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# Now You're Speaking My Language

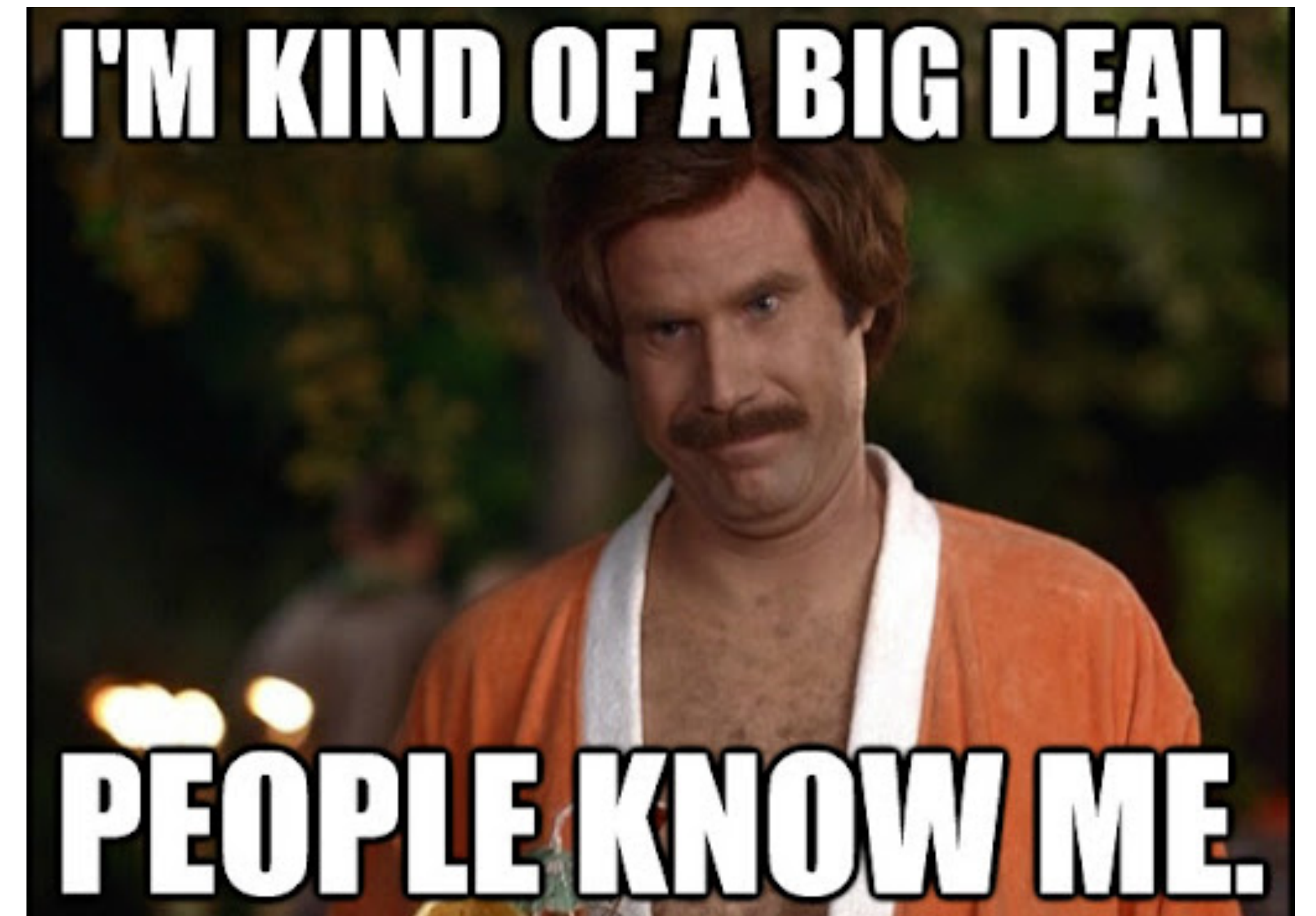
Getting Started with Localization

Bill Parrott

# Who am I?

i.e. “What makes me an expert?”

- Senior Frontend Engineer at Mythical Games
- 20+ years building web stuff
- Husband and father of two
- Multiple LinkedIn endorsements for Meme Fu

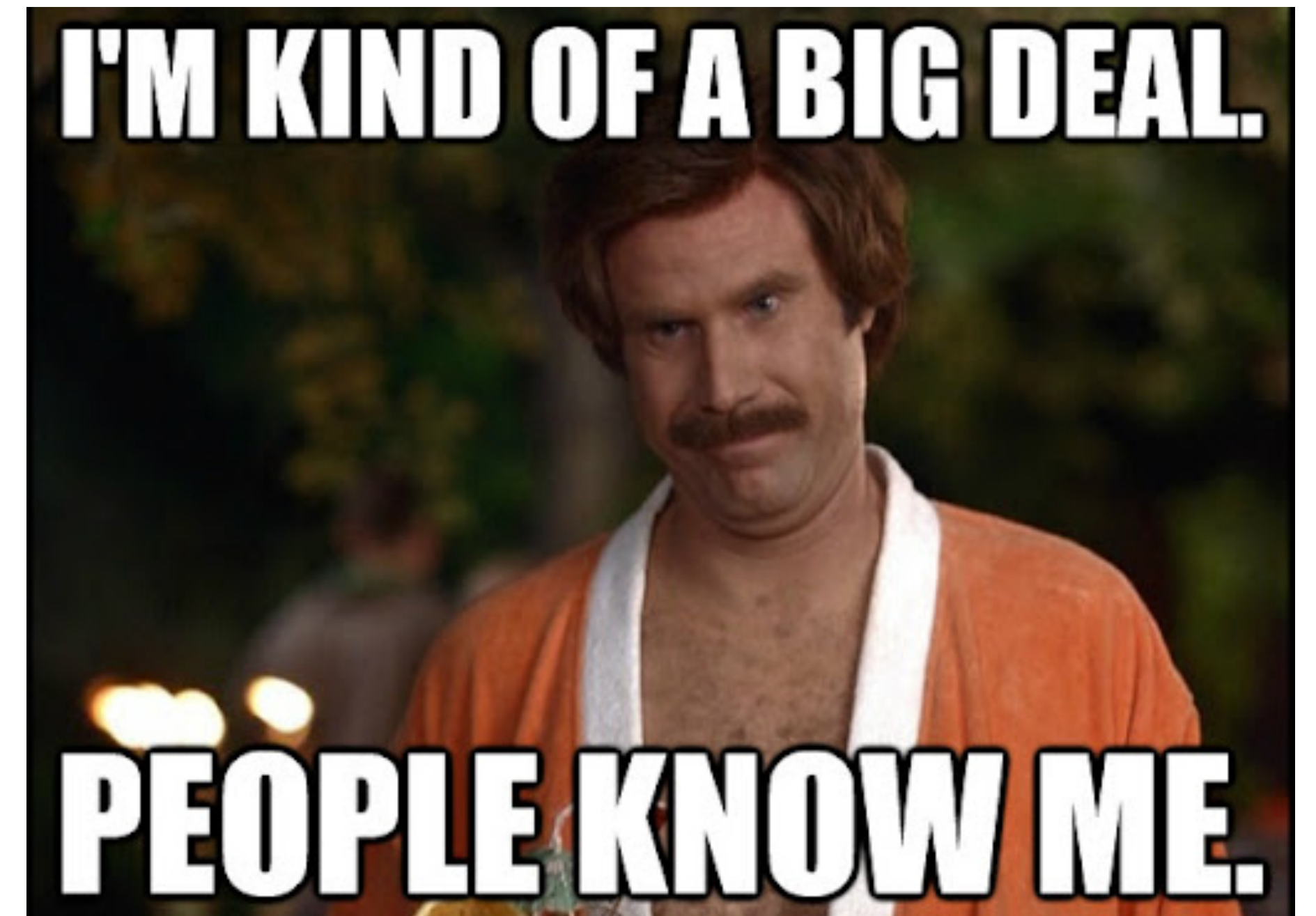




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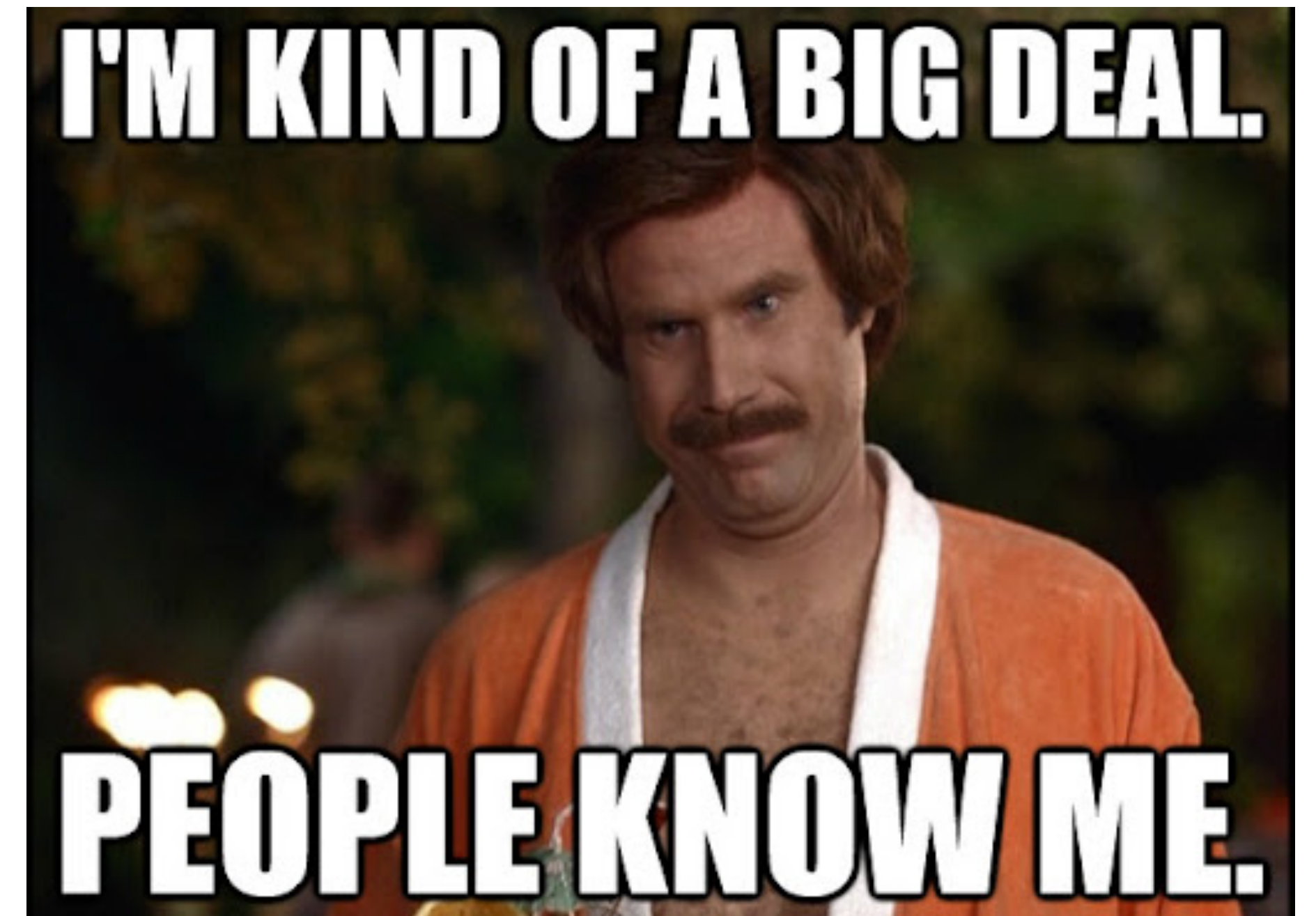
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- But...



# Who am I?

i.e. “What makes me an expert?”

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- 20+ years building web stuff
- Husband and father of two
- Multiple LinkedIn endorsements for Meme Fu
- But...
- I’m not actually an expert



# The Basics

# What exactly *is* localization, anyway?

“Localization refers to the adaptation of a product, application or document content to meet the language, cultural and other requirements of a specific target market (a ‘*locale*’).”

W3C definition

# **Why should we care?**

## **And why is it important to get right?**



# Why should we care?

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- Accessibility

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# Why should we care?

**And why is it important to get right?**

- Accessibility
- Get your message out to more people
- More users means more opportunities for revenue
- Poor communication can be worse than none at all
- It's easy to send the wrong message

# JFK is a jelly donut?



# JFK is a jelly donut?

No, but it's a good example



# JFK is a jelly donut?

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- Technically a myth





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# JFK is a jelly donut?

No, but it's a good example

- Technically a myth
- Attempting to demonstrate unity with the people of Berlin
- “Ich bin Berliner” vs “Ich bin ein Berliner”



So how do we do it?

# Where to start?

**Almost everything can be localized in some fashion**



# Where to start?

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- Strings

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# What cannot be localized



# What cannot be localized

- User-generated content

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- ...

# What cannot be localized

- User-generated content
- ...
- Were you expecting more?

# What cannot be localized

- User-generated content
- ...
- Were you expecting more?



# Know your audience



# Know your audience

- Where are they?





# Know your audience

- Where are they?
- What do they want?



# Know your audience

- Where are they?
- What do they want?
- What is their background?



# Know your audience

“V” for “Victory”





# Know your audience

**“V” for “Victory”**

- Adopted in 1941 as part of a publicity campaign by allied nations during World War II



# Know your audience

## “V” for “Victory”

- Adopted in 1941 as part of a publicity campaign by allied nations during World War II
- Later adopted by anti-establishment activists as the “peace sign”





# Know your audience

## “V” for “Victory”

- Adopted in 1941 as part of a publicity campaign by allied nations during World War II
- Later adopted by anti-establishment activists as the “peace sign”
- Looks like this →

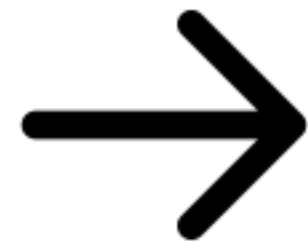




# Know your audience

## “V” for “Victory”

- Adopted in 1941 as part of a publicity campaign by allied nations during World War II
- Later adopted by anti-establishment activists as the “peace sign”
- Not like this



# Know your content



# Know your content

- What problem(s) does it aim to solve?





# Know your content

- What problem(s) does it aim to solve?
- What tools and technologies are you already using?



# Know your content

- What problem(s) does it aim to solve?
- What tools and technologies are you already using?
- In what situations will people be accessing your site or app?



Time to make a plan



# How much should you do?

# How much should you do?

- What is your timeline?

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- Do you have a budget?

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- What is your timeline?
- Do you have a budget?
- Does your company already have people in your target audience?

# How much should you do?

- What is your timeline?
- Do you have a budget?
- Does your company already have people in your target audience?
- How much content do you have?

# What tools are available to help you?





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- Angular Localize: Angular only



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- Angular Localize: Angular only
- FormatJS: Vanilla JS, React, Vue





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- Google Translate





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- Angular Localize: Angular only
- FormatJS: Vanilla JS, React, Vue
- I18Next: Vanilla JS, Angular, React, Vue, and more...
- ~~Google Translate~~
- But seriously, don't just use Google Translate



*As you grow*



# Sharing translations

Don't duplicate work across apps/teams





# Sharing translations

**Don't duplicate work across apps/teams**

- Consistent tone and voicing





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- Requires common tooling and data structures
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  - Custom web service / API





# Sharing translations

**Don't duplicate work across apps/teams**

- Consistent tone and voicing
- Context matters
- Requires common tooling and data structures
  - Shared database
  - Custom web service / API
  - CDN



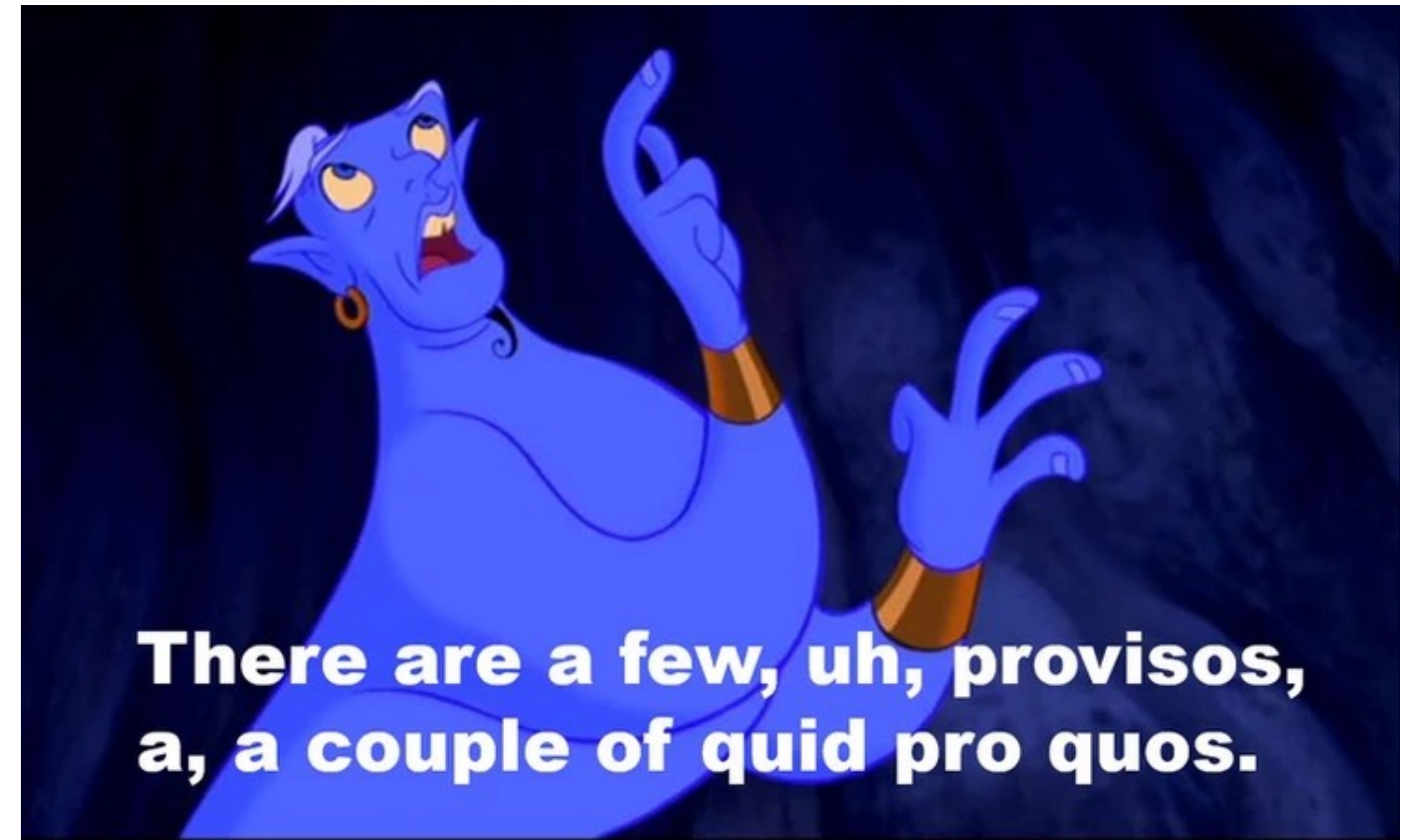
# Third-party services

## Offload the lion's share

- Smartling  
<https://www.smartling.com/>
- Localize  
<https://localizejs.com/>
- Locize  
<https://locize.com/>
- *And many others...*

# Third-party services

With a catch....

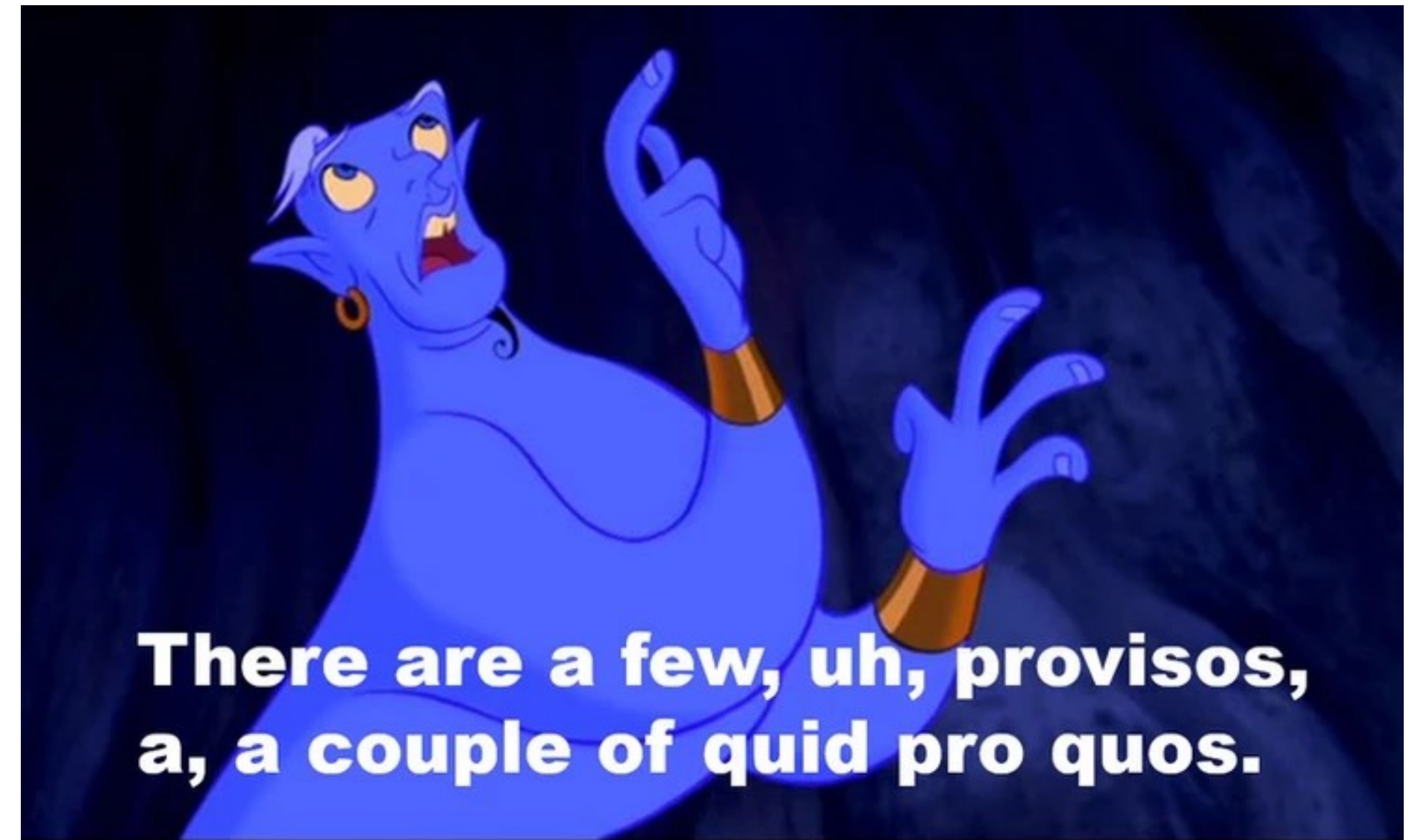




# Third-party services

With a catch....

- Typically limited to managing and delivering translated strings

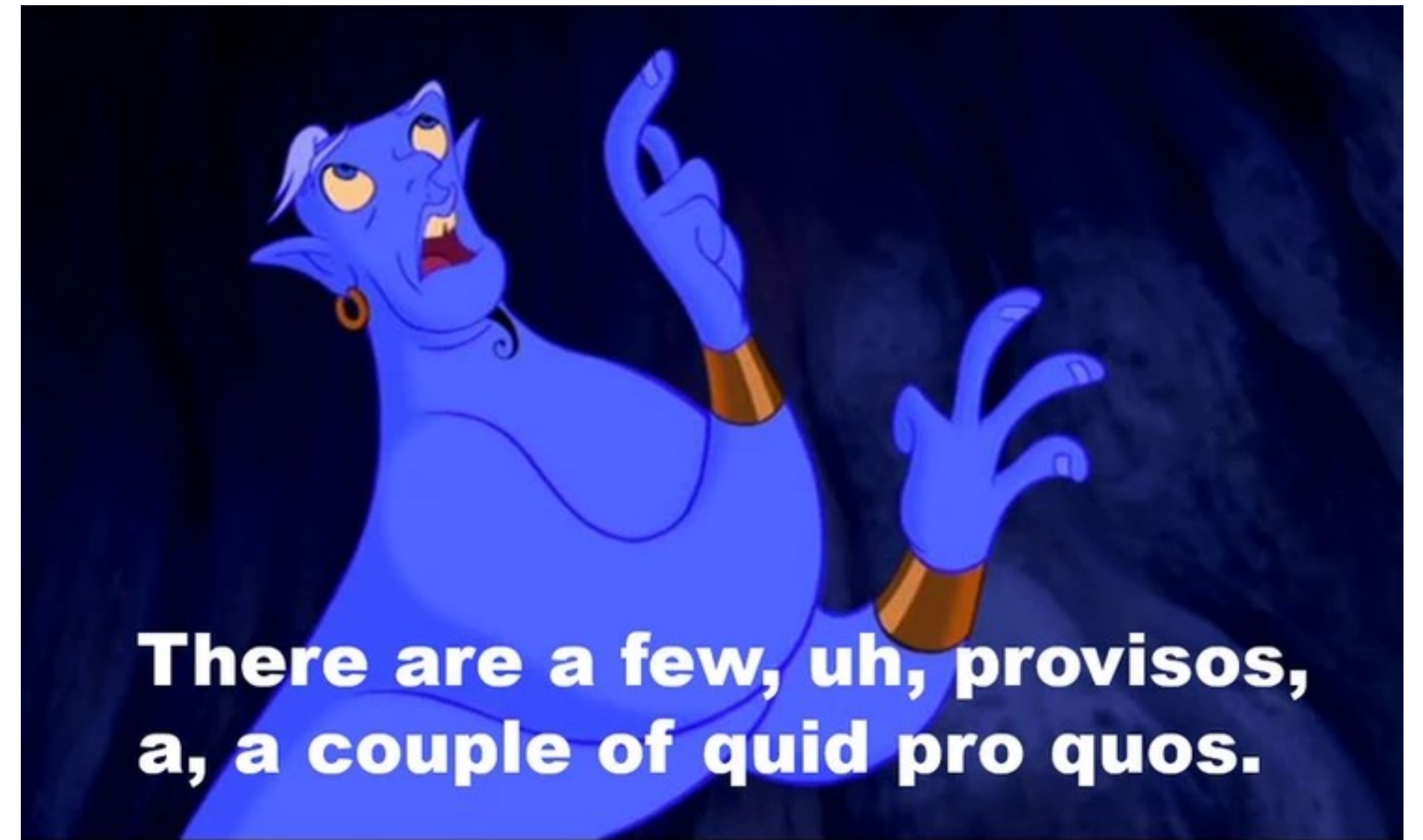




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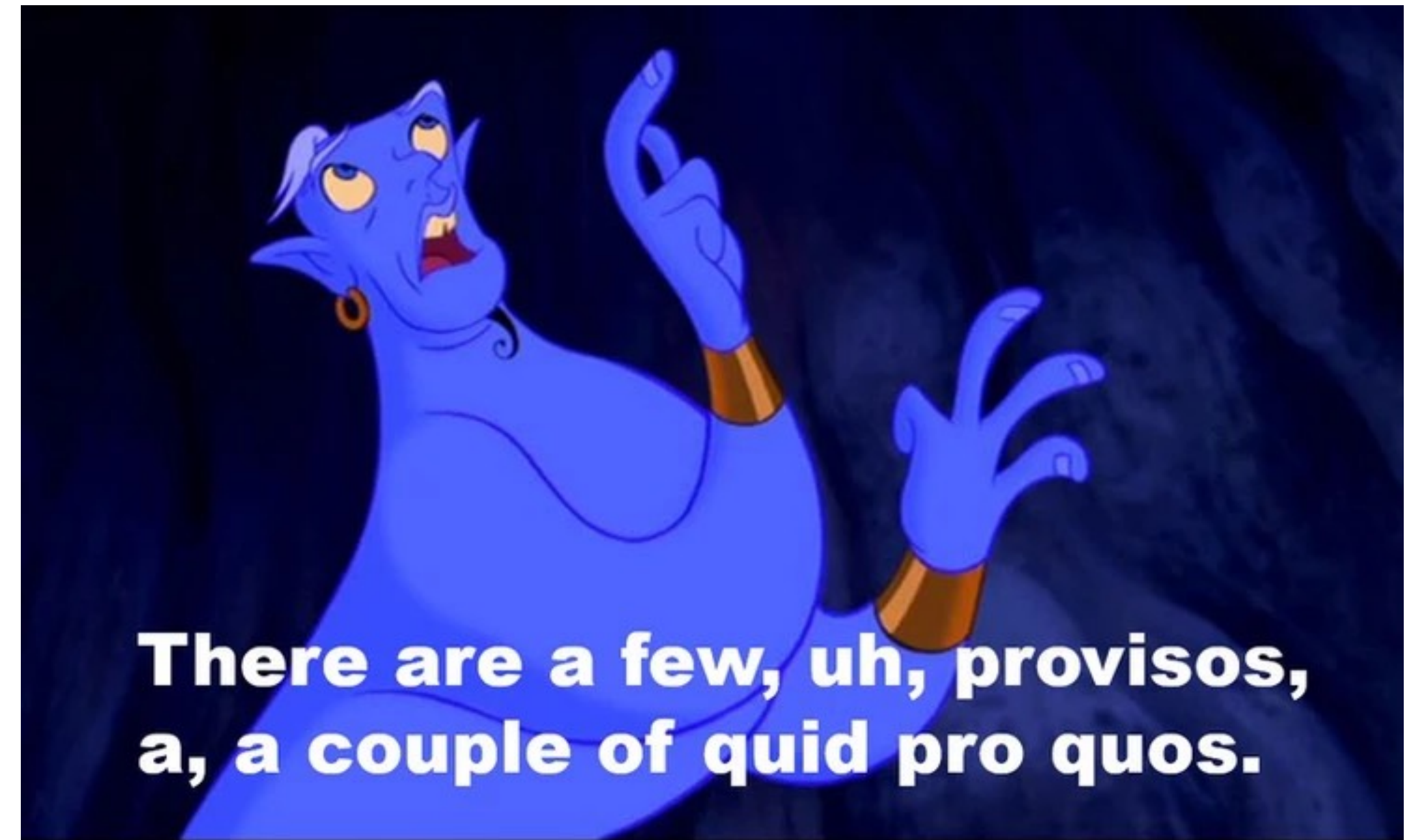
- Typically limited to managing and delivering translated strings
- May not integrate with your tech stack



# Third-party services

## With a catch....

- Typically limited to managing and delivering translated strings
- May not integrate with your tech stack
- Require ongoing financial commitments



# Final thoughts

# Important takeaways

**If you remember nothing else...**

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- *Something* is better than *nothing*



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# Important takeaways

**If you remember nothing else...**

- *Something* is better than *nothing*
- Every app has different requirements
- Localization is an ongoing process

# Links

- W3C: Localization vs. Internationalization  
<https://www.w3.org/International/questions/qa-i18n>
- Angular Localize  
<https://angular.io/guide/i18n>
- FormatJS  
<https://formatjs.io/>
- I18Next  
<https://www.i18next.com/>

# Questions?





# Thank you!



Bill Parrott

@chimericdream

<https://github.com/chimericdream/kcdc-2021>