

## ▼ Assignment

In this assignment, you will first go through a YOLOv4 [tutorial](#), which has been included below for convenience. After working through the tutorial, you will train a YOLOv4-tiny model using a small custom dataset and also answer some questions. The assignment begins after the tutorial section.

This assignment uses [Google Colab](#). Google Colab (or Google Colaboratory) is a cloud based platform which allows you to write and execute python code from a browser using Jupyter Notebooks. Google Colab provides free access to GPUs, so you can train the YOLO model in this assignment even if you do not have access to a GPU. You just need a Google account to use Google Colab.

To train the YOLO model, we will use [Darknet](#). Darknet is an open source framework for executing and training CNNs and YOLO models. It is maintained by some of the authors of the YOLO models. Darknet is written in C and can be a bit challenging to install with GPU support so we will build and run it using Google Colab. Instructions for this are given in the tutorial section.

First save a copy of this notebook so you can modify it: File->Save A Copy . You can save it as `Assignment3_LASTNAME`.

---

## Tutorial

### Running a YOLOv4 Object Detector with Darknet in the Cloud! (GPU ENABLED)

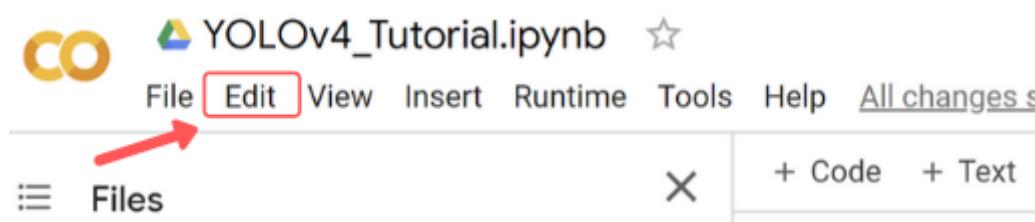
This tutorial will help you build YOLOv4 easily in the cloud with GPU enabled so that you can run object detections in milliseconds!

#### Step 1: Enabling GPU within your notebook

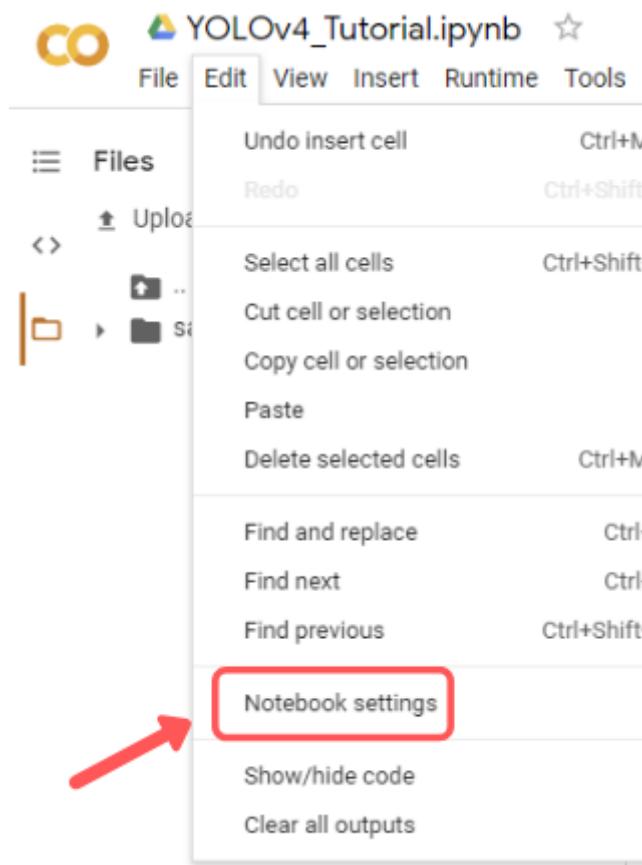
You will want to enable GPU acceleration within your Colab notebook so that your YOLOv4 system will be able to process detections over 100 times faster than CPU.

## Steps:

- i) Click **Edit** at top left of your notebook



- ii) Click **Notebook Settings** within dropdown



## ▼ Step 2: Cloning and Building Darknet

The following cells will clone darknet from AlexeyAB's famous repository, adjust the Makefile to enable OPENCV and GPU for darknet and then build darknet.

Do not worry about any warnings when you run the '!make' cell!

```
# clone darknet repo  
!git clone https://github.com/AlexeyAB/darknet
```

```
Cloning into 'darknet'...
remote: Enumerating objects: 15420, done.
remote: Total 15420 (delta 0), reused 0 (delta 0), pack-reused 15420
Receiving objects: 100% (15420/15420), 14.05 MiB | 24.09 MiB/s, done.
Resolving deltas: 100% (10362/10362), done.
```

## Hardware accelerator

```
# change makefile to have GPU and OPENCV enabled
%cd darknet
!sed -i 's/OPENCV=0/OPENCV=1/' Makefile
!sed -i 's/GPU=0/GPU=1/' Makefile
!sed -i 's/CUDNN=0/CUDNN=1/' Makefile
!sed -i 's/CUDNN_HALF=0/CUDNN_HALF=1/' Makefile
```

```
/content/darknet
```

```
# verify CUDA
!/usr/local/cuda/bin/nvcc --versiondetec
```

```
nvcc fatal      : Unknown option '--versiondetec'
```

```
# make darknet (builds darknet so that you can then use the darknet executable file to run or train object detectors)
!make
```

```
from ./src/yolo_layer.h:5,
from ./src/yolo_layer.c:1:
/usr/local/cuda/include/cuda_runtime_api.h:4811:39: note: expected ‘void **’ but argument is of type ‘float **’
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void **pHost, size_t size, unsigned int flags);
^~~~~~
./src/yolo_layer.c: In function ‘process_batch’:
./src/yolo_layer.c:426:25: warning: variable ‘best_match_t’ set but not used [-Wunused-but-set-variable]
        int best_match_t = 0;
        ^~~~~~
./src/yolo_layer.c: In function ‘forward_yolo_layer’:
./src/yolo_layer.c:707:11: warning: unused variable ‘avg_anyobj’ [-Wunused-variable]
    float avg_anyobj = 0;
    ^~~~~~
./src/yolo_layer.c:706:11: warning: unused variable ‘avg_obi’ [-Wunused-variable]
```

```
    float avg_obj = 0;
    ~~~~~
./src/yolo_layer.c:705:11: warning: unused variable 'avg_cat' [-Wunused-variable]
    float avg_cat = 0;
    ~~~~~
./src/yolo_layer.c:704:11: warning: unused variable 'recall175' [-Wunused-variable]
    float recall175 = 0;
    ~~~~~
./src/yolo_layer.c:703:11: warning: unused variable 'recall' [-Wunused-variable]
    float recall = 0;
    ~~~~~
./src/yolo_layer.c:702:11: warning: unused variable 'tot_ciou_loss' [-Wunused-variable]
    float tot_ciou_loss = 0;
    ~~~~~
./src/yolo_layer.c:701:11: warning: unused variable 'tot_diou_loss' [-Wunused-variable]
    float tot_diou_loss = 0;
    ~~~~~
./src/yolo_layer.c:698:11: warning: unused variable 'tot_ciou' [-Wunused-variable]
    float tot_ciou = 0;
    ~~~~~
./src/yolo_layer.c:697:11: warning: unused variable 'tot_diou' [-Wunused-variable]
    float tot_diou = 0;
    ~~~~~
./src/yolo_layer.c:696:11: warning: unused variable 'tot_giou' [-Wunused-variable]
    float tot_giou = 0;
    ~~~~~
./src/yolo_layer.c:668:12: warning: unused variable 'n' [-Wunused-variable]
    int b, n;
    ^
gcc -Iinclude/ -I3rdparty/stb/include -DOPENCV `pkg-config --cflags opencv4` 2> /dev/null || pkg-config --cflags opencv` -DG
./src/gaussian_yolo_layer.c: In function 'make_gaussian_yolo_layer':
./src/gaussian_yolo_layer.c:72:38: warning: passing argument 1 of 'cudaHostAlloc' from incompatible pointer type [-Wincompat
    if (cudaSuccess == cudaHostAlloc(&l.output, batch*l.outputs * sizeof(float), cudaHostRegisterMapped)) l.output_pinned =
    ^
In file included from /usr/local/cuda/include/cuda_runtime.h:96:0,
    from include/darknet.h:41,
    from ./src/gaussian_yolo_layer.h:5,
    from ./src/gaussian_yolo_layer.c:7:
/usr/local/cuda/include/cuda_runtime_api.h:4811:39: note: expected 'void **' but argument is of type 'float **'
extern __host__ cudaError_t CUDARTAPI cudaHostAlloc(void **pHost, size_t size, unsigned int flags);
    ~~~~~
```

```
./src/gaussian_yolo_layer.c:79:38: warning: passing argument 1 of ‘cudaHostAlloc’ from incompatible pointer type [-Wincompat]
    if (cudaSuccess == cudaHostAlloc(&l.delta, batch*l.outputs * sizeof(float), cudaHostRegisterMapped)) l.delta.pinned = 1;
```

## ▼ Step 3: Download pre-trained YOLOv4 weights

YOLOv4 has been trained already on the coco dataset which has 80 classes that it can predict. We will grab these pretrained weights so that we can run YOLOv4 on these pretrained classes and get detections.

```
!wget https://github.com/AlexeyAB/darknet/releases/download/darknet_yolo_v3_optimal/yolov4.weights
--2022-06-01 02:27:17-- https://github.com/AlexeyAB/darknet/releases/download/darknet_yolo_v3_optimal/yolov4.weights
Resolving github.com (github.com)... 192.30.255.113
Connecting to github.com (github.com)|192.30.255.113|:443... connected.
HTTP request sent, awaiting response... 302 Found
Location: https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/ba4b6380-889c-11ea-9751-f994f59
--2022-06-01 02:27:17-- https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/ba4b6380-889c-11
Resolving objects.githubusercontent.com (objects.githubusercontent.com)... 185.199.108.133, 185.199.109.133, 185.199.110.133, .
Connecting to objects.githubusercontent.com (objects.githubusercontent.com)|185.199.108.133|:443... connected.
HTTP request sent, awaiting response... 200 OK
Length: 257717640 (246M) [application/octet-stream]
Saving to: 'yolov4.weights'

yolov4.weights      100%[=====] 245.78M  14.8MB/s   in 13s

2022-06-01 02:27:31 (18.3 MB/s) - 'yolov4.weights' saved [257717640/257717640]
```

## ▼ Step 4: Define Helper Functions

These three functions are helper functions that will allow you to show the image in your Colab Notebook after running your detections, as well as upload and download images to and from your Cloud VM.

```
def imshow(path):
    import cv2
    import matplotlib.pyplot as plt
    %matplotlib inline

    image = cv2.imread(path)
    height, width = image.shape[:2]
    resized_image = cv2.resize(image,(3*width, 3*height), interpolation = cv2.INTER_CUBIC)

    fig = plt.gcf()
    fig.set_size_inches(18, 10)
    plt.axis("off")
    plt.imshow(cv2.cvtColor(resized_image, cv2.COLOR_BGR2RGB))
    plt.show()

# use this to upload files
def upload():
    from google.colab import files
    uploaded = files.upload()
    for name, data in uploaded.items():
        with open(name, 'wb') as f:
            f.write(data)
        print ('saved file', name)

# use this to download a file
def download(path):
    from google.colab import files
    files.download(path)
```

## ▼ Step 5: Run Your Detections with Darknet and YOLOv4!

Darknet is now built and ready to run detections using YOLOv4 in the cloud! You can find out which sorts of classes the pre-trained YOLOv4 weights can detect by clicking here. [COCO CLASSES](#)

The object detector can be run using the following command

```
!./darknet detector test <path to .data file> <path to config> <path to weights> <path to image>
```

Darknet comes with a few images already installed in the darknet/data/ folder.

**Note:** After running detections OpenCV can't open the image instantly in the cloud so we must run:

```
imShow('predictions.jpg')
```

This will output the image with the detections shown. The most recent detections are always saved to 'predictions.jpg'

Try out the examples below for yourself!

```
# run darknet detection on test images
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights data/person.jpg

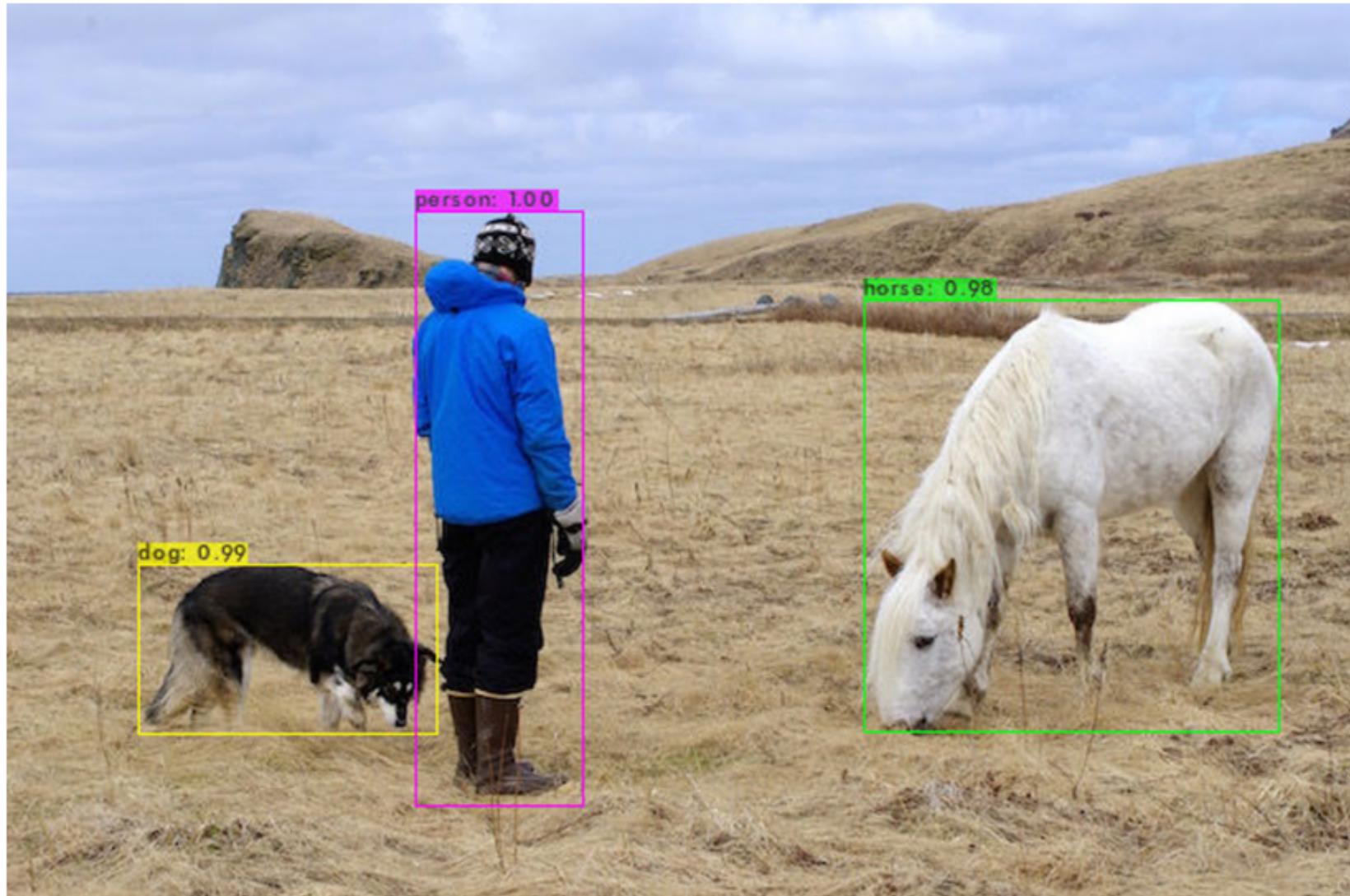
 91 conv      512      3 x 3/ 1      19 x   19 x 512 ->    19 x   19 x 512 1.703 BF
 92 Shortcut Layer: 89,  wt = 0, wn = 0, outputs:  19 x   19 x 512 0.000 BF
 93 conv      512      1 x 1/ 1      19 x   19 x 512 ->    19 x   19 x 512 0.189 BF
 94 conv      512      3 x 3/ 1      19 x   19 x 512 ->    19 x   19 x 512 1.703 BF
 95 Shortcut Layer: 92,  wt = 0, wn = 0, outputs:  19 x   19 x 512 0.000 BF
 96 conv      512      1 x 1/ 1      19 x   19 x 512 ->    19 x   19 x 512 0.189 BF
 97 conv      512      3 x 3/ 1      19 x   19 x 512 ->    19 x   19 x 512 1.703 BF
 98 Shortcut Layer: 95,  wt = 0, wn = 0, outputs:  19 x   19 x 512 0.000 BF
 99 conv      512      1 x 1/ 1      19 x   19 x 512 ->    19 x   19 x 512 0.189 BF
100 conv      512      3 x 3/ 1      19 x   19 x 512 ->    19 x   19 x 512 1.703 BF
101 Shortcut Layer: 98,  wt = 0, wn = 0, outputs:  19 x   19 x 512 0.000 BF
102 conv      512      1 x 1/ 1      19 x   19 x 512 ->    19 x   19 x 512 0.189 BF
103 route    102 87          ->    19 x   19 x1024
104 conv      1024     1 x 1/ 1      19 x   19 x1024 ->    19 x   19 x1024 0.757 BF
105 conv      512      1 x 1/ 1      19 x   19 x1024 ->    19 x   19 x 512 0.379 BF
106 conv      1024     3 x 3/ 1      19 x   19 x 512 ->    19 x   19 x1024 3.407 BF
107 conv      512      1 x 1/ 1      19 x   19 x1024 ->    19 x   19 x 512 0.379 BF
108 max       5x 5/ 1      19 x   19 x 512 ->    19 x   19 x 512 0.005 BF
109 route    107          ->    19 x   19 x 512
```

```

110 max           9x 9/ 1      19 x   19 x 512 -> 19 x   19 x 512 0.015 BF
111 route 107
112 max           13x13/ 1     19 x   19 x 512 -> 19 x   19 x 512 0.031 BF
113 route 112 110 108 107
114 conv 512      1 x 1/ 1      19 x   19 x 2048 -> 19 x   19 x 512 0.757 BF
115 conv 1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x 1024 3.407 BF
116 conv 512      1 x 1/ 1      19 x   19 x 1024 -> 19 x   19 x 512 0.379 BF
117 conv 256      1 x 1/ 1      19 x   19 x 512 -> 19 x   19 x 256 0.095 BF
118 upsample
119 route 85
120 conv 256     1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
121 route 120 118
122 conv 256     1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
123 conv 512      3 x 3/ 1      38 x   38 x 256 -> 38 x   38 x 512 3.407 BF
124 conv 256      1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
125 conv 512      3 x 3/ 1      38 x   38 x 256 -> 38 x   38 x 512 3.407 BF
126 conv 256      1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
127 conv 128      1 x 1/ 1      38 x   38 x 256 -> 38 x   38 x 128 0.095 BF
128 upsample
129 route 54
130 conv 128     1 x 1/ 1      76 x   76 x 256 -> 76 x   76 x 128 0.379 BF
131 route 130 128
132 conv 128     1 x 1/ 1      76 x   76 x 256 -> 76 x   76 x 128 0.379 BF
133 conv 256     3 x 3/ 1      76 x   76 x 128 -> 76 x   76 x 256 3.407 BF
134 conv 128     1 x 1/ 1      76 x   76 x 256 -> 76 x   76 x 128 0.379 BF
135 conv 256     3 x 3/ 1      76 x   76 x 128 -> 76 x   76 x 256 3.407 BF
136 conv 128     1 x 1/ 1      76 x   76 x 256 -> 76 x   76 x 128 0.379 BF
137 conv 256     3 x 3/ 1      76 x   76 x 128 -> 76 x   76 x 256 3.407 BF
138 conv 255     1 x 1/ 1      76 x   76 x 256 -> 76 x   76 x 255 0.754 BF
139 yolo
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.20
nms_kind: greedy_nms (1), beta = 0.600000
140 route 136
141 conv 256     3 x 3/ 2      76 x   76 x 128 -> 38 x   38 x 256 0.852 BF
142 route 141 126
143 conv 256     1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
144 conv 512      3 x 3/ 1      38 x   38 x 256 -> 38 x   38 x 512 3.407 BF
145 conv 256     1 x 1/ 1      38 x   38 x 512 -> 38 x   38 x 256 0.379 BF
146 conv 512     3 x 3/ 1      38 x   38 x 256 -> 38 x   38 x 512 3.407 BF
147 ...

```

```
# show image using our helper function  
imShow('predictions.jpg')
```



```
# This stops 'Run all' at this cell by causing an error  
assert False
```

```
AssertionError                                     Traceback (most recent call last)
<ipython-input-9-90e9831ca4f5> in <module>()
      1 # This stops 'Run all' at this cell by causing an error
----> 2 assert False
```

```
AssertionError:
```

SEARCH STACK OVERFLOW

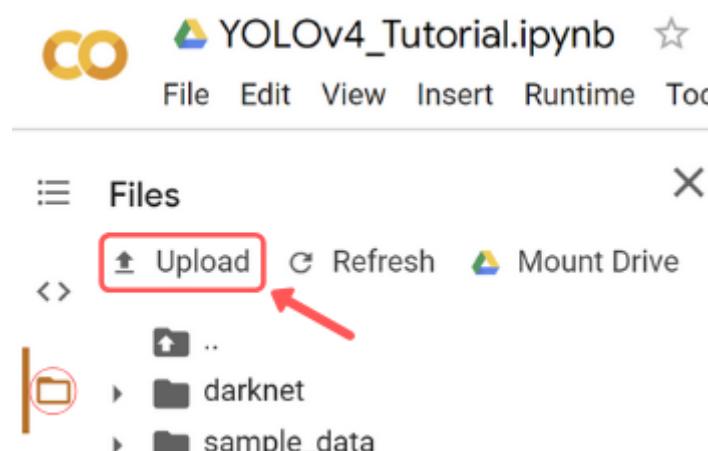
## ▼ Step 6: Uploading Local or Google Drive Files to Use

You may want to run detections on more than just the images within the darknet/data/ folder. This step will show you how to upload local or Google Drive files to the cloud VM and run detections on them!

### ▼ Method 1: Local Files

To upload local files just use our helper function by running 'upload()' as seen below. Click **Choose Files** and select the image from your local machine that you want to upload to the cloud VM.

If this function doesn't work for you then click the **Upload** button in the File Explorer on the left side of your notebook.



The image should save to the root directory of the cloud VM so that you can access it from the darknet command by running.

```
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights ../<your image name>

# try out the upload helper function! (I uploaded an image called highway.jpg, upload whatever you want!)
%cd ..
upload()
%cd darknet

# run darknet with YOLOv4 on your personal image! (note yours will not be called highway.jpg so change the name)
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights ../highway.jpg
imShow('predictions.jpg')
```

## ▼ Method 2: Google Drive (NOT REQUIRED FOR ASSIGNMENT)

Images can also be uploaded from your Google Drive and easily have YOLOv4 detections run on them.

You will want to run the below cell to mount your google drive into the cloud VM so that you can access its contents. It is that easy!

**NOTE:** We will be creating a symbolic link between '[/content/gdrive/My](#)\ Drive/' and '/mydrive'.

This means we are just creating a shortcut '/mydrive' to map to the contents within the folder '[/content/gdrive/My](#)\ Drive/'.

The reason for this is that sometime having the space in 'My Drive' folder path can cause issues when running certain commands. This symbolic link will stop this from happening!

Now you can run YOLOv4 with images from Google Drive using the darknet command:

```
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights /mydrive/<path to image>
```

I recommend saving images within a folder called 'images' at the root level of your Google Drive.

```
%cd ..
from google.colab import drive
drive.mount('/content/gdrive')

# this creates a symbolic link so that now the path /content/gdrive/My\ Drive/ is equal to /mydrive
!ln -s /content/gdrive/My\ Drive/ /mydrive
!ls /mydrive

# cd back into the darknet folder to run detections
%cd darknet

# run detections on image within your Google Drive!
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights /mydrive/images/street.jpg
imShow('predictions.jpg')
```

## ▼ Download Files to Local Machine or Google Drive from Cloud VM

You can also easily download images from your cloud VM to save to your local machine or Google Drive.

### Method 1: Local Machine

You can do it easily by using our helper function 'download()' or by right clicking the image in the File Explorer on the left side of your notebook and hitting **Download**. Files will be saved to your *Downloads* folder.

This is useful if you want to download the '**predictions.jpg**' images that the object detector outputs.

### Method 2: Google Drive

A simple copy command can copy over any file to your Google Drive as it is already mounted. (you must run the mount command above if you have not already)

```
!cp <file to download> <destination to save file>
```

See example of each below!

```
# LOCAL MACHINE DOWNLOAD
# if you get an error first run then run it again and it should work
download('predictions.jpg')

# GOOGLE DRIVE DOWNLOAD
# note that I can change what the image name is saved as (I am saving it as detection1.jpg)
!cp predictions.jpg /mydrive/images/detection1.jpg
```

## ▼ Step 7: Running YOLOv4 on Video in the Cloud! (NOT REQUIRED FOR ASSIGNMENT)

You can also run YOLOv4 object detections on video in your Google Colab VM. Follow the cells below to see how to run videos from your local machine or from your Google Drive!

## ▼ Local Machine Video

Here is how to upload video from local machine, run detector and then download video showing detections.

```
# upload the video of your choosing! (Feel free to use the same video I do, it is in the Github repository)
upload()
```

Choose Files istockphoto...dpp\_is.mp4  
• **istockphoto-1258113642-640\_adpp\_is.mp4**(video/mp4) - 2900051 bytes, last modified: 5/28/2022 - 100% done  
Saving istockphoto-1258113642-640\_adpp\_is.mp4 to istockphoto-1258113642-640\_adpp\_is.mp4  
saved file istockphoto-1258113642-640\_adpp\_is.mp4

```
!./darknet detector demo cfg/coco.data cfg/yolov4.cfg yolov4.weights -dont_show istockphoto-1258113642-640_adpp_is.mp4 -i 0 -out_file
```

```
person: 57%
person: 37%
person: 30%
```

FPS:26.2      AVG\_FPS:27.5

cvWriteFrame

Objects:

```
handbag: 65%
backpack: 26%
person: 98%
person: 98%
person: 95%
person: 95%
person: 95%
person: 92%
person: 91%
person: 90%
person: 89%
person: 77%
person: 68%
person: 37%
person: 37%
```

FPS:26.0      AVG\_FPS:27.5

cvWriteFrame

Objects:

```
handbag: 68%
backpack: 26%
train: 37%
person: 97%
person: 97%
person: 96%
person: 92%
person: 91%
person: 91%
person: 90%
person: 90%
```

```
person: 00%
person: 86%
person: 78%
person: 78%
person: 55%
person: 36%
person: 26%
```

FPS:25.9      AVG\_FPS:27.5

cvWriteFrame

Objects:

```
handbag: 76%
train: 34%
person: 98%
person: 97%
person: 96%
```

```
# download the video with detections shown
download('results.avi')
```

## ▼ Google Drive Video

Here is how to run detector on video stored in Google Drive and save video straight to Google drive as well!

**Note:** You will have to change the paths to where your video is stored within your Google Drive and to where you want the resulting video stored. I have a videos folder in the home directory of my Google Drive.

```
!./darknet detector demo cfg/coco.data cfg/yolov4.cfg yolov4.weights -dont_show /mydrive/videos/test.mp4 -i 0 -out_filename /mydrive,
```

## ▼ Step 8: Customize YOLOv4 with the different command line flags.

Darknet and YOLOv4 have a lot of command line flags you can add to your '!./darknet detector ...' to allow it to be customizable and flexible.

I will show a few examples of these flags that you can take advantage of! Feel free to mix and match them together to customize your detections in any way you want.

## ▼ Threshold Flag

There is a flag '-thresh' you can use to add a threshold for confidences on the detections. Only detections with a confidence level above the threshold you set will be returned.

In the example below we run darknet with YOLOv4 without a threshold on the test image dog.jpg. The image returns four detections, the lowest confidence being on the pottedplant with 33%.

If we add the '-thresh 0.5' flag this will only output three detections as now pottedplant falls below the threshold and is ignored.

Check it out below!

```
# this is ran without the threshold flag set
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights data/dog.jpg
imShow('predictions.jpg')
```

```
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 8, time_steps = 1, train = 0
    layer   filters   size/strd(dil)      input           output
    0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 1     608 x 608 x   3 ->  608 x 608 x   32 0.639 BF
    1 conv    64      3 x 3/ 2     608 x 608 x   32 ->  304 x 304 x   64 3.407 BF
    2 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    3 route   1                   ->  304 x 304 x   64
    4 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    5 conv    32      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   32 0.379 BF
    6 conv    64      3 x 3/ 1     304 x 304 x   32 ->  304 x 304 x   64 3.407 BF
    7 Shortcut Layer: 4, wt = 0, wn = 0, outputs: 304 x 304 x   64 0.006 BF
    8 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    9 route   8 2                   ->  304 x 304 x 128
   10 conv    64      1 x 1/ 1     304 x 304 x 128 ->  304 x 304 x   64 1.514 BF
   11 conv    128     3 x 3/ 2     304 x 304 x   64 ->  152 x 152 x 128 3.407 BF
   12 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   13 route   11                   ->  152 x 152 x 128
   14 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   15 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   16 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   17 Shortcut Layer: 14, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   18 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   19 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   20 Shortcut Layer: 17, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   21 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   22 route   21 12                  ->  152 x 152 x 128
   23 conv    128     1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x 128 0.757 BF
   24 conv    256     3 x 3/ 2     152 x 152 x 128 ->  76 x 76 x 256 3.407 BF
   25 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   26 route   24                   ->  76 x 76 x 256
   27 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   28 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
   29 conv    128     3 x 3/ 1     76 x 76 x 128 ->  76 x 76 x 128 1.703 BF
   30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
   31 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
```

```
32 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
34 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
35 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
37 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
38 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
39 Shortcut Layer: 36, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
40 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
41 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
42 Shortcut Layer: 39, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
43 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
44 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
45 Shortcut Layer: 42, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
46 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
47 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
48 Shortcut Layer: 45, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
49 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
50 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
51 Shortcut Layer: 48, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
52 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
53 route   52 25          -> 76 x 76 x 256
54 conv    256      1 x 1/ 1      76 x 76 x 256 -> 76 x 76 x 256 0.757 BF
55 conv    512      3 x 3/ 2      76 x 76 x 256 -> 38 x 38 x 512 3.407 BF
56 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
57 route   55          -> 38 x 38 x 512
58 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
59 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
60 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
62 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
63 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
64 Shortcut Layer: 61, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
65 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
66 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
67 Shortcut Layer: 64, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
68 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
69 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
70 Shortcut Layer: 67, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
71 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
72 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
```

```

73 Shortcut Layer: 70, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
74 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
75 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
76 Shortcut Layer: 73, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
77 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
78 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
79 Shortcut Layer: 76, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
80 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
81 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
82 Shortcut Layer: 79, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
83 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
84 route 83 56
                           -> 38 x 38 x 512
85 conv 512 1 x 1/ 1 38 x 38 x 512 -> 38 x 38 x 512 0.757 BF
86 conv 1024 3 x 3/ 2 38 x 38 x 512 -> 19 x 19 x1024 3.407 BF
87 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
88 route 86
                           -> 19 x 19 x1024
89 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
90 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
91 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
92 Shortcut Layer: 89, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
93 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
94 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
95 Shortcut Layer: 92, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
96 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
97 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
98 Shortcut Layer: 95, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
99 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
100 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
101 Shortcut Layer: 98, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
102 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
103 route 102 87
                           -> 19 x 19 x1024
104 conv 1024 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x1024 0.757 BF
105 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
106 conv 1024 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x1024 3.407 BF
107 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
108 max 5x 5/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.005 BF
109 route 107
                           -> 19 x 19 x 512
110 max 9x 9/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.015 BF
111 route 107
                           -> 19 x 19 x 512
112 max 13x13/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.031 BF
113 route 112 110 108 107
                           -> 19 x 19 x2048

```

```

114 conv    512      1 x 1/ 1      19 x 19 x 512 0./5/ BF
115 conv    1024     3 x 3/ 1      19 x 19 x 512 3.407 BF
116 conv    512      1 x 1/ 1      19 x 19 x 1024 0.379 BF
117 conv    256      1 x 1/ 1      19 x 19 x 512 0.095 BF
118 upsample          2x      19 x 19 x 256 38 x 38 x 256
119 route   85           -> 38 x 38 x 512
120 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
121 route   120 118          -> 38 x 38 x 512
122 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
123 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
124 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
125 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
126 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
127 conv    128      1 x 1/ 1      38 x 38 x 256 38 x 38 x 128 0.095 BF
128 upsample          2x      38 x 38 x 128 76 x 76 x 128
129 route   54           -> 76 x 76 x 256
130 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
131 route   130 128          -> 76 x 76 x 256
132 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
133 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
134 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
135 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
136 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
137 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
138 conv    255      1 x 1/ 1      76 x 76 x 256 76 x 76 x 255 0.754 BF
139 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.20  
nms\_kind: greedy\_nms (1), beta = 0.600000

```

140 route   136           -> 76 x 76 x 128
141 conv    256      3 x 3/ 2      76 x 76 x 128 38 x 38 x 256 0.852 BF
142 route   141 126          -> 38 x 38 x 512
143 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
144 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
145 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
146 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
147 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
148 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
149 conv    255      1 x 1/ 1      38 x 38 x 512 38 x 38 x 255 0.377 BF
150 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.10  
nms\_kind: greedy\_nms (1), beta = 0.600000

```

151 route   117           -> 38 x 38 x 256

```

```

152 conv    512      3 x 3/ 2      38 x   38 x 256 -> 19 x   19 x 512 0.852 BF
153 route   152 116
154 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
155 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
156 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
157 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
158 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
159 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
160 conv    255      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 255 0.189 BF
161 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.05  
nms\_kind: greedy\_nms (1), beta = 0.600000

Total BFLOPS 128.459

avg\_outputs = 1068395

Allocate additional workspace\_size = 52.43 MB

Loading weights from yolov4.weights...

seen 64, trained: 32032 K-images (500 Kilo-batches\_64)

Done! Loaded 162 layers from weights-file

Detection layer: 139 - type = 28

Detection layer: 150 - type = 28

Detection layer: 161 - type = 28

data/dog.jpg: Predicted in 54.657000 milli-seconds.

bicycle: 92%

dog: 98%

truck: 92%

pottedplant: 33%

Unable to init server: Could not connect: Connection refused

(predictions:4544): Gtk-WARNING \*\*: 03:57:42.800: cannot open display:





```
# same detections but ran with the threshold flag set to 0.5 (pottedplant is no longer detected!)\n!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights data/dog.jpg -thresh 0.5\nimShow('predictions.jpg')
```

```
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 8, time_steps = 1, train = 0
    layer   filters   size/strd(dil)      input           output
    0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 1     608 x 608 x   3 ->  608 x 608 x   32 0.639 BF
    1 conv    64      3 x 3/ 2     608 x 608 x   32 ->  304 x 304 x   64 3.407 BF
    2 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    3 route   1                   ->  304 x 304 x   64
    4 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    5 conv    32      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   32 0.379 BF
    6 conv    64      3 x 3/ 1     304 x 304 x   32 ->  304 x 304 x   64 3.407 BF
    7 Shortcut Layer: 4, wt = 0, wn = 0, outputs: 304 x 304 x   64 0.006 BF
    8 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    9 route   8 2                   ->  304 x 304 x 128
   10 conv    64      1 x 1/ 1     304 x 304 x 128 ->  304 x 304 x   64 1.514 BF
   11 conv    128     3 x 3/ 2     304 x 304 x   64 ->  152 x 152 x 128 3.407 BF
   12 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   13 route   11                   ->  152 x 152 x 128
   14 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   15 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   16 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   17 Shortcut Layer: 14, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   18 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   19 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   20 Shortcut Layer: 17, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   21 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   22 route   21 12                  ->  152 x 152 x 128
   23 conv    128     1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x 128 0.757 BF
   24 conv    256     3 x 3/ 2     152 x 152 x 128 ->  76 x 76 x 256 3.407 BF
   25 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   26 route   24                   ->  76 x 76 x 256
   27 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   28 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
   29 conv    128     3 x 3/ 1     76 x 76 x 128 ->  76 x 76 x 128 1.703 BF
   30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
   31 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
```

```
32 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
34 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
35 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
37 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
38 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
39 Shortcut Layer: 36, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
40 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
41 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
42 Shortcut Layer: 39, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
43 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
44 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
45 Shortcut Layer: 42, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
46 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
47 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
48 Shortcut Layer: 45, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
49 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
50 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
51 Shortcut Layer: 48, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
52 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
53 route   52 25          -> 76 x 76 x 256
54 conv    256      1 x 1/ 1      76 x 76 x 256 -> 76 x 76 x 256 0.757 BF
55 conv    512      3 x 3/ 2      76 x 76 x 256 -> 38 x 38 x 512 3.407 BF
56 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
57 route   55          -> 38 x 38 x 512
58 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
59 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
60 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
62 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
63 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
64 Shortcut Layer: 61, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
65 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
66 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
67 Shortcut Layer: 64, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
68 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
69 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
70 Shortcut Layer: 67, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
71 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
72 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
```

```

73 Shortcut Layer: 70, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
74 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
75 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
76 Shortcut Layer: 73, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
77 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
78 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
79 Shortcut Layer: 76, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
80 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
81 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
82 Shortcut Layer: 79, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
83 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
84 route 83 56
                           -> 38 x 38 x 512
85 conv 512 1 x 1/ 1 38 x 38 x 512 -> 38 x 38 x 512 0.757 BF
86 conv 1024 3 x 3/ 2 38 x 38 x 512 -> 19 x 19 x1024 3.407 BF
87 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
88 route 86
                           -> 19 x 19 x1024
89 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
90 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
91 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
92 Shortcut Layer: 89, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
93 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
94 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
95 Shortcut Layer: 92, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
96 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
97 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
98 Shortcut Layer: 95, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
99 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
100 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
101 Shortcut Layer: 98, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
102 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
103 route 102 87
                           -> 19 x 19 x1024
104 conv 1024 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x1024 0.757 BF
105 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
106 conv 1024 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x1024 3.407 BF
107 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
108 max 5x 5/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.005 BF
109 route 107
                           -> 19 x 19 x 512
110 max 9x 9/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.015 BF
111 route 107
                           -> 19 x 19 x 512
112 max 13x13/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.031 BF
113 route 112 110 108 107
                           -> 19 x 19 x2048

```

```

114 conv    512      1 x 1/ 1      19 x 19 x 512 0./5/ BF
115 conv    1024     3 x 3/ 1      19 x 19 x 512 3.407 BF
116 conv    512      1 x 1/ 1      19 x 19 x 1024 0.379 BF
117 conv    256      1 x 1/ 1      19 x 19 x 512 0.095 BF
118 upsample          2x      19 x 19 x 256 38 x 38 x 256
119 route   85           -> 38 x 38 x 512
120 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
121 route   120 118          -> 38 x 38 x 512
122 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
123 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
124 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
125 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
126 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
127 conv    128      1 x 1/ 1      38 x 38 x 256 38 x 38 x 128 0.095 BF
128 upsample          2x      38 x 38 x 128 76 x 76 x 128
129 route   54           -> 76 x 76 x 256
130 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
131 route   130 128          -> 76 x 76 x 256
132 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
133 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
134 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
135 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
136 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
137 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
138 conv    255      1 x 1/ 1      76 x 76 x 256 76 x 76 x 255 0.754 BF
139 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.20  
nms\_kind: greedyrnms (1), beta = 0.600000

```

140 route   136           -> 76 x 76 x 128
141 conv    256      3 x 3/ 2      76 x 76 x 128 38 x 38 x 256 0.852 BF
142 route   141 126          -> 38 x 38 x 512
143 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
144 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
145 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
146 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
147 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
148 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
149 conv    255      1 x 1/ 1      38 x 38 x 512 38 x 38 x 255 0.377 BF
150 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.10  
nms\_kind: greedyrnms (1), beta = 0.600000

```

151 route   117           -> 28 v 28 v 256

```

```

152 conv    512      3 x 3/ 2      38 x   38 x 256 -> 19 x   19 x 512 0.852 BF
153 route   152 116
154 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
155 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
156 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
157 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
158 conv    512      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 512 0.379 BF
159 conv    1024     3 x 3/ 1      19 x   19 x 512 -> 19 x   19 x1024 3.407 BF
160 conv    255      1 x 1/ 1      19 x   19 x1024 -> 19 x   19 x 255 0.189 BF
161 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.05  
nms\_kind: greedy\_nms (1), beta = 0.600000

Total BFLOPS 128.459

avg\_outputs = 1068395

Allocate additional workspace\_size = 52.43 MB

Loading weights from yolov4.weights...

seen 64, trained: 32032 K-images (500 Kilo-batches\_64)

Done! Loaded 162 layers from weights-file

Detection layer: 139 - type = 28

Detection layer: 150 - type = 28

Detection layer: 161 - type = 28

data/dog.jpg: Predicted in 54.460000 milli-seconds.

bicycle: 92%

dog: 98%

truck: 92%

Unable to init server: Could not connect: Connection refused

(predictions:4560): Gtk-WARNING \*\*: 03:58:04.546: cannot open display:



## ▼ Output Bounding Box Coordinates

You can output bounding box coordinates for each detection with the flag '-ext\_output'. This external outputs flag will give you a few extra details about each detection within an image.

Check it out below!

```
# darknet run with external output flag to print bounding box coordinates
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights data/person.jpg -ext_output
imShow('predictions.jpg')
```

```
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 8, time_steps = 1, train = 0
    layer   filters   size/strd(dil)      input           output
    0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 1     608 x 608 x   3 ->  608 x 608 x   32 0.639 BF
    1 conv    64      3 x 3/ 2     608 x 608 x   32 ->  304 x 304 x   64 3.407 BF
    2 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    3 route   1                   ->  304 x 304 x   64
    4 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    5 conv    32      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   32 0.379 BF
    6 conv    64      3 x 3/ 1     304 x 304 x   32 ->  304 x 304 x   64 3.407 BF
    7 Shortcut Layer: 4, wt = 0, wn = 0, outputs: 304 x 304 x   64 0.006 BF
    8 conv    64      1 x 1/ 1     304 x 304 x   64 ->  304 x 304 x   64 0.757 BF
    9 route   8 2                   ->  304 x 304 x 128
   10 conv    64      1 x 1/ 1     304 x 304 x 128 ->  304 x 304 x   64 1.514 BF
   11 conv    128     3 x 3/ 2     304 x 304 x   64 ->  152 x 152 x 128 3.407 BF
   12 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   13 route   11                   ->  152 x 152 x 128
   14 conv    64      1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x   64 0.379 BF
   15 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   16 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   17 Shortcut Layer: 14, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   18 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   19 conv    64      3 x 3/ 1     152 x 152 x   64 ->  152 x 152 x   64 1.703 BF
   20 Shortcut Layer: 17, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
   21 conv    64      1 x 1/ 1     152 x 152 x   64 ->  152 x 152 x   64 0.189 BF
   22 route   21 12                  ->  152 x 152 x 128
   23 conv    128     1 x 1/ 1     152 x 152 x 128 ->  152 x 152 x 128 0.757 BF
   24 conv    256     3 x 3/ 2     152 x 152 x 128 ->  76 x 76 x 256 3.407 BF
   25 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   26 route   24                   ->  76 x 76 x 256
   27 conv    128     1 x 1/ 1     76 x 76 x 256 ->  76 x 76 x 128 0.379 BF
   28 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
   29 conv    128     3 x 3/ 1     76 x 76 x 128 ->  76 x 76 x 128 1.703 BF
   30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
   31 conv    128     1 x 1/ 1     76 x 76 x 128 ->  76 x 76 x 128 0.189 BF
```

```
32 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
34 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
35 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
37 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
38 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
39 Shortcut Layer: 36, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
40 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
41 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
42 Shortcut Layer: 39, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
43 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
44 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
45 Shortcut Layer: 42, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
46 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
47 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
48 Shortcut Layer: 45, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
49 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
50 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
51 Shortcut Layer: 48, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
52 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
53 route   52 25          -> 76 x 76 x 256
54 conv    256      1 x 1/ 1      76 x 76 x 256 -> 76 x 76 x 256 0.757 BF
55 conv    512      3 x 3/ 2      76 x 76 x 256 -> 38 x 38 x 512 3.407 BF
56 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
57 route   55          -> 38 x 38 x 512
58 conv    256      1 x 1/ 1      38 x 38 x 512 -> 38 x 38 x 256 0.379 BF
59 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
60 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
61 Shortcut Layer: 58, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
62 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
63 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
64 Shortcut Layer: 61, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
65 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
66 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
67 Shortcut Layer: 64, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
68 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
69 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
70 Shortcut Layer: 67, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
71 conv    256      1 x 1/ 1      38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
72 conv    256      3 x 3/ 1      38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
```

```
73 Shortcut Layer: 70, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
74 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
75 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
76 Shortcut Layer: 73, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
77 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
78 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
79 Shortcut Layer: 76, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
80 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
81 conv 256 3 x 3/ 1 38 x 38 x 256 -> 38 x 38 x 256 1.703 BF
82 Shortcut Layer: 79, wt = 0, wn = 0, outputs: 38 x 38 x 256 0.000 BF
83 conv 256 1 x 1/ 1 38 x 38 x 256 -> 38 x 38 x 256 0.189 BF
84 route 83 56
85 conv 512 1 x 1/ 1 38 x 38 x 512 -> 38 x 38 x 512 0.757 BF
86 conv 1024 3 x 3/ 2 38 x 38 x 512 -> 19 x 19 x1024 3.407 BF
87 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
88 route 86
89 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
90 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
91 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
92 Shortcut Layer: 89, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
93 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
94 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
95 Shortcut Layer: 92, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
96 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
97 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
98 Shortcut Layer: 95, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
99 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
100 conv 512 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x 512 1.703 BF
101 Shortcut Layer: 98, wt = 0, wn = 0, outputs: 19 x 19 x 512 0.000 BF
102 conv 512 1 x 1/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.189 BF
103 route 102 87
104 conv 1024 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x1024 0.757 BF
105 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
106 conv 1024 3 x 3/ 1 19 x 19 x 512 -> 19 x 19 x1024 3.407 BF
107 conv 512 1 x 1/ 1 19 x 19 x1024 -> 19 x 19 x 512 0.379 BF
108 max 5x 5/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.005 BF
109 route 107
110 max 9x 9/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.015 BF
111 route 107
112 max 13x13/ 1 19 x 19 x 512 -> 19 x 19 x 512 0.031 BF
113 route 112 110 108 107
114 route 113 112 110 108 107
```

```

114 conv    512      1 x 1/ 1      19 x 19 x 512 0./5/ BF
115 conv    1024     3 x 3/ 1      19 x 19 x 512 3.407 BF
116 conv    512      1 x 1/ 1      19 x 19 x 1024 0.379 BF
117 conv    256      1 x 1/ 1      19 x 19 x 512 0.095 BF
118 upsample          2x      19 x 19 x 256 38 x 38 x 256
119 route   85           -> 38 x 38 x 512
120 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
121 route   120 118          -> 38 x 38 x 512
122 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
123 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
124 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
125 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
126 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
127 conv    128      1 x 1/ 1      38 x 38 x 256 38 x 38 x 128 0.095 BF
128 upsample          2x      38 x 38 x 128 76 x 76 x 128
129 route   54           -> 76 x 76 x 256
130 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
131 route   130 128          -> 76 x 76 x 256
132 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
133 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
134 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
135 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
136 conv    128      1 x 1/ 1      76 x 76 x 256 76 x 76 x 128 0.379 BF
137 conv    256      3 x 3/ 1      76 x 76 x 128 76 x 76 x 256 3.407 BF
138 conv    255      1 x 1/ 1      76 x 76 x 256 76 x 76 x 255 0.754 BF
139 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.20  
nms\_kind: greedy\_nms (1), beta = 0.600000

```

140 route   136           -> 76 x 76 x 128
141 conv    256      3 x 3/ 2      76 x 76 x 128 38 x 38 x 256 0.852 BF
142 route   141 126          -> 38 x 38 x 512
143 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
144 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
145 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
146 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
147 conv    256      1 x 1/ 1      38 x 38 x 512 38 x 38 x 256 0.379 BF
148 conv    512      3 x 3/ 1      38 x 38 x 256 38 x 38 x 512 3.407 BF
149 conv    255      1 x 1/ 1      38 x 38 x 512 38 x 38 x 255 0.377 BF
150 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.10  
nms\_kind: greedy\_nms (1), beta = 0.600000

```

151 route   117           -> 38 x 38 x 256

```

```

152 conv    512      3 x 3/ 2      38 x   38 x 256 ->  19 x   19 x 512 0.852 BF
153 route   152 116
154 conv    512      1 x 1/ 1      19 x   19 x1024 ->  19 x   19 x 512 0.379 BF
155 conv    1024     3 x 3/ 1      19 x   19 x 512 ->  19 x   19 x1024 3.407 BF
156 conv    512      1 x 1/ 1      19 x   19 x1024 ->  19 x   19 x 512 0.379 BF
157 conv    1024     3 x 3/ 1      19 x   19 x 512 ->  19 x   19 x1024 3.407 BF
158 conv    512      1 x 1/ 1      19 x   19 x1024 ->  19 x   19 x 512 0.379 BF
159 conv    1024     3 x 3/ 1      19 x   19 x 512 ->  19 x   19 x1024 3.407 BF
160 conv    255      1 x 1/ 1      19 x   19 x1024 ->  19 x   19 x 255 0.189 BF
161 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedy_nms (1), beta = 0.600000
Total BFLOPS 128.459
avg_outputs = 1068395
Allocate additional workspace_size = 52.43 MB
Loading weights from yolov4.weights...
seen 64, trained: 32032 K-images (500 Kilo-batches_64)
Done! Loaded 162 layers from weights-file
Detection layer: 139 - type = 28
Detection layer: 150 - type = 28
Detection layer: 161 - type = 28
data/person.jpg: Predicted in 54.546000 milli-seconds.
dog: 99%      (left_x:  62  top_y: 265  width: 142  height:  80)
person: 100%   (left_x: 194  top_y:  98  width:  78  height: 281)
horse: 98%     (left_x: 406  top_y: 140  width: 196  height: 204)

```

## ▼ Don't Show Image

You can add the flag '-dont\_show' to not have the image outputted after running darknet. This doesn't really affect anything when running in Colab as the image is unable to output properly straight from darknet anyways. However, by adding the -dont\_show flag you will get rid of the following warning from showing.

```
Unable to init server: Could not connect: Connection refused
```

```
(predictions:1850): Gtk-WARNING **: 17:01:00.687: cannot open display:
```

This is an important flag to have when running darknet with YOLOv4 on video as it will suppress having the video shown.

```
# running darknet with dont show flag set (no longer get warnings)
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights data/person.jpg -dont_show
```

```
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 8, time_steps = 1, train = 0
layer    filters   size/strd(dil)      input           output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv      32       3 x 3/ 1      608 x 608 x   3 -> 608 x 608 x   32 0.639 BF
  1 conv     64       3 x 3/ 2      608 x 608 x   32 -> 304 x 304 x   64 3.407 BF
  2 conv     64       1 x 1/ 1      304 x 304 x   64 -> 304 x 304 x   64 0.757 BF
  3 route    1
  4 conv     64       1 x 1/ 1      304 x 304 x   64 -> 304 x 304 x   64 0.757 BF
  5 conv     32       1 x 1/ 1      304 x 304 x   64 -> 304 x 304 x   32 0.379 BF
  6 conv     64       3 x 3/ 1      304 x 304 x   32 -> 304 x 304 x   64 3.407 BF
  7 Shortcut Layer: 4, wt = 0, wn = 0, outputs: 304 x 304 x   64 0.006 BF
  8 conv     64       1 x 1/ 1      304 x 304 x   64 -> 304 x 304 x   64 0.757 BF
  9 route    8 2
  10 conv    64       1 x 1/ 1      304 x 304 x  128 -> 304 x 304 x   64 1.514 BF
  11 conv    128      3 x 3/ 2      304 x 304 x   64 -> 152 x 152 x  128 3.407 BF
  12 conv    64       1 x 1/ 1      152 x 152 x  128 -> 152 x 152 x   64 0.379 BF
  13 route    11
  14 conv    64       1 x 1/ 1      152 x 152 x  128 -> 152 x 152 x   64 0.379 BF
  15 conv    64       1 x 1/ 1      152 x 152 x   64 -> 152 x 152 x   64 0.189 BF
  16 conv    64       3 x 3/ 1      152 x 152 x   64 -> 152 x 152 x   64 1.703 BF
  17 Shortcut Layer: 14, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
  18 conv    64       1 x 1/ 1      152 x 152 x   64 -> 152 x 152 x   64 0.189 BF
  19 conv    64       3 x 3/ 1      152 x 152 x   64 -> 152 x 152 x   64 1.703 BF
  20 Shortcut Layer: 17, wt = 0, wn = 0, outputs: 152 x 152 x   64 0.001 BF
  21 conv    64       1 x 1/ 1      152 x 152 x   64 -> 152 x 152 x   64 0.189 BF
  22 route    21 12
  23 conv    128      1 x 1/ 1      152 x 152 x  128 -> 152 x 152 x  128 0.757 BF
  24 conv    256      3 x 3/ 2      152 x 152 x  128 -> 76 x 76 x 256 3.407 BF
  25 conv    128      1 x 1/ 1      76 x 76 x 256 -> 76 x 76 x 128 0.379 BF
  26 route    24

```

```
27 conv    128      1 x 1/ 1      76 x 76 x 256 -> 76 x 76 x 128 0.379 BF
28 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
29 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
30 Shortcut Layer: 27, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
31 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
32 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
33 Shortcut Layer: 30, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
34 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
35 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
36 Shortcut Layer: 33, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
37 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
38 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
39 Shortcut Layer: 36, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
40 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
41 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
42 Shortcut Layer: 39, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
43 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
44 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
45 Shortcut Layer: 42, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
46 conv    128      1 x 1/ 1      76 x 76 x 128 -> 76 x 76 x 128 0.189 BF
47 conv    128      3 x 3/ 1      76 x 76 x 128 -> 76 x 76 x 128 1.703 BF
48 Shortcut Layer: 45, wt = 0, wn = 0, outputs: 76 x 76 x 128 0.001 BF
```

## ▼ Step 9: Multiple Images at Once

YOLOv4 object detections can be run on multiple images at once. This is done through having a text file which has the paths to several images that you want to have the detector run on.

```
≡ images.txt
1  /mydrive/images/plane.jpg
2  /mydrive/images/street.jpg
3  /mydrive/images/highway.jpg
```

The .txt file should be in this format. One path to an image per line.

This file is stored to my Google Drive root directory and holds the path to three images within my Google Drive images folder.

## ▼ Save Results to .JSON File

Here is an example of saving the multiple image detections to a .JSON file.

```
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights -ext_output -dont_show -out result.json < /data/ImageLinks.txt  
/bin/bash: /data/ImageLinks.txt: No such file or directory  
  
download('result.json')
```

## ▼ Saving Results to a .txt File

You can also save the results of running multiple images to a text file.

```
!./darknet detector test cfg/coco.data cfg/yolov4.cfg yolov4.weights -dont_show -ext_output < data/ImageLinks.txt > result.txt  
/bin/bash: data/ImageLinks.txt: No such file or directory  
  
download('result.txt')
```

## ▼ Assignment

The assignment begins below. You will train a YOLOv4-tiny model using a small custom dataset. First the data has to be converted into a format usable by darknet.

## ▼ Setup Data

Download the dataset from UR courses or from <https://www.kaggle.com/datasets/tarunbisht11/yolo-animal-detection-small>. Upload the dataset to the Google Collab instance. See step 6 in the tutorial above.

The data first needs to be unzipped. Upload `dataset.zip` to the `/content/` (the default folder opened in colab) folder.

Unzip `dataset.zip` with this command:

```
%cd /content/  
!unzip archive.zip -d .  
  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_071.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_071.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_073.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_073.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_075.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_075.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_076.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_076.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_081.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_081.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_083.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_083.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_084.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_084.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_086.jpg  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_086.xml  
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_088.jpg
```

```
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_088.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_089.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_089.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_090.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_090.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_092.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_092.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_094.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_094.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_095.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_095.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_097.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_097.xml
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_098.jpg
inflating: ./yolo-animal-detection-small/train/dogs_and_cats_098.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_002.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_002.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_004.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_004.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_005.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_005.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_007.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_007.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_017.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_017.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_018.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_018.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_019.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_019.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_020.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_020.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_022.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_022.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_026.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_026.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_049.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_049.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_053.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_053.xml
inflating: ./yolo-animal-detection-small/train/dogs_groups_057.jpg
inflating: ./yolo-animal-detection-small/train/dogs_groups_057.xml
```

Next create `catdogmonkey.names` file which has the names of the object classes on each line. Save this to the `darknet/data` folder.

```
!echo "cat" > darknet/data/catdogmonkey.names  
!echo "dog" >> darknet/data/catdogmonkey.names  
!echo "monkey" >> darknet/data/catdogmonkey.names
```

Next create a `catdogmonkey` folder in `darknet/data`. This file gives darknet information about our training data. Our trained models will be saved in the `backup` folder.

```
!echo "classes = 3" > darknet/data/catdogmonkey.data  
!echo "train =/content/yolo-animal-detection-small/train/train.txt" >> darknet/data/catdogmonkey.data  
!echo "valid =/content/yolo-animal-detection-small/test/test.txt" >> darknet/data/catdogmonkey.data  
!echo "names =data/catdogmonkey.names" >> darknet/data/catdogmonkey.data  
!echo "backup = backup" >> darknet/data/catdogmonkey.data
```

The dataset contains bounding box information, but it is in the wrong format for darknet. Write a script to generate .txt files for each image in the train and test folders.

- Each .txt file should contain the bounding box labels for each object in the image.
- Each txt file should have the same name as the image. (ex: `cats_001.jpg` should have a `cats_001.txt` file)
- Each line of the .txt file should contain a single bounding box in this format:

`<class_index> <relative_center_x> <relative_center_y> <relative_width> <relative_height>`

- i. Example for `dogs_and_cats_000.txt` (Verify your conversion is correct before training):

```
1 0.3122 0.5237 0.6202 0.9525  
0 0.8069 0.4572 0.3860 0.8765
```

ii. You will have to convert from absolute min/max boxes to center/size boxes that are relative to the image size.

- You can use either the dataset's xml files for each image or the test/train.csv files

Also generate a train.txt and a test.txt file which contains image paths in the train and test sets. The paths should be relative to the darknet folder or absolute.

#### Example train.txt:

```
../dataset/catdogmonkey/yolo-animal-detection-small/train/cats_001.jpg  
../dataset/catdogmonkey/yolo-animal-detection-small/train/cats_002.jpg  
../dataset/catdogmonkey/yolo-animal-detection-small/train/cats_003.jpg  
...
```

OR (absolute path in Google Colab):

```
content/dataset/catdogmonkey/yolo-animal-detection-small/train/cats_001.jpg  
content/dataset/catdogmonkey/yolo-animal-detection-small/train/cats_002.jpg  
content/dataset/catdogmonkey/yolo-animal-detection-small/train/cats_003.jpg  
...
```

Fill out the codeblock below:

```
# Your answer can go here.  
import pandas as pd  
train_dataset=pd.read_csv('train.csv')  
test_dataset=pd.read_csv('test.csv')  
def class_number(animal):  
    if(animal=="cat"):  
        return 0
```

```
elif(animal=="dog"):  
    return 1  
else:  
    return 2  
  
for index, row in train_dataset.iterrows():  
    i=1  
    class_index=class_number(row["class"])  
    relative_width=(row["xmax"]/row["width"])-(row["xmin"]/row["width"])  
    relative_height=(row["ymax"]/row["height"])-(row["ymin"]/row["height"])  
    relative_center_x=((row["xmax"]/row["width"])+(row["xmin"]/row["width"]))/2  
    relative_center_y=((row["ymax"]/row["height"])+(row["ymin"]/row["height"]))/2  
    filename=row["filename"].strip('.jpg')  
    filepath="/content/yolo-animal-detection-small/train/"  
    filename_t=filename+".txt"  
    filename_i=filename+".jpg"  
    filepath=filepath+filename_i  
    content=str(class_index)+" "+str(relative_center_x)+" "+str(relative_center_y)+" "+str(relative_width)+" "+str(relative_height)  
    !echo { content } >> yolo-animal-detection-small/train/{ filename_t }  
    !echo { filepath } >> yolo-animal-detection-small/train/train.txt  
  
for index, row in test_dataset.iterrows():  
    i=1  
    class_index=class_number(row["class"])  
    relative_width=(row["xmax"]/row["width"])-(row["xmin"]/row["width"])  
    relative_height=(row["ymax"]/row["height"])-(row["ymin"]/row["height"])  
    relative_center_x=((row["xmax"]/row["width"])+(row["xmin"]/row["width"]))/2  
    relative_center_y=((row["ymax"]/row["height"])+(row["ymin"]/row["height"]))/2  
    filename=row["filename"].strip('.jpg')  
    filepath="/content/yolo-animal-detection-small/test/"  
    filename_t=filename+".txt"  
    filename_i=filename+".jpg"  
    filepath=filepath+filename_i  
    content=str(class_index)+" "+str(relative_center_x)+" "+str(relative_center_y)+" "+str(relative_width)+" "+str(relative_height)  
    !echo { content } >> yolo-animal-detection-small/test/{ filename_t }
```

```
!echo { filepath } >> yolo-animal-detection-small/test/test.txt
```

In the darknet/cfg/ folder there are .cfg files which stores the neural network structure. This needs to be modified to work with the custom dataset. For this assignment we will use a lower resolution of 224x224 .

Copy yolov4-tiny-custom.cfg and rename it to yolov4-tiny-catdogmonkey.cfg and make the following modifications.

1. Change width=224 and height=224 .
2. Change max\_batches=6000
3. Change steps=4800,5400
4. For each [yolo] layer, change classes=3
5. In the [convolutional] layers that appear immediately before a [yolo] layer, change filters = 24 . Filters is  $(5 + 3) * 3 = 24$ , because there are 5 box properties plus 3 object classes, each of which is predicted for 3 anchor boxes.

```
%cd /content  
#%cp darknet/cfg/yolov4-tiny-catdogmonkey.cfg darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
  
!sed -i 's/width=416/width=224/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
!sed -i 's/height=416/height=224/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
!sed -i 's/max_batches = 500200/max_batches = 6000/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
!sed -i 's/steps=400000,450000/steps=4800,5400/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
!sed -i 's/classes=80/classes=3/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
!sed -i 's/filters=255/filters=24/g' darknet/cfg/yolov4-tiny-catdogmonkey.cfg  
  
/content
```

## ▼ Training

Now we can begin training. First we will download the pretrained YOLOv4-Tiny weights to begin training from.

```
%cd /content/darknet/  
!wget https://github.com/AlexeyAB/darknet/releases/download/yolov4/yolov4-tiny.conv.29  
  
/content/darknet  
--2022-05-30 03:00:26-- https://github.com/AlexeyAB/darknet/releases/download/yolov4/yolov4-tiny.conv.29  
Resolving github.com (github.com)... 140.82.112.3  
Connecting to github.com (github.com)|140.82.112.3|:443... connected.  
HTTP request sent, awaiting response... 302 Found  
Location: https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/a876d846-96cd-4e18-9ba7-f384d9e  
--2022-05-30 03:00:26-- https://objects.githubusercontent.com/github-production-release-asset-2e65be/75388965/a876d846-96cd-4e18-9ba7-f384d9e  
Resolving objects.githubusercontent.com (objects.githubusercontent.com)... 185.199.109.133, 185.199.111.133, 185.199.108.133, .  
Connecting to objects.githubusercontent.com (objects.githubusercontent.com)|185.199.109.133|:443... connected.  
HTTP request sent, awaiting response... 200 OK  
Length: 19789716 (19M) [application/octet-stream]  
Saving to: 'yolov4-tiny.conv.29'  
  
yolov4-tiny.conv.29 100%[=====] 18.87M 35.8MB/s in 0.5s  
  
2022-05-30 03:00:27 (35.8 MB/s) - 'yolov4-tiny.conv.29' saved [19789716/19789716]
```

Now we can begin training with the following command below. When training is complete, the weights will be saved in darknet/backup .  
Training took about an hour when tested.

```
%cd /content/darknet/  
!./darknet detector train data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg yolov4-tiny.conv.29 -dont_show -map  
  
(next mAP calculation at 5600 iterations)  
  
Tensor Cores are used.  
Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %  
5593: 0.243913, 0.302184 avg loss, 0.000026 rate, 0.228268 seconds, 357952 images, 0.033731 hours left  
Loaded: 0.007130 seconds  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 30 Avg (IOU: 0.854115), count: 125, class_loss = 0.196247  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 37 Avg (IOU: 0.802175), count: 221, class_loss = 0.408256  
total_bbox = 2196768, rewritten_bbox = 0.788294 %
```

(next mAP calculation at 5600 iterations)

Tensor Cores are used.

Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %

5594: 0.302437, 0.302210 avg loss, 0.000026 rate, 0.179215 seconds, 358016 images, 0.033652 hours left

Loaded: 0.038540 seconds

v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 30 Avg (IOU: 0.849197), count: 113, class\_loss = 0.175616  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 37 Avg (IOU: 0.808869), count: 257, class\_loss = 0.583339  
total\_bbox = 2197138, rewritten\_bbox = 0.788344 %

(next mAP calculation at 5600 iterations)

Tensor Cores are used.

Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %

5595: 0.379665, 0.309955 avg loss, 0.000026 rate, 0.197780 seconds, 358080 images, 0.033526 hours left

Loaded: 0.025781 seconds

v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 30 Avg (IOU: 0.850829), count: 116, class\_loss = 0.186708  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 37 Avg (IOU: 0.822082), count: 270, class\_loss = 0.537329  
total\_bbox = 2197524, rewritten\_bbox = 0.788433 %

(next mAP calculation at 5600 iterations)

Tensor Cores are used.

Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %

5596: 0.362197, 0.315179 avg loss, 0.000026 rate, 0.182783 seconds, 358144 images, 0.033456 hours left

Loaded: 0.054751 seconds

v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 30 Avg (IOU: 0.857487), count: 118, class\_loss = 0.215463  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 37 Avg (IOU: 0.842682), count: 242, class\_loss = 0.397672  
total\_bbox = 2197884, rewritten\_bbox = 0.788395 %

(next mAP calculation at 5600 iterations)

Tensor Cores are used.

Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %

5597: 0.306731, 0.314335 avg loss, 0.000026 rate, 0.151349 seconds, 358208 images, 0.033356 hours left

Loaded: 0.096716 seconds

v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 30 Avg (IOU: 0.867827), count: 106, class\_loss = 0.213044  
v3 (iou loss, Normalizer: (iou: 0.07, obj: 1.00, cls: 1.00) Region 37 Avg (IOU: 0.834047), count: 307, class\_loss = 0.386194  
total\_bbox = 2198297, rewritten\_bbox = 0.788610 %

(next mAP calculation at 5600 iterations)

Tensor Cores are used.

Last accuracy mAP@0.50 = 58.51 %, best = 65.14 %

5598: 0.299782, 0.312879 avg loss, 0.000026 rate, 0.209097 seconds, 358272 images, 0.033253 hours left

Loaded: 0.017074 seconds

After the model is trained, you should immediately download the \_last.weights, \_best.weights, and \_final.weights in the backup folder. The files stored your in Google Colab instance are temporary, so you should make sure you save them before they are removed. If your instance is restarted, you can just copy your saved files back into the backup folder.

If your session gets interupted for whatever reason, you can resume retraining from your last trained weights with this command:

```
%cd /content/darknet/
!./darknet detector train data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_last.weights -dont_
/_content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
Prepare additional network for mAP calculation...
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
    layer      filters   size/strd(dil)       input           output
    0 Create CUDA-stream - 0
Create cudnn-handle 0
conv      32        3 x 3/ 2     224 x 224 x   3 ->   112 x 112 x   32 0.022 BF
    1 conv      64        3 x 3/ 2     112 x 112 x   32 ->   56 x 56 x   64 0.116 BF
    2 conv      64        3 x 3/ 1     56 x 56 x   64 ->   56 x 56 x   64 0.231 BF
    3 route     2                  1/2 ->   56 x 56 x   32
    4 conv      32        3 x 3/ 1     56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
    5 conv      32        3 x 3/ 1     56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
    6 route     5 4                  ->   56 x 56 x   64
    7 conv      64        1 x 1/ 1     56 x 56 x   64 ->   56 x 56 x   64 0.026 BF
    8 route     2 7                  ->   56 x 56 x  128
    9 max          2x 2/ 2     56 x 56 x 128 ->   28 x 28 x 128 0.000 BF
```

```

10 conv    128      3 x 3/ 1      28 x   28 x 128 -> 28 x   28 x 128 0.231 BF
11 route   10       1/2 -> 28 x   28 x 64
12 conv    64       3 x 3/ 1      28 x   28 x 64 -> 28 x   28 x 64 0.058 BF
13 conv    64       3 x 3/ 1      28 x   28 x 64 -> 28 x   28 x 64 0.058 BF
14 route   13 12    -> 28 x   28 x 128
15 conv    128      1 x 1/ 1      28 x   28 x 128 -> 28 x   28 x 128 0.026 BF
16 route   10 15    -> 28 x   28 x 256
17 max      2x 2/ 2     28 x   28 x 256 -> 14 x   14 x 256 0.000 BF
18 conv    256      3 x 3/ 1      14 x   14 x 256 -> 14 x   14 x 256 0.231 BF
19 route   18       1/2 -> 14 x   14 x 128
20 conv    128      3 x 3/ 1      14 x   14 x 128 -> 14 x   14 x 128 0.058 BF
21 conv    128      3 x 3/ 1      14 x   14 x 128 -> 14 x   14 x 128 0.058 BF
22 route   21 20    -> 14 x   14 x 256
23 conv    256      1 x 1/ 1      14 x   14 x 256 -> 14 x   14 x 256 0.026 BF
24 route   18 23    -> 14 x   14 x 512
25 max      2x 2/ 2     14 x   14 x 512 -> 7 x    7 x 512 0.000 BF
26 conv    512      3 x 3/ 1      7 x    7 x 512 -> 7 x    7 x 512 0.231 BF
27 conv    256      1 x 1/ 1      7 x    7 x 512 -> 7 x    7 x 256 0.013 BF
28 conv    512      3 x 3/ 1      7 x    7 x 256 -> 7 x    7 x 512 0.116 BF
29 conv    24       1 x 1/ 1      7 x    7 x 512 -> 7 x    7 x 24 0.001 BF
30 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.05  
nms\_kind: greedy\_nms (1), beta = 0.600000

```

31 route   27       -> 7 x   7 x 256
32 conv    128      1 x 1/ 1      7 x   7 x 256 -> 7 x   7 x 128 0.003 BF
33 upsample          2x      7 x   7 x 128 -> 14 x   14 x 128
34 route   33 23    -> 14 x   14 x 384
35 conv    256      3 x 3/ 1      14 x   14 x 384 -> 14 x   14 x 256 0.347 BF
36 conv    24       1 x 1/ 1      14 x   14 x 256 -> 14 x   14 x 24 0.002 BF
37 yolo

```

[yolo] params: iou loss: ciou (4), iou\_norm: 0.07, obj\_norm: 1.00, cls\_norm: 1.00, delta\_norm: 1.00, scale\_x\_y: 1.05  
nms\_kind: greedy\_nms (1), beta = 0.600000

Total BFLOPS 1.969

avg\_outputs = 86962

Allocate additional workspace\_size = 26.22 MB

yolov4-tiny-catdogmonkey

```
%cd /content/darknet/
```

```
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_final.weights /content
imShow('predictions.jpg')
```



```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv   256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv   512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv   24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_final.weights...
seen 64, trained: 384 K-images (6 Kilo-batches_64)
Done! Total 22 layers, 22 routes, 22 convs, 11 upsamples, 11 downsamples, 11 batchnorms, 11 activation functions.
```

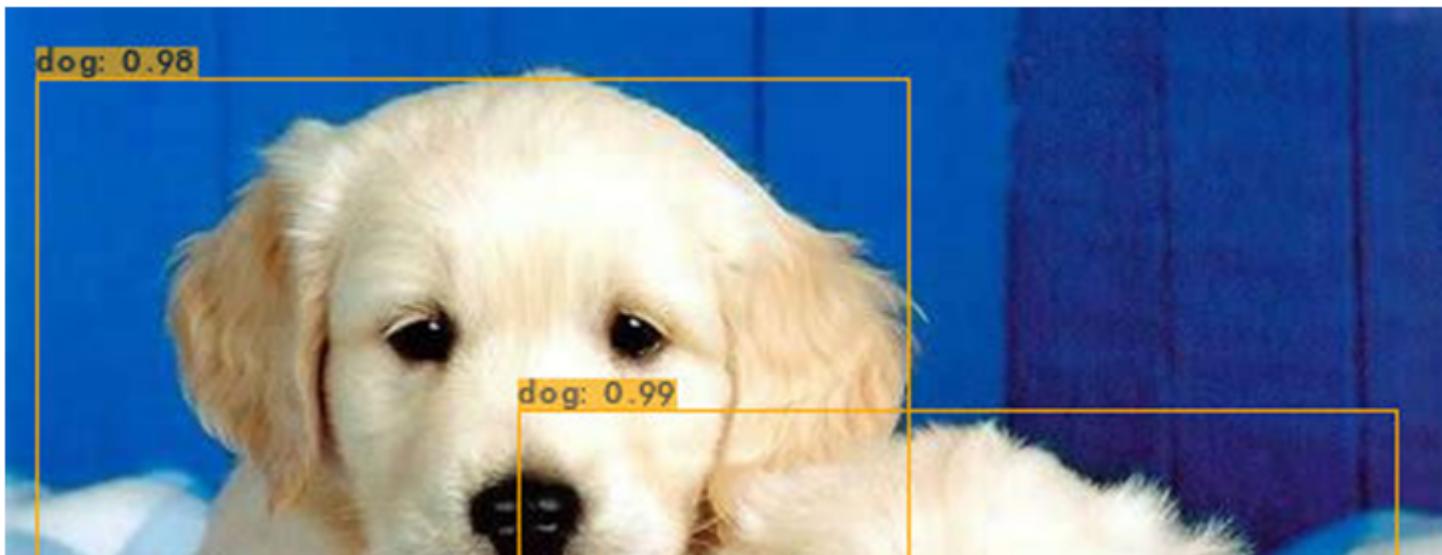
Now that the model is trained, test it out on some images from the test set.

```
/content/yolo_animal-detection-small/test/cats_000.jpg Predicted in 2.241000 milliseconds
%cd /content/darknet/
./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_final.weights -dont_imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer    filters   size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv      32       3 x 3/ 2      224 x 224 x   3 ->   112 x 112 x   32 0.022 BF
  1 conv     64       3 x 3/ 2      112 x 112 x   32 ->   56 x 56 x   64 0.116 BF
  2 conv     64       3 x 3/ 1      56 x 56 x   64 ->   56 x 56 x   64 0.231 BF
  3 route    2          1/2 ->   56 x 56 x   32
  4 conv     32       3 x 3/ 1      56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  5 conv     32       3 x 3/ 1      56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  6 route    5 4          ->   56 x 56 x   64
  7 conv     64       1 x 1/ 1      56 x 56 x   64 ->   56 x 56 x   64 0.026 BF
  8 route    2 7          ->   56 x 56 x  128
  9 max          2x 2/ 2      56 x 56 x  128 ->   28 x 28 x  128 0.000 BF
 10 conv    128       3 x 3/ 1      28 x 28 x  128 ->   28 x 28 x  128 0.231 BF
 11 route   10          1/2 ->   28 x 28 x   64
 12 conv     64       3 x 3/ 1      28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 13 conv     64       3 x 3/ 1      28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 14 route   13 12          ->   28 x 28 x  128
 15 conv     128       1 x 1/ 1      28 x 28 x  128 ->   28 x 28 x  128 0.026 BF
 16 route   10 15          ->   28 x 28 x  256
 17 max          2x 2/ 2      28 x 28 x  256 ->   14 x 14 x  256 0.000 BF
 18 conv     256       3 x 3/ 1      14 x 14 x  256 ->   14 x 14 x  256 0.231 BF
 19 route   18          1/2 ->   14 x 14 x  128
 20 conv     128       3 x 3/ 1      14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 21 conv     128       3 x 3/ 1      14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 22 route   21 20          ->   14 x 14 x  256
 23 conv     256       1 x 1/ 1      14 x 14 x  256 ->   14 x 14 x  256 0.026 BF
 24 route   18 23          ->   14 x 14 x  512
 25 max          2x 2/ 2      14 x 14 x  512 ->   7 x 7 x  512 0.000 BF
 26 conv     512       3 x 3/ 1      7 x 7 x  512 ->   7 x 7 x  512 0.231 BF
 27 conv     256       1 x 1/ 1      7 x 7 x  512 ->   7 x 7 x  256 0.013 BF
 28 conv     512       3 x 3/ 1      7 x 7 x  256 ->   7 x 7 x  512 0.116 BF
 29 conv     24        1 x 1/ 1      7 x 7 x  512 ->   7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_final.weights...
seen 64, trained: 384 K-images (6 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
/content/yolo-animal-detection-small/test/dogs_042.jpg: Predicted in 3.254000 milli-seconds.
dog: 98%
dog: 99%
```



```
%cd /content/darknet/
```

```
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_final.weights -dont_imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv   256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv   512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv   24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1      7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1      14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1      14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_final.weights...
seen 64, trained: 384 K-images (6 Kilo-batches_64)
```

To measure the mAP of the model, run the following command:

```
DETECTION_LAYERS = type = 20
%cd /content/darknet/
!./darknet detector map data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights -points
```

```
  6 route  5 4                                     ->  56 x  56 x 64
  7 conv    64      1 x 1/ 1      56 x  56 x 64 ->  56 x  56 x 64 0.026 BF
  8 route  2 7                                     ->  56 x  56 x 128
  9 max                                2x 2/ 2      56 x  56 x 128 ->  28 x  28 x 128 0.000 BF
 10 conv   128      3 x 3/ 1      28 x  28 x 128 ->  28 x  28 x 128 0.231 BF
 11 route 10                                     1/2 ->  28 x  28 x 64
 12 conv   64       3 x 3/ 1      28 x  28 x 64 ->  28 x  28 x 64 0.058 BF
 13 conv   64       3 x 3/ 1      28 x  28 x 64 ->  28 x  28 x 64 0.058 BF
 14 route 13 12                                ->  28 x  28 x 128
 15 conv   128      1 x 1/ 1      28 x  28 x 128 ->  28 x  28 x 128 0.026 BF
 16 route 10 15                                ->  28 x  28 x 256
 17 max                                2x 2/ 2      28 x  28 x 256 ->  14 x  14 x 256 0.000 BF
 18 conv   256      3 x 3/ 1      14 x  14 x 256 ->  14 x  14 x 256 0.231 BF
 19 route 18                                     1/2 ->  14 x  14 x 128
 20 conv   128      3 x 3/ 1      14 x  14 x 128 ->  14 x  14 x 128 0.058 BF
 21 conv   128      3 x 3/ 1      14 x  14 x 128 ->  14 x  14 x 128 0.058 BF
 22 route 21 20                                ->  14 x  14 x 256
 23 conv   256      1 x 1/ 1      14 x  14 x 256 ->  14 x  14 x 256 0.026 BF
```

```
24 route 18 23          -> 14 x 14 x 512
25 max      2x 2/ 2    14 x 14 x 512 -> 7 x 7 x 512 0.000 BF
26 conv     512       3 x 3/ 1    7 x 7 x 512 -> 7 x 7 x 512 0.231 BF
27 conv     256       1 x 1/ 1    7 x 7 x 512 -> 7 x 7 x 256 0.013 BF
28 conv     512       3 x 3/ 1    7 x 7 x 256 -> 7 x 7 x 512 0.116 BF
29 conv     24        1 x 1/ 1    7 x 7 x 512 -> 7 x 7 x 24 0.001 BF
30 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedy_nms (1), beta = 0.600000
31 route 27          -> 7 x 7 x 256
32 conv   128       1 x 1/ 1    7 x 7 x 256 -> 7 x 7 x 128 0.003 BF
33 upsample           2x      7 x 7 x 128 -> 14 x 14 x 128
34 route 33 23         -> 14 x 14 x 384
35 conv     256       3 x 3/ 1    14 x 14 x 384 -> 14 x 14 x 256 0.347 BF
36 conv     24        1 x 1/ 1    14 x 14 x 256 -> 14 x 14 x 24 0.002 BF
37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedy_nms (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file

calculation mAP (mean average precision)...
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
116
detections_count = 2216, unique_truth_count = 485
class_id = 0, name = cat, ap = 53.88%          (TP = 68, FP = 76)
class_id = 1, name = dog, ap = 88.20%          (TP = 88, FP = 51)
class_id = 2, name = monkey, ap = 50.10%        (TP = 82, FP = 8)

for conf_thresh = 0.25, precision = 0.64, recall = 0.49, F1-score = 0.55
for conf_thresh = 0.25, TP = 238, FP = 135, FN = 247, average IoU = 49.50 %

IoU threshold = 50 %, used Area-Under-Curve for each unique Recall
mean average precision (mAP@0.50) = 0.640621, or 64.06 %
Total Detection Time: 1 Seconds
```

## ▼ Questions

Answer the following questions. To answer, either edit the notebook's text or code blocks.

1. What are the following statistics for your trained model with an IoU threshold (overlap threshold) of 0.5? (See the output of the map command above. Use the -iou\_thresh parameter to change the threshold):

ANSWER:

overlap threshold	AP (cat)	AP (dog)	AP (monkey)	mAP
0.1	63.26%	90.25%	58.34%	70.62%
0.2	62.83%	90.25%	58.34%	70.47%
0.3	59.81%	90.25%	58.34%	69.47%
0.4	56.00%	90.25%	56.27%	67.50%
0.5	53.88%	88.20%	50.10%	64.06%
0.6	49.62%	83.43%	50.10%	61.05%
0.7	34.17%	66.16%	31.58%	43.97%
0.8	7.88%	12.56%	15.31%	11.92%
0.9	2.27%	0.00%	0.21%	0.83%

2. What is the contents of your generated dataset/train/dogs\_and\_cats\_002.txt ?

ANSWER:

Your answer can do here.

```
0 0.30801687763713076 0.6814516129032258 0.4472573839662447 0.5645161290322581  
1 0.7510548523206751 0.6370967741935484 0.45569620253164556 0.6935483870967742
```

%cd /content/darknet/

```
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content  
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv    256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv    512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv    24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - tvne = 28
```

3. Test your trained model on this [Image](#). At what detection threshold does the model no longer detect the cat and dog? (Use the `-thresh` flag to change the detection threshold)



3. If vase class = 0 and dog class = 1, annotate the image with approximate bounding box coordinates (can be done visually) in the darknet labeling format.



ANSWER:

0 0.5 0.5 0.30 0.75

1 0.8 0.35 0.15 0.34

4. Find 6 images from the [COCO dataset](#). You can search for images by class. Try to find 3 cat/dog images that your model can detect and 3 animals images that contain an object your model can't detect such as zebra or horse. Remember that the model you trained only has

limited training data so try to pick simple images with large objects.

Fill out the following table with 6 image URLs from the COCO dataset. Search for images and press the URL button to get the image URL.

ANSWER:

Your answer can go here.

Test your model on these images and fill out the following table. Use the -ext\_output when testing to output the bounding box coordinates. Add the main object class or classes to the table for each image above. Add the bounding box with the highest confidence to the table (Detected class, confidence, x, y, width and height, correct). For the "correct?" column you can enter { yes, sortof, no }. You can leave fields blank if it did not detect anything.

Img	Main objs	Detected	Conf	x	y	width	height	Correct
1 <a href="https://farm1.staticflickr.com/117/304657399_959f87a925_z.jpg">https://farm1.staticflickr.com/117/304657399_959f87a925_z.jpg</a>	dog	dog	98%	152	45	253	509	yes
2 <a href="https://farm4.staticflickr.com/3551/3360603096_ce13ea2e94_z.jpg">https://farm4.staticflickr.com/3551/3360603096_ce13ea2e94_z.jpg</a>	cat	cat	63%	-26	2	475	458	yes
3 <a href="https://farm5.staticflickr.com/4011/4451615442_53e6a82607_z.jpg">https://farm5.staticflickr.com/4011/4451615442_53e6a82607_z.jpg</a>	cat	cat	77%	67	-26	444	543	yes
4 <a href="https://farm8.staticflickr.com/7223/7383901372_6bd3046b2c_z.jpg">https://farm8.staticflickr.com/7223/7383901372_6bd3046b2c_z.jpg</a>	bear	dog	53%	64	17	374	423	no
5 <a href="https://farm1.staticflickr.com/64/163712426_611deaebe0_z.jpg">https://farm1.staticflickr.com/64/163712426_611deaebe0_z.jpg</a>	zebra	cat	75%	173	135	226	290	no
6 <a href="https://farm4.staticflickr.com/3777/9145344116_730a252ed8_z.jpg">https://farm4.staticflickr.com/3777/9145344116_730a252ed8_z.jpg</a>	cow	dog	99%	128	89	454	218	no

#Question 4 implementation

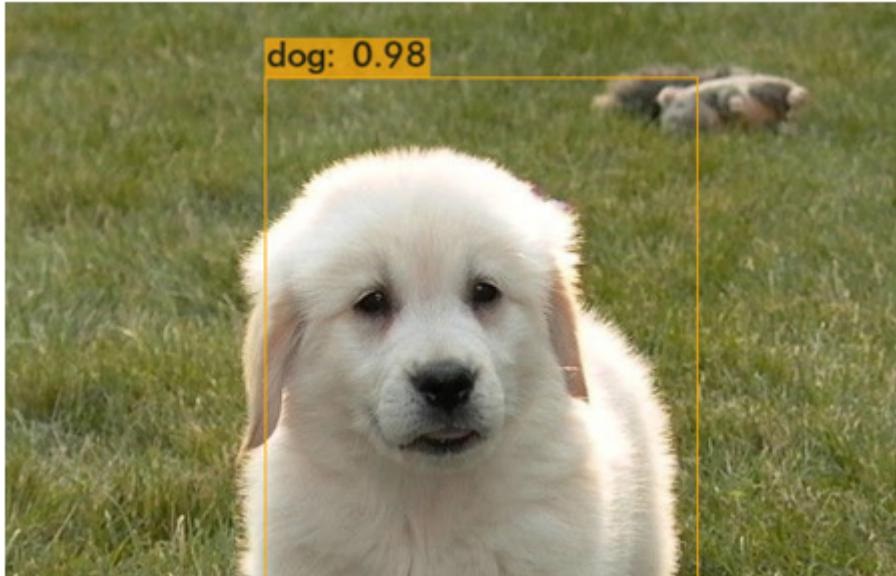
```
#image1
%cd /content/darknet/
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer    filters   size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv     32        3 x 3/ 2       224 x 224 x   3 ->   112 x 112 x   32 0.022 BF
  1 conv     64        3 x 3/ 2       112 x 112 x   32 ->   56 x 56 x   64 0.116 BF
  2 conv     64        3 x 3/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.231 BF
  3 route    2          1/2 ->   56 x 56 x   32
  4 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  5 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  6 route    5 4          ->   56 x 56 x   64
  7 conv     64        1 x 1/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.026 BF
  8 route    2 7          ->   56 x 56 x  128
  9 max          2x 2/ 2       56 x 56 x  128 ->   28 x 28 x  128 0.000 BF
 10 conv    128        3 x 3/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.231 BF
 11 route   10          1/2 ->   28 x 28 x   64
 12 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 13 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 14 route   13 12          ->   28 x 28 x  128
 15 conv     128        1 x 1/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.026 BF
 16 route   10 15          ->   28 x 28 x  256
 17 max          2x 2/ 2       28 x 28 x  256 ->   14 x 14 x  256 0.000 BF
 18 conv     256        3 x 3/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.231 BF
 19 route   18          1/2 ->   14 x 14 x  128
 20 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 21 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 22 route   21 20          ->   14 x 14 x  256
 23 conv     256        1 x 1/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.026 BF
 24 route   18 23          ->   14 x 14 x  512
 25 max          2x 2/ 2       14 x 14 x  512 ->   7 x 7 x  512 0.000 BF
 26 conv     512        3 x 3/ 1       7 x 7 x  512 ->   7 x 7 x  512 0.231 BF
 27 conv     256        1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  256 0.013 BF
 28 conv     512        3 x 3/ 1       7 x 7 x  256 ->   7 x 7 x  512 0.116 BF
 29 conv     24         1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
/content/Q4/Images/Image1_dog.jpg: Predicted in 3.243000 milli-seconds.
dog: 98% (left_x: 152 top_y: 45 width: 253 height: 509)
Unable to init server: Could not connect: Connection refused
```

(predictions:5483): Gtk-WARNING \*\*: 03:35:11.239: cannot open display:





```
#image 2  
%cd /content/darknet/  
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content/  
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv    256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv    512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv    24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
```

```
31 route 27                                     ->    7 x    7 x 256
32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
33 upsample                                2x     7 x    7 x 128 ->    14 x   14 x 128
34 route 33 23                               ->    14 x   14 x 384
35 conv   256      3 x 3/ 1       14 x   14 x 384 ->    14 x   14 x 256 0.347 BF
36 conv   24       1 x 1/ 1       14 x   14 x 256 ->    14 x   14 x  24 0.002 BF
37 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
```

Total BFLOPS 1.969

avg\_outputs = 86962

Allocate additional workspace\_size = 26.22 MB

Loading weights from backup/yolov4-tiny-catdogmonkey\_best.weights...

seen 64, trained: 128 K-images (2 Kilo-batches\_64)

Done! Loaded 38 layers from weights-file

Detection layer: 30 - type = 28

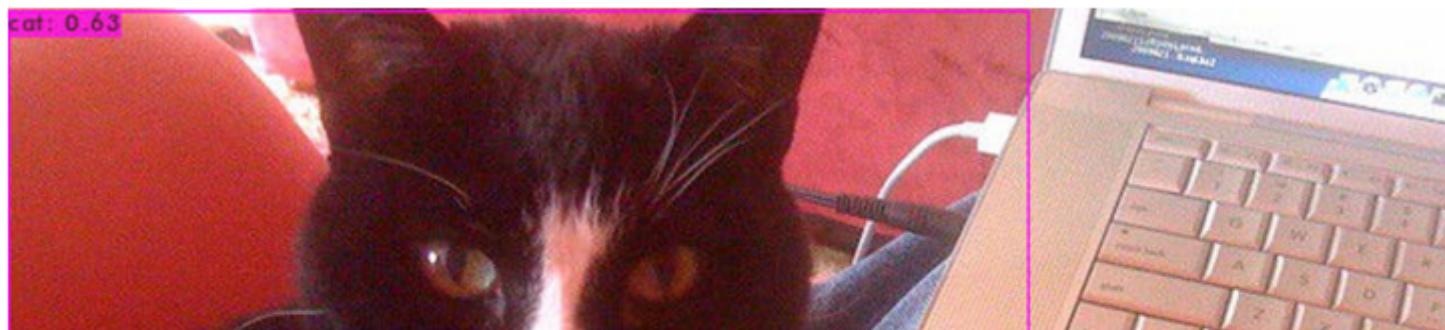
Detection layer: 37 - type = 28

/content/Q4/Images/Image2\_cat.jpg: Predicted in 3.240000 milli-seconds.

cat: 63% (left\_x: -26 top\_y: 2 width: 475 height: 458)

Unable to init server: Could not connect: Connection refused

(predictions:5503): Gtk-WARNING \*\*: 03:35:58.454: cannot open display:



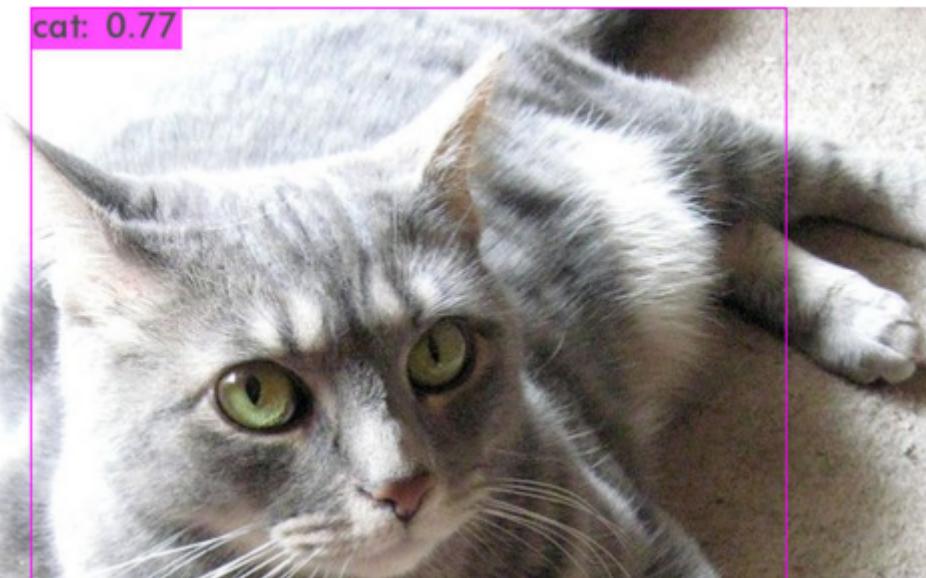
```
#image 3
%cd /content/darknet/
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv   256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv   512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv   24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
/content/Q4_Images/Image3_cat.jpg: Predicted in 3.241000 milli-seconds.
cat: 77%          (left_x:  67  top_y: -26  width: 444  height: 543)
Unable to init server: Could not connect: Connection refused

(predictions:5521): Gtk-WARNING **: 03:36:30.134: cannot open display:
```





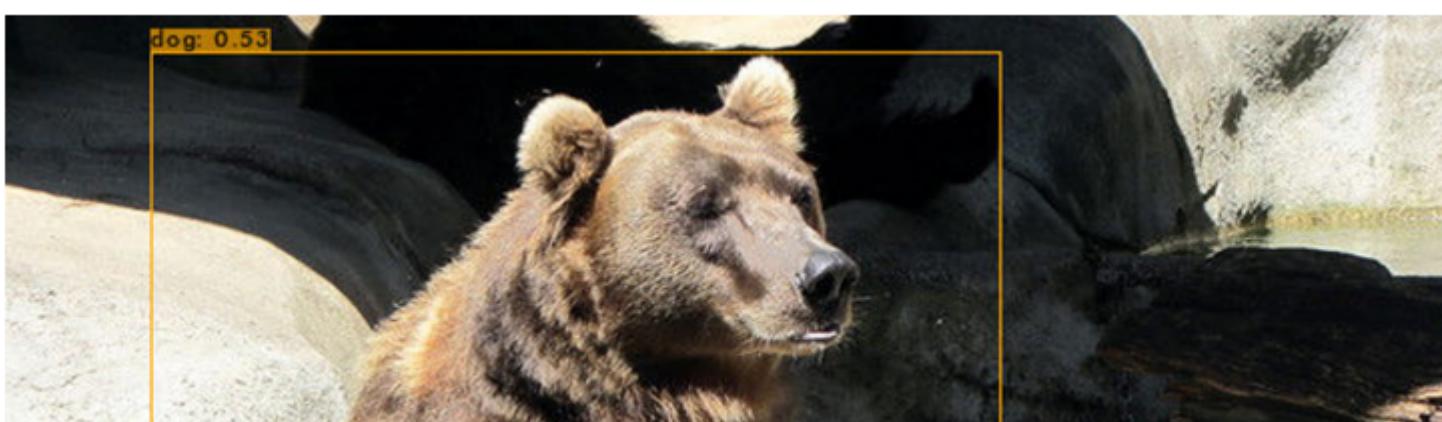
```
# image 4
%cd /content/darknet/
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content/predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer    filters   size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv     32        3 x 3/ 2       224 x 224 x   3 ->   112 x 112 x   32 0.022 BF
  1 conv     64        3 x 3/ 2       112 x 112 x   32 ->   56 x 56 x   64 0.116 BF
  2 conv     64        3 x 3/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.231 BF
  3 route   2          1/2 ->   56 x 56 x   32
  4 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  5 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  6 route   5 4          ->   56 x 56 x   64
  7 conv     64        1 x 1/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.026 BF
  8 route   2 7          ->   56 x 56 x  128
  9 max          2x 2/ 2       56 x 56 x  128 ->   28 x 28 x  128 0.000 BF
 10 conv    128        3 x 3/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.231 BF
 11 route   10          1/2 ->   28 x 28 x   64
 12 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 13 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 14 route   13 12          ->   28 x 28 x  128
 15 conv     128        1 x 1/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.026 BF
 16 route   10 15          ->   28 x 28 x  256
 17 max          2x 2/ 2       28 x 28 x  256 ->   14 x 14 x  256 0.000 BF
 18 conv     256        3 x 3/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.231 BF
 19 route   18          1/2 ->   14 x 14 x  128
 20 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 21 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 22 route   21 20          ->   14 x 14 x  256
 23 conv     256        1 x 1/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.026 BF
 24 route   18 23          ->   14 x 14 x  512
 25 max          2x 2/ 2       14 x 14 x  512 ->   7 x 7 x  512 0.000 BF
 26 conv     512        3 x 3/ 1       7 x 7 x  512 ->   7 x 7 x  512 0.231 BF
 27 conv     256        1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  256 0.013 BF
 28 conv     512        3 x 3/ 1       7 x 7 x  256 ->   7 x 7 x  512 0.116 BF
 29 conv     24         1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
/content/Q4/Images/Image4_bear.jpg: Predicted in 3.242000 milli-seconds.
dog: 53%      (left_x: 64 top_y: 17 width: 374 height: 423)
Unable to init server: Could not connect: Connection refused
```

(predictions:5543): Gtk-WARNING \*\*: 03:37:12.165: cannot open display:



```
#image 5
%cd /content/darknet/
```

```
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content  
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer    filters   size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv     32        3 x 3/ 2       224 x 224 x   3 ->   112 x 112 x   32 0.022 BF
  1 conv     64        3 x 3/ 2       112 x 112 x   32 ->   56 x 56 x   64 0.116 BF
  2 conv     64        3 x 3/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.231 BF
  3 route    2          1/2 ->   56 x 56 x   32
  4 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  5 conv     32        3 x 3/ 1       56 x 56 x   32 ->   56 x 56 x   32 0.058 BF
  6 route    5 4          ->   56 x 56 x   64
  7 conv     64        1 x 1/ 1       56 x 56 x   64 ->   56 x 56 x   64 0.026 BF
  8 route    2 7          ->   56 x 56 x  128
  9 max          2x 2/ 2       56 x 56 x  128 ->   28 x 28 x  128 0.000 BF
 10 conv    128        3 x 3/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.231 BF
 11 route   10          1/2 ->   28 x 28 x   64
 12 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 13 conv     64        3 x 3/ 1       28 x 28 x   64 ->   28 x 28 x   64 0.058 BF
 14 route   13 12          ->   28 x 28 x  128
 15 conv     128        1 x 1/ 1       28 x 28 x  128 ->   28 x 28 x  128 0.026 BF
 16 route   10 15          ->   28 x 28 x  256
 17 max          2x 2/ 2       28 x 28 x  256 ->   14 x 14 x  256 0.000 BF
 18 conv     256        3 x 3/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.231 BF
 19 route   18          1/2 ->   14 x 14 x  128
 20 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 21 conv     128        3 x 3/ 1       14 x 14 x  128 ->   14 x 14 x  128 0.058 BF
 22 route   21 20          ->   14 x 14 x  256
 23 conv     256        1 x 1/ 1       14 x 14 x  256 ->   14 x 14 x  256 0.026 BF
 24 route   18 23          ->   14 x 14 x  512
 25 max          2x 2/ 2       14 x 14 x  512 ->   7 x 7 x  512 0.000 BF
 26 conv     512        3 x 3/ 1       7 x 7 x  512 ->   7 x 7 x  512 0.231 BF
 27 conv     256        1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  256 0.013 BF
 28 conv     512        3 x 3/ 1       7 x 7 x  256 ->   7 x 7 x  512 0.116 BF
 29 conv     24         1 x 1/ 1       7 x 7 x  512 ->   7 x 7 x  24 0.001 BF
30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x   24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28

#image 6
%cd /content/darknet/
!./darknet detector test data/catdogmonkey.data cfg/yolov4-tiny-catdogmonkey.cfg backup/yolov4-tiny-catdogmonkey_best.weights /content
imShow('predictions.jpg')
```

```
/content/darknet
CUDA-version: 11010 (11020), cuDNN: 7.6.5, CUDNN_HALF=1, GPU count: 1
CUDNN_HALF=1
OpenCV version: 3.2.0
0 : compute_capability = 750, cudnn_half = 1, GPU: Tesla T4
net.optimized_memory = 0
mini_batch = 1, batch = 1, time_steps = 1, train = 0
layer filters size/strd(dil)      input                  output
0 Create CUDA-stream - 0
Create cudnn-handle 0
conv    32      3 x 3/ 2      224 x 224 x   3 ->  112 x 112 x   32 0.022 BF
  1 conv    64      3 x 3/ 2      112 x 112 x   32 ->  56 x 56 x   64 0.116 BF
  2 conv    64      3 x 3/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.231 BF
  3 route   2                   1/2 ->  56 x 56 x   32
  4 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  5 conv    32      3 x 3/ 1      56 x 56 x   32 ->  56 x 56 x   32 0.058 BF
  6 route   5 4                   ->  56 x 56 x   64
  7 conv    64      1 x 1/ 1      56 x 56 x   64 ->  56 x 56 x   64 0.026 BF
  8 route   2 7                   ->  56 x 56 x  128
  9 max                 2x 2/ 2      56 x 56 x  128 ->  28 x 28 x  128 0.000 BF
 10 conv   128     3 x 3/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.231 BF
 11 route  10                   1/2 ->  28 x 28 x   64
 12 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 13 conv    64      3 x 3/ 1      28 x 28 x   64 ->  28 x 28 x   64 0.058 BF
 14 route  13 12                   ->  28 x 28 x  128
 15 conv    128     1 x 1/ 1      28 x 28 x  128 ->  28 x 28 x  128 0.026 BF
 16 route  10 15                   ->  28 x 28 x  256
 17 max                 2x 2/ 2      28 x 28 x  256 ->  14 x 14 x  256 0.000 BF
 18 conv   256     3 x 3/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.231 BF
 19 route  18                   1/2 ->  14 x 14 x  128
 20 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 21 conv    128     3 x 3/ 1      14 x 14 x  128 ->  14 x 14 x  128 0.058 BF
 22 route  21 20                   ->  14 x 14 x  256
 23 conv    256     1 x 1/ 1      14 x 14 x  256 ->  14 x 14 x  256 0.026 BF
 24 route  18 23                   ->  14 x 14 x  512
 25 max                 2x 2/ 2      14 x 14 x  512 ->  7 x 7 x  512 0.000 BF
 26 conv   512     3 x 3/ 1      7 x 7 x  512 ->  7 x 7 x  512 0.231 BF
 27 conv    256     1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  256 0.013 BF
 28 conv    512     3 x 3/ 1      7 x 7 x  256 ->  7 x 7 x  512 0.116 BF
 29 conv    24      1 x 1/ 1      7 x 7 x  512 ->  7 x 7 x  24 0.001 BF
 30 yolo
```

```
[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
  31 route 27                                     ->    7 x    7 x 256
  32 conv   128      1 x 1/ 1       7 x    7 x 256 ->    7 x    7 x 128 0.003 BF
  33 upsample                                2x     7 x    7 x 128 ->   14 x   14 x 128
  34 route 33 23                               ->   14 x   14 x 384
  35 conv   256      3 x 3/ 1       14 x   14 x 384 ->   14 x   14 x 256 0.347 BF
  36 conv   24       1 x 1/ 1       14 x   14 x 256 ->   14 x   14 x  24 0.002 BF
  37 yolo

[yolo] params: iou loss: ciou (4), iou_norm: 0.07, obj_norm: 1.00, cls_norm: 1.00, delta_norm: 1.00, scale_x_y: 1.05
nms_kind: greedyNMS (1), beta = 0.600000
Total BFLOPS 1.969
avg_outputs = 86962
Allocate additional workspace_size = 26.22 MB
Loading weights from backup/yolov4-tiny-catdogmonkey_best.weights...
seen 64, trained: 128 K-images (2 Kilo-batches_64)
Done! Loaded 38 layers from weights-file
Detection layer: 30 - type = 28
Detection layer: 37 - type = 28
/content/Q4/Images/Image6_cow.jpg: Predicted in 3.238000 milli-seconds.
dog: 99% (left_x: 128 top_y: 89 width: 454 height: 218)
Unable to init server: Could not connect: Connection refused
```

(predictions:5581): Gtk-WARNING \*\*: 03:38:33.367: cannot open display:



5. Write a function `iou` to compute the intersection over union (IoU) of 2 bounding boxes.

```
def iou(x1_center,y1_center,w1,h1,x2_center,y2_center,w2,h2):  
    b1={}  
    b1['x1']=(x1_center-(w1/2))  
    b1['y1']=(y1_center-(h1/2))  
    b1['x2']=(x1_center+(w1/2))  
    b1['y2']=(y1_center+(h1/2))  
  
    b2={}  
    b2['x1']=(x2_center-(w2/2))  
    b2['y1']=(y2_center-(h2/2))  
    b2['x2']=(x2_center+(w2/2))  
    b2['y2']=(y2_center+(h2/2))  
  
    x_left=max(b1['x1'],b2['x1'])  
    y_top=max(b1['y1'],b2['y1'])  
    x_right=min(b1['x2'],b2['x2'])  
    y_bottom=min(b1['y2'],b2['y2'])  
  
    intersection_area=abs((x_left-x_right)*(y_top-y_bottom))  
    b1_area=abs((b1['x1']-b1['x2'])*(b1['y1']-b1['y2']))  
    b2_area=abs((b2['x1']-b2['x2'])*(b2['y1']-b2['y2']))  
  
    b1_union_b2=(b1_area-intersection_area)+(b2_area-intersection_area)+intersection_area  
    iou=intersection_area/b1_union_b2
```

```
return iou
```

```
iou(0.6,0.6,0.5,0.5,0.4,0.5,0.3,0.7)
```

```
0.2777777777777779
```

6. What is the IoU of the following bounding boxes?:

x	y	width	height
0.6	0.6	0.5	0.5
0.4	0.5	0.3	0.7

ANSWER:

0.277

0.277

7. Which of the following bounding boxes would be suppressed in the Non-Max-Suppression algorithm with an overlap threshold of 0.5:

box	class	x	y	width	height	score
A	0	0.25	0.25	0.50	0.50	0.9
B	0	0.75	0.75	0.45	0.45	0.8
C	0	0.75	0.75	0.50	0.50	0.7
D	0	0.25	0.25	0.45	0.45	0.6
E	0	0.25	0.25	0.10	0.10	0.5
F	1	0.75	0.75	0.45	0.45	0.4

ANSWER:

C and D

below cells has step by step solution.

```
#First iteration
#since A has highest score we need to compare remaining bounding boxes of same class with B,C,D,E
#AB
AB=iou(0.25,0.25,0.50,0.50,0.75,0.75,0.45,0.45)
print(f'AB:{AB}')
AC=iou(0.25,0.25,0.50,0.50,0.75,0.75,0.50,0.50)
print(f'AC:{AC}')
AD=iou(0.25,0.25,0.50,0.50,0.25,0.25,0.45,0.45)
print(f'AD:{AD}')
AE=iou(0.25,0.25,0.50,0.50,0.25,0.25,0.10,0.10)
print(f'AE:{AE}')
```

```
AB:0.001383125864453668
AC:0.0
AD:0.8099999999999998
AE:0.0399999999999998
```

```
#Since AD has higher threshold than 0.5 it will be eliminated
```

```
#D will be removed
```

```
#now left over boxes are B,C,E
```

```
#out of these boxes B has highest score this needs to be compared with left over boxes.
BC=iou(0.75,0.75,0.45,0.45,0.75,0.75,0.50,0.50)
BE=iou(0.75,0.75,0.45,0.45,0.25,0.25,0.10,0.10)
print(f'BC:{BC}')
print(f'BE:{BE}')
```

```
BC:0.8099999999999998
BE:0.31274131274131295
```

```
#since BC has threshold greater than 0.8
#c is removed
```

```
CE=iou(0.25,0.25,0.45,0.45,0.25,0.25,0.10,0.10)
print(f'CE:{CE}')
print('since there are no boxes left C and D boxes are removed')
```

```
CE:0.0493827160493827
since there are no boxes left C and D boxes are removed
```

```
from google.colab import files
files.download("/content/yolo-animal-detection-small/train/train.txt")
```

Double-click (or enter) to edit

Double-click (or enter) to edit

## Deliverables

Submit the following files to UR Courses.

- Submit your notebook, File->Download > download .ipynb
  - This should include your answers to the questions.
- Your generated dataset files
  - data/train.txt
  - data/test.txt
- Training files
  - data/catdogmonkey.names
  - data/catdogmonkey.data
  - cfg/yolov4-tiny-catdogmonkey.cfg