**Personas:**

The Personas chosen were to help show the different kinds of users and fields in which the Eternity Scientific Calculator could be used. While the primary targets were students in engineering and computer science, the personas have had relative experience in their respective fields. The approach for the personas was to establish them as a person first with their likes and dislikes as individuals, before addressing the Eternity calculator.

**Summary of the personas:**

Anas is a young and creative individual who is passionate about making games and telling a story through art. He is 23 years old and is a full-time student at Concordia university studying software engineering. He has also worked as a freelance Game developer. He is an intermediate programmer with substantial knowledge of computers and mathematics. Who also happens to uses calculators on a regular bases for work and for his classes.

**Persona Template**

* **Name:** Anas Peerzada
* **Gender:** Male
* **Age:** 23
* **Disabilities and restrictions:** GAD
* **Education:** B-eng in Software eng
* **Profession:** Game developer, Student
* **Values:** Empathy, Creativity,Passionate.
* **Goals:** Make games and movies, Startup for making video games
* **Frustrations:** impasible blocks in productivity caused by Bureaucracy and red tape.
* **Hobbies:** Make games, read Books, make music, Cooking.
* **Needs:** needs structure and privacy. Clarity and precision, diversity in the types of calculations, needs calculator history, Trigonometry and vector maths for graphics, Linear algebra as a majority, statistics is important aswell, 3D-maths including matrices.
* **Location of use:** Prefers browser based app, also prefers a specific app as a second preference.
* **Computer literacy:** Above average, knows his way around the computer, Intermediate programmer, Proficient in linux, windows and macos
* **Special needs when using a computer:** None
* **Mathematical proficiency:** Familiar with most functions from the app, ap maths and advance maths. Familiar with statistical maths and 3d maths mostly used in game development.