
CONTACT INFORMATION	Dept. of Computer Science & Engineering Washington University in St. Louis Campus Box 1045, McKelvey Hall 2010A One Brookings Drive St. Louis, MO 63130	<i>Phone:</i> (314) 935-8073 <i>E-mail:</i> chienju.ho@wustl.edu http://chienjuho.com
RESEARCH INTERESTS	Machine learning, algorithmic economics, optimization, online social behavioral science, on-line algorithm, crowdsourcing, social computing, and artificial intelligence I am interested in investigating the interactions between humans and AI, including developing AI algorithms to learn from humans (e.g., in the context of crowdsourcing) and designing AI algorithms to assist human decision-making (e.g., through updating decision-making environments or designing assistive information).	
EMPLOYMENT	Washington University in St. Louis , St. Louis, MO Assistant Professor, Computer Science & Engineering, August 2017 to Present Cornell University , Ithaca, NY Postdoctoral Associate, October 2015 to July 2017 <ul style="list-style-type: none">• Host: Arpita Ghosh	
EDUCATION	University of California, Los Angeles , Los Angeles, CA Ph.D., Computer Science, September 2010 to October 2015 <ul style="list-style-type: none">• Dissertation: Design and Analysis of Crowdsourcing Mechanisms• Advisor: Jennifer Wortman Vaughan Harvard University , Cambridge, MA Visiting Ph.D. Student, Computer Science, October 2012 to September 2015 <ul style="list-style-type: none">• Mentor: Yiling Chen National Taiwan University , Taipei, Taiwan M.S., Computer Science and Information Engineering, June 2007 <ul style="list-style-type: none">• Advisor: Jane Yung-jen Hsu B.S., Computer Science and Information Engineering, June 2005 B.S., Physics, June 2005	
AWARDS	Best Paper Honorable Mention , AAAI Conference on Human Computation and Crowdsourcing (HCOMP), 2021 Best Paper Award Nominee , International World Wide Web Conference (WWW), 2015 Google Outstanding Graduate Research Award , Computer Science, UCLA, 2015 Dissertation Year Fellowship , UCLA, 2014-2015	
PUBLICATIONS	In most cases, my collaborators and I choose to have students as first authors and then determine the authorship alphabetically. Competitive Information Design for Pandora's Box. Bolin Ding, Yiding Feng, Chien-Ju Ho, Wei Tang, and Haifeng Xu. In the ACM-SIAM Symposium on Discrete Algorithms (SODA), 2023. Environment Design for Biased Decision Makers. Guanghui Yu and Chien-Ju Ho. In the 31st International Joint Conference on Artificial Intelligence (IJCAI), 2022.	

- How Does Predictive Information Affect Human Ethical Preferences?** Saumik Narayanan, Guanghui Yu, Wei Tang, Chien-Ju Ho, and Ming Yin. In the 5th AAAI/ACM Conference on AI, Ethics, and Society (AIES), 2022.
- The Influences of Task Design on Crowdsourced Judgement: A Case Study of Recidivism Risk Evaluation.** Xiaoni Duan, Chien-Ju Ho, and Ming Yin. In the Web Conference (WWW), 2022.
- Bandit Learning with Delayed Impact of Actions.** Wei Tang, Chien-Ju Ho, and Yang Liu. In the 35th Conference on Neural Information Processing Systems (NeurIPS), 2021.
- On the Bayesian Rational Assumption in Information Design.** Wei Tang and Chien-Ju Ho. In the 9th AAAI Conference on Human Computation and Crowdsourcing (HCOMP), 2021. *Best Paper Honorable Mention.*
- Linear Models are Robust Optimal Under Strategic Behavior.** Wei Tang, Chien-Ju Ho, and Yang Liu. In the 24th International Conference on Artificial Intelligence and Statistics (AISTATS), 2021.
- Efficient Nonmyopic Online Allocation of Scarce Reusable Resource.** Zehao Dong, Sanmay Das, Patrick Fowler, and Chien-Ju Ho. In the 20th International Conference on Autonomous Agents and Multiagent Systems (AAMAS), 2021.
- Optimal Query Complexity of Secure Stochastic Convex Optimization.** Wei Tang, Chien-Ju Ho, and Yang Liu. In the 34th Conference on Neural Information Processing Systems (NeurIPS), 2020.
- Does Exposure to Diverse Perspectives Mitigate Biases in Crowdsourcing? An Explorative Study.** Xiaoni Duan, Chien-Ju Ho, and Ming Yin. In the 8th AAAI Conference on Human Computation and Crowdsourcing (HCOMP), 2020.
- Differentially Private Contextual Dynamic Pricing.** Wei Tang, Chien-Ju Ho, and Yang Liu. In the 19th International Conference on Autonomous Agents and Multiagent Systems (AAMAS), 2020.
- Incorporating Compatible Pairs in Kidney Exchange: A Dynamic Weighted Matching Model.** Zhuoshu Li, Kelsey Lieberman, William Macke, Sofia Carrillo, Chien-Ju Ho, Jason Wellen, and Sanmay Das. In the 20th ACM conference on Economics and Computation (EC), 2019.
- Leveraging Peer Communication to Enhance Crowdsourcing.** Wei Tang, Chien-Ju Ho, and Ming Yin. In The Web Conference 2019 (WWW), 2019.
- Bandit Learning with Biased Human Feedback.** Wei Tang and Chien-Ju Ho. In the 18th International Conference on Autonomous Agents and Multiagent Systems (AAMAS), 2019.
- Incentivizing High Quality User Contributions: New Arm Generation in Bandit Learning.** Yang Liu and Chien-Ju Ho. In the 32nd Conference on Artificial Intelligence (AAAI), 2018.
- Eliciting Categorical Data for Optimal Aggregation.** Chien-Ju Ho, Rafael Frongillo, and Yiling Chen. In the 30th Annual Conference on Neural Information Processing Systems (NIPS), 2016.
- Adaptive Contract Design for Crowdsourcing Markets: Bandit Algorithms for Repeated Principal-Agent Problems.** Chien-Ju Ho, Aleksandrs Slivkins, and Jennifer Wortman Vaughan. Journal of Artificial Intelligence Research, Volume 55, pages 317-359, 2016. (Supersedes the EC'14 paper)

Low-Cost Learning via Active Data Procurement. Jacob Abernethy, Yiling Chen, Chien-Ju Ho, and Bo Waggoner. In the 16th ACM Conference on Economics and Computation (EC), 2015.

Incentivizing High Quality Crowdwork. Chien-Ju Ho, Aleksandrs Slivkins, Siddharth Suri, and Jennifer Wortman Vaughan. In the 24th International World Wide Web Conference (WWW), 2015.

Nominee for Best Paper Award.

Adaptive Contract Design for Crowdsourcing Markets: Bandit Algorithms for Repeated Principal-Agent Problems. Chien-Ju Ho, Aleksandrs Slivkins, and Jennifer Wortman Vaughan. In the 5th ACM Conference on Economics and Computation (EC), 2014.

Adaptive Task Assignment for Crowdsourced Classification. Chien-Ju Ho, Shahin Jabbari, and Jennifer Wortman Vaughan. In the 30th International Conference on Machine Learning (ICML), 2013.

Online Task Assignment in Crowdsourcing Markets. Chien-Ju Ho and Jennifer Wortman Vaughan. In the 26th Conference on Artificial Intelligence (AAAI), 2012.

Towards Social Norm Design for Crowdsourcing Markets. Chien-Ju Ho, Yu Zhang, Jennifer Wortman Vaughan, and Mihaela van der Schaar. In the 4th Human Computation Workshop (HCOMP), 2012.

DevilTyper: A Game for CAPTCHA Usability Evaluation. Chien-Ju Ho, Chen-Chi Wu, Kuan-Ta Chen, and Chin-Laung Lei. In ACM Computers in Entertainment, 2011.

On Formal Models for Social Verification. Chien-Ju Ho and Kuan-Ta Chen. In the 1st Human Computation Workshop (HCOMP), 2009.

KissKissBan: A Competitive Human Computation Game for Image Annotation (Short Paper). Chien-Ju Ho, Tao-Hsuan Chang, Jong-Chuan Lee, Jane Yung-jen Hsu, and Kuan-Ta Chen. In the 1st Human Computation Workshop (HCOMP), 2009.

Designing Human-Computer Multi-agent Collaboration in Productive Multi-player Games (Short Paper). Wenn-Chieh Tsai, Yuan-Hsiang Lee, Tsung-Hsiang Chang, Chien-Ju Ho, and Jane Yung-jen Hsu. In the 7th International Conference on Autonomous Agents and Multiagent Systems (AAMAS), 2008.

PhotoSlap: A Multi-player Online Game for Semantic Annotation. Chien-Ju Ho, Tsung-Hsiang Chang, and Jane Yung-jen Hsu. In the 22nd Conference on Artificial Intelligence (AAAI), 2007.

The PhotoSlap Game: Play to Annotate (Intelligent System Demo). Tsung-Hsiang Chang, Chien-Ju Ho, and Jane Yung-jen Hsu. In the 22nd Conference on Artificial Intelligence (AAAI), 2007.

FUNDING

Accounting for Human Biases to Improve AI-Assisted Decision Making

- Funding agency: WashU TRIADS Seed Grant
- Role: Co-PI (PI: Wouter Kool)
- Award amount: \$39,906

Understanding and Accounting for Human Behavior and Beliefs in Human-AI Collaboration

- Funding agency: McDonnell International Scholars Academy: Global Incubator Seed Grant
- Role: Co-PI (PI: William Yeoh)
- Award amount: \$25,000
- Duration: 12/2022-12/2023

Forming Representative Cohorts: Sequential Recruitment under Uncertainty

- Funding agency: JPMC Faculty Research Awards
- Role: PI (Co-PI: Yevgeniy Vorobeychik)
- Award amount: \$95,000
- Duration: 09/2022-09/2023

Promoting AI Research: HCOMP 2022 Doctoral Consortium

- Funding agency: Artificial Intelligence Journal (AIJ)
- Role: PI (with Alex Williams, Amazon)
- Award amount: Euro 3,000

Sequential Decision Making with Human Biases.

- Funding agency: Office of Naval Research (ONR)
- Role: PI
- Award amount: \$453,151
- Duration: 4/2020-6/2023

AI: FairGame: An Audit-Driven Game Theoretic Framework for Development and Certification of Fair AI.

- Funding agency: National Science Foundation (NSF) / Amazon
- Role: Co-PI (PI: Yevgeniy Vorobeychik)
- Award amount: \$785,000
- Duration: 1/2020-12/2022

Solving Homelessness Using Data-Driven Feedback Systems.

- Funding agency: Washington University OVCR
- Role: Co-PI (PI: Patrick Fowler)
- Award amount: \$50,000
- Duration: 6/2019-6/2020

RESEARCH
EXPERIENCE

Postdoctoral Associate , Cornell University Host: Arpita Ghosh	2015 to 2017
Research Intern , Microsoft Research, New York City Mentors: Jennifer Wortman Vaughan, Aleksandrs Slivkins, and Siddharth Suri	Summer 2013 and Summer 2014
Visiting Ph.D. Student , Harvard University Mentor: Yiling Chen	2012 to 2015
Ph.D. Student , UCLA Advisor: Jennifer Wortman Vaughan	2010 to 2015
Research Assistant , Academia Sinica Advisor: Kuan-Ta Chen	2008 to 2009
Masters Student , National Taiwan University Advisor: Jane Yung-jen Hsu	2005 to 2007

TEACHING
EXPERIENCE

Instructor , Washington University in St. Louis CSE 417T: Introduction to Machine Learning <ul style="list-style-type: none">• Fall 2017, Fall 2018, Spring 2020, Spring 2021, Spring 2022, Fall 2022 CSE 518A: Human-in-the-Loop Computation / Crowdsourcing and Human Computation <ul style="list-style-type: none">• Spring 2019, Fall 2019, Fall 2020, Fall 2021, Fall 2022	2017 to Present
Full-time Teaching Assistant , National Taiwan University <ul style="list-style-type: none">• Administrator of the Logic Laboratory.• Instructor of the course “Digital Circuit Laboratory”.	2009 to 2010

- Instructor of the course “Digital System Laboratory”.
- Teaching assistant of “Artificial Intelligence” and “Digital System Design”.

SERVICE

Conference Services:

Doctoral Consortium Co-Chair: HCOMP 2022

Works-in-Progress and Demonstration Co-Chair: HCOMP 2019

Area Chair or Senior Program Committee:

AAAI Conference on Artificial Intelligence (AAAI): 2020, 2021, 2022, 2023

Conference on Neural Information Processing Systems (NeurIPS): 2021, 2022, 2023

International Conference on Machine Learning (ICML): 2023

International Joint Conference on Artificial Intelligence (IJCAI): 2021

Program Committee or Formal Reviewer:

AAAI/ACM Conference on AI, Ethics, and Society (AIES): 2023

AAAI Conference on Artificial Intelligence (AAAI): 2013, 2018, 2019

AAAI Conference on Human Computation and Crowdsourcing (HCOMP): 2016, 2018

ACM Conference on Economics and Computation (EC): 2015, 2016, 2017, 2018

ACM Conference on Fairness, Accountability, and Transparency (FAccT): 2023

ACM International Conference on Web Search and Data Mining (WSDM): 2021

Conference on Neural Information Processing Systems (NIPS, NeurIPS): 2013-2020

International Conference on Machine Learning (ICML): 2021, 2022

International Joint Conference on Artificial Intelligence (IJCAI): 2015, 2016, 2018, 2020, 2022

International World Wide Web Conference (WWW): 2017, 2018, 2019, 2021, 2022

Auxiliary Reviewer:

HCOMP 2012, HCOMP 2013 WiP, WINE 2013, AAAI 2014, WINE 2016, FAMAS 2019

Workshop Organizer:

HCOMP Workshop on Mathematical Foundations of Human Computation, 2016

NIPS Workshop on Crowdsourcing and Machine Learning, 2014

Journal Referee:

ACM Transactions on Intelligent Systems and Technology

ACM Transactions on Economics and Computation

Artificial Intelligence Journal

Annals of Mathematics and Artificial Intelligence

Autonomous Agents and Multi-Agent Systems

IEEE Transactions on Computational Intelligence and AI in Games

IEEE Transactions on Computational Social Systems

IEEE Transactions on Knowledge and Data Engineering

IEEE Transactions on Parallel and Distributed Systems

Journal of Artificial Intelligence Research

Journal of Machine Learning Research

Journal of the Association for Information Science and Technology

World Wide Web Journal

Organizer of UCLA Social Computing Reading Group, Sep. 2011 to Mar. 2012