

| 🞧 GitHub | 8 Google Scholar | 🛅 LinkedIn

Machine Learning · Deep Learning · Computer Vision · Visual Understanding

Education

Georgia Tech

Atlanta, GA

PHD IN ELECTRICAL AND COMPUTER ENGINEERING

Aug. 2014 - May 2020 (expected)

National Chiao Tung University (NCTU)

♀ Taiwan

m Sept. 2006 - June 2011

BS/MS IN ELECTRICAL AND COMPUTER ENGINEERING

Research & Project _____

Self-Supervised Learning

Facebook Research & Georgia Tech

RESEARCH INTERN

May. 2019 - Present

• Proposed a novel self-supervised training regimen using PyTorch.

Grounded Visual Captioning

Georgia Tech & Facebook Research

PHD

Feb. 2019 - Aug. 2019

- · Proposed a novel training regimen to enforce visual captioning models to be visually grounded using PyTorch.
- Improved grounding accuracy 40% and 20% respectively on the Flickr30k dataset without using ground-truth annotations.

The Regretful Navigation Agent

Georgia Tech

PHD

- Sept. 2018 Nov. 2018
- Equipped a navigation agent with Regret Module to decide when to rollback or forward using PyTorch. • Proposed a Progress Marker allows the agent to access the progress estimate on each navigable direction.
- Set a new state-of-the-art performance on the Vision-and-Language Navigation task (5% SR↑ and 8% SPL↑).

Self-Monitoring Visual-Textual Co-Grounded Navigation Agent

Salesforce Research

RESEARCH INTERN

May 2018 - Sept. 2018

- · Introduced a self-monitoring agent consists of a visual-textual co-grounding module and progress monitor using PyTorch.
- Set a new state-of-the-art performance on the Vision-and-Language Navigation task (8% absolute success rate 1).

Grounded Objects and Interactions for Video Captioning

NEC Labs

RESEARCH INTERN

Sept. 2017 - Dec. 2017

May 2017 - Sept. 2017

- · Dynamically and progressively discover higher-order object interactions as the basis for video captioning using PyTorch.
- Achieved state-of-the-art performance on large-scale video captioning dataset: ActivityNet Captions.

Higher-Order Object Interactions for Video Understanding

NEC Labs

RESEARCH INTERN

- · Proposed generic recurrent higher-order object interactions module for video understanding problems with PyTorch and MXNet.
- Achieved state-of-the-art performance on large-scale action recognition dataset: Kinetics.

Activity Recognition with RNN and Temporal-ConvNet

Georgia Tech

May. 2016 to Mar. 2017

- · Proposed two networks to integrate spatiotemporal information: temporal segment RNN and Inception-style Temporal-ConvNet.
- Achieved state-of-the-art performance on UCF101 and HMDB51 using Torch.

Partially Occluded Object Tracking with RGB-D Cameras

Georgia Tech

РнП

Nov. 2014 to Dec. 2016

- · Cooperated with Walmart and SoftWear in developing an over-head vision system for closed loop control in sewing industry.
- Developed a color histogram and frequency domain based approach to track multiple partially occluded objects using Kinect depth sensor network.

RESEARCH ASSISTANT Dec. 2012 to Aug. 2013

- · Utilized high, mid, low level and depth features to predict how human beings look at the contents of different images.
- Proposed an SVM based saliency model for 3D content which outperformed the state-of-the-art approaches on different datasets.

Work Experience _____

June 2020 - Future	Facebook, Research Scientist, with Peter Vajda (Mobile Vision)	Seattle/Menlo Park
May 2019 - Dec. 2019	Facebook , Research Intern, with Marcus Rohrbach (FAIR), Yannis Kalantidis (AML),	• Menlo Park, CA
	Kan Chen (Mobile Vision), and Peter Vajda (Mobile Vision)	
May 2018 - Aug. 2018	Salesforce Research, Research Intern, with Caiming Xiong and Richard Socher	Palo Alto, CA
May 2017 - Dec. 2017	NEC Machine Learning Labs , Research Intern, with Asim Kadav, Iain Melvin, and	• Princeton, NJ
	Hans Peter Graf	
Aug. 2014 - PRESENT	Georgia Tech, Ph.D. candidate, with Ghassan AlRegib (advisor) and Zsolt Kira	🕈 Atlanta, GA
Sept. 2012 - May 2014	CommLab, Research Assistant, NCTU, with Hsueh-Ming Hang	? Taiwan

Honor & Award

2015	High-Tech Talent Scholarship , granted for 126,000 USD, Ministry of Science and Technology	Taiwan
2011	Dean's List, Rank #2, Institute of Electro-Optical Engineering, NCTU	Taiwan

Publication

- Yen-Cheng Liu, Junjiao Tian, Chih-Yao Ma, Nathaniel Glaser, Chia-Wen Kuo, Zsolt Kira, "Who2com: Collaborative Perception Via Learnable Handshake Communication," IEEE International Conference on Robotics and Automation (ICRA), 2020. [arXiv]
- <u>Chih-Yao Ma</u>, Yannis Kalantidis, Ghassan AlRegib, Peter Vajda, Marcus Rohrbach, and Zsolt Kira, "**Learning to Generate Grounded Image Captions without Localization Supervision**," *Technical Report, 2019.* [arXiv] [Project]
- Chia-Wen Kuo, Chih-Yao Ma, Jia-Bin Huang, and Zsolt Kira, "Manifold Graph with Learned Prototypes for Semi-Supervised Image Classification," Technical Report, 2019. [arXiv] [Project]
- <u>Chih-Yao Ma</u>, Zuxuan Wu, Ghassan AlRegib, Caiming Xiong, and Zsolt Kira, "The Regretful Agent: Heuristic-Aided Navigation through Progress Estimation," *IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019* (Oral). [arXiv] [GitHub] [Project] [Poster] [ML@GT]
- Zuxuan Wu, Caiming Xiong, <u>Chih-Yao Ma</u>, Richard Socher, and Larry Davis, "AdaFrame: Adaptive Frame Selection for Fast Video Recognition," *IEEE Conference on Computer Vision and Pattern Recognition (CVPR), 2019.* [arXiv] [Poster]
- <u>Chih-Yao Ma</u>, Jiasen Lu, Zuxuan Wu, Ghassan AlRegib, Zsolt Kira, Richard Socher, and Caiming Xiong, "**Self-Monitoring Navigation Agent via Auxiliary Progress Estimation**," *International Conference on Learning Representations (ICLR)*, 2019 (**Top 7% of reviews)**. [arXiv] [OpenReview] [GitHub] [Project] [Poster] [ML@GT]
- <u>Chih-Yao Ma</u>, Asim Kadav, Iain Melvin, Zsolt Kira, Ghassan AlRegib, and Hans Peter Graf, "**Attend and Interact: Higher-Order Object Interactions for Video Understanding**," *IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, 2018. [arXiv] [Project] [Blog] [Poster]
- <u>Chih-Yao Ma</u>, Asim Kadav, Iain Melvin, Zsolt Kira, Ghassan AlRegib, and Hans Peter Graf, "**Grounded Objects and Interactions for Video Captioning**," *ViGIL Workshop in Neural Information Processing Systems (NeurIPS)*, 2017. [arXiv]
- <u>Chih-Yao Ma</u>*, Min-Hung Chen*, Zsolt Kira, and Ghassan AlRegib, "**TS-LSTM and Temporal-Inception: Exploiting Spatiotemporal Dynamics for Activity Recognition**," *Signal Processing: Image Communication, 2017.* [arXiv] [GitHub] [Project] (*equal contribution)
- <u>Chih-Yao Ma</u> and Hsueh-Ming Hang, "**Learning-based Saliency Model with Depth Information**," *Journal of Vision 2015, 15(6):19.* [Paper]

Patent

US

- <u>Chih-Yao Ma</u> and Caiming Xiong, "**Self-Aware Visual-Textual Co-Grounded Navigation Agent**," *Publication No.: US20200103911A1*, <u>Publication Date: Apr. 2</u>, 2020. [Patent]
- Asim Kadav, Chih-Yao Ma, Iain Melvin, and Hans Peter Graf, "Spatio-temporal interaction network for learning object interactions," Publication No.: US20190019037A1, Publication Date: Jan. 17, 2019. [Patent]
- <u>Chih-Yao Ma</u>, Yu-Cheng Chang, and Yi-Pai Huang, "**3D Display Panel and Pixel Brightness Control Method Thereof**," *Publication No.: US20120320097, Publication Date: Dec. 20, 2012.* [Patent]