



# Yiming Bao

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## EDUCATION

### • Undergraduate

Department of Computer Science and Technology, Tsinghua University

GPA: 3.8/4.0

2023 - Present

Beijing, China

### • Relevant Courses

**Embodied AI/Robotics:** Embodied Artificial Intelligence (\*), Intelligent system and Robotics (\*)

**ML/AI:** Introduction to Artificial Intelligence, Artificial Neural Network (A), CS285: Deep Reinforcement Learning(\*), 6.S184: Generative AI with Stochastic Differential Equations(\*), CS231N: Deep Learning for Computer Vision(\*)

**Math/Systems:** Probability and Statistics (A-), Linear Algebra (A), Calculus (A), High Performance Computing (A), Software Engineering (A)

(\*) denotes audited or online courses.

## PUBLICATIONS & PREPRINTS

### • UniDex: A Robot Foundation Suite for Universal Dexterous Hand Control from Egocentric Human Videos

IN SUBMISSION

June 2025 - November 2025

*The IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR) 2026*

ANONYMOUS AUTHOR

## RESEARCH

### • Research Interest

Embodied AI and robotics, with a focus on **bimanual dexterous manipulation** and **Leveraging human demonstrations** to address data scarcity and improve robot learning for manipulation.

### • Experience

#### – DexGen: One Human Video is all you need

November 2025 - Present

- \* Built a **3D trajectory reconstruction pipeline** using DepthAnything3, SegmentAnything3, and TraceAnything for accurate object/hand motion tracking.
- \* Designed and implemented a **data augmentation and generation pipeline** in the SAPIEN simulation environment to improve robustness and generalization for manipulation learning.
- \* Ongoing project, with a planned submission to **RSS 2026**.

#### – UniDex: A Robot Foundation Suite

June 2025 – November 2025

- \* Built a **bimanual dexterous-hand manipulation platform** integrating two Franka arms, InspireHands, WujiHands, RealSense cameras, NUC, and Apple Vision Pro; deployed the **DROID-dataset robot setup** to support the above hardware.
- \* Improved the **DemoGen pipeline** for **robot-manipulation data augmentation**, boosting the diversity and quality of collected demonstrations.
- \* Performed **high-quality teleoperation** and collected post-training datasets for five manipulation tasks.
- \* Paper In Submission to **CVPR 2026**

## TECHNICAL SKILLS

#### – Programming and Scripting Languages

Python, C/C++, Java, Bash/Shell, JavaScript/TypeScript, CUDA, LaTeX, HDML

#### – Tools and Libraries

Pytorch, Numpy, ROS/ROS2, Sapien, IsaacGym, Polymetis

#### – Hardware and Robots

Franka Panda, Inspire Hand, Wuji Hand, Leap Hand, X Hand, Robotiq Gripper, Apple Vision Pro, Oculus Quest, Realsense Camera, NUC