**Test Plan**

**High Level Test Plan**

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |
| **ID** | **Description** | **Expected I/P** | **Expected O/P** | **Actual O/P** | **Type of Test** |
| HP01 | user interface | Character y | Enter the answer | pass | Requirement |

**Low Level Test Plan**

|  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- |
| **ID** | | | **Description** | **Expected I/P** | **Expected O/P** | **Actual O/P** | **Type of Test** |
| LP01 | | | User to start the game | Character S | Start the game | Pass | Requirement |
| LP02 | | | user has an option to exit | character Q | Exits | Pass | Requirement |
| LP03 | | | user can view the highest score | character V | Opens results | Pass | Requirement |
| LP04 | | user can reset the score | | character R | Resets the score | Pass | Requirement |
| LP05 | user can ask for Help | | | character H | Helps the user | Pass | Requirement |