CSE 417T Introduction to Machine Learning

Lecture 8

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Logistics

- HW1: Due tomorrow
 - Reserve time if you have never used Gradescope
 - Make sure the submission is readable (if you scan your handwriting)
 - Assign pages to each problem
- HW2: Will be announce between this Friday and next Monday

- Exam1: March 23 (Tue)
 - Timed exam at the lecture time
 - Content: LFD Chapter 1 to 5
 - More logistical details to come within 1~2 weeks

Recap

Linear Models

This is why it's called linear models

• H contains hypothesis $h(\vec{x})$ as some function of $\vec{w}^T\vec{x}$

	Domain	Model
Linear Classification	$y \in \{-1, +1\}$	$H = \{h(\vec{x}) = sign(\vec{w}^T \vec{x})\}\$
Linear Regression	$y \in \mathbb{R}$	$H = \{h(\vec{x}) = \vec{w}^T \vec{x}\}$
Logistic Regression	$y \in [0,1]$	$H = \{h(\vec{x}) = \theta(\vec{w}^T \vec{x})\}$

Credit Card Example

Approve or not

Credit line

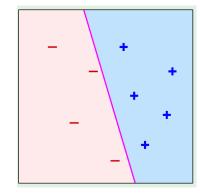
Prob. of default

$$\theta(s) = \frac{e^s}{1 + e^s}$$

- Algorithm:
 - Focus on $g = argmin_{h \in H} E_{in}(h)$

Linear Classification

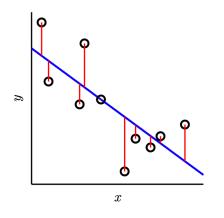
- Formulation
 - Hypothesis set $H = \{h(\vec{x}) = sign(\vec{w}^T\vec{x})\}$
 - Error measure: binary error $e(h(\vec{x}), y) = \mathbb{I}[h(\vec{x}) \neq y]$

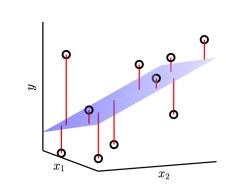


- Data is linearly separable
 - Run PLA => $E_{in} = 0$ => Low E_{out}
- Data is not linearly separable
 - Minimizing E_{in} is NP hard
 - Pocket algorithm
 - Engineering the features (e.g., handwritten digits)
 - More discussion later in the semester

Linear Regression

- Formulation
 - Hypothesis set $H = \{h(\vec{x}) = \vec{w}^T \vec{x}\}$
 - Squared error $e(h(\vec{x}), y) = (h(\vec{x}) y)^2$





- Given dataset $D = \{(\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)\}$
 - $E_{in}(\vec{w}) = \frac{1}{N} \sum_{n=1}^{N} (\vec{w}^T \vec{x}_n y_n)^2$
- Goal: find $\overrightarrow{w}_{lin} = argmin_{\overrightarrow{w}} E_{in}(\overrightarrow{w})$

Linear Regression "Algorithm"

- There is a closed-form solution for minimizing E_{in}
 - Closed-form solution for $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}) = 0$
- One-step algorithm
 - Given $D = \{(\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)\}$

• Construct
$$X = \begin{bmatrix} \vec{x}_1^T \\ \vdots \\ \vec{x}_N^T \end{bmatrix} = \begin{bmatrix} x_{1,0} & x_{1,1} & \cdots & x_{1,d} \\ x_{2,0} & x_{2,1} & \cdots & x_{2,d} \\ \vdots & \vdots & \ddots & \vdots \\ x_{2,0} & x_{N,1} & \cdots & x_{N,d} \end{bmatrix}$$
 and $\vec{y} = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_n \end{bmatrix}$

• Output $\vec{w}_{lin} = (X^T X)^{-1} X^T \vec{y}$ (Assume $X^T X$ is invertible)

Today's Lecture

The notes are not intended to be comprehensive. They should be accompanied by lectures and/or textbook. Let me know if you spot errors.

Logistic Regression

Logistic Regression: Predicting a Probability

Will this patient have a heart attack within the next year?

age	62 years
gender	male
blood sugar	120 mg/dL40,000
HDL	50
LDL	120
Mass	190 lbs
Height	5' 10"
	• • •

Classification: Yes/No

Logistic regression: Probability of Yes

- A hypothesis $h(\vec{x})$ output a value in [0,1]
 - Interpreting it as the probability of yes

Logistic Regression

- Hypothesis set $H = \{h(\vec{x}) = \theta(\vec{w}^T\vec{x})\}$
 - Want θ to map from $(-\infty, \infty)$ to [0,1]

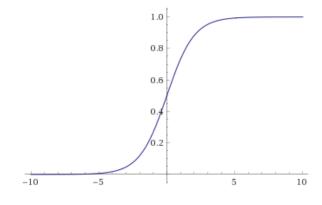
•
$$\theta(s) = \frac{e^s}{1+e^s} = \frac{1}{1+e^{-s}}$$

A sigmoid function ("S"-shaped function)

•
$$\theta(s) = \begin{cases} 1 & \text{when } s \to \infty \\ 0.5 & \text{when } s = 0 \\ 0 & \text{when } s \to -\infty \end{cases}$$

Useful property

•
$$1 - \theta(s) = \frac{1 + e^s}{1 + e^s} - \frac{e^s}{1 + e^s} = \frac{1}{1 + e^s} = \theta(-s)$$



What kind of Dataset do We Get?

• Dataset $D = \{(\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)\}$

age	62 years
gender	male
blood sugar	120 mg/dL40,000
HDL	50
LDL	120
Mass	190 lbs
Height	5' 10"
	•••

- What are the values of y_n ?
 - Ideally, we want to have y_n to be the probability value
 - In practice, we cannot measure a probability
 - We can only see the occurrence of an event and infer the probability
 - (We often only observe whether the person had heart attack, we don't observe the "probability")
- Need to address the case when $y_n \in \{-1, +1\}$ in the given dataset D

Error Measure: Quantifying $g \approx f$

• Target function $f(\vec{x}) = \Pr(y = +1|\vec{x})$

Side note: You probably can guess why the property $1 - \theta(s) = \theta(-s)$ might be helpful

• Another way to write it:
$$\Pr(y|\vec{x}) = \begin{cases} f(\vec{x}) & \text{for } y = +1 \\ 1 - f(\vec{x}) & \text{for } y = -1 \end{cases}$$

- How do we define the error measure to quantify $g \approx f$
 - Ideally, we want it to be meaningful
 - Binary error for classification: tell us the number of mistakes we make
 - Squared error for regression: the error minimizer is the "mean (average)"
 - We also want it to be easy to optimize

Cross Entropy Error

$$E_{in}(\vec{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \vec{w}^T \vec{x}_n})$$

- It looks complicated, but
 - It has nice interpretations (min error => max likelihood)
 - It is easy to optimize (continuous, differentiable, convex)

Minimizing Cross Entropy Error



Maximizing Likelihood

Maximum Likelihood Estimation

- Likelihood Pr(D|h)
 - The probability of seeing dataset D if D is generated according to h
 - $Pr(D|h) = Pr((\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)|h)$
 - Maximum likelihood estimation (MLE)
 - $g = argmax_{h \in H} Pr(D|h)$
- Sidenote: Two different concepts in ML
 - Likelihood: Pr(D|h) [Focus of this course]
 - Posterior: Pr(h|D) [Focus of Bayesian machine learning: More in 515T]
 - Connection: $Pr(h|D) = \frac{Pr(h)Pr(D|h)}{Pr(D)}$
 - Prior Pr(h): the additional assumption Bayesian ML makes

Write Down the Likelihood

- How are $D = \{(\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)\}$ generated?
 - $(\vec{x}_1, ..., \vec{x}_N)$ are i.i.d. drawn from a distribution
 - $(y_1, ..., y_N)$ are labeled according to target function $f(\vec{x})$
- UNKNOWN TARGET DISTRIBUTION (target function f plus noise) $P(y \mid \mathbf{x})$ UNKNOWN INPUT DISTRIBUTION $P(\mathbf{x})$ TRAINING EXAMPLES (\mathbf{x}_1, y_1), (\mathbf{x}_2, y_2),..., (\mathbf{x}_N, y_N) \mathbf{ERROR} MEASURE $\mathbf{MEASURE}$ $\mathbf{MEASURE}$ $\mathbf{HYPOTHESIS}$ \mathbf{J} HYPOTHESIS SET \mathcal{H}

- Likelihood Pr(D|h)
 - The probability of seeing dataset D if D is generated according to h

•
$$\Pr(D|h) = \Pr((\vec{x}_1, y_1), ..., (\vec{x}_N, y_N)|h)$$

 $= \Pr(\vec{x}_1, ..., \vec{x}_N) \Pr((y_1, ..., y_N)|(\vec{x}_1, ..., \vec{x}_N), h)$
 $= \prod_{n=1}^{N} \Pr(\vec{x}_n) \prod_{n=1}^{N} \Pr(y_n|\vec{x}_n, h)$ (Assumption of independent data)

Maximum Likelihood

· Choosing the hypothesis that maximizes the likelihood

```
• g = argmax_{h \in H} \Pr(D|h)

= argmax_{h \in H} \prod_{n=1}^{N} \Pr(\vec{x}_n) \prod_{n=1}^{N} \Pr(y_n|\vec{x}_n, h)

= argmax_{h \in H} \prod_{n=1}^{N} \Pr(y_n|\vec{x}_n, h)
```

 $\prod_{n=1}^{N} \Pr(\vec{x}_n)$ doesn't depend on h

• We interpret $h(\vec{x})$ as the probability of y=+1

•
$$\Pr(y|\vec{x},h) = \begin{cases} h(\vec{x}) = \theta(\vec{w}^T \vec{x}) & \text{for } y = +1\\ 1 - h(\vec{x}) = 1 - \theta(\vec{w}^T \vec{x}) & \text{for } y = -1 \end{cases}$$

- Since $1 \theta(s) = \theta(-s)$
 - $Pr(y|\vec{x}, h) = \theta(y \vec{w}^T \vec{x})$

Maximum Likelihood

Choosing the hypothesis that maximizes the likelihood

```
• g = argmax_{h \in H} \Pr(D|h)
= argmax_{h \in H} \prod_{n=1}^{N} \Pr(y_n | \vec{x}_n, h)
```

•
$$\overrightarrow{w}^* = argmax_{\overrightarrow{w}} \prod_{n=1}^{N} \theta(y_n \overrightarrow{w}^T \overrightarrow{x}_n)$$

$$= argmax_{\overrightarrow{w}} \ln(\prod_{n=1}^{N} \theta(y_n \overrightarrow{w}^T \overrightarrow{x}_n))$$

$$= argmax_{\overrightarrow{w}} \sum_{n=1}^{N} \ln(\theta(y_n \overrightarrow{w}^T \overrightarrow{x}_n))$$

$$= argmin_{\overrightarrow{w}} - \sum_{n=1}^{N} \ln(\theta(y_n \overrightarrow{w}^T \overrightarrow{x}_n))$$

$$= argmin_{\overrightarrow{w}} \sum_{n=1}^{N} \ln \frac{1}{\theta(y_n \overrightarrow{w}^T \overrightarrow{x}_n)}$$

$$= argmin_{\overrightarrow{w}} \sum_{n=1}^{N} \ln(1 + e^{-y_n \overrightarrow{w}^T \overrightarrow{x}_n})$$

$$= argmin_{\overrightarrow{w}} \sum_{n=1}^{N} \ln(1 + e^{-y_n \overrightarrow{w}^T \overrightarrow{x}_n})$$

$$\theta(s) = \frac{e^s}{1 + e^s} = \frac{1}{1 + e^{-s}}$$

$$E_{in}(\vec{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \vec{w}^T \vec{x}_n})$$

Cross Entropy Error

$$E_{in}(\vec{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \vec{w}^T \vec{x}_n})$$

- Minimizing $E_{in}(\vec{w})$ is the same as maximizing likelihood
- Next question: How to solve $\vec{w}^* = argmin_{\vec{w}} E_{in}(\vec{w})$
 - Answer: Solve for $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}) = 0$
 - No single-step solution like we have in linear regression

Break and Discussion

- Using logistic regression for classification
 - Let \overrightarrow{w}^* or g be the learned logistic regression model, can we make classification predictions using \overrightarrow{w}^* ?

- Discuss potential ways to do this
 - Conditions on $g(\vec{x})$?
 - Conditions on $\vec{w}^{*T}\vec{x}$?

Break and Discussion

- Using logistic regression for classification
 - Let \overrightarrow{w}^* or g be the learned logistic regression model, can we make classification predictions using \overrightarrow{w}^* ?
- Yes
 - Set a cutoff probability C% (e.g., 50%).
 - Classify +1 if $g(\vec{x}) = \theta(\vec{w}^* \vec{x}) > C\%$
 - Classify -1 if $g(\vec{x}) = \theta(\vec{w}^*^T \vec{x}) < C\%$
 - When C is 50 (a common choice)
 - $\theta(\vec{w}^{*T}\vec{x}) > 50\% = \vec{w}^{*T}\vec{x} > 0$
 - Equivalent to using \vec{w}^* as the linear classification hypothesis, i.e., $g(\vec{x}) = sign(\vec{w}^{*T}\vec{x})$

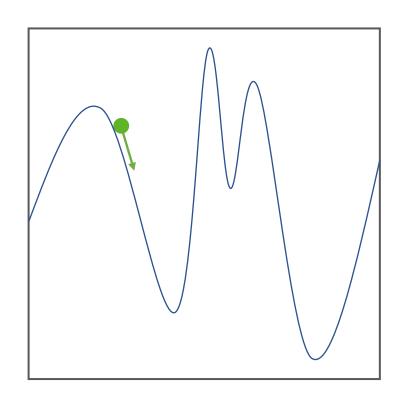
$$\theta(s) = \begin{cases} 1 & \text{when } s \to \infty \\ 0.5 & \text{when } s = 0 \\ 0 & \text{when } s \to -\infty \end{cases}$$

Gradient Descent

A general optimization technique

Gradient Descent

• A technique for optimizing functions that gradients exist everywhere.



• An iterative method that converges to local optimum.

 Converge to global optimum if the function is convex (since there is only one local optimum).

Gradient Descent: Minimizing $E_{in}(\vec{w})$

An iterative method of the form:

$$\vec{w}(t+1) \leftarrow \vec{w}(t) + \eta_t \vec{v}_t$$

- \vec{v}_t : a unit vector, determining the direction of the update
- η_t : a scalar, determining how much to update
- How to choose \vec{v}_t and η_t ?

Choosing
$$\vec{v}_t$$
 in $\vec{w}(t+1) \leftarrow \vec{w}(t) + \eta_t \vec{v}_t$

- Intuition: Choose \vec{v}_t that moves towards the "steepest" direction
 - Approaching the minimum faster
- Taylor's approximation:

•
$$E_{in}(\overrightarrow{w}(t) + \eta_t \overrightarrow{v}_t) = E_{in}(\overrightarrow{w}(t)) + \eta_t \nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}(t))^T \overrightarrow{v}_t + O(\eta_t^2)$$

• $E_{in}(\overrightarrow{w}(t+1)) - E_{in}(\overrightarrow{w}(t)) \approx \eta_t \nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}(t))^T \overrightarrow{v}_t$

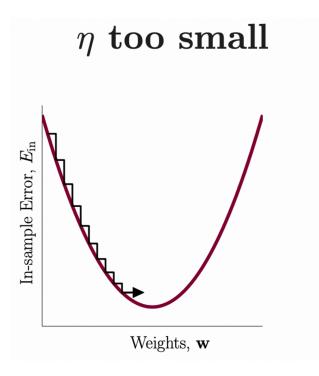
•
$$E_{in}(\vec{w}(t+1)) - E_{in}(\vec{w}(t)) \approx \eta_t \nabla_{\vec{w}} E_{in}(\vec{w}(t))^T \vec{v}_t$$

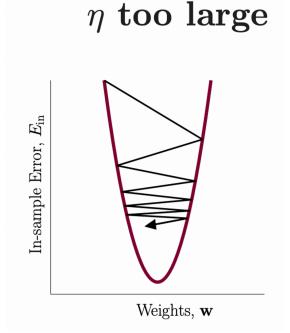
 η_t is usually small, so ignoring this term

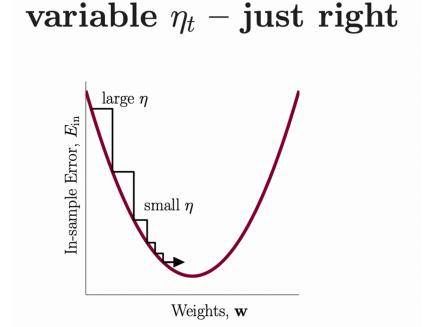
- Choose unit vector \vec{v}_t that minimizes $\nabla_{\vec{w}} E_{in}(\vec{w}(t))^T \vec{v}_t$
 - \vec{v}_t should be in the opposite direction of $\nabla_{\vec{w}} E_{in}(\vec{w}(t))$

•
$$\vec{v}_t = \frac{-\nabla_{\vec{w}} E_{in}(\vec{w}(t))}{\|\nabla_{\vec{w}} E_{in}(\vec{w}(t))\|}$$

Choosing η_t in $\vec{w}(t+1) \leftarrow \vec{w}(t) + \eta_t \vec{v}_t$

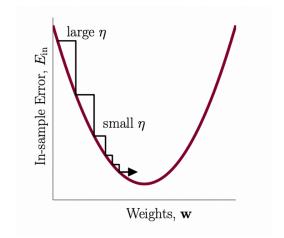






Choosing
$$\eta_t$$
 in $\vec{w}(t+1) \leftarrow \vec{w}(t) + \eta_t \vec{v}_t$

- Intuition (for convex E_{in})
 - When E_{in} is closer to the minimum,
 - $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}(t))$ is smaller
 - We should set η_t smaller



• Therefore, set $\eta_t = \eta \|\nabla_{\vec{w}} E_{in}(\vec{w}(t))\|$

Putting Them Together

• Iterative update rule: $\vec{w}(t+1) \leftarrow \vec{w}(t) + \eta_t \vec{v}_t$

•
$$\vec{w}(t+1) \leftarrow \vec{w}(t) - \eta \nabla_{\vec{w}} E_{in}(\vec{w}(t))$$

$$\vec{v}_t = \frac{-\nabla_{\vec{w}} E_{in}(\vec{w}(t))}{\|\nabla_{\vec{w}} E_{in}(\vec{w}(t))\|}$$

$$\eta_t = \eta \| \nabla_{\vec{w}} E_{in}(\vec{w}(t)) \|$$

Gradient calculations

•
$$E_{in}(\vec{w}) = \frac{1}{N} \sum_{n=1}^{N} \ln(1 + e^{-y_n \vec{w}^T \vec{x}_n})$$

•
$$\nabla_{\overrightarrow{w}}E_{in}(\overrightarrow{w}) = \frac{1}{N}\sum_{n=1}^{N} \frac{-y_n \overrightarrow{x} e^{-y_n \overrightarrow{w}^T \overrightarrow{x}_n}}{1 + e^{-y_n \overrightarrow{w}^T \overrightarrow{x}_n}} = -\frac{1}{N}\sum_{n=1}^{N} \frac{y_n \overrightarrow{x}_n}{1 + e^{y_n \overrightarrow{w}^T \overrightarrow{x}_n}}$$

Gradient Descent for Logistic Regression

- Initialize $\vec{w}(0)$
- For t = 0, ...
 - Compute $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}(t)) = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \overrightarrow{x}_n}{1 + e^{y_n \overrightarrow{w}(t)} \overrightarrow{T} \overrightarrow{x}_n}$
 - $\vec{w}(t+1) \leftarrow \vec{w}(t) \eta \nabla_{\vec{w}} E_{in}(\vec{w}(t))$
 - Terminate if the stop conditions are met
- Return the final weights

 η : learning rate. A parameter the learner can choose.

Gradient Descent for Logistic Regression

- Initialization
 - Random initialization is a good idea and common approach
- Stop conditions (a mix of the following criteria)
 - When the number of iteration exceeds the pre-set threshold
 - When the improvement on E_{in} (e.g., check $\nabla_{\overrightarrow{w}}E_{in}$) is too small
 - When E_{in} is small enough

Computation of Gradient Descent

- Gradient Descent for Logistic Regression
 - Initialize $\vec{w}(0)$
 - For t = 0, ...
 - Compute $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}(t)) = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \overrightarrow{x}_n}{1 + e^{y_n \overrightarrow{w}(t)^T \overrightarrow{x}_n}}$
 - $\vec{w}(t+1) \leftarrow \vec{w}(t) \eta \nabla_{\vec{w}} E_{in}(\vec{w}(t))$
 - Terminate if the stop conditions are met
 - Return the final weights
- Which step requires the most computation?
 - Calculate $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}) = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \vec{x}_n}{1 + e^{y_n \overrightarrow{w}^T \vec{x}_n}}$
 - The time complexity is O(N)
 - *N* is large for big datasets

Stochastic Gradient Descent

Deal with Heavy Computation of $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w})$

- Speed up the implementation of $\nabla_{\vec{w}} E_{in}(\vec{w}) = -\frac{1}{N} \sum_{n=1}^{N} \frac{y_n \vec{x}_n}{1 + e^{y_n \vec{w}^T \vec{x}_n}}$
 - E.g., check vectorization
- Solve $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w})$ "in expectation"
 - Define $e_n(\vec{w}) = \ln(1 + e^{-y_n \vec{w}^T \vec{x}_n})$, the point-wise error caused by (\vec{x}_n, y_n)
 - Observe that
 - $E_{in}(\overrightarrow{w}) = \frac{1}{N} \sum_{n=1}^{N} e_n(\overrightarrow{w})$
 - $\nabla_{\overrightarrow{w}} E_{in}(\overrightarrow{w}) = \frac{1}{N} \sum_{n=1}^{N} \nabla_{\overrightarrow{w}} e_n(\overrightarrow{w})$
 - Draw a point \vec{x}_n from $\{\vec{x}_1, ..., \vec{x}_N\}$ uniformly at random
 - $E_{\vec{x}_n}[\nabla_{\vec{w}}e_n(\vec{w})] = \nabla_{\vec{w}}E_{in}(\vec{w})$

Stochastic Gradient Descent (SGD)

- Algorithm
 - Initialize $\vec{w}(0)$
 - For t = 0, ...
 - Randomly choose n from $\{1, ..., N\}$
 - $\vec{w}(t+1) \leftarrow \vec{w}(t) \eta \nabla_{\vec{w}} e_n(\vec{w}(t))$
 - Terminate if the stop conditions are met
 - Return the final weights
- $\mathbb{E}[\nabla_{\overrightarrow{w}}e_n(\overrightarrow{w})] = \nabla_{\overrightarrow{w}}E_{in}(\overrightarrow{w})$
 - SGD is doing the same thing as GD in expectation
 - More efficient (scale to large dataset), suitable for online data, helps escaping local min, etc.
 - Noisier, harder to define stop criteria

Mini-Batch Gradient Descent

- GD: Computationally heavy, stable updates
- SGD: Computationally light, noisy updates
- Middle ground: Mini-Batch Gradient Descent
 - In each iteration, randomly choose k points $\{n(1), ..., n(k)\}$
 - Update rule

•
$$\overrightarrow{w}(t+1) \leftarrow \overrightarrow{w}(t) - \eta \frac{1}{k} \sum_{i=1}^{k} \nabla_{\overrightarrow{w}} e_{n(i)}(\overrightarrow{w}(t))$$

- Side-note about HW2
 - Please report your results on GD (non-stochastic version)
 - You should feel free to play around with SGD or mini-batch on your own