

Guess a Number

Homework 3

Due: Friday 21st Feb, 10am (start of class)

- Download the chalk library (chalk.20140210.js), from <https://piazza.com/ku/spring2014/eecs368/resources>
- Write an hw3.html file, using the template given in class.
- Write a JavaScript main that asks for a size, in a file hw3.js.
- The program should re-ask for sizes < 4 and > 20 .
- You can assume the user entered a number, if you want.
- The program then prints a “square” of '*', at the requested size.
- Print out your JavaScript file, and bring it to class on the 21st.

```
What size of square do you want? 25
Out of range, try again
What size of square do you want? 2
Out of range, try again
What size of square do you want? 10
*****
*****
*****
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*****
```

Figure 1: Example of program running