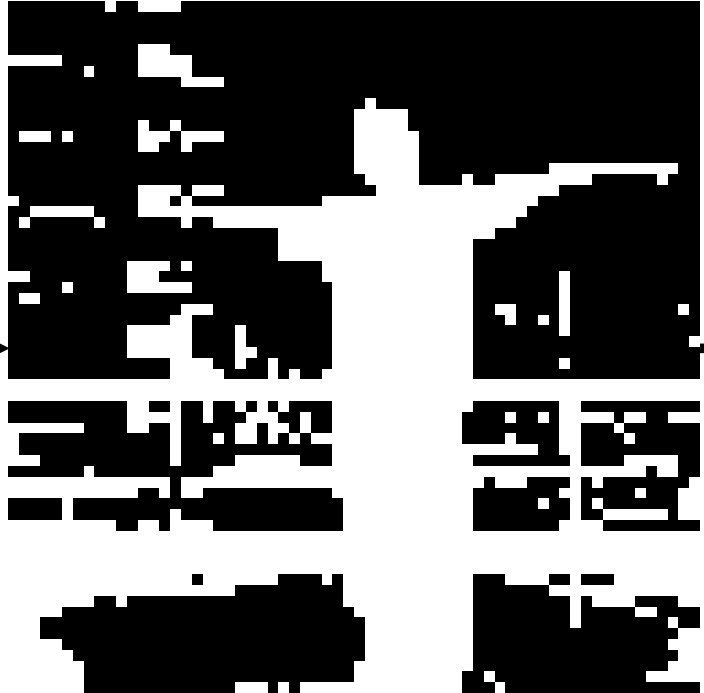




gray



binary



limit