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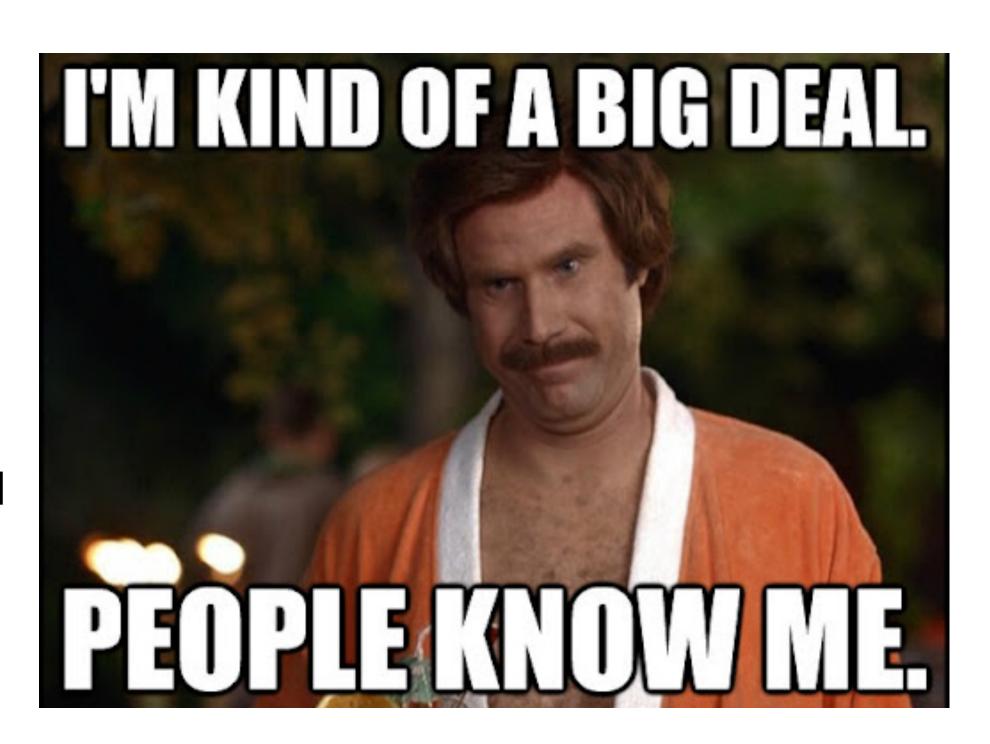
# Your Assumptions are Wrong and Your Software is Bad

Better Requirements Come from Better Questions

### Who am I?

#### i.e. "What makes me an expert?"

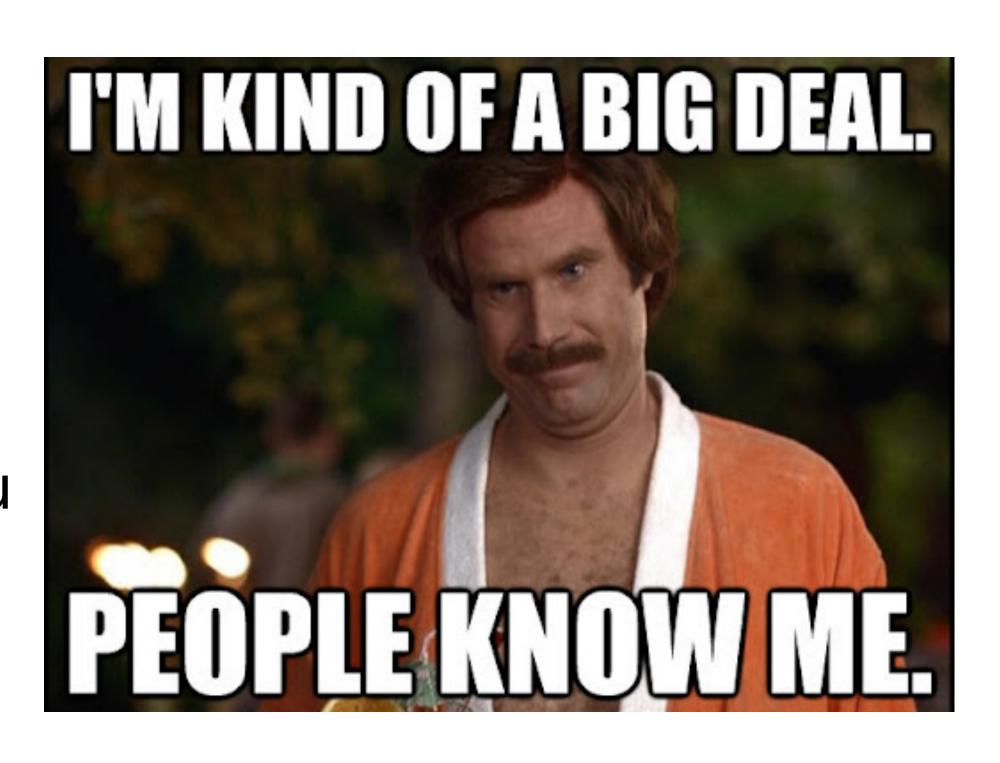
- Senior Frontend Engineer at Mythical Games
- 20+ years building web stuff
- Husband and father of two
- Multiple LinkedIn endorsements for Meme Fu



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- But...



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- But...
- I'm not actually an expert



# Why we fail

### And my first big failure

 Scheduling and attendance tracking for tutor groups run by the Tutoring Services department at KU

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- Completely unusable

### The tire swing



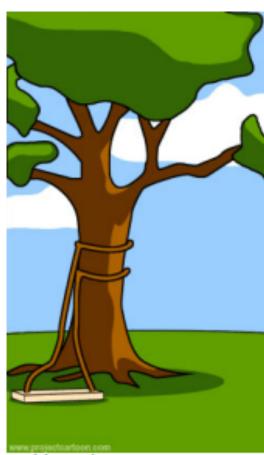
How the customer explained it



How the project leader understood it



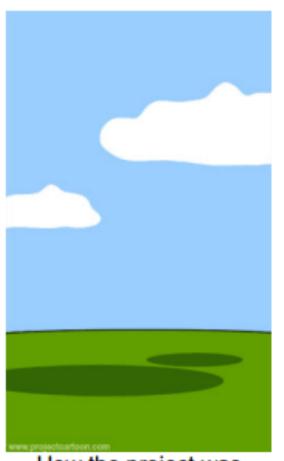
How the analyst designed it



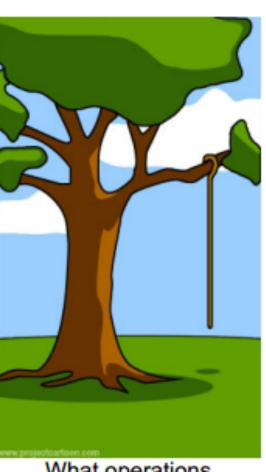
How the programmer wrote it



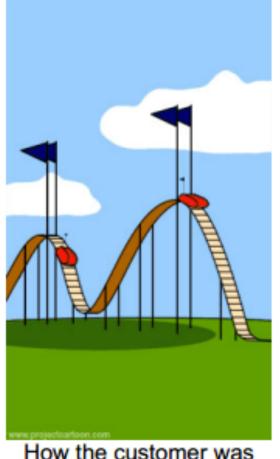
How the business consultant described it



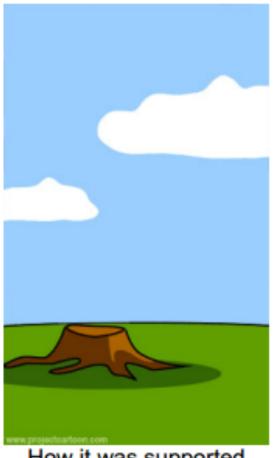
How the project was documented



What operations installed



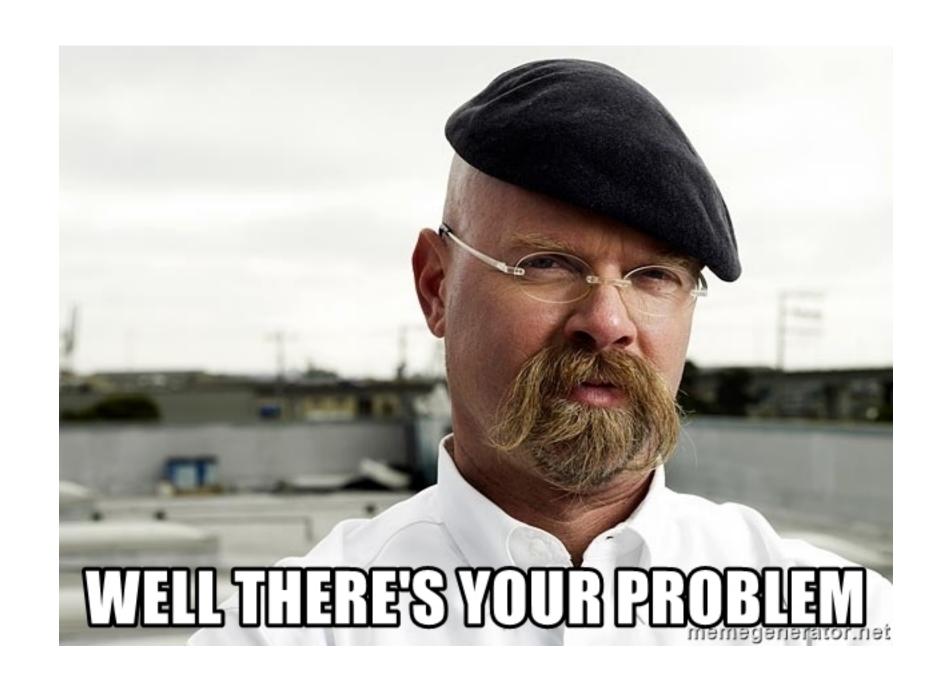
How the customer was billed



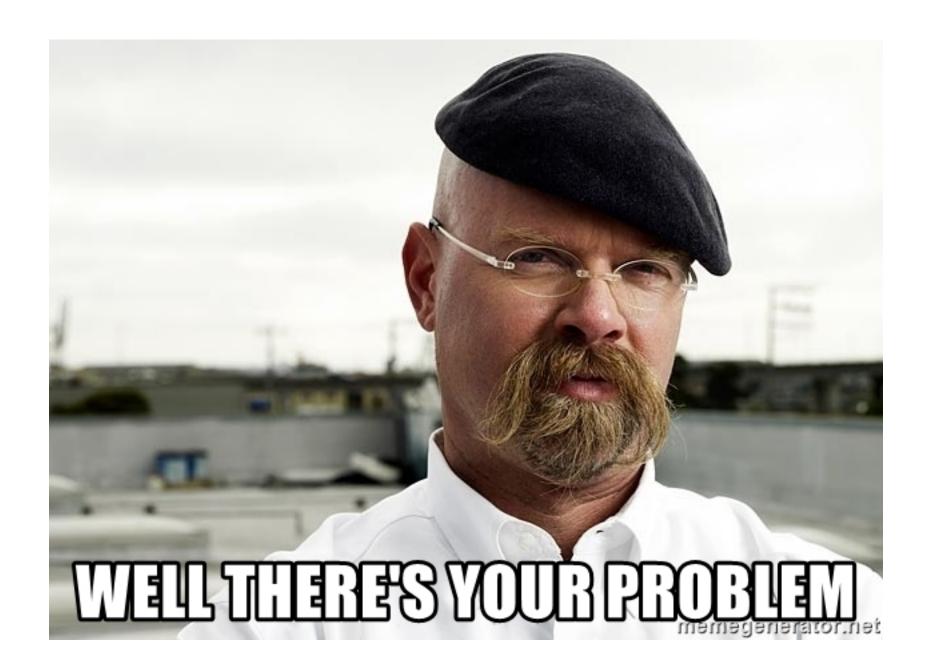
How it was supported



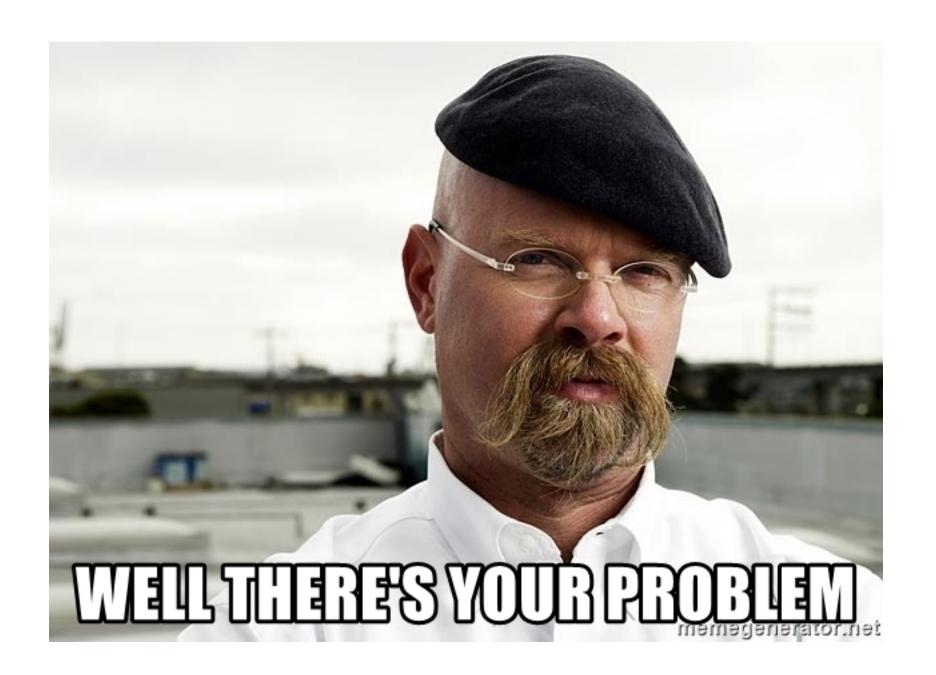
What the customer really needed



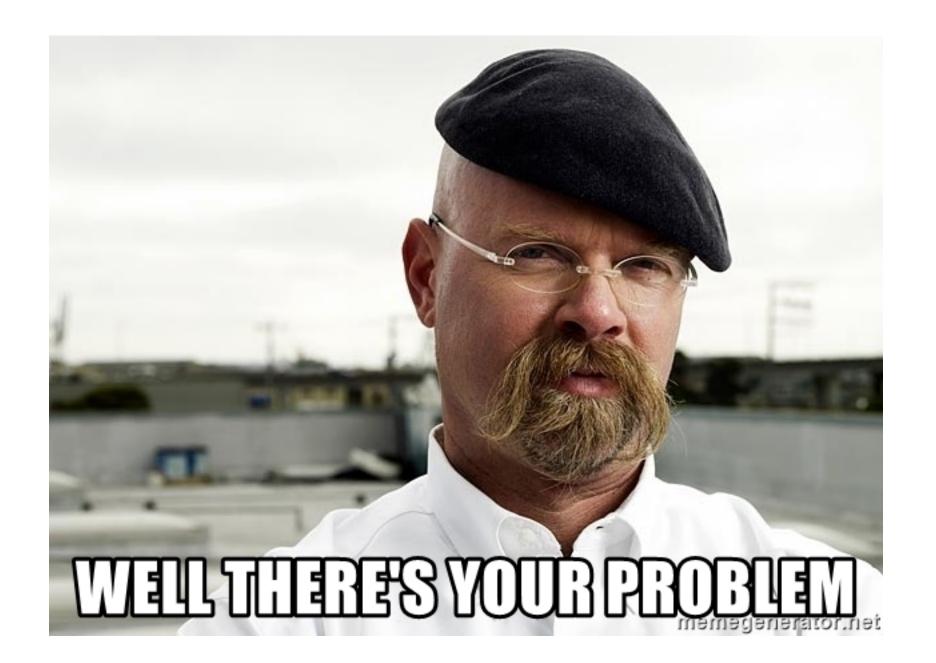
"The telephone game"



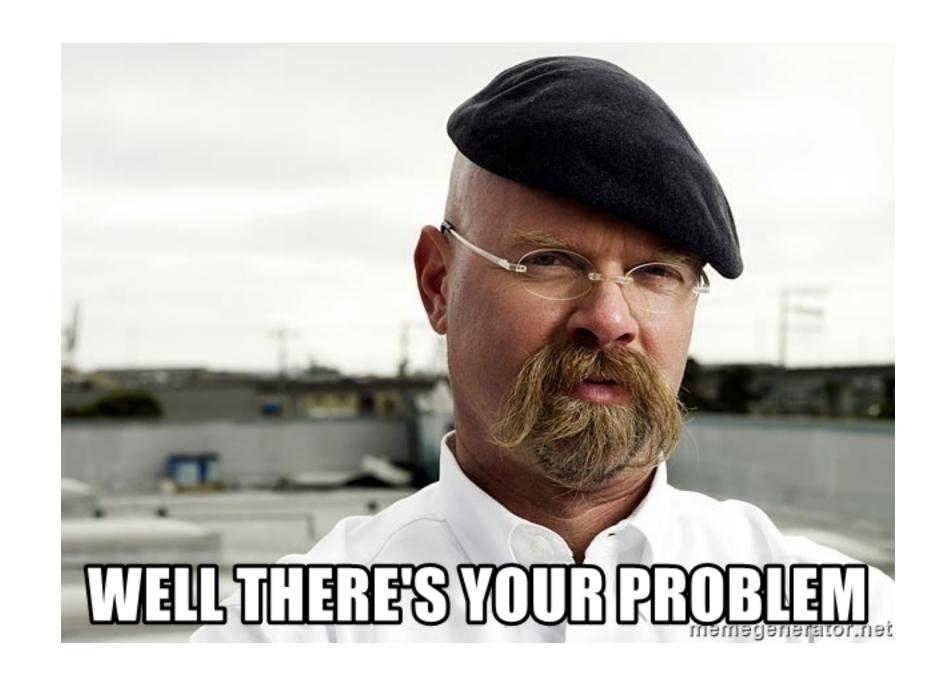
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- Good vs poor communicators



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- "The telephone game"
- Good vs poor communicators
- Not following up
- Companies and processes continually evolve; nothing is static
- Asking the wrong questions
- Making bad assumptions, including unconscious ones



### When the good idea is a bad idea

"What's a good idea?" is a good question, but only when you're about 80 percent of the way through your thinking!

"

Getting Things Done: The Art of Stress-Free Productivity, David Allen

## The stages of planning

#### The "natural planning model"

GTD Version

- 1. Defining purpose and principles
- 2. Outcome visioning
- 3. Brainstorming
- 4. Organizing
- 5. Identifying next actions

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My Version

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- 5. Implementation

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### Improving your communication

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  - See also: What is our acceptance criteria?



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- What technology should we use?

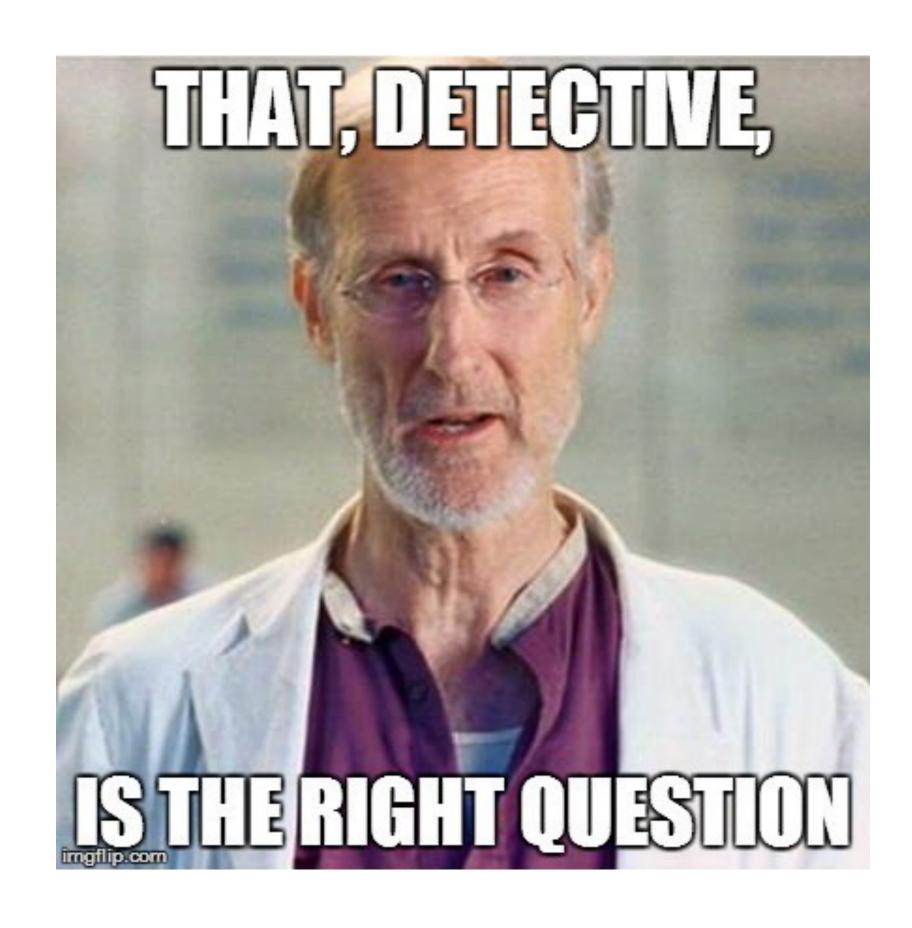


### Early in the planning process

- What features do we want in our app?
  - See also: What is our acceptance criteria?
- What technology should we use?
- If we could have the "Rolls-Royce" of apps, what would it do? (Yes, I actually asked this question)



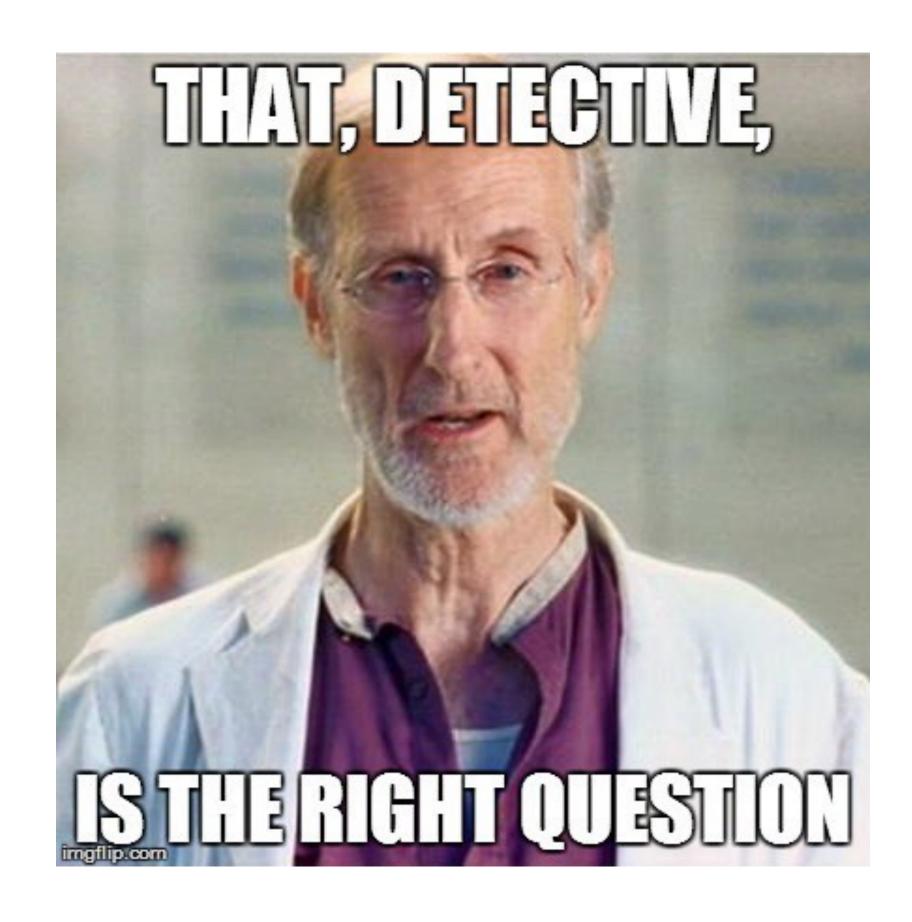
### Early in the planning process



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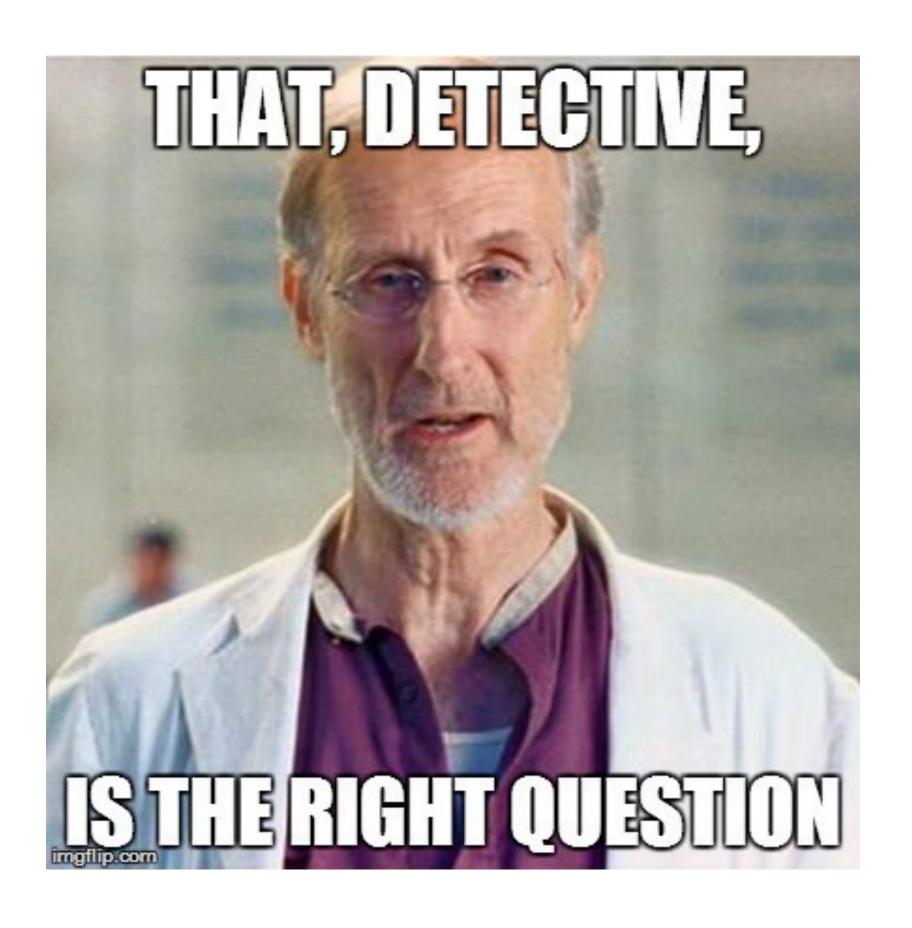
#### Good

What problem are we trying to solve?



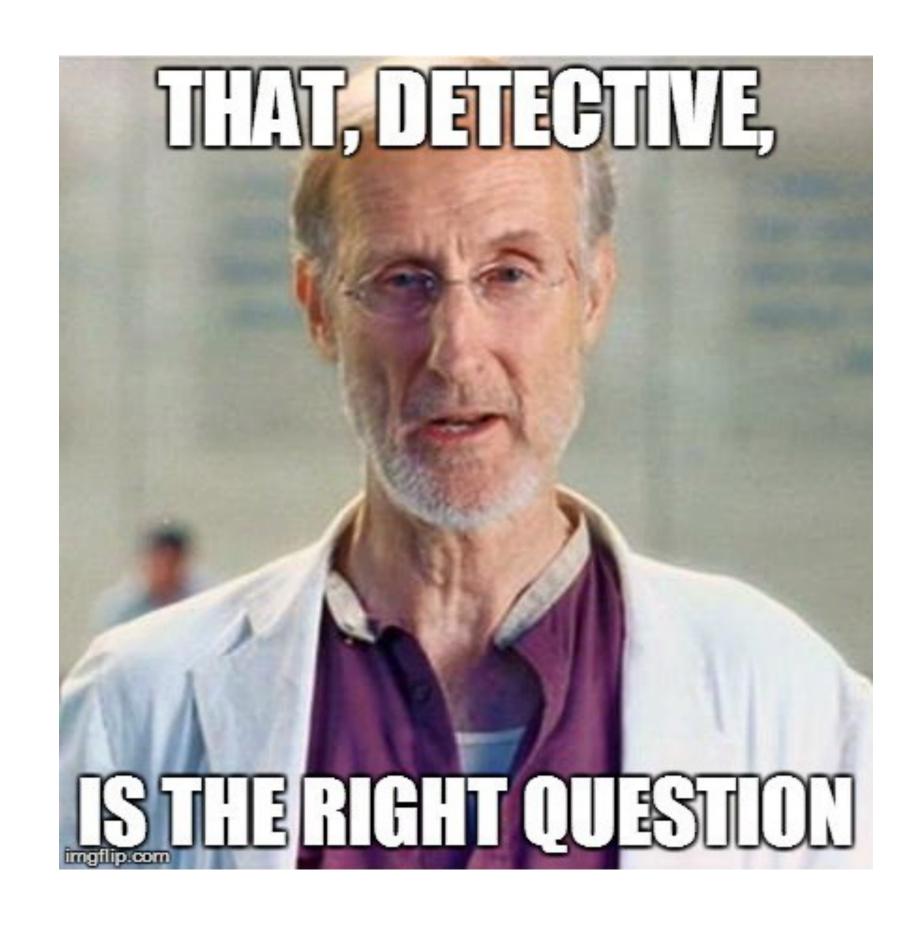
### Early in the planning process

- What problem are we trying to solve?
- What business process(es) does this relate to?



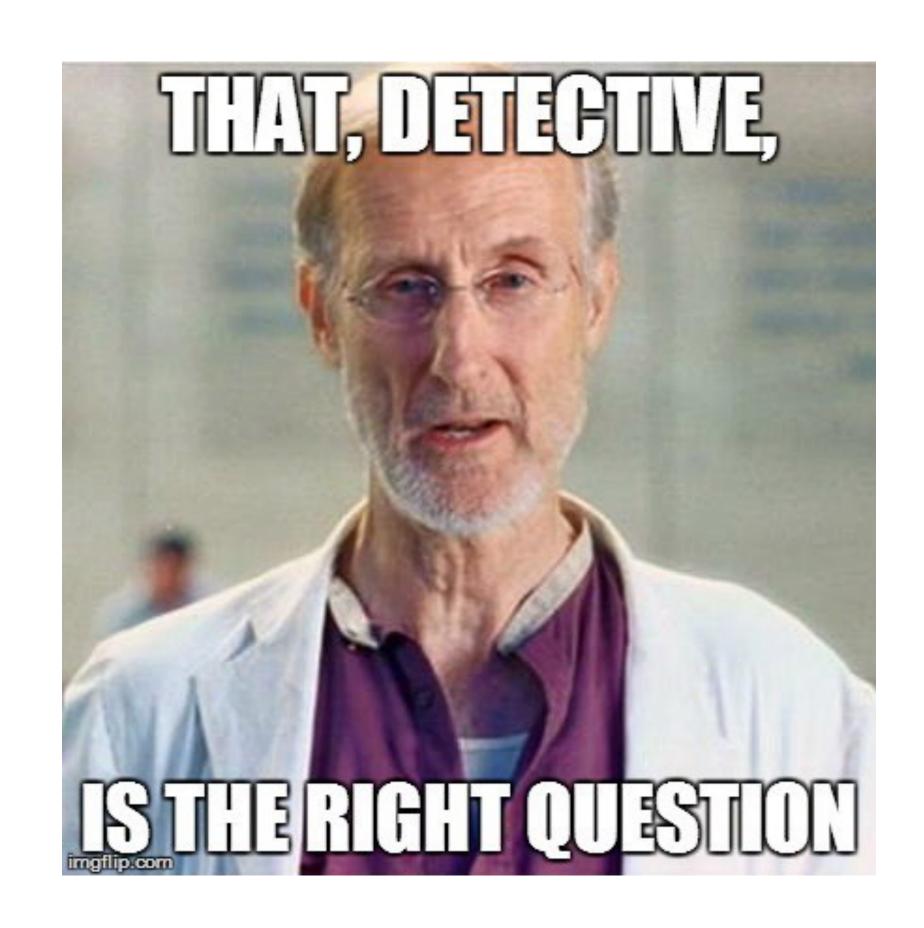
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- What problem are we trying to solve?
- What business process(es) does this relate to?
- What alternatives/fallbacks are we using today, and in what ways are they insufficient for our needs?
- Who are our users?



### Refining the concept



### Refining the concept

#### Bad

What technology should we use?



#### Refining the concept

- What technology should we use?
- What else should this do? (I actually asked this, too... so young and naive)



### Refining the concept



### Refining the concept

#### Good

• Where are our users? (Geographic areas, desktop vs mobile, etc)



#### Refining the concept

- Where are our users? (Geographic areas, desktop vs mobile, etc)
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- Where are our users? (Geographic areas, desktop vs mobile, etc)
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- What is our timeline?
- How can we build this in stages?
   (Iterate and release faster to identify issues early.)



### **During development**



### **During development**

Bad

• (silence)



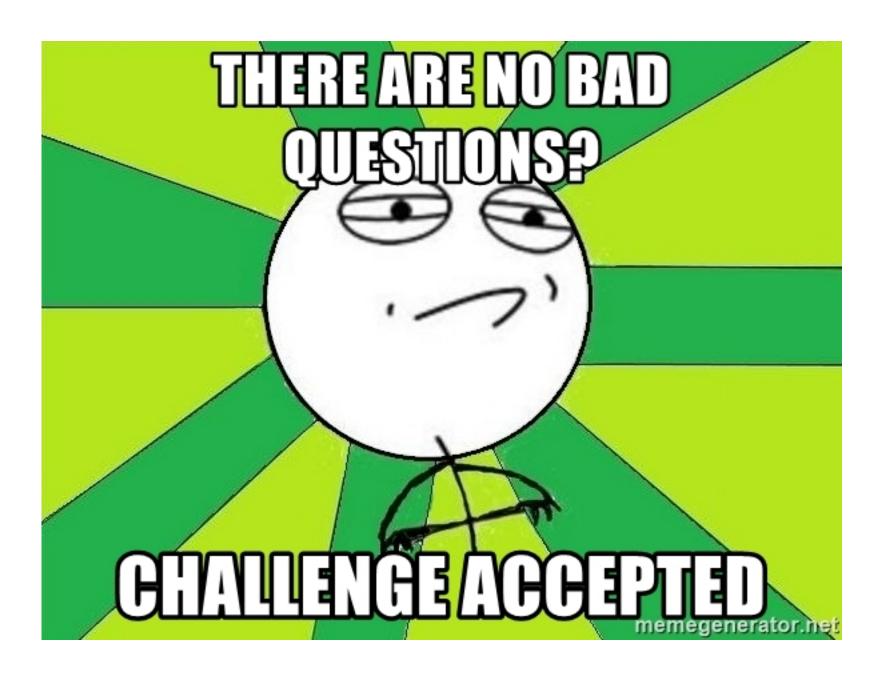
### **During development**



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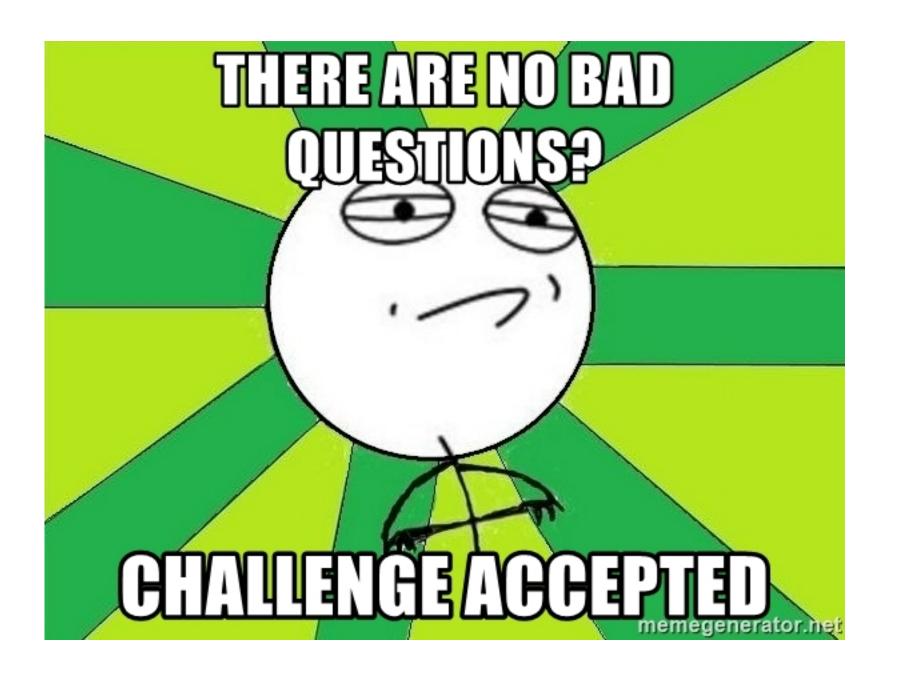
#### Good

What technology should we use?



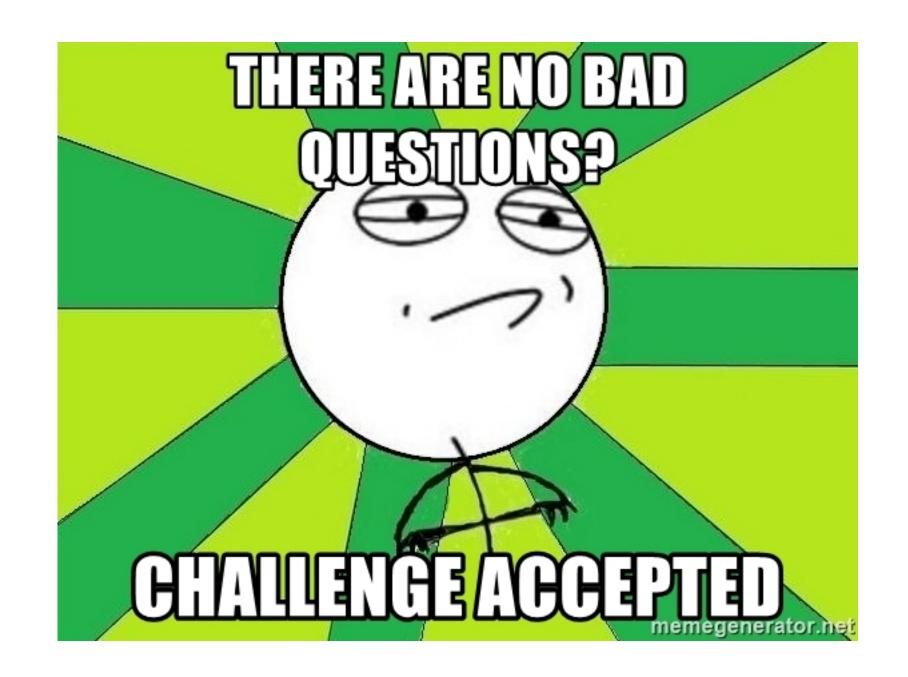
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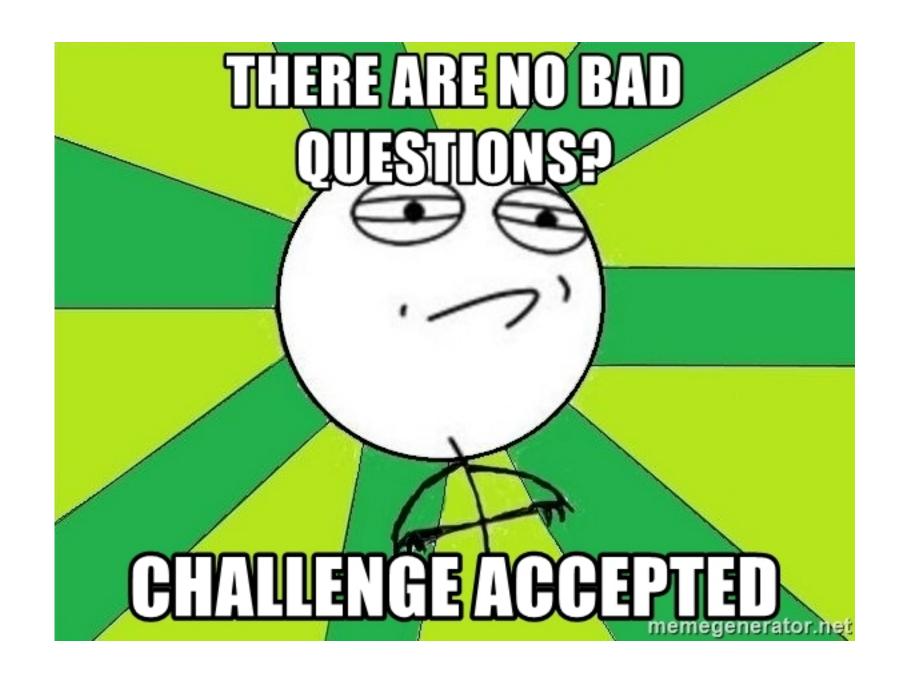
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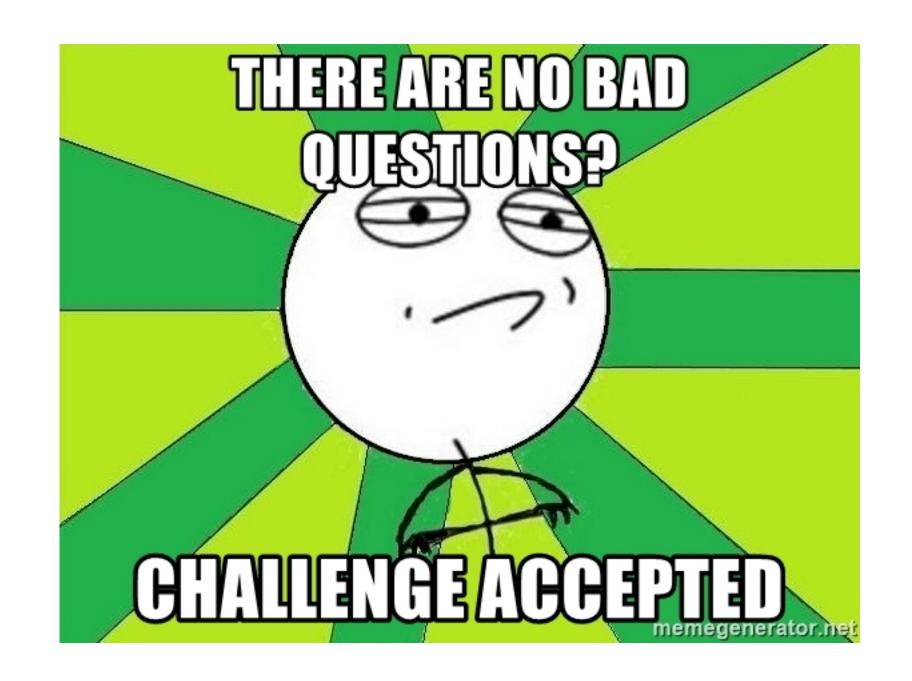
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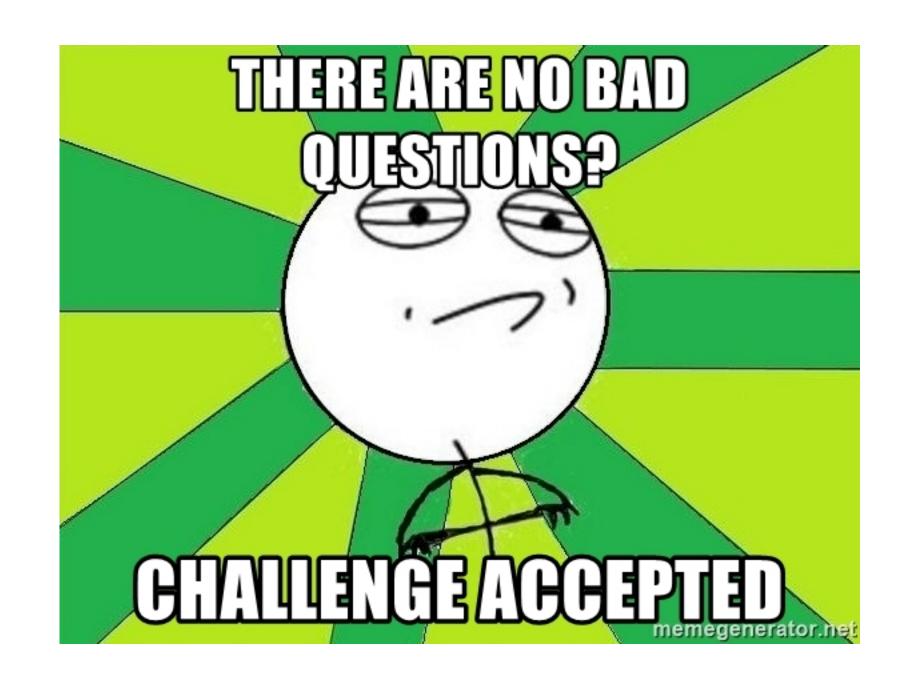
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#### **During development**

- What technology should we use?
- What existing tools (internal or external) already exist to help us?
- How will this be misused?
- What edge cases do we need to account for?
- What external services / APIs do we depend on?
- And any/all other questions that come up as the project takes shape.



### Nearing the end

Bad



### Nearing the end

#### Bad

Does this match our original design?



### Nearing the end

#### Bad

Does this match our original design?

#### Good

 Does this solve the original problem(s)?



# Let's design an app!

## Warning!

Lots of text coming at you. Here's something to keep you safe.



## Tutor Groups Management System

An old project becomes new again

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Tutors: tracking student attendance to scheduled tutor group meetings

An old project becomes new again

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#### What are we doing today and why is it insufficient?

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Processes are prone to human error and loss of data

An old project becomes new again

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Tutors: employed by Tutoring Services department to provide instruction for various subject matters

Staff: onboard new students and tutors; manage the creation and scheduling of individual groups

#### What do we know and what can we infer so far?

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We would prefer to manage availability and scheduling within the app.

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Get out your trusty whiteboard or diagramming software of choice!

## So far, so good!

It's a great start. Here's a fantastic meme.



Refining the concept

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Potential collection of PII (Personal Identifiable Information)

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How will we measure success?

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Decreased semester-to-semester turnover of both students and tutors

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#### What is our timeline?

#### Refining the concept

#### How will we measure success?

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#### What is our timeline?

Go-live in November for Spring semester groups, or April for Summer/Fall groups

Refining the concept

#### Refining the concept

#### How can we build this in stages?

1. Basic login and course setup

#### Refining the concept

- 1. Basic login and course setup
- 2. Availability and scheduling

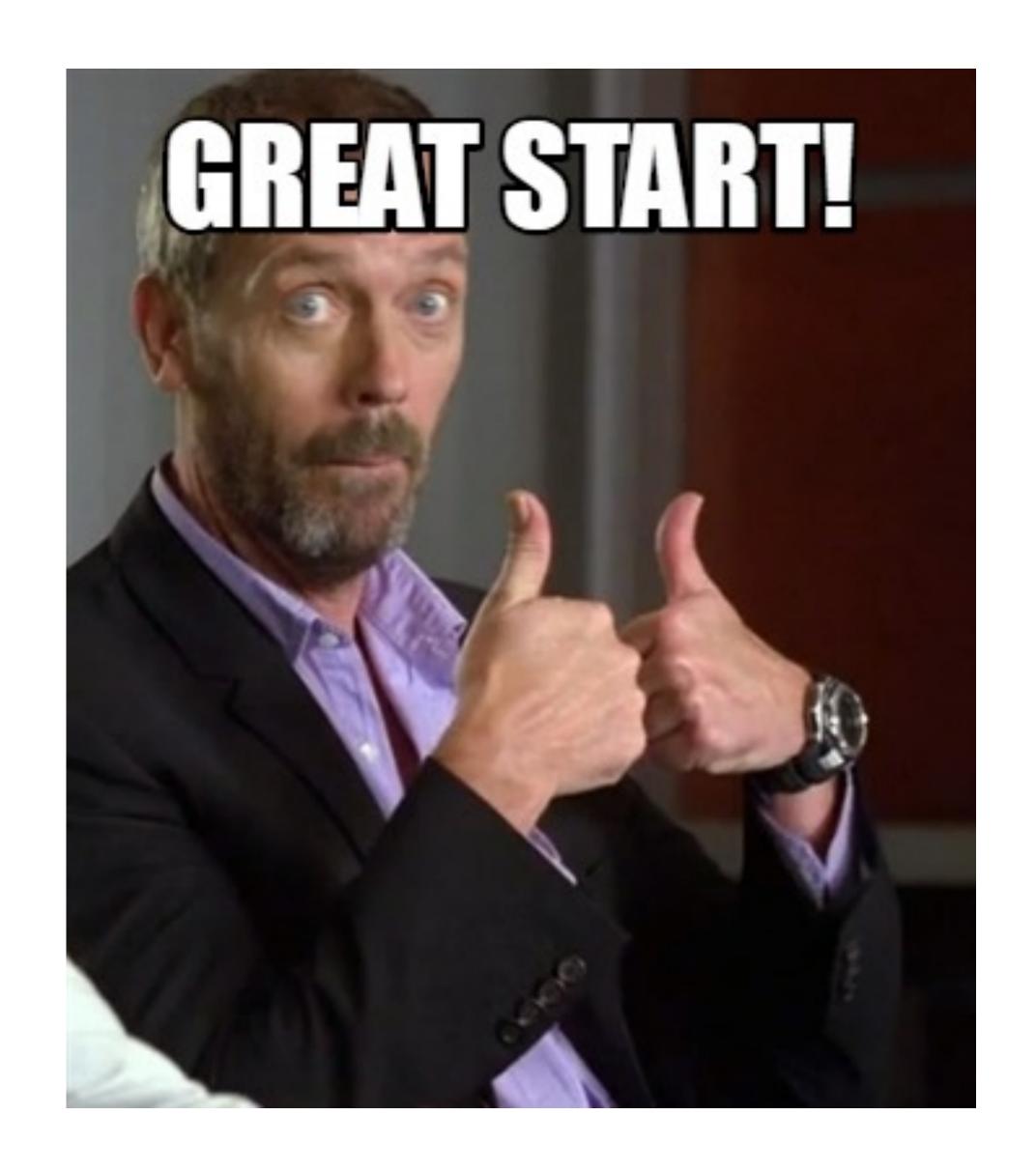
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- 1. Basic login and course setup
- 2. Availability and scheduling
- 3. Tutor group creation and student/tutor assignments
- 4. Attendance tracking for individual tutor groups

### We did it!



## Hang on...

But what about \_\_\_\_\_?



## There's more to the story

#### Things we didn't talk about

- Authentication and role selection: this would involve conversations with the University's IT department to determine the best way to identify and target specific users (staff, students, and tutors).
- Error handling: what happens if student's manually enter invalid course numbers? What if they submit vulgar or irrelevant data?

## Final thoughts

If you remember nothing else...

 Ask questions! Start broad and don't start narrowing things down until you have a basic sense of the whole picture.

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- Avoid design-by-committee at all costs.

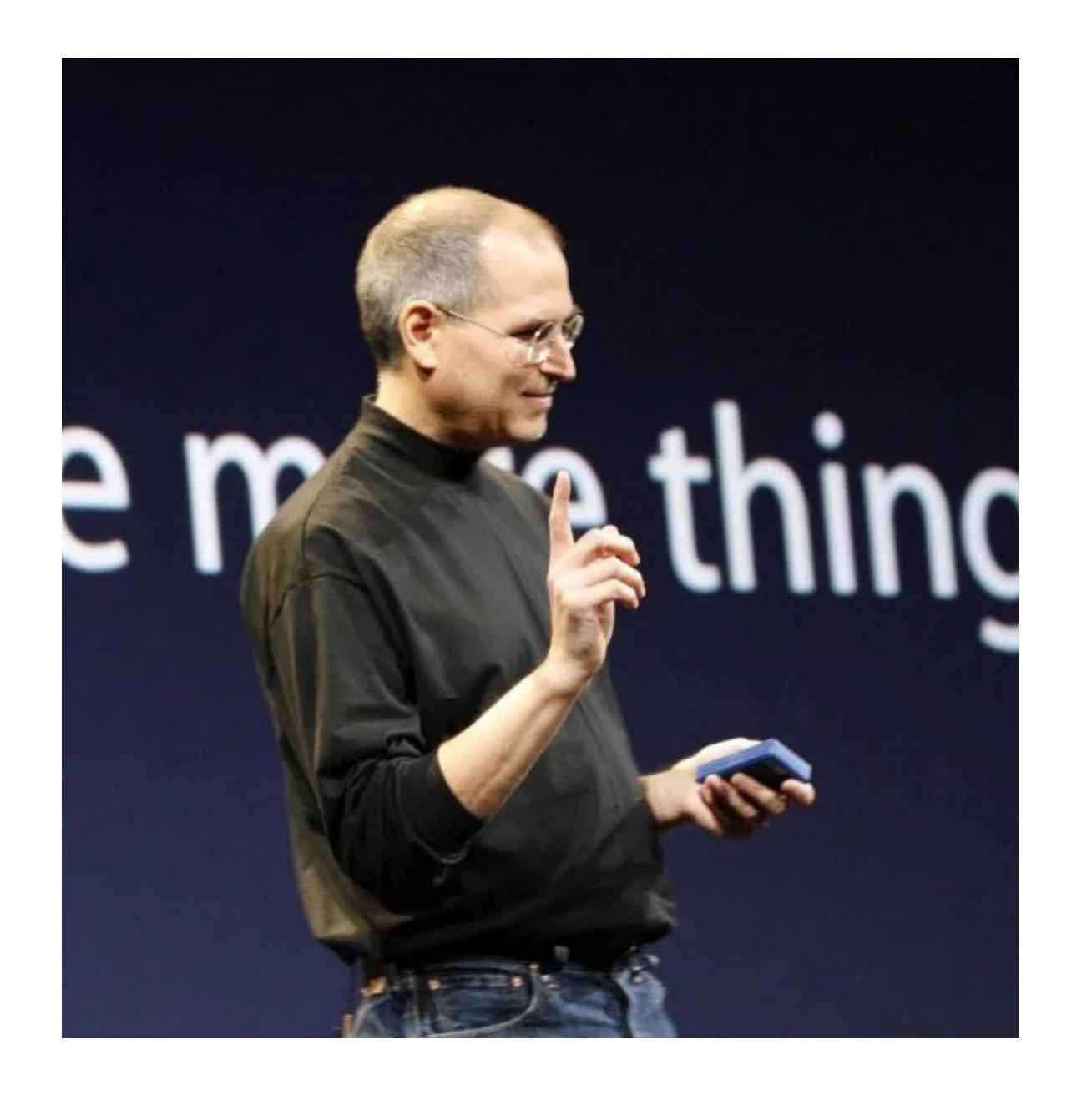
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  - Data / communication paths

## Before we wrap up



## The "failed" project that succeeded

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- I learned

## Questions?



## Thank you!



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