# **CSE253 Assignment3**

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- 1 AWS
- 2 Load the data
- 3 Build your network

Our train\_val.prototxt for the basic network is defined as follow:

net: "origin\_network.prototxt"

test\_iter: 100 test\_interval: 500 base\_lr: 0.001 momentum: 0.9 weight decay: 0.004

weight\_decay: 0.004 lr\_policy: "fixed"

display: 100 max\_iter: 30000 snapshot: 4000

snapshot\_prefix: "examples/cifar10/cifar10\_quick"

solver\_mode: GPU

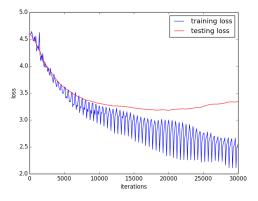
Our origin\_network.prototxt has the following structure:

Layer	Type	Input Size	Kernel Size	# Filters	Nonlinearity	Pooling	Stride	Size	Output Size	Parameters
1	Conv	32*32*3	5*5	32	ReLU	MAX	2	3*3	16*16*32	2,432
2	Conv	16*16*32	5*5	32	ReLU	AVE	2	3*3	8*8*32	25,632
3	Conv	8*8*32	5*5	64	ReLU	AVE	2	3*3	4*4*64	51,264
4	FC	4*4*64	1*1		ReLU				64*1	65,600
5	FC	64*1	1*1		Softmax				100*1	6,500

## 4 Train your network

Our training procedure is the listed as follow:

- 1. Download and convert cifar-100 to lmdb format
- 2. Define solver
- 3. Define network structure
- 4. Run "train –solver=solver.prototxt"
- 5. Check out the result



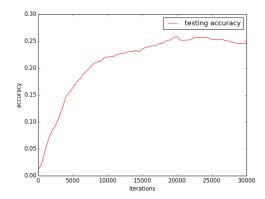


Figure 1: train-test loss vs iterations

Figure 2: test accuracy vs iterations

### 5 Experiment with preprocessing the input data

(a) It took about 13000 iterations to hit the 0.39 accuracy, while the pervious one took about 20000 iterations to converage in accuracy. Also, its test accuracy outperformed the previous one (0.39 to 0.25).

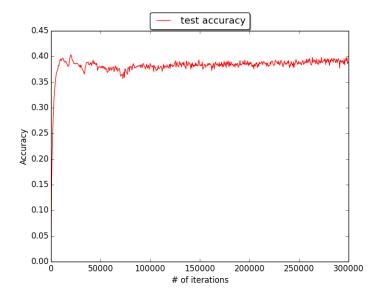


Figure 3: testing accuracy vs training iteration

(b) The performance went down as the number of images went down. We got 0.366 on 300 images per class and 0.26 on 100 images per class.

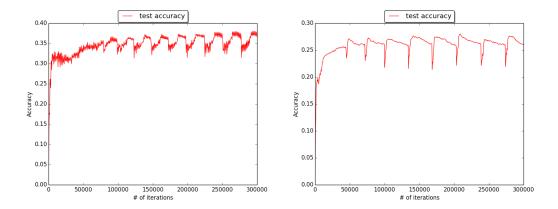


Figure 4: testing accuracy vs training iteration Figure 5: testing accuracy vs training iteration (300 images per class) (100 images per class)

# **6** Experiment with optimization methods

## (a) Stochastic Gradient Descent

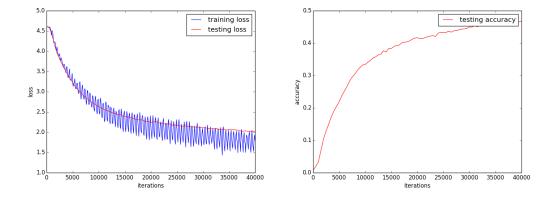
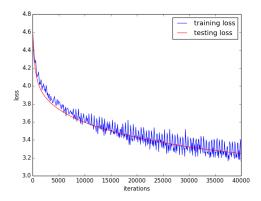


Figure 6: train-test loss vs iterations

Figure 7: test accuracy vs iterations

# (b) Adaptive Gradient Descent



0.25

0.20

0.15

0.00

0.00

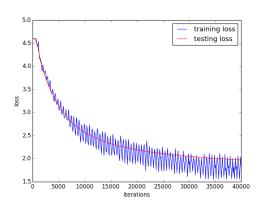
0.00

15000 20000 25000 30000 35000 40000 iterations

Figure 8: train-test loss vs iterations

Figure 9: test accuracy vs iterations

#### (c) Nesterovs Accelerated Gradient



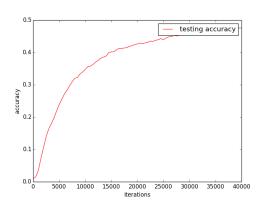
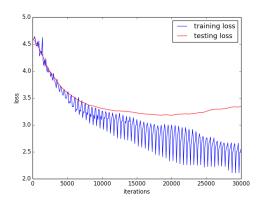


Figure 10: train-test loss vs iterations

Figure 11: test accuracy vs iterations

# (d) RMSprop



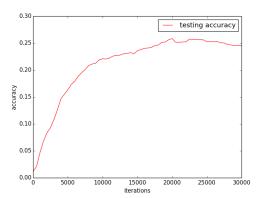


Figure 12: train-test loss vs iterations

Figure 13: test accuracy vs iterations

# 7 Experiment with network structure

Our total parameters in origin network is 151,428. We create a new network as follow:

Layer	Type	Input Size	Kernel Size	# Filters	Nonlinearity	Pooling	Stride	Size	Output Size	Parameters
1	Conv	32*32*3	5*5	32	ReLU	MAX	2	3*3	16*16*32	2,432
2	Conv	16*16*32	5*5	32	ReLU	AVE	2	3*3	8*8*32	25,632
3	Conv	8*8*32	5*5	64	ReLU	AVE	2	3*3	4*4*64	51,264
4	FC	4*4*64	1*1		ReLU				32*1	32,800
5	FC	32*1	1*1		ReLU				128*1	4,224
6	FC	128*1	1*1		ReLU				128*1	16,512
7	FC	128*1	1*1		ReLU				64*1	8,256
8	FC	64*1	1*1		ReLU				64*1	4,160
9	FC	64*1	1*1		Softmax				100*1	6,500

The new network has 151,780 parameters, which is similar to our origin network.

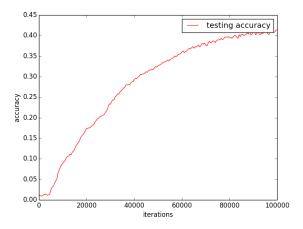
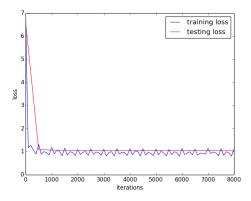


Figure 14: test accuracy vs iterations

As we can observe in the figure, with more hidden layers, the performance is roughly the same as the origin one. However, it takes more iterations to achieve similar accuracy comparing to the original network.

# 8 Experiment with network fine-tuning



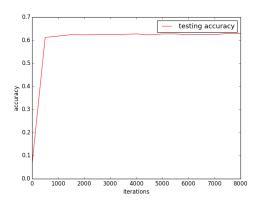


Figure 15: train-test loss vs iterations

Figure 16: test accuracy vs iterations

As we can observe in the figure, with well-trained model, the network converges very fast and is generalize well.

#### 9 Feature visualization

Figures below show the visualization of layer 1 (32 filters) and layer 2(32  $\times$  32 filters) of our network. They look totally different.



Figure 17: Feature visualization of layer 1

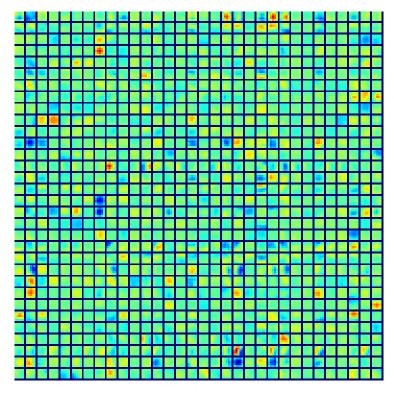


Figure 18: Feature visualization of layer 2