Programming Techniques 1; Assignment 1; Question 2

1. Start
2. Get employee name, employee number, employee code: G,K,S
3. If (employee code== G)
    3.1. Get fixed salary and employee type: P, B
        3.1.1. If (employee type ==P)
            3.1.1.1. salary= fixed salary
        3.1.2. Else
            3.1.2.1. Get overtime hours
            3.1.2.2. If (overtime hours>20)
                3.1.2.2.1. overtime salary = 270
            3.1.2.3. If (overtime hours<=10&&overtime hours>0)
                3.1.2.3.1. Overtime salary=overtime hours*15
            3.1.2.4. Else
                3.1.2.4.1. Overtime salary = (10*15) + ((overtime hours-10)*12)
            3.1.2.5. salary= fixed salary+ overtime salary
4. Else if (employee code == K)
    4.1. Get hours worked and employee type: B, S
        4.1.1. If (employee type ==B)
            4.1.1.1. If (hours worked <=100)
                4.1.1.1.1. salary=hours worked* 20
            4.1.1.2. Else
                4.1.1.2.1. Salary=2000
        4.1.2. Else
            4.1.2.1. If (hours worked<=50)
                4.1.2.1.1. Salary= hours worked*10
            4.1.2.2. Else if (hours worked>50&&hours worked<=100)
                4.1.2.2.1. Salary=(50*10)+((hours worked-50)*5
                4.1.2.2.2. Else
                    4.1.2.2.2.1. Salary = 750
5. Else
    5.1. Get toy category and toy assemble
    5.2. If (toy category = B)
        5.2.1. Salary = toys assemble *8
    5.3. Else if (toy category == S)
        5.3.1. Salary = toys assemble *5
    5.4. Else
        5.4.1. Salary = toys assemble *5
6. Print employee name, employee number, salary