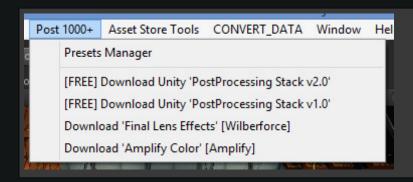
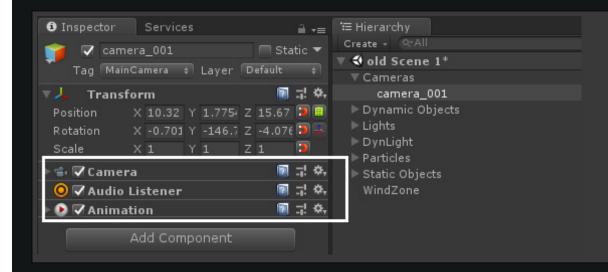


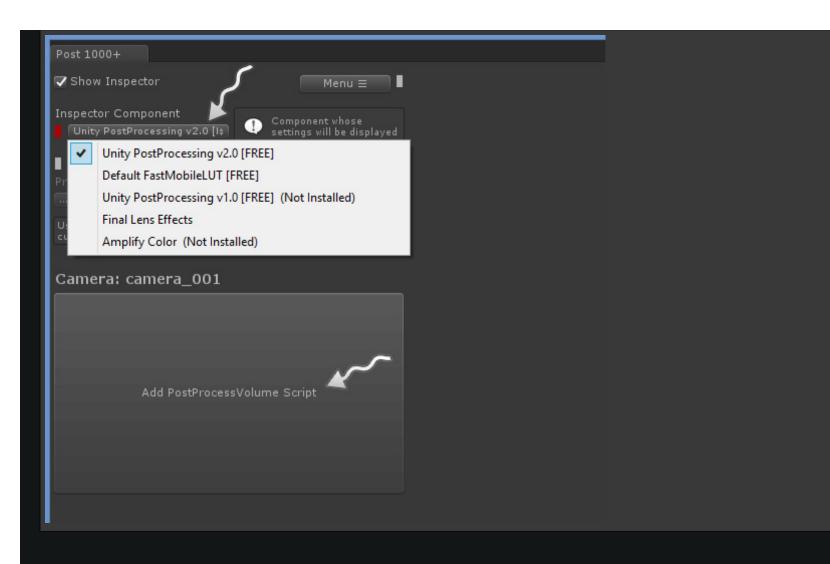
Asset settings will be available in the top menu This Asset includes a shader 2.0 for mobile devices (1000+ only) your may Also to download other 3third-party component from asset store



When the component for the camera is not assigned



You can add this in the preset settings window



When the component is added, you will see the standard component interface



