

Raphael Lowe

Place of Birth: London, UK

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Profile & Objective

Passionate 3D generalist with experience at Jellyfish creating crowds for DreamWorks' award-winning How to Train Your Dragon: Homecoming and performing quality control and animation bug-fixing at Mac Guff Belgium for their major feature film Around The World, coming to the end of production.

Now looking for my next opportunity with an innovative studio to further develop my niche skills and career.

Graphic Skills

Modeling, Crowds, Quality Control, Rendering,

Texturing, Lighting, Groom, Sculpting

Technical Skills

3D & 2D Animation Programs

Maya (Mash and Xgen included), Houdini, Nuke, SpeedTree, Zbrush, Mudbox, Photoshop, Premiere, Mari, Redshift, Shotgun.

Languages - Fluent Trilingual

English: Fluent Spanish: Fluent French: Native Flemish: Basic

Work Experience

2020: Mac Guff Belgium: Around The World

Quality Check: Building the scene to latest versions, fixing animations and bugs, problem solving, rendering.

2019: Jellyfish Pictures: How To Train Your Dragon: Homecoming (DreamWorks)

Crowd FX: Creating and Managing crowds, fixing lighting and animation issues.

Education

2016 - 2019: BA in 3D Animation and Modeling, University Of Hertfordshire:

Animated Thinking: Histories Theories, Contexts. CG Practices and Techniques. Digital Art Creativity, Concept and Story Moving Image

2010 - 2016 Collège Don Bosco, Woluwe St Lambert, Belgium

Certificat d'enseignement secondaire supérieur - specialisation in applied sciences

Interests and Activities

Music playing/listening, Skateboarding, Cooking, Travelling, Table-top games with friends