FileHandling WriteUp

FILE HANDLING

STEP 1: Instantiate the main class and import the Scanner package

STEP 2: Instantiate a variable to switch the variable according to the user’s preference.

STEP 3: In java, a sequence of data is known as a stream.

STEP 4: This concept is used to perform I/O operations on a file.

STEP 5: Every Switch statement is enclosed using try catch block to catch Exceptions created using file handling and recording.

Here we will mention the details

* I wish to review my expenditure
* I wish to add my expenditure
* I wish to delete my expenditure
* I wish to sort the expenditures
* I wish to search for a particular expenditure

STEP 6: Object of the Buffer Writer class is instantiated to read and write the records in the file created and the file is named as records.txt.

* If you enter any one number mention above it will redirect to the respective expenditure to add , delete , sort , review , search .

STEP 7: Buffer Reader class is used to read records from the file and Buffer Writer is used to write records into the file

STEP 8: After every method implementation the file is closed using close() method.