CHI-I HUANG (JASON)

Phone: +886 933 020145

Email: jasson15@gmail.com
Website: http://jasson15.github.io

Address: No.92, Futai St., Situn Dist., Taichung City 407, Taiwan

EDUCATION

National Taiwan University, Taipei, Taiwan

Sep 2009 - Jun 2013

- B.S. in Computer Science & Information Engineering
- Overall GPA: 3.79/4.0, Major GPA: 3.93/4.0
- Coursework: Machine Learning, Multimedia Analysis and Indexing, Data Structures and Algorithms, Cryptography, Compiler Design, Formal Languages and Automata Theory

Continuing Education, Online Certifications

Jan 2015 - Jul 2015

- *Mining Massive Datasets, Stanford University [pdf]
- Introduction to Big Data with Apache Spark, the University of California, Berkeley [pdf]
- · Design and Development of Games for Learning, the Massachusetts Institute of Technology [pdf]
- Gamification, the University of Pennsylvania [pdf]

*: Statement of Achievement with Distinction

WORK EXPERIENCE

Wavenet Technology Co., Ltd.

Software Architect

Feb 2015 - Present

Taipei, Taiwan

- · Led a 4-member team to pioneer edge-cutting Big Data technologies.
- Developed a multi-threading web service for real-time bidding (RTB) to suffice the requirement that 99% of the bid requests are replied within 100ms with 1000 QPS.
- Designed a bidding strategy to minimize cost per click (CPC) according to click prediction models while spending campaign budget smoothly.
- Designed an automated update process to regularly train and deploy the prediction models with Spark machine learning library.
- Designed an automated bidding report generation pipeline with MapReduce to calculate high dimension bidding insights from 10 million data per day.

Air Force Jun 2013 - May 2014

Airman, Mandatory Military Service

Taiwan

· Provided a group commander with private administrative and clerical aid.

InfoKeyVault Co., Ltd.

Jul 2011 - Aug 2011

Programmer, Intern

Taipei, Taiwan

- Analyzed endurance of security USB tokens after executing encryptions and decryptions over 1,000,000 times via Visual Studio
- · Cooperated with an e-commerce company on a Java gift card system project

SELECTED PROJECTS

Crazy Fruit Market [link]

Apr 2015 - Jun 2015

Advanced Vocabulary Learning Game

- Crazy Fruit Market is a piece of coursework of "Design and Development of Games for Learning, MIT".
- · Facilitated the learning process of ESL learners of advanced English vocabularies.
- Built a cross-device game by introducing the Cocos2d game engine.
- Facilitated deployment process and environment setup by containerizing the project into Docker images.
- Built up a game development chain from scratch, including art design, educational material design and software engineering.
- · Cocos2d, JavaScript, GIMP, Docker

Face Annotation [link]

Jul 2012 - Jun 2013

Undergraduate Project

- Face Annotation is a concurrent web-based tool for annotating data simultaneously.
- Provided 4,000+ facial data in Hao-Ting Chang's master's thesis, "Context-augmented profile face attributes detection".
- Developed visual markers to mark face and eye positions by dragging and dropping the markers.
- Documented the whole architecture and detailed programming guides on the project website, guiding site administrators to install, configure and customize their own facial data annotating websites.
- · HTML5, JavaScript, PHP, MySQL

Eventy

May 2012 - Dec 2012

Start-up

- Eventy was a social network service (SNS), which attracted nearly 200 users in 2 weeks.
- Activated Chinese indexing in our search engine via the Chinese segment algorithm within Coreseek.
- · Achieved real time index update, which updates index every 5 minutes.

Machine Learning

Nov 2012 - Jan 2013

Team Competition on Course

- · Predicted with accuracy of 74.2% from 90,000 72-dimensional missing value data.
- Improved ranking from the 46^{th} to the 37^{th} by adapting a new method to fill missing data via Amelia.
- Improved ranking from the 37^{th} to the 30^{th} by utilizing the k-NN learning algorithm.
- · Analyzed performance of several algorithms, such as LIBLINEAR, LIBSVM and k-NN.

SKILLS

· Programming: JavaScript, NoSQL, Spark, C, Java, Python, Docker

- · Languages: English (fluent), Japanese (basic), Chinese (native)
- \cdot Standardized Tests: GRE (V160, Q167, AWA3.5), TOEFL iBT (107), TOEIC (885)