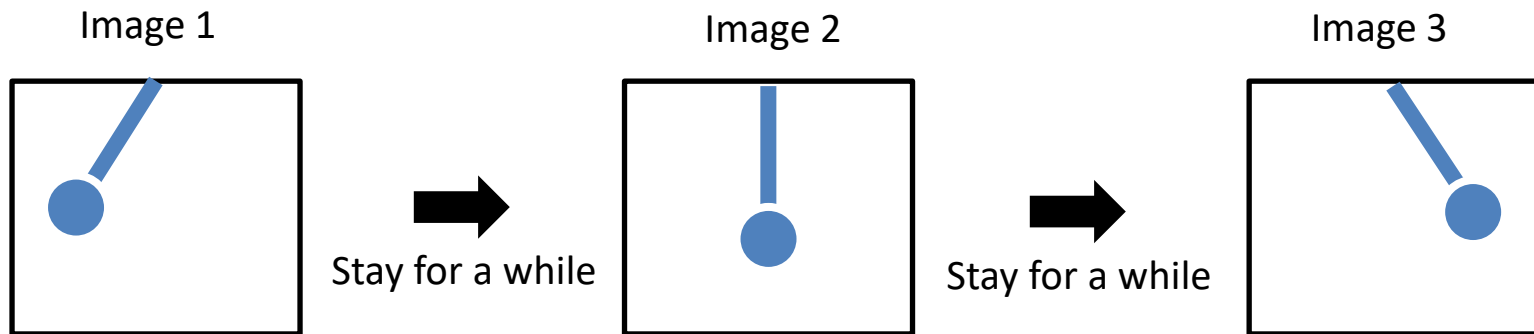


Sense HAT

■ Lab Task 1 – show simple animation on LED matrix

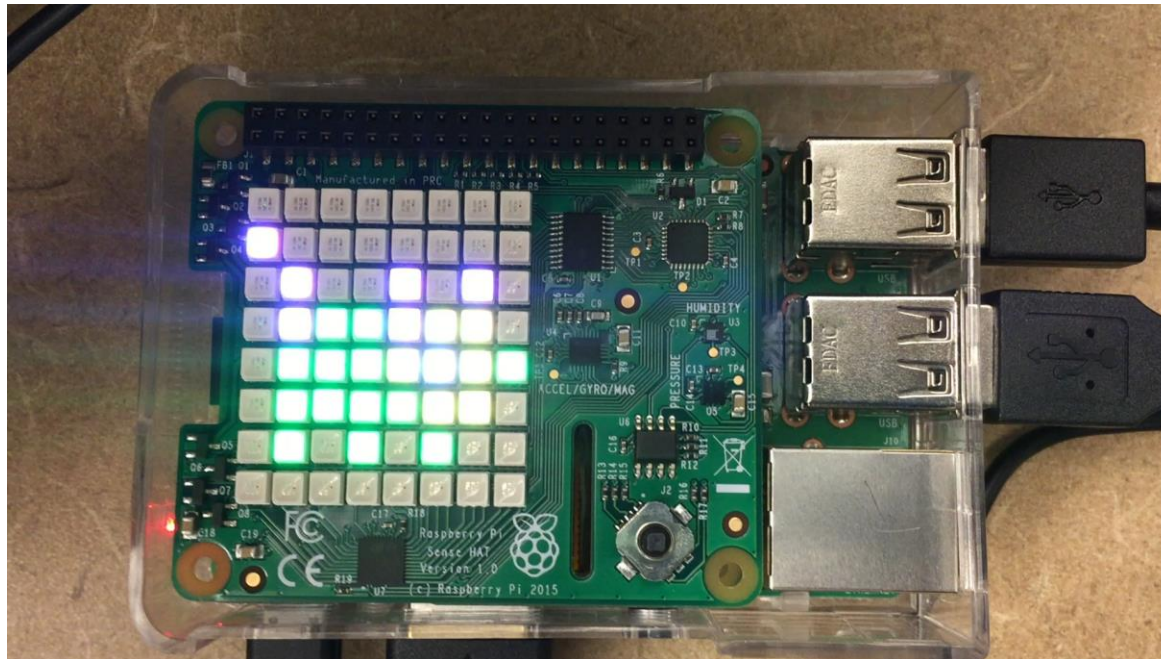
■ Hints

- Loop a series of static images to achieve dynamic
- `set_pixel()`, `set_pixels()`, `sleep()`, `clear()`



Sense HAT

- Lab Task 1 – demo



Sense HAT

- **Lab Task 2 – different reactions to five Joystick operations**
 - Example
 - Display different types of sensor readings according to your joystick operations (up, down, right, left, middle)
 - Hints
 - Detect joystick events in an endless loop
 - Use if-elif-else to conduct different reactions
 - `stick.get_events()`

Sense HAT

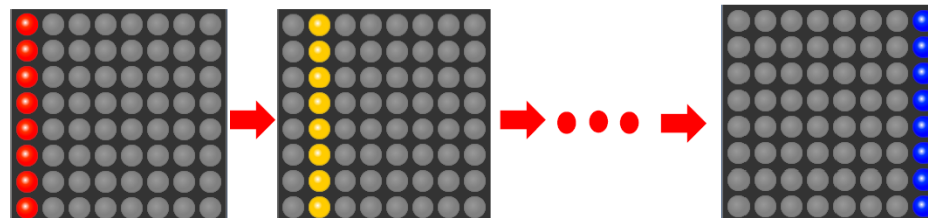
■ Lab Task 3 – display a moving line on LED matrix

■ Requirement

- The moving direction of the line should be the same as tilting direction of your board.
- Use different colors for each movement

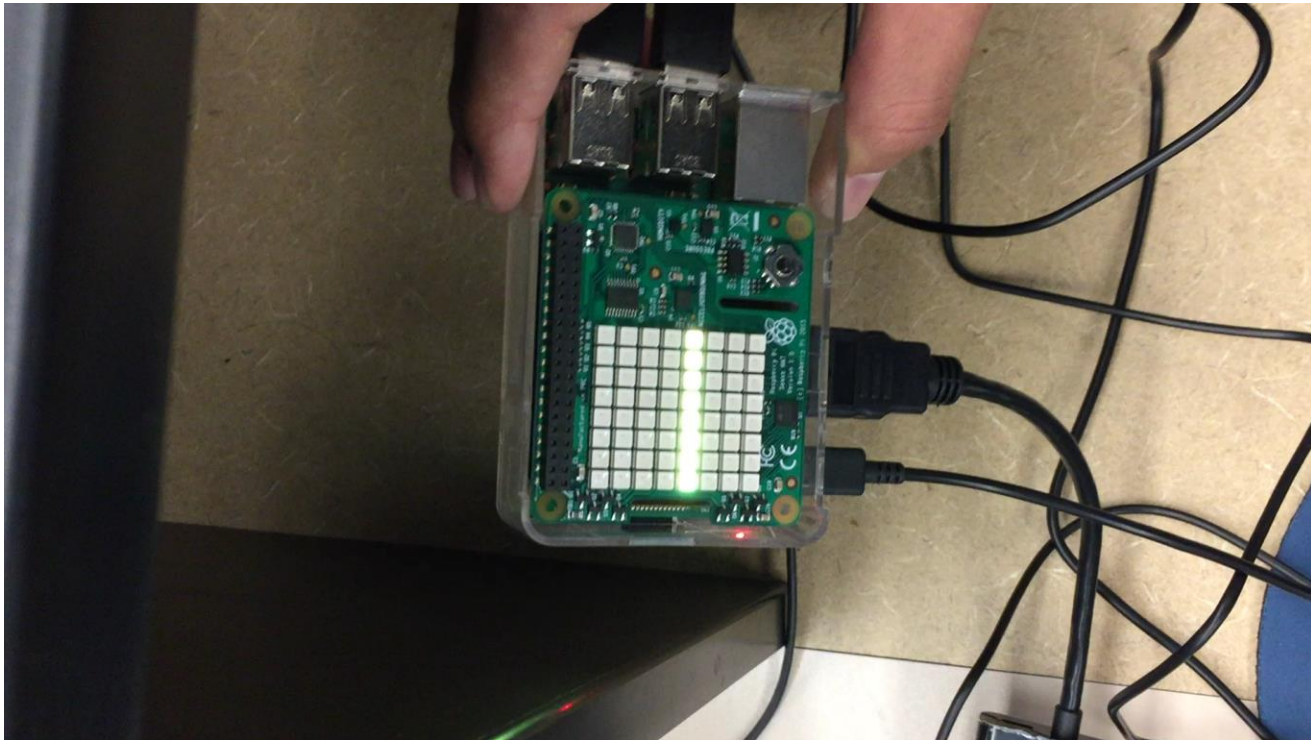
■ Hints

- Detect tilting directions using accelerometer readings in an endless loop
- Create moving line animations according to the tilting directions
- `get_accelerometer_raw()`, `set_pixel()`, `sleep()`, `clear()`, etc.



Sense HAT

- Lab Task 3 – demo

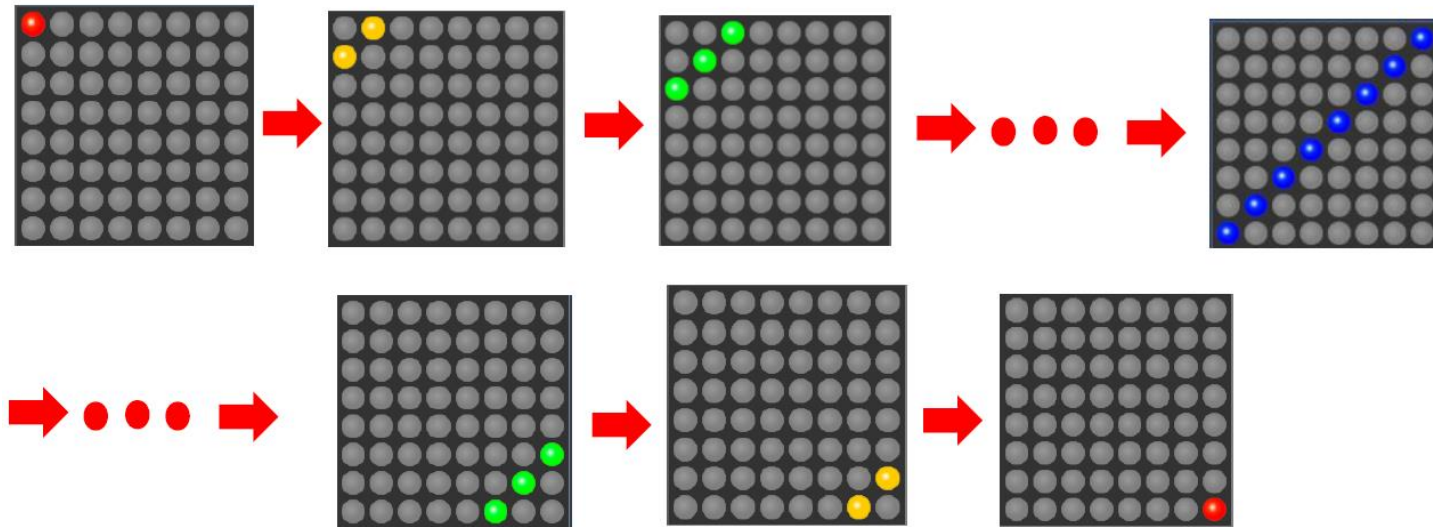


Sense HAT

■ Lab Task 4 – display a moving line on LED matrix

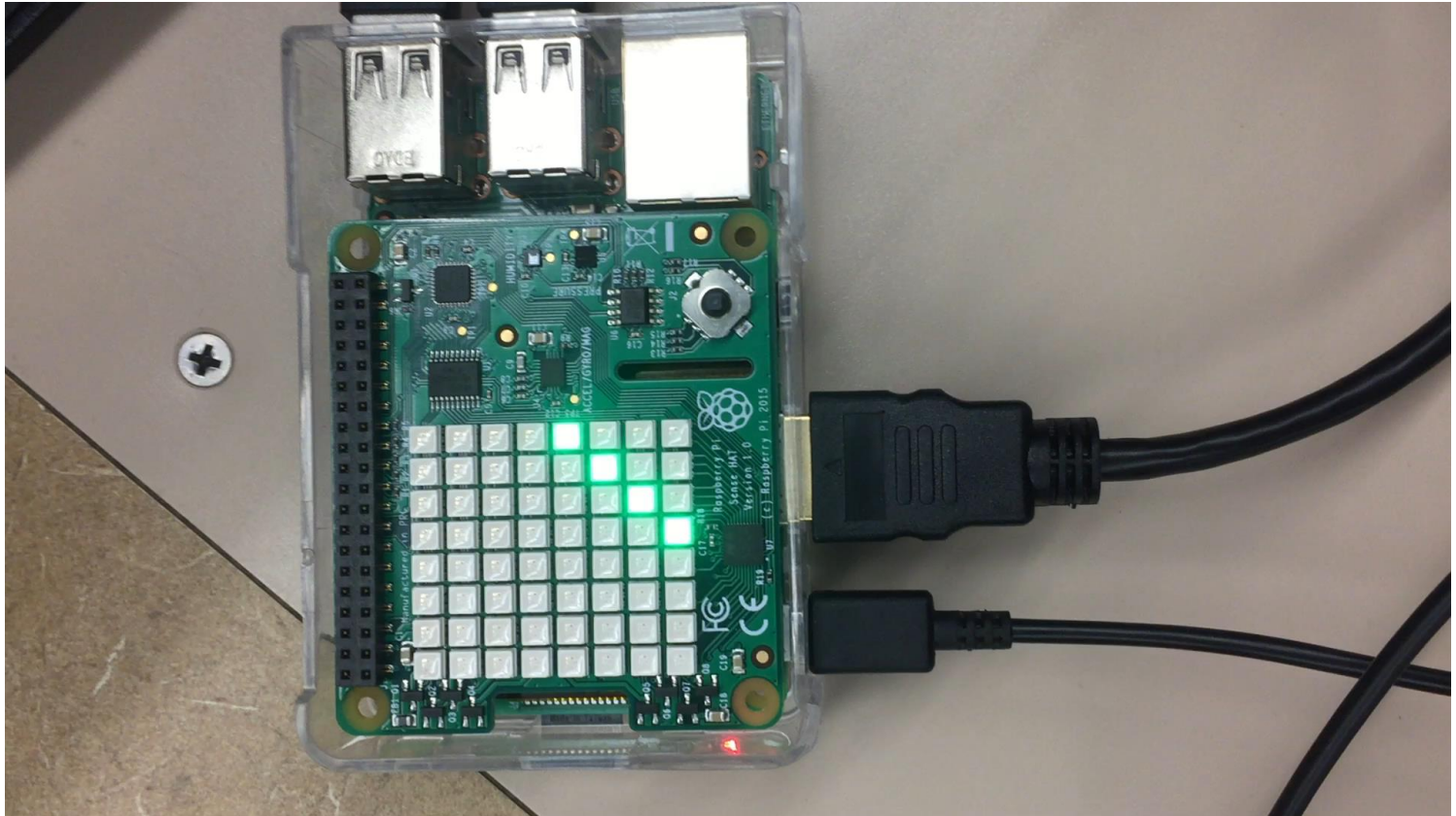
■ Requirement

- The line should move along the matrix diagonal.
- Change your color for each movement



Sense HAT

- Lab Task 4 – demo



Useful Website

- You can find extra commands on this website:
<https://pythonhosted.org/sense-hat/api/>
- Or google sense hat API.

Interrupt

■ Signal

- Software interrupts sent to a process
- Indicate that an important event has occurred

■ What happen when signal received?

- Call signal handler (default or specified by users)

■ How to send a signal?

- User keystrokes
 - Certain key combinations (e.g., Ctrl + C in terminal can kill a process)
- Other process
 - Timer will generate an alarm signal when expires (e.g., `setitimer()`)
- Exception
 - Program failure (division by zero)

Interrupt

- **Signal**
 - Each signal has a numerical code

Signal Name	Signal Number	Description
SIGHUP	1	Hang up detected on controlling terminal or death of controlling process
SIGINT	2	Issued if the user sends an interrupt signal (Ctrl + C)
SIGQUIT	3	Issued if the user sends a quit signal (Ctrl + D)
SIGFPE	8	Issued if an illegal mathematical operation is attempted
SIGKILL	9	If a process gets this signal it must quit immediately and will not perform any clean-up operations
SIGALRM	14	Alarm clock signal (used for timers)
SIGTERM	15	Software termination signal (sent by kill by default)

Interrupt

- **Lab Task 5 – Use C to write a system-call-based interrupt on Raspberry Pi OS.**
 - Hints
 - Set a timer using ***setitimer()***. A SIGALRM signal will automatically be generated in each expiration of the timer.
 - Use ***sigaction()*** to detect the SIGALRM signal and execute your signal handler.
 - Include head files ***sys/time.h*** and ***signal.h***
 - You could print something in the signal handler for checking.
 - For more details
 - <https://man7.org/linux/man-pages/man2/setitimer.2.html>
 - <https://man7.org/linux/man-pages/man2/sigaction.2.html>

Interrupt

■ Set the timer

```
int main ()
{
    struct sigaction sa;
    struct itimerval timer;

    /* Install timer_handler as the signal handler for SIGVTALRM. */
    memset (&sa, 0, sizeof (sa));
    sa.sa_handler = &timer_handler;
    sigaction (SIGVTALRM, &sa, NULL);

    /* Configure the timer to expire after 500 msec... */
    timer.it_value.tv_sec = 0;
    timer.it_value.tv_usec = 500000;
    /* ... and every 500 msec after that. */
    timer.it_interval.tv_sec = 0;
    timer.it_interval.tv_usec = 500000;
    /* Start a virtual timer. It counts down whenever this process is
       executing. */
    setitimer (ITIMER_VIRTUAL, &timer, NULL);

    /* Do busy work. */
    while (1);
}
```

Interrupt

- **Configure sigaction()**

```
int main ()
{
    struct sigaction sa;
    struct itimerval timer;

    /* Install timer_handler as the signal handler for SIGVTALRM. */
    memset (&sa, 0, sizeof (sa));
    sa.sa_handler = &timer_handler;
    sigaction (SIGVTALRM, &sa, NULL);

    /* Configure the timer to expire after 500 msec... */
    timer.it_value.tv_sec = 0;
    timer.it_value.tv_usec = 500000;
    /* ... and every 500 msec after that. */
    timer.it_interval.tv_sec = 0;
    timer.it_interval.tv_usec = 500000;
    /* Start a virtual timer. It counts down whenever this process is
       executing. */
    setitimer (ITIMER_VIRTUAL, &timer, NULL);


    /* Do busy work. */
    while (1);
}
```


Interrupt

- Signal handler function

```
void timer_handler (int signum)
{
    static int count = 0;
    struct timeval ts;

    count += 1;
    gettimeofday(&ts, NULL);
    printf ("%d.%06d: timer expired %d times\n", ts.tv_sec, ts.tv_usec, count);
}
```



Write your own handler function

Basics of Programming

- **Edit your code**
 - Vim, notepad++, Geany, etc.
- **Programming habits**
 - Write useful comments
 - Assign meaningful variable/function names
- **How to run (if use command line)**
 - Python (assume use python 3)
 - `python3 my_code.py`
 - C (compile & run)
 - `gcc my_code.c -o my_code`
 - `./my_code`

Thanks!