Manual Computer Graphics — 3D Rendering

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Week 1:

Open the index.html file that will show you 3 2D Renderings of an object (a house in this case) which have been designed keeping a 3D model in mind for future renderings.

Week 2:

Open the cube.html file that will show you a 3D rendering of a sphere in a cube made using WebGL and three.js . This week my main motive was to learn WebGL as I picked it out to be my library for my project.