## Parallel Bayesian Toolbox

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# Chapter 1

# **Hierarchical Index**

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# Chapter 2

## **Class Index**

## 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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BFilterSIR
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Particle

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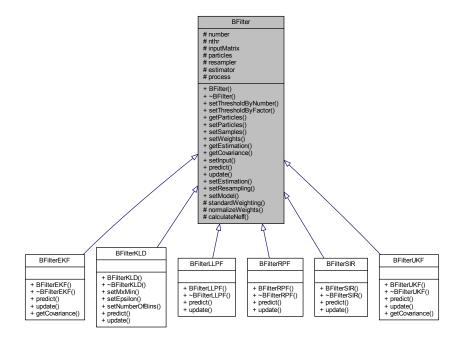
## **Chapter 3**

## **Class Documentation**

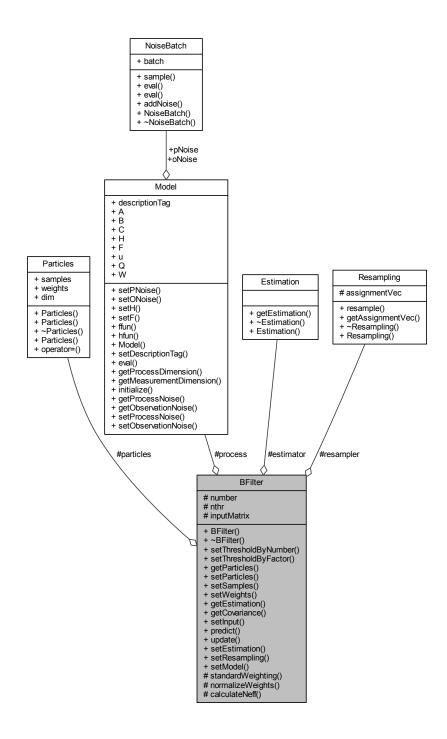
## 3.1 BFilter Class Reference

#include <bf.h>

Inheritance diagram for BFilter:



#### Collaboration diagram for BFilter:



#### **Public Member Functions**

- void setThresholdByNumber (unsigned int)
- void setThresholdByFactor (float)
- Particles getParticles ()
- void setParticles (fmat, frowvec)
- · void setSamples (fmat)

- void setWeights (frowvec)
- fvec getEstimation ()
- fmat getCovariance ()
- void setInput (fvec)
- virtual void predict ()
- virtual void update (fvec)
- void setEstimation (Estimation \*)
- void setResampling (Resampling \*)
- void setModel (Model \*)

#### **Protected Member Functions**

- void standardWeighting ()
- void normalizeWeights ()
- float calculateNeff ()

#### **Protected Attributes**

- unsigned int number
- unsigned int nthr
- fmat inputMatrix
- Particles particles
- Resampling \* resampler
- Estimation \* estimator
- Model \* process

#### 3.1.1 Detailed Description

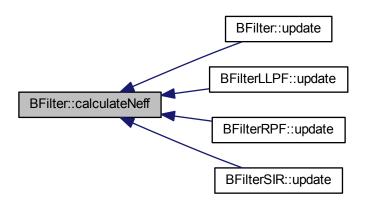
Bayes Filter base class implementing a simple SIS particle filter

#### 3.1.2 Member Function Documentation

3.1.2.1 float BFilter::calculateNeff() [protected]

calculate 
$$Neff = \frac{1}{\mathit{sum(weight^2)}}$$

Here is the caller graph for this function:



#### 3.1.2.2 fmat BFilter::getCovariance ( )

Returns the current covariance matrix. Either it computes the covariance matrix by calculating it or returning the on-line computed covariance matrix of a Kalman Filter

Here is the caller graph for this function:



#### 3.1.2.3 fvec BFilter::getEstimation ( )

returns the estimation of current state using the defined estimation method

### 3.1.2.4 Particles BFilter::getParticles ( )

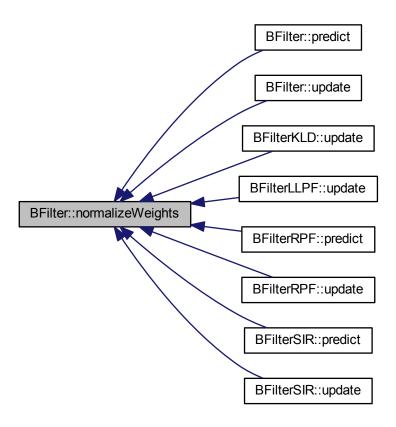
Returns the current set of particles including samples and weights

### 3.1.2.5 void BFilter::normalizeWeights() [protected]

calculate weights so that sum of all weights equals 1

3.1 BFilter Class Reference 9

Here is the caller graph for this function:



#### 3.1.2.6 void BFilter::predict() [virtual]

pressing prediction step including a temporary estimation

Reimplemented in BFilterUKF, BFilterKLD, BFilterLLPF, BFilterEKF, BFilterRPF, and BFilterSIR.

Here is the call graph for this function:



## 3.1.2.7 void BFilter::setEstimation ( Estimation \* newEstimator )

Set estimation method

3.1.2.8 void BFilter::setModel ( Model \* newModel )

Set model used for particle generation

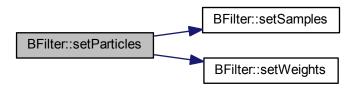
3.1.2.9 void BFilter::setParticles (fmat newSamples, frowvec newWeights)

sets the particle set to a defined state

#### **Parameters**

samples	matrix of particles approximating a defined state
weigts	vector of weights corresponing to the set of particles

Here is the call graph for this function:



3.1.2.10 void BFilter::setResampling ( Resampling \* newResampler )

Set resampling method

3.1.2.11 void BFilter::setSamples (fmat newSamples)

define a new set of particles

#### **Parameters**

samples	matrix of particles approximating a defined state

Here is the caller graph for this function:



3.1 BFilter Class Reference

#### 3.1.2.12 void BFilter::setThresholdByFactor ( float newThreshold )

Set number of particles. If the number of particles is reset all particles represent a zero vector and have standard weights. sets the threshold for resampling as a factor from 0 to 1. It is internally multiplied with the number of existing particles

#### 3.1.2.13 void BFilter::setThresholdByNumber ( unsigned int newThreshold )

methods to manipulate the particles set, e.g. number of particles or weights sets the resampling threshold as a defined number of particles

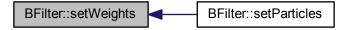
#### 3.1.2.14 void BFilter::setWeights ( frowvec newWeights )

sets a new vector of weights

#### **Parameters**

weigts vector of weights corresponing to the set of particles

Here is the caller graph for this function:



### **3.1.2.15 void BFilter::standardWeighting ( )** [protected]

Weights all particles with the same value 1/numberOfParticles

Here is the caller graph for this function:

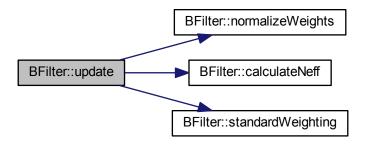


#### 3.1.2.16 void BFilter::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented in BFilterUKF, BFilterKLD, BFilterLLPF, BFilterEKF, BFilterRPF, and BFilterSIR.

Here is the call graph for this function:

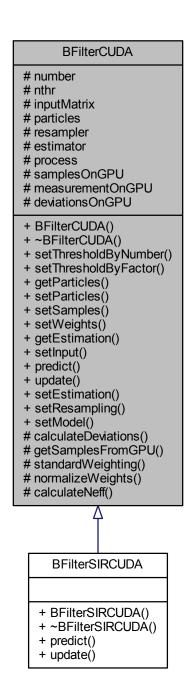


The documentation for this class was generated from the following files:

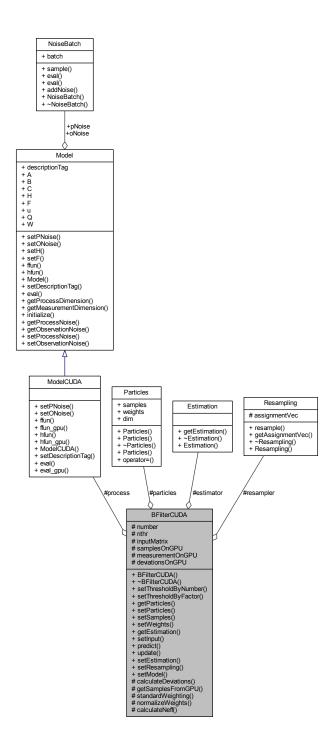
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf.cpp

## 3.2 BFilterCUDA Class Reference

Inheritance diagram for BFilterCUDA:



#### Collaboration diagram for BFilterCUDA:



#### **Public Member Functions**

- void setThresholdByNumber (unsigned int)
- void setThresholdByFactor (float)
- Particles getParticles ()
- void setParticles (fmat, frowvec)
- · void setSamples (fmat)

- void setWeights (frowvec)
- fvec getEstimation ()
- void setInput (fvec)
- virtual void predict ()
- virtual void update (fvec)
- void setEstimation (Estimation \*)
- void setResampling (Resampling \*)
- void setModel (ModelCUDA \*)

#### **Protected Member Functions**

- void calculateDeviations (float \*measurement)
- fmat getSamplesFromGPU ()
- void standardWeighting ()
- void normalizeWeights ()
- float calculateNeff ()

#### **Protected Attributes**

- unsigned int number
- · unsigned int nthr
- fmat inputMatrix
- Particles particles
- Resampling \* resampler
- Estimation \* estimator
- ModelCUDA \* process
- float \* samplesOnGPU
- float \* measurementOnGPU
- float \* deviationsOnGPU

### 3.2.1 Detailed Description

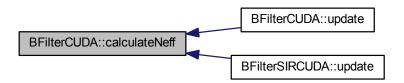
GPU accelerated Bayes Filter base class implementing a simple SIS particle filter

#### 3.2.2 Member Function Documentation

3.2.2.1 float BFilterCUDA::calculateNeff() [protected]

calculate 
$$Neff = \frac{1}{sum(weight^2)}$$

Here is the caller graph for this function:

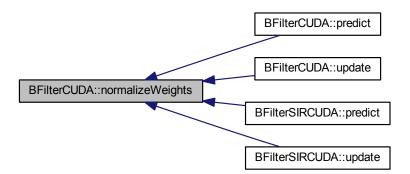


#### 3.2.2.2 Particles BFilterCUDA::getParticles ( )

gives the current set of particles including samples and weigts Reads the particles object

#### **3.2.2.3** void BFilterCUDA::normalizeWeights ( ) [protected]

calculate weights so that sum of all weights equals 1 Here is the caller graph for this function:



### 3.2.2.4 void BFilterCUDA::predict() [virtual]

pressing prediction step including a temporary estimation

Reimplemented in BFilterSIRCUDA.

Here is the call graph for this function:



3.2.2.5 void BFilterCUDA::setEstimation ( Estimation \* newEstimator )

Set estimation method

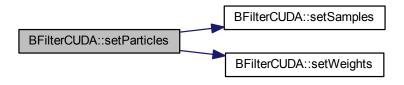
3.2.2.6 void BFilterCUDA::setModel ( ModelCUDA \* newModel )

Set model used for particle generation

3.2.2.7 void BFilterCUDA::setParticles (fmat newSamples, frowvec newWeights)

Manipulate the particles including samples and their weights

Here is the call graph for this function:



3.2.2.8 void BFilterCUDA::setResampling ( Resampling \* newResampler )

Set resampling method

3.2.2.9 void BFilterCUDA::setSamples (fmat newSamples)

Manipulate only the samples of the partilces object

Here is the caller graph for this function:



3.2.2.10 void BFilterCUDA::setThresholdByFactor ( float newThreshold )

sets the threshold for resampling as a factor from 0 to 1. It is multiplied with the number of existing particles

Set number of particles. If the number of particles is reset all particles represent a zero vector and have standard weights. set threshold from 0 to 1

3.2.2.11 void BFilterCUDA::setThresholdByNumber ( unsigned int newThreshold )

methods to manipulate the particles set, e.g. number of particles or weights sets the resampling threshold as a defined number of particles

set threshold as a defined number

#### 3.2.2.12 void BFilterCUDA::setWeights ( frowvec newWeights )

Manipulate only the weights of the partilces object

Here is the caller graph for this function:



**3.2.2.13 void BFilterCUDA::standardWeighting()** [protected]

Weights all particles with the same value 1/numberOfParticles Here is the caller graph for this function:

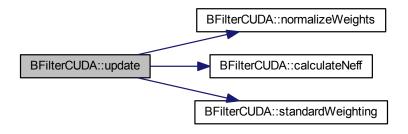


**3.2.2.14** void BFilterCUDA::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented in BFilterSIRCUDA.

Here is the call graph for this function:



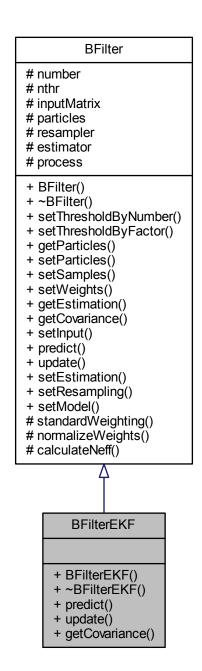
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_cuda.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_cuda.cpp

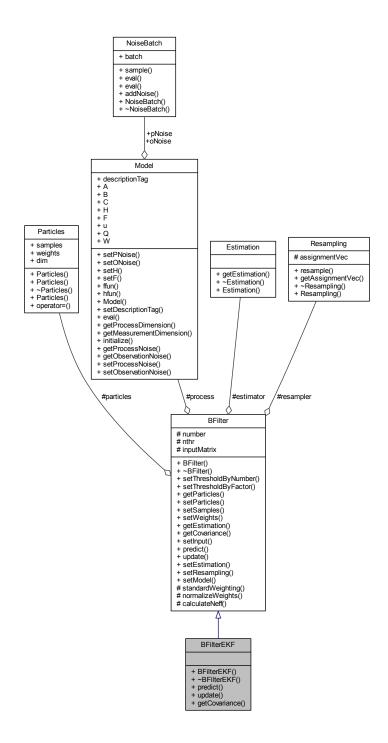
#### 3.3 BFilterEKF Class Reference

#include <bf\_ekf.h>

Inheritance diagram for BFilterEKF:



Collaboration diagram for BFilterEKF:



#### **Public Member Functions**

- void predict ()
- void update (fvec)
- fmat getCovariance ()

**Additional Inherited Members** 

## 3.3.1 Detailed Description

Extended Kalman Filter

#### 3.3.2 Member Function Documentation

```
3.3.2.1 void BFilterEKF::predict() [virtual]
```

pressing prediction step including a temporary estimation Reimplemented from BFilter.

```
3.3.2.2 void BFilterEKF::update (fvec measurement) [virtual]
```

processing update step including resampling if possible Reimplemented from BFilter.

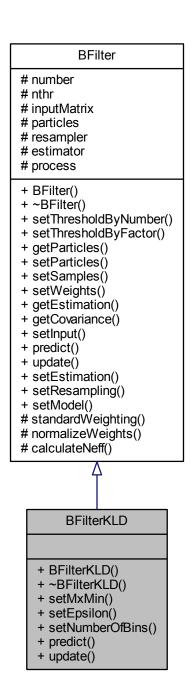
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_ekf.h
- D:/ gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf ekf.cpp

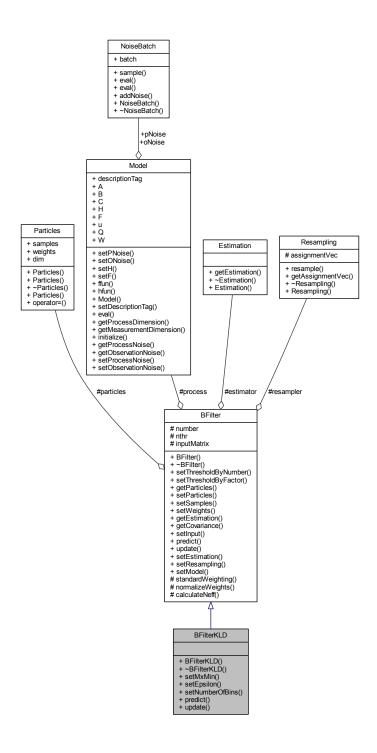
### 3.4 BFilterKLD Class Reference

#include <bf\_kld.h>

Inheritance diagram for BFilterKLD:



Collaboration diagram for BFilterKLD:



#### **Public Member Functions**

- void **setMxMin** (unsigned int MxMin)
- void setEpsilon (float epsilon)
- · void setNumberOfBins (unsigned int number)
- void predict ()
- · void update (fvec)

#### **Additional Inherited Members**

#### 3.4.1 Detailed Description

particle filter using Kullback-Leibler Divergence sampling

#### 3.4.2 Member Function Documentation

```
3.4.2.1 void BFilterKLD::predict() [virtual]
```

pressing prediction step including a temporary estimation Reimplemented from BFilter.

**3.4.2.2** void BFilterKLD::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented from BFilter.

Here is the call graph for this function:



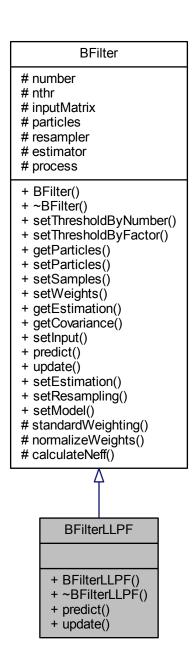
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_kld.h
- D:/ gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf kld.cpp

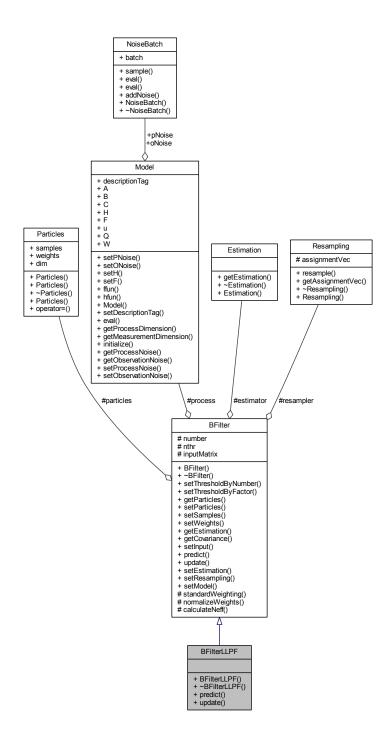
#### 3.5 BFilterLLPF Class Reference

#include <bf\_llpf.h>

Inheritance diagram for BFilterLLPF:



Collaboration diagram for BFilterLLPF:



### **Public Member Functions**

- void predict ()
- void update (fvec)

#### **Additional Inherited Members**

#### 3.5.1 Detailed Description

Local Linearization Particle Filter

#### 3.5.2 Member Function Documentation

```
3.5.2.1 void BFilterLLPF::predict() [virtual]
```

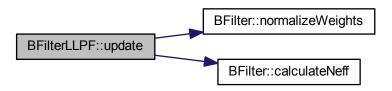
pressing prediction step including a temporary estimation Reimplemented from BFilter.

3.5.2.2 void BFilterLLPF::update (fvec measurement ) [virtual]

processing update step including resampling if possible

Reimplemented from BFilter.

Here is the call graph for this function:



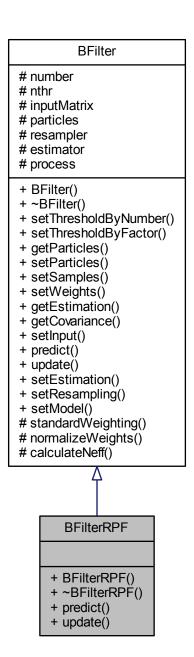
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_llpf.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_llpf.cpp

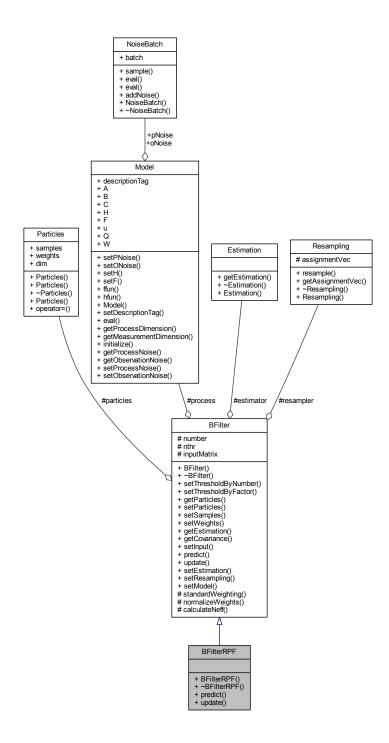
#### 3.6 BFilterRPF Class Reference

#include <bf\_rpf.h>

Inheritance diagram for BFilterRPF:



Collaboration diagram for BFilterRPF:



#### **Public Member Functions**

- void predict ()
- void update (fvec)

#### **Additional Inherited Members**

#### 3.6.1 Detailed Description

Regularized Particle Filter

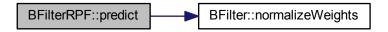
#### 3.6.2 Member Function Documentation

3.6.2.1 void BFilterRPF::predict() [virtual]

pressing prediction step including a temporary estimation

Reimplemented from BFilter.

Here is the call graph for this function:

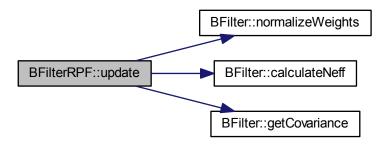


3.6.2.2 void BFilterRPF::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented from BFilter.

Here is the call graph for this function:



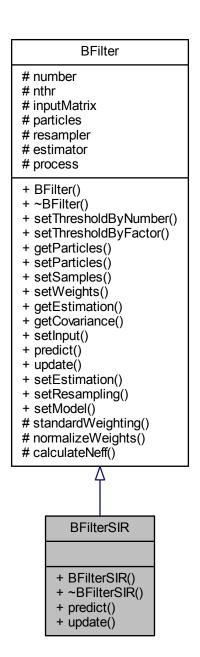
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_rpf.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_rpf.cpp

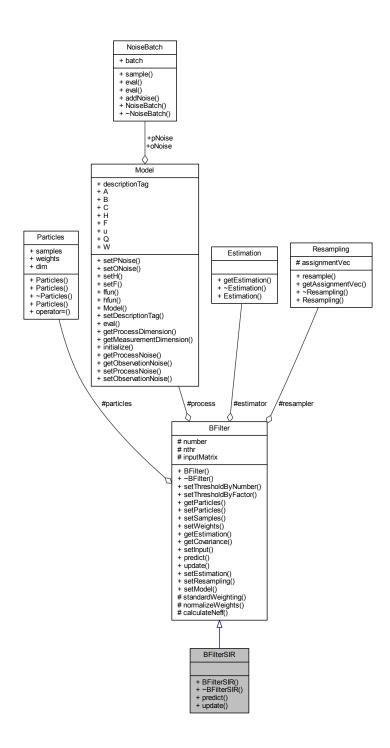
#### 3.7 BFilterSIR Class Reference

#include <bf\_sirpf.h>

Inheritance diagram for BFilterSIR:



Collaboration diagram for BFilterSIR:



## **Public Member Functions**

- void predict ()
- void update (fvec)

#### **Additional Inherited Members**

#### 3.7.1 Detailed Description

Sequential Importance Resampling Particle Filter

#### 3.7.2 Member Function Documentation

**3.7.2.1 void BFilterSIR::predict()** [virtual]

pressing prediction step including a temporary estimation

Reimplemented from BFilter.

Here is the call graph for this function:

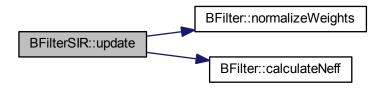


**3.7.2.2** void BFilterSIR::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented from BFilter.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_sirpf.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_sirpf.cpp

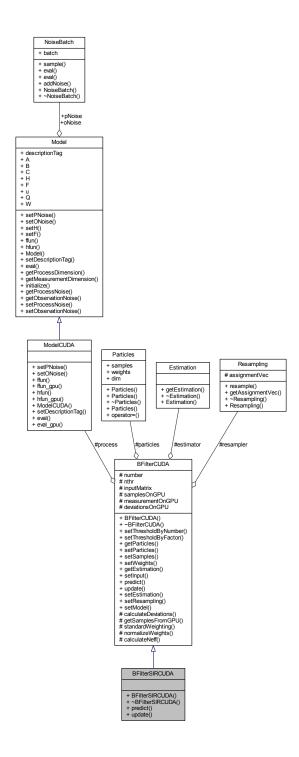
#### 3.8 BFilterSIRCUDA Class Reference

#include <bf\_sirpf\_cuda.h>

Inheritance diagram for BFilterSIRCUDA:

# **BFilterCUDA** # number # nthr # inputMatrix # particles # resampler # estimator # process # samplesOnGPU # measurementOnGPU # deviationsOnGPU + BFilterCUDA() + ~BFilterCUDÄ() + setThresholdByNumber() + setThresholdByFactor() + getParticles() + setParticles() + setSamples() + setWeights() + getEstimation() + setInput() + predict() + update() + setEstimation() + setResampling() + setModel() # calculateDeviations() # getSamplesFromGPU() # standardWeighting() # normalizeWeights() # calculateNeff() **BFilterSIRCUDA** + BFilterSIRCUDA() + ~BFilterSIRCUDÄ() + predict() + update()

Collaboration diagram for BFilterSIRCUDA:



## **Public Member Functions**

- void predict ()
- void update (fvec)

#### **Additional Inherited Members**

#### 3.8.1 Detailed Description

GPU accelerated Sequential Importance Resampling Particle Filter

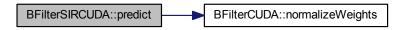
#### 3.8.2 Member Function Documentation

3.8.2.1 void BFilterSIRCUDA::predict() [virtual]

pressing prediction step including a temporary estimation

Reimplemented from BFilterCUDA.

Here is the call graph for this function:

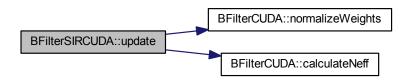


3.8.2.2 void BFilterSIRCUDA::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented from BFilterCUDA.

Here is the call graph for this function:



The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_sirpf\_cuda.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_sirpf\_cuda.cpp

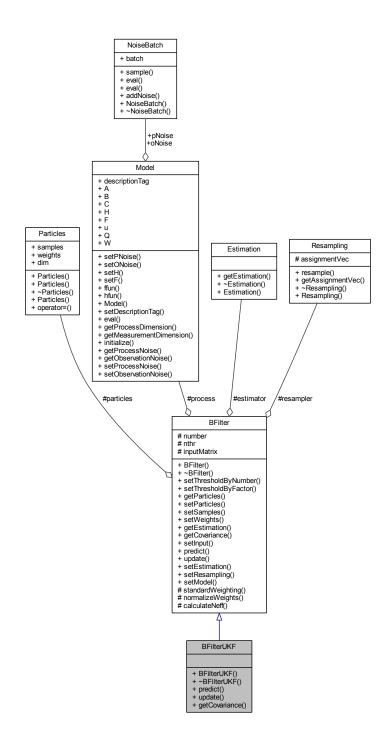
#### 3.9 BFilterUKF Class Reference

#include <bf\_ukf.h>

Inheritance diagram for BFilterUKF:

# **BFilter** # number # nthr # inputMatrix # particles # resampler # estimator # process + BFilter() + ~BFilter() + setThresholdByNumber() + setThresholdByFactor() + getParticles() + setParticles() + setSamples() + setWeights() + getEstimation() + getCovariance() + setInput() + predict() + update() + setEstimation() + setResampling() + setModel() # standardWeighting() # normalizeWeights() # calculateNeff() **BFilterUKF** + BFilterUKF() + ~BFilterUKF() + predict() + update() + getCovariance()

Collaboration diagram for BFilterUKF:



#### **Public Member Functions**

- void predict ()
- void update (fvec)
- fmat getCovariance ()

#### **Additional Inherited Members**

#### 3.9.1 Detailed Description

Unscented Kalman Filter

#### 3.9.2 Member Function Documentation

```
3.9.2.1 void BFilterUKF::predict() [virtual]
```

pressing prediction step including a temporary estimation

Reimplemented from BFilter.

**3.9.2.2** void BFilterUKF::update (fvec measurement) [virtual]

processing update step including resampling if possible

Reimplemented from BFilter.

The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_ukf.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_ukf.cpp

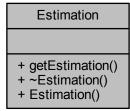
#### 3.10 Estimation Class Reference

#include <estimation.h>

Inheritance diagram for Estimation:



Collaboration diagram for Estimation:



#### **Public Member Functions**

virtual fmat getEstimation (Particles \*)

#### 3.10.1 Detailed Description

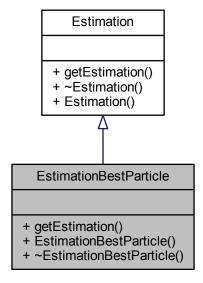
base class for estimation methods

The documentation for this class was generated from the following files:

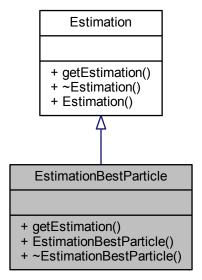
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation.cpp

# 3.11 EstimationBestParticle Class Reference

Inheritance diagram for EstimationBestParticle:



Collaboration diagram for EstimationBestParticle:



## **Public Member Functions**

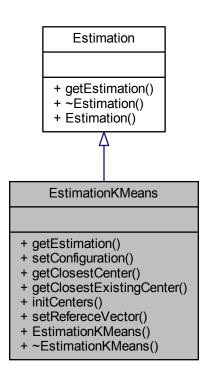
• fmat getEstimation (Particles \*)

The documentation for this class was generated from the following files:

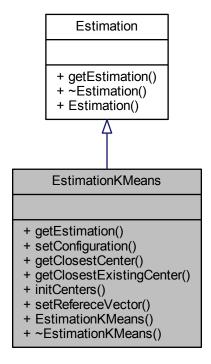
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_best\_particle.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_best\_particle.cpp

# 3.12 EstimationKMeans Class Reference

Inheritance diagram for EstimationKMeans:



Collaboration diagram for EstimationKMeans:



#### **Public Member Functions**

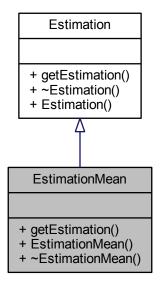
- fmat getEstimation (Particles \*)
- void **setConfiguration** (unsigned int, unsigned int)
- unsigned int getClosestCenter (unsigned int)
- unsigned int getClosestExistingCenter ()
- void initCenters ()
- void setRefereceVector (fvec)

The documentation for this class was generated from the following files:

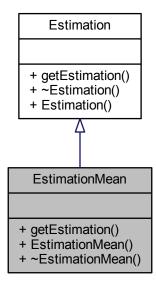
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_kmeans.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_kmeans.cpp

# 3.13 EstimationMean Class Reference

Inheritance diagram for EstimationMean:



Collaboration diagram for EstimationMean:



**Public Member Functions** 

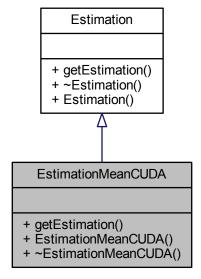
• fmat getEstimation (Particles \*)

The documentation for this class was generated from the following files:

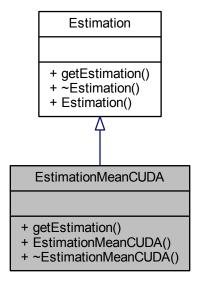
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean.cpp

#### 3.14 EstimationMeanCUDA Class Reference

Inheritance diagram for EstimationMeanCUDA:



Collaboration diagram for EstimationMeanCUDA:



## **Public Member Functions**

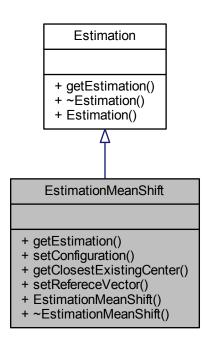
• fmat getEstimation (Particles \*)

The documentation for this class was generated from the following files:

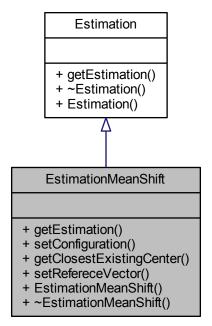
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean\_cuda.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean\_cuda.cpp

# 3.15 EstimationMeanShift Class Reference

Inheritance diagram for EstimationMeanShift:



Collaboration diagram for EstimationMeanShift:



#### **Public Member Functions**

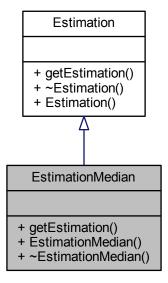
- fmat getEstimation (Particles \*)
- void **setConfiguration** (float distance, float epsilon, unsigned int maxIterations)
- unsigned int getClosestExistingCenter ()
- void setRefereceVector (fvec)

The documentation for this class was generated from the following files:

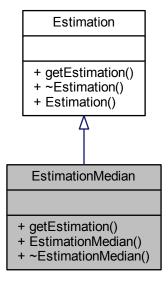
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean\_shift.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mean\_shift.cpp

# 3.16 EstimationMedian Class Reference

Inheritance diagram for EstimationMedian:



Collaboration diagram for EstimationMedian:



#### **Public Member Functions**

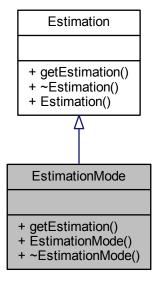
• fmat getEstimation (Particles \*)

The documentation for this class was generated from the following files:

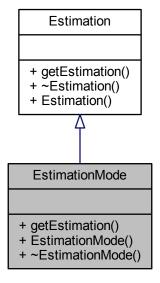
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_median.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_median.cpp

#### 3.17 EstimationMode Class Reference

Inheritance diagram for EstimationMode:



Collaboration diagram for EstimationMode:



#### **Public Member Functions**

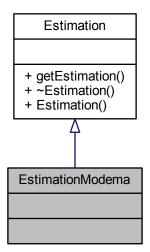
• fmat getEstimation (Particles \*)

The documentation for this class was generated from the following files:

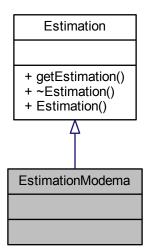
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mode.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_mode.cpp

# 3.18 EstimationModema Class Reference

Inheritance diagram for EstimationModema:



Collaboration diagram for EstimationModema:



#### **Additional Inherited Members**

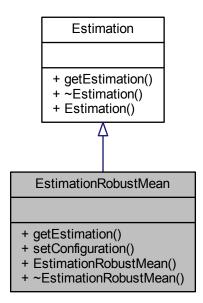
The documentation for this class was generated from the following file:

• D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_modema.h

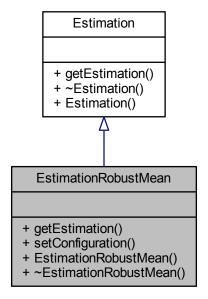
# 3.19 EstimationRobustMean Class Reference

#include <estimation\_robust\_mean.h>

Inheritance diagram for EstimationRobustMean:



Collaboration diagram for EstimationRobustMean:



#### **Public Member Functions**

- fmat getEstimation (Particles \*)
- · void setConfiguration (fvec)

#### 3.19.1 Detailed Description

robust mean estimation

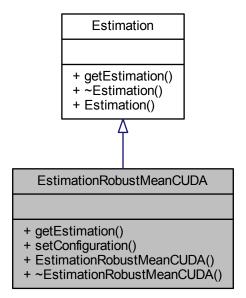
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_robust\_mean.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation\_robust\_mean.cpp

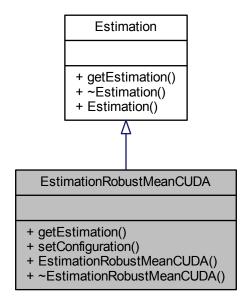
# 3.20 EstimationRobustMeanCUDA Class Reference

#include <estimation\_robust\_mean\_cuda.h>

Inheritance diagram for EstimationRobustMeanCUDA:



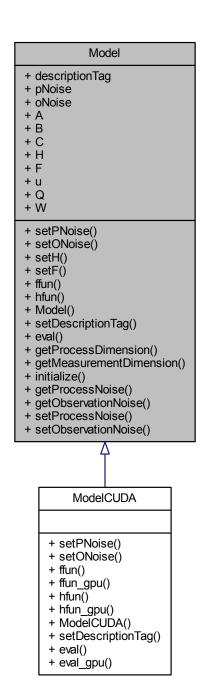
Collaboration diagram for EstimationRobustMeanCUDA:



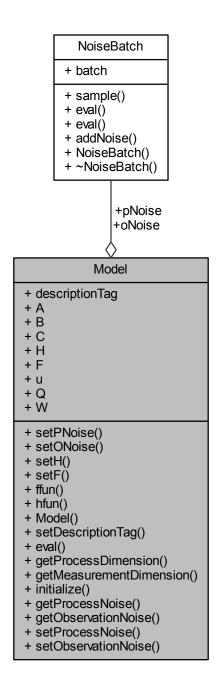
<u></u>	Olass Boodinelitati
Public Member Functions	
• fmat getEstimation (Particles *)	
• void setConfiguration (fvec)	
3.20.1 Detailed Description	
GPU accelerated robust mean estimation	
The documentation for this class was generated from the following files:	
D:/_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation_robust_mean_cuda.h	I
<ul> <li>D:/_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/estimation_robust_mean_cuda.c</li> </ul>	pp

# 3.21 Model Class Reference

Inheritance diagram for Model:



Collaboration diagram for Model:



#### **Public Member Functions**

- virtual void setPNoise ()
- virtual void setONoise ()
- · virtual void setH ()
- virtual void setF ()
- virtual fmat ffun (fmat \*)

- virtual fmat hfun (fmat \*)
- virtual void setDescriptionTag ()
- virtual frowvec eval (fmat \*values)
- unsigned int getProcessDimension ()
- unsigned int getMeasurementDimension ()
- void initialize ()
- NoiseBatch getProcessNoise ()
- NoiseBatch getObservationNoise ()
- void **setProcessNoise** (NoiseBatch newPNoise)
- void **setObservationNoise** (NoiseBatch newONoise)

#### **Public Attributes**

- · std::string descriptionTag
- · NoiseBatch pNoise
- · NoiseBatch oNoise
- · fmat A
- · fmat B
- · fmat C
- · fmat H
- fmat **F**
- fvec u
- fmat Q
- fmat W

#### 3.21.1 Detailed Description

state space model base class

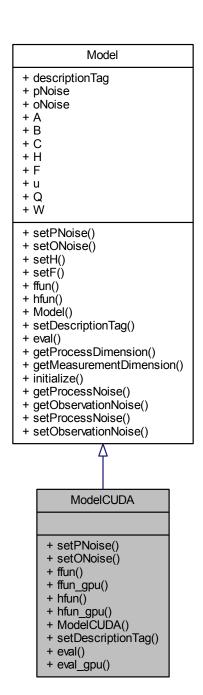
The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/model.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/model.cpp

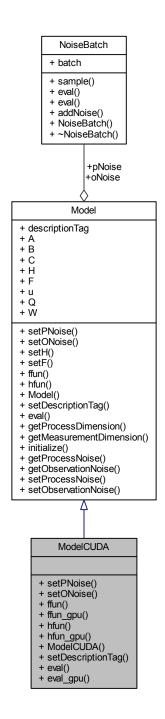
#### 3.22 ModelCUDA Class Reference

#include <model\_cuda.h>

Inheritance diagram for ModelCUDA:



Collaboration diagram for ModelCUDA:



#### **Public Member Functions**

- virtual void setPNoise ()
- virtual void setONoise ()
- virtual fmat ffun (fmat \*)
- virtual float \* ffun\_gpu (fmat \*current)
- virtual fmat hfun (fmat \*)

- virtual float \* **hfun\_gpu** (float \*values, int numberOfParticles, int stateDimension)
- virtual void setDescriptionTag ()
- virtual frowvec eval (fmat \*values)
- virtual frowvec eval\_gpu (float \*values, int numberOfParticles)

#### **Additional Inherited Members**

#### 3.22.1 Detailed Description

base class for a GPU accelerated state space model

The documentation for this class was generated from the following files:

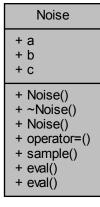
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/model\_cuda.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/model\_cuda.cpp

#### 3.23 Noise Class Reference

Inheritance diagram for Noise:



Collaboration diagram for Noise:



#### **Public Member Functions**

- Noise (const Noise &)
- Noise & operator= (const Noise &)
- virtual frowvec sample (unsigned int)
- virtual frowvec eval (frowvec)
- virtual frowvec eval (float \*input, int number, int dim, int numberOfDims)

#### **Public Attributes**

- float a
- · float b
- float c

The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noise.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noise.cpp

#### 3.24 NoiseBatch Class Reference

Collaboration diagram for NoiseBatch:

# + batch + sample() + eval() + eval() + addNoise() + NoiseBatch() + ~NoiseBatch()

### **Public Member Functions**

- fmat **sample** (unsigned int)
- frowvec eval (fmat \*)
- frowvec eval (float \*x, unsigned int number)
- void addNoise (Noise \*)

#### **Public Attributes**

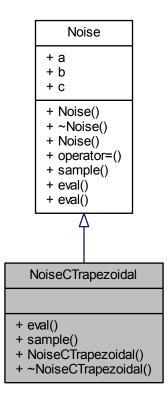
std::vector < Noise \* > batch

The documentation for this class was generated from the following files:

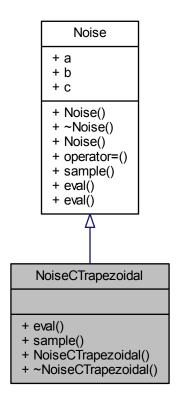
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noise\_batch.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noise\_batch.cpp

# 3.25 NoiseCTrapezoidal Class Reference

Inheritance diagram for NoiseCTrapezoidal:



Collaboration diagram for NoiseCTrapezoidal:



## **Public Member Functions**

- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- · NoiseCTrapezoidal (float, float, float, float)

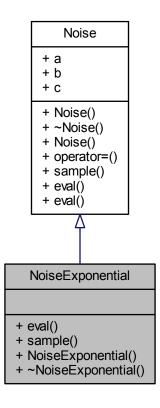
### **Additional Inherited Members**

The documentation for this class was generated from the following files:

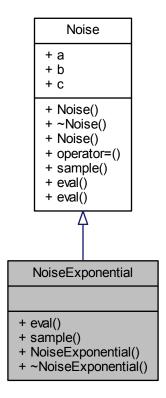
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_ctrap.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_ctrap.cpp

# 3.26 NoiseExponential Class Reference

Inheritance diagram for NoiseExponential:



Collaboration diagram for NoiseExponential:



### **Public Member Functions**

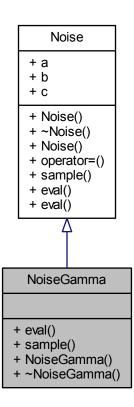
- frowvec **eval** (frowvec)
- frowvec sample (unsigned int)
- NoiseExponential (float)

### **Additional Inherited Members**

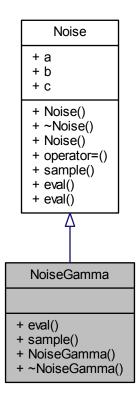
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_exp.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_exp.cpp

# 3.27 NoiseGamma Class Reference

Inheritance diagram for NoiseGamma:



Collaboration diagram for NoiseGamma:



### **Public Member Functions**

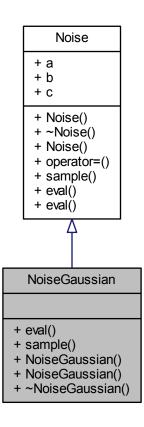
- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseGamma (unsigned int)

### **Additional Inherited Members**

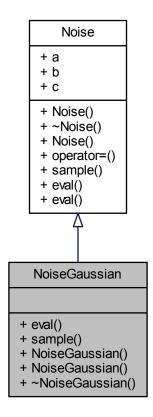
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_gamma.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_gamma.cpp

# 3.28 NoiseGaussian Class Reference

Inheritance diagram for NoiseGaussian:



Collaboration diagram for NoiseGaussian:



### **Public Member Functions**

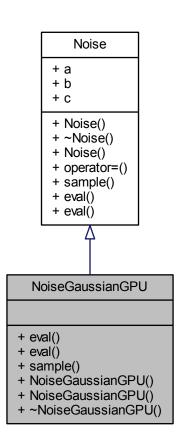
- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseGaussian (float, float)
- NoiseGaussian (const NoiseGaussian &)

### **Additional Inherited Members**

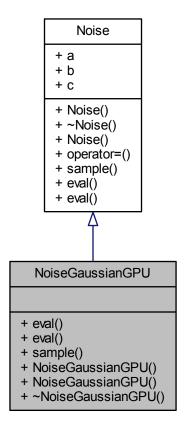
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_gauss.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_gauss.cpp

# 3.29 NoiseGaussianGPU Class Reference

Inheritance diagram for NoiseGaussianGPU:



Collaboration diagram for NoiseGaussianGPU:



### **Public Member Functions**

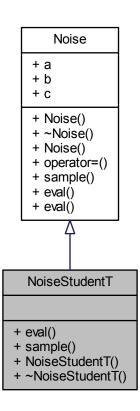
- frowvec eval (frowvec)
- frowvec eval (float \*input, int number, int dim, int numberOfDims)
- frowvec sample (unsigned int)
- NoiseGaussianGPU (float, float)
- NoiseGaussianGPU (const NoiseGaussianGPU &)

### **Additional Inherited Members**

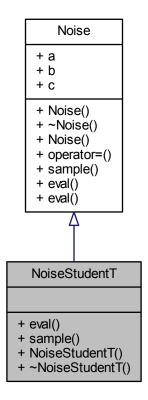
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_gauss\_gpu.h
- D:/ gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise gauss gpu.cpp

# 3.30 NoiseStudentT Class Reference

Inheritance diagram for NoiseStudentT:



Collaboration diagram for NoiseStudentT:



### **Public Member Functions**

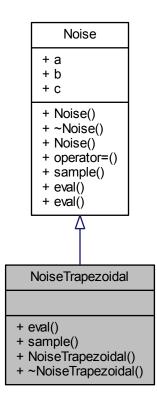
- frowvec **eval** (frowvec)
- frowvec sample (unsigned int)
- · NoiseStudentT (float, float)

### **Additional Inherited Members**

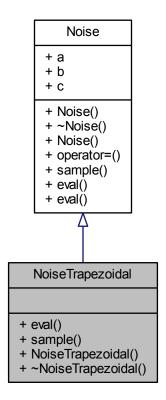
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_studentt.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_studentt.cpp

# 3.31 NoiseTrapezoidal Class Reference

Inheritance diagram for NoiseTrapezoidal:



Collaboration diagram for NoiseTrapezoidal:



### **Public Member Functions**

- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseTrapezoidal (float, float, float, float)

### **Additional Inherited Members**

### 3.31.1 Detailed Description

provides a noise with trapeziodal distribution

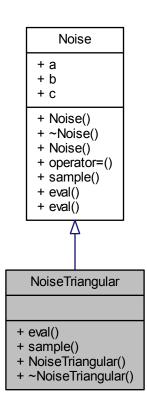
### Warning

the evaluation doesn't work, because it needs four parameters and base class provides only three

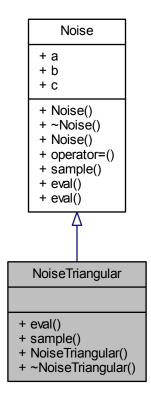
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_trap.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_trap.cpp

# 3.32 NoiseTriangular Class Reference

Inheritance diagram for NoiseTriangular:



Collaboration diagram for NoiseTriangular:



### **Public Member Functions**

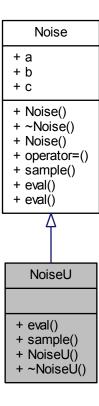
- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseTriangular (float, float)

### **Additional Inherited Members**

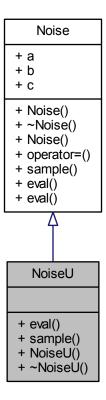
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_tri.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_tri.cpp

# 3.33 NoiseU Class Reference

Inheritance diagram for NoiseU:



Collaboration diagram for NoiseU:



### **Public Member Functions**

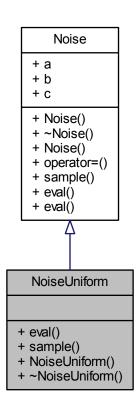
- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseU (float, float)

### **Additional Inherited Members**

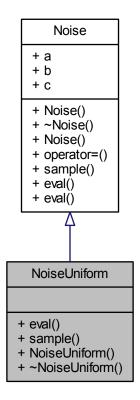
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_u.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_u.cpp

# 3.34 NoiseUniform Class Reference

Inheritance diagram for NoiseUniform:



Collaboration diagram for NoiseUniform:



### **Public Member Functions**

- frowvec eval (frowvec)
- frowvec sample (unsigned int)
- NoiseUniform (float, float)

### **Additional Inherited Members**

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_uni.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/noises/noise\_uni.cpp

# 3.35 Particle Class Reference

Collaboration diagram for Particle:

### Particle

- + value
- + weight
- + dim
- + Particle()
- + Particle()
- + ~Particle()
- + Particle()
- + operator=()
- + operator<()

### **Public Member Functions**

- Particle (int)
- Particle (const Particle &)
- Particle & operator= (const Particle &)
- bool operator< (const Particle &) const

### **Public Attributes**

- float \* value
- float weight
- int dim

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/particle.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/particle.cpp

### **Particles Class Reference** 3.36

Collaboration diagram for Particles:

### **Particles**

- + samples
- + weights
- + dim
- + Particles() + Particles()
- + ~Particles()
- + Particles()
- + operator=()

### **Public Member Functions**

- · Particles (int)
- Particles (const Particles &)
- Particles & operator= (const Particles &)

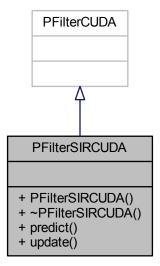
### **Public Attributes**

- fmat samples
- frowvec weights
- int dim

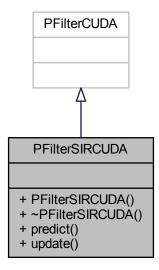
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/particles.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/particles.cpp

### 3.37 PFilterSIRCUDA Class Reference

Inheritance diagram for PFilterSIRCUDA:



Collaboration diagram for PFilterSIRCUDA:



**Public Member Functions** 

• void predict ()

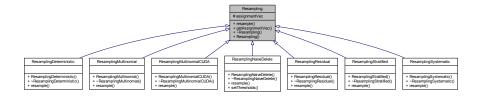
· void update (fvec)

The documentation for this class was generated from the following files:

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_rpf\_cuda.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/bf\_rpf\_cuda.cpp

# 3.38 Resampling Class Reference

Inheritance diagram for Resampling:



Collaboration diagram for Resampling:

# Resampling # assignmentVec + resample() + getAssignmentVec() + ~Resampling() + Resampling()

### **Public Member Functions**

- virtual Particles resample (Particles \*)
- std::vector < int > getAssignmentVec ()

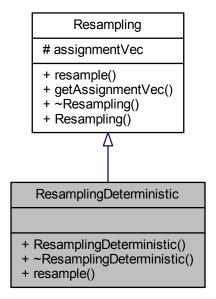
### **Protected Attributes**

• std::vector< int > assignmentVec

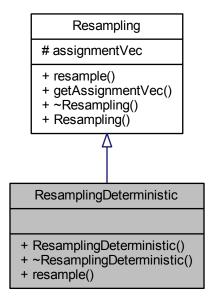
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling.cpp

# 3.39 Resampling Deterministic Class Reference

Inheritance diagram for ResamplingDeterministic:



Collaboration diagram for ResamplingDeterministic:



### **Public Member Functions**

• Particles resample (Particles \*)

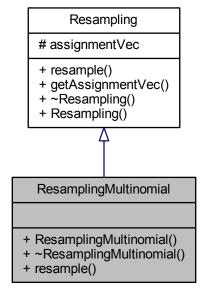
### **Additional Inherited Members**

The documentation for this class was generated from the following files:

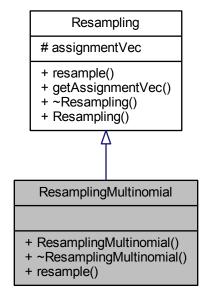
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_deterministic.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_deterministic.cpp

### 3.40 ResamplingMultinomial Class Reference

Inheritance diagram for ResamplingMultinomial:



Collaboration diagram for ResamplingMultinomial:



### **Public Member Functions**

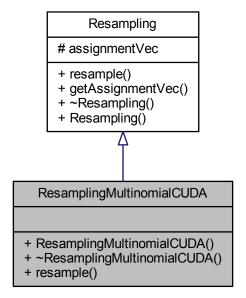
• Particles resample (Particles \*)

### **Additional Inherited Members**

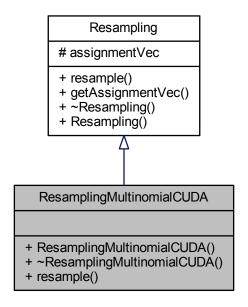
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_multinomial.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_multinomial.cpp

# 3.41 ResamplingMultinomialCUDA Class Reference

Inheritance diagram for ResamplingMultinomialCUDA:



Collaboration diagram for ResamplingMultinomialCUDA:



### **Public Member Functions**

• Particles resample (Particles \*)

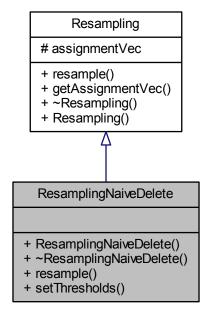
### **Additional Inherited Members**

The documentation for this class was generated from the following files:

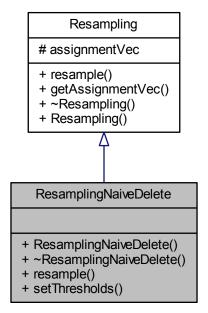
- $\bullet \ \ D:/\_gca/05 \ Repos/parallel-bayesian-toolbox/src/pbt/resampling\_multinomial\_cuda.h$
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_multinomial\_cuda.cpp

# 3.42 ResamplingNaiveDelete Class Reference

Inheritance diagram for ResamplingNaiveDelete:



Collaboration diagram for ResamplingNaiveDelete:



### **Public Member Functions**

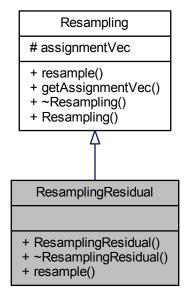
- Particles resample (Particles \*)
- void setThresholds (float, unsigned int)

### **Additional Inherited Members**

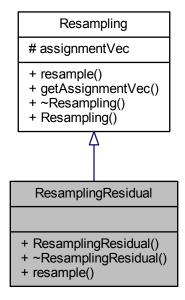
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_naive\_delete.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_naive\_delete.cpp

# 3.43 ResamplingResidual Class Reference

Inheritance diagram for ResamplingResidual:



Collaboration diagram for ResamplingResidual:



**Public Member Functions** 

• Particles resample (Particles \*)

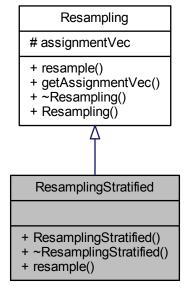
### **Additional Inherited Members**

The documentation for this class was generated from the following files:

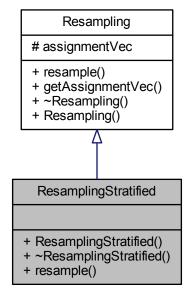
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_residual.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_residual.cpp

### 3.44 ResamplingStratified Class Reference

Inheritance diagram for ResamplingStratified:



Collaboration diagram for ResamplingStratified:



### **Public Member Functions**

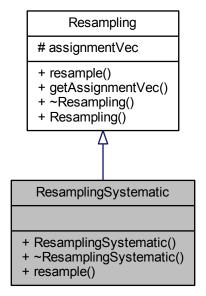
• Particles resample (Particles \*)

### **Additional Inherited Members**

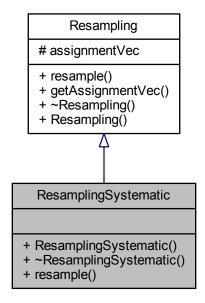
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_stratified.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_stratified.cpp

# 3.45 ResamplingSystematic Class Reference

Inheritance diagram for ResamplingSystematic:



Collaboration diagram for ResamplingSystematic:



### **Public Member Functions**

• Particles resample (Particles \*)

### **Additional Inherited Members**

- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_systematic.h
- D:/\_gca/05 Repos/parallel-bayesian-toolbox/src/pbt/resampling\_systematic.cpp

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