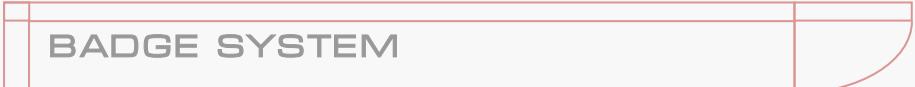


HWR|BADGES



TAIIDAN

TAIDAN

	<p>- CHANCELLERY -</p> <p>All forces operating around the flagship, serving directly the Emperor.</p>		<p>- PATROL -</p> <p>Frigate packs deemed to hunt targets of opportunity. It can be supported by corvettes or small fighters.</p>
	<p>- SQUADRA -</p> <p>Attack group supported by capital ships, usually seen in invasions.</p>		<p>- GARRISON -</p> <p>Garrisons are attached to a squadra or a transport group. They can keep outposts or are encharged of convoys and logistics activities that supports their original group.</p>
	<p>- TRANSPORT -</p> <p>Task force used in missions against specific targets, it has a carrier as the flagship.</p>		
<p>BADGE SYSTEM</p>			

HWR|BADGES



HIIGARAN

HIIGARA

 The logo features a stylized circular emblem with two leaf-like shapes above it. Below the emblem, the word "FLEET" is written in a bold, sans-serif font, followed by the number "15" in a large, bold, serif font.	<p>- FLEET -</p> <p>Regular designation for battle groups and expeditionary forces on missions across the galaxy.</p>	 The logo consists of a stylized "25" symbol with a central star-like element. Below the symbol, the word "AREA" is written in a bold, sans-serif font, followed by the number "06" in a large, bold, serif font.	<p>- AREA -</p> <p>Garrisons with the purpose of protecting and reinforcing resource operations.</p>
 The logo features a stylized circular emblem with two leaf-like shapes above it. Below the emblem, the word "SECTOR" is written in a bold, sans-serif font, followed by the number "08" in a large, bold, serif font.	<p>- SECTOR -</p> <p>Used for the defence of the Homeworld, moons and planets within the Hiigaran system.</p>	 The logo features a stylized, curved, hook-like shape above the text "DEFENCE FORCE". Below that, the numbers "1-16" are displayed in a large, bold, serif font.	<p>- DEFENCE FORCE -</p> <p>Task forces assigned to escort special projects and defend remote stations, usually coordinated by other Hiigaran Kiiths.</p>
 The logo features a stylized, symmetrical, three-pronged or arrowhead-like shape. Below the shape, the word "TAC" is written in a bold, sans-serif font, followed by the number "17" in a large, bold, serif font.	<p>- DSO - TAC - GROUP -</p> <p>Special Hiigaran forces lead and doctrined by the Soban Kiith. "DSO" stands for Deep Space Operations, ranging from data acquisition to military strikes, while "TAC" are the tactical groups supporting DSO units. "GROUP" is a mobile training base, usually having a carrier as flagship, when TACs and DSOs are preparing for missions. Can work as a regular fleet when necessary.</p>		
<p>BADGE SYSTEM</p>			



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	VAYGR
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VAYGR

 <p>COMMAND 23</p>	<p>- COMMAND -</p> <p>Vaygr have conquered many facilities where they have adapted them to organize supplies and work as military hubs or command centers.</p>	 <p>DIVISION 35</p>	<p>- DIVISION -</p> <p>Armies are organized in Divisions due to their flexibility when reestablishing new stellar objectives as they arise.</p>
 <p>VECTOR 306</p>	<p>- VECTOR -</p> <p>Designation used for invasions or attack groups to manage frigates down to fighters. It means the 3rd strike group of the 6th Division.</p>	 <p>V-SOF 4</p>	<p>- V-SOF -</p> <p>Vaygr Special Operation Forces. Makaan's elite guard division has evolved and extended itself into forward direct-action groups.</p>
<p>BADGE SYSTEM</p>			

HWR | BADGES



TOBARI

TOBARI

In the Tobari society, the pirate clans are called Aksthers and the badge designs follow the tradition of resembling the Axe of the Captain and their piracy will.

In the early ages of space travel, a new Akster was formed whenever a ship returned home successfully with captured ships and cargo. The image of vessels arriving with the same insignia looked like a fleet and it was emotive enough to push the tribal leaders to reward the captain and the crews.

Over time the prevailing aksthers became those that were able to scalate actions and capture many ships for the Tobari economy. Smaller Aksthers merged with bigger groups as they were being hired in a permanent basis. These are the stories of the main spaceboats.

 - TOBAR AKSTHER - <p>The Tobar boat was a Taiidani degraded military group that seeked refuge in the planet. Envisioning the absence of a merchant fleet, they started to build one by force.</p>	 - KROLL AKSTHER - <p>A century later, the captain of Kroll decided to change how Tobari conducted business in space. More interested in destruction rather than providing goods, it became a small isolated akster, but they were always called whenever an agile and ruthless force was needed.</p>
 - SOLAZ AKSTHER - <p>The original boat was lost in a battle against a larger ship carrying high technology. The Captain rebaptized and made it his new ship. Over time this akster got specialized in taking over bigger ships using small boats and dumping it behind, just like Solaz taught them originally.</p>	 - TURAN AKSTHER - <p>When the Taiidani reapproached the Tobari, the initial trades were made by Turan class vessels. They were also influenced to work as guns for hire being disguised as a merchant fleet. As things run out of control often amongst the Taiidani, the Turanics became the largest akster to date, covering almost the entire galaxy in its peak.</p>
BADGE SYSTEM	

Acknowledgements

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