External Control

NEC LCD Monitor

Rev.1.1 (G2E)

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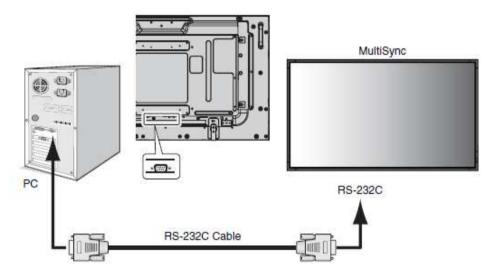
| Thi | pplica s docum 5 /E905 | ent de | fines t using | he comm an ext | municat ernal c | ions met | thod for | control | of the | NEC LCD | monitor, | MultiSyn | c E705 |
|-----|------------------------------|--------|------------------|-------------------|--------------------|----------|----------|---------|--------|---------|----------|----------|--------|
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II. Preparation

2. Connectors and wiring

2.1 RS-232C Remote control

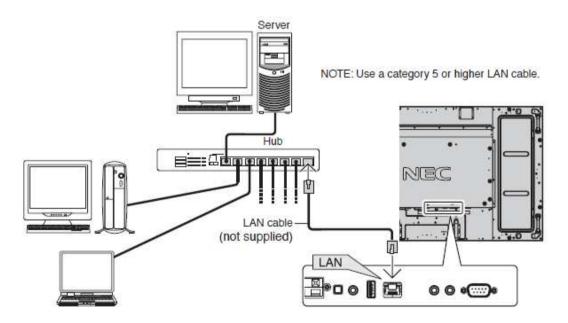
Connector: 9-pin D-Sub
Cable: Cross (reversed) cable or null modem cable



(Please refer "Controlling the LCD monitor via RS-232C Remote control" on User's manual.)

2.2 LAN control

Connector: RJ-45 10/100 BASE-T Cable: Category 5 or higher LAN cable



(Please refer "Controlling the LCD monitor via LAN control" on User's manual.)

III. Communication specification

3. Communication Parameter

3.1 RS-232C Remote control

(1) Communication system
(2) Interface
(3) Baud rate
(4) Data length
(5) Parity
(6) Stop bit
(7) Communication code

Asynchronous
RS-232C
RB-232C
RB-2

3.2 LAN control

(1) Communication system TCP/IP (Internet protocol suite)

(2) Interface Ethernet (CSMA/CD)
(3) Communication layer Transport layer (TCP)

* Using the payload of TCP segment.

(4) IP address (Default) Automatic setup

* If you need to change,

Please refer "Network settings" on User's manual.

(5) Port No. 7142 (Fixed)

(Note)

The monitor will disconnect the connection if no packet data is received for 15 minutes. And the controller (PC) has to re-connect to control the monitor again, after 15 minutes or more.

3.3 Communication timing

The controller should wait for a reply packet before the next command is sent.

When the following commands are sent, a controller should wait for specified period after receiving the reply command before sending the next command.

- Power On, Power Off: 15 seconds
- Input, PIP Input, Auto Setup, Factory Reset: 10 seconds

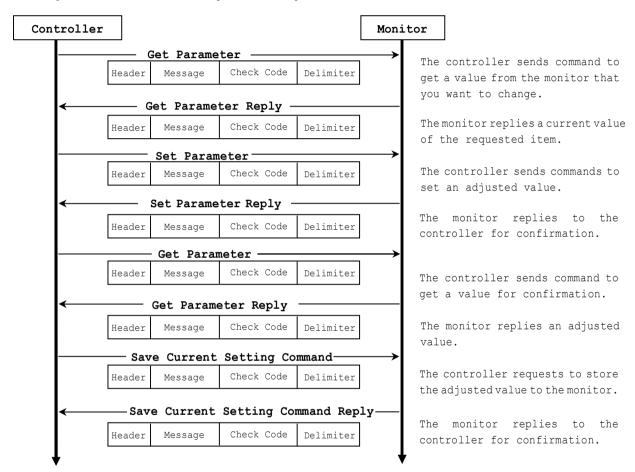
4. Communication Format

| Header Message Check Code De |
|------------------------------|
|------------------------------|

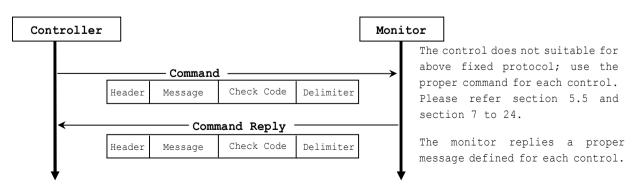
The command packet consists of four parts, Header, Message, Check code and Delimiter.

Recommended sequence of a typical procedure to control a monitor is as follows, [A controller and a monitor, two-way communication composition figure]

■ For the general command (see the part "6.3. Operation Code (OP code) Table")



 \blacksquare For the special command (see the part 7 to 24. and 5.5.2)



4.1 Header block format (fixed length)

| Header | Message | Check code | Delimiter |
|--------|---------|------------|-----------|

| SOH | Reserved | Destination | Source | Message | Message |
|-----------------|-----------------|-----------------|-----------------|-----------------|----------------------------------|
| | '0' | | | Type | Length |
| 1 st | 2 nd | 3 rd | 4 th | 5 th | 6 th -7 th |

 1^{st} byte) SOH: Start of Header

ASCII SOH (01h)

2ndbyte) Reserved: Reserved for future extensions.

On this monitor, it must be ASCII '0'(30h).

3rdbyte) Destination: Destination equipment ID. (Receiver)

Specify a commands receiver's address.

The controller sets the "MONITOR ID" or "GROUP ID" of the monitor controlled in here.

On the reply, the monitor sets '0' (30h), always.

"MONITOR ID", "GROUP ID" to "Destination Address" conversion table is as follows,

| Monitor | Destination | Monitor | Destination | Monitor | Destination | Monitor | Destination |
|---------|----------------------------|---------|-------------------|---------|-------------|---------|-------------|
| ID | Address | ID | Address | ID | Address | ID | Address |
| 1 | 41h('A') | 26 | 5Ah(\ Z') | 51 | 73h | 76 | 8Ch |
| 2 | 42h('B') | 27 | 5Bh | 52 | 74h | 77 | 8Dh |
| 3 | 43h('C') | 28 | 5Ch | 53 | 75h | 78 | 8Eh |
| 4 | 44h('D') | 29 | 5Dh | 54 | 76h | 79 | 8Fh |
| 5 | 45h(` E') | 30 | 5Eh | 55 | 77h | 80 | 90h |
| 6 | 46h(` F') | 31 | 5Fh | 56 | 78h | 81 | 91h |
| 7 | 47h(' G') | 32 | 60h | 57 | 79h | 82 | 92h |
| 8 | 48h('H') | 33 | 61h | 58 | 7Ah | 83 | 93h |
| 9 | 49h(` I') | 34 | 62h | 59 | 7Bh | 84 | 94h |
| 10 | 4Ah('J') | 35 | 63h | 60 | 7Ch | 85 | 95h |
| 11 | 4Bh(' K ') | 36 | 64h | 61 | 7Dh | 86 | 96h |
| 12 | 4Ch(' L') | 37 | 65h | 62 | 7Eh | 87 | 97h |
| 13 | 4Dh('M') | 38 | 66h | 63 | 7Fh | 88 | 98h |
| 14 | 4Eh('N') | 39 | 67h | 64 | 80h | 89 | 99h |
| 15 | 4Fh(` O') | 40 | 68h | 65 | 81h | 90 | 9Ah |
| 16 | 50h(' P') | 41 | 69h | 66 | 82h | 91 | 9Bh |
| 17 | 51h(' Q') | 42 | 6Ah | 67 | 83h | 92 | 9Ch |
| 18 | 52h(` R ') | 43 | 6Bh | 68 | 84h | 93 | 9Dh |
| 19 | 53h(` S') | 44 | 6Ch | 69 | 85h | 94 | 9Eh |
| 20 | 54h(\ T') | 45 | 6Dh | 70 | 86h | 95 | 9Fh |
| 21 | 55h(' U') | 46 | 6Eh | 71 | 87h | 96 | A0h |
| 22 | 56h(' V') | 47 | 6Fh | 72 | 88h | 97 | A1h |
| 23 | 57h('W') | 48 | 70h | 73 | 89h | 98 | A2h |
| 24 | 58h(` X ') | 49 | 71h | 74 | 8Ah | 99 | A3h |
| 25 | 59h(' Y') | 50 | 72h | 75 | 8Bh | 100 | A4h |
| ALL | 2Ah(`*') | | | | · | | |

| Group | Destination | Group | Destination | Group | Destination | Group | Destination |
|-------|-------------|-------|-------------|-------|-------------|-------|-------------------|
| ID | Address | ID | Address | ID | Address | ID | Address |
| A | 31h('1') | D | 34h('4') | G | 37h('7') | J | 3Ah(\:') |
| В | 32h('2') | E | 35h('5') | Н | 38h('8') | | |
| С | 33h('3') | F | 36h('6') | I | 39h('9') | | |

```
Ex.) If you want to control a monitor that has the "ID No." as '1', specify a destination address
'A'(41h). If you want to control all of the monitors which are connected by a daisy chain, specify
a destination address '*'(2Ah).
4<sup>th</sup>byte) Source: Source equipment ID. (Sender)
   Specify a sender address.
   The controller must be '0' (30h).
   On the reply, the monitor sets the own MONITOR ID in here.
5<sup>th</sup>byte) Message Type: (Case sensitive.)
   Refer to section 4.2 "Message block format" for more details.
        ASCII 'A' (41h): Command.
        ASCII 'B' (42h): Command reply.
        ASCII 'C' (43h): Get current parameter from a monitor.
        ASCII 'D' (44h): "Get parameter" reply.
        ASCII 'E' (45h): Set parameter.
        ASCII 'F' (46h): "Set parameter" reply.
6<sup>th</sup> -7<sup>th</sup> bytes) Message Length:
   Specify the length of the message (that follows the header) from STX to ETX.
   This length includes STX and ETX.
   The byte data must be encoded to ASCII characters.
   Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).
        The byte data 0Bh must be encoded to ASCII characters '0' and 'B' (30h and 42h).
```

4.2 Message block format

Header Message Check code Delimiter

"Message block format" is allied to the "Message Type" in the "Header".

Refer to the section 4.1 "Header block format" for more detail.

1) Get current parameter

The controller sends this message when you want to get the status of the monitor.

For the status that you want to get, specify the "OP code page" and "OP code",

refer to "Appendix A. Operation code table".

"Message format" of the "Get current parameter" is as follows,

| Ī | STX | OP | code | OP | code | ETX |
|---|-----|----|------|----|------|-----|
| | | pa | age | | | |
| | | Hi | Lo | Hi | Lo | |

Refer to section 5.1 "Get current parameter from a monitor." for more details.

2) Get Parameter reply

The monitor will reply with the status of the requested item specified by the controller in the "Get parameter message".

"Message format" of the "Get parameter reply" is as follows,

| STX | Res | sult | | code | OP | code | T | ype | М | ax | val | ue | Cur | ren | t V | alue | ETX |
|-----|-----|---------------------|--|------|----|------|----|-----|---|----|-----|-----|-----|-----|-----|------|-----|
| | Hi | page Hi Lo Hi Lo | | Hi | Lo | Hi | Lo | MSB | | | LSB | MSB | | | LSB | | |

Refer to section 5.2 "Get parameter reply" for more details.

3) Set parameter

The controller sends this message to change a setting of the monitor.

Message format of the "Set parameter" is as follows,

| STX | OP | code | OP | code | S | et | Val | ue | ETX |
|-----|----|------|-------|------|-----|----|-----|-----|-----|
| | p | age | | | | | | | |
| | Hi | Lo | Hi Lo | | MSB | | | LSB | |

Refer to section 5.3 "Set parameter" for more details.

4) Set Parameter reply

The monitor replies with this message for a confirmation of the "Set parameter message".

Message format of the "Set parameter reply" is as follows,

| STX | Result OP code | | code | OP code | | T | Type Max | | lax | valı | ıe | Reque | ETX | | | |
|-----|----------------|--|------|---------|----|----|----------|-----|-----|------|-------|-------|-----|--|-----|--|
| | page | | ıge | | | | | | | | Value | | | | | |
| | Hi Lo Hi Lo | | Lo | Hi | Lo | Ηi | Lo | MSB | | | LSB | MSB | | | LSB | |

Refer to section 5.4 "Set parameter reply" for more details.

5)Command

"Command message" format depends on each command.

Usually, this "command message" is used for some non-slider controls and some special operations,

such as "Save current settings", "Get timing report", "power control", "Schedule", etc. Refer to section 5.5 "Commands message" for more details.

6) Command reply

The monitor replies to a query from the controller.

"Command reply message" format depends on each command.

Refer to section 5.5 "Commands message" for more details.

4.3 Check code

| 77 1 | | 0111- | F 7 ' ' ' |
|--------|---------|------------|-----------|
| Header | Message | Check code | Delimiter |

Check code is the Block Check Code (BCC) between the Header and the End of Message except SOH.

| | | 27 | 26 | 25 | 2 ⁴ | 2 ³ | 2 ² | 21 | 20 |
|-------------|----------------|----|----|----|----------------|----------------|----------------|----|----|
| SOH | D_0 | | | | | | | | |
| Reserved | D_1 | | | | | | | | |
| Destination | D_2 | | | | | | | | |
| Source | D_3 | | | | | | | | |
| Type | D_4 | | | | | | | | |
| Length (H) | D_5 | | | | | | | | |
| Length(L) | D_6 | | | | | | | | |
| STX | D_7 | | | | | | | | |
| Data | D ₈ | | | | | | | | |
| | 1 | | L | | L | | | | |
| | 1 | | | | | | | | |
| ETX | D _n | | | | | | | | |
| Check code | D_{n+1} | P | P | P | P | P | P | P | P |

 D_{n+1} = D_1 XOR D_2 XOR D_3 XOR ,,, D_n

XOR: Exclusive OR

Following is an example of a Check code (BCC) calculation.

| | Header | | | | | | Message | | | | | | | | | Check | Delimiter | |
|----------------|----------|------------------------|-------------------|-----------------|-------------|-------|--------------------------|----------------|----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|-----------------|
| SOH | Reserved | Destination Address | Source Address | Message type | Message len | igth | STX OP code page OP code | | Set Value | | | ETX | (BCC) | | | | | |
| 01 | 30 | 41 | 30 | 45 | 30 | 41 | 02 | 30 | 30 | 31 | 30 | 30 | 30 | 36 | 34 | 0.3 | 77 | 0 D |
| D ₀ | D_1 | D_2 | D_3 | D_4 | D_5 | D_6 | D_7 | D ₈ | D ₉ | D ₁₀ | D ₁₁ | D ₁₂ | D ₁₃ | D ₁₄ | D ₁₅ | D ₁₆ | D ₁₇ | D ₁₈ |

Check code (BCC) $D_{17} = D_1$ xor D_2 xor D_3 xor ... xor D_{14} xor D_{15} xor D_{16} = 30h xor 41h xor 30h xor 45h xor 30h xor 41h

xor 02h xor 30h xor 30h xor 31h xor 30h xor 30h

xor 30h xor 36h xor 34h xor 03h

= 77h

4.4 Delimiter

| Header Message | Check code | Delimiter |
|----------------|------------|-----------|
|----------------|------------|-----------|

Packet delimiter code; ASCII CR(ODh).

5. Message type

5.1 Get current Parameter from a monitor.

| STX | OP | code | OP | code | ETX |
|-----------------|-----------------|------------------|----------------|-----------------|-----|
| | pa | age | | | |
| | Hi | Lo | Hi | Lo | |
| 1 st | 2 nd | -3 rd | 4 ^t | 6 th | |

Send this message when you want to get the status of a monitor.

For the status that you want to get, specify the "OP code page" the "OP code", refer to "Appendix A. Operation code table".

```
1<sup>st</sup>byte) STX: Start of Message
   ASCII STX (02h)
2^{nd}-3^{rd}bytes) OP code page: Operation code page.
   Specify the "OP code page" for the control which you want to get the status.
   Refer to "Appendix A Operation code table" for each item.
   OP code page data must be encoded to ASCII characters.
   Ex.) The byte data 02h must be encoded to ASCII characters '0' and '2' (30h and 32h).
    OP code page 02h -> OP code page (Hi) = ASCII '0' (30h)
                          OP code page (Lo) = ASCII '2' (32h)
   Refer to Operation code table. (Appendix A)
4<sup>th</sup>-5<sup>th</sup>bytes) OP code: Operation code
   Refer to "Appendix A Operation code table" for each item.
   OP code data must be encoded to ASCII characters.
   Ex.) The byte data 3Ah must be encoded to ASCII characters '3' and 'A' (33h and 41h).
   OP code 3Ah ->
                        OP code (Hi) = ASCII '3' (33h)
                          OP code (Lo) = ASCII 'A' (41h)
   Refer to Operation code table.
6<sup>th</sup>byte) ETX: End of Message
   ASCII ETX (03h)
```

5.2 "Get parameter" reply

| STX | Result OP co | | code | OP code | | ΤJ | Туре | | X V | alue | Curre | ent ' | Value | ETX | |
|-----------------|-----------------|------------------|-----------------|------------------|-----------------|------------------|-----------------|------------------|-----|------|------------------|-----------------|------------------|------------------|------------------|
| | | | pa | age | | | | | | | | | | | |
| | Hi | Lo | Hi | Lo | Hi | Lo | Hi | Lo | MSB | | LSB | MSB | | LSB | |
| 1 st | 2 nd | -3 rd | 4 th | -5 th | 6 th | -7 th | 8 th | -9 th | 10 | th - | 13 th | 14 ^t | ^{:h} -1 | .7 th | 18 th |

```
The monitor replies with a current value and the status of the requested item (operation code).
1<sup>st</sup>byte) STX: Start of Message
    ASCII STX (02h)
 2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code.
    These bytes indicate a result of the requested commands as follows,
         00h: No Error.
         01h: Unsupported operation with this monitor or unsupported operation under current condition.
    This result code from the monitor is encoded to ASCII characters.
    Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).
 4^{th}-5^{th}bytes) OP code page: Operation code page.
    These bytes indicate a replying item's OP code page.
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) The byte data 02h is encoded to ASCII character '0' and '2' (30h and 32h).
    Refer to the operation code table.
 6<sup>th</sup> -7<sup>th</sup>bytes) OP code: Operation code
    These bytes indicate a replying item's OP code.
    This returned value from the monitor is encoded to ASCII characters.
    Refer to the operation code table.
    Ex.) The byte data 1Ah is encoded to ASCII character '1' and 'A' (31h and 41h).
 8<sup>th</sup> -9<sup>th</sup>bytes) Type: Operation type code
         00h: Set parameter
         01h: Momentary
         Like the Auto Setup function which automatically changes the parameter.
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) The byte data 01h is encoded to ASCII character '0' and '1' (30h and 31h).
 10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value which monitor can accept. (16bits)
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) '0','1','2' and '3' means 0123h (291)
 14<sup>th</sup> -17<sup>th</sup>bytes) Current Value: (16bits)
    This returned value from the monitor is encoded to ASCII characters.
    Ex.) '0','1','2' and '3' means 0123h (291)
```

18thbyte) ETX: End of Message
ASCII ETX (03h)

5.3 Set parameter

| I | STX | OP | code | OP | code | S | et | Val | ue | ETX |
|---|-----------------|-----------------|------------------|-----------------|------------------|-----|---------------------------------|-----|-----|------------------|
| | | pa | age | | | | | | | |
| | | Hi | Lo | Hi | Lo | MSB | | | LSB | |
| ſ | 1 st | 2 nd | -3 rd | 4 th | -5 th | | 6 th -9 ^t | | n | 10 th |

Send this message to change monitor's adjustment and so on.

The controller requests a monitor to change value.

1stbyte) STX: Start of Message

ASCII STX (02h)

 $2^{nd}-3^{rd}$ bytes) OP code page: Operation code page

This OP code page data must be encoded to ASCII characters.

Ex.) The byte data 02h must be encoded to ASCII '0' and '2' (30h and 32h).

Refer to the Operation code table.

4th-5thbytes) OP code: Operation code

This OP code data must be encoded to ASCII characters.

Ex.) OP code 1Ah
$$\rightarrow$$
 OP code (Hi) = ASCII '1' (31h)

Refer to the Operation code table.

6th-9thbytes) Set value: (16bit)

This data must be encoded to ASCII characters.

Ex.) 0123h -> 1^{st} (MSB) = ASCII '0' (30h)

 $2^{\text{nd}} = \text{ASCII '1'} (31h)$

 $3^{rd} = ASCII '2' (32h)$

 $4^{th}(LSB) = ASCII '3' (33h)$

10thbyte) ETX: End of Message

ASCII ETX (03h)

5.4 "Set parameter" reply

| STX | Res | Result OP code | | code | OP code | | T | Type | | ах т | 7al | ue | Reque | ste | d s | etting | ETX |
|-----------------|---|----------------|------------------|----------------------------------|---------|----------------------------------|----|------------------------------------|-----|------------------------------------|-------|-----|------------------|-----|-----|--------|-----|
| | | | pa | age | | | | | | | Value | | | | | | |
| | Hi | Lo | Hi | Lo | Hi | Lo | Hi | Lo | MSB | | | LSB | MSB | | | LSB | |
| 1 st | 2 nd -3 rd 4 th -5 th | | -5 th | 6 th -7 th | | 8 th -9 th | | 10 th -13 th | | 14 th -17 th | | | 18 th | | | | |

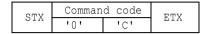
```
The Monitor echoes back the parameter and status of the requested operation code.
1<sup>st</sup>byte) STX: Start of Message
   ASCII STX (02h)
2<sup>nd</sup>-3<sup>rd</sup>bytes) Result code
    ASCII '0''0' (30h, 30h): No Error.
    ASCII '0''1' (30h, 31h): Unsupported operation with this monitor or unsupported operation under
    current condition.
4^{\text{th}}-5^{\text{th}}bytes) OP code page: Echoes back the Operation code page for confirmation.
    Reply data from the monitor is encoded to ASCII characters.
   Ex.) OP code page 02h ->
                                  OP code page = ASCII '0' and '2' (30h and 32h)
   Refer to Operation code table.
6<sup>th</sup>-7<sup>th</sup>bytes) OP code: Echoes back the Operation code for confirmation.
    Reply data from the monitor is encoded to ASCII characters.
    Ex.) OP code 1Ah -> OP code (Hi) = ASCII '1' (31h)
                           OP code (Lo) = ASCII 'A' (41h)
   Refer to Operation code table
8^{th}-9^{th}bytes) Type: Operation type code
   ASCII '0''0' (30h, 30h): Set parameter
   ASCII '0''1' (30h, 31h): Momentary
   Like Auto Setup function, that automatically changes the parameter.
10<sup>th</sup>-13<sup>th</sup>bytes) Max. value: Maximum value that monitor can accept. (16bits)
   Reply data from the monitor is encoded to ASCII characters.
   Ex.) '0''1''2''3' means 0123h (291)
14th -17th bytes) Requested setting Value: Echoes back the parameter for confirmation. (16bits)
    Reply data from the monitor is encoded to ASCII characters.
    Ex.) '0''1''2''3' means 0123h (291)
18<sup>th</sup>byte) ETX: End of Message
   ASCII ETX (03h)
```

5.5 Commands

"Command message format" depends on each command. Some commands are shown with usage. Refer to section 7 to 13.

5.5.1 Save Current Settings.

The controller requests for the monitor to store the adjusted value.



- > Send "OC"(30h, 43h) as Save current settings command.
- Complete "Save Current setting" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-43h-03h-CHK-0Dh

The monitor replies the packet for confirmation as follows;

5.5.2 Get Timing Report and Timing reply.

The controller requests the monitor to report the displayed image timing.

| CTV | Command | d code | Emv. |
|-----|---------|--------|------|
| SIV | '0' | '7' | EIV |

- > Send "07"(30h, 37h) as Get Timing Report command.
- Complete "Get Timing Report" command packet as follows;

ASCII: 01h-30h-41h-30h-41h-30h-34h-02h-30h-37h-03h-CHK-0Dh

The monitor replies status as the following format;

| Γ | STX | Com | mand | C. | SS | | ΗΙ | Fre | 4. | V Freq. | | | | ETX | 1 |
|---|-----|-----|------|----|----|-----|----|-----|-----|---------|--|--|-----|-----|---|
| | | '4' | 'E' | Hi | Lo | MSB | | | LSB | MSB | | | LSB | | |

> SS: Timing status byte

Bit 7 = 1: Sync Frequency is out of range.

Bit 6 = 1: Unstable count

Bit 5-2 Reserved (Don't care)

Bit 1 1:Positive Horizontal sync polarity.

0: Negative Horizontal sync polarity.

Bit 0 1:Positive Vertical sync polarity.

0:Negative Vertical sync polarity.

- H Freq: Horizontal Frequency in unit 0.01kHz
- V Freq: Vertical Frequency in unit 0.01Hz

Ex.) When H Freq is '1''2''A''9' (31h, 32h, 41h, 39h), it means 47.77kHz.

5.5.3 NULL Message

| CTV | Command | d code | Emv |
|-----|---------|--------|-----|
| SIV | 'B' | 'E' | LIV |

The NULL message returned from the monitor is used in the following cases;

- To tell the controller that the monitor does not have any answer to give to the host (not ready or not expected)
- A null message will be returned by the monitor if the "Start Proof of Play" command is sent and the monitor has already started Proof of Play.
- A null message will be returned by the monitor if the "Stop Proof of Play" command is sent and the monitor has not started Proof of Play.
- Complete "NULL Message" command packet as follows;

 01h-30h-30h-41h-42h-30h-34h-02h-42h-45h-03h-CHK-0Dh

 SOH-'0'-'0'-'A'-'B'-'0'-'4'-STX-'B'-'E'-ETX-CHK- CR

IV. Control Commands

6. Typical procedure example

The following is a sample of procedures to control the monitor, these are examples of "Get parameter", "Set parameter" and "Save current settings".

6.1. How to change the "Backlight" setting.

 ${\tt Step 1. The \ controller \ requests \ the \ Monitor \ to \ reply \ with \ the \ current \ brightness \ setting \ and \ capability}}$

to support this operation. (Get parameter)

```
Header Message Check code Delimiter

SOH-'0'-Monitor ID- STX-'0'-'1'-'0'-ETX BCC CR

'0'-'C'-'0'-'6'
```

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID from which you want to get a value.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message type is "Get parameter command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the OP code page 0).
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Step 2. The monitor replies with current Backlight setting and capability to support this operation.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'0'-'0'-'0'-'1'-'0'-'0'-'0' | BCC | CR |
| 'D'-'1'-'2' | -'0'-'0'-'6'-'4'-'0'-'0'-'3'-'2'-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'D' (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): Current Backlight setting is 50(0032h) .
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
```

Delimiter

CR (ODh): End of packet

Step 3. The controller request the monitor to change the Backlight setting

| Header | Message | Check code | Delimiter | |
|---------------------|----------------------|------------|-----------|--|
| SOH-'0'-Monitor ID- | STX-'0'-'0'-'1'-'0'- | BCC | CR | |
| '0'-'E'-'0'-'A' | '0'-'0'-'5'-'0'-ETX | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'E' (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Set Backlight setting 80(0050h).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Step 4. The monitor replies with a message for confirmation.

| | Header | Message | Check code | Delimiter |
|---|---------------------------|-------------------------------------|---------------|-----------|
| 5 | SOH-'0'-'0'- Monitor ID - | STX-'0'-'0'-'0'-'1'-'0'-'0'- | BCC | CR |
| | 'F'-'1'-'2' | '0'-'0'-'6'-'4'-'0'-'0'-'5'-'0'-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'F' (46h): Message Type is "Set parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'0' (30h, 30h): Operation code page number is 0.
  '1'-'0' (31h, 30h): Operation code is 10h (in the page 0).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  '0'-'0'-'6'-'4' (30h, 30h, 36h, 34h): Backlight max value is 100(0064h).
  '0'-'0'-'5'-'0' (30h, 30h, 35h, 30h): Received a Backlight setting was 80(0050h) .
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Repeat Step 1 and Step 2, if you need to check the Backlight setting. (Recommended) Step 5. Request the monitor to store the Backlight setting. (Save Current Settings Command)

| Header | Message | Check code | Delimiter |
|--|----------------|------------|-----------|
| SOH-'0'-Monitor ID- '0'-'A'-'0'-'4' | STX-'0-'C'-ETX | BCC | CR |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID which you want to store the setting.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'4' (30h, 34h): Message length is 4 bytes.
Message
 STX (02h): Start of Message
 \mbox{'0'-'C'} (30h, 43h): Command code is 0Ch as "Save current settings".
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
```

CR (0Dh): End of packet

6.2. How to read the measurement value of the built-in temperature sensors.

MultiSync E705 /E805 /E905 have three built-in temperature sensors.

The controller can monitor inside temperatures by using those sensors with external control.

The following shows the procedure for reading the temperatures from the sensors.

Step 1. Select a temperature sensor which you want to read.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'0'-'2'-'7'-'8'- | BCC | CR |
| '0'-'E'-'0'-'A' | '0'-'0'-'0'-'1'-ETX | | |

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID which you want to get a value.
            Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'E' (45h): Message Type is "Set parameter command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
  STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'8' (37h, 38h): Operation code is 78h (on page 2).
  '0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): Select the temperature sensor #1 (01h).
           00h: No meaning
           01h: Sensor #1
           02h: Sensor #2
           03h: Sensor #3
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Step 2. The monitor replies for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'0'-'0'-'0'-'2'-'7'-'8'-'0'-'0'- | BCC | CR |
| 'F'-'1'-'2' | '0'-'0'-'3'-'0'-'0'-'1'-ETX | | |

```
Header

SOH (01h): Start of Header

'0' (30h): Reserved

'0' (30h): Message receiver is the controller.

Monitor ID: Indicates a replying Monitor ID.

Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.

'F' (46h): Message Type is "Set parameter reply".

'1'-'2' (31h, 32h): Message length is 18 bytes.

Message

STX (02h): Start of Message

'0'-'0' (30h, 30h): Result code. No error.

'0'-'2' (30h, 32h): Operation code page number is 2.

'7'-'8' (37h, 38h): Operation code is 78h (in the page 2).

'0'-'0' (30h, 30h): This operation is "Set parameter" type.
```

```
'0'-'0'-'0'-'3' (30h, 30h, 33h): Number of temperature sensors are 3 (0003h).
'0'-'0'-'0'-'1' (30h, 30h, 30h, 31h): temperature sensor is #1.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet
```

Step 3. The controller requests the monitor to send the temperature from the selected sensor.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'0'-'2'-'7'-'9'-ETX | BCC | CR |
| '0'-'C'-'0'-'6' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get a value.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'C' (43h): Message Type is "Get parameter".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
 STX (02h): Start of Message
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

Step 4. The monitor replies a temperature of selected sensor.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'0'-'0'-'2'-'7'-'9'-'0'-'0' | BCC | CR |
| 'D'-'1'-'2' | -'F'-'F'-'F'-'F'-'0'-'0'-'3'-'2'-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  \mbox{'D'} (44h): Message Type is "Get parameter reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
 STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  '0'-'2' (30h, 32h): Operation code page number is 2.
  '7'-'9' (37h, 39h): Operation code is 79h (in the page 2).
  '0'-'0' (30h, 30h): This operation is "Set parameter" type.
  'F'-'F'-'F'-'F' (46h, 46h, 46h, 46h): Maximum value.
  '0'-'0'-'3'-'2' (30h, 30h, 33h, 32h): The temperature is 25 degrees Celsius.
```

Readout value is 2's complement.

| Temperature [Celsius] | Readout value | | | | |
|-----------------------|---------------------|-------------|--|--|--|
| remperature [cersius] | Binary | Hexadecimal | | | |
| +125.0 | 0000 0000 1111 1010 | 00FAh | | | |
| + 25.0 | 0000 0000 0011 0010 | 0032h | | | |
| + 0.5 | 0000 0000 0000 0001 | 0001h | | | |
| 0 | 0000 0000 0000 0000 | 0000h | | | |
| - 0.5 | 1111 1111 1111 1111 | FFFFh | | | |
| - 25.0 | 1111 1111 1100 1110 | FFCEh | | | |
| - 55.0 | 1111 1111 1001 0010 | FF92h | | | |

ETX (03h): End of Message

Check code BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (ODh): End of packet

6.3. Operation Code (OP code) Table

| | Item | | OP | OP code | Parameter | Remarks |
|-------|--------------------|-------------------|--------------|-----------------|---------------------------------------|------------------|
| | | | code page | | | |
| | BACKLIGHT | | 00h | 10h | 0: dark | |
| | | | | | 100(64h): bright | |
| | CONTRAST | | 00h | 12h | 0: low | |
| | | | | | 100(64h): high | |
| | SHARPNESS | | 00h | 8Ch | 0: dull | |
| | | | | | 24(18h): sharp | |
| | BRIGHTNESS | 3 | 00h | 92h | 0: dark | |
| | | | | | 100(64h): bright | |
| | HUE | | 00h | 90h | 0: purplish | |
| | | | | | 100(64h): greenish | |
| | COLOR | | 02h | 1Fh | 0: pale | |
| | | | | | 100(64h): deep | |
| | COLOR TEMP | PERATURE | 00h | 54h | 0:2600K | 100K/step |
| | | | | | 74(4Ah):10000K | |
| | COLOR TEMP | PERATURE | 00h | 14h | 9: 10000K | |
| | (CUSTOM) R GAIN | | 00h | 16h | 11(0Bh): CUSTOM 0: Dark | |
| | N GAIN | | 0011 | 1011 | U. Dalk | |
| | B GAIN | | 00h | 18h | 255(FFh): Bright 0: Dark | |
| | D GAIN | | 0011 | 1011 | U: Dark | |
| J RE | G GAIN | | 00h | 1Ah | 255(FFh): Bright 0: Dark | |
| PICTU | G GAIN | | UUN | TAN | U: Dark | |
| Д, | COLOR COM | IDO. | 0.01- | DED | 255(FFh): Bright | |
| | COLOR CONT | KOL | 00h | RED: 9Bh | 0: | |
| | | | | YELLOW: | 100(64h):(center) | |
| | | | | 9Ch GREEN: | 200 (C8h): | |
| | | | | 9Dh | | |
| | | | | CYAN: 9Eh | | |
| | | | | BLUE: | | |
| | | | | 9Fh MAGENTA: | | |
| | | | | A0h | | |
| | GAMMA CORR | RECTION | 02h | 68h | 0: No mean 1: NATIVE | |
| | | | | | 4: 2.2 | |
| | | | | | 8: 2.4 7: S GAMMA | |
| | | | | | 5: DICOM SIM. | |
| | | | | | 6: PROGRAMABLE1 13(0Bh): PROGRAMABLE2 | |
| | | | | | 14(0Ch): PROGRAMABLE3 | |
| | MOVIE SETTINGS | ADAPTIVE CONTRAST | 02h | 8Dh | 0: No mean 1: Off | |
| | SHIIINGO | | | | 2: LOW | |
| | | NOISE REDUCTION | 02h | 26h | 4: High 0: Off | Page02 OPcode20h |
| | | MOTSE VEDUCITON | UZ11 | 2 011 | | also works as |
| | | | | | 7: High | same. |

| | Item | OP | OP code | Parameter | Remarks |
|-------|---------------|------|---------|---------------------------|----------------|
| | | code | | | |
| | | page | | | |
| | TELECINE | 02h | 23h | 0: No mean | |
| | | | | 1: Off | |
| | | 0.01 | 4.23 | 2: Auto | 7.00 |
| | PICTURE MODE | 02h | 1Ah | 0: No mean | sRGB: |
| | | | | 1: sRGB | PC mode only |
| | | | | 3: HIGHBRIGHT 4: STANDARD | CINEMA: |
| | | | | 4: STANDARD 5: CINEMA | A/V mode only |
| | | | | 8: CUSTOM1 | |
| | | | | 9: CUSTOM2 | |
| | RESET | 02h | CBh | 0: No mean | Momontary |
| | (PICTURE) | 0211 | CBII | 2: Reset | Momentary |
| | (11010101) | | | Picture category | |
| | AUTO SETUP | 00h | 1Eh | 0: No mean | Momentary |
| | 11010 55101 | 0011 | 1211 | 1: Execute | riometreary |
| | AUTO ADJUST | 10h | B7h | 0: No mean | |
| | 11010 1120001 | 2011 | 2,11 | 1: OFF | |
| | | | | 2: ON | |
| | H POSITION | 00h | 20h | 0: Left side | Depends on a |
| | | | | | display timing |
| | | | | Max.: Right side | |
| | V POSITION | 00h | 30h | 0: Bottom side | Depends on a |
| | | | | 1 | display timing |
| I S | | | | Max.: Top side | |
| ADJUS | CLOCK | 00h | 0Eh | 0: | |
| A | | | | 1 | |
| | | | | Max.: | |
| | PHASE | 00h | 3Eh | 0: | |
| | | | | 1 1 | |
| | | | | Max.: | |
| | H RESOLUTION | 02h | 50h | 0: Low | |
| | | | | Many Hidah | |
| | 17 DECOLUETON | 02h | 51h | Max.: High | |
| | V RESOLUTION | U∠n | DIU | 0: Low | |
| | | | | May . High | |
| | | | | Max.: High | |

| Item | | OP code page | OP code | Parameter | Remarks |
|------------------|--------|--------------------|---------|---|---|
| INPUT RESOLUTION | | 02h | DAh | Input Resolution select | |
| | | | | 0:No mean 1:Item 1(always Auto) 2:Item 2 3:Item 3 4:Item 4 5:Item 5 | |
| | | | | Ex) Item 1= AUTO Item 2= / | |
| ASPECT | | 02h | 70h | 0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1 | Wide: Dynamic A/V mode only |
| Zoom Control | ZOOM | 11h | 2Ch | 0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% 100(64h): 100% 300(12Ch): 300% | The following commands can also be used. OP code page 02h OP code 6Fh Parameter 0: No mean 1: 100% 2: 101% 201(C9h): 300% |
| | H ZOOM | 11h | 2Dh | 0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% 100(64h): 100% 300(12Ch): 300% | The following commands can also be used. OP code page 02h OP code 6Ch Parameter 0: No mean 1: 100% 2: 101% |

| | Item | | OP | OP code | Parameter | Remarks |
|--------|-------------------|--------|--------------|---------|---|--|
| | | | code page | | | |
| | | V ZOOM | 11h | 2Eh | 0-89(59h): No mean 90(5Ah): 90% 91(5Bh): 91% 1 100(64h): 100% 1 300(12Ch): 300% | The following commands can also be used. OP code page 02h OP code 6Dh Parameter 0: No mean 1: 100% 2: 101% 201(C9h): 300% |
| | | H POS | 02h | CCh | 0: Left side | , |
| | | V POS | 02h | CDh | 200(C8h): Right side 0: Down side | |
| | IMAGE FLIP | | 02h | D7h | 200(C8h): Up side 0: No mean 1: NONE 2: H FLIP 3: V FLIP 4: 180 ROTATE | |
| | OSD FLIP | | 10h | B8h | 0: No mean 1: OFF 2: ON | |
| | RESET (ADJUST) | | 02h | CBh | 0: No mean 3: Reset Adjust category | Momentary |
| | VOLUME | | 00h | 62h | 0: whisper 100(64h): loud | |
| | BALANCE | | 00h | 93h | 0: Left 30(1Eh):(Center) 60(3Ch): Right | |
| | | | 00h | 94h | 0: No mean 1: MONAURAL 2: STEREO | |
| AUDI O | TREBLE | | 00h | 8Fh | O: Min. 6:(Center) 12(OCh): Max. | |
| I | BASS | | 00h | 91h | 0: Min. 6: (Center) 12(0Ch): Max. | |
| | PIP AUDIO | | 10h | 80h | 0: No mean 1: MAIN AUDIO 2: PIP AUDIO | |
| | LINE OUT | | 10h | 81h | 0: No mean 1: FIXED 2: VARIABLE | |
| | SURROUND | | 02h | 34h | 0: No mean 1: OFF 2: ON | |

| | Item | | OP | OP code | Parameter | Remarks |
|----------|---|----------|-------------------------------------|---|--|-------------|
| | 1 CCIII | | code | or code | rarame cer | Remarks |
| | | | page | | | |
| | AUDIO INPUT | | 02h | 2Eh | 0: No mean | |
| | | | | | 1: IN1 | |
| | | | | | 2: IN2 | |
| | | | | | 4: HDMI | |
| | | | | | 6: OPTION | |
| | | | | | 7: DPORT | |
| - | | | 4.01 | | 10(0Ah): HDMI2 | |
| | AUDIO DELAY | | 10h | CAh | 0: No mean | |
| | | | | | 1: OFF | |
| - | DELAY TIME | | 10h | CBh | 2: ON 0: (small) | |
| | DELAI IIME | | 1011 | CBII | (SMail) | |
| | | | | | 100(64h): (large) | |
| - | RESET | | 02h | CBh | 0: No mean | Momentary |
| | (AUDIO) | | | | 4: Reset | - |
| | | | | | Audio category | |
| | OFF TIMER | | 02h | 2Bh | 0: Off | 1 hour/step |
| | | | | | 1: 1 hour | |
| | | | | | 1 | |
| | | T | | | 24(18h): 24 hours | |
| | SCHEDULE | ENABLE | 02h | E5h | 0: No mean | |
| | | | | | 1: No.1 Enable | |
| | | | | | 7. No 7 Enable | |
| 뜀 | | DISABLE | 02h | E6h | 7: No.7 Enable 0: No mean | |
| SCHDU LE | | DISABLE | 0211 | FOII | 1: No.1 Disable | |
| SCF | | | | | 1. NO.1 DISABLE | |
| | | | | | 7: No.7 Disable | |
| | SCHEDULE SETTINGS | | Refer | to chapter | | • |
| | | | 110101 | 20 0114502 | 10 | |
| - | DATE & TIME | <u>-</u> | | to chapter | | |
| | DATE & TIME DAYLIGHT SAVING | | Refer | | 9 | |
| | | | Refer | to chapter | 9 | Momentary |
| - | DAYLIGHT SAVING | | Refer Refer | to chapter | 9 9 and 15 0: No mean 5: Reset | Momentary |
| - | DAYLIGHT SAVING RESET (SCHEDULE) | | Refer Refer 02h | to chapter to chapter CBh | 9 9 and 15 0: No mean 5: Reset Schedule category | Momentary |
| | DAYLIGHT SAVING RESET | | Refer Refer | to chapter | 9 9 and 15 0: No mean 5: Reset Schedule category 0: No mean | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) | | Refer Refer 02h | to chapter to chapter CBh | 9 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) | | Refer Refer 02h | to chapter to chapter CBh | 9 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF | Momentary |
| - | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP | Momentary |
| - | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) | Momentary |
| - | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE | Momentary |
| | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full | Momentary |
| J.F. | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE | | Refer Refer 02h | to chapter to chapter CBh 82h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | X | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | | Refer Refer 02h 10h | to chapter to chapter CBh 82h 72h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | X | Refer Refer 02h 10h 10h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | X | Refer Refer 02h 10h 10h 02h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right 0: top 100(64h): bottom | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE | X | Refer Refer 02h 10h 10h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right 0: top 100(64h): bottom 0: No mean | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE PIP SIZE PIP POSITION | X | Refer Refer 02h 10h 10h 02h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right 0: top 100(64h): bottom 0: No mean 1: NORMAL | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE PIP SIZE PIP POSITION | X | Refer Refer 02h 10h 10h 02h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right 0: top 100(64h): bottom 0: No mean 1: NORMAL 2: FULL | Momentary |
| PIP | DAYLIGHT SAVING RESET (SCHEDULE) KEEP PIP MODE PIP MODE PIP SIZE PIP POSITION | X | Refer Refer 02h 10h 10h 02h 02h 02h | to chapter to chapter CBh 82h 72h B9h 74h | 9 and 15 0: No mean 5: Reset Schedule category 0: No mean 1: OFF 2: ON 0: No mean 1: OFF 2: PIP 3: POP (4: STILL) 5: PICTURE BY PICTURE - ASPECT 6: PICTURE BY PICTURE - Full 0(small) 80(large) 0: left 100(64h): right 0: top 100(64h): bottom 0: No mean 1: NORMAL | Momentary |

| | Item | | OP | OP code | Parameter | Remarks |
|-----|--------------------|------------|--------------|--------------------------|--|-----------------------------|
| | 100 | | code page | 01 0000 | 2 42 4410 502 | 110.11.02.710 |
| | TEXT TICKER | MODE | 10h | 08h | 0: No mean | |
| | | | | | 1: OFF | |
| | | | | | 2: HORIZONTAL | |
| | | DOGTETON | 1.01- | 0.01- | 3: VERTICAL | |
| | | POSITION | 10h | 09h | 0: Top/Left | |
| | | | | | 100(64h): Bottom/Right | |
| | | SIZE | 10h | 0Ah | 0-1: Do not set. | |
| | | | | | 2: Narrow(2/24) | |
| | | | | | 8: Wide(8/24) | |
| | | BLEND | 10h | 0Bh | 0: No mean | |
| | | | | | 1: 10% | |
| | | | | | 10 (07)) 1000 | |
| | | DETECT | 10h | 0Ch | 10(0Ah): 100% 0: No mean | |
| | | | 1011 | 0011 | 1: AUTO | |
| | | | | | 2: OFF | |
| | | FADE IN | 10h | 0 Dh | 0: No mean | |
| | | | | | 1: ON 2: OFF | |
| | PIP INPUT(SUB IN | L PUT) | 02h | 73h | 0: No mean | This operation |
| | ` | , | | | 1: VGA | has limitation of |
| | | | | | 3: DVI | selection. |
| | | | | | 4: HDMI (Set only) 12(OCh): Y/Pb/Pr | Please refer to the monitor |
| | | | | | 13(0Dh): OPTION | instruction |
| | | | | | 15(0Fh): DPORT | manual. |
| | | | | | 17(11h): HDMI | |
| | RESET | | 02h | CBh | 18(12h): HDMI2 0: No mean | Momentary |
| | (PIP) | | 0211 | CBII | 6: Reset PIP | Momentary |
| | , | | | | Category | |
| | LANGUAGE | | 00h | 68h | 0: No mean | OSD Language |
| | | | | | 1: ENGLISH 2: GERMAN | |
| | | | | | 3: FRENCH | |
| | | | | 4: SPANISH | | |
| | | | | 5: JAPANESE | | |
| | | | | 6: ITALIAN 7: SWEDISH | | |
| | | | | 9: RUSSIAN | | |
| | | | | | 14(0Eh): CHINESE | |
| | MENU DISPLAY TIME | | 00h | FCh | 0-1: Do not set. | 5sec/step |
| | | | | | 2: 10s 3: 15s | |
| | | | | | | |
| OSD | | T | | | 48(30h): 240s | |
| J | OSD POSITION | X | 02h | 38h | 0: Left | |
| | | | | | 255(FFh): Right | |
| | | Y | 02h | 39h | 0: Down | |
| | | | | | | |
| | TNEODMARTON OCO | | 005 | 3Dh | 255(FFh): Up 0:Disable information | |
| | INFORMATION OSD | | 02h | וועכ | OSD U:Disable information | |
| | | | | | 3-10(0Ah): | |
| | | T | | | OSD timer [seconds] | |
| | MONITOR | MODEL NAME | Refer | to chapter | 12 | |
| | INFORMATION SERIAL | | Rofor | to chapter | 12 | |
| | | | to chapter | | | |
| | | FIRMWARE1 | | - | | |

| | T | | OD | OD1- | Description | D 1 |
|----------|-----------------|----------------|------------|-------------|--------------------------------|---------------------------------|
| | Item | | OP code | OP code | Parameter | Remarks |
| | | page | | | | |
| | | FIRMWARE2 | | to chapter | 16 | |
| | | | | | | _ |
| | | CARBON | 10h | 10h | 0 - 999(3E7h)(g) | Read Only |
| | | SAVINGS | | (g) /11h | 0 - 65535(FFFFh)(kg) | |
| | | | | (kg) | | |
| | | CARBON | 10h | 26h | 0 - 999(3E7h)(g) | Read Only |
| | | USAGE | | (g) | 0 - 65535 (FFFFh) (kg) | 1.00.0 0.1121 |
| | | | | /27h | 0 00000 (FFFF II) (kg) | |
| | | | | (kg) | | |
| | OSD TRANSPARENC | Y | 02h | B8h | 0: No mean | |
| | | | | | 1: OFF | |
| - | OSD ROTATION | | 02h | 41h | 2: ON 0: Landscape | |
| | ODD NOTATION | | 0211 | 4111 | 1: Rotated | |
| | | | | | 1. 1.0 0 0 0 0 0 | |
| | INPUT NAME | | Refer | to chapter | 17 | |
| | NAME RESET | | | | | |
| | MEMO | | 10h | BAh | 0: No mean | |
| | | | | | 1: Display a Memo | |
| | 2222 | | 0.01 | an! | 2: Undisplay a Memo | |
| | RESET (OSD) | | 02h | CBh | 0: No mean 7: Reset | Momentary |
| | (020) | | | | OSD category | |
| | MONITOR ID | | 02h | 3Eh | 1-100:ID | |
| - | GROUP ID | | 10h | 7Fh | 0: No assignment | Bit0:Group A |
| | | | | | 1: Group A | Bit1:Group B |
| | | | | | 2: Group B | Bit2:Group C |
| | | | | | 3: Group AB | Bit3:Group D |
| | | | | | 4: Group C | Bit4:Group E |
| | | | | | 5: Group AC | Bit5:Group F Bit6:Group G |
| | | | | | 1023(3FFh):Group | Bit7:Group H |
| | | | | ABCDEFGHIJ | Bit8:Group I | |
| | | | | | | Bit9:Group J |
| | IR LOCK | MODE SELECT | 10h | D4h | 0: No mean | The following |
| | SETTING | | | | 1: UNLOCK | commands can also |
| | | | | | 2: ALL LOCK 3: CUSTOM LOCK | be used. |
| | | | | | 3: CUSTOM LOCK | OP code page 02h OP code 3Fh |
| | | | | | | Parameter |
| 'AY | | | | | | 0: No mean |
| DIS PLAY | | | | | | 1: NORMAL |
| DI | | | | | | 4: LOCK |
| 딢 | | POWER | 10h | D5h | 0: No mean | |
| MULTI | | | | | 1: UNLOCK 2: LOCK | |
| _ | - | VOLUME | 10h | D6h | 0: No mean | |
| | | | | - | 1: UNLOCK | |
| | | | | | 2: LOCK | |
| | | MIN VOL | 10h | D7h | 0 (whisper) | |
| | | | | | 100 (64b) (150d) | |
| | - | MAX VOL | 10h | D8h | 100(64h) (laud) 0 (whisper) | |
| | | · ~ 2 | | | | |
| | | | | | 100(64h) (laud) | |
| | | INPUT | 10h | D9h | 0: No mean | |
| | | | | | 1: UNLOCK | |
| | - | UNLOCK SELECT | 10h | DAh | 2: LOCK 0: No mean | |
| | | OMPOON DUTIECT | T 011 | וויות | 1: VGA | |
| | | | | | 3: DVI | |
| | | | | | 4: HDMI (Set only) | |
| | | | | | | |

| POWER ON DELAY | | Item | | OP | OP code | Parameter | Remarks |
|--|------|----------------|-------------|-------|--------------|---------------------------|------------|
| Description | | | | | | | |
| POWER ON DELAY | | | T | | DRh | 12(0Ch) • V/Ph/Pr | |
| POWER ON DELAY | | | | 1011 | וועע | 13(0Dh): OPTION | |
| POWER ON DELAY | | | | | | | |
| POWER ON DELAY | | | | | | | |
| POWER ON DELAY | | | | 10h | DCh | 10 (1211) 1 1121112 | |
| Soldania Soldania | | | | 1011 | DCII | | |
| Sold | | | | | | | |
| Sold | | | | | | | |
| Soldania Soldania | | DOMED ON DELAY | | 0.21- | DOF | 0. 055 (0) | |
| LINK TO ID | | POWER ON DELAY | | U2n | D&U | U: UII (USEC) | |
| 1: OFF 2: ON | | | | | | 50(32h): 50sec | |
| POWER INDICATOR | | LINK TO ID | | 10h | BCh | | |
| POWER INDICATOR | | | | | | | |
| RESET | | POWER INDICATO | R | 02h | BEh | | |
| RESET (MULTI DISPLAY) | | | | | | | |
| Number Series S | | PFCFT | | 02h | CRh | | Momentary |
| POWER SAVE | | _ |) | 0211 | CBII | | Momentary |
| POWER SAVE | | | | | | | |
| HEAT STATUS | | | | | | Category | |
| STATUS | | POWER SAVE | | Refer | to Chapter | 18 | |
| 1: FAN#1 | | | FAN1/2/3 | 02h | | | Read Only |
| Part | | STATUS | | | /7Bh | | |
| Read status of target FAN. (7Bh) 0: OFF 1: ON 2: ERROR | | | | | | · · | |
| FAN. (7Bh) | | | | | | | |
| BACKLIGHT Refer to Chapter 11 (Self-diagnosis status read) TEMPERATURE SENSOR1/2/3 O2h 79h Return value is 2's complement. (0.5°C step) OFfset affects to a selected sensor. Select sensor (Page02h OPcode78h) 1 : SENSOR #1 2 : SENSOR #2 3 : SENSOR #3 O7code78h) 1 : SENSOR #3 O7code78h O7co | | | | | | | |
| BACKLIGHT Refer to Chapter 11 (Self-diagnosis status read) TEMPERATURE SENSOR1/2/3 | | | | | | | |
| BACKLIGHT Refer to Chapter 11 (Self-diagnosis status read) TEMPERATURE SENSOR1/2/3 O2h 79h Return value is 2's complement. | | | | | | | |
| TEMPERATURE SENSOR1/2/3 Temperature SENSOR1 Temperature SENSOR #1 Temperature SENSOR #1 Temperature SENSOR #1 Temperature Temperature SENSOR #2 Temperature Temperature Temperature Temperature SENSOR #2 Temperature | | | RACKLIGHT | Refer | to Chanter | | read) |
| COOLING FAN | | | | _ | | | |
| Cooling fan | _ | | SENSOR1/2/3 | | | | a selected |
| Tan Control Cooling Fan O2h 7Dh O: No mean 1: AUTO 2: ON Fan Speed 10h 3Fh O: No mean 1: High 2: Low Sensor 1 2: Sensor #3 3 3: Sensor #3 3: Sensor #3 3 3: Sensor #3 3: Sensor #3 | | | | | | (0.5°C step) | |
| Tole | CT | | | | | | |
| Tole | SOI | | | | | | OPcode78h) |
| FAN CONTROL COOLING FAN O2h 7Dh O: No mean 1: AUTO 2: ON | Д | | | | | | |
| 2: ON FAN SPEED 10h 3Fh 0: No mean 1: HIGH 2: LOW SENSOR1 10h E0h/E1h E0h: Set centigrade 0 - 65535(FFFFh) E1h: Set offset from max. value 0 - 10(0Ah) SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset from max. value | L A. | | | | | | |
| 2: ON FAN SPEED 10h 3Fh 0: No mean 1: HIGH 2: LOW SENSOR1 10h E0h/E1h E0h: Set centigrade 0 - 65535 (FFFFh) E1h: Set offset from max. value 0 - 10 (0Ah) SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535 (FFFFh) E3h: Set offset from max. value | ISP | FAN CONTROL | COOLING FAN | 02h | 7Dh | | |
| FAN SPEED 10h 3Fh 0: No mean 1: HIGH 2: LOW SENSOR1 10h E0h/E1h E0h: Set centigrade 0 - 65535 (FFFFh) E1h: Set offset from max. value 0 - 10 (0Ah) SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535 (FFFFh) E3h: Set offset from max. value | | | | | | | |
| 2: LOW SENSOR1 10h E0h/E1h E0h: Set centigrade 0 - 65535 (FFFFh) E1h: Set offset from max. value 0 - 10 (0Ah) | | | FAN SPEED | 10h | 3Fh | | |
| SENSOR1 | | | | | | | |
| 0 - 65535(FFFFh) E1h: Set offset from max. value 0 - 10(0Ah) SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset from max. value | | | SENSOR1 | 10h | E()h/E1h | | |
| E1h: Set offset from max. value 0 - 10(0Ah) SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset from max. value | | | SHIMOOKI | 1011 | D 011/ D 111 | | |
| 0 - 10 (0Ah) SENSOR2 | | | | | | Elh: Set offset from max. | |
| SENSOR2 10h E2h/E3h E2h: Set centigrade 0 - 65535(FFFFh) E3h: Set offset from max. value | | | | | | | |
| 0 - 65535(FFFFh) E3h: Set offset from max. value | | | SENSOR2 | 10h | E2h/E3h | | |
| value | | | | | | 0 - 65535(FFFFh) | |
| | | | | | | | |
| | L | | | | | | |

| | Item | | | | OP | OP code | Parameter | Remarks |
|-----------|------------------|------------------|------------|-------|---|---------------------|-----------------------------------|-----------|
| | | | | code | | | | |
| | | | | | page | | | |
| | SENSOR3 | | | 10h | E4h/E5h | E4h: Set centigrade | | |
| | | | | | 0 - 65535(FFFFh) E5h: Set offset from max. | | | |
| | | | | | | | value | |
| | | | | | | | 0 - 10 (0Ah) | |
| | SCREEN SA | AVER | GAMMA | | 02h | DBh | 0: No mean | |
| | | | | | | 1: OFF | | |
| | | | D 3 0777 T | | | 201 | 2: ON | |
| | | | BACKLI | GH'I' | 02h | DCh | 0: No mean 1: OFF | |
| | | | | | | | 2: ON | |
| | | | MOTION | INTER | 02h | DDh | 0: OFF(0s) | 10s/step |
| | | | | VAL | | | 1 | - |
| | | | | | | | 90(5Ah): 900s | |
| | | | | ZOOM | 10h | 35h | 0:95% | |
| | | | | | | | 5: 100% | |
| | | | | | | | | |
| | | | | | | | 10(0Ah) : 105% | |
| | SIDE BOR | DER CC | LOR | | 02h | DFh | 0: Black | |
| | | | | | | | 100(64h): White | |
| - | CHANGE PA | ASSWOR | : D | | | | N/A | |
| • | SECURITY | 1000001 | | | Refer | to Chapter | 1 | |
| • | RESET | | | | 02h | CBh | 0: No mean | Momentary |
| | (DISPLAY | PROTE | CTION) | | | | 9: Reset | |
| | | | | | | | Display Protection | |
| | IP ADDRE | CC CET | TT NC | | | | category N/A | |
| • | MAC ADDRE | | IING | | Refer | to Chapter | 1 | |
| | LAN POWER | | | | 10h | D3h | 0: No mean | |
| CONTROL | | | | | | | 1: OFF | |
| I I | | | | | | _ | 2: ON | |
| S | DDC/CI | | | | 10h | BEh | 0: No mean 1: OFF | |
| AL | | | | | | | 2: ON | |
| IR N | PING | | | | | | N/A | |
| EXTER NAL | IP ADDRE | SS RES | ET | | | | N/A | |
| ш | RESET | | | | 02h | CBh | 0: No mean | Momentary |
| | (EXTERNA | L CONT | 'ROL) | | | | 12(0Ch): Reset External | |
| | TNDIM DE | TE CE | | | 0.01- | 40% | Control Category | |
| | INPUT DE | T Tr C T. | | | 02h | 40h | 0: FIRST DETECT 1: LAST DETECT | |
| | | | | | | | 2: NONE | |
| | | | | | | | 3: VIDEO DETECT | |
| | CIICEOM | CUSTOM PRIORITY1 | | | 104 | 2EP | 4: CUSTOM DETECT 0: No mean | |
| | CUSTOM DETECT | LKIO | KTIIT | | 10h | 2Eh | 0: No mean 1: VGA | |
| N | 221101 | | | | | | 3: DVI | |
| OPTI ON1 | | PRIO | RITY2 | | 10h | 2Fh | 4: HDMI (Set only) | |
| OP. | | | LIORITY3 | | 1011 | | 12(0Ch): Y/Pb/Pr | |
| ED | | | | | | | 13(0Dh): OPTION 15(0Fh): DPORT | |
| N C | | PRIO | | | 10h | 30h | 17 (11h): HDMI | |
| ADVAN CED | | | | | | | 18(12h): HDMI2 | |
| J | LONG | ON/ | OFF | | 10h | 3Dh | 0: No mean | |
| | CABLE | | | | | | 1: OFF | |
| | COMP | ~~~ | DEST | | 1.01 | 271 | 2: ON | |
| | | SOG GAI | PEAK | | 10h 10h | 37h 38h | 0 - 32 (20h) 0 - 32 (20h) | |
| | | R-H | | | 02h | 58h | 0 - 32 (2011) | |
| | | | ITION | | | | | |
| | | | | | | | | • |

| Item | | | OP code | OP code | Parameter | Remarks |
|--------------------|------------------|-------------|------------|---------|---------------------------------|------------------|
| | | | page | | | |
| | G-H. | | 02h | 59h | 0 - 7 | |
| - | POSITION B-H. | | 02h | 5Ah | 0 - 7 | |
| | POSITION | | 0211 | JAII | O / | |
| | SYNC | | 02h | E1h | 0: No mean | |
| | TERMINATIO | N | | | 1: HIGH | |
| INPUT | INPUT | | 10h | 86h | 2: LOW 0: No mean | When you set up |
| CHANGE | CHANGE | | 1011 | 0 011 | 1: NORMAL | "SUPER", please |
| | | | | | 2: QUICK | set up INPUT1 ar |
| = | | | | | 3: SUPER | INPUT2 first. |
| | INPUT1 | | 10h | CEh | 0: No mean 1: VGA | |
| | | | | | 3: DVI | |
| | | | | | 4: HDMI (Set only) | |
| | INPUT2 | | 10h | CFh | 12(0Ch): Y/Pb/Pr | |
| | | | - | | 13(ODh): OPTION | |
| | | | | | 15(0Fh): DPORT 17(11h): HDMI | |
| | | | | | 17(11n): HDMI 18(12h): HDMI2 | |
| TERMINA | DVI MODE | | 02h | CFh | 0: No mean | |
| L | | | - | | 1: DVI-PC | |
| SETTING | | | | | 2: DVI-HD | |
| | BNC MODE | | 10h | 7Eh | 0: No mean | |
| | | | | | 1: RGB 2: COMPONENT | |
| - | D-SUB MODE | | 10h | 8Eh | 0: No mean | |
| | D DOD NODE | | | | 1: RGB | |
| = | | | | | 2: COMPONENT | |
| | HDMI SIGNA | L | 10h | 40h | 0: No mean 1: EXPAND | |
| | | | | | 2: RAW | |
| DEINTERLA | CE | | 02h | 25h | 0: No mean | |
| | | | | | 1: Off | |
| | | | | | 2: ON | |
| COLOR SYS | TEM | | 02h | 21h | 0: No mean 1: NTSC | |
| | | | | | 2: PAL | |
| | | | | | 3: SECAM | |
| | | | | | 4: AUTO | |
| | | | | | 5: 4.43NTSC | |
| OVER SCAN | T | | 02h | E3h | 6: PAL-60 0: No mean | |
| OVER SCAN | | | 0211 | H311 | 1: OFF | |
| | | | | | 2: ON | |
| OPTION | OPTION POWER | | 10h | 41h | 0: OFF | |
| SETTING | MIDTO | | 1.0% | DOP | 1: ON | |
| | AUDIO | | 10h | B0h | 0: No mean 1: ANALOG | |
| | | | | | 2: DIGITAL | |
| | INTERNAL | OFF | 10h | COh | 0: No mean | |
| | PC | WARNIN | | | 1: OFF | |
| | | G | 1 0 h | C1h | 2: ON | |
| | | AUTO OFF | 10h | C1h | 0: No mean 1: OFF | |
| | | | | | 2: ON | |
| | | START | 10h | C2h | 0: No mean | |
| | | UP PC | | | 1: Execute | |
| | | FORCE | 10h | C3h | 0: No mean | |
| RESET | QUIT QUIT | | | CBh | 1: Execute 0: No mean | Momentary |
| (ADVANCED OPTION1) | | | 02h | וועט | | momentar à |
| | OPTION1) | | | | 10(0Ah): Reset Advanced | |

| | Item | | | OP code page | OP code | Parameter | Remarks |
|-----------|--------------------|----------------------|-----------------|--------------------|---------|--|--|
| | AUTO | AUTO BRIGHT | TNESS | 02h | 2Dh | 0: OFF | |
| | DIMMING | ROOM LIGHT | SENSING | 10h | C8h | 1: ON 0: No mean 1: OFF 2: MODE1 3: MODE2 | |
| ON2 | | BACKLIGHT SETTING | MAX LIMIT | 10h | C9h | 0 - 100(64h) | |
| OPTION2 | | 5211110 | IN BRIGHT | 10h | 33h | 0 - 100(64h) | |
| ADVAN CED | | | IN DARK | 10h | 34h | 0 - 100(64h) | |
| ADV. | | | SENSIN G LUX | 02h | B4h | Current Illuminance read | Read only |
| | RESET (ADVANCEI | D OPTION2) | | 02h | CBh | 0: No mean 11(0Bh): Reset Advanced option category | Momentary |
| | FACTORY H | RESET | | 02h | CBh | 0: No mean 1: Factory Reset | Momentary |
| | INPUT | | | 00h | 60h | 0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2 | |
| | AUDIO INI | PUT | | 02h | 2Eh | 0: No mean 1: IN1 2: IN2 4: HDMI 6: OPTION 7: DPORT 10(0Ah): HDMI2 | |
| | VOLUME U | P/DOWN | | 00h | 62h | 0: whisper 100(64h): loud | |
| | MUTE | | | 00h | 8Dh | 0: UNMUTE(Set only) 1: MUTE 2: UNMUTE | |
| | SCREEN MU | UTE | | 10h | B6h | 0: No mean 1: SCREEN MUTE ON 2: SCREEN MUTE OFF | |
| | MTS | | | 02h | 2Ch | 0: No mean 1: Main 2: Sub 3: Main + Sub | This operation requires supported option TV tuner. |
| | SOUND | | | 02h | 34h | 0: No mean 1: Off 2: ON | Same as 'SURROUND' |
| | PICTURE N | MODE | | 02h | 1Ah | 0: No mean 1: sRGB 3: HIGHBRIGHT 4: STANDARD 5: CINEMA 8: CUSTOM1 9: CUSTOM2 | sRGB: PC mode only CINEMA: A/V mode only |

| | Item | OP | OP code | Parameter | Remarks |
|-------------|-------------------------------|--------------|---------|--|---|
| | 200 | code page | 01 0000 | 2 42 4110 002 | 1.0.1.02.7.0 |
| | ASPECT | 02h | 70h | 0: No mean 1: NORMAL 2: FULL 3: WIDE 4: ZOOM 6: DYNAMIC 7: 1:1 (Off/dot by dot) | WIDE: A/V mode only |
| | PIP ON/OFF STILL ON/OFF | 02h | 72h | 0: No mean 1: Off 2: PIP 3: POP 4: STILL 5: PICTUR BY PICTURE - ASPECT 6: PICTURE BY PICTURE - FULL | |
| | PIP INPUT | 02h | 73h | 0: No mean 1: VGA 3: DVI 4: HDMI (Set only) 12(0Ch): Y/Pb/Pr 13(0Dh): OPTION 15(0Fh): DPORT 17(11h): HDMI 18(12h): HDMI2 | This operation has limitation of selection. Please refer to the monitor instruction manual. |
| | STILL CAPTURE | 02h | 76h | 0: OFF 1: CAPTURE | Momentary |
| | SIGNAL INFORMATION | 02h | EAh | 0: No mean 1: OFF 2: ON | |
| | AUTO SETUP | 00h | 1Eh | 0: No mean 1: Execute | Momentary |
| | TV-CHANNEL UP/DOWN | 00h | 8Bh | 0: No mean 1: UP 2: DOWN | This operation requires supported option TV tuner. |
| URE SENSOR | SELECT TEMPERATURE SENSOR | 02h | 78h | 0: No mean 1: SENSOR #1 2: SENSOR #2 3: SENSOR #3 | |
| TEMPE RATU | READOUT A TEMPERATURE | 02h | 79h | Returned value is 2's complement. Refer to section 6.2 | Read only |
| LN | READOUT CARBON FOOTPRINT (g) | 10h | 10h | 0: 999(3E7h): | Read only |
| FO OTPR INT | READOUT CARBON FOOTPRINT (kg) | 10h | 11h | 0: 65535(FFFFh): | Read only |
| CARBO N FO | READOUT CARBON USAGE (g) | 10h | 26h | 0: 999(3E7h): | Read only |
| C7 | READOUT CARBON USAGE (kg) | 10h | 27h | 0: 65535(FFFFh): | Read only |

7. Power control procedure

7.1 Power status read

1) The controller requests the monitor to reply a current power status.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'0'-'1'-'D'-'6'-ETX | BCC | CR |
| '0'-'A'-'0'-'6' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get status.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message Type is "Command".
  '0'-'6' (30h, 36h): Message length is 6 bytes.
Message
 STX (02h): Start of Message
  '0'-'1'-'D'-'6': Get power status command.
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

2) The monitor returns with the current power status.

| Header | Message | Check code | Delimiter |
|--|--|---------------|-----------|
| SOH-'0'-'0'-Monitor ID- 'B'-'1'-'2' | STX-'0'-'2'-'0'-'0'-'D'-'6'-'0'-'0'- '0'-'0'-'0'-'4'-'0'-'0'-'0'-'1'-ETX | BCC | CR |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message Type is "Command reply".
  '1'-'2' (31h, 32h): Message length is 18 bytes.
Message
  STX (02h):Start of Message
  '0'-'2' (30h, 32h): Reserved data
  '0'-'0' (30h, 30h): Result code
                   00: No Error.
                   01: Unsupported.
  'D'-'6'(44h, 36h): Display power mode code
  '0'-'0' (30h, 30h): Parameter type code is "Set parameter".
  '0'-'0'-'4' (30h, 30h, 30h, 34h): Power mode is 4 types. '0'-'0'-'1' (30h, 30h, 30h, 31h): Current power mode
                                   <Status>
                                     0001: ON
                                     0002: Stand-by (power save)
                                     0003: Suspend (power save)
                                     0004: OFF (same as IR power off)
  ETX (03h): End of Message
```

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

7.2 Power control

1) The controller requests the monitor to control monitor power.

| Header | Message | Check code | Delimiter |
|---------------------|------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'0'-'3'-'D'-'6'- | BCC | CR |
| '0'-'A'-'0'-'C' | '0'-'0'-'0'-'1'-ETX | | |

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'C (30h, 43h): Message length is 12 bytes.
Message
 STX (02h): Start of Message
  'C'-'2'-'0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control command
  '0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode
                                  0001: ON
                                  0002, 0003: Do not set.
                                  0004: OFF (same as the power off by IR)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'0'-'0'-'C'-'2'-'0'-'3'-'D'-'6'- | BCC | CR |
| 'B'-'0'-'E' | '0'-'0'-'1'-ETX | | |

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  'N'-'N': Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  '0'-'0' (30h, 30h): Result code. No error.
  'C'-'2','0'-'3'-'D'-'6' (43h, 32h, 30h, 33h, 44h, 36h): power control reply command
          > The monitor replies same as power control command to the controller.
  '0'-'0'-'1' (30h, 30h, 30h, 31h): Power mode
                                  0001: ON
                                  0002, 0003: Do not set.
                                  0004: OFF (same as the power off by IR)
  ETX (03h): End of Message
```

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

8. Asset Data read and write

MultiSync E705 /E805 /E905 have the area for to store user's asset data of up to 64bytes.

8.1 Asset Data Read Request and reply

This command is used in order to read Asset Data.

1) The controller requests the monitor to reply with Asset data.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'0'-'0'-'B'- | BCC | CR |
| '0'-'A'-'0'-'A' | '0'-'0'-'2'-'0'-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID from which you want to get data.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A' (30h, 41h): Message length is 10 bytes.
Message
  STX (02h): Start of Message
  'C'-'0'-'0'-'B' (43h, 30h, 30h, 42h): Asset read request command.
  '0'-'0' (30h, 30h): Offset data from top of the Asset data.
   At first set 00h: Read data from the top of Asset data area.
  '2'-'0' (32h, 30h): Read out data length is 32bytes.
   Secondly set 20h: Read data from the 32bytes offset point in the Asset data area.
                      Maximum readout length is 32bytes at a time.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies Asset data to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'1'-'0'-'B'- | BCC | CR |
| 'B'-N-N | Data(0)-Data(1)Data(N)-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  N-N: Message length
             Note.) This length includes STX and ETX.
Message
 STX (02h): Start of Message
  'C'-'1'-'0'-'B' (43h, 31h, 30h, 42h): Asset read reply command
  Data(0) - Data(N): Retuned Asset data
       Ex.) When Data(n) is 1234h, replying data is (31h 32h, 33h, 34h).
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation. Delimiter $\begin{tabular}{ll} \end{tabular} \begin{tabular}{ll} \end{tabular}$

8.2 Asset Data write

This command is used in order to write Asset Data.

1) The controller requests the monitor to write Asset data.

| Header | Message | Check code | Delimiter |
|---------------------|------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'0'-'0'-'E'-'0'-'0'- | BCC | CR |
| '0'-'A'-N-N | Data(0)-Data(1)Data(N)-ETX | | |

Note.) The maximum data length that can be written to the monitor at a time is 32bytes.

Message

```
STX (02h): Start of Message
'C'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data writes command
'0'-'0'(30h, 30h): Offset address from top of Asset data.

00h: Write data from top of the Asset data area.

Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'0'-'0'-'C'-'0'-'0'-'E'-'0'-'0'- | BCC | CR |
| 'B'-N-N | Data(0)-Data(1)Data(N)-ETX | | |

```
Header
```

```
SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
Message
 STX (02h): Start of Message
  '0'-'0': Result code. No error.
  'C'-'0'-'E' (43h, 30h, 30h, 45h): Asset Data write command
  '0'-'0'(30h, 30h): Offset address from top of Asset data.
     00h : Write data into from top of the Asset data area.
 Data(0) -- Data(N): Asset data. The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
```

Delimiter

9. Date & Time read and write

9.1 Date & Time Read

This command is used in order to read the setting of Date & Time.

1) The controller requests the monitor to reply with the Date & Time.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'1'-ETX | BCC | CR |
| '0'-'A'-'0'-'6' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'1' (43h, 32h, 31h, 31h): Date & time read request command.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

2) The monitor replies Date & Time to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'1'- | BCC | CR |
| 'B'-'1'-'4' | YY-MM-DD-WW-HH-MN-DS-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller
  Monitor ID: Indicate a replying Monitor ID
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply"
  '1'-'4'(31h, 34h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'1' (43h, 33h, 31h, 31h): Date & Time read reply command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
           '0'-'0'(30h, 30h): 2000
           '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
            '0'-'1'(30h, 31h): January
            '0'-'C'(30h, 43h): December
        DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
```

```
'1'-'F'(31h, 46h): 31(=1Fh)
         WW: weekdays
              '0'-'0'(30h, 30h): Sunday
              '0'-'1'(30h, 31h): Monday
'0'-'2'(30h, 32h): Tuesday
'0'-'3'(30h, 33h): Wednesday
              '0'-'4'(30h, 34h): Thursday
              '0'-'5'(30h, 35h): Friday
'0'-'6'(30h, 36h): Saturday
         HH: Hours
               '0'-'0'(30h, 30h): 0
               '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
              '0'-'0'(30h, 30h): 0
              '3'-'B' (33h, 42h): 59 (=3Bh)
         DS: Daylight saving (Summer time)
              '0'-'0'(30h, 30h): NO
              '0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

9.2 Date & Time Write

This command is used in order to write the setting of the Date & Time.

1) The controller requests the monitor to write Date & Time.

| Header | Message | Check code | Delimiter |
|---------------------|--------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'2'- | BCC | CR |
| '0'-'A'-'1'-'2' | YY-MM-DD-WW-HH-MN-DS-ETX | | |

```
Header
 SOH (01h): Start of Header
  '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change the setting.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'2' (43h, 32h, 31h, 32h): Date & Time write command
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
       YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
            '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
             '0'-'1'(30h, 31h): JANUARY
             '0'-'C'(30h, 43h): DECEMBER
        DD: Day
             '0'-'1'(30h, 31h): 1
             '1'-'E'(31h, 45h): 30(=1Eh)
             '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
             '0'-'0'(30h, 30h): SUNDAY
'0'-'1'(30h, 31h): MONDAY
'0'-'2'(30h, 32h): TUESDAY
             '0'-'3'(30h, 33h): WEDNESDAY
             '0'-'4'(30h, 34h): THURSDAY
             '0'-'5'(30h, 35h): FRIDAY
             '0'-'6'(30h, 36h): SATURDAY
        HH: Hours
             '0'-'0'(30h, 30h): 0
              '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
             '0'-'0'(30h, 30h): 0
             '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
             '0'-'0'(30h, 30h): NO
             '0'-'1'(30h, 31h): YES
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
```

CR (0Dh): End of packet

ETX (03h): End of Message

2) The monitor replies a data for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'2'-ST- | BCC | CR |
| 'B'-'1'-'6' | YY-MM-DD-WW-HH-MN-DS-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'2' (43h, 33h, 31h, 32h): Date & Time write reply command
  ST: Date & Time Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  'YY'-'MM'-'DD'-'WW'-'HH'-'MN'-'DS': Date & Time data
        YY: Year (offset 2000)
            '0'-'0'(30h, 30h): 2000
           '6'-'3'(36h, 33h): 2099 (99 = 63h)
        MM: Month
             '0'-'1'(30h, 31h): JANUARY
             '0'-'C'(30h, 43h): DECEMBER
        DD: Day
             '0'-'1'(30h, 31h): 1
            '1'-'E'(31h, 45h): 30(=1Eh)
            '1'-'F'(31h, 46h): 31(=1Fh)
        WW: weekdays
             '0'-'0'(30h, 30h): SUNDAY
             '0'-'1'(30h, 31h): MONDAY
             '0'-'2'(30h, 32h): TUESDAY
             '0'-'3'(30h, 33h): WEDNESDAY
             '0'-'4'(30h, 34h): THURSDAY
             '0'-'5'(30h, 35h): FRIDAY
'0'-'6'(30h, 36h): SATURDAY
        HH: Hours
             '0'-'0'(30h, 30h): 0
             '1'-'7'(31h, 37h): 23 (=17h)
        MN: Minutes
            '0'-'0'(30h, 30h): 0
             '3'-'B' (33h, 42h): 59 (=3Bh)
        DS: Daylight saving (Summer time)
             '0'-'0'(30h, 30h): NO
             '0'-'1'(30h, 31h): YES
```

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

10. Schedule read and write

10.1 Schedule Read

This command is used in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'2'-'1'-PG-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1' (43h, 32h, 32h, 31h): Schedule read request command.
  PG: Program No.
           The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

2) The monitor replies Schedule to the controller.

| Header | Message | Check | Delimiter |
|-------------------------|--|-------|-----------|
| | | code | |
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'2'-'1'-PG-ON HOUR-ON MIN- | BCC | CR |
| 'B'-'2'-'6' | OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE- | | |
| | EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX | | ļ |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'6'(32h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'1' (43h, 33h, 32h, 31h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE-
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
```

```
ON MIN: Turn on time (minute)
    '0'-'0'(30h, 30h): 0
    '3'-'B'(33h, 42h): 59
    '3'-'C'(33h, 43h): On timer isn't set.
OFF HOUR: Turn off time (hour)
    '0'-'0'(30h, 30h): 00
    '1'-'7'(31h, 37h): 23 (=17h)
    '1'-'8'(31h, 38h): Off timer isn't set.
OFF MIN: Turn off time (minute)
    '0'-'0'(30h, 30h): 0
    '3'-'B'(33h, 42h): 59 (=3Bh)
    '3'-'C'(33h, 43h): Off timer isn't set.
INPUT: Timer input
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'1'(30h,31h): VGA
    '0'-'3'(30h,33h): DVI
    '0'-'C'(30h,43h): Y/Pb/Pr
    '0'-'D'(30h,44h): OPTION
    '0'-'F'(30h,46h): DPORT
    '1'-'1'(31h,31h): HDMI
    '1'-'2'(31h,32h): HDMI2
WD: Week setting
    bit 0: MONDAY
    bit 1: TUESDAY
    bit 2: WEDNESDAY
    bit 3: THURSDAY
    bit 4: FRIDAY
    bit 5: SATURDAY
    bit 6: SUNDAY
    '0'-'1'(30h, 31h): MONDAY
    '0'-'4'(30h, 34h): TUESDAY
    '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
    '7'-'F'(37h, 46h): MONDAY to SUNDAY
FL: Option
    bit 0: 0:once 1:Everyday
    bit 1: 0:once 1:Every week
    bit 2: 0:Disable 1:Enable
    '0'-'1'(30h, 31h): Disable, Everyday
    '0'-'4'(30h, 34h): Enable, once
P MODE: Picture mode
    '0'-'0'(30h,30h): No mean (works on last memory)
    '0'-'1'(30h,31h): sRGB
    '0'-'3'(30h,33h): HIGHBRIGHT
    '0'-'4'(30h,34h): STANDARD
    '0'-'5'(30h,34h): CINEMA
    '0'-'D'(30h,44h): CUSTOM1
    '0'-'E'(30h,45h): CUSTOM2
EXT1: Extension1
    '0'-'0'(30h,30h): (On this monitor, it is always '00')
EXT2: Extension 2
    '0'-'0'(30h,30h): (On this monitor, it is always '00')
```

```
EXT3: Extension 3
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT4: Extension 4
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT5: Extension 5
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
       EXT7: Extension 7
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

***Following command also can be used for to keep backward compatibility, in order to read the setting of the Schedule.

1) The controller requests the monitor to read Schedule.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'3'-PG-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'8'(30h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'3' (43h, 32h, 31h, 33h): Schedule read request command.
  PG: Program No.
       > The data must be ASCII characters strings.
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

2) The monitor replies Schedule to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|--|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'3'-PG-ON HOUR-ON MIN- | BCC | CR |
| 'B'-'1'-'6' | OFF HOUR-OFF MIN-INPUT-WD-FL-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'6'(31h, 36h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'3' (43h, 33h, 31h, 33h): Schedule read reply command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
```

```
ON MIN: Turn on time (minute)
             '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59
             '3'-'C'(33h, 43h): On timer isn't set.
        OFF HOUR: Turn off time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): Off timer isn't set.
        OFF MIN: Turn off time (minute)
             '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59 (=3Bh)
             '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
             '0'-'0'(30h, 30h): DVI
'0'-'1'(30h, 31h): VGA
'0'-'3'(30h, 33h): Y/Pb/Pr
             '0'-'7'(30h,30h): No mean (Works on last memory)
        WD: Week setting
             bit 0: MONDAY
             bit 1: TUESDAY
             bit 2: WEDNESDAY
             bit 3: THURSDAY
             bit 4: FRIDAY
             bit 5: SATURDAY
             bit 6: SUNDAY
             '0'-'1'(30h, 31h): MONDAY
             '0'-'4'(30h, 34h): TUESDAY
             '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
             '7'-'F'(37h, 46h): MONDAY to SUNDAY
        FL: Option
             bit 0: 0:once 1:Everyday
             bit 1: 0:once 1:Every week
             bit 2: 0:Disable 1:Enable
             '0'-'1'(30h, 31h): Disable, Everyday '0'-'4'(30h, 34h): Enable, once
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

10.2 Schedule Write

This command is used in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

| Header | Message | Check code | Delimiter |
|---------------------|--|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'2'-PG-ON HOUR-ON MIN- | BCC | CR |
| '0'-'A'-'2'-'6' | OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE- | | |
| | EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '2'-'6'(32h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'2'-'2' (43h, 32h, 32h, 32h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        * The same time as ON time and OFF time cannot be set.
        * Set '1'-'8' to ON/OFF HOUR and '3'-'C' to ON/OFF MIN, when ON/OFF time is deleted.
        INPUT: Timer input
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): VGA
            '0'-'3'(30h,33h): DVI
            '0'-'C'(30h,43h): Y/Pb/Pr
            '0'-'D'(30h,44h): OPTION
            '0'-'F'(30h,46h): DPORT
            '1'-'1'(31h,31h): HDMI
            '1'-'2'(31h,32h): HDMI2
```

```
* Please select active input on your system (setting).
             * If you select inactive input here, the input change execution will be ignored.
        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
            bit 3: THURSDAY
            bit 4: FRIDAY
            bit 5: SATURDAY
            bit 6: SUNDAY
            '0'-'1'(30h, 31h): MONDAY
            '0'-'4'(30h, 34h): TUESDAY
             '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
             '7'-'F'(37h, 46h): MONDAY to SUNDAY
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
             * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
             '0'-'4'(30h, 34h): Enable, once
        P MODE: Picture mode
             '0'-'0'(30h,30h): No mean (works on last memory)
             '0'-'1'(30h,31h): sRGB
             '0'-'3'(30h,33h): HiGHBRIGHT
             '0'-'4'(30h,34h): STANDARD
             '0'-'5'(30h,34h): CINEMA
            '0'-'D'(30h,44h): CUSTOM1
            '0'-'E'(30h,45h): CUSTOM2
            ^{\star} Please select active picture mode on your system (setting).
            * If you select inactive picture mode here, the input change execution will be ignored.
        EXT1: Extension1
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT2: Extension 2
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT3: Extension 3
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT4: Extension 4
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT5: Extension 5
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT7: Extension 7
             '0'-'0'(30h,30h): (On this monitor, it is always '00')
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a data for confirmation.

| Header | Message | Check | Delimiter |
|--|---|-------|-----------|
| | | code | |
| SOH-'0'-'0'-Monitor ID- 'B'-'2'-'8' | STX-'C'-'3'-'2'-'2'-ST-PG-ON HOUR-ON MIN- OFF HOUR-OFF MIN-INPUT-WD-FL-P MODE- | BCC | CR |
| | EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'8'(32h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'2' (43h, 33h, 32h, 32h): Schedule writes reply command
  ST: Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL-P MODE
  EXT1-EXT2-EXT3-EXT4-EXT5-EXT6-EXT7: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): VGA
            '0'-'3'(30h,33h): DVI
            '0'-'C'(30h,43h): Y/Pb/Pr
            '0'-'D'(30h,44h): OPTION
            '0'-'F'(30h,46h): DPORT
            '1'-'1'(31h,31h): HDMI
            '1'-'2'(31h,32h): HDMI2
        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
```

```
bit 3: THURSDAY
            bit 4: FRIDAY
            bit 5: SATURDAY
            bit 6: SUNDAY
            '0'-'1'(30h, 31h): MONDAY
            '0'-'4'(30h, 34h): TUESDAY
            '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
            '7'-'F'(37h, 46h): MONDAY to SUNDAY
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
            * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
        P MODE: Picture mode
            '0'-'0'(30h,30h): No mean (works on last memory)
            '0'-'1'(30h,31h): sRGB
            '0'-'3'(30h,33h): HIGHBRIGHT
            '0'-'4'(30h,34h): STANDARD
            '0'-'5'(30h,34h): CINEMA
            '0'-'D'(30h,44h): CUSTOM1
            '0'-'E'(30h,45h): CUSTOM2
        EXT1: Extension1
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT2: Extension 2
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT3: Extension 3
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT4: Extension 4
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT5: Extension 5
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT6: Extension 6
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
        EXT7: Extension 7
            '0'-'0'(30h,30h): (On this monitor, it is always '00')
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

3) The controller requests the monitor to write Enable/Disable Schedule.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'5'-PG-EN-ETX | BCC | CR |
| '0'-'A'-'0'-'A' | | | |

Header

SOH (01h): Start of Header '0' (30h): Reserved

```
Monitor ID: Specify the Monitor ID of which you want to change a setting.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h, 41h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

4) The monitor replies a data for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX | BCC | CR |
| 'B'-'0'-'C' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
  EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

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***Following command also can be used for to keep backward compatibility, in order to write the setting of the Schedule.

1) The controller requests the monitor to write Schedule.

| Header | Message | Check code | Delimiter |
|---------------------|--|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'4'-PG-ON HOUR-ON MIN- | BCC | CR |
| '0'-'A'-'1'-'6' | OFF HOUR-OFF MIN-INPUT-WD-FL-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
              Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'6'(31h, 36h): Message length.
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'4' (43h, 32h, 31h, 34h): Schedule writes command
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): ON timer isn't set.
        ON MIN: Turn on time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59
            '3'-'C'(33h, 43h): On timer isn't set.
        OFF HOUR: Turn off time (hour)
            '0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI
            '0'-'1'(30h, 31h): VGA
            '0'-'3'(30h, 33h): Y/Pb/Pr
            '0'-'7'(30h, 37h): (Works on last memory)
            * Please select active input on your system (setting).
            * If you select inactive input here, the input change execution will be ignored.
        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
            bit 3: THURSDAY
            bit 4: FRIDAY
```

```
bit 5: SATURDAY
            bit 6: SUNDAY
            EΧ
            '0'-'1'(30h, 31h): MONDAY
            '0'-'4'(30h, 34h): TUESDAY
            '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
            '7'-'F'(37h, 46h): MONDAY to SUNDAY
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
             * When bit 0 and bit 1 are '1', it behaves as Everyday.
            EX.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

2) The monitor replies a data for confirmation.

| Header | Message | Check | Delimiter |
|-------------------------|---|-------|-----------|
| | | code | |
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'4'-ST-PG-ON HOUR-ON MIN- | BCC | CR |
| 'B'-'1'-'8' | OFF HOUR-OFF MIN-INPUT-WD-FL-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  \ensuremath{^{\text{'0'}}} (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'8'(31h, 38h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'4' (43h, 33h, 31h, 34h): Schedule writes reply command
  ST: Schedule Status command
        '0'-'0'(30h, 30h): No error
'0'-'1'(30h, 31h): Error
  PG-ON HOURS-ON MIN-OFF HOURS-OFF MIN-INPUT-WD-FL: Schedule data
        PG: Program No.
             '0'-'0'(30h, 30h): Program No.1
             '0'-'6'(30h, 36h): Program No.7
        ON HOUR: Turn on time (hour)
             '0'-'0'(30h, 30h): 00
             '1'-'7'(31h, 37h): 23 (=17h)
             '1'-'8'(31h, 38h): ON timer isn't set.
        ON MIN: Turn on time (minute)
             '0'-'0'(30h, 30h): 0
             '3'-'B'(33h, 42h): 59
             '3'-'C'(33h, 43h): On timer isn't set.
        OFF HOUR: Turn off time (hour)
```

```
'0'-'0'(30h, 30h): 00
            '1'-'7'(31h, 37h): 23 (=17h)
            '1'-'8'(31h, 38h): Off timer isn't set.
        OFF MIN: Turn off time (minute)
            '0'-'0'(30h, 30h): 0
            '3'-'B'(33h, 42h): 59 (=3Bh)
            '3'-'C'(33h, 43h): Off timer isn't set.
        INPUT: Timer input
            '0'-'0'(30h, 30h): DVI
            '0'-'1'(30h, 31h): VGA
            '0'-'3'(30h, 33h): Y/Pb/Pr
            '0'-'7'(30h,30h): No mean (Works on last memory)
        WD: Week setting
            bit 0: MONDAY
            bit 1: TUESDAY
            bit 2: WEDNESDAY
            bit 3: THURSDAY
            bit 4: FRIDAY
            bit 5: SATURDAY
            bit 6: SUNDAY
            EX.
            '0'-'1'(30h, 31h): MONDAY
            '0'-'4'(30h, 34h): TUESDAY
            '0'-'F'(30h, 46h): MONDAY, TUESDAY, WEDNESDAY and THURSDAY
            '7'-'F'(37h, 46h): MONDAY to SUNDAY
        FL: Option
            bit 0: 0:once 1:Everyday
            bit 1: 0:once 1:Every week
            bit 2: 0:Disable 1:Enable
            * When bit 0 and bit 1 are '1', it behaves as Everyday.
            '0'-'1'(30h, 31h): Disable, Everyday
            '0'-'4'(30h, 34h): Enable, once
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
3) The controller requests the monitor to write Enable/Disable Schedule.
```

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'5'-PG-EN-ETX | BCC | CR |
| '0'-'A'-'0'-'A' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'A'(30h, 41h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'5' (43h, 32h, 31h, 35h): Enable/Disable Schedule writes command
```

```
PG-EN: Enable/Disable Schedule data
PG: Program No.
'0'-'0'(30h, 30h): Program No.1
'0'-'6'(30h, 36h): Program No.7

EN: Enable /Disable
'0'-'0'(30h, 30h): Disable
'0'-'1'(30h, 31h): Enable

ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet
```

4) The monitor replies a data for confirmation.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'5'-ST-PG-EN-ETX | BCC | CR |
| 'B'-'0'-'C' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'C' (30h, 43h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'5' (43h, 33h, 31h, 35h): Enable/Disable Schedule writes reply command
  ST: Enable/Disable Schedule Status command
        '0'-'0'(30h, 30h): No error
        '0'-'1'(30h, 31h): Error
  PG-EN: Enable/Disable Schedule data
        PG: Program No.
            '0'-'0'(30h, 30h): Program No.1
            '0'-'6'(30h, 36h): Program No.7
  EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

11. Self diagnosis

11.1 Self-diagnosis status read

This command is used in order to read the Self-diagnosis status.

1) The controller requests the monitor to read Self-diagnosis status.

| Header | Message | Check code | Delimiter |
|---------------------|-----------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'B'-'1'-ETX | BCC | CR |
| '0'-'A'-'0'-'4' | | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get status.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'4'(30h, 34h): Message length
Message
  STX (02h): Start of Message
  'B'-'1' (42h, 31h): Self-diagnosis command
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies a result of the self-diagnosis.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'A'-'1'- | BCC | CR |
| 'B'-N-N | ST(0)-ST(1)ST(n)-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
             Note.) The maximum data length that can be written to the monitor at a time is 32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (34h and 30h).
Message
  STX (02h): Start of Message
  'A'-'1' (41h, 31h): Application Test Report reply command
  ST: Result of self-tests
        '0'-'0'(30h, 30h):00: Normal
        '7'-'0'(37h, 30h):70: Standby-power +3.3V abnormality
        '7'-'1'(37h, 31h):71: Standby-power +5V abnormality
        '7'-'2'(37h, 32h):72: Panel-power +12V abnormality
        '7'-'8'(37h, 38h):78: Inverter power/Option slot2 power +24V Abnormality
        '8'-'0'(38h, 30h):80: Cooling fan-1 abnormality
        '8'-'1'(38h, 31h):81: Cooling fan-2 abnormality
         ('8'-'2'(38h, 32h):82: Cooling fan-3 abnormality)
        '9'-'1'(39h, 31h):91: LED Backlight abnormality
        ^{1}A'-^{1}O'(41h, 30h):A0: Temperature abnormality - shutdown
        'A'-'1'(41h, 31h):A1: Temperature abnormality - half brightness
        'A'-'2'(41h, 32h):A2: SENSOR reached at the temperature that the user had specified.
        'B'-'0'(42h, 30h):B0: No signal
```

```
'D'-'0'(44h, 30h):D0: PROOF OF PLAY buffer reduction
'E'-'0'(45h, 30h):E0: System error

ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet
```

12. Serial No. & Model Name Read

12.1 Serial No. Read

This command is used in order to read a serial number.

1) The controller requests the monitor to read a serial number.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'6'-ETX | BCC | CR |
| '0'-'A'-'0'-'6' | | | |

```
Header
```

```
SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get serial number.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
    'C'-'2'-'1'-'6' (43h, 32h, 31h, 36h): Serial No. command
ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

2) The monitor replies the serial No. data to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'6'- | BCC | CR |
| 'B'-N-N | Data(0)-Data(1)Data(n)-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
'B' (42h): Message type is "Command reply".
N-N: Message length
             Note.) The maximum data length that can be returned from the monitor at a time is
                     32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'6' (41h, 33h, 31h, 36h): Serial No. reply command
  Data(0)-Data(1)----Data(n):Serial Number
           The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
           Ex.) Foe example when receiveing Serial Number data 33h 31h 33h 32h 33h 33h 33h 34h
              Step1: Serial Number data is encoded as character string.
                     Example:
                      33h 31h 33h 32h 33h 33h 33h 34h -> '3','1','3','2','3','3','4'
              Step2: Decode pairs of ASCII characters to hexadecimal values.
                     Example:
                      '3','1','3','2','3','3','4' -> 31h 32h 33h 34h
              Step3: Byte data represents the ASCII string data.
                     Example:
                      31h 32h 33h 34h -> "1234"
              Result: Serial Number is "1234".
```

Note: No null termination character is sent.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

12.2 Model Name Read

This command is used in order to read the Model Name.

1) The controller requests the monitor to read Model Name.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'1'-'7'-ETX | BCC | CR |
| '0'-'A'-'0'-'6' | | | |

```
Header

SOH (01h): Start of Header

'0' (30h): Reserved

Monitor ID: Specify the Monitor ID which you want to get Model Name.

Ex.) If Monitor ID is '1', specify 'A'.

'0' (30h): Message sender is the controller.

'A' (41h): Message type is "Command".

'0'-'6'(30h, 36h): Message length

Message

STX (02h): Start of Message

'C'-'2'-'1'-'7' (43h, 32h, 31h, 37h): Model Name command

ETX (03h): End of Message

Check code

BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

CR (0Dh): End of packet

2) The monitor replies the model name data to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|-----------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'7'- | BCC | CR |
| 'B'-N-N | Data(0) -Data(1)Data(n)-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  N-N: Message length
             Note.) The maximum data length that can be returned from the monitor at a time is
                     32bytes.
              Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'7' (43h, 33h, 31h, 37h): Model Name reply Command
  Data(0) -Data(1) ---- Data(n): Model name
           The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
           Ex.) Foe example when receiving Model Name data 35h 30h 33h 34h 33h 30h 33h 33h
              Step1: Model Name data is encoded character string.
                     Example:
                      35h 30h 33h 34h 33h 30h 33h 33h -> '5','0','3','4','3','0','3','3'
              Step2: Decode pairs of ASCII characters to hexadecimal values.
                     Example:
                      '5','0','3','4','3','0','3','3' -> 50h 34h 30h 33h
              Step3: Byte data represents the ASCII string data.
                     Example:
                      50h 34h 30h 33h -> "P403"
              Result: Model Name is "P403".
              Note: No null termination character is sent.
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

13. Security Lock

13.1 Security Lock Control

This command sets the condition of security lock function to "LOCK" or "UNLOCK".

If security pass codes 1st to 4th are matched with monitor resisted pass codes, then this command is executed, and reply no error status and a new condition.

If codes aren't matched with them then setting isn't changed, and reply error status and a current condition.

If the monitor receives this command while waiting for Pass codes inputs, then it only checks Pass cords (and releases image muting if Pass codes are OK) and doesn't apply "EN" parameter.

1) The controller requests the monitor to set the condition of security lock.

| Header | Message | Check code | Delimiter |
|--------------------|----------------------|------------|-----------|
| SOH-'0'-MonitorID- | STX-'C'-'2'-'1'-'D'- | BCC | CR |
| '0'-'A'-'1'-'0' | EN-P1-P2-P3-P4-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'0'(31h, 30h): Message length
Message
  STX (02h): Start of Message
  'C'-'2'-'1'-'D' (43h, 32h, 31h, 44h): Security Lock Control command
  EN-P1-P2-P3-P4: Lock condition control data
        EN: Enable /Disable
            '0'-'0'(30h, 30h): Disable
            '0'-'1'(30h, 31h): Enable
        P1: Security Pass code 1st
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P2: Security Pass code 2nd
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P3: Security Pass code 3rd
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
        P4: Security Pass code 4th
            '0'-'0'(30h, 30h): "0"
            '0'-'9'(30h, 39h): "9"
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (ODh): End of packet
```

2) The monitor replies the result to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'1'-'D'- | BCC | CR |
| 'B'-'0'-'A' | ST-EN-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
  Ex.) When this byte is set to 'A', the replying Monitor ID is '1'. 'B' (42h): Message type is "Command reply".
  '0'-'A'(30h, 41h): Message length
Message
  STX (02h): Start of Message
  'C'-'3'-'1'-'D' (43h, 33h, 31h, 44h): Security Lock Control reply command
  ST-EN: Lock condition result data
        ST: Status
             '0'-'0'(30h, 30h): No error
             '0'-'1'(30h, 31h): Error
        EN: Enable /Disable (Current condition)
             '0'-'0'(30h, 30h): Disable
'0'-'1'(30h, 31h): START-UP LOCK (Enable)
             '0'-'2'(30h, 32h): CONTROL LOCK
             '0'-'3'(30h, 33h): BOTH LOCK
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

14. Direct TV Chanel Read & Write

When DTV unit (Option unit) is installed, channel settings is read and write directly.

14.1 Direct TV Chanel Read & Reply

1) The controller requests the monitor to read channel information.

| Message | Check code | Delimiter |
|-----------------------|------------|-----------|
| K-'C'-'2'-'2'-'C'-ETX | BCC | CR |
| < | , | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '0'-'6'(30h, 36h): Message length
Message
  STX (02h): Start of Message
    'C'-'2'-'2'-'C' (43h, 32h, 32h, 43h): Direct TV Channel Read command
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
CR (0Dh): End of packet
```

2) The monitor replies the result to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'2'-'C'- | BCC | CR |
| 'B'-'1'-'2' | MajorCH-MinorCH-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
              Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'C' (43h, 33h, 32h, 43h): Direct TV Channel read reply command
  MajorCH: Major Channel (00000000h - FFFFFFFFh),
            '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'-
  MinorCH: Minor Channel (0000h - FFFFh),
            '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

14.2 Direct TV Chanel Write & Reply

1) The controller requests the monitor to write channel information.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'2'-'D'- | BCC | CR |
| '0'-'A'-'1'-'2' | MajorCH-MinorCH-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  Monitor ID: Specify the Monitor ID which you want to get Model Name.
             Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
  STX (02h): Start of Message
    'C'-'2'-'D' (43h, 32h, 32h, 44h): Direct TV Channel write command
  MajorCH: Major Channel (00000000h - FFFFFFFFh),
            '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'
  MinorCH: Minor Channel (0000h - FFFFh),
            '0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'
  ETX (03h): End of Message
Check code
  BCC: Block Check Code
       Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
CR (ODh): End of packet
```

2) The monitor replies the result to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|----------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'2'-'D'- | BCC | CR |
| 'B'-'1'-'2' | MajorCH-MinorCH-ETX | | |

```
Header
  SOH (01h): Start of Header
  '0' (30h): Reserved
  '0' (30h): Message receiver is the controller.
  Monitor ID: Indicate a replying Monitor ID.
             Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'2'(31h, 32h): Message length = 18bytes
Message
  STX (02h): Start of Message
  'C'-'3'-'2'-'D' (43h, 33h, 32h, 43h): Direct TV Channel write reply command
  MajorCH: Major Channel (00000000h - FFFFFFFFh),
            '0'-'0'-'0'-'0'-'0'-'0'-'0'-'0'-'0' - 'F'-'F'-'F'-'F'-'F'-'F'-'F'-'F'-
  MinorCH: Minor Channel (0000h - FFFFh),
            '0'-'0'-'0'-'0' - 'F'-'F'-'F'
  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
  CR (0Dh): End of packet
```

15. Daylight Saving read & write

15.1 Daylight Saving Read

This command is used in order to read the setting of Daylight Saving.

1) The controller requests the monitor to reply a Daylight Saving setting.

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'1'-'0'-'0'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
             Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
 '0'-'8'(30h, 38h): Message length (8bytes)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Command
 '0'-'0' (30h. 30h): Read
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies Date & Time to the controller.

| Header | Message | Check | Delimiter |
|-------------------------|--|-------|-----------|
| | | code | |
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'1'-'0'-'0'-ST-BM-BD1-BD | BCC | CR |
| 'B'-'2'-'0' | -BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX | | |

```
Header
```

SOH (01h): Start of Header

```
'0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '2'-'0'(32h, 30h): Message length (32bytes)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting reply command
 '0'-'0' (30h, 30h): Read
 ST: Error Status
     No Error: 00h (30h, 30h)
    Error : 01h (30h, 31h)
 BM: BEGIN MONTH
     JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
 BD1: BEGIN DAY1
             : 01h (30h, 31h)
     FIRST
             : 02h (30h, 32h)
     SECOND
             : 03h (30h, 33h)
     THIRD
     FOUR
             : 04h (30h, 34h)
```

```
LAST
               : 05h (30h, 35h)
 BD2: BEGIN DAY2 (Day of the week)
                   : 01h (30h, 31h)
      SUNDAY
                   : 02h (30h, 32h)
      MONDAY
      TUESDAY
                   : 03h (30h, 33h)
                   : 04h (30h, 34h)
: 05h (30h, 35h)
      WEDNESDAY
      THURSDAY
                   : 06h (30h, 36h)
      FRIDAY
      SATURDAY
                   : 07h (30h, 37h)
 BT1: BEGIN TIME1 (Hour)
      00h (30h, 30h) - 23 (32h, 33h)
 BT2: BEGIN TIME2 (Minute)
      00h (30h, 30h) - 59 (35h, 39h)
 EM: END MONTH
      JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
 ED1: END DAY1
      FIRST : 01h (30h, 31h)
SECOND : 02h (30h, 32h)
              : 03h (30h, 33h)
      THIRD
      FOUR
             : 04h (30h, 34h)
      LAST
              : 05h (30h, 35h)
 ED2: END DAY2 (Day of the week)
SUNDAY: 01h (30h, 31h)
                   : 02h (30h, 32h)
      MONDAY
      TUESDAY
                   : 03h (30h, 33h)
      WEDNESDAY
                  : 04h (30h, 34h)
      THURSDAY
                  : 05h (30h, 35h)
                  : 06h (30h, 36h)
: 07h (30h, 37h)
      FRIDAY
      SATURDAY
 ET1: END TIME1 (Hour)
      00h (30h, 30h) - 23 (32h, 33h)
 ET2: END TIME2 (Minute)
      00h (30h, 30h) - 59 (35h, 39h)
 TD: TIME DIFFERENCE
      +01:00 : 00h (30h, 30h)
      +00:30 : 01h (30h, 31h)
      -00:30 : 02h (30h, 32h)
      -01:00 : 03h (30h, 33h)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
```

15.2 Daylight Saving Write

This command is used in order to write the setting of the Daylight Saving.

1) The controller requests the monitor to write Daylight Saving.

| Header | Message | Check code | Delimiter |
|---------------------|---|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'1'-'0'-'1'-BM-BD1-BD2- | BCC | CR |
| '0'-'A'-'1'-'E' | BT1-BT2-EM-ED1-ED2-ET1-ET2-TD-ETX | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
   Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
  '1'-'E'(31h, 45h): Message length (30bytes)
Message
 STX (02h): Start of Message
  'C'-'A'-'0'-'1' (43h, 41h, 30h, 31h): Daylight Saving Setting Command
 '0'-'1' (30h, 31h): Write
 BM: BEGIN MONTH
     JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
 BD1: BEGIN DAY1
     FIRST
              : 01h (30h, 31h)
     SECOND : 02h (30h, 32h)
             : 03h (30h, 33h)
      THIRD
     FOUR
             : 04h (30h, 34h)
              : 05h (30h, 35h)
     LAST
 BD2: BEGIN DAY2 (Day of the week)
                  : 01h (30h, 31h)
     SUNDAY
     MONDAY
                  : 02h (30h, 32h)
     TUESDAY
                  : 03h (30h, 33h)
                 : 04h (30h, 34h)
     WEDNESDAY
                  : 05h (30h, 35h)
     THURSDAY
                  : 06h (30h, 36h)
     FRIDAY
                  : 07h (30h, 37h)
     SATURDAY
 BT1: BEGIN TIME1 (Hour)
      00h (30h, 30h) - 23 (32h, 33h)
 BT2: BEGIN TIME2 (Minute)
      00h (30h, 30h) - 59 (35h, 39h)
 EM: END MONTH
     JANUARY - DECEMBER: 01h (30h, 31h) - 12h (31h, 32h)
 ED1: END DAY1
             : 01h (30h, 31h)
     FIRST
             : 02h (30h, 32h)
      SECOND
     THIRD
              : 03h (30h, 33h)
              : 04h (30h, 34h)
     FOUR
             : 05h (30h, 35h)
     LAST
 ED2: END DAY2 (Day of the week)
                  : 01h (30h, 31h)
      SUNDAY
     MONDAY
                  : 02h (30h, 32h)
                  : 03h (30h, 33h)
     TUESDAY
                 : 04h (30h, 34h)
     WEDNESDAY
     THURSDAY
                  : 05h (30h, 35h)
                  : 06h (30h, 36h)
      FRIDAY
                  : 07h (30h, 37h)
     SATURDAY
 ET1: END TIME1 (Hour)
     00h (30h, 30h) - 23 (32h, 33h)
 ET2: END TIME2 (Minute)
      00h (30h, 30h) - 59 (35h, 39h)
 TD: TIME DIFFERENCE
```

```
+01:00 : 00h (30h, 30h)
+00:30 : 01h (30h, 31h)
-00:30 : 02h (30h, 32h)
-01:00 : 03h (30h, 33h)
ETX (03h): End of Message

Check code
BCC: Block Check Code
Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet
```

2) The monitor replies a written in result.

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'1'-'0'-'1'-ST-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

Header

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
 '0'-'A'(30h, 41h): Message length (10bytes)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'1' (43h, 42h, 30h, 31h): Daylight Saving Setting Command
 '0'-'1' (30h, 31h): Write
 ST: Error Status
     No Error : 00h (30h, 30h)
Error : 01h (30h, 31h)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

16. Firmware Version

16.1 Firmware Version Read

This command is used in order to read a firmware version.

1) The controller requests the monitor to reply a firmware version.

| Header | Message | Check code | Delimiter |
|---------------------|----------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'2'-TY-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
 '0'-'8'(30h, 38h): Message length (8bytes)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'2' (43h, 41h, 30h, 32h): Firmware Version Command
 TY: Firmware Type
     Firmware1: 00h (30h, 30h)
     Firmware2: 01h (30h, 31h)
     Firmware3: 02h (30h, 32h)
    Firmware4: 03h (30h, 33h)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies a firmware version to the controller.

| Header | Message | Check code | Delimiter |
|---------------------|------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-B'-'0'-'2'-ST-TY-MV- | BCC | CR |
| '0'-'B'-'1'-'1' | PP-BV1-BV2-BV3-BR1-BR2-ETX | | |

Header

MV: Major Version:

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '1'-'1'(31h, 31h): Message length (17bytes)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'2' (43h, 42h, 30h, 32h): Firmware Version Read reply
 ST: Error Status
    No Error : 00h (30h, 30h)
              : 01h (30h, 31h)
    Error
 TY: Firmware Type
    Firmware1: 00h (30h, 30h)
    Firmware2: 01h (30h, 31h)
```

```
00h (30h, 30h) - 09h (30h, 39h)
PP: Period:
    2Eh (32h, 45h) (fixed)
BV1: Minor (Basic) Version1:
    00h (30h, 30h) - 09h (30h, 39h)
BV2: Minor (Basic) Version2:
    00h (30h, 30h) - 09h (30h, 39h)
BV3: Minor (Basic) Version3:
    00h (30h, 30h) - 09h (30h, 39h)
BR1: Branch Version1:
    A:41h (34h, 31h) - Z:5Ah (35h, 41h)
BR2: Branch Version1:
    A:41h (34h, 31h) - Z:5Ah (35h, 41h)
Check code
BCC: Block Check Code
Refer to the section 4.3 "Check code" for a BCC calculation.
```

17. Input Name

17.1 Input Name Read

This command is used in order to read the setting of Input Name.

1) The controller requests the monitor to reply Input Name setting.

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'4'-'0'-'0'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
 '0'-'8'(30h, 38h): Message length (8bytes)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command
 '0'-'0' (30h. 30h): Read
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies Input Name to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|---------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'4'-'0'-'0'- | BCC | CR |
| 'B'-LN(H)-LN(L) | Data(0)-Data(1)-Data(2)Data(n)-ETX | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
 LN(H)-LN(L): Message length (byte length), from STX to ETX
           Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
 STX (02h): Start of Message
  'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input Name command reply
 '0'-'0' (30h, 30h): Read
 Data(n) : Input name *n = Max 14
        The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
        Ex.) For example when receiving Data(n) of 35h 36h 34h 37h 34h 31h
           Step1: Input Name data is encoded as character code.
                  Example:
                    35h 36h 34h 37h 34h 31h -> '5'-'6'-'4'-'7'-'4'-'1'
            Step2: Decode pairs of ASCII characters to hexadecimal values.
                  Example:
                    '5'-'6'-'4'-'7'-'4'-'1' -> 56h 47h 41h
```

Step3: Byte data represents the ASCII string data.

Example:

56h 47h 41h -> "VGA"

Result: Input Name is "VGA".

Note: No null termination character is sent.

ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

17.2 Input Name Write

This command is used in order to write the setting of Input Name.

1) The controller requests the monitor to write Input Name.

| Header | Message | Check code | Delimiter |
|----------------------|------------------------------------|---------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'4'-'0'-1'- | BCC | CR |
| '0'-'A'- LN(H)-LN(L) | Data(0)-Data(1)-Data(2)Data(n)-ETX | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
 LN(H)-LN(L): Message length (byte length), from STX to ETX
           Ex.) The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input name Command
 '0'-'1' (30h, 31h): Write
 Data(n) : Input name *n = Max 14
        The byte data 20h is encoded as ASCII characters '2' and '0' (32h and 30h).
        Ex.) In the case of Input Name "VGA"
           Step1: Input Name data is handled as character code.
                  Example:
                    "VGA" -> 56h 47h 41h (ASCII)
           Step2: The hexadecimal value of each original character is encoded as two ASCII
                  characters representing the value.
                  Example:
                    56h 47h 41h -> '5'-'6'-'4'-'7'-'4'-'1'
           Result: The following data is assigned to Data(n).
                   35h 36h 34h 37h 34h 31h
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
```

2) The monitor replies a written in result.

CR (ODh): End of packet

| Header | Message | Check code | Delimiter | l |
|-------------------------|--------------------------------|------------|-----------|---|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'0'-'1'-ST-ETX | BCC | CR | 1 |
| 'B'-'0'-'A' | | | | |

```
SOH (01h): Start of Header
'0' (30h): Reserved
'0' (30h): Message receiver is the controller.
```

Monitor ID: Indicate a replying Monitor ID. Ex.) When this byte is set to 'A', replying monitor's ID is '1'.

'B' (42h): Message type is "Command reply".
'0'-'A'(30h, 41h): Message length (10bytes)

Message

Header

```
STX (02h): Start of Message 'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command '0'-'1' (30h, 31h): Write
```

ST: Status

00h (30h, 30h): No Error 01h (30h, 31h): Error ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

17.3 Input Name Reset

This command is used in order to reset the Input Name.

1) The controller requests the monitor to reset Input Name.

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'4'-'0'-'2'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
```

```
SOH (01h): Start of Header
'0' (30h): Reserved

Monitor ID: Specify the Monitor ID of which you want to change a setting.

Ex.) If Monitor ID is '1', specify 'A'.
'0' (30h): Message sender is the controller.
'A' (41h): Message type is "Command".
'0'-'8' (30h, 38h): Message length (8bytes)

Message

STX (02h): Start of Message
'C'-'A'-'0'-'4' (43h, 41h, 30h, 34h): Input Name Command
'0'-'2' (30h. 32h): Reset
ETX (03h): End of Message

Check code

BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter
CR (0Dh): End of packet

2) The monitor replies result.

| Delimiter |
|-----------|
| CR |
| |

```
Header
```

```
SOH (01h): Start of Header
'0' (30h): Reserved
'0' (30h): Message receiver is the controller.
Monitor ID: Indicate a replying Monitor ID.
Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
'B' (42h): Message type is "Command reply".
'0'-'A' (30h, 41h): Message length (10bytes)

Message
STX (02h): Start of Message
'C'-'B'-'0'-'4' (43h, 42h, 30h, 34h): Input name Command
'0'-'2' (30h, 32h): Reset
ST: Status
```

00h (30h, 30h): No Error 01h (30h, 31h): Error ETX (03h): End of Message

Check code

BCC: Block Check Code

Refer to the section 4.3 "Check code" for a BCC calculation.

18. Power Save Mode

18.1 Power Save Mode Read

This command is used in order to read the Power Save Mode.

1) The controller requests the monitor to read Power Save Mode

| Header | Message | Check code | Delimiter |
|---------------------|--------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'B'-0'-'0'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'8'(30h,38h): Message length (8byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'0' (30h, 30h): Read
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
```

2) The monitor replies Power Save Mode to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'0'-MODE-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
  \ensuremath{^{\text{'0'}}} (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
  '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'0' (30h, 30h): Read
 MODE: POWER SAVE MODE
   00h (30h, 30h): AUTO POWER SAVE
   01h (30h, 31h): AUTO STANDBY
02h (30h, 32h): POWER SAVE OFF
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
```

18.2 Power Save Mode Write

This command is used in order to write the setting of Power Save Mode.

1) The controller requests the monitor to write Power Save Mode.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'B'-0'-'1'-MODE-ETX | BCC | CR |
| '0'-'A'-'0'-'A' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'A'(30h, 41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'1' (30h, 31h): Write
 MODE: POWER SAVE MODE
   00h (30h, 30h): AUTO POWER SAVE
   01h (30h, 31h): AUTO STANDBY
   02h (30h, 32h): POWER SAVE OFF
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
   CR (0Dh): End of packet
```

2) The monitor replies a written in result.

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'1'-ST-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

Header

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 \mbox{'0'} (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'1' (30h, 31h): Write
 ST: Error Status
     No Error : 00h (30h, 30h)
            : 01h (30h, 31h)
     Error
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
   Refer to the section 4.3 "Check code" for a BCC calculation.
```

18.3 Auto Power Save Time Read

This command is used in order to read the setting of Auto Power Save Time.

1) The controller requests the monitor to reply Time setting.

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'B'-'0'-'2'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'8'(30h,38h): Message length (8byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'2' (30h, 30h): Auto Power Save Read
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
   CR (0Dh): End of packet
```

2) The monitor replies Time to the controller.

SOH (01h): Start of Header

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'2'-TIME-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

```
Header
```

```
'0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'2' (30h, 32h): Auto Power Save Time Read
 TIME: AUTO POWER SAVE TIME (sec.)
   00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

18.4 Auto Power Save Time Write

This command is used in order to write the setting of Auto Power Save Time.

1) The controller requests the monitor to write Time.

| Header | Message | Check code | Delimiter |
|---------------------|-------------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'B'-0'-'3'-TIME-ETX | BCC | CR |
| '0'-'A'-'0'-'A' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'3' (30h, 33h): Auto Power Save Time Write
 TIME: AUTO POWER SAVE TIME (sec.)
   00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
```

2) The monitor replies a written in result.

CR (0Dh): End of packet

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'3'-ST-ETX | BCC | CR |
| 'B'-'0'-'8' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'8'(30h,38h): Message length (8byte)
Message
 STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'3' (30h, 33h): Auto Power Save Time Write
 ST: Error Status
    No Error : 00h (30h, 30h)
     Error
             : 01h (30h, 31h)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

18.5 Auto Standby Time Read

This command is used in order to read the setting of Auto Standby Time.

1) The controller requests the monitor to reply Time setting.

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'B'-'0'-'4'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'8'(30h,38h): Message length (8byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'4' (30h, 30h): Auto Standby Time Read
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
   CR (0Dh): End of packet
```

2) The monitor replies Time to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|--------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'4'-TIME-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'4' (30h, 34h): Auto Standby Time Read
 TIME: AUTO STANDBY TIME (sec.)
   00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

18.6 Auto Standby Time Write

This command is used in order to write the setting of Auto Standby Time.

1) The controller requests the monitor to write Time.

| Header | Message | Check code | Delimiter |
|-------------------------|-------------------------------------|------------|-----------|
| SOH-'0'-Monitor ID-'0'- | STX-'C'-'A'-'0'-'B'-0'-'5'-TIME-ETX | BCC | CR |
| 'A'-'0'-'A' | | | |

```
Header
 SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
           Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'B' (43h, 41h, 30h, 42h): Power Save Mode command
 '0'-'5' (30h, 35h): Auto Standby Time Write
 TIME: AUTO STANDBY TIME (sec.)
   00h (30h, 30h) - 78h (37h, 38h): 1 (5dec.) - 120 (600sec.)
 ETX (03h): End of Message
Check code
   BCC: Block Check Code
        Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
   CR (0Dh): End of packet
```

2) The monitor replies a written in result.

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'B'-'0'-'5'-ST-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
  'C'-'B'-'0'-'B' (43h, 42h, 30h, 42h): Power Save Mode Reply
 '0'-'5' (30h, 35h): Auto Standby Time Write
 ST: Error Status
    No Error : 00h (30h, 30h)
     Error
             : 01h (30h, 31h)
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

19. Security Enable

19.1 Security Enable Read

This command is used in order to read the Security Enable.

1) The controller requests the monitor to read Security Enable

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'C'-'0'-'2'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
    Ex.) If Monitor ID is '1', specify 'A'.
  '0' (30h): Message sender is the controller.
  'A' (41h): Message type is "Command".
 '0'-'8'(30h, 38h): Message length (8byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security password Command
 '0'-'2' (30h, 32h): Enable Read
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies Security Enable to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|------------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'C'-'0'-'2'-EN-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

```
Header
```

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
  'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'C'-'0'-'2' (43h, 42h, 30h, 41h, 30h, 32h): Get Security Enable Disable Reply
 EN: Status
     00h: Disable
     01h: Enable
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
     Refer to the section 4.3 "Check code" for a BCC calculation.
```

19.2 Security Enable Write

This command is used in order to write the setting of Security Enable.

1) The controller requests the monitor to set Security password.

| Header | Message | Check code | Delimiter |
|---------------------|------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'A'-'0'-'C'-'0'-'1'- | BCC | CR |
| '0'-'A'-'1'-'C' | ENA-'0'-'0'-PWD1PWD16-ETX | | |

Header

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 Monitor ID: Specify the Monitor ID of which you want to change a setting.
   Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h): Message sender is the controller.
 'A' (41h): Message type is "Command".
 '1'-'C'(31h,43h): Message length (28byte)
Message
 STX (02h): Start of Message
 'C'-'A'-'0'-'C' (43h, 41h, 30h, 43h): Security Password Command
 '0'-'1' (30h, 31h): Enable Write
 ENA: Enable/Disable
    00h (30h, 30h): Disable
 01h (30h, 31h): Enable
'0'-'0' (30h, 30h): Reserved
 PWD1 - PWD16: Password data
       The password data is encoded as the following procedure.
       Ex.) In the case of password data "1234"
          Step1: Password data is handled as character code.
                 Example:
                  "1234" -> 31h 32h 33h 34h (ASCII)
           Step2: The hexadecimal value of each original character is encoded as two ASCII
                 characters representing the hex value.
                 Example:
                  31h 32h 33h 34h -> '3'-'1'-'3'-'2'-'3'-'3'-'4'
           Step3: Password data is handled as character code once again.
                 Example:
                  '3'-'1'-'3'-'2'-'3'-'3'-'4' -> 33h 31h 33h 32h 33h 33h 33h 34h (ASCII)
           Step4: The hexadecimal value of each original character is encoded as two ASCII
                 characters representing the value.
                 Example:
                  33h 31h 33h 32h 33h 33h 34h
                  Result: The following data is assigned to PWD1-PWD16.
                  ETX (03h): End of Message
Check code
 BCC: Block Check Code
      Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

2) The monitor replies a written in result.

| Header | Header Message | | |
|-------------------------|------------------------------------|-----|----|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'B'-'0'-'C'-'0'-'1'-ST-ETX | BCC | CR |
| 'B'-'0'-'A' | | | |

Header

```
SOH (01h): Start of Header
 '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
    Ex.) When this byte is set to 'A', replying monitor's ID is '1'.
 'B' (42h): Message type is "Command reply".
 '0'-'A'(30h,41h): Message length (10byte)
Message
 STX (02h): Start of Message
 'C'-'B'-'0'-'C' (43h, 42h, 30h, 43h): Security password Reply Command
 '0'-'1' (30h, 31h): Enable Write
 ST: Error Status
     00h: No Error
    01h: Error
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
    Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (ODh): End of packet
```

20. LAN MAC Address

20.1 LAN MAC Address Read

This command is used in order to read the MAC Address.

1) The controller requests the monitor to read MAC Address

| Header | Message | Check code | Delimiter |
|---------------------|---------------------------------|------------|-----------|
| SOH-'0'-Monitor ID- | STX-'C'-'2'-'2'-'A'-'0'-'2'-ETX | BCC | CR |
| '0'-'A'-'0'-'8' | | | |

```
Header
```

```
SOH (01h) : Start of Header
 '0' (30h) : Reserved
 Monitor ID: Specify the Monitor ID from which you want to get status.
              Ex.) If Monitor ID is '1', specify 'A'.
 '0' (30h) : Message sender is the controller.
  'A' (41h)
            : Message Type is "Command".
 '0'-'8' (30h, 38h) : Message length is 8 bytes.
Message
 STX (02h): Start of Message
 'C'-'2'-'A': LAN read command.
 '0'-'2': MAC Address
 ETX (03h): End of Message
Check code
 BCC: Block Check Code
 Refer to the section 4.3 "Check code" for a BCC calculation.
Delimiter
 CR (0Dh): End of packet
```

2) The monitor replies MAC Address to the controller.

| Header | Message | Check code | Delimiter |
|-------------------------|---------------------------------|------------|-----------|
| SOH-'0'-'0'-Monitor ID- | STX-'C'-'3'-'2'-'A'-RC-'0'-'2'- | BCC | CR |
| 'B'-LN(H)-LN(L) | IPV-MAC(0)MAC(n)-ETX | | |

Header

```
SOH (01h): Start of Header
  '0' (30h): Reserved
 '0' (30h): Message receiver is the controller.
 Monitor ID: Indicate a replying Monitor ID.
 Ex.) When this byte is set to 'A', the replying Monitor ID is '1'.
 'B' (42h): Message Type is "Command reply".
 LN(H)-LN(L): Message length (byte length), from STX to ETX
Message
 STX(02h):Start of Message
 'C'-'3'-'2'-'A': LAN read reply command.
 RC: Reply result Code
   '0'-'0' (30h, 30h): Normal
'F'-'F' (46h, 46h): Abnormal
  '0'-'2': MAC Address
  IPV: IPv4 or IPv6
   '0'-'4' (30h, 34h): IPv4
   '0'-'6' (30h, 36h): IPv6
 MAC(0-n): MAC Address
   In the case of IPv4 \rightarrow n = 4
```

```
In the case of IPv6 -> n = 7
ETX (03h): End of Message

Check code
BCC: Block Check Code
```

Refer to the section 4.3 "Check code" for a BCC calculation.

Delimiter

| All data are | e subject to chan | ge without notice. | |
|--------------|--------------------------|--------------------|---|
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